Errata

Title & Document Type: 8568B Spectrum Analyzer Operating and Programming Manual

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HP References in this Manual

This manual may contain references to HP or Hewlett-Packard. Please note that Hewlett-Packard's former test and measurement, semiconductor products and chemical analysis businesses are now part of Agilent Technologies. We have made no changes to this manual copy. The HP XXXX referred to in this document is now the Agilent XXXX. For example, model number HP8648A is now model number Agilent 8648A.

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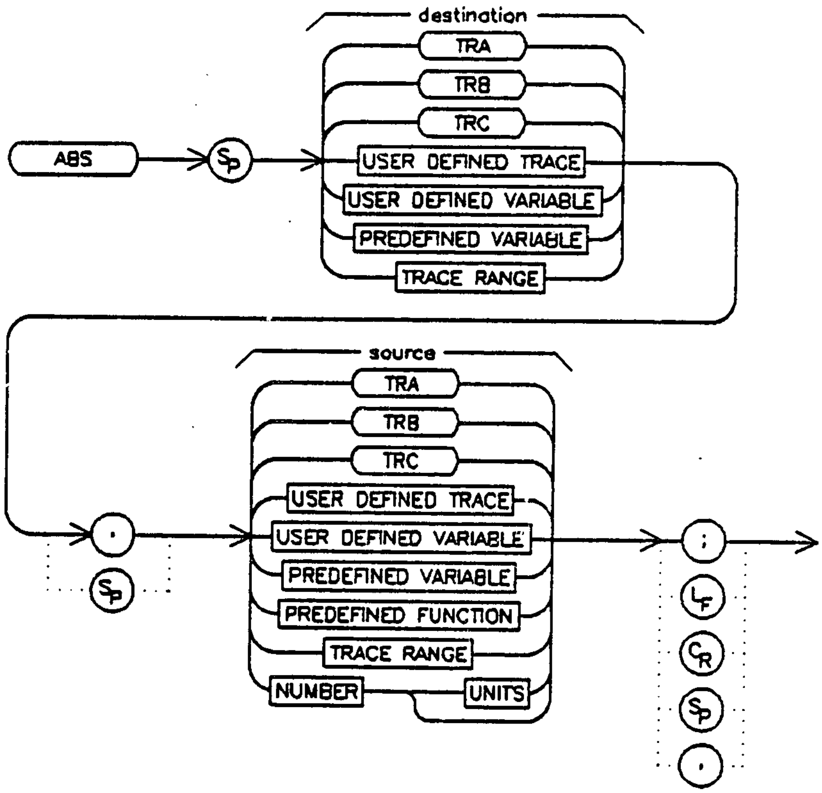
Agilent Technologies

ABS

ABSOLUTE

COMMAND SYNTAX:

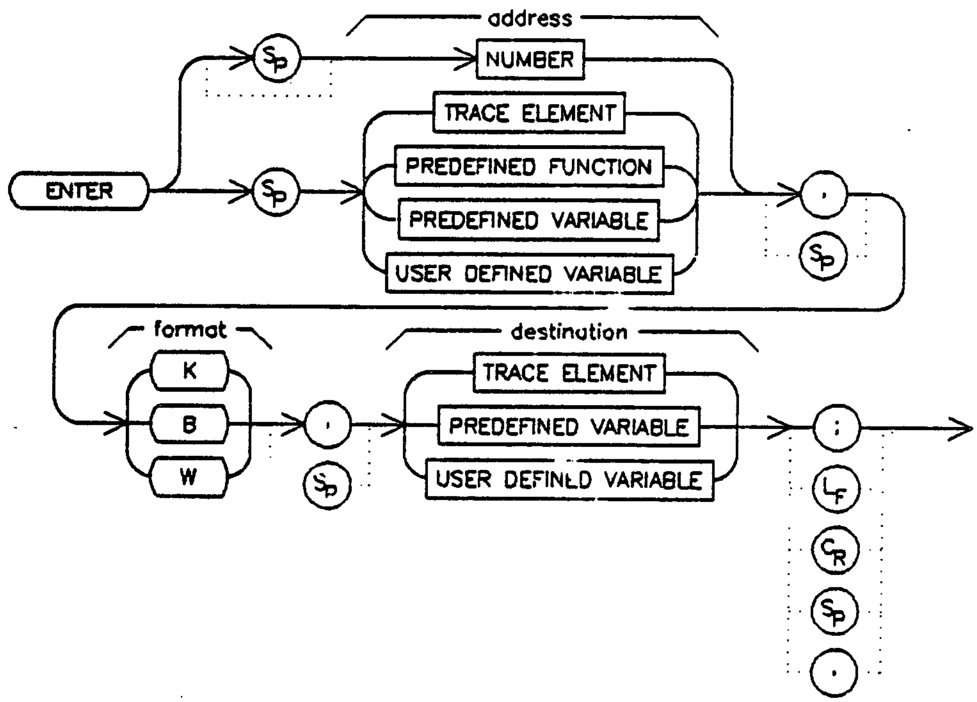


DESCRIPTION:

The absolute value of the source is put in the destination.

ENTER FROM HP-IB

COMMAND SYNTAX:



DESCRIPTION:

The command *ENTER FROM HP-IB (ENTER)* allows a function definition to enter data from the HP-IB port. If a controller is detected on HP-IB, the command is aborted. This command causes the analyzer to assume controller capabilities on HP-IB. The *RELEASE HP-IB (RELHPIB)* command may be used to disable these capabilities. The entered data is formated according to the format specified in the format field.

K:

Free field. ASCII real number format.

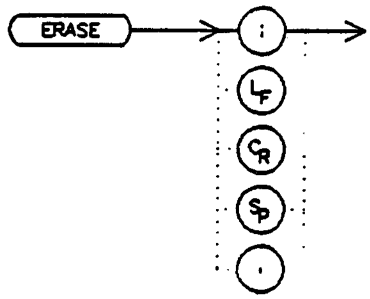
B:

One byte binary.

W:

One word (2 bytes) binary.

COMMAND SYNTAX:

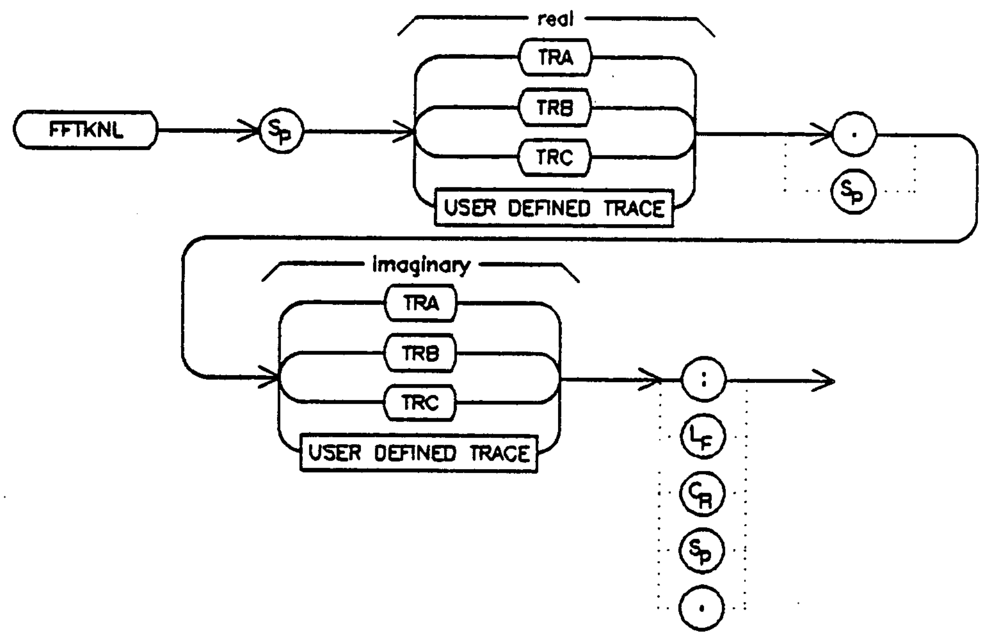


DESCRIPTION:

All user memory and save/recall registers are erased. The user memory is erased by first putting all 1's, then all zeros, into memory. The save/recall registers are erased by placing instrument preset in all registers.

FAST FOURIER TRANSFORM KERNAL

COMMAND SYNTAX:



DESCRIPTION:

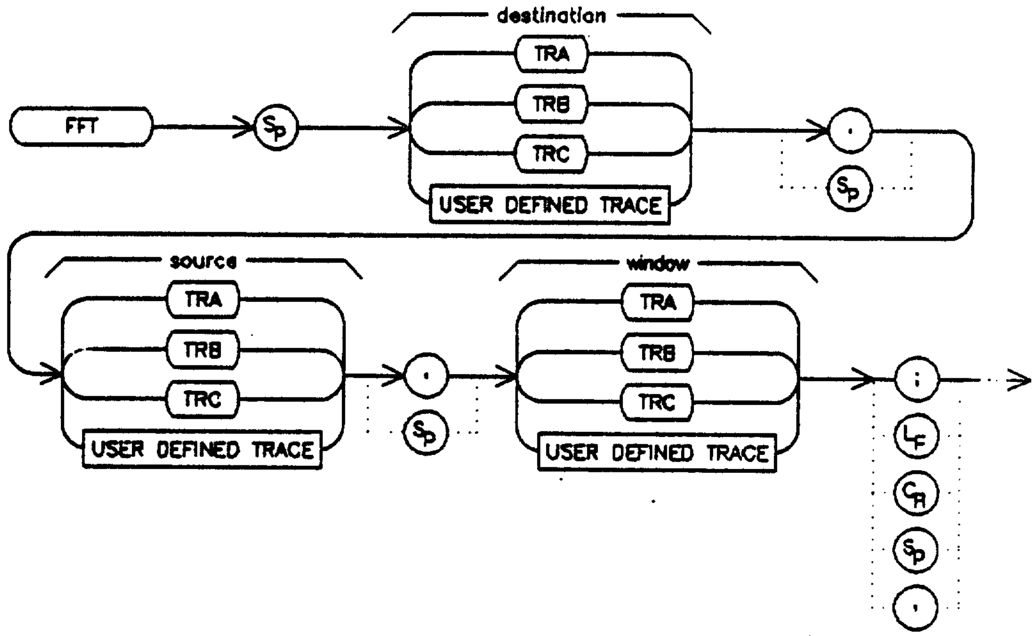
This command performs a 16 bit Discrete Fourier Transform on the specified traces, overlaying them with the results. Both traces must be the same length, and the length must be a power of two. The two traces represent the real and imaginary components of one complex valued trace. *FFTKNL* does no other normalization, scaling, clipping, or magnitude determination. Any such manipulation is the user's responsibility.

If the results of the Discrete Fourier Transform are to be multipled by the length of the traces, the command *SCALED FAST FOURIER TRANSFORM (IFTKNL)* should be used instead of this command.

FFT

FAST FOURIER TRANSFORM

COMMAND SYNTAX:



DESCRIPTION:

The *FAST FOURIER TRANSFORM (FFT)* command performs a Discrete Fourier Transform on the source trace array and stores the logs of the magnitudes of the results in the destination array. If necessary, the source trace is padded with zeros at the end to result in a sufficient number of points, and it is converted to linear values if stored logrithmically. The source array is then weighted with the function in the window trace to minimize amplitude inaccuracies, side lobes, etc. The transform is then computed and the results placed in the destination array. No phase or absolute sign information is preserved in the results. If needed, phase or absolute sign information may be obtained by using the *FAST FOURIER KERNAL (FFTKNL)* command instead.

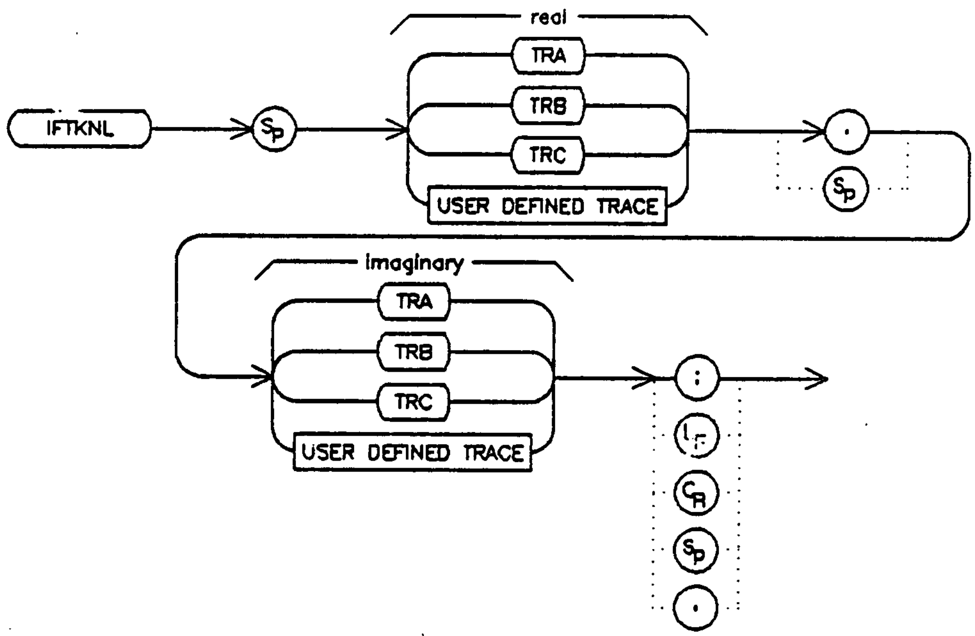
The windowing function stored in the window trace may be created with the *TRACE WINDOW (TWNDOW)* command or by the user storing his own values in that trace. The values in the window trace are treated as fractional numbers. No offset is used. The average window value is computed and used to correct the results in absolute units. For maximum precision, the peak values of user created traces should approach +32767 or -32768. Windowing is described in greater detail under the *TWNDOW* command.

Due to aliasing, the *FFT* command only directly computes the values of the even points of the destination trace. The odd values are obtained by interpolation.

IFTKNL

SCALED FAST FOURIER TRANSFORM KERNAL

COMMAND SYNTAX:

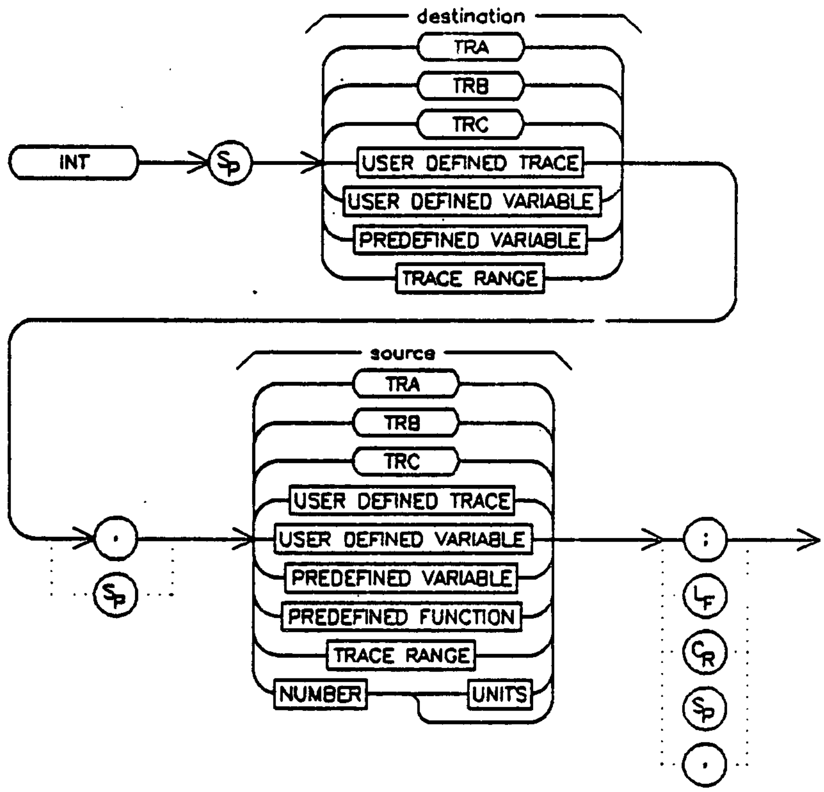


DESCRIPTION:

This command performs a 16 bit Discrete Fourier Transform on the specified traces, overlying them with the results multiplied by N (the length of each trace). Both traces must be the same length, and the length must be a power of two. The two traces represent the real and imaginary components of one complex valued trace. *IFTKNL* does no other normalization, scaling, clipping, or magnitude determination. Any such manipulation is the user's responsibility.

The only difference between *SCALED FAST FOURIER TRANSFORM KERNAL(IFTKNL)* and *FAST FOURIER TRANSFORM KERNAL (FFTKNL)* is that the former returns results which are scaled by the length of the traces. If *IFTKNL* is used as an Inverse Discrete Tansform (IFT), the reults are in time reversed order. To do an IFT, the imaginary trace must have its sign changed before and after the *IFTKNL*.

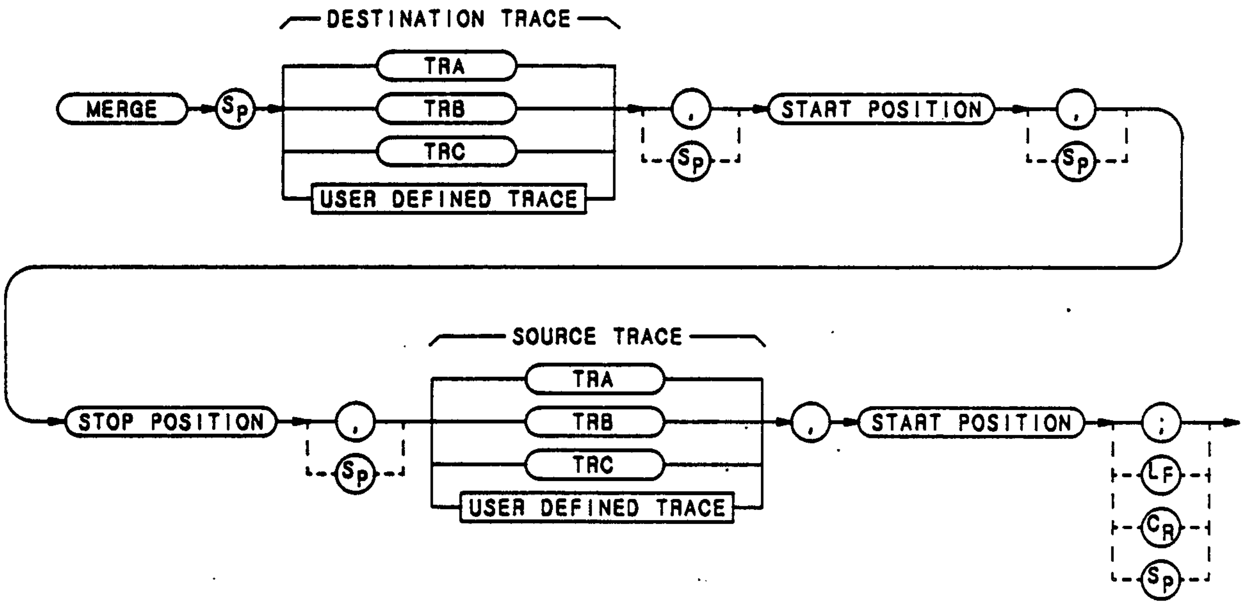
COMMAND SYNTAX:



DESCRIPTION:

The greatest integer which is less than or equal to the source real number is stored in the destination.

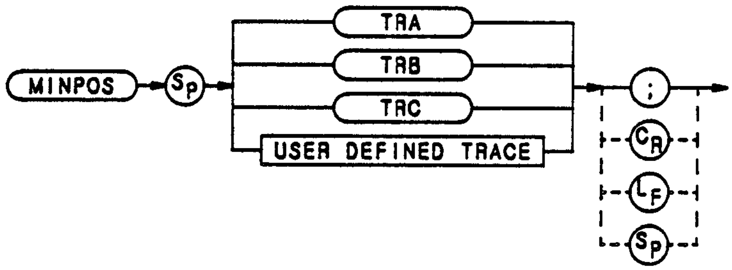
COMMAND SYNTAX:



DESCRIPTION:

MERGE will move a portion of the source trace into the destination trace starting at a predetermined position. Specify the start position and the stop position in the destination trace by either a numeric value or a variable. The same holds true for the start position in the source trace.

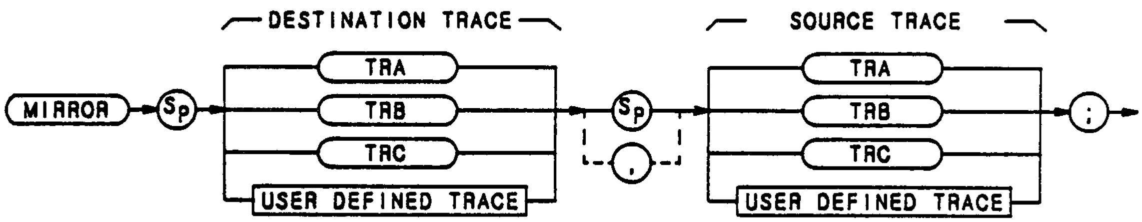
COMMAND SYNTAX:



DESCRIPTION:

MINPOS returns a value which is the x position of the minimum value in trace A, trace B, trace C, or user defined trace.

COMMAND SYNTAX:



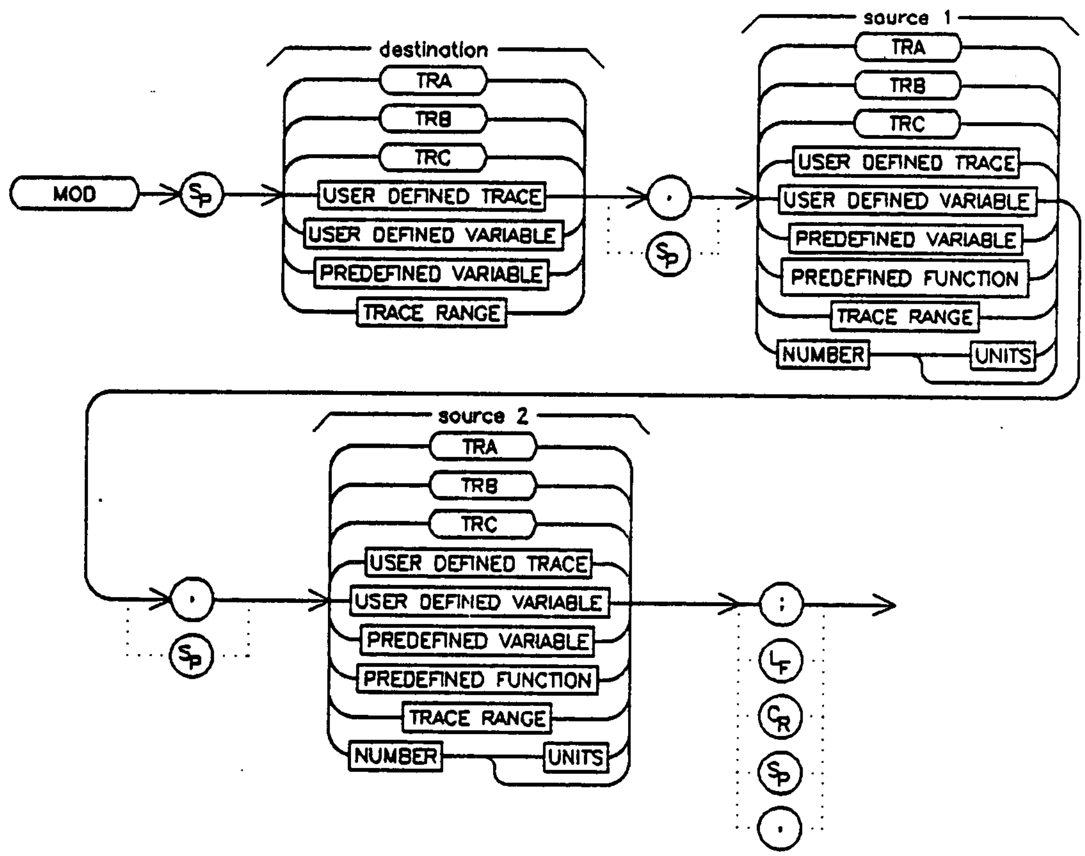
DESCRIPTION:

MIRROR command will take the mirror image of a source trace and move it into a destination trace. The source and destination trace can be trace A, trace B, trace C, or a user defined trace.

MOD

MODULO

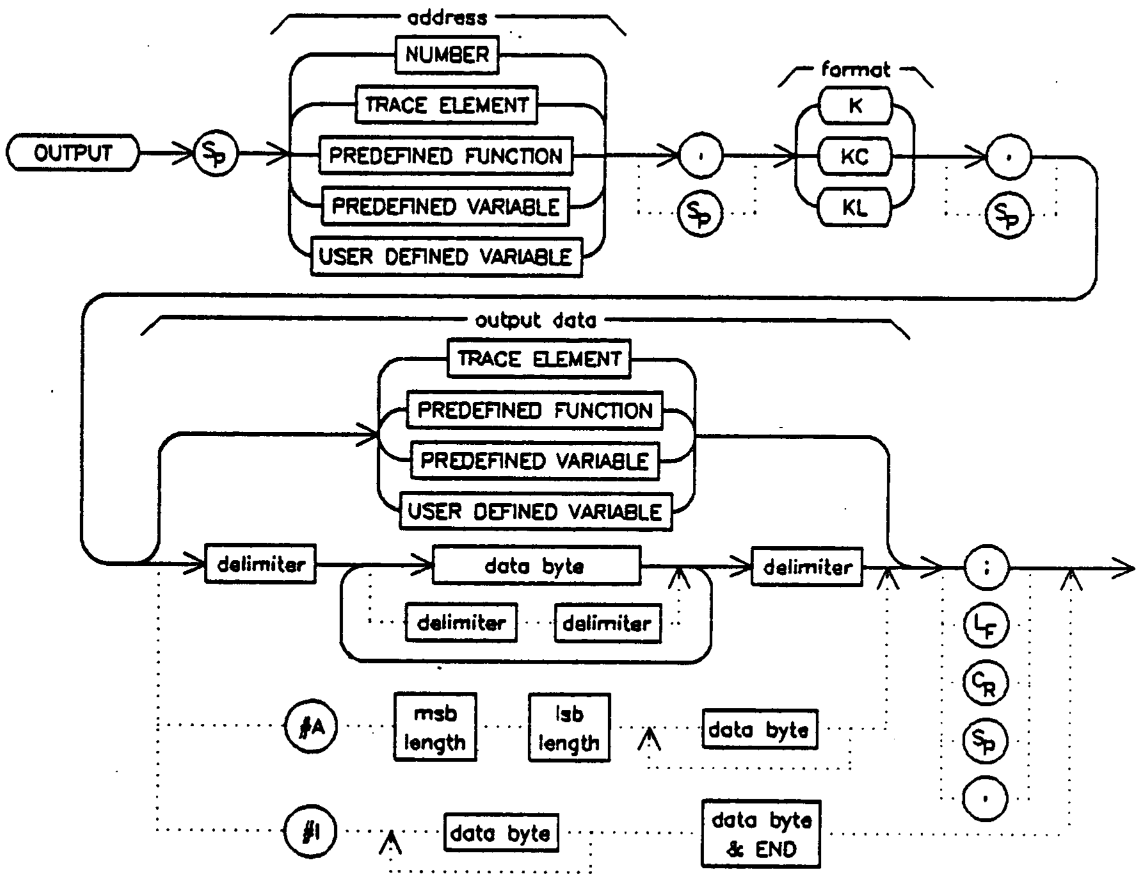
COMMAND SYNTAX:



DESCRIPTION:

The remainder of the division of source 1 by source 2 is stored in the destination. If source 2 is zero, an error will be reported and the result will be source 1.

COMMAND SYNTAX:



DESCRIPTION:

Output is provided for sending data to the HP-IB port from a function definition. If a controller is detected on HP-IB, the command is aborted. This command causes the analyzer to assume controller capabilities on HP-IB. The *RELEASE HP-IB (RELHPIB)* command may be used to disable these capabilities. The data is outpout according to the format specified in the format field.

FORMAT FIELD OPTIONS:

K:

Output in free field ASCII format with no terminator.

OUTPUT

OUTPUT TO HP-IB

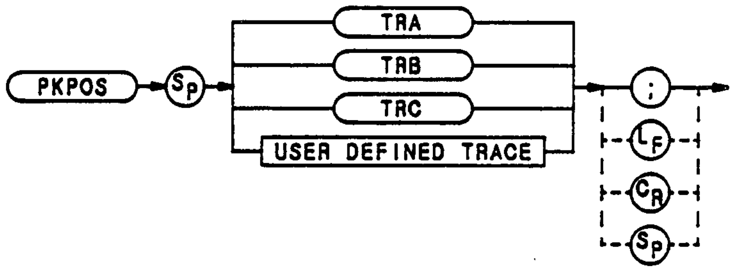
KC:

Ouput in free field ASCII with "CR" and "LF" terminator.

KL:

Output in free field ASCII with "LF" and "END" terminator.

COMMAND SYNTAX:



DESCRIPTION:

PKPOS returns a value which is the x position of the maximum value in trace A, trace B, trace C, or user defined trace.

Programming Codes Compatibility Guide
For HP Spectrum Analyzers

Introduction

This note is a cross-reference guide of the programming commands for the 8590A, 71000, 8566A/B, 8567A, and 8568A/B spectrum analyzers. It enables you to revise an existing program written for one HP spectrum analyzer (such as the HP 8566A) so it will run on another HP spectrum analyzer (such as the 71000). It consists of easy-to-follow procedures and tables. Follow steps 1, 2, and 3 to revise an existing program to work on another HP spectrum analyzer.

Common Commands

Hewlett Packard has continously improved both the front panel and remote operation of HP spectrum analyzers. Improvements require change. To minimize program incompatibilty caused by these changes, HP has developed a Common Command Set. The common commands are those command mnemonics that are implemented in different HP spectrum analyzers.

Evolution of the Common Command Set

The first HP-IB programmable spectrum analyzer, the HP 8568A, associated each front panel key with a particular HP-IB command. The manual and remote capabilities of the spectrum analyzer were doubled by using key-shift functions. Key-shift functions were powerful but they were also hard to remember, read, and edit (e.g. KSM (key-shift M) returns the average value at the marker normalized to 1 Hz bandwidth).

The next programmable HP spectrum analyzers, the HP 8566B and 8568B, provided command mnemonics that are easy to remember, read, and edit. Previous key-shift functions still worked and some equivalent mnemonics were provided (e.g. equivalent mnemonic for KSM is MKNOISE ON.) These analyzers also provided additional useful commands.

When the HP 71000 Modular Spectrum Analyzer family was introduced, key-shift functions were eliminated and only easy to understand mnemonics were used. The vast functional capability of the HP 71000 created a large command set which initially defined the Common Command Set.

Benefits of the Common Command Set

Since the Common Command Set uses easy to understand commands, programming with the Common Command Set makes programs easy to read. However, the greatest benefit is that you get a high probability of transportability of a program between current and future HP spectrum analyzers. Any modifications required in a program using the Common Command Set will be hardware related.

Procedure to Revise Programs

Programs can be revised by applying three easy steps.

Step 1 Add delimiters between commands.

> **Note 1:** This is the **ONLY** step necessary to convert an HP 8566A/8568A program to run on the HP 8566B/8568B.
>
> **Note 2:** Step 1 is required to revise programs written for the HP 8566A or 8568A spectrum analyzers because IEEE 728 requires that a delimiter seperate commands. In compliance with IEEE 728 standards, some commands of HP spectrum analyzers require delimiters between commands. It is recommended to place delimiters between commands to ensure proper program execution. In a program, a delimiter can either be a space, comma, or semicolon. The same delimiter should be used throughout a program. All examples in this programming note use semicolons as the delimiter.
>
> A delimiter is required between commands before applying steps 2 and 3.

Step 2 Identify commands that are not recognized by the spectrum analyzer.

Step 3 Replace unrecognizable commands with equivalent mnemonics or eliminate them.

Explanation of How to Apply Steps 1-3

Step 1 is the easiest to apply. If commands are not seperated by a delimiter, then seperate them by a delimiter.

Steps 2 and 3 can be applied with the aid of the following seven tables.

1. Complete commands list of all HP spectrum analyzers.

3. Commands unique to the HP 8590A.
4. Commands unique to the HP 71000.
5. Commands unique to the HP 8566A/8568A.
6. Commands unique to the HP 8566B/8568B/8567A.
7. Key-shift functions and their equivalent mnemonics.

NOTE: Commands for the HP 8567A are identical to those of the HP 8568B. Therefore, commands and tables pertaining to the HP 8568B also pertain directly to the HP 8567A.

Unique commands in Tables 2 thru 6 are associated with some special capability in that model.

Table 7 consists of key-shift functions and the newer equivalent mnemonics. Key-shift functions are recognized by the HP 8566A/B and HP 8568A/B.
HP 8566A/B and HP 8568A/B.

Step 2 (identifying the unrecognizable commands) is applied as follows.

(a) Using Table 1, find the commands in the program that are not recognized by the spectrum analyzer of interest.

(b) If you own a series 300 controller and want to identify unrecognizable key-shift functions, then execute the following command.

FIND "KS"

Step 3 (replacing unrecognizable commands with equivalent mnemonics or determining when to eliminate them) is applied by appropriately using Tables 2-7.

(a) Unrecognizable key-shift functions

1. For an unrecognizable key-shift function, refer to Table 7.
2. Replace the key-shift function by its equivalent mnemonic.
3. If an equivalent mnemonic for the key-shift function does not exist, then go to (b).

(b) Other unrecognizable commands

1. Refer to the appropriate table of unique commands of the spectrum analyzer for which the original program was written. Determine the function of that command.
2. Go to the table of unique commands of the spectrum analyzer to which the program is being updated.
3. Find a command whose function is similar to that of the unrecognizable command. If a similar command does not exist, then find a series of commands with a function similar to that of the unrecognizable command.
4. Replace the unrecognizable command by its similar command or commands.
5. Don't panic if a similar command(s) does not exist. These cases are rare. Usually, the measurement can still be performed by eliminating commands that cannot be replaced.

How to Use This Programming Note

The following programming example illustrates how to use this programming note. This program was written for the HP 8566A to tune, zoom in on, and read the amplitude of a signal at 100 MHz. It also shows how to access the external mixing mode.

```
 1  OUTPUT 718;"IPKSSCF100MZSP10MZKSBM2"
 2  OUTPUT 718;"TSE1"
 3  OUTPUT 718;"MT1SP100KZTSMT0"
 4  OUTPUT 718;"TSE1"
 5  OUTPUT 718;"MA"
 6  ENTER 718;AMPTD
 7  PRINT "AMPLITUDE OF SIGNAL IN DBMV =";AMPTD
 8 ! NOW EXTERNAL MIXING MODE WILL BE ACCESSED
 9  OUTPUT 718;"KSUCF95GZSP20GZ"
10  END
```

Figure 1. Program for the HP 8566A.

Example 1: The program above is revised so that it will run on the HP 8566B.

Apply **step 1.**

```
 1  OUTPUT 718;"IP;KSS;CF100MZ;SP10MZ;KSB;M2;"
 2  OUTPUT 718;"TS;E1;"
 3  OUTPUT 718;"MT1;SP100KZ;TS;MT0;"
 4  OUTPUT 718;"TS;E1;"
 5  OUTPUT 718;"MA;"
 6  ENTER 718;AMPTD
 7  PRINT "AMPLITUDE OF SIGNAL IN DBMV =";AMPTD
 8 ! NOW EXTERNAL MIXING MODE WILL BE ACCESSED
 9  OUTPUT 718;"KSU;CF95GZ;SP20GZ;"
10  END
```

Figure 2. Revised Program with delimiters highlighted.

The program in Figure 2 works on the HP 8566B. As stated earlier, only step 1 is required for updating an HP 8566A program to the HP 8566B.

Note: If you own an HP 8566A or HP 8568A and want to acquire the hardware and software capability of the HP 8566B or HP 8568B, then call your local HP sales office and inquire about the HP 8566A+01K or HP 8568A+01K Retrofit Kit.

Example 3: The program in Figure 4 is further revised to ensure maximum compatibility with other HP spectrum analyzers.

I. Using Table 1, identify commands in the program that have recommended alternate commands.
These are highlighted in Figure 5.

```
 1  OUTPUT 718;"IP;CF100MZ;SP10MZ;AUNITS DBMV;M2;"
 2  OUTPUT 718;"TS;E1;"
 3  OUTPUT 718;"MT1;SP100KZ;TS;MT0;"
 4  OUTPUT 718;"TS;E1;"
 5  OUTPUT 718;"MA;"
 6  ENTER 718;AMPTD
 7  PRINT "AMPLITUDE OF SIGNAL IN DBMV =";AMPTD
 8 ! NOW EXTERNAL MIXING MODE WILL BE ACCESSED
 9  OUTPUT 718;"MXRMODE EXT;CF95GZ;SP20GZ;"
10  END
```

Figure 5. Program with commands that have recommended alternate commands highlighted.

II. Apply **step 5.**
Table 1 is used to find the equivalent commands in the Preferred Comamnd Set. The commands highlighted in Figure 5 are replaced with those commands highlighted in Figure 6.

```
 1  OUTPUT 718;"IP;CF100MZ;SP10MZ;AUNITS DBMV;MKN;"
 2  OUTPUT 718;"TS;MKPK HI;"
 3  OUTPUT 718;"MKTRACK ON;SP100KZ;TS;MKTRACK OFF;"
 4  OUTPUT 718;"TS;MKPK HI;"
 5  OUTPUT 718;"MKA?;"
 6  ENTER 718;"AMPTD
 7  PRINT "AMPLITUDE OF SIGNAL IN DBMV =";AMPTD
 8 ! NOW EXTERNAL MIXING MODE WILL BE ACCESSED
 9  OUTPUT 718;"MXRMODE EXT;CF95GZ;SP20GZ;"
10  END
```

Figure 6. Program with recommended alternate commands highlighted.

More information concerning programming commands for a particular spectrum analyzer can be found in the Operating and Programing Manual or Quick Reference Guide for each spectrum analyzer.

TABLE 1

Complete Commands List of all HP Spectrum Analyzers

Each of the following commands is used by the spectrum analyzers listed in the same row. For example, command A1 is used by the HP 71000, 8590A, 8566A/B, and 8568A/B; and command ADD is used by the HP 71000, 8566B, and 8568B.

Recommended alternate commands are in parenthesis( ). For example, CLRW TRA is recommended alternate command for A1.

Note: Commands for the HP 8567A are identical to those of the HP 8568B.

Command	Recommended Alternate	Spectrum Analyzers					
A1	(CLRW TRA)	71000	8590A	8566B	8568B	8566A	8568A
A2	(MXMH TRA)	71000	8590A	8566B	8568B	8566A	8568A
A3	(VIEW TRA)	71000	8590A	8566B	8568B	8566A	8568A
A4	(BLANK TRA)	71000	8590A	8566B	8568B	8566A	8568A
ABORT		71000					
ABS		71000		8566B	8568B		
ADD		71000		8566B	8568B		
AMB*		71000	8590A	8566B	8568B		
AMBPL*		71000		8566B	8568B		
AMC		71000					
AMPCOR		71000					
AMPU		71000					
ANNOT		71000	8590A	8566B	8568B		
APB*		71000		8566B	8568B		
AT		71000	8590A	8566B	8568B	8566A	8568A
AUNITS		71000	8590A	8566B	8568B		
AUTO			8590A				
AVG		71000		8566B	8568B		
AXB		71000	8590A	8566B	8568B		
B1	(CLRW TRB)	71000	8590A	8566B	8568B	8566A	8568A
B2	(MXMH TRB)	71000	8590A	8566B	8568B	8566A	8568A
B3	(VIEW TRB)	71000	8590A	8566B	8568B	8566A	8568A
B4	(BLANK TRB)	71000	8590A	8566B	8568B	8566A	8568A
BIT		71000					
BL*	(BML)	71000	8590A	8566B	8568B	8566A	8568A
BLANK		71000	8590A	8566B	8568B		
BML*		71000	8590A	8566B	8568B		

* This command is hardware dependent. Consult your Remote Operation Manual or Quick Reference Guide for further information on this command.

Command	Recommended Alternate	Spectrum Analyzers					
BRD				8566B	8568B		
BTC		71000		8566B	8568B		
BWR				8566B	8568B		
BXC		71000		8566B	8568B		
C1	(AMB OFF)	71000	8590A	8566B	8568B	8566A	8568A
C2	(AMB ON)	71000	8590A	8566B	8568B	8566A	8568A
CA	(AT AUTO)	71000		8566B	8568B	8566A	8568A
CAL ALL		71000					
CAL AMP			8590A				
CAL FETCH			8590A				
CAL FLAT			8590A				
CAL FREQ			8590A				
CAL GAIN		71000					
CAL INIT			8590A				
CAL LOG		71000					
CAL OFF			8590A				
CAL ON			8590A				
CAL RBW		71000					
CAL STORE			8590A				
CALCOR		71000					
CALFREQ		71000					
CALPWR		71000					
CALSRC		71000					
CENTROID				8566B	8568B		
CF		71000	8590A	8566B	8568B	8566A	8568A
CLRAVG				8566B	8568B		
CLRDSP		71000					
CLRW		71000	8590A	8566B	8568B		
CNF			8590A				
CNVLOSS		71000		8566B	8568B		
COMPRESS		71000		8566B	8568B		
CONCAT		71000		8566B	8568B		
CONTS		71000	8590A	8566B	8568B		
COUPLE		71000					
CR	(RB AUTO)	71000	8590A	8566B	8568B	8566A	8568A
CS	(SS AUTO)	71000	8590A	8566B	8568B	8566A	8568A
CT	(ST AUTO)	71000	8590A	8566B	8568B	8566A	8568A
CTA				8566B	8568B		
CTM				8566B	8568B		
CV	(VB AUTO)	71000	8590A	8566B	8568B	8566A	8568A
D1				8566B	8568B	8566A	8568A
D2				8566B	8568B	8566A	8568A
D3				8566B	8568B	8566A	8568A
DA				8566B	8568B	8566A	8568A
DD				8566B	8568B	8566A	8568A
DEBUG		71000					
DELETE		71000					
DEMOD							

Command	Recommended Alternate	Spectrum Analyzers					
DET AUTO		71000		8566B	8568B		
DET AUXA			8590A				
DET AUXB			8590A				
DET BSPN			8590A				
DET CDAC			8590A				
DET DROOP			8590A				
DET FDAC			8590A				
DET FMD			8590A				
DET FMSP			8590A				
DET GND		71000	8590A				
DET MAN		71000		8566B	8568B		
DET MCD			8590A				
DET MNSP			8590A				
DET MTEN			8590A				
DET NEG		71000		8566B	8568B		
DET NRM		71000		8566B	8568B		
DET POS		71000	8590A	8566B	8568B		
DET PTEN			8590A				
DET REF			8590A				
DET SDAC			8590A				
DET SMP		71000	8590A	8566B	8568B		
DET SWPR			8590A				
DET XFIN			8590A				
DISPOSE		71000		8566B	8568B		
DIV		71000		8566B	8568B		
DL		71000	8590A	8566B	8568B	8566A	8568A
DLE				8566B	8568B		
DONE		71000	8590A	8566B	8568B		
DR				8566B	8568B	8566A	8568A
DSPLY		71000		8566B	8568B		
DSPMODE		71000					
DSPTEXT		71000					
DT				8566B	8568B	8566A	8568A
DW				8566B	8568B	8566A	8568A
DWINDOW		71000					
E1	(MKPK HI)	71000	8590A	8566B	8568B	8566A	8568A
E2	(MKCF)	71000	8590A	8566B	8568B	8566A	8568A
E3	(MKSS)	71000	8590A	8566B	8568B	8566A	8568A
E4	(MKRL)	71000	8590A	8566B	8568B	8566A	8568A
EE			8590A	8566B	8568B	8566A	8568A
EK			8590A	8566B	8568B	8566A	8568A
ELSE		71000		8566B	8568B		
ELSIF		71000					
EM				8566B	8568B	8566A	8568A
ENDIF		71000		8566B	8568B		
ENTER		71000		8566B	8568B		
ERASE		71000		8566B	8568B		

Command	Recommended Alternate	Spectrum Analyzers					
ERR		71000		8566B	8568B		
EX	(AXB)	71000	8590A	8566B	8568B	8566A	8568A
EXP		71000		8566B	8568B		
EXTMXR				8566B			
FA		71000	8590A	8566B	8568B	8566A	8568A
FB		71000	8590A	8566B	8568B	8566A	8568A
FFT		71000	8590A	8566B	8568B		
FFTKNL		71000		8566B	8568B		
FOFFSET		71000	8590A	8566B	8568B		
FPKA				8566B			
FREQU		71000					
FS		71000		8566B	8568B		8568A
FULBAND		71000		8566B	8568B		
FUNCDEF		71000		8566B	8568B		
GR*	(GRAPH)			8566B	8568B	8566A	8568A
GRAPH		71000					
GRAT		71000	8590A	8566B	8568B		
GRID		71000					
HD		71000	8590A	8566B	8568B	8566A	8568A
HNLOCK		71000		8566B	8568B		
HNUNLK		71000		8566B	8568B		
I1					8568B		8568A
I2					8568B		8568A
IB				8566B	8568B	8566A	8568A
ID		71000	8590A	8566B	8568B		
IDCF		71000					
IDFREQ		71000					
IDMODE		71000					
IDSTAT		71000		8566B			
IF		71000		8566B	8568B		
IFTKNL		71000		8566B	8568B		
INPUT		71000					
INT		71000		8566B	8568B		
INZ		71000	8590A				
IP		71000	8590A	8566B	8568B	8566A	8568A
IT		71000					
IWINDOW		71000					

* This command is hardware dependent. Consult your Remote Operation Manual or Quick Reference Guide for further information on this command.

Command	Recommended Alternate	Spectrum Analyzers					
KEYCLR		71000					
KEYDEF		71000		8566B	8568B		
KEYEXC				8566B	8568B		
KEYPST		71000					
KSA			8590A	8566B	8568B	8566A	8568A
KSa				8566B	8568B	8566A	8568A
KSB			8590A	8566B	8568B	8566A	8568A
KSb			8590A	8566B	8568B	8566A	8568A
KSC			8590A	8566B	8568B	8566A	8568A
KSc				8566B	8568B	8566A	8568A
KSD			8590A	8566B	8568B	8566A	8568A
KSd				8566B	8568B	8566A	8568A
KSE			8590A	8566B	8568B	8566A	8568A
KSe			8590A	8566B	8568B	8566A	8568A
KSF				8566B	8568B		8568A
KSf				8566B	8568B	8566A	8568A
KSG			8590A	8566B	8568B	8566A	8568A
KSg				8566B	8568B	8566A	8568A
KSH			8590A	8566B	8568B	8566A	8568A
KSh				8566B	8568B	8566A	8568A
KSI				8566B	8568B	8566A	8568A
KSi				8566B	8568B	8566A	8568A
KSJ				8566B	8568B	8566A	8568A
KSj				8566B	8568B	8566A	8568A
KSK				8566B	8568B	8566A	8568A
KSk				8566B	8568B	8566A	8568A
KSL			8590A	8566B	8568B	8566A	8568A
KSl				8566B	8568B	8566A	8568A
KSM			8590A	8566B	8568B	8566A	8568A
KSm			8590A	8566B	8568B	8566A	8568A
KSN				8566B	8568B	8566A	8568A
KSn			8590A	8566B	8568B	8566A	8568A
KSO			8590A	8566B	8568B	8566A	8568A
KSo			8590A	8566B	8568B	8566A	8568A
KSP				8566B	8568B	8566A	8568A
KSp			8590A	8566B	8568B	8566A	8568A
KSQ				8566B	8568B	8566A	8568A
KSq				8566B	8568B	8566A	8568A
KSR				8566B	8568B	8566A	8568A
KSr				8566B	8568B	8566A	8568A
KSS				8566B	8568B	8566A	8568A
KST				8566B	8568B	8566A	8568A
KSt				8566B	8568B	8566A	8568A
KSU				8566B	8568B	8566A	8568A
KSu				8566B	8568B	8566A	8568A
KSV			8590A	8566B	8568B	8566A	8568A
KSv				8566B	8568B	8566A	8568A
KSW				8566B	8568B	8566A	8568A
KSw				8566B	8568B	8566A	8568A
KSX			8590A	8566B	8568B	8566A	8568A

Command	Recommended Alternate	Spectrum Analyzers					
KSx				8566B	8568B	8566A	8568A
KSY			8590A	8566B	8568B	8566A	8568A
KSy				8566B	8568B	8566A	8568A
KSZ			8590A	8566B	8568B	8566A	8568A
KSz				8566B	8568B	8566A	8568A
KS(				8566B	8568B	8566A	8568A
KS)				8566B	8568B	8566A	8568A
KS<					8568B		8568A
KS<123>				8566B	8568B	8566A	8568A
KS<125>				8566B	8568B	8566A	8568A
KS<126>				8566B	8568B	8566A	
KS<127>				8566B		8566A	
KS<39>				8566B	8568B	8566A	
KS<43>				8566B		8566A	
KS<91>				8566B	8568B	8566A	
KS<92>				8566B		8566A	
KS<94>				8566B		8566A	
KS>				8568B		8568A	
KS=				8566B	8568B	8566A	8568A
KS,			8590A	8566B	8568B	8566A	8568A
KS/				8566B		8566A	
KS!				8566B	8568B	8566A	8568A
KS#				8566B		8566A	
L0	(DL OFF)	71000	8590A	8566B	8568B	8566A	8568A
LB				8566B	8568B	8566A	8568A
LF				8566B		8566A	
LG		71000	8590A	8566B	8568B	8566A	8568A
LINET		71000					
LL				8566B	8568B	8566A	8568A
LN		71000	8590A	8566B	8568B	8566A	8568A
LOG		71000		8566B	8568B		
LOSTART		71000					
LOSTOP		71000					
M1	(MKOFF)	71000	8590A	8566B	8568B	8566A	8568A
M2	(MKN)	71000	8590A	8566B	8568B	8566A	8568A
M3	(MKD)	71000	8590A	8566B	8568B	8566A	8568A
M4			8590A	8566B	8568B	8566A	8568A
MA	(MKA?)	71000	8590A	8566B	8568B	8566A	8568A
MBIAS		71000					
MBIASPK		71000					
MBMAX		71000					
MBMIN		71000					
MBRD				8566B	8568B		
MBRES		71000					
MBWR				8566B	8568B		
MC0	(MKFC OFF)				8568B		8568A
MC1	(MKFC ON)				8568B		8568A
MDS		71000	8590A	8566B	8568B		

Command	Recommended Alternate	Spectrum Analyzers					
MDU				8566B	8568B		
MEAN		71000		8566B	8568B		
MEASU		71000					
MEASURE		71000					
MEM		71000		8566B	8568B		
MERGE				8566B	8568B		
MF	(MKF?)	71000	8590A	8566B	8568B	8566A	8568A
MIL		71000					
MIN		71000		8566B	8568B		
MINH		71000					
MINPOS				8566B	8568B		
MIRROR				8566B	8568B		
MK		71000					
MKA		71000	8590A	8566B	8568B		
MKACT		71000		8566B	8568B		
MKAL		71000					
MKAR		71000					
MKBW		71000					
MKCF		71000	8590A	8566B	8568B		
MKCONT				8566B	8568B		
MKD		71000	8590A	8566B	8568B		
MKF		71000	8590A	8566B	8568B		
MKFC					8568B		
MKFCR					8568B		
MKMIN		71000	8590A	8566B	8568B		
MKN		71000	8590A	8566B	8568B		
MKNOISE		71000	8590A	8566B	8568B		
MKOFF		71000	8590A	8566B	8568B		
MKP		71000		8566B	8568B		
MKPAUSE		71000	8590A	8566B	8568B		
MKPK		71000	8590A	8566B	8568B		
MKPX		71000	8590A	8566B	8568B		
MKREAD		71000		8566B	8568B		
MKRL		71000	8590A	8566B	8568B		
MKSP		71000	8590A	8566B	8568B		
MKSS		71000	8590A	8566B	8568B		
MKSTOP				8566B	8568B		
MKT		71000					
MKTRACE		71000		8566B	8568B		
MKTRACK		71000	8590A	8566B	8568B		
MKTV		71000					
MKTYPE		71000		8566B	8568B		
ML		71000	8590A	8566B	8568B		
MOD		71000		8566B	8568B		
MODID		71000					
MOV		71000		8566B	8568B		
MPY		71000		8566B	8568B		
MRD				8566B	8568B		

Command	Recommended Alternate	Spectrum Analyzers					
MRDB				8566B	8568B		
MSG		71000					
MT0	(MKTRACK OFF)	71000	8590A	8566B	8568B	8566A	8568A
MT1	(MKTRACK ON)	71000	8590A	8566B	8568B	8566A	8568A
MWR				8566B	8568B		
MWRB				8566B	8568B		
MXM		71000		8566B	8568B		
MXMH		71000	8590A	8566B	8568B		
NSTART		71000		8566B			
NSTATE		71000					
NSTOP		71000		8566B			
O1	(TDF M)		8590A	8566B	8568B	8566A	8568A
O2	(TDF B MDSW)		8590A	8566B	8568B	8566A	8568A
O3	(TDF P)		8590A	8566B	8568B	8566A	8568A
O4	(TDF B MDSB)		8590A	8566B	8568B	8566A	8568A
OA*		71000		8566B	8568B	8566A	8568A
OL			8590A	8566B	8568B	8566A	8568A
ONEOS		71000		8566B	8568B		
ONSWP				8566B	8568B		
OP		71000		8566B	8568B		
OR		71000					
OT				8566B	8568B	8566A	8568A
OUTPUT		71000		8566B	8568B		
PA		71000	8590A	8566B	8568B	8566A	8568A
PATHLOCK		71000					
PAUSE		71000					
PD		71000	8590A	8566B	8568B	8566A	8568A
PDA		71000		8566B	8568B		
PDF		71000		8566B	8568B		
PEAKS		71000	8590A	8566B	8568B		
PEN		71000					
PINPUT		71000					
PKPOS				8566B	8568B		
PLOT		71000	8590A	8566B	8568B		
POSU		71000					
POWERON		71000					
PP				8566B		8566A	
PR		71000	8590A	8566B	8568B	8566A	8568A
PRESEL							
PRINT			8590A				

* This command is hardware dependent. Consult your Remote Operation Manual or Quick Reference Guide for further information on this command.

Command	Recommended Alternate	Spectrum Analyzers					
PRSDAC				8566B			
PS				8566B	8568B	8566A	8568A
PSTATE		71000					
PT		71000					
PTCLOSE		71000					
PTOPEN		71000					
PTREAD		71000					
PU		71000	8590A	8566B	8568B	8566A	8568A
PWRBW		71000		8566B	8568B		
R1			8590A	8566B	8568B	8566A	8568A
R2			8590A	8566B	8568B	8566A	8568A
R3			8590A	8566B	8568B	8566A	8568A
R4			8590A	8566B	8568B	8566A	8568A
RB		71000	8590A	8566B	8568B	8566A	8568A
RBR		71000					
RC	(RCLS)	71000	8590A	8566B	8568B	8566A	8568A
RCLS		71000	8590A	8566B	8568B		
READMENU		71000					
RELHPIB		71000		8566B	8568B		
REPEAT		71000		8566B	8568B		
RETURN		71000					
REV		71000	8590A	8566B	8568B		
RL		71000	8590A	8566B	8568B	8566A	8568A
RLPOS		71000					
RMS		71000		8566B	8568B		
ROFFSET		71000	8590A	8566B	8568B		
RQS		71000	8590A	8566B	8568B		
S1	(CONTS)	71000	8590A	8566B	8568B	8566A	8568A
S2	(SNGLS)	71000	8590A	8566B	8568B	8566A	8568A
SAVES		71000	8590A	8566B	8568B		
SC			8590A			8566A	8568A
SCALE		71000					
SER		71000					
SIGDEL		71000		8566B			
SIGID		71000		8566B			
SMOOTH		71000		8566B	8568B		
SNGLS		71000	8590A	8566B	8568B		
SP		71000	8590A	8566B	8568B	8566A	8568A
SQR		71000		8566B	8568B		
SRCALC		71000					

* This command is hardware dependent. Consult your Remote Operation Manual or Quick Refeerence Guide for further information on this command.

Command	Recommended Alternate	Spectrum Analyzers					
SRCAM		71000					
SRCAMF		71000					
SRCAT		71000					
SRCBLNK		71000					
SRCMOD		71000					
SRCOSC		71000					
SRCPOFS		71000					
SRCPSTP		71000					
SRCPSWP		71000					
SRCPWR		71000					
SRCTK		71000					
SRCTKPK		71000					
SRQ		71000	8590A	8566B	8568B		
SS		71000	8590A	8566B	8568B	8566A	8568A
ST		71000	8590A	8566B	8568B	8566A	8568A
STATE		71000					
STB		71000					
STDEV		71000		8566B	8568B		
STORREF		71000					
SUB		71000		8566B	8568B		
SUM		71000		8566B	8568B		
SUMSQR		71000		8566B	8568B		
SV	(SAVES)	71000	8590A	8566B	8568B	8566A	8568A
SW				8566B	8568B	8566A	8568A
T0	(TH OFF)	71000	8590A	8566B	8568B	8566A	8568A
T1	(TM FRE)		8590A	8566B	8568B	8566A	8568A
T2	(TM LIN)		8590A	8566B	8568B	8566A	8568A
T3	(TM EXT)		8590A	8566B	8568B	8566A	8568A
T4	(TM VID)		8590A	8566B	8568B	8566A	8568A
TA*	(TRA)		8590A	8566B	8568B	8566A	8568A
TB*	(TRB)		8590A	8566B	8568B	8566A	8568A
TDF		71000	8590A	8566B	8568B		
TEST		71000					
TEXT		71000	8590A	8566B	8568B		
TH		71000	8590A	8566B	8568B	8566A	8568A
THE				8566B	8568B		
TIME		71000					
TITLE		71000	8590A				
TM		71000	8590A	8566B	8568B		
TP		71000					
TRA*		71000	8590A	8566B	8568B		
TRB*		71000	8590A	8566B	8568B		
TRC*		71000		8566B	8568B		
TRCOND		71000					

* This command is hardware dependent. Consult your Remote Operation Manual or Quick Reference Guide for further information on this command.

Command	Recommended Alternative	Spectrum Analyzers					
TRDEF		71000		8566B	8568B		
TRDSP		71000		8566B	8568B		
TRGRPH				8566B	8568B		
TRMATH				8566B	8568B		
TRPST		71000		8566B	8568B		
TRSTAT		71000		8566B	8568B		
TS		71000	8590A	8566B	8568B	8566A	8568A
TWNDOW		71000		8566B	8568B		
UNTIL		71000		8566B	8568B		
UR				8566B	8568B	8566A	8568A
USERERR		71000					
USERKEY		71000					
USTATE		71000		8566B	8568B		
VARDEF		71000		8566B	8568B		
VARIANCE		71000		8566B	8568B		
VAVG		71000	8590A	8566B	8568B		
VB		71000	8590A	8566B	8568B	8566A	8568A
VBO				8566B	8568B		
VBR		71000	8590A				
VIEW		71000	8590A	8566B	8568B		
VTH		71000					
VTL		71000					
VW		71000					
WAIT		71000					
XCH		71000		8566B	8568B		
XERR		71000					

TABLE 3

COMMANDS UNIQUE TO THE HP 8590A

The following commands are recognized only by the HP 8590A. For further information on these commands, refer to Product Note 8590A-1 (Part No. 5954-2730) or Programming Manual HP-IB(Part No. 08590-90011).

COMMAND	DESCRIPTION OF COMMAND
CAL	Initiates action according to the CAL parameters.
CNF	Sets confidence test of RB, VB, and step gain.
DET	Selects type of detection and service mode.
PRINT	Dumps screen data to the specified printer.

TABLE 4

COMMANDS UNIQUE TO THE HP 71000

The following commands are recognized only by the HP 71000. For further information on these commands, refer to the HP 71000 Language Reference Guide, Part No. 5958 6467.

COMMAND	DESCRIPTION OF COMMAND
ABORT	Stops execution of user defined functions.
AMC	A-C into A.
AMPCOR	Allows the use of amplitude correction data.
AMPU	Converts source value to amplitude units.
BIT	Returns the specified bit of the source as a 0 or 1.
CAL ALL	Initiates a calibration according to the CAL parameters.
CALCOR	Allows selection of calibration functions.
CALFREQ	Specifies the frequency used for calibration.
CALPWR	Specifies the amplitude used for calibration.
CALSRC	Selects internal or external calibration source.
CLRDSP	Removes all graphics and text from the display.
COUPLE	Selects either AC or DC input coupling.
DEBUG	Selects debug mode.
DELETE	Deletes selected graphics display item.
DSPMODE	Sets the display readout mode.
DSPTEXT	Outputs the display mode text.
DWINDOW	Defines a display window.
FREQU	Converts source value to frequency units.
GRAPH	Graphs the specified trace on the CRT.
GRID	Draws a grid with the indicated dimensions.
IDMODE	Sets the signal identification mode.
INPUT	Selects the input for the measurement system.
IT	References objects for user graphics.
IWINDOW	Specifies the size of the display mode window
KEYCLR	Clears user defined keys.
KEYPST	Presets the user defined keys.
LINET	Sets the line type for plots,traces, and graticules.
LOSTART	Sets the start frequency of the local oscillator.
LOSTOP	Sets the stop frequency of the local oscillator.
MBIASPK	Peaks the mixer bias for the current input.
MBMAX	Sets the maximum value of mixer bias current.
MBMIN	Sets the minimum value of mixer bias current.

COMMAND	DESCRIPTION OF COMMAND
MBRES	Sets the number of points of resolution.
MEASU	Converts the source value to measurement units.
MEASURE	Selects the measurement mode.
MIL	Specifies the maximum input level.
MK	Places a marker at the specified coordinates.
MKAL	Sets up marker #2 as an amplitude relative marker.
MKAR	Sets up marker #3 as an amplitude relative marker.
MKBW	Displays the bandwidth as set by MKAL and MKAR.
MKTU	Marker tracking variance.
MODID	Indentifies the module.
MSG	Outputs user messages.
NSTATE	Sets the number of state registers.
OR	Offsets graphic items by the specified amount.
PATHLOCK	Sets the measurement path to the current path.
PAUSE	Stops all processing of remote commands.
PEN	Specifies the pen number.
PINPUT	Specifies the input to be used with IP or power up.
POSU	Converts source value(s) to position units.
READMENU	Clears instrument menus and label keys.
RETURN	Return from function.
RLPOS	Sets the reference level in graticule units.
SCALE	Scales plotting area to user units.
SRCALC	Sets the source automatic level control mode.
SRCAM	Specifies source amplitude modulation %.
SRCAMF	Specifies the source modulation frequency.
SRCAT	Specifies the source attenuator value.
SRCBLNK	Blanks source output power to a low power level.
SRCMOD	Selects source amplitude modulation input.
SRCOSC	Selects the source oscillator.
SRCPOFS	Sets source power offset.
SRCPSTP	Sets power step size.
SRCPSWP	Specifies the source power sweep amplitude.
SRCPWR	Specifies the source power level output.
SRCTK	Allows adjustment of source tracking.
SRCTKPK	Adjusts the source tracking offset.
STATE	Allows inputing or outputing of the instrument state.
STORREF	Stores a reference trace as per the selected option.
TEST	Initiates a self test of the instrument.
TIME	Outputs the elapsed operating time.
TP	Selects the next referenced point of a graph or trace.
TRCOND	Enters trace conditions from the reference trace.
TRPST	Sets trace operations to their preset values.
USERKEY	Outputs or inputs user defined keys.
VTH	Specifies video trigger's hysteresis and direction.
VW	Allows indidual items to be viewed or blanked.
WAIT	Stops execution of input commands for specified time.
XERR	Outputs a list of errors.

TABLE 5

COMMANDS UNIQUE TO THE HP 8566A/8568A

The following commands are recognized by the HP 8566A and 8568A. In several cases, a command is recognized by both the HP 8566A and 8568A but has a different function. These cases are indicated by the model number in parenthesis. For further information on these commands refer to the HP 8566A Remote Operation Manual (Part Number 08566-90003) or the HP 8568A Remote Operation Manual (Part Number 08568-90003).

COMMAND	DESCRIPTION OF COMMAND
D1	Sets the display to normal size.
D2	Sets the display to full CRT size.
D3	Sets the display to expanded size.
DA	Specifies the analyzer display memory address.
DD	Writes two 8-bit binary bytes into selected address.
DR	Reads display and increments the memory.
DT	Defines a character for label termination.
DW	Writes into display and increments the address.
EM	Erases trace C memory.
GR	Graphs specified y values on CRT.
IB	Inputs trace B in binary units.
KSa	Selects normal detection.
KSc	Adds trace A and trace B and sends the result to trace A.
KSd	Selects normal peak detection.
KSf	Recovers the last instrument state at power on.
KSF(8566A)	Shifts the YTO by the intermediate frequency.
KSF(8568A)	Measures the sweep time.
KSg	Turns off the CRT beam.
KSh	Turns ON the CRT beam.
KSI	Moves trace B into trace C.
KSi	Exchanges trace B and trace C.
KSj	Views trace C.
KSJ	Allows manual control of DACs as specified by delimiters.
KSK(8566A)	Moves the active marker to the next highest peak.
KSK(8568A)	Counts the pilot IF at the marker.
KSk	Blanks trace C.
KSl	Moves trace B into trace C.
KSN(8566A)	Moves the active marker to minimum value detected.
KSN(8568A)	Counts the voltage controlled oscillator at the marker.
KSP	Sets the analyzer's HP-IB address.
KSq	Decouples the IF gain and the RF input attenuation.
KSQ(8566A)	Unlocks the frequency band.
KSQ(8568A)	Counts the signal intermediate frequency.
KSR	Turns the frequency diagnostics ON.
KSr	Sets service request 102.
KSS(8566A)	Selects the fast HP-IB I/O format.
KSS(8568A)	Automatically determines the second LO frequency.
KSt(8566A)	Locks the frequency band.
KSt(8568A)	Continues sweeping from the marker.
KST(8566A)	Performs a fast preset, 2-22 GHz.

KST(8568A)	Shifts the second LO down.
KSU(8566A)	Performs an external mixer preset.
KSU(8568A)	Shifts the second LO up.
KSu	Stops sweep at active marker.
KSv(8566A)	Identifies signals for external mixing frequency bands.
KSv(8568A)	Inhibits the phase lock.
KSW	Performs an amplitude error correction routine.
KSw	Displays the amplitude error correction data.
KSx	Sets the trigger mode to external.
KSy	Sets the trigger mode to video.
KSz	Sets the display storage address.
KS(	Locks the save registers.
KS)	Unlocks the save registers.
KS<123>	Reads display in binary units.
KS<125>	Writes to display memory in binary.
KS<126>(66A)	Outputs every nth value of trace.
KS<127>(66A)	Sets analyzer to accept binary display write commands.
KS<39>(66A)	Writes to display memory in fast binary.
KS<43>(66A)	Allows service request 140 and 102.
KS<91>(66A)	Returns the amplitude error.
KS<92>(66A)	Enters DL, TH, M2, and M3 in display units.
KS<94>(66A)	Returns code for harmonic number in binary.
KS= (66A)	Selects the factory preselector setting.
KS= (68A)	Specifies the resolution of the marker frequency counter.
KS/ (66A)	Allows the preselector to be peaked manually.
KS!	Writes to display address and increments pointer.
KS# (66A)	Turns OFF the YTX self-heating correction.
LB	Writes the specified characters on the CRT display.
LF (66A)	Presets the analyzer 0-2.5 GHZ.
LL	Provides the lower left recorder output voltage.
MC0 (68A)	Turns OFF the marker frequency counter.
MC1 (68A)	Turns ON the marker frequency counter.
OT	Returns all CRT annotation as 32 strings.
PS	Skips to next display page.
SW	Skips to next control instruction.
UR	Provides the upper right x-y recorder output voltage.

TABLE 6

COMMANDS UNIQUE TO THE HP 8566B/8568B/8567A

The following commands are recognized by the HP 8566B/8568B/8567A. In addition to the following commands, the HP 8566B recognizes the HP 8566A commands listed in Table 5 and the HP 8568B/8567A recognizes the HP 8568A commands listed in Table 5. For more information on these commands, refer to the HP 8566B/8568B Quick Reference Guide (Part Number 5955-8970) and the HP 8567A Quick Reference Guide (Part Number 5958-8970).

COMMAND	DESCRIPTION OF COMMAND
BRD	Reads data word at analyzer's internal input/output bus.
BWR	Writes data word to analyzer's internal input/output bus.
CENTROID	Returns centroid position of area under trace.
CLRAVG	Sets the average counter to zero.
CTA	Converts the operand values from display units to dBm.
CTM	Converts the operand values from dBM to display units.
DLE	Turns the display line ON or OFF.
EXTMXR(66B)	Specifies an external mixer.
FPKA(66B)	Performs fast preselecor peak.
KEYEXC	Executes the previously assigned softkey number.
KS<126>	Outputs every nth value of trace.
KS<39>	Writes to display momory in fast binary.
KS<91>	Returns the amplitude error.
MBRD	Reads specified number of bytes.
MBWR	Writes specified block data field.
MDU	Returns value of CRT baseline and reference level.
MERGE	Merges piece of source trace into destination trace.
MINPOS	Returns the <x> position of the minimum value.
MIRROR	Provides mirror image of trace in frequency domain.
MKCONT	Continues sweep from marker.
MKSTOP	Stops sweep at active marker.
MRD	Reads two byte word at specified analyzer memory address.
MRDB	Reads 8-bit byte contained in specified address.
MWR	Writes two byte word to specified analyzer memory address.
MWRB	Writes 8-bit message to specified analyzer memory address.
ONSWP	Executes specified command(s) at start of sweep.
PKPOS	Returns the position <x> of the peak value.
PRSDAC(66B)	Sets preselector DAC.
THE	Turns threshold ON or OFF.
TRGRPH	Displays a compressed trace on spectrum analyzer display.
TRMATH	Executes the specified trace math.
TRPRST	Sets trace operations to their preset values.
VBO	Specifies the coupling ratio of VBW and RBW.

TABLE 7

EQUIVALENT MNEMONICS FOR KEY SHIFT(KS) FUNCTIONS

The following table consists of mnemonics that are equivalent to key-shift functions found in the HP 8566A and 8568A spectrum analyzers. These mnemonics are found in the 8590A, 71000, 8566B, and 8568B spectrum analyzers. In several cases, a particular key-shift function is recognized by both the HP 8568A/B and 8566A/B but has a different function. These cases are indicated by the model in parenthesis next to the key-shift function. The equivalent mnemonic applies **ONLY** to the model number in parenthesis. For instance, MKT is the equivalent mnemonic for KSF of the HP 8568A/B spectrum analyzer.

Key-Shift Function	Equivalent Mnemonic
KSA	AUNITS DBM
KSB	AUNITS DBMV
KSC	AUNITS DBUV
KSD	AUNITS V
KSE	TITLE
KSF (HP 8568A/B)	MKT
KSG	VAVG ON
KSH	VAVG OFF
KSI	Equivalent mnemonic does not exist.
KSJ	Equivalent mnemonic does not exist.
KSK	MKPK NH
KSL	MKNOISE OFF
KSM	MKNOISE ON
KSN (HP 8566A/B)	MKMIN
KSO	MKSP
KSP	Equivalent mnemonic does not exist.
KSQ (HP 8566A/B)	HNUNLK
KSR	Equivalent mnemonic does not exist.
KSS	Equivalent mnemonic does not exist.
KST	Equivalent mnemonic does not exist.
KSU (HP 8566A/B)	MXRMODE EXT
KSV	FOFFSET
KSW	ADJALL
KSX	Equivalent mnemonic does not exist.
KSY	Equivalent mnemonic does not exist.
KSZ	ROFFSET
KSa	DET NRM
KSb	DET POS
KSc	APB
KSd	DET NEG
KSe	DET SMP
KSf	RCLS LAST
KSg	Equivalent mnemonic does not exist.
KSh	Equivalent mnemonic does not exist.
KSi	Equivalent mnemonic does not exist.
KSj	Equivalent mnemonic does not exist.
KSk	Equivalent mnemonic does not exist.

Key-Shift Function	Equivalent Mnemonic
KSl	Equivalent mnemonic does not exist.
KSm	GRAT OFF
KSn	GRAT ON
KSo	ANNOT OFF
KSp	ANNOT ON
KSq	Equivalent mnemonic does not exist.
KSr	SRQ
KSt (HP 8566A/B)	HNLOCK
KSu	Equivalent mnemonic does not exist.
KSv (HP 8566A/B)	SIGID
KSw	Equivalent mnemonic does not exist.
KSx	TM EXT
KSy	TM VID
KSz	Equivalent mnemonic does not exist.
KS,	ML
KS-	-
KS= (HP 8568A/B)	MKFCR
KS(	PSTATE ON
KS)	PSTATE OFF
KS/	PSDAC
KS<91>	HNLOCK ?
KS#	Equivalent mnemonic does not exist.
KS!	Equivalent mnemonic does not exist.
KS>	Equivalent mnemonic does not exist.
KS<	Equivalent mnemonic does not exist.
KS<39>	Equivalent mnemonic does not exist.
KS<43>	Equivalent mnemonic does not exist.
KS<91>	Equivalent mnemonic does not exist.
KS<92>	Equivalent mnemonic does not exist.
KS<94>	Equivalent mnemonic does not exist.
KS<123>	Equivalent mnemonic does not exist.
KS<125>	Equivalent mnemonic does not exist.
KS<126>	Equivalent mnemonic does not exist.
KS<127>	Equivalent mnemonic does not exist.

HEWLETT PACKARD

OPERATING AND PROGRAMMING MANUAL

8568B
SPECTRUM ANALYZER
100 Hz – 1.5 GHz

SERIAL NUMBERS

This manual applies directly to Model 8568B RF Sections with serial numbers prefixed 2410A and IF-Display Sections with serial numbers prefixed 2403A.

1212 VALLEY HOUSE DRIVE, ROHNERT PARK, CALIFORNIA, 94928, U.S.A.

MANUAL PART NO. 08568-90041
Microfiche Part No. 08568-90044

Printed: March 1984

CERTIFICATION

Hewlett-Packard Company certifies that this product met its published specifications at the time of shipment from the factory. Hewlett-Packard further certifies that its calibration measurements are traceable to the United States National Bureau of Standards, to the extent allowed by the Bureau's calibration facility, and to the calibration facilities of the other International Standards Organization members.

WARRANTY

This Hewlett-Packard instrument product is warranted against defects in material and workmanship for a period of one year from date of shipment. During the warranty period, Hewlett-Packard Company will, at its option, either repair or replace products which prove to be defective.

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HP warrants that its software and firmware designated by HP for use with an instrument will execute its programming instructions when properly installed on that instrument. HP does not warrant that the operation of the instrument, or software, or firmware will be uninterrupted or error-free.

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For any assistance, contact your nearest Hewlett-Packard Sales and Service Office. Addresses are provided at the back of this manual.

Section I
Manual Operation

MANUAL OPERATION

HP 8568B

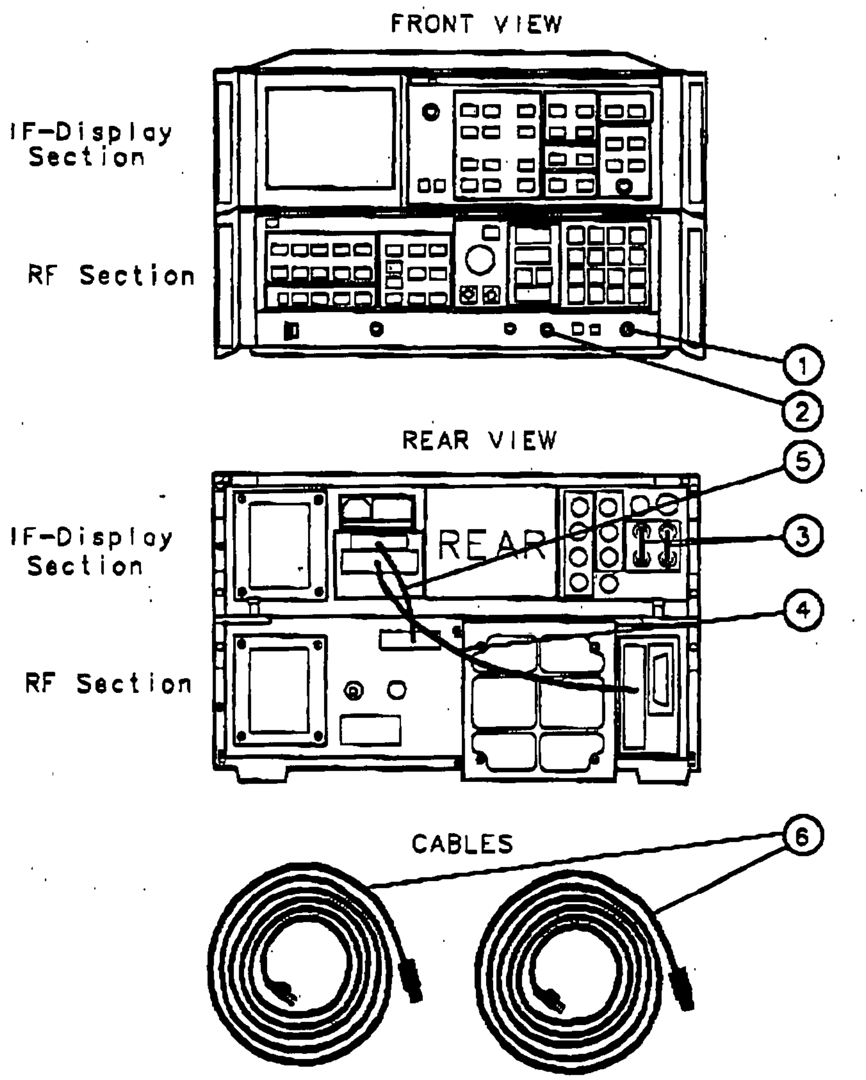
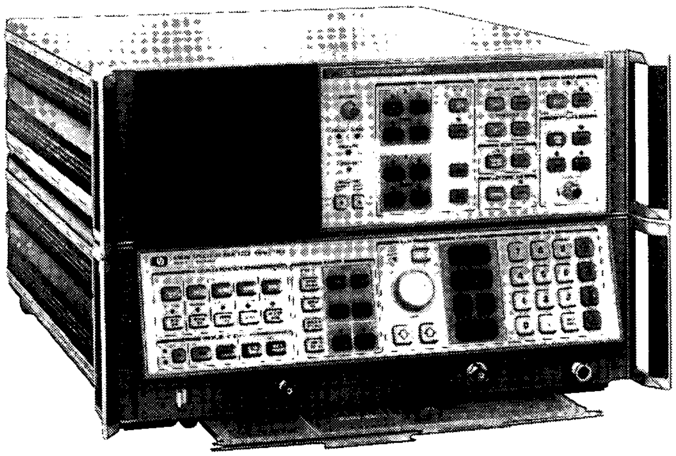


Figure 1-1. HP 8568B with Accessories Supplied

Item	Description	HP Part Number
1	Type N (m) to BNC (f) connector	1250-0780
2	1ST LO OUT BNC termination	HP 11593A
3	BNC jumper cable (quantity: 2)	85660-60117
4	Bus interconnect cable (W31)	85662-60220
5	Coax interconnect cable (W30)	85662-60093
6	Line power cables (2 each)	see Figure 1-2

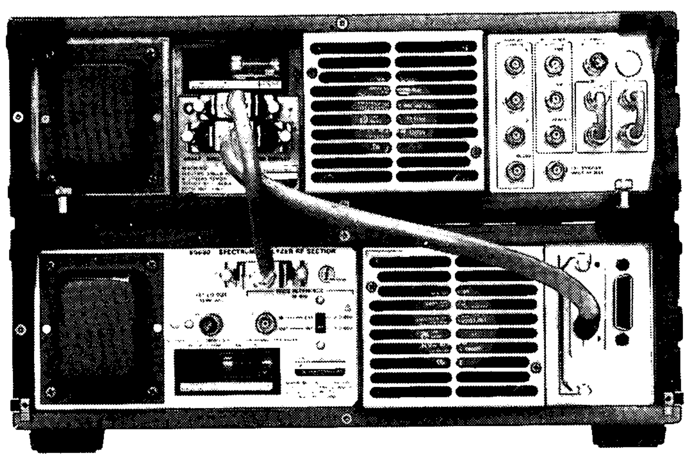
GENERAL INFORMATION

This chapter describes the HP 8568B Spectrum Analyzer's general performance characteristics, hardware, and the initial turn on procedure.



HP 8568B SPECTRUM ANALYZER

Connect interconnection cables as shown:



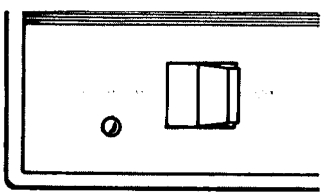
REAR PANEL CONNECTIONS

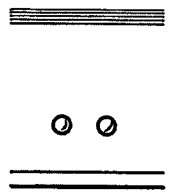
INITIAL POWER ON AND CALIBRATION

CAUTION

Before connecting the line power cords, make sure the appropriate line voltage and line fuse have been selected for both the RF and Display sections of the analyzer. For complete information on line voltage and fuse selection, refer to the HP 8568B Operator's Handbook. For information on line power cords for a specific country, contact the nearest Hewlett-Packard office.

After making the AC power line connections, the STANDBY lights of both the RF and Display section should be on. As long as the instrument is operating (LINE ON) or in STANDBY, the accuracy specifications of the internal frequency standard will be met. After a cold start, such as on-receipt of instrument, the analyzer requires 24 hours to stabilize prior to meeting specified performance.





Upon LINE ON, the instrument will perform an automatic internal instrument check. If one or both of the red instrument check lights (INST CHECK I and II) remain on after this brief check routine, refer to the chart below to localize the problem.

LED On	Problem	Solution
I	Digital Storage failure in 85662A	Check bus interconnect cable (85662-60094)
II	Interface Failure	Check bus interconnect cable (85662-60094) and check if A12 board is connected tightly
I & II	Controller (A15)	Check if A15 is connected tightly in 85660B and that contacts are clean.

Manual Calibrator Signal Adjustment

To meet specified frequency and amplitude accuracy, periodically perform this calibration procedure and the error correction routine below.

1. With LINE power ON, press [INSTR PRESET].
2. Connect CAL OUTPUT to SIGNAL INPUT 2.

3. Press [CENTER FREQUENCY] [2] [0] [MHz -dBm sec]
   [FREQUENCY SPAN] [2] [MHz -dBm sec]
   [RES BW] [1] [MHz -dBm sec]
   [REFERENCE LEVEL] [7] [MHz -dBm sec]
   LOG [ENTER dB/DIV] [1] [GHz +dBm dB] [PEAK SEARCH]
   or press [RECALL] [8]
4. Adjust AMPTD CAL for MKR amplitude of − 10.00 dBm.
5. Press [FREQUENCY SPAN] [0] [Hz µV µsec]
   [RES BW] [3] [0] [Hz µV µsec]
   [SWEEP TIME] [1] [0] [MHz -dBm sec]
   SCALE LOG [ENTER dB/DIV] [1]
   or press [RECALL] [9]
6. Maximize response with FREQ ZERO adjustment.

Error Correction Routine

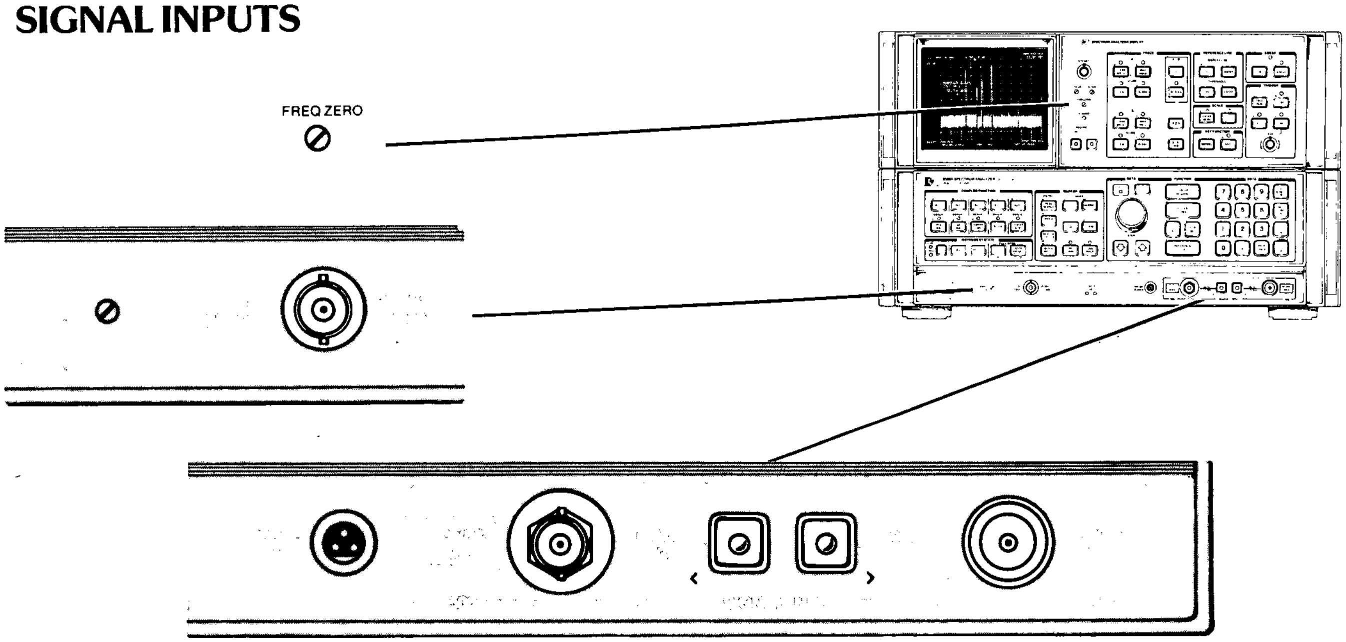
A 1½ minute internal error correction routine minimizes errors caused by changes in IF gain, resolution bandwidth, input attenuator or scale changes. To start the routine press KEY FUNCTION [SHIFT] [FREQUENCY SPAN].

A readout "CORR'D" appears in the CRT display on completion of this routine.

If "Adjust FREQ ZERO and AMPTD CAL" appears in the display, repeat the manual calibration before running the error correction routine again.

Chapter 11, [SHIFT] KEY FUNCTIONs, discusses the details of this error correction routine.

SIGNAL INPUTS



SIGNAL INPUT AND CALIBRATION CONTROLS

Either of the RF signal inputs can be selected:
INPUT 1: 100 Hz to 1500 MHz, dc coupled, BNC fused 50Ω.
INPUT 2: 100 kHz to 1500 MHz, ac coupled, Type N 50Ω.
Isolation between inputs is >90 dB.

CAUTION

Excessive signal INPUT power will damage the input RF attenuator and the input mixer. The spectrum analyzer total input power must not exceed the values listed:

INPUT	Maximum dc	Maximum RF
1	±0V	+30 dBm (1 watt)
2	±50V	+30 dBm (1 watt)

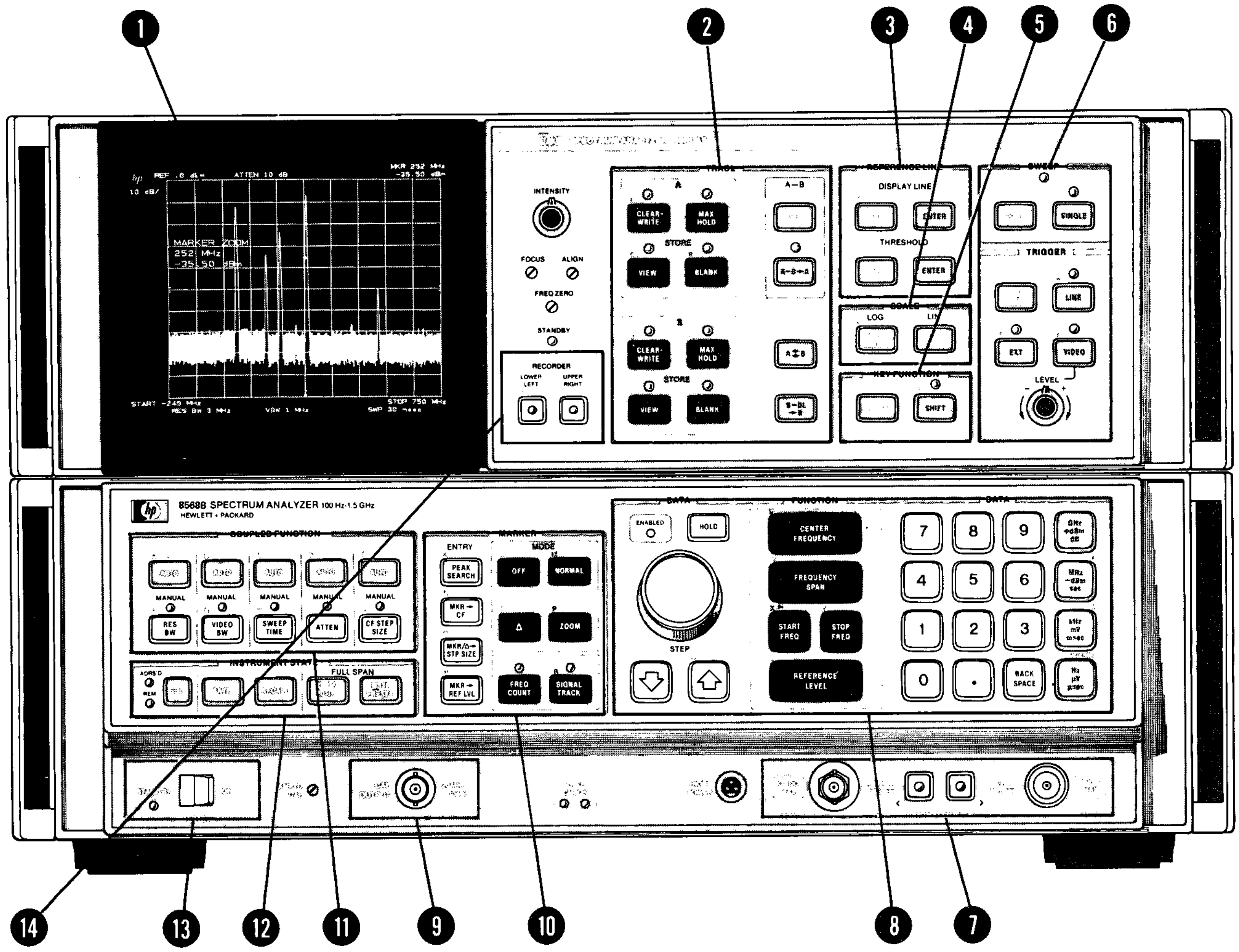
Probe Power

The probe power jack supplies power for high impedance 1:1 active probes, such as the HP 1121A 500 MHz AC Probe, or for 50-ohm preamplifiers, such as the HP 10855A. The voltage outputs are +15V, and −12.6V with a maximum current of 150 mA.

CAUTION

Active probes or amplifiers should not be used on RF Input 1, the dc coupled input, unless their output is specified ac only.

FRONT PANEL OVERVIEW

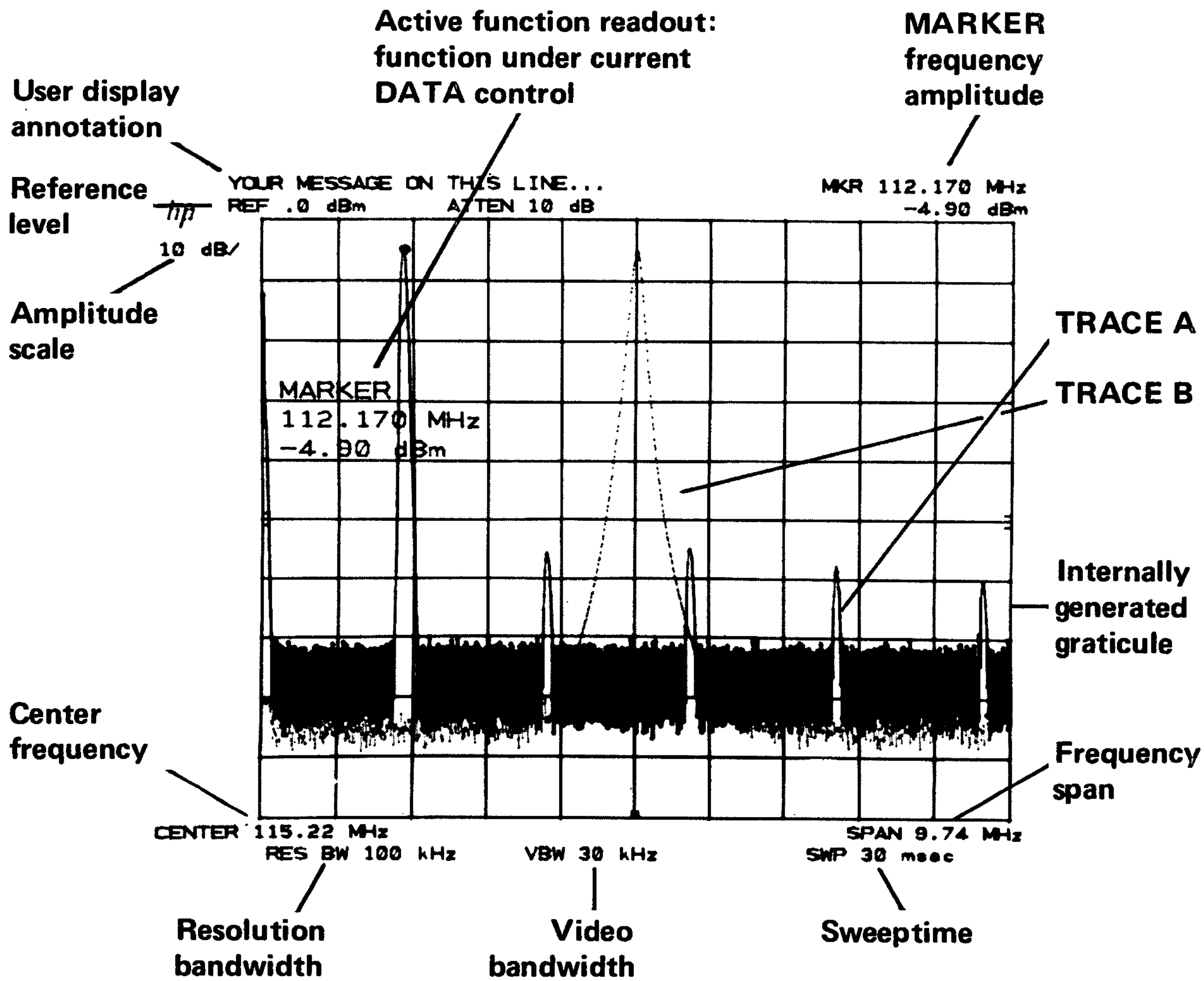


Control Groups

1	**CRT DISPLAY:**	Signal response and analyzer settings
2	**TRACE:**	Control of signal response display
3	**REFERENCE LINE:**	Measurement and display aids
4	**SCALE:**	Selects logarithmic or linear amplitude scale
5	**KEY FUNCTION:**	Access to special functions
6	**SWEEP and TRIGGER:**	Selects trace update trigger
7	**SIGNAL INPUT:**	100 Hz to 1500 MHz
8	**DATA/FUNCTION:**	Fundamental analyzer control
9	**CAL OUTPUT:**	Calibration signal
10	**MARKER:**	Movable bright dot markers for direct frequency and amplitude readout
11	**COUPLED FUNCTION:**	Maintenance of absolute amplitude and frequency calibration by automatically selecting certain analyzer control settings
12	**INSTRUMENT STATE:**	Local, remote and preset control settings. Saving and recalling control settings.
13	**LINE ON/STANDBY:**	Powers instrument and performs instrument check
14	**RECORDER/PLOTTER FUNCTIONS:**	Controls output to recorder or HP-IB controlled plotter

CRT DISPLAY

The analyzer's CRT display presents the signal response trace and all pertinent measurement data. The active function area names the function under DATA control and shows the function values as they are changed. All the information necessary to scale and reference the graticule is provided.

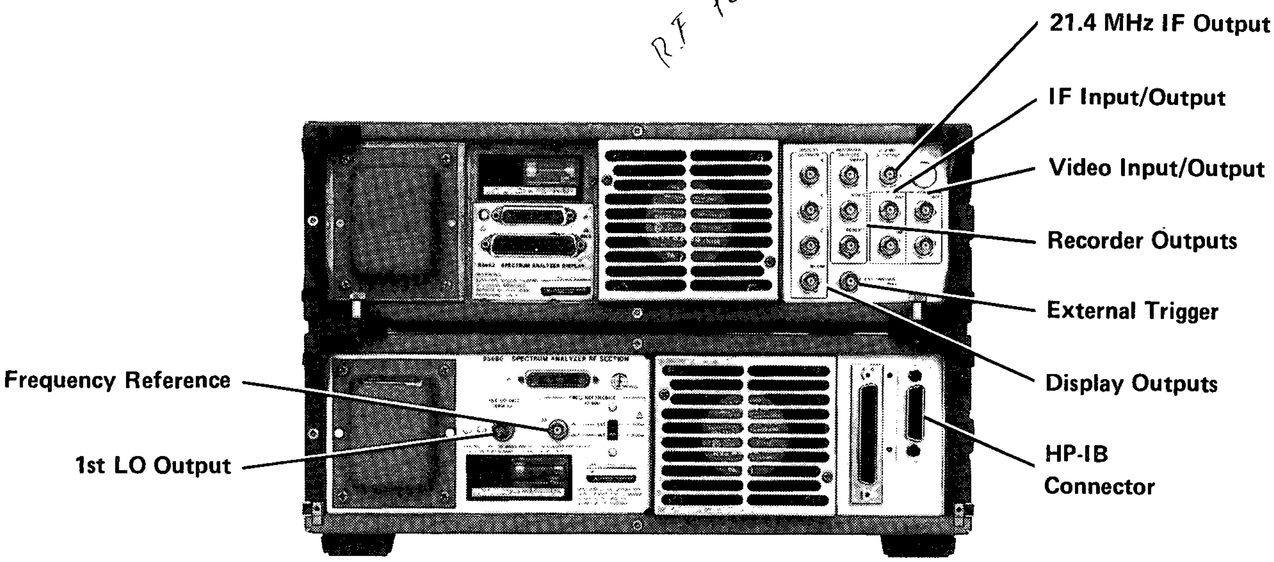


PLOTTER OUTPUT

The trace data, graticule, and annotation on the analyzer screen can be sent directly via HP-IB to a Hewlett-Packard plotter (such as the HP 7245A/B, 7240A, 7470A, or 9872C) by pressing the LOWER LEFT key on the analyzer front panel.

REAR PANEL OUTPUTS

RF preselector



Display Outputs

Display outputs allow all the CRT information to be displayed on an auxiliary CRT display such as the HP 1310A Large Screen Display.

Display Outputs	Output
X, Y	<75 nsec rise times. 1V full deflection.
Z	<30 nsec rise time. Intensity: −1V blank, 0 to 1V intensity modulation.
BLANK	TTL level >2.4V for blanking. Compatible with most oscilloscopes.

Recorder Outputs

The recorder outputs allow the x-y plot of trace data with x-y plotters using positive penlift coils or TTL penlift input. The front panel keys enable outputs for the calibration of x-y plotter reference points:

Recorder Outputs	RECORDER LOWER LEFT / UPPER RIGHT	**RECORDER Outputs when keys or HP-IB commands are enabled**	
		Lower Left	**Upper Right**
SWEEP	A voltage proportional to the horizontal sweep of the CRT trace that ranges from 0V for the left edge and to +10V for the right edge.	0V left	10V right
VIDEO	Detected video output (before A-D conversion) proportional to vertical deflection of the CRT trace. Output increases 100 mV/div from 0 to 1V.	0V lower	+1V upper
PENLIFT	A blanking output, 15V, occurs during CRT retrace; otherwise output is low at 0V (pen down).	+15V	+15V

1st LO Output

The 1st LO output allows the use of external mixers to expand the frequency range of the analyzer.

1st LO Output	Output
1ST LO OUT	2–3.7 GHz, >+4 dBm; 50Ω output impedance.

21.4 MHz IF Output

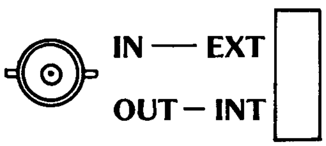
21.4 MHz IF Output	
21.4 MHz IF OUTPUT	A 50Ω, 21.4 MHz IF output related to the RF input to the analyzer. In log scales, the IF output is logarithmically related to the RF input signal; in linear, the output is linearly related. The output is nominally −20 dBm for a signal at the reference level. The analyzer's resolution bandwidth setting controls the bandwidth. The input attenuator and IF step gain positions control the amplitude.

HP-IB Input Output Connector

The Hewlett Packard Interface Bus allows remote operation of the analyzer as well as input and output of measurement data. See Section II of this manual.

Frequency Reference Input/Output

To lock the spectrum analyzer to an external frequency reference, set the FREQ REFERENCE 10 MHz switch to EXT. Analyzer phase noise performance may be degraded when an external frequency reference is used. To lock another spectrum analyzer to the spectrum analyzer internal frequency reference, set the FREQ REFERENCE 10 MHz switch to INT.

Frequency Reference Input/Output	Input/Output
	External Frequency Reference Requirements: Frequency: 10 MHz ± 50 MHz Power: 0 to 10 dBm Input Impedance: 50Ω Internal Frequency Reference Characteristics: Frequency: 10.000 MHz Power: 0 dBm nominal Output Impedance: 50Ω

IF and Video Connectors

The IF and Video connectors allow the 85650A Quasi-Peak Adapter to be used with the analyzer for EMI measurements.

NOTE

When the Quasi-Peak Adapter is disconnected from the analyzer, make sure the IF INP connector connects to the IF OUT connector with one short BNC cable, and VIDEO INP connector connects to the VIDEO OUT connector with the other short BNC cable. Failure to connect the BNC cables will result in a loss of signal.

IF and Video Connectors	Input
IF INP	21.4 MHz input. Input is nominally −11 dBm (with spectrum analyzer input attenuator set to 10 dB). 50Ω input impedance.
VIDEO INP	0−2V. 139Ω input impedance.

IF and Video Connectors	Output
IF OUT	21.4 MHz output. Output is nominally −11 dBm (with spectrum analyzer input attenuator set to 10 dB). 50Ω output impedance.
VIDEO OUT	0−2V. Output impedance <10 kΩ.

External Sweep Trigger Input

The External Sweep Trigger input allows the analyzer's internal sweep source to be triggered by an external voltage.

External Sweep Trigger Input	Input
EXT TRIGGER	Must be >2.4V (10V max). 1 kΩ nominal input impedance.

Chapter 1
GETTING STARTED

GENERAL DESCRIPTION

This chapter provides an overview of the use and capability of the Hewlett Packard 8568B Spectrum Analyzer. Chapters 2 through 12 provide details on each aspect of operation.

FRONT PANEL CONCEPT

The front panel keys control functions such as center frequency, frequency span, reference level, resolution bandwidth, and sweep time. Any function can be selected by pressing its key, and can then be changed by using the DATA control knob, step keys, or number/units keyboard. For example, to specify center frequency press [CENTER FREQUENCY], then change the value, as read out on the CRT, with *any* or *all* of the DATA controls:

Continuous coarse and fine tune

Change in steps

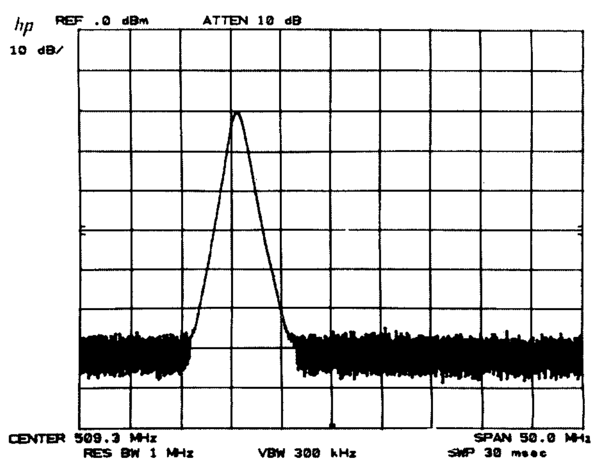
Set the value exactly

The analyzer's CRT display presents the signal response trace and all pertinent measurement data.

FUNCTION/DATA CONTROLS

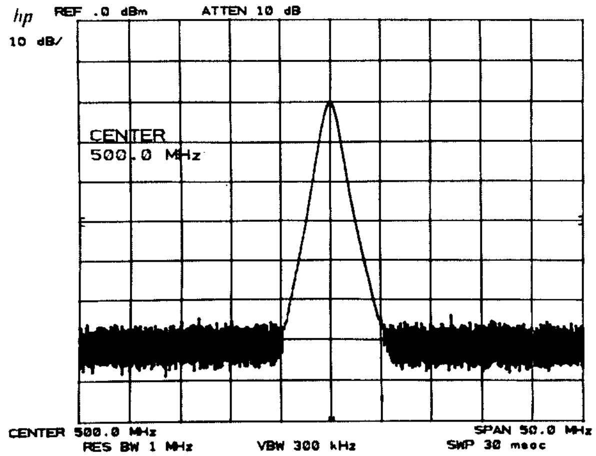
The front panel controls are grouped by function. Most measurements can be made from the FUNCTION/DATA control group. The other groups add to the measurement efficiency, convenience, and capability.

The FUNCTION and DATA controls can be used to measure the frequency and amplitude of a signal such as the one shown.

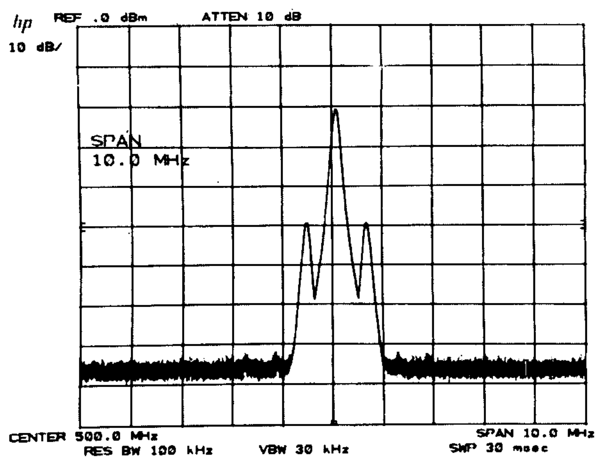


First, move the signal to the center of the display with [CENTER FREQUENCY] ◎ .

The readout gives the signal frequency. (The DATA step keys or number/units keys could also have been used.)

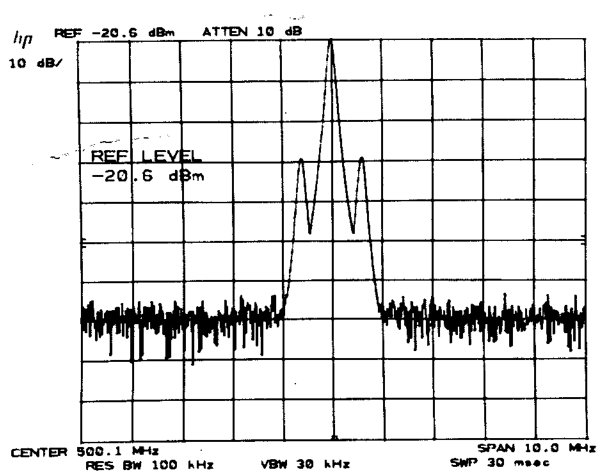


For better frequency resolution, narrow the frequency span with [FREQUENCY SPAN] [⇩] [⇩] .



Now bring the signal peak to the reference level with [REFERENCE LEVEL] [⇩] and ◎ .

The reference level readout is the signal's power level.

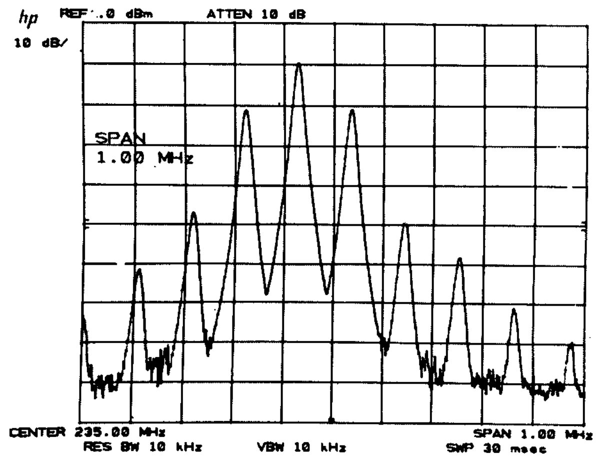


CHAPTER 1

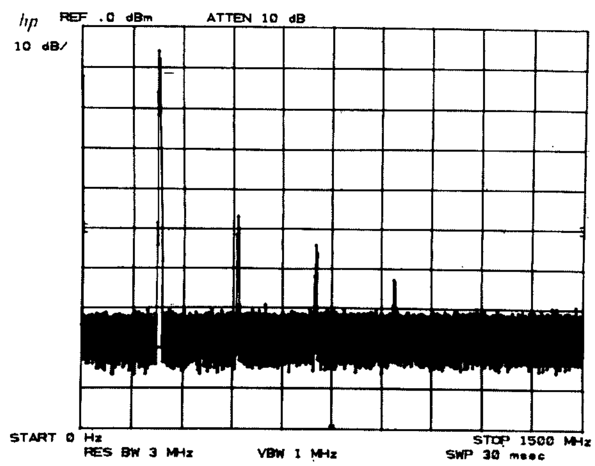
STARTING FROM FULL SPAN

A convenient place to start a new measurement is with a full 1500 MHz frequency span. A single key, INSTR PRESET, presets all the analyzer functions to give you a 0 Hz to 1500 MHz display with a 0 dBm reference level.

For example, after measurements in a narrow frequency span...



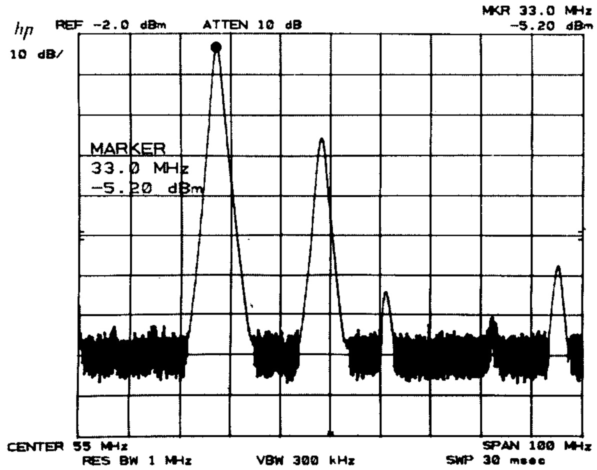
INSTR PRESET allows you to view the entire 1500 MHz span for selection of the next signal to investigate.



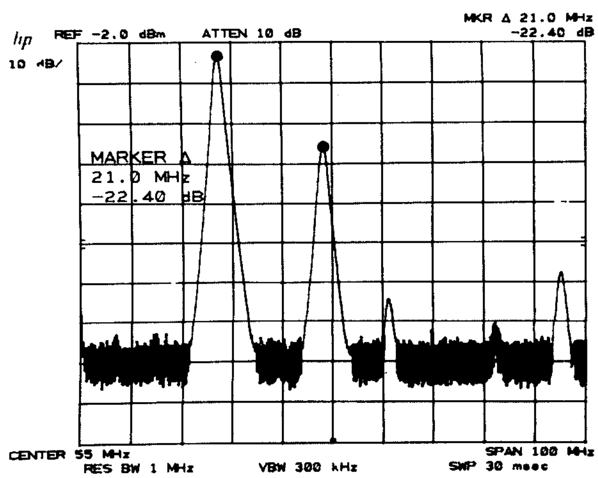
DIRECT SIGNAL FREQUENCY AND AMPLITUDE READOUT

Signal frequencies and amplitudes, as well as differences, can be read out directly with the MARKER and DATA controls, without changing center frequency or reference level.

Activate the marker with MARKER [NORMAL] . Use the DATA knob ◎ to position the marker. The amplitude and frequency are read out continuously.



To measure the differences between this signal and any other on the display, press [Δ] and use ◎ to move the second marker. The amplitude and frequency differences are read out continuously.

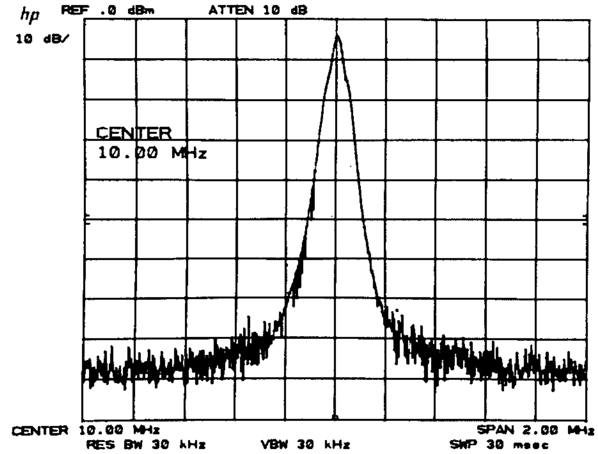


AUTOMATIC DISPLAY CALIBRATION

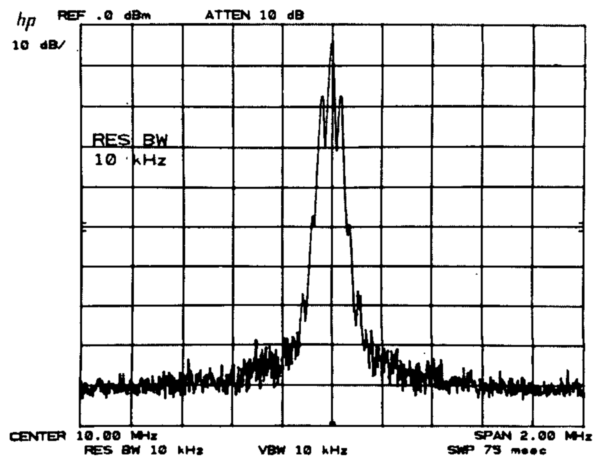
Unless you specifically override the analyzer's COUPLED FUNCTION state, the analyzer maintains absolute amplitude and frequency calibration during your measurements. Changes of frequency span automatically call for resolution bandwidths, video bandwidths, and sweep times that keep the amplitude calibrated while maximizing the trace sweep rate. You can take manual control over any of these functions with the COUPLED FUNCTION and DATA controls.

For example, for higher signal resolving capability, the analyzer's resolution bandwidth can be narrowed using the COUPLED FUNCTION [RES BW] .

A signal with 40 kHz sidebands is viewed in a 2 MHz span. The sidebands are not visible, because of the 30 kHz resolution bandwidth.



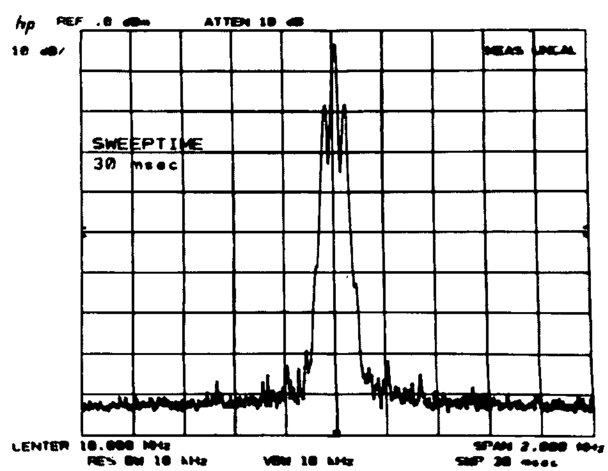
Reduce the resolution bandwidth without changing the span with [RES BW] [⇩] . (The DATA knob or number/units keyboard could also have been used.)



The sweep time is increased automatically to compensate for the narrower resolution bandwidth. If the sweeptime were in the manual mode, the display could become uncalibrated.

Press [SWEEP TIME] [⇩] .

The display uncalibrated message appears in the display.



AUTOMATIC MEASUREMENTS

Just as the front panel keys call functions and change their values, simple programming codes from a computing controller can control the spectrum analyzer for automatic measurement through the Hewlett Packard Interface Bus (HP-IB). HP's implementation of IEEE Standard 488 and identical ANSI Standard MC1.1 "Digital interface for programmable instrumentation."

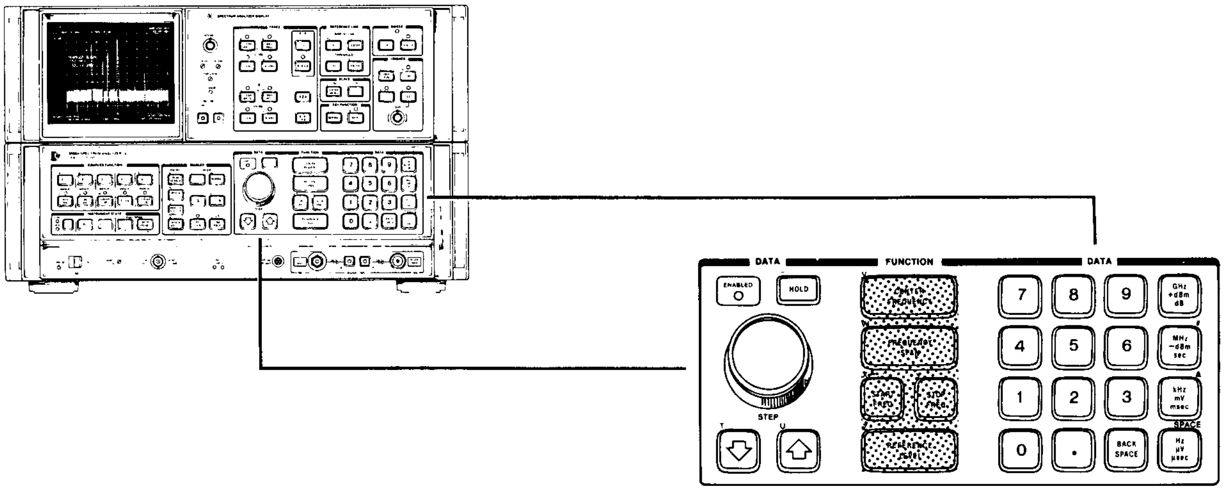
Detailed information on remote operation is the subject of Section II of this manual.

CHAPTER 2

Chapter 2
DATA

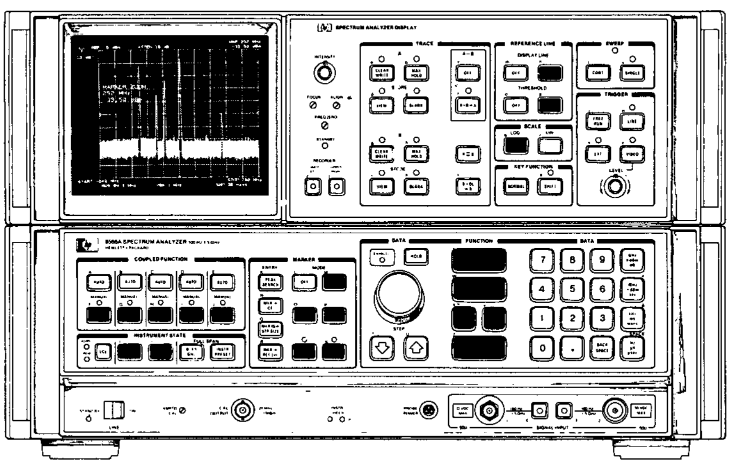
GENERAL DESCRIPTION

DATA controls are used to change function values for functions such as center frequency, start frequency, resolution bandwidth,or marker position.



DATA CONTROLS

The DATA controls are clustered about the FUNCTION keys that "call up" or activate the most frequently used spectrum analyzer control functions: center frequency, frequency span (or start/stop frequency), and reference level. The other functions that accept DATA control are shown below:



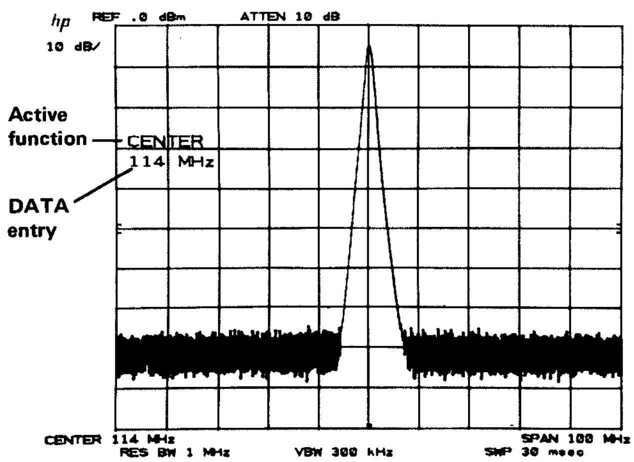
FRONT PANEL FUNCTIONS USING DATA CONTROLS

To the left of the FUNCTION keys are the DATA knob and the DATA STEP keys , which are used to make incremental changes to the activated function. To the right of the FUNCTION keys is the DATA number/units keyboard which allows changes to an exact value.

The DATA controls change the activated function in a manner prescribed by that function. For example, center frequency can be changed continuously with the DATA knob, or in steps proportional to the frequency span with the DATA STEP keys, or set exactly with the DATA number/units keyboard. Resolution bandwidth, which can be set only to discrete values, can still be changed with any of the DATA controls. The DATA knob and DATA STEP keys advance the setting from one bandwidth to the next. A number/units keyboard entry that does not coincide with an allowable bandwidth selects the nearest bandwidth.

DATA ENTRY READOUT

DATA entries are read from the CRT display as they are changed.



PREVENTING DATA ENTRY

A function can be deactivated by pressing HOLD. The active function readout is blanked and the ENABLED light goes out, indicating that no DATA entry can be made. Pressing a function key re-enables the DATA controls.

DATA KNOB

The DATA knob allows the continuous change of center frequency, frequency span (or start/stop frequencies), reference level, and the positions of the marker, display line, and threshold. It can also change function values that are stepped in predefined increments.

Clockwise rotation of the DATA knob increases the function value. For continuous changes, the knob's sensitivity is determined by the measurement range and the speed at which the knob is turned. For example, when the center frequency is activated, rotating the DATA knob increases the value of the center frequency by one horizontal division of span per one quarter turn.

DATA STEP KEYS [⇩] [⇧]

The DATA STEP keys allow rapid increase [⇧] or decrease [⇩] of the active function value. The step size is dependent either upon the analyzer's measurements range, on a preset amount, or, for those parameters with fixed values, the next value in a sequence. Examples: Activate center frequency and [⇧] increase the center frequency value by an amount equal to one division of the frequency span (one tenth of the frequency span). If the center frequency step size [CF STEP SIZE] has been preset, [⇧] increases the center frequency by that preset amount. If frequency span were activated, [⇩] would change the span to the next lower value in predetermined sequence. Activate resolution bandwidth and [⇧] selects the next widest bandwidth.

Each press results in a single step.

DATA NUMBER/UNITS KEYBOARD

The DATA number/units keyboard (or DATA keyboard) allows exact value entries to center frequency, frequency span (or start/stop frequency), reference level, log scale, marker positions, display line, threshold, and the COUPLED FUNCTIONS.

An activated parameter is changed by entering the number (with the CRT display providing a readout), then selecting the appropriate units key. The value is not changed (entered) until the units key is pressed.

The number portion of the entry may include a decimal, [•]. If it does not, the decimal is understood at the end of the number. Corrections to number entries are made with [BACK SPACE], which erases the last digit for each press.

Example: With center frequency activated, [1] [•] [2] [6] [5] [BACK SPACE] [BACK SPACE] [5] [GHz +dBm dB]

sets the center frequency to 1.250 GHz.

If the units key is pressed without a number entry, 1 is entered (except in zero frequency span).

Negative DATA Entry

Negative entries from the number units keyboard can be made for power and frequency, but not time and voltage.

Negative power entries can be made using [MHz −dBm sec]. The "−dBm" key can enter −dBm, −dBmV, or −dBμV. For example, in reference level, with the dBmV units, an entry of [5] [0] [MHz −dBm sec] enters −50 dBmV.

Negative frequency entries can be made using [SHIFT] [− HOLD]

as a prefix to the frequency entry. For example, to enter a negative start frequency, press [START FREQ] [SHIFT] [− HOLD] [1] [0] [0] [MHz −dBm sec]. This enters the frequency value as −100 MHz.

Not all functions accept negative entries (the sign is ignored).

MULTIPLE DATA CHANGES

A function, once activated, may be changed as often as necessary (see Chapter 3, FUNCTION).

Functions are not always activated to change their value. Sometimes they are activated just to read out an existing value. For example, start and stop frequency may be activated simply to allow the left and right display reference frequencies to be read out as start/stop frequencies.

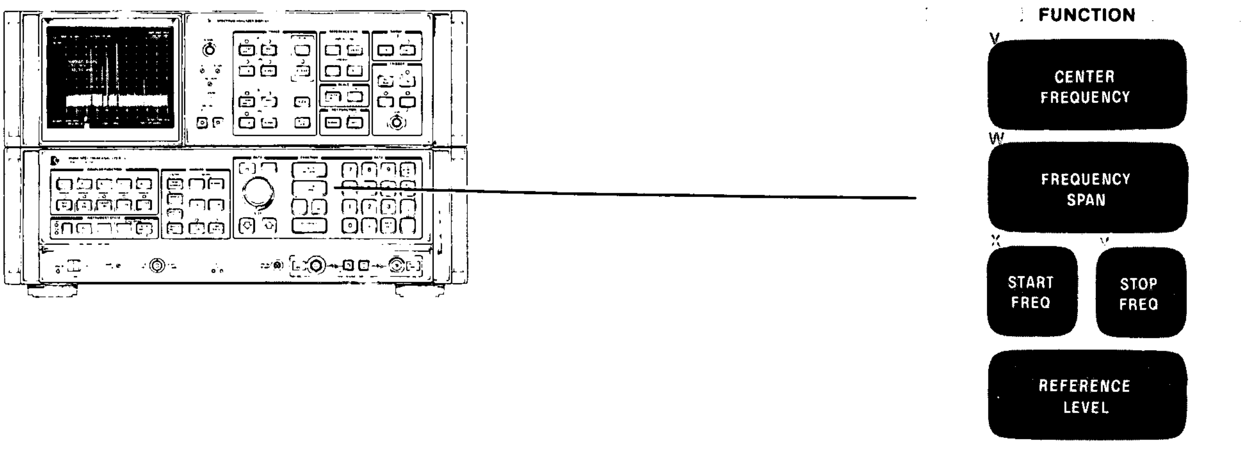
CHAPTER 3

Chapter 3
FUNCTION

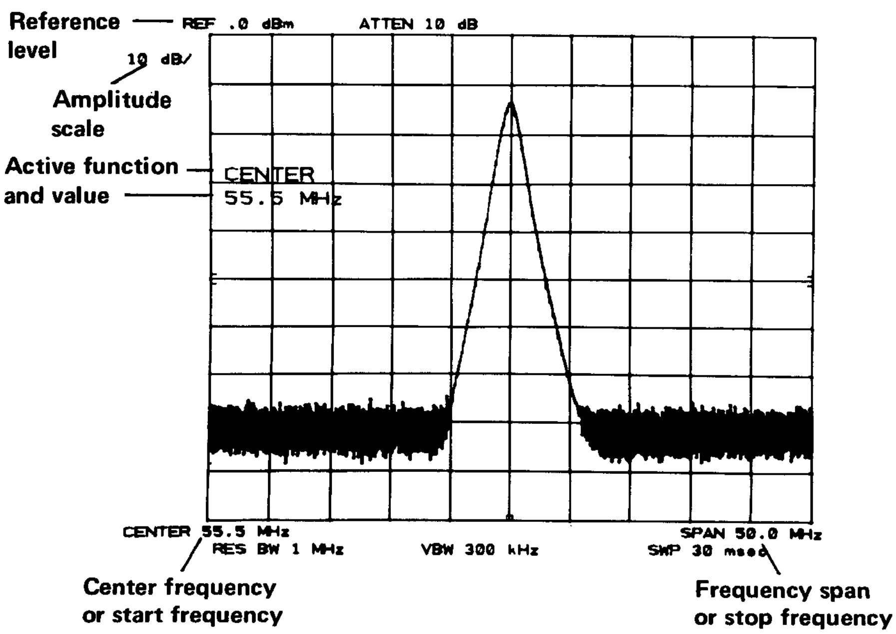
GENERAL DESCRIPTION

This chapter describes the use of FUNCTION and DATA controls for establishing the desired amplitude and frequency display.

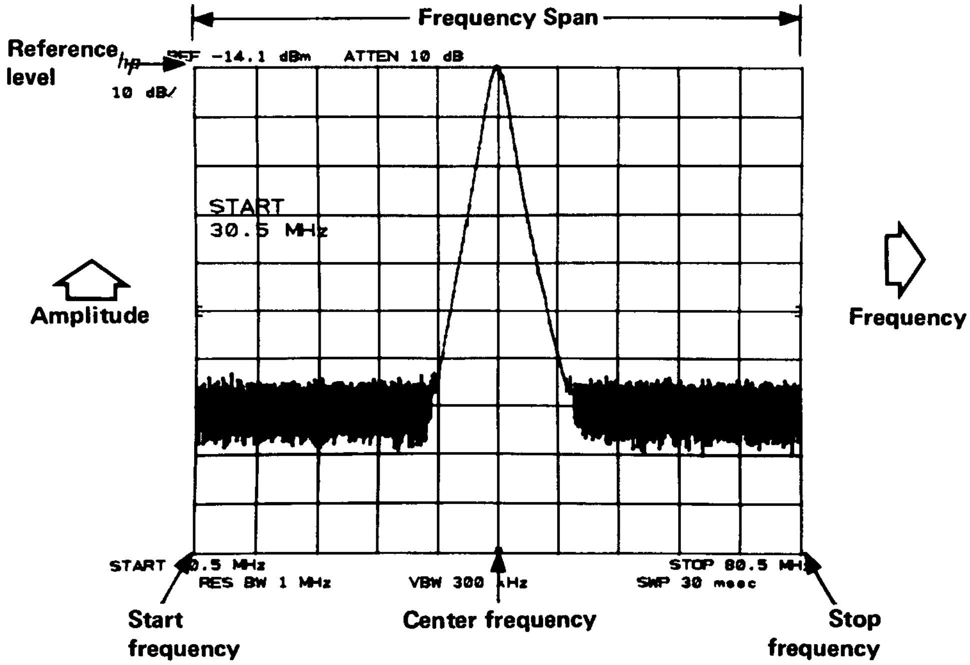
The FUNCTION group allows changes to the most used spectrum analyzer functions: center frequency, frequency span, and reference level. An alternate method of setting the frequency scale is provided with the start and stop frequency functions.



The changing value is read out from the display at the active function area and at the display position dedicated to that FUNCTION.



FUNCTION VALUE READOUTS



CRT GRATICULE SCALING WITH FUNCTION READOUTS

DISPLAY CALIBRATION

With changes to the displayed frequency range, the spectrum analyzer changes resolution bandwidth, video bandwidth, and sweep time to maintain absolute amplitude and frequency calibration if the COUPLED FUNCTIONs are set to automatic. The examples in this chapter assume this condition. See Chapter 8, COUPLED FUNCTION for additional information on amplitude and frequency calibration.

FREQUENCY DISPLAY RANGE

The frequency range of the horizontal axis can be entered using either of two FUNCTION modes:

[CENTER FREQUENCY] and [FREQUENCY SPAN]

or

[START FREQ] and [STOP FREQ]

When a function from either mode is activated, only the function values of that mode will be displayed. Switching from one mode to the other with no DATA entry makes no change to the displayed frequency spectrum.

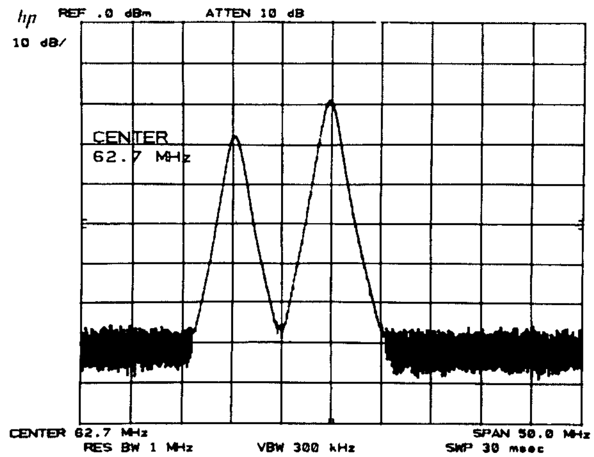
CENTER FREQUENCY

[CENTER FREQUENCY] (DATA entry) changes the center frequency. Center frequency will remain activated (i.e., capable of being changed) until [HOLD], [INSTR PRESET] or another function requiring DATA entry is activated.

Measurement and Readout Range

Center frequencies from 0 Hz to 1500 MHz can be entered.

62.7 MHz is the frequency at the center of the display graticule.



The number of significant digits in the readout depends on the frequency span selected. The narrower the span, the more significant digits.

The number of center frequency readout *digits to the right of the decimal* are as follows:

	Frequency Span						
Center Frequency	100 Hz to 999 Hz	1.00 kHz to 9.99 kHz	10.0 kHz to 99.9 kHz	100 kHz to 999 kHz	1.00 MHz to 9.99 MHz	10.0 MHz to 99.9 MHz	100 MHz to 1500 MHz
0 Hz to 999 Hz	0	0	0	0	0	0	0
1.000 kHz to 999.999 kHz	3	2	1	0	0	0	0
or 1.000000 MHz to 1499.999999 MHz	6	5	4	3	2	1	0

DATA Entry

CENTER FREQUENCY	Changes the center frequency by about one-half the total frequency span each full turn.
CENTER FREQUENCY	Changes the center frequency by one-tenth of the frequency span, i.e., by one division. COUPLED FUNCTION CF STEP SIZE can be used to change this step size.
CENTER FREQUENCY	Allows direct center frequency entry. The analyzer accepts a center frequency entry of up to 9 digits for frequencies less than 1000 MHz and 10 digits for frequencies of 1000 MHz to 1500 MHz. Even though the readout may show a fewer number of digits (due to wide frequency span), as the span is narrowed, the full entry will be read out. Abbreviated readouts are not rounded.

Only after a center frequency entry has been made will points along the trace reflect the spectrum change. For example, if the center frequency is changed when a slow sweep is in the middle of the graticule, signal responses on the left-hand side bear no relation to the new center frequency until the sweep passes through them.

SIGNAL TRACK – AUTOMATIC FREQUENCY CONTROL

The center frequency can be locked to a specific signal using the MARKER function [SIGNAL TRACK]. Chapter 6 discusses the procedure and examples.

FREQUENCY SPAN

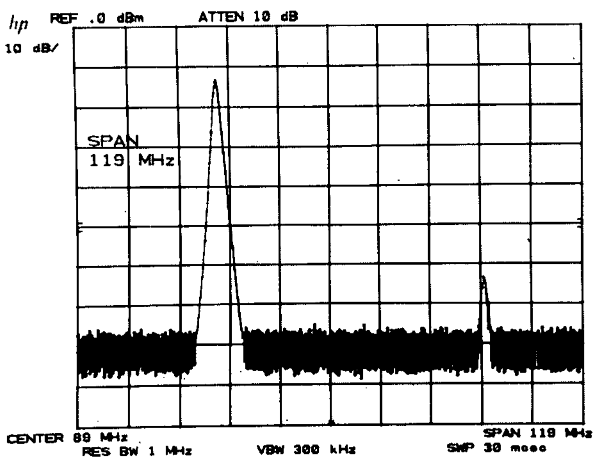
[FREQUENCY SPAN] (DATA entry) changes the total display frequency range symmetrically about the center frequency. Frequency span is read from the display.

NOTE

Frequency span readout refers to the total display frequency range. Divide by 10 to determine frequency span per division.

Measurement and Readout Range

Frequency span can be varied from 100 Hz to 1500 MHz. Three significant digits are displayed for frequency spans up to 1000 MHz and four digits for spans of 1000 MHz to 1500 MHz.



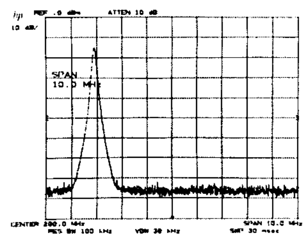
DATA Entry

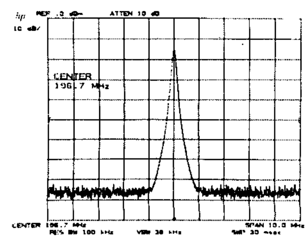
[FREQUENCY SPAN] ◎	Changes the frequency span by about a factor of 2 for each half turn.
[FREQUENCY SPAN] [⇩] [⇧]	Changes the frequency span to the next value in a 1, 2, 5, 10 sequence.
[FREQUENCY SPAN] [keypad]	Enters an exact value up to three or four digits, depending on span. Additional digits will be deleted without rounding.

Example of [CENTER FREQUENCY] [FREQUENCY SPAN]

Once a signal response is placed at the center of the display frequency range, the signal's frequency can be read from center frequency. Reduction of the frequency span will increase the frequency readout resolution.

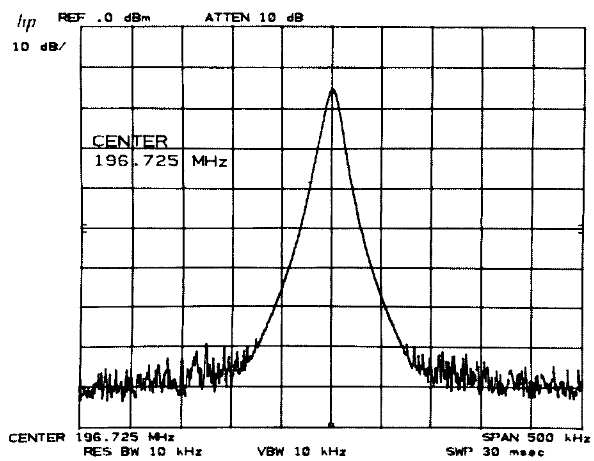
A signal lower than the center frequency can be brought to the center with [CENTER FREQUENCY] [⇩] [⇩] [⇩], using [⇩] as a coarse tune, then fine tuning with ◎





Narrowing the frequency span increases the center frequency resolution.

[FREQUENCY SPAN] [⇩] [⇩] [⇩] [⇩]



ZERO FREQUENCY SPAN – FIXED TUNED RECEIVER OPERATION

The spectrum analyzer can operate as a receiver fixed tuned to the center frequency. Modulation waveforms can be displayed in the time domain with calibrated sweep time.

To fix tune the spectrum analyzer press [FREQUENCY SPAN] [0] [MHz -dBm sec] and tune to the desired frequency with [CENTER FREQUENCY] (DATA entry).

The horizontal display axis becomes calibrated in time. The following functions establish a clear display of the video waveform:

TRIGGER/LEVEL [VIDEO]	Stabilizes the waveform trace on the display by triggering on the modulation envelope.
SCALE [ ] LIN	Voltage amplitude calibration.

COUPLED FUNCTIONS [SWEEP TIME]	Adjusts the full sweep time. Sweep times down to 1 μsec full scale are available in zero span. Signal responses for sweep times <20 msec are not digitally stored.
[RES BW] and [VIDEO BW]	Select according to signal bandwidth.

Each of the COUPLED FUNCTION values remain at their current values when zero span is activated.

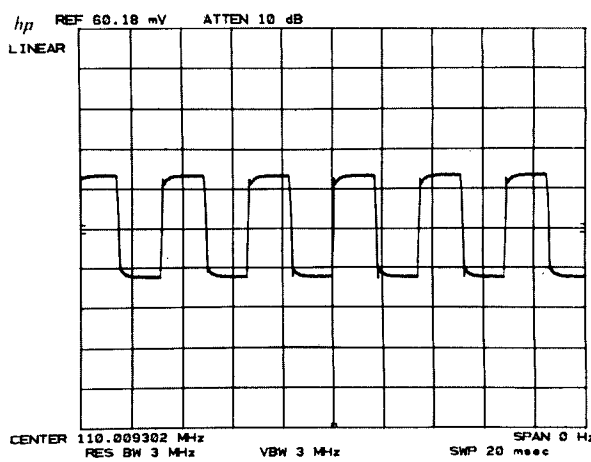
Measurement and Readout Range

An example shows the readout:

Press [FREQUENCY SPAN] [0] [Hz μV μsec] to activate zero span.

Press [CENTER FREQUENCY] [1] [1] [0] [MHz −dBm sec], then fine tune with ◎ for optimum trace.

The analyzer is fixed tuned to 110 MHz. The time domain display shows a modulation waveform at 2 msec/division.



NOTE

The sweep time readout refers to the full 10 division display sweep time. Divide by 10 to determine sweep time per division.

In the time domain, sweep time range is 1 μsec to 10 msec in a 1, 2, 5, 10 sequence, and 20 msec to 1500 sec in a 1, 1.5, 2, 3, 5, 7.5, 10 sequence.

The sensitivity of center frequency to the DATA (knob) and [⇩] [⇧] is dependent upon resolution bandwidth:

DATA ENTRY	CENTER FREQUENCY CHANGE
one revolution (knob)	6 x (resolution bandwidth)
[⇩] or [⇧]	1 x (resolution bandwidth)

START AND STOP FREQUENCY

A specified frequency range can be displayed by using

[START FREQ] (DATA entry) to set left graticule frequency.

[STOP FREQ] (DATA entry) to set right graticule frequency.

Start and stop are mutually exclusive with the center frequency and frequency span active functions. Activating either start or stop causes both to read out in place of center frequency and frequency span.

Measurement and Readout Range

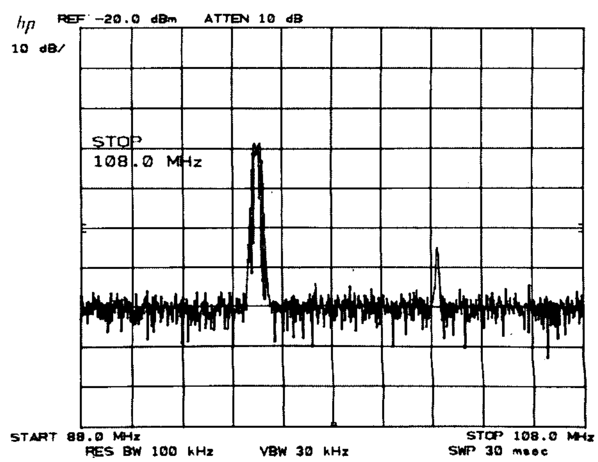
[START FREQ] can be varied from −850 MHz to 1500 MHz, although entries less than 1700 MHz below stop frequency will effect the [STOP FREQ] readout.

[STOP FREQ] can be varied from 000 to 2500 MHz, although entries 1700 MHz above the start frequency will effect the [START FREQ] readout.

The number of readout digits depends upon the frequency span. Narrower frequency ranges add digits to the readout.

The key sequence [START FREQ] [8] [8] [MHz -dBm sec]
[STOP FREQ] [1] [0] [8] [MHz -dBm sec]

gives this readout.



The rules governing the number of significant readout digits are the same as for [CENTER FREQUENCY]

DATA Entry

Both start and stop frequencies can be entered from any of the DATA controls.

[START FREQ] or [STOP FREQ]	Changes the start or stop frequency. The amount of change per turn is a constant percentage of the frequency span.
[START FREQ] or [STOP FREQ]	Changes the frequency by one tenth of the total frequency span.
[START FREQ] or [STOP FREQ]	Exact start or stop frequencies can be entered. The number of digits read out depends upon the frequency span.

REFERENCE LEVEL

[REFERENCE LEVEL] (DATA entry) changes the absolute amplitude level of the top graticule line. The amplitude scale – that is, the number of amplitude units per division – is entered from the SCALE control group or [INSTR PRESET] .

Signal responses below the top graticule are measured by bringing the response to the reference level with [REFERENCE LEVEL] (DATA entry).

NOTE

In logarithmic 10 dB per division scaling, the top 9 divisions are calibrated.

The maximum reference level value is dependent on the input attenuator setting. Levels to the input mixer that could cause gain compression are displayed off the top of the reference level graticule. The maximum reference level limit can be extended with KEY FUNCTION [SHIFT] [ATTEN] , allowing a maximum reference level of +60.0 dBm. See Chapter 11 for details concerning reference level ranges.

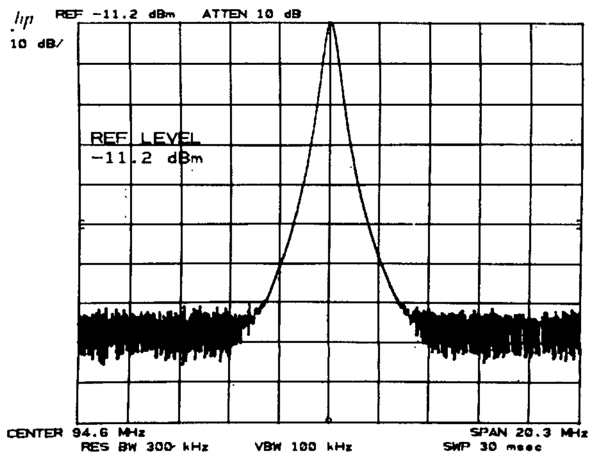
CAUTION

Even with the reference level set to +60 dBm, the total input power should not exceed +30 dBm.

Measurement and Readout Range

The reference level can be changed from +30 dBm to −89.9 dBm in 0.1 dB steps. The readout shows one significant digit to the right of the decimal.

RF attenuator: 10 dB
Reference level: −11.2 dBm



Reference level dBm units are selected with [INSTR PRESET] : dBmV, dBμV, and volts referred to the analyzer's input impedance can be selected with KEY [SHIFT] FUNCTIONS. The absolute power of the reference level remains constant when units are changed.

Full amplitude readout units information can be found in Chapter 11, [SHIFT] KEY FUNCTIONS, under AMPLITUDE UNITS SELECTION.

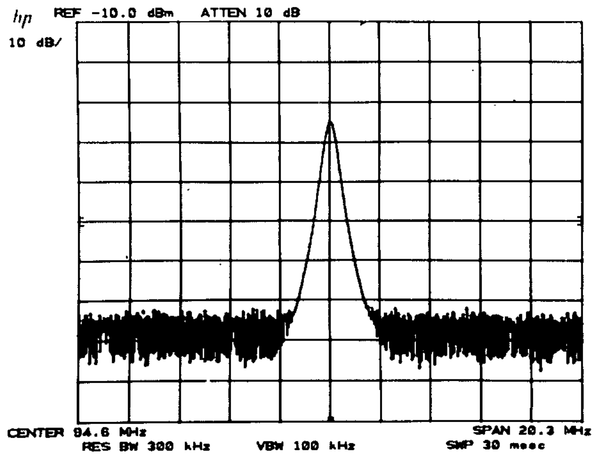
DATA Entry

[REFERENCE LEVEL] (knob)	In logarithmic scale, the changes are in 0.1 dB steps: in linear scale, the changes are made to the least significant digit.
[REFERENCE LEVEL] [⇩] [⇧]	In logarithmic scale, changes the reference level in steps according to dB/division scale. In linear scale, changes the reference level in 1 dB steps.
[REFERENCE LEVEL] (keypad)	Allows entry of exact reference levels. Digits entered beyond the displayed number of digits are deleted.

Example

A signal's power level is measured by setting the reference level equal to the signal level.

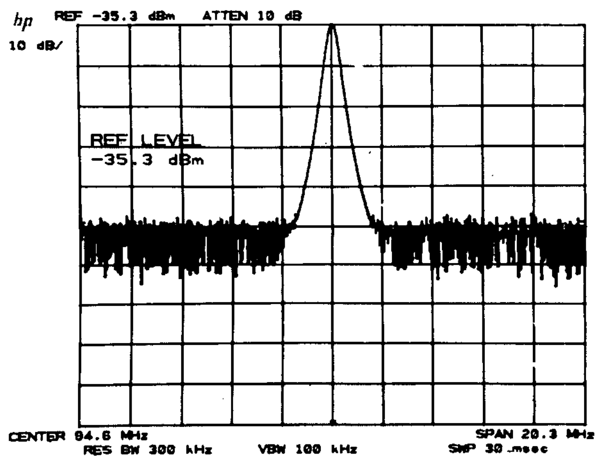
The signal level is roughly −35 dBm.



Change the reference level to the signal with

REFERENCE LEVEL ⇩ ⇩ .

The signal level measured is −35.3 dBm.

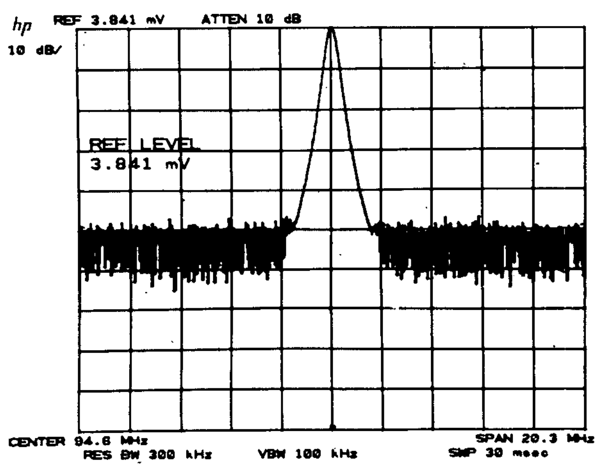


For voltage amplitude units, press

D

SHIFT AUTO

The corresponding level is 3.841 mV.



FREQUENCY AND AMPLITUDE OFFSETS

The display readout (HP-IB readout) of frequency and amplitude can be offset by values entered through [SHIFT] KEY FUNCTIONS. The offset values are read out on the display. Frequency offset is entered with

V
[SHIFT] [CENTER FREQUENCY] (DATA entry).

Frequency offset may be used, for example, to provide a baseband frequency display scale for a signal that has been converted up or down.

Amplitude offset is entered with

Z
[SHIFT] [REFERENCE LEVEL] (DATA entry).

External attenuation or gain in series with the analyzer RF input can be compensated for by offsetting the analyzer reference level. This calibrates the analyzer reference level readings to the input of the external attenuator or amplifier.

More details and examples are in Chapter 11, [SHIFT] KEY FUNCTIONS, under FREQUENCY AND AMPLITUDE OFFSET.

CHAPTER 4

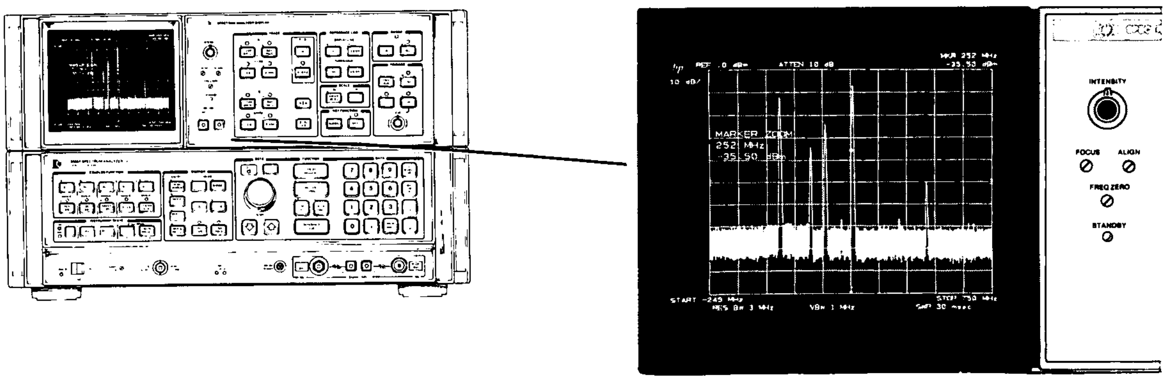
Chapter 4
CRT DISPLAY

GENERAL DESCRIPTION

This chapter describes the CRT display adjustments, readouts, and graphics.

ADJUSTMENT OF THE DISPLAY

Adjustments for intensity, focus, and alignment affect all the lines and characters on the display simultaneously.



CRT Display and Adjustments

INTENSITY

强度
Controls intensity for all the CRT writing

FOCUS
A screwdriver adjustment for focusing all the CRT writing. Focusing any one element on the CRT focuses all the writing.

ALIGN
A screwdriver adjustment for tilting all the displayed CRT information.

DISPLAY SECTION LINE POWER

STANDBY
A lamp that indicates the power condition of the Spectrum Analyzer Display section as dictated by the setting of the LINE power switch on the HP 85680B RF section.

CRT DISPLAY OVERVIEW

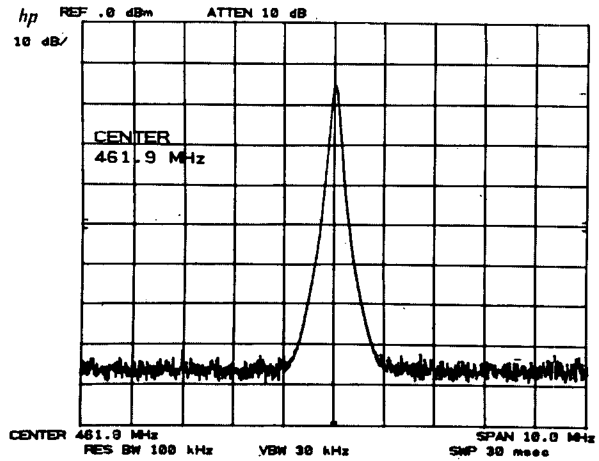
The cathode ray tube of the Spectrum Analyzer Display section displays:

- active function name and value
- graticule
- traces of the signal response
- values that calibrate the frequency, time, and amplitude axes
- values for the spectrum analyzer receiver parameters, that is, COUPLED FUNCTIONS
- operator originated labels and graphics

Active Function

The function that has been activated for DATA entry is read out in the graticule area shown.

Activating a function immediately writes its name in the active function area along with its present value.



The following summarizes the names and readout formats for front-panel-controlled active functions.

FUNCTION

Function	Examples of Active Function Readout
CENTER FREQUENCY	CENTER 750 MHz
FREQUENCY SPAN	SPAN 1500 MHz
START FREQ	START 0 Hz
STOP FREQ	STOP 1500 MHz
REFERENCE LEVEL	REF LEVEL .0 dBm

MARKER

Function	Examples of Active Function Readout
NORMAL	MARKER 550 kHz 19.8 dBm
Δ	MARKER Δ 20.0 MHz – 12.4 dB
ZOOM	MARKER ZOOM 20.5 MHz – 32.8 dBm
NORMAL FREQ COUNT	COUNTER 19.998 MHz – 12.0 dBm
Δ FREQ COUNT	COUNTER Δ 20.000 MHz – .2 dB
ZOOM FREQ COUNT	COUNTER ZOOM 20.000 MHz – .2 dBm
NORMAL SHIFT M	MARKER 16.3 MHz – 140.4 dBm (1 Hz)

COUPLED FUNCTION

Function	Examples of Active Function Readout
RES BW	RES BW 3 MHz
VIDEO BW	VIDEO BW 3 MHz
SWEEP TIME	SWEEP TIME 20 msec
ATTEN	RF ATTEN 10 dB
CF STEP SIZE	CF STEP 150 MHz

REFERENCE LINE

Function	Examples of Active Function Readout
ENTER	DISPLAY LINE – 45.0 dBm
ENTER	THRESHOLD – 90.0 dBm

SCALE

Function	Examples of Active Function Readout
ENTER dB/DIV	LOG 10 dB/

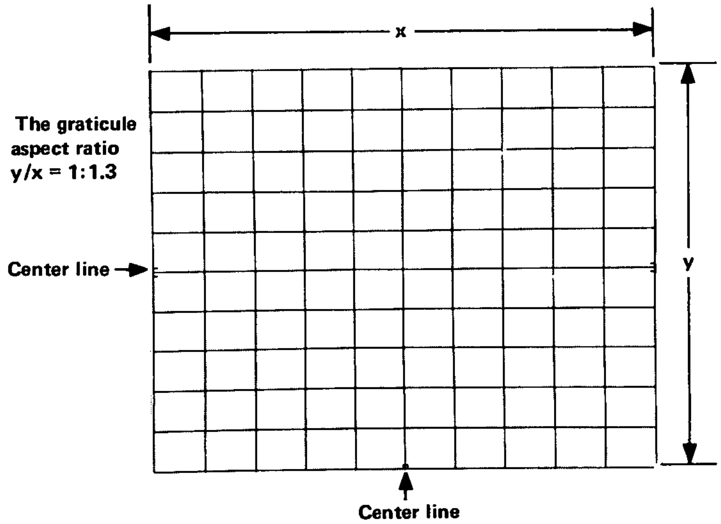
KEY FUNCTION

(See SHIFT KEY FUNCTIONS, Chapter 11.)

HOLD deactivates any active function (except for SHIFT E), blanking the active parameter readout.

Graticule

The display graticule is an internally generated 10-division by 10-division rectangle for referencing frequency, time, and amplitude measurements. Double markings at the left, right, and bottom designate the center axes.



The graticule can be blanked from the display with KEY FUNCTION [SHIFT] m and restored with [SHIFT] n.

For CRT photography, the graticule can be intensified independent of the annotation and trace by pressing the following sequence:

[SHIFT] z [2] [1] [5] [6] [Hz µV µsec]

[SHIFT] l [1] [1] [6] [3] [Hz µV µsec]

[2] [1] [1] [5] [Hz µV µsec]

For more intensity, repeat the last two number entries, 1163 Hz and 2115 Hz. [INSTR PRESET] returns the graticule to normal.

Traces

Three separate traces, A, B, and C, can be written onto the display. Each trace consists of 1000 separate straight-line elements drawn between 1001 fixed points across the CRT. X and Y axis coordinates designate the particular points between which the elements are drawn. Terms used to describe trace composition are defined as follows:

Point A "point" in the context of this manual is a fixed location on the CRT display. There are 1,001 points along the X (horizontal) axis of the CRT graticule, numbered from 0 on the far left graticule line to 1000 on the far right graticule line. Similarly, there are 1,001 points along the Y (vertical) axis of the CRT graticule, numbered from 0 on the bottom graticule line to 1000 on the top graticule line. An additional 22 points of overrange available above the top graticule line provide the Y axis with a total of 1,023 points.

Display Unit One display unit is the distance between two points (see above) along an X or Y axis. The distance along the X axis between the far left graticule line and the far right graticule line is

1000 display units. The Y axis length between the bottom graticule line and the top graticule line is also 1000 display units. Although the Y axis can be extended another 22 display units above the top graticule line, the extended area is not calibrated.

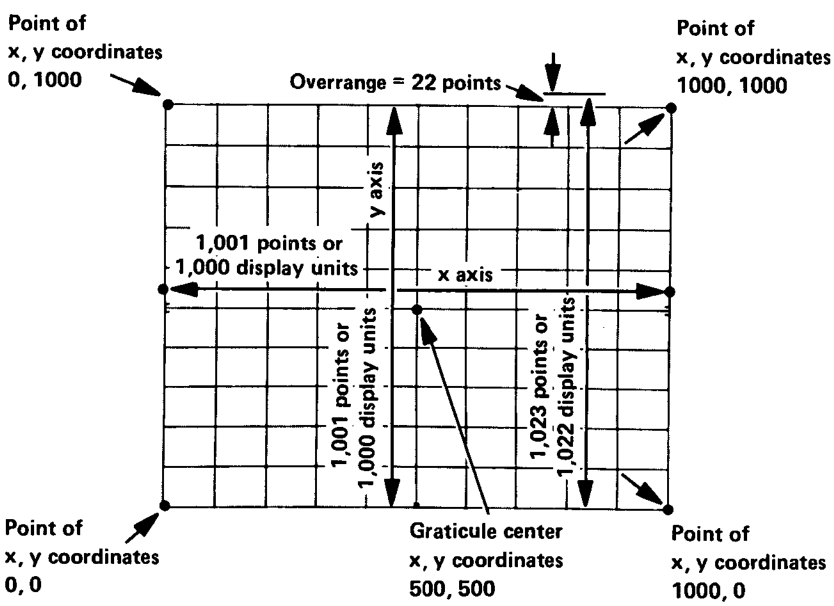
X, Y coordinates to a particular point on the display are given in display units relative to X, Y coordinates 0,0 at the junction of the far left and bottom graticule lines.

Element An element is a distinct portion of the trace drawn on the CRT. It comprises a point and the visible straight line drawn to it from the preceding point. An element drawn parallel with a vertical or horizontal graticule line is one diplay unit long. An element drawn at an angle to the graticule lines is longer, its actual length depending on the angle.

Vector A vector is identical with an **element**, except that it can be either visible or blanked.

NOTE

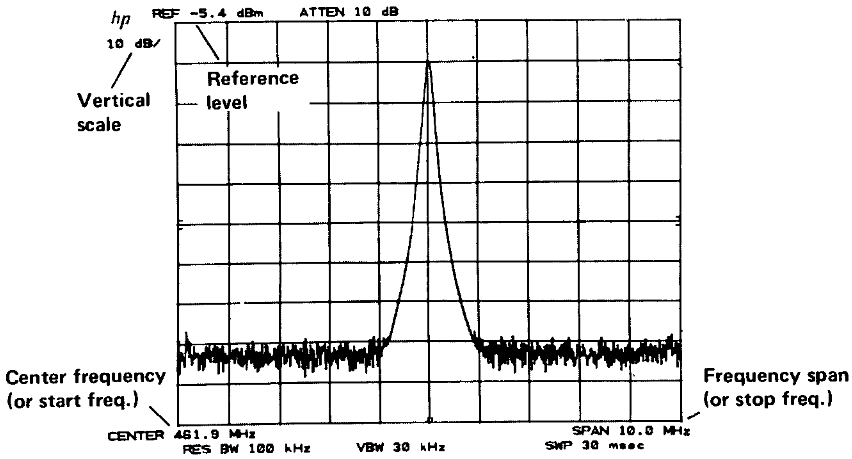
When the analyzer is operated manually (i.e., with its front-panel controls), the display size remains constant and the above definitions are fully applicable. When it is operated remotely with a controller, however, three additional larger display sizes are available through the display-size programming commands. For these larger-than-normal display sizes, the lower left reference coordinates and the upper right trace limit expand beyond the CRT's outer graticule lines. For further information on remotely-controlled (i.e., programmed) display sizes, refer to commands D1, D2, and D3 under Programming Commands in Section II of this manual.



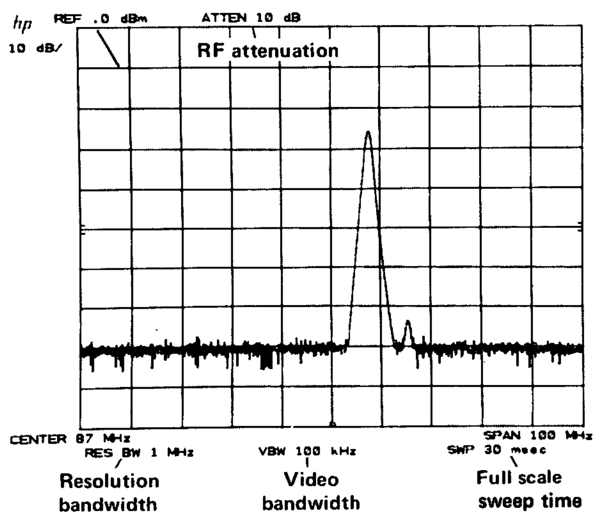
TRACE DISPLAY TERMS

Locations of Permanent Readouts

The vertical and horizontal graticule axes are scaled by these readouts:

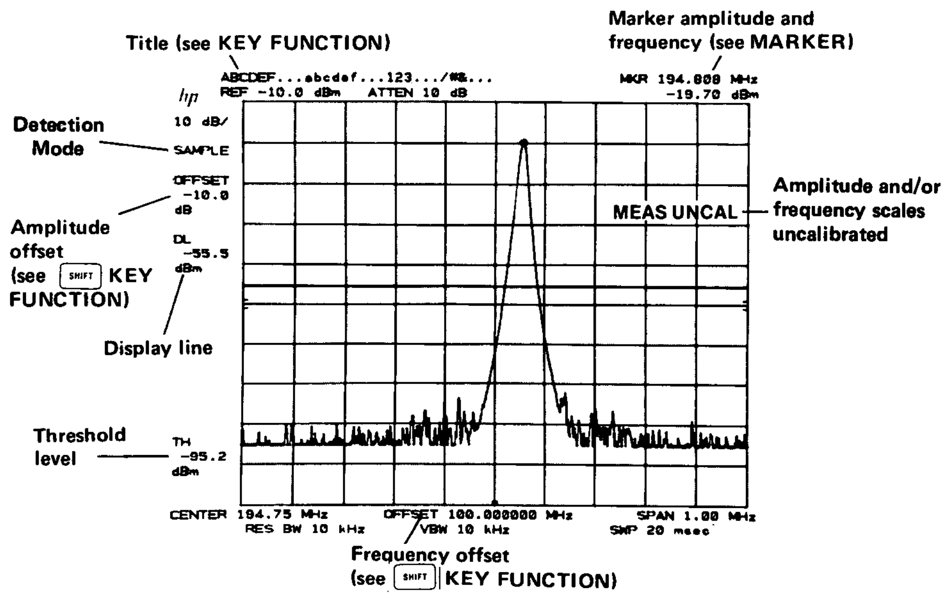


The COUPLED FUNCTIONS that describe the swept receiver characteristics of the spectrum analyzer are:



To blank all the character readouts, press KEY FUNCTION [SHIFT] o. To restore, press [SHIFT] p.

Other Readouts

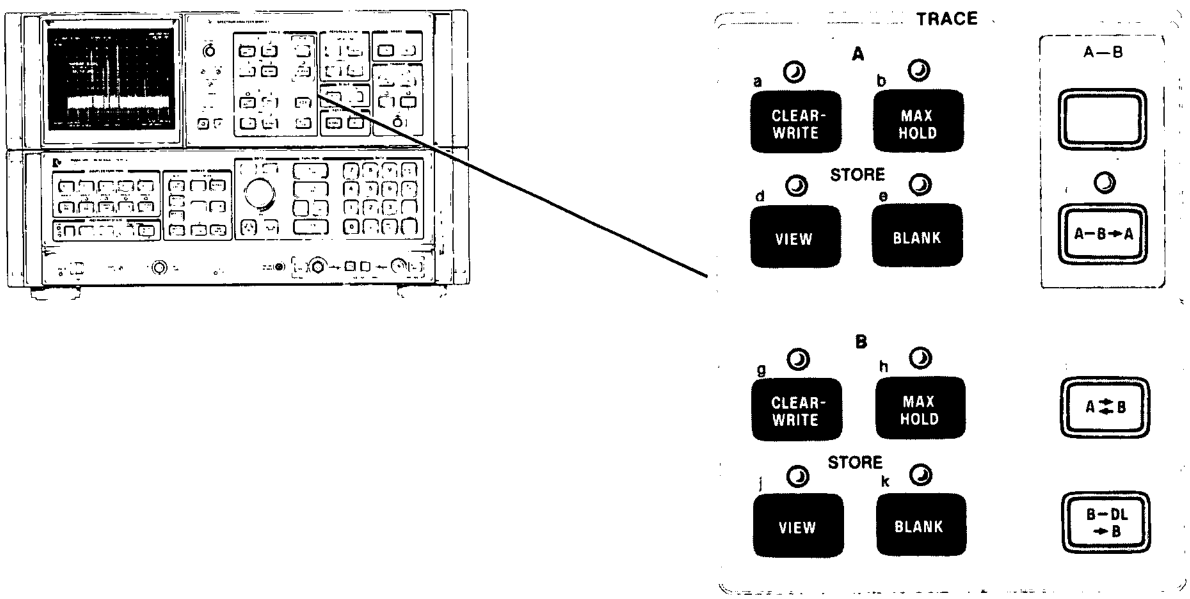


A number of other special function readouts can be activated. These are covered in Chapter 11.

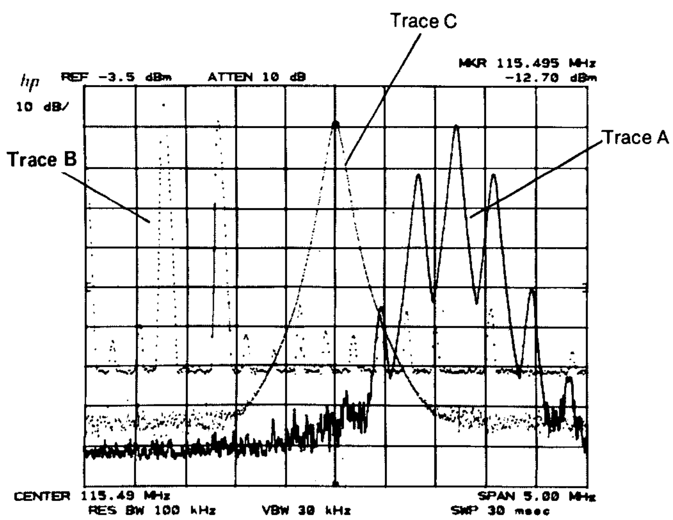
Chapter 5
TRACE

GENERAL DESCRIPTION

This chapter describes the use of the TRACE functions for writing, storing, and manipulating trace data.



TRACE CONTROLS



TRACE IDENTIFICATION

Traces are differentiated by intensity. Trace A is bright, trace B is of medium intensity, and trace C has the least intensity. VIEW and BLANK allow positive identification.

TRACE MODES

Four mutually exclusive functions or modes for trace A and trace B determine the manner in which the traces are displayed. Indicator lights by the keys show the current modes.

WRITE MODES (sweeping):

CLEAR-WRITE — Displays the input signal response in trace selected.

MAX HOLD — Displays and holds the maximum responses of the input signal in trace selected.

STORE MODES (not sweeping):

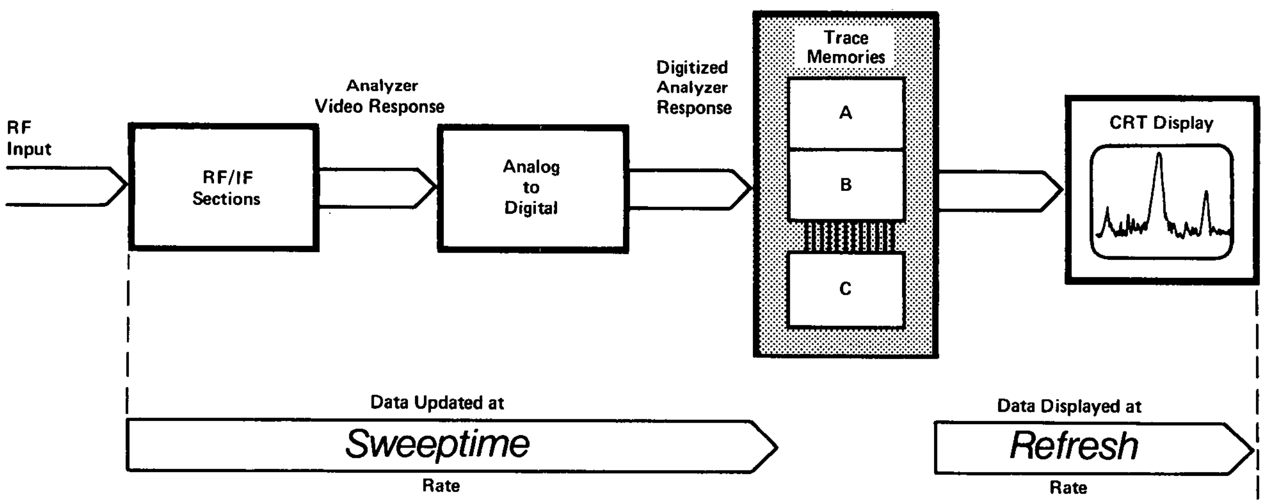
VIEW — Stores the current trace and displays it on the CRT display.

BLANK — Stores the current trace and blanks it from the CRT display.

Trace Memory

An understanding of the TRACE modes requires a familiarity with the analyzer trace memory and trace data transfer functions.

Display traces are not written onto the CRT directly from the spectrum analyzer's IF section. Instead, the analog signal response is converted to digital information and stored in one trace memory. This information can then be transferred to the CRT display. The way in which the information is displayed depends upon the TRACE mode selected.



TRACE MODES DETERMINE HOW DATA IS ENTERED INTO AND DISPLAYED FROM TRACE MEMORIES

The analyzer's response is transferred into the trace memory at the sweep rate of the analyzer (that is, in accordance with the sweep time setting). The trace memory is written onto the CRT display at a refresh rate of about 50 Hz, which is rapid enough to prevent flickering of the trace on the CRT. Trace intensities remain constant as analyzer sweep times are changed.

> **NOTE**
>
> It is important to understand the difference between sweep and refresh.
>
> **Sweep** refers to the spectrum analyzer sweeping from a start frequency to a stop frequency and storing measured amplitude data into a trace memory.
>
> **Refresh** refers to the transfer of display memory data to the CRT display

Write Modes

For the write modes, the analyzer signal response is written into trace memory during the sweep and the memory contents are displayed on the CRT.

[CLEAR-WRITE] A(B) Sets all the values in the trace memory A(B) to zero when first activated (bottom line graticule), then displays the signal response.

[MAX HOLD] A(B) Latest signal response is written into the trace A(B) memory only at the horizontal positions where the response is greater than the stored response.
When both [CLEAR-WRITE] A and [CLEAR-WRITE] B modes are selected, the analyzer writes into (*sweeps*) A and B alternately.

STORE Modes

In the STORE modes, no updating of the trace memory is made. The current memory data is saved.

[VIEW] A(B) The trace A(B) data are displayed on the CRT (refresh is enabled).

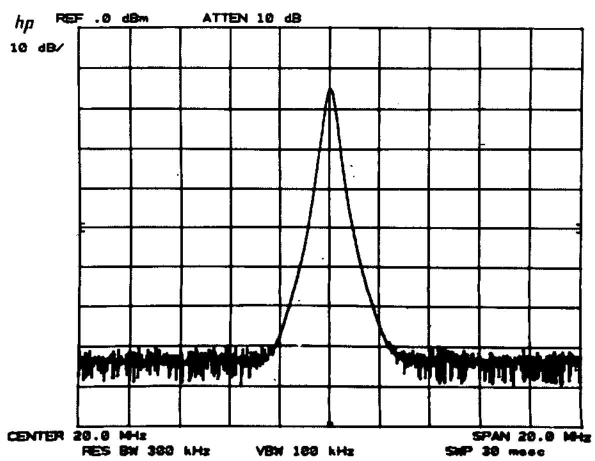
[BLANK] A(B) The trace A(B) data are not displayed on the CRT (refresh is disabled).

Example

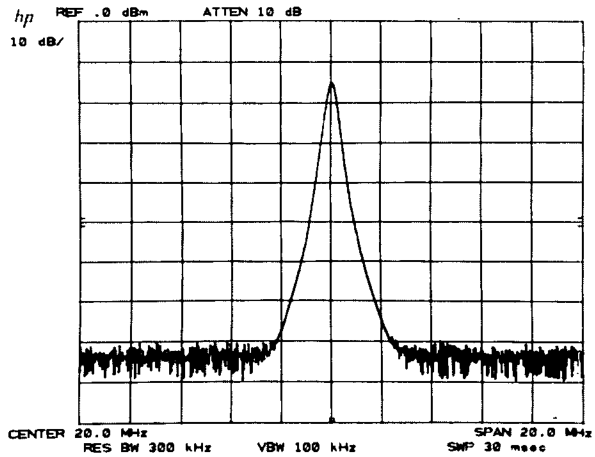
With TRACE modes, signals can be observed as the analyzer sweeps. Signals can also be stored for comparison, erased, or monitored for frequency drift.

Center and zoom in on a 20 MHz signal:
Press [CENTER FREQUENCY] [2] [0] [MHz -dBm sec]
[FREQUENCY SPAN] [2] [0] [MHz -dBm sec]

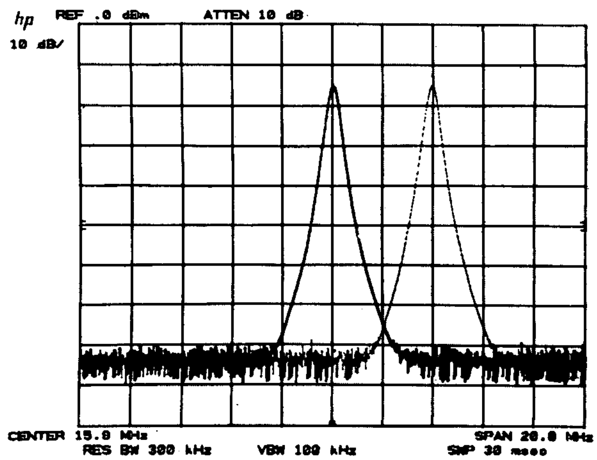
Since [INSTR PRESET] has set [CLEAR-WRITE] A and [BLANK] B, only A is displayed.



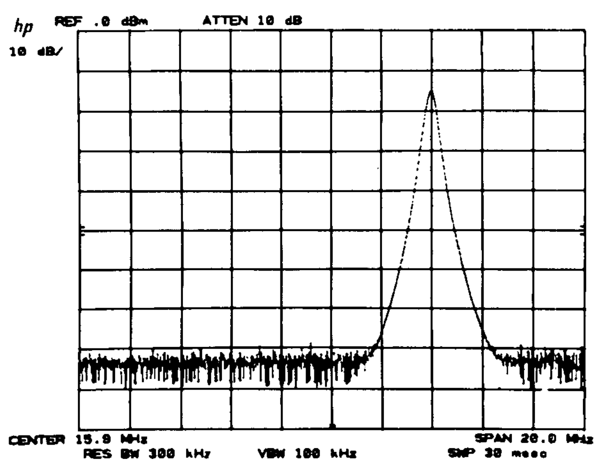
This response can be stored:
Press [VIEW] A.



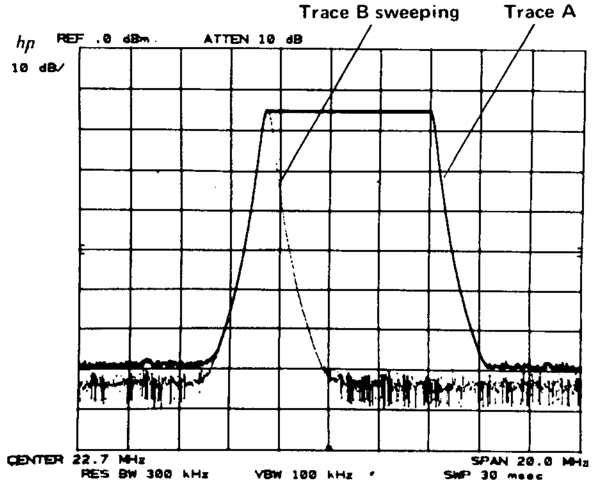
Write the same signal with B and change its position relative to trace A:
Press [CLEAR-WRITE] B.
[CENTER FREQUENCY]



Blank trace A;
Press [BLANK] A.
This trace can be recalled with [VIEW] A as long as [CLEAR-WRITE] A or [MAX HOLD] A is not used first.

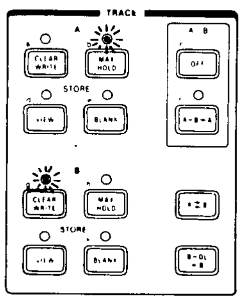


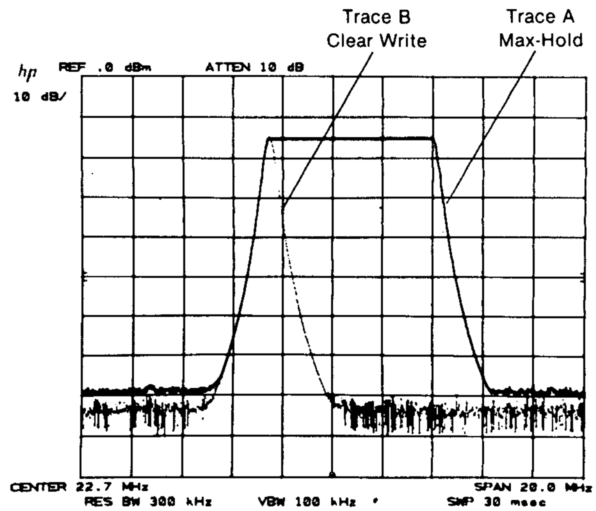
To display the drift of a signal, press [MAX HOLD] A. (Simulate frequency drift with [CENTER FREQUENCY] (knob).)



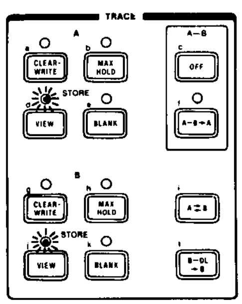
TRACE EXCHANGE

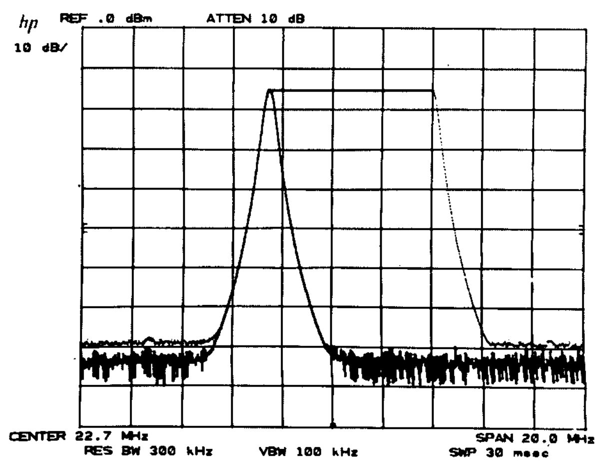
[A⇄B] exchanges traces A and B, changing their relative intensities and storage memory locations, and enables A and B [VIEW] . For example, in the trace display above, the modes and display appear.





Press [A⇄B]





TRACE C MODES

A third trace, C, can be used to store a signal response. Trace C is not swept from the analyzer IF section as are traces A and B, but is input using a trace B into C function (B → C) or a B and C exchange function (B ⇄ C).

Access to the trace C modes is through KEY FUNCTION [SHIFT]. The modes are:

View C:	[SHIFT] j	Displays trace C.
Blank C:	[SHIFT] k	Blanks trace C from CRT display.
B → C:	[SHIFT] l	Writes trace B into trace C. Trace A and B modes are not changed. If trace C is not displayed, it remains undisplayed.
B ⇄ C:	[SHIFT] i	Exchanges traces B and C. If trace B is displayed before the exchange, trace C is now displayed. If trace B is not displayed before the exchange, trace C is not displayed.

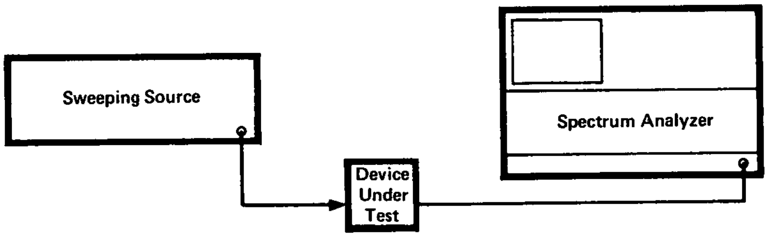
TRACE ARITHMETIC

TRACE arithmetic allows one trace to be modified by another trace or a display line position.

A − B [A−B→A]	Trace B amplitude (measured in divisions from the bottom graticule) is subtracted from trace A and the result written into trace A from sweep to sweep. Trace B is placed or kept in a STORE mode.
A − B [OFF]	Turns [A−B→A] off.
[B−DL→B]	Subtracts the amplitude of the display line from trace B and writes the result into trace B. Trace B is placed or kept in [VIEW]. Details on display line are in Chapter 7, REFERENCE LINE.

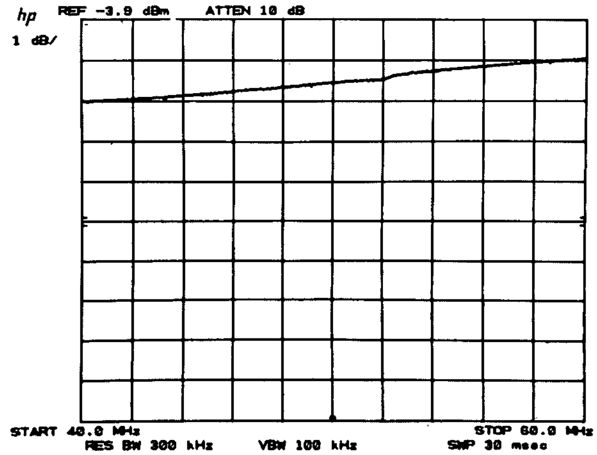
Example

Trace arithmetic with the display line can be used to correct for the frequency response characteristics (flatness) of a swept measurement system typified by this setup:

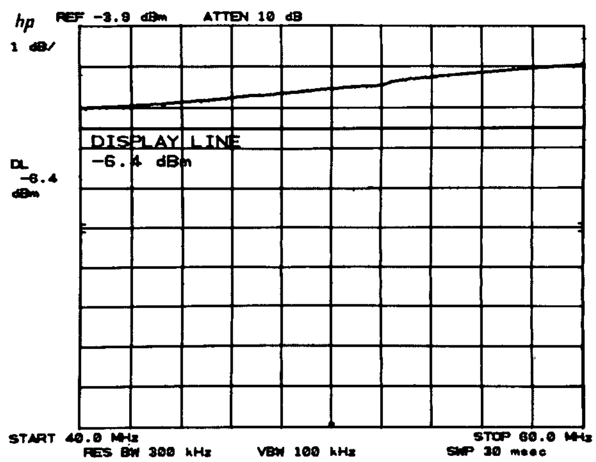


where the device under test is to be characterized for insertion loss over a specific frequency range.

The analyzer and source are set to the proper amplitude level and frequency span with the source output connected directly to the analyzer input.
[MAX HOLD] B, sweep source, then [VIEW] B.

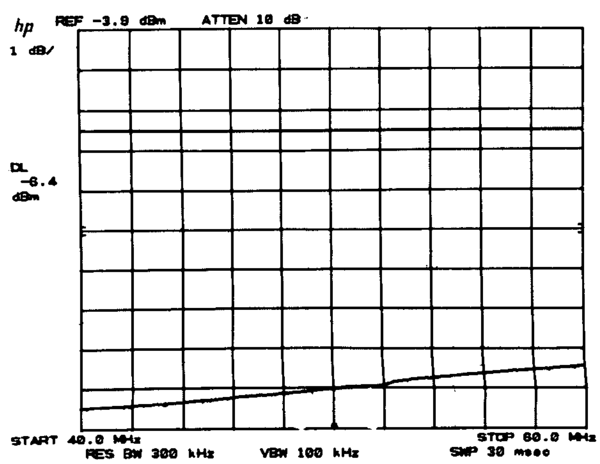


The display line is activated and set below the source/analyzer response.
DL [ENTER] .

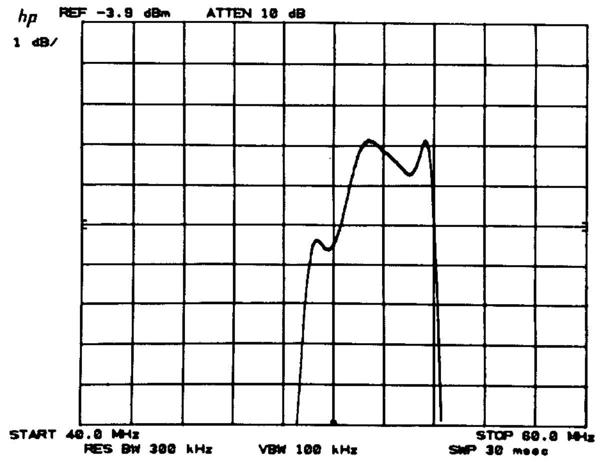


The difference between the display line (in display units) and the source/analyzer response is stored in trace B with [B−DL →B] .

Negative values of the [B−DL →B] line would be stored even though not displayed.



Now the device under test is connected between source and analyzer, and its response is corrected for source flatness uncertainty by using [MAX HOLD] A [A−B→A].



TRACE PRIORITY

Functions that act upon a trace always act upon the highest priority trace. Priority is defined by the trace modes as follows:

Highest priority

[CLEAR-WRITE] A or [MAX HOLD] A
[CLEAR-WRITE] B or [MAX HOLD] B
[VIEW] A
[VIEW] B
view C
[BLANK] A
[BLANK] B
blank C

Lowest priority

Marker functions, for example, use trace priority to decide which trace to mark. See Chapter 6.

CHAPTER 6

Chapter 6
MARKER

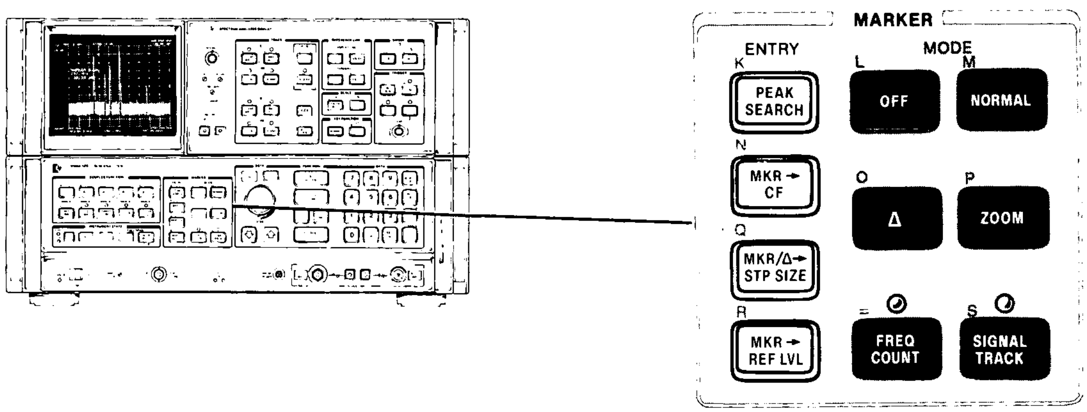
GENERAL DESCRIPTION

This chapter describes the use of the MARKER and DATA controls for faster and more accurate measurements. Markers can be displayed only on TRACE A and TRACE B.

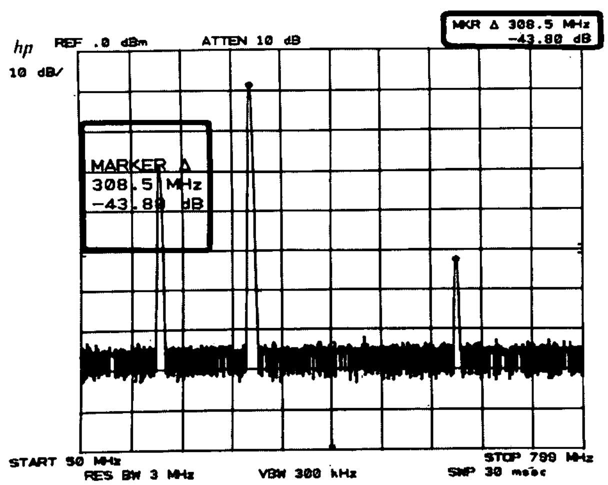
Two types of functions make up the MARKER group: MARKER MODEs, which enable or disable markers and their related functions; and MARKER ENTRY functions which allow the scaling of the display frequency and amplitude using marker information.

Markers are bright spots which lie directly on the display trace. The horizontal position of an activated marker is controlled by the DATA controls. The marker can be positioned at a specific frequency with the DATA number/units keyboard.

Readout of marker amplitude and frequency appears in the upper right of the display outside the graticule. When a MARKER MODE is active, its amplitude and frequency readout also appears in the active function area of the graticule.



MARKER CONTROLS



MARKER READOUT LOCATIONS

MARKER OVERVIEW

FUNCTION:

- Direct readout of the amplitude and frequency of a point along the trace. — NORMAL
- Direct readout of amplitude and frequency differences between points on the trace. — Δ
- Expansion of the span about a specific frequency. — ZOOM
- Placing a single marker at the highest response. — PEAK SEARCH
- Counter accuracy frequency measurements. — FREQ COUNT
- Direct noise level readout. — SHIFT M
- Analysis of stored traces. — MARKER with VIEW
- Amplitude and frequency display scaling. — ENTRY MKR→CF, MKR/Δ→STP SIZE, MKR→REF LVL

MARKER ON BUT NOT ACTIVE

An activated marker mode can be deactivated by activating another function, such as display line, or by DATA [HOLD]. This does not erase the marker itself nor the upper right display readout. If the marker mode is reactivated, DATA control and active function readout will continue from its last position.

If a marker mode is deactivated by a function (other than MARKER ENTRY) where a value change of the new function results in a rescaling of the amplitude or frequency axes, the marker will not stay on the trace. Reactivating the marker will start it at the display center.

MARKER OFF

[OFF] disables any marker mode, including [FREQ COUNT] and [SIGNAL TRACK], and blanks the marker readout from the CRT display. DATA controls are disabled if the marker was active.

MARKER IN VIEW

MARKER [NORMAL] and [Δ] may be used on traces A or B in the view mode. This allows detailed analysis of responses that are nonperiodic or unstable.

The markers are placed on a viewed trace according to the priority defined in Chapter 5, TRACE PRIORITY.

SINGLE MARKER – NORMAL

[NORMAL] activates a single marker at the center of the display on the trace of highest priority. Trace priority is defined in Chapter 5. The marker does not activate on the TRACE modes [BLANK] A, [BLANK] B, view C, or blank C.

Measurement and Readout Range

The number of significant digits to the right of the decimal in the marker frequency readout is the same as for center frequency readout.

DATA Entry

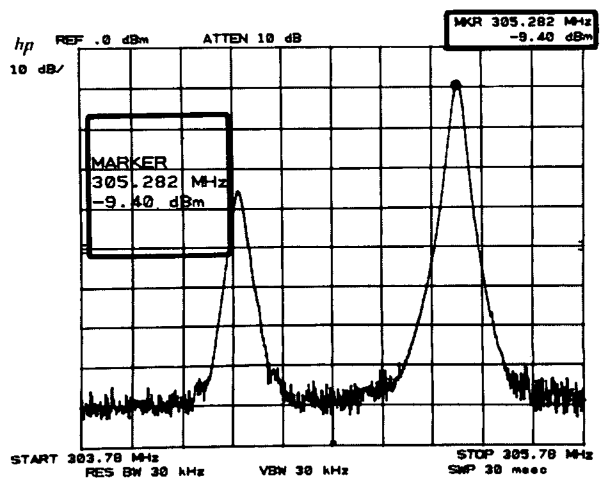
NORMAL	Moves the marker continuously along the trace at about 5 horizontal divisions each full turn. The marker moves in display unit increments.
NORMAL	Moves the marker along the trace one tenth of the total width per step. moves marker to the right.
NORMAL	Places the marker at the frequency entered. An out-of-range entry results in placement of the marker at a graticule edge.

Example

Reading frequencies and amplitudes of signals is greatly simplified using MARKER NORMAL.

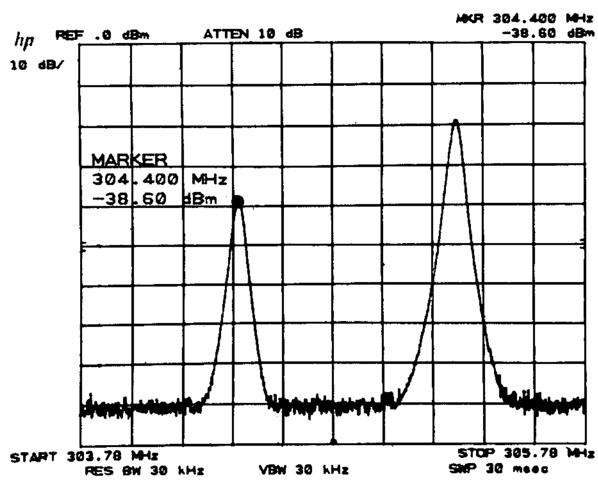
For a given display, activate the single marker with NORMAL, then tune the marker with to position it at the signal peak.

The frequency and amplitude is read out in two display areas.



To read the left-hand signal's parameters move the marker to the signal peak with .

The signal's amplitude and frequency is read out directly.



DIFFERENTIAL MARKERS – Δ

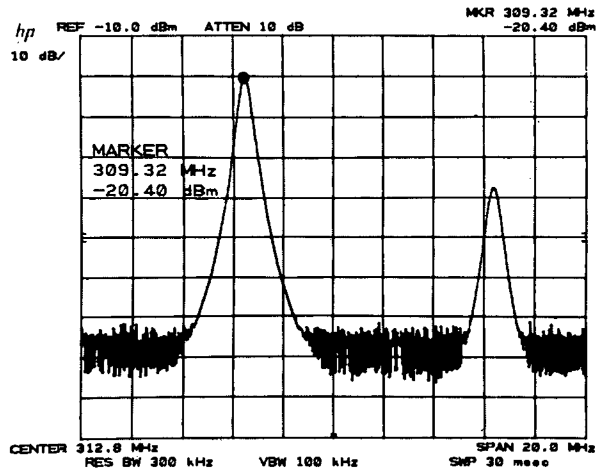
[Δ] activates a second marker at the position of a single marker already on the trace. (If no single marker has been activated, [Δ] places two markers at the center of the display.) The first marker's position is fixed. The second marker's position is under DATA control.

The display readout shows the difference in frequency and amplitude.

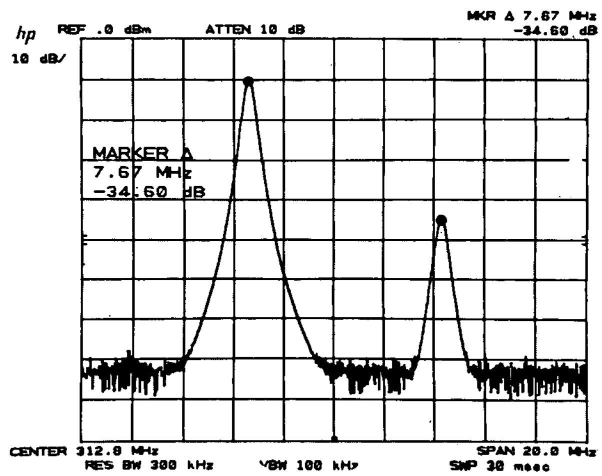
Example

Measuring the differences between two signals on the same display.

First set the marker on one of the signal peaks with [NORMAL] (knob).



Activate [Δ] and move the second marker to the other signal peak with (knob) and read their differences directly.



Fractional Differences

When the reference level is calibrated in voltage, marker [Δ] amplitudes are given as a fraction, the voltage ratio of two levels.

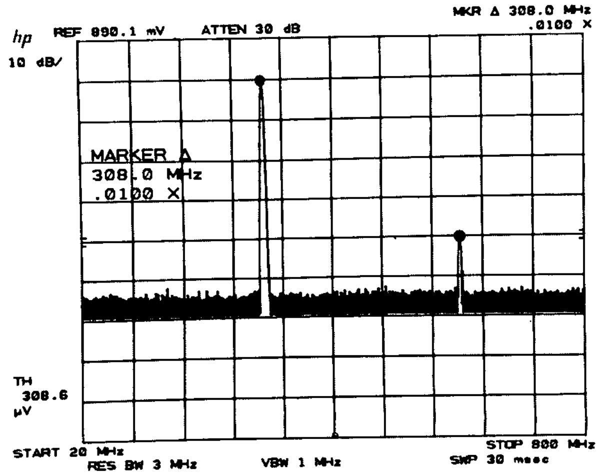
With *logarithmic* amplitude scale and the reference level in voltage, the fraction is based on the equation:

$$\text{fraction} = 10^{-\left(\frac{\text{dB difference}}{20}\right)}$$

Since this equation yields the harmonic distortion caused by a single harmonic, its distortion contribution can be read directly from the display.

Example

Set up [Δ] on the peaks of a fundamental (left) and its harmonic (right).



With the display referenced and scaled as shown, the readout ".0100X" designates the fractional harmonic content. Percent is calculated as 100X(.0100) = 1.0%.

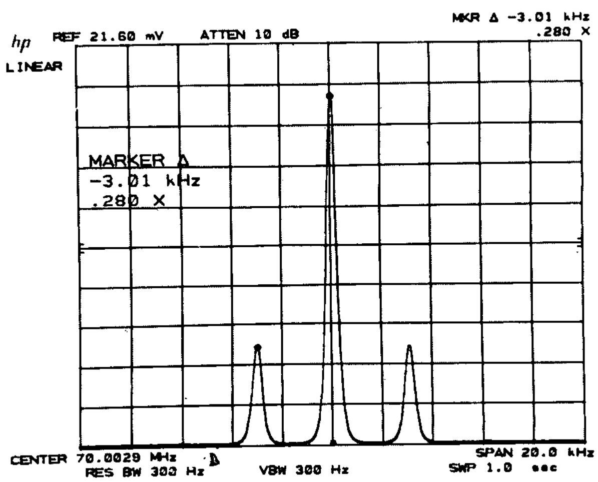
With a *linear* amplitude scale and a reference level calibrated in voltage, the fractional amplitude readout is the simple linear ratio of the two markers.

Example

To measure % AM modulation from a spectral display, calibrate the display with the reference level in voltage and the amplitude scale in voltage.

Place the single marker on the carrier peak, [NORMAL] ◎, and the second marker on one of the sideband peaks, [Δ] ◎. The fractional amplitude readout gives one-half the modulation index .283.

% AM = 100 x 2 x .28 = 56%



Measurement and Readout Range

The [Δ] function formats the amplitude readout according to reference level units and scale.

Reference Level Units	SCALE Logarithmic	SCALE Linear
dBm dBmV dBμV	Amplitude in dB	Amplitude in dB
Voltage	Amplitude ratio $10^{-\left(\frac{\text{dB difference}}{20}\right)}$	Ratio of marker amplitudes

AMPLITUDE READOUT FORMAT FOR MARKER [Δ]

The frequency readout for all MARKER [Δ] conditions has up to 4 significant digits, depending on the portion of span measured.

The amplitude readout in dB has a resolution of ±.01 dB for linear scale. The resolution for logarithmic scale depends on the LOG [ENTER dB/DIV] value:

LOG SCALE dB PER DIV	RESOLUTION
10	±0.1 dB
5	±0.05 dB
2	±0.02 dB
1	±0.01 dB

DATA Entry

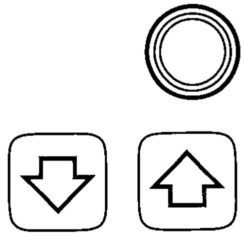
The minimum incremental change for [Δ] frequency is 0.1% of the frequency span.

[Δ] ◎	One full turn moves the active marker about one tenth of the horizontal span.
[Δ] [⇧] [⇩]	One step moves the marker one tenth of the horizontal span.
[Δ] [keypad]	Positive entry places marker higher in frequency than the stationary marker, negative entry places marker lower in frequency. Larger entries than allowable place the marker on the adjacent graticule border. Negative frequencies can be entered using a [SHIFT] [HOLD (–)] prefix as the minus sign. For example, to set a [Δ] span of 10 MHz with the second marker positioned to the left of the first, press [Δ] [SHIFT] [HOLD (–)] [1] [0] [MHz –dBm sec]

MARKER ZOOM

[ZOOM] activates a single marker on the trace of highest priority (see TRACE PRIORITY, Chapter 5).

In [ZOOM], the DATA knob and STEP keys change the values of *different functions*.

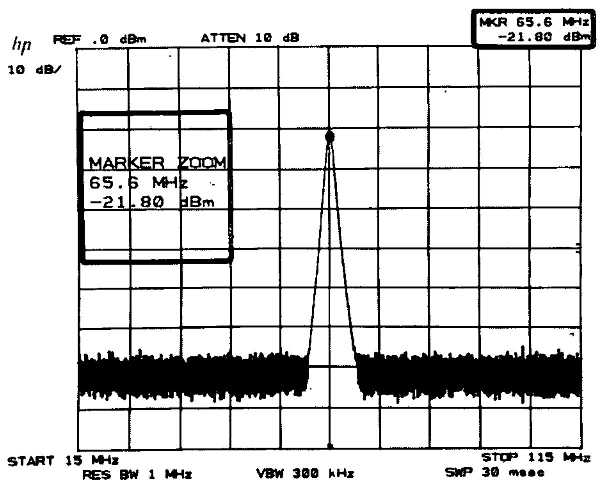


Positions Marker

Changes FREQUENCY SPAN and sets CENTER FREQUENCY equal to MARKER frequency

DATA Control Use for [ZOOM]

The marker can be moved along the trace with the DATA knob ◎, and the frequency span can be changed about the marker with DATA step [⇩] and [⇧]. Each step also sets center frequency equal to the marker frequency.



Measurement and Readout Range

The measurement and readout range for marker zoom is the same as marker [NORMAL].

Better frequency count resolution and automatic recentering of a *signal* are additional zoom features when [FREQ COUNT] is activated.

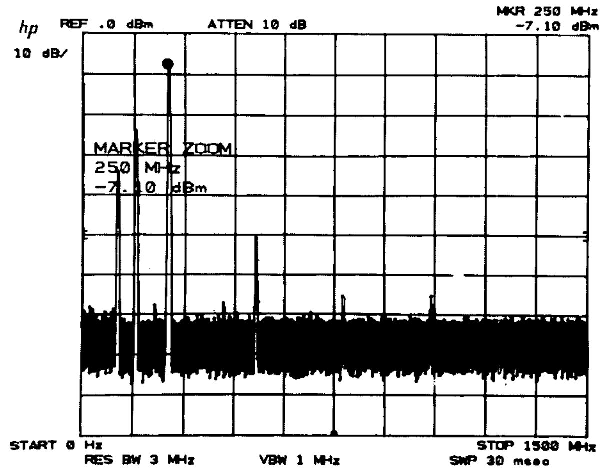
DATA Entry

[ZOOM] ◎	Moves the marker continuously along the trace. Rate is dependent on speed of rotation. The marker moves in display unit increments.
[ZOOM] [⇧] [⇩]	Changes the frequency span to the next value in the sequence and sets the center frequency equal to the marker frequency.
[ZOOM] ▦	Places the marker at the frequency entered. An out-of-range entry places the marker at a graticule border.

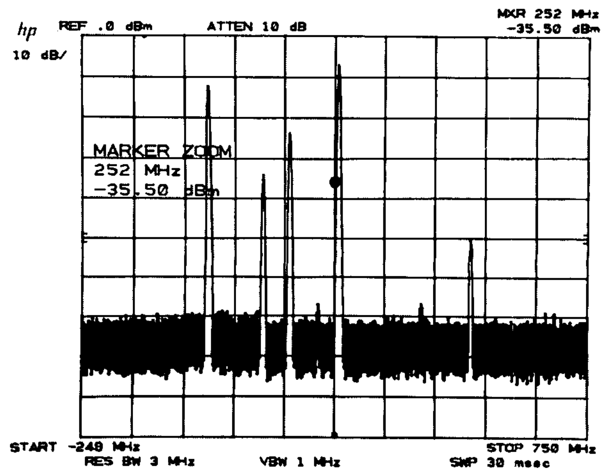
Example

In wide frequency spans, it is often necessary to expand a portion of the frequency span about a specific signal in order to resolve modulation sidebands or track frequency drift.

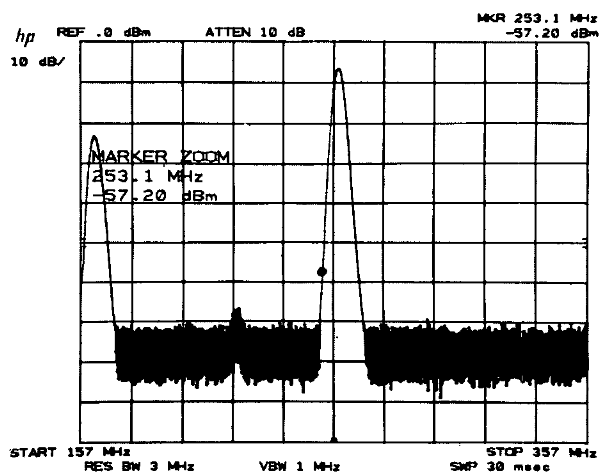
From an [INSTR PRESET] full span, select a signal using the marker with [ZOOM] .



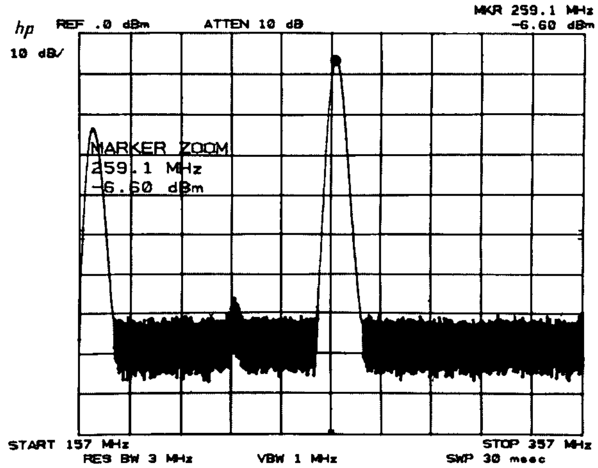
To center the marker and signal *and* expand the frequency span in one step, press [⇩] .



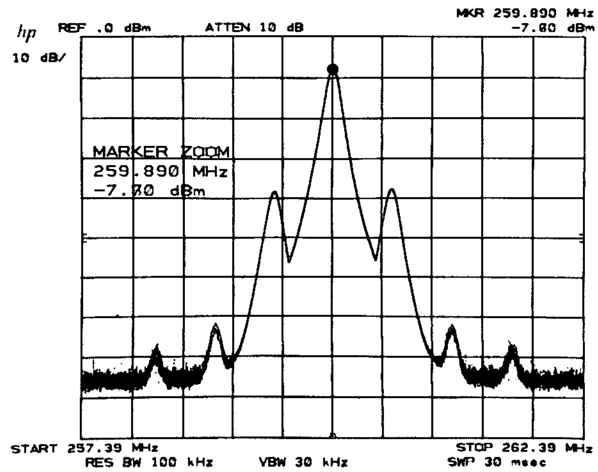
Expanding twice more with [⇩] [⇩] shows that the marker requires recentering on the signal.



Recenter with .



Continue using (and recentering the marker on the signal when necessary) until the desired resolution is achieved.



AUTOMATIC ZOOM

The analyzer can automatically zoom in on a signal specified by a marker. The desired frequency span is received from the DATA number/units keyboard.

To use the automatic zoom function:

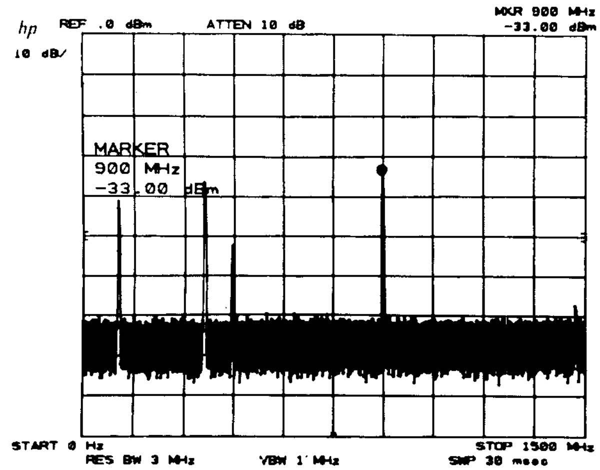
Use NORMAL to identify the signal to be zoomed in on.
Press SIGNAL TRACK FREQUENCY SPAN and enter the desired span with the DATA number/units keyboard.

When the units key is pressed, the zooming process begins.

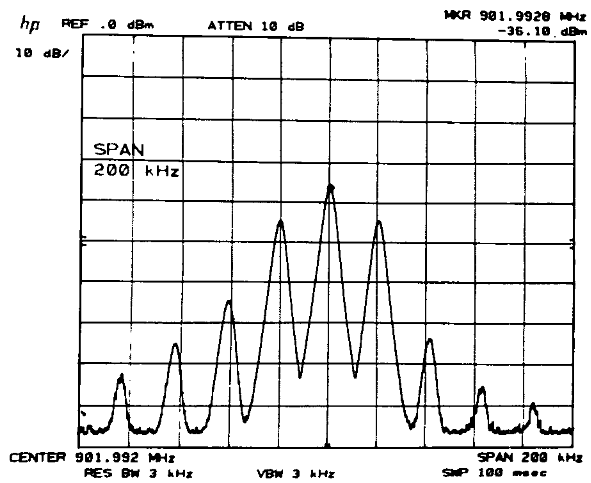
Example

A single carrier needs to be examined in a 200 kHz span to see the sidebands.

Place a marker on the carrier with NORMAL ◎.
Press SIGNAL TRACK FREQUENCY SPAN.



Enter the span.
Press 2 0 0 kHz mV msec and auto zoom will be completed.



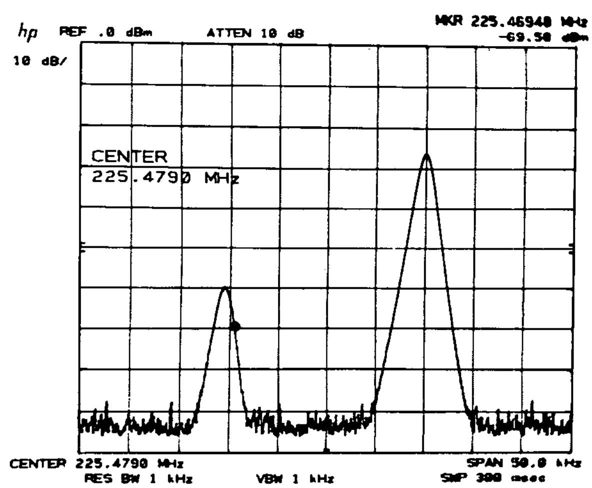
PEAK SEARCH

Peak search places a single marker at the highest trace position of the highest priority trace. The active function is not changed.

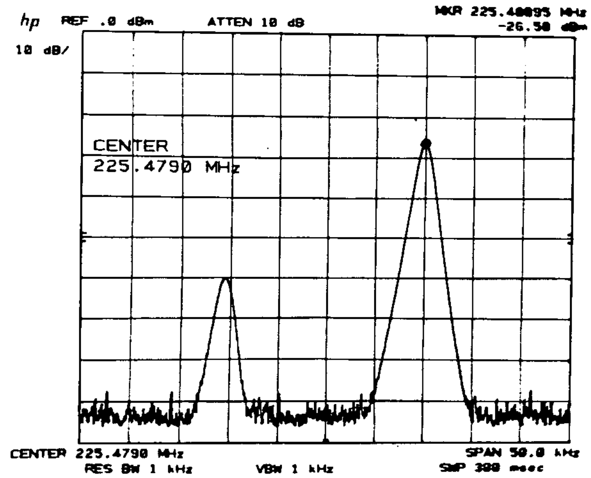
Example

PEAK SEARCH positions the marker at the peak of the highest signal response.

In a narrow span, the marker may be placed at the signal peak.



Press **PEAK SEARCH** .



Note that the marker seeks the maximum trace response, no matter what the cause of the response. A larger signal, or the local oscillator feedthrough, would also have attracted the marker.

MARKER ENTRY

MKR→ CF , **MKR→ REF LVL** , and marker **Δ** into span. Immediately set the corresponding FUNCTION value equal to the readout of the active marker or markers:

ENTRY	RESULT
MKR→ CF	marker frequency into **CENTER FREQUENCY**
SHIFT O **Δ**	marker **Δ** frequency into **FREQUENCY SPAN** or **START FREQ** / **STOP FREQ** ,
MKR→ REF LVL	marker amplitude into **REFERENCE LEVEL**

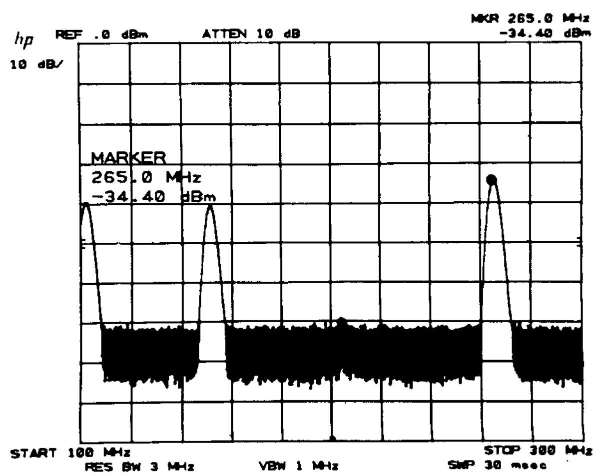
MKR/Δ→ STP SIZE immediately records the single or the differential marker frequency in COUPLED FUNCTION **CF STEP SIZE** for use with **CENTER FREQUENCY** DATA ⇧ ⇩ .

A marker entry can be made any time a marker is on the trace. (**SHIFT** O **Δ** with only one marker displayed takes 0 Hz as the lowest frequency.) The active function is not changed.

Example

One of the fastest, most convenient ways to bring a signal to the center of the display is by using **MKR→ CF** .

Activate a single marker and bring it to the desired signal: **NORMAL** ◎



SIGNAL TRACK – AUTOMATIC FREQUENCY CONTROL

The analyzer is capable of automatically maintaining a drifting signal at the center of the display. To operate a signal tracking,

Press [NORMAL], and place the marker on the signal to be tracked with .
Press [SIGNAL TRACK] to initiate the tracking. The light above the key indicates tracking. (Press again to turn off.)

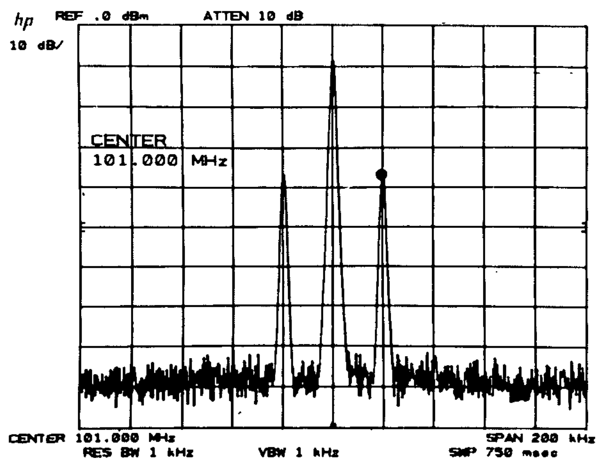
As the signal drifts, the center frequency automatically changes to bring the signal and marker to the center of the display.

MARKER [OFF], any other MARKER mode, or the instrument preset turns the tracking function off.

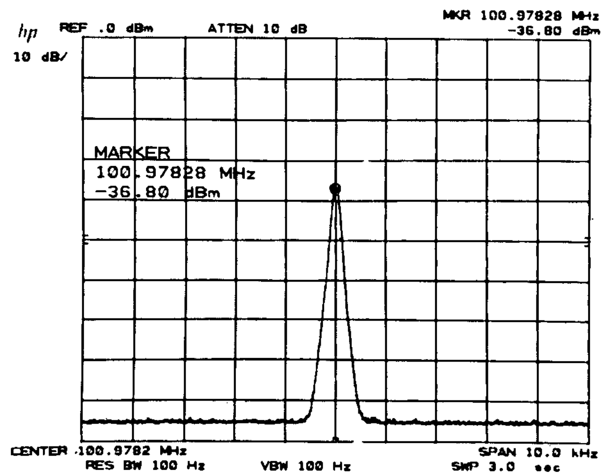
Example

The upper sideband of a transmitter is to be monitored as the carrier frequency is tuned.

Locate the sideband with [NORMAL] .



The upper carrier sideband is tracked with [SIGNAL TRACK], then zoomed in with [FREQUENCY SPAN] [1] [0] [kHz mV msec].



As the carrier frequency is changed, the sideband response will remain in the center of the display. Both the center frequency and marker frequency read out in the sideband's frequency.

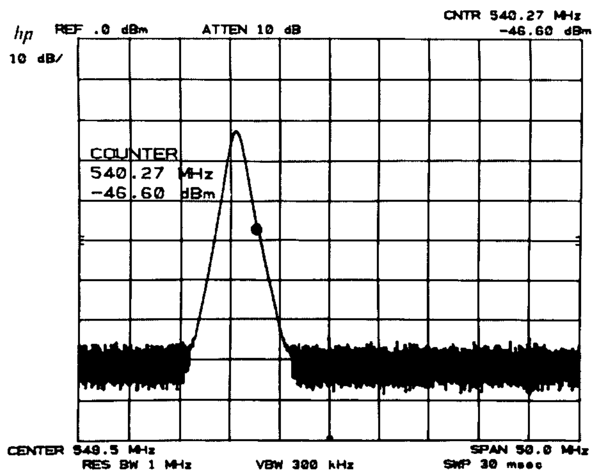
A combination of [SIGNAL TRACK] and [Δ] allows the "real time" signal frequency drift to be read on the display.

FREQUENCY COUNT

Frequency count allows a number of measurements beyond the standard capability of the standard marker modes. Each is used with one of the three active marker modes, [NORMAL], [Δ], or [ZOOM] and each uses the DATA controls in the same manner.

[FREQ COUNT] counts the frequency of signals with great precision and accuracy, even if the marker is not positioned at the signal peak.

When [FREQ COUNT] is on, and the active marker is placed on a signal response such that the marker is >20 dB out of the noise or the intersections of two signal responses and in the top 6 divisions of the graticule, the signal's frequency is read out directly. [FREQ COUNT] works only for frequency spans of 500 MHz and below.



If the marker is not in the top 6 divisions, the display readout "CNTR" in the top right-hand marker area blinks, indicating the reading may be in error.

> **NOTE**
>
> The amplitude readout is for the absolute marker position and not the signal peak.

The marker mode combinations with [FREQ COUNT] are:

	Readout
[FREQ COUNT] + [NORMAL]	Signal frequency and marker amplitude.
[FREQ COUNT] + [Δ]	Frequency between the signal at the first marker, whose frequency has been *stored*, and the second marker's *counted* signal frequency. Amplitude between marker positions.
[FREQ COUNT] + [ZOOM]	Signal frequency and marker amplitude. Causes automatic recentering to exact signal frequency on each successive reduction of span with [⇩].

Measurement and Readout Range

The measurement and readout range for frequency count is the same as the associated marker modes: normal, differential, and zoom. Counter resolution to 1 Hz is available using the KEY FUNCTION [SHIFT] [FREQ COUNT] . See Chapter 11.

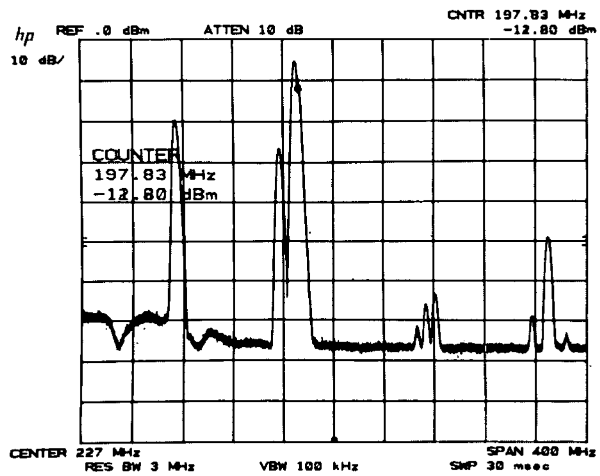
DATA Entry

See MARKER [NORMAL] , [Δ] , and [ZOOM] .

Example

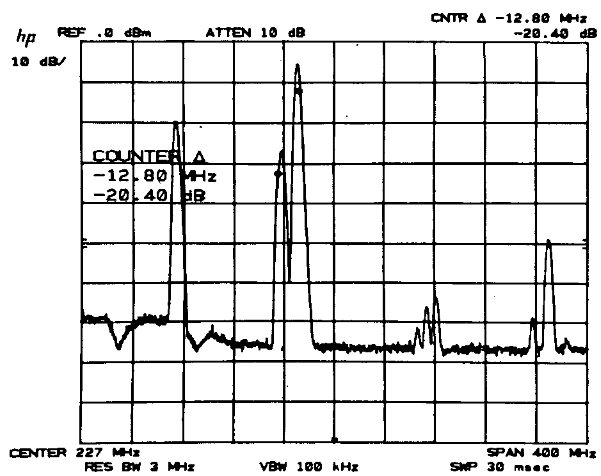
Counted frequency differences between stable signals can be measured.

Activate the frequency counter in a 400 MHz span and position the marker with [FREQ COUNT] .



To count the difference between the signal and its neighbor, place the marker on one signal with ; then activate marker differential and count the next signal.

Press [Δ] .



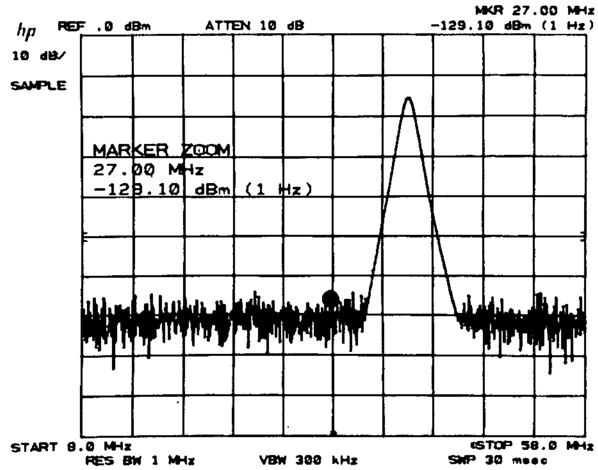
Note that the difference is not the difference between two current counter readings, but between one stored counter reading and the current counter reading.

NOISE LEVEL MEASUREMENT

When noise level is activated and the marker is placed in the noise, the rms noise level is read out normalized to a 1 Hz noise power bandwidth.

Noise level enabled: [SHIFT] [NORMAL] (M)

Noise level disabled: [SHIFT] [OFF] (L)



The noise level measurement readout is corrected for the analyzer's log amplifier response and detector response. The value is also normalized to a 1 Hz bandwidth.

Measurement and Readout Range

Noise level measures noise accurately down to 10 dB above the spectrum analyzer's noise level. The readout resolution is in steps of ±0.1 dB.

DATA Entry

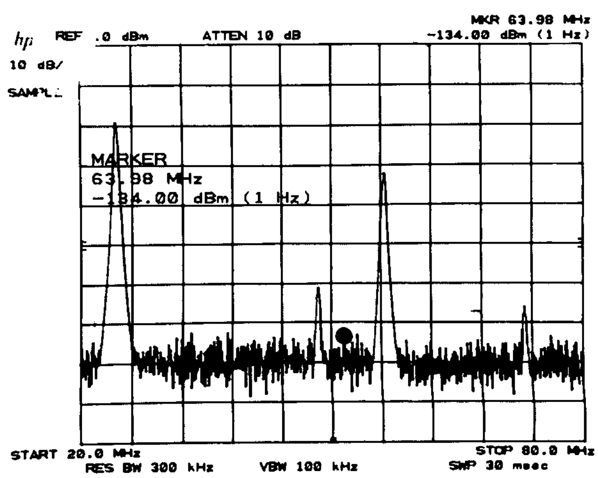
See MARKER [NORMAL], [Δ], and [ZOOM].

Example

In a communication system, the baseband noi… …el as well as signal to noise ratio measurements are required.

Select a frequency in the baseband … …rum clear of signals with a single marker.

Press [NORMAL] ◎.



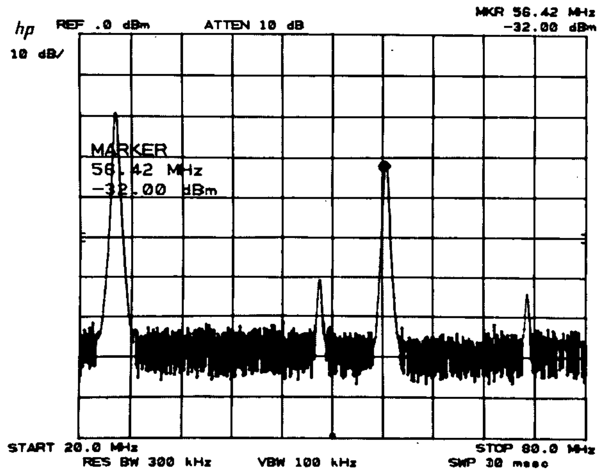
Read the noise at the marker by pressing [SHIFT] [NORMAL] (M).

The noise at 64 MHz is −134 dBm in a 1 Hz bandwidth. This corresponds to −134 dBm + 36 dB/4 kHz = −98 dBm in 4 kHz voice channel bandwidth.

Signal to noise measurements require the measurement of the noise level, as in the example above, and the measurement of the absolute signal level.*

Measure the power level of the adjacent signal. To turn the noise level off, press [SHIFT] [OFF] (L) and read the power level.

The signal to noise ratio referenced to 4 kHz bandwidth is −32 dBm − (−98 dBm) = 66 dB.



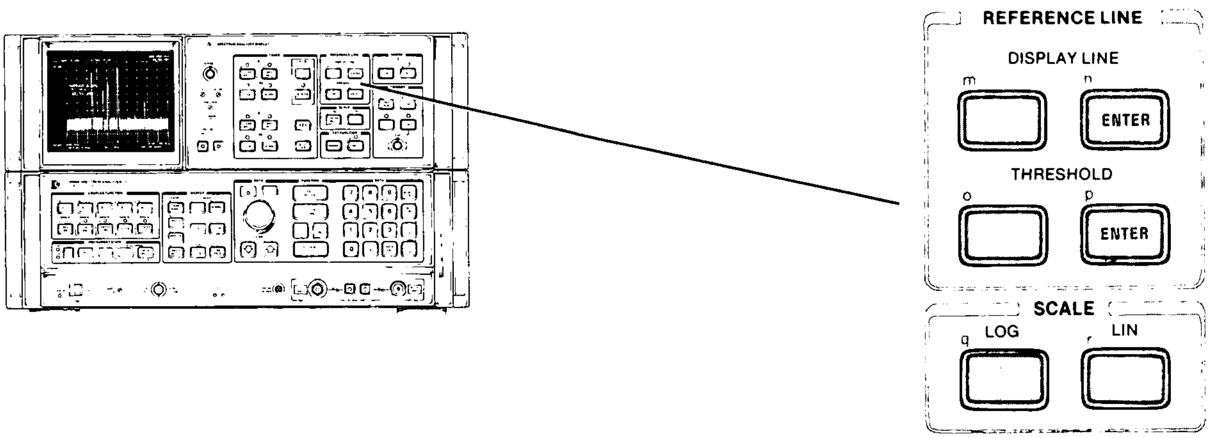
*Normalization to a desired bandwidth uses the equation $10 \log_{10} \left(\frac{\text{desired BW}}{1\ \text{Hz}} \right)$

CHAPTER 7

Chapter 7
SCALE AND REFERENCE LINE

GENERAL DESCRIPTION

This chapter describes the use of SCALE and REFERENCE LINE control groups for setting the amplitude scale, and for making amplitude level measurements more conveniently.



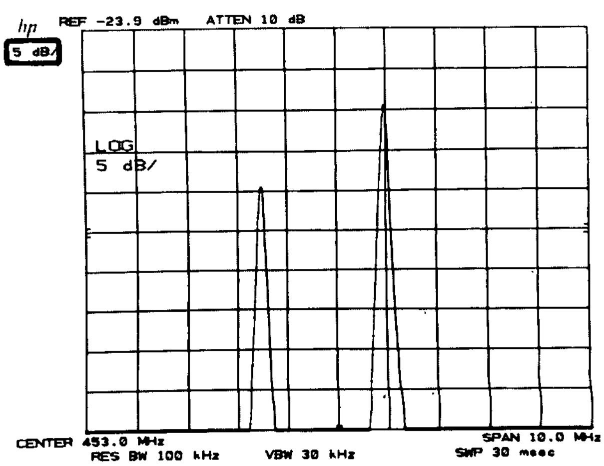
SCALE

SCALE keys allow the scaling of the vertical graticule divisions in logarithmic or linear units without changing the reference level value.

LOG
[ENTER dB/DIV] (DATA entry) scales the amplitude to 1 dB, 2 dB, 5 dB, or 10 dB per division.

If [ENTER dB/DIV] is pressed when the scale is linear, 10 dB per division is automatically entered. The subsequent (DATA), if any, then replaces the automatic 10 dB/div.

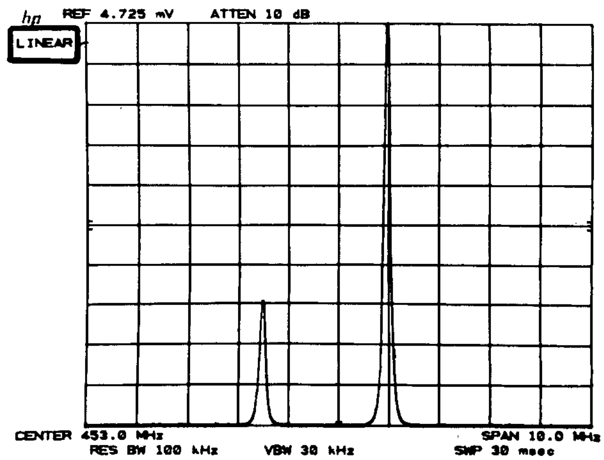
LOG
Press [ENTER dB/DIV] [5] [GHz +dBm dB]



LIN immediately scales the amplitude proportional to input voltage. The top graticule remains the reference level, the bottom graticule becomes zero voltage. Reference level, and all other amplitudes, are read out in voltage. However, other units may be selected. See AMPLITUDE UNITS SELECTION, Chapter 11.

If ENTER dB/DIV is pressed when the scale is linear, 10 dB per division is automatically entered.

Press LIN.



In LINEAR, a specific voltage per division scale can be set by entering a voltage reference level value. For example, to set the scale to 3 mV/division, key in 30 mV reference level. (Voltage entries are rounded to the nearest 0.1 dB, so the 30 mV entry becomes 30.16 mV, which equals −17.4 dBm.)

DATA Entry

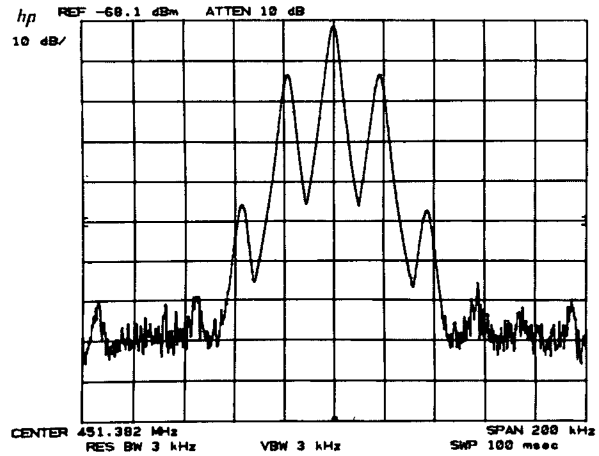
ENTER dB/DIV, knob, ⇩ ⇧	Changes scale in allowable increments (1, 2, 5, or 10 dB per division).
ENTER dB/DIV, keypad	Enables direct scale selection of allowed values. Other entries are rounded to an adjacent value.

No DATA entry will be accepted with the linear SCALE selection key, LIN.

Example

It is convenient to observe AM sidebands in linear as well as logarithmic scales for analysis of both modulation percentages and distortion products.

Modulated AM signal displayed in the 10 dB /division scale shows the carrier, its sidebands, and distortion products.



Linear scaling enables observation of the sidebands proportional to the carrier.

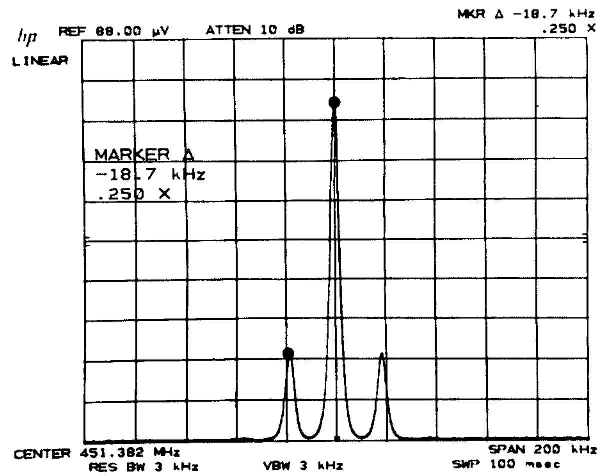
Press LIN.

As in the MARKER Δ example, Chapter 6, a direct readout of the percent modulation can be made.

The fractional readout is one-half the modulation index (only one sideband is measured).

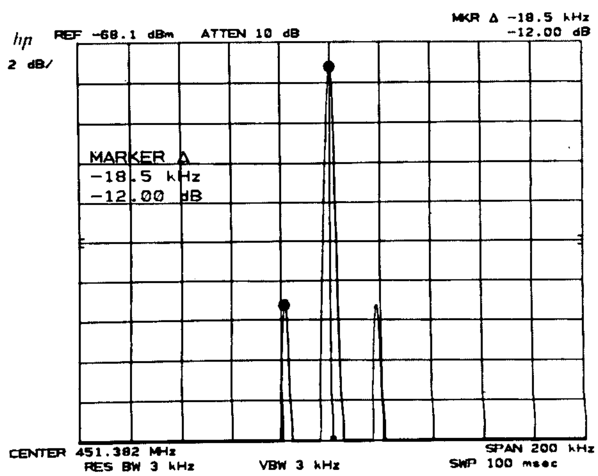
% AM = 2(.25) x 100 = 50%.

Note that the carrier signal need not be placed at the reference level for an index ratio measurement.



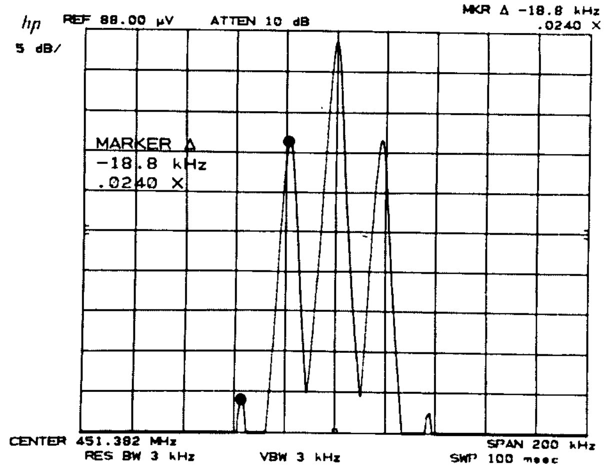
Change to a logarithmic scale with LOG ENTER dB/DIV and change the dB/ with ⇩ ⇩ .

The sidebands are 12 dB down from the carrier, verifying the earlier measurement results.



Harmonic distortion of the modulating signal can be measured as in MARKER [Δ], Chapter 6.

The modulation frequency is 18.8 kHz and the distortion caused by the second harmonic is 2.4% (read out as .024X).



REFERENCE LINE

The reference line functions DISPLAY LINE (DL) and THRESHOLD (TH) place horizontal reference lines on the display. Their levels are read out.

DISPLAY LINE uses:

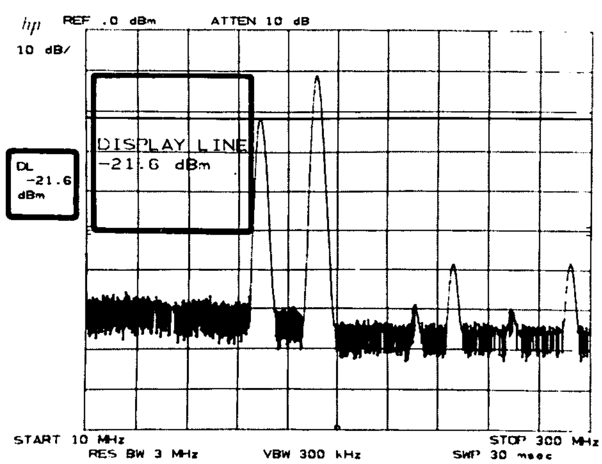
- measure signal levels with direct readout.
- establish a standard for go/no-go test comparisons.
- eliminate or reduce amplitude errors caused by system frequency response uncertainty with TRACE arithmetic.

THRESHOLD provides:

- a base line clipper whose level is read out.

DISPLAY LINE

Display line [ENTER] (DATA entry) places a horizontal reference line at any level on the graticule. The line's amplitude, in reference level units, is read out on the left-hand side of the CRT display.



The display line can be positioned anywhere within the graticule. When activated after LINE power ON or INSTR PRESET, the display line is placed 4.5 divisions down from the reference level.

Display line OFF erases the line and readout from the CRT display but does not reset the last position. If the display line is activated again before LINE power ON or INSTR PRESET, it returns to its last position.

Display line position is always accessible for HP-IB and TRACE B−DL→B, even if never activated. See Chapter 5, TRACE ARITHMETIC.

The display line readout has the same number of significant digits as reference level.

DATA Entry

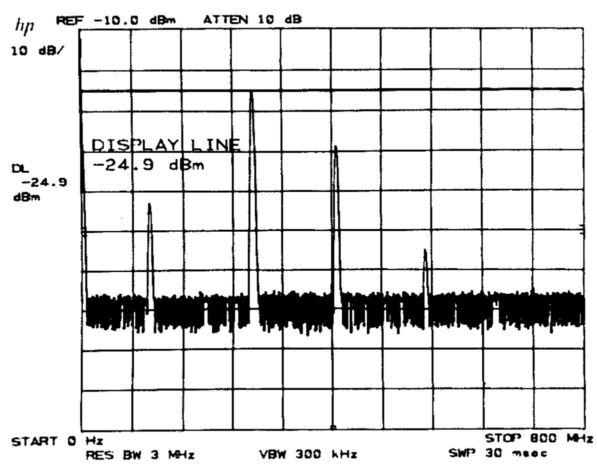
ENTER	Moves the line about two divisions for each full turn. The line moves in display unit increments.
ENTER ⇩ ⇧	Moves the line one tenth of the total amplitude scale per step.
ENTER	Positions the line to the exact entry level. Entry may be in mV, μV, ±dBm, ±dBmV, or ±dBμV, depending upon which units are selected.

Example

When the amplitude of a number of signals in the same span require a quick readout, the display line can be used.

Activate the display line with ENTER.

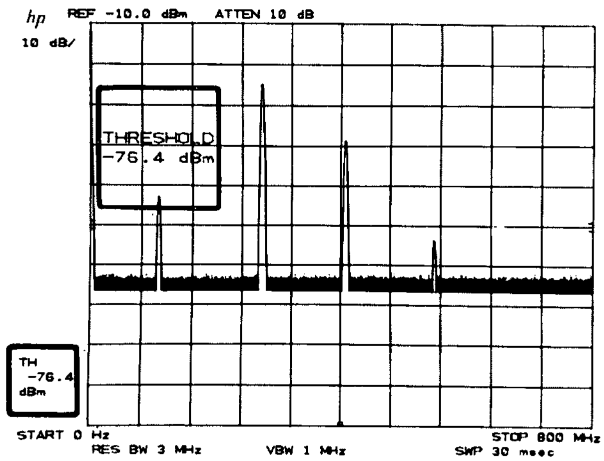
With , place the line through the peak of a signal and read out its absolute amplitude level.



Moving the display line to each signal reads out its peak amplitude.

THRESHOLD

Threshold [ENTER] (DATA entry) moves a lower boundary to the trace, similar to a base line clipper on direct writing CRT spectrum analyzers. The boundary's absolute amplitude level, in reference level units, is read out on the lower left-hand side of the CRT display.



The threshold can be positioned anywhere within the graticule. It operates on TRACE [CLEAR-WRITE], [MAX HOLD], or [VIEW] for TRACES A, B, and C simultaneously. When activated after LINE power ON or [INSTR PRESET], the threshold is placed 1 division from the bottom graticule.

The threshold level does not influence the trace memory, that is, the threshold level is not a lower boundary for trace information stored and output from the trace memories through the HP-IB. TH [OFF] removes the threshold boundary and readout from the CRT display, but does not reset the position. If threshold is activated again before LINE power ON or [INSTR PRESET], it resumes at its last level.

The threshold readout has the same number of significant digits as reference level.

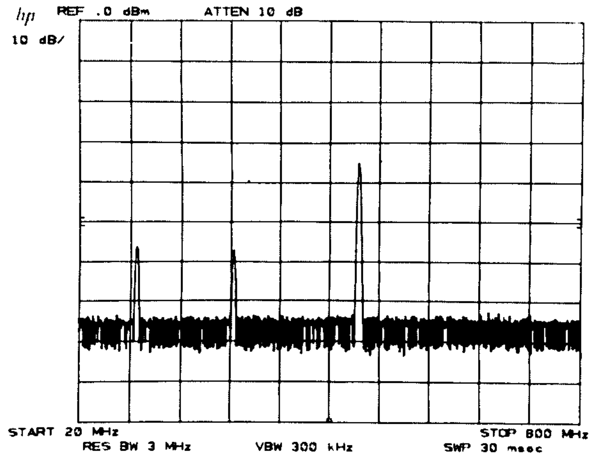
DATA Entry

[ENTER] (knob)	Moves the THRESHOLD about two divisions per rotation. The line moves display unit increments.
[ENTER] [⇩] [⇧]	Moves the THRESHOLD one tenth of the total amplitude scale per step.
[ENTER] (keypad)	Positions the THRESHOLD to the exact entry level. Entry may be in mV, μV, ±dBm, ±dBmV, or ±dBμV, depending upon units selected.

Example

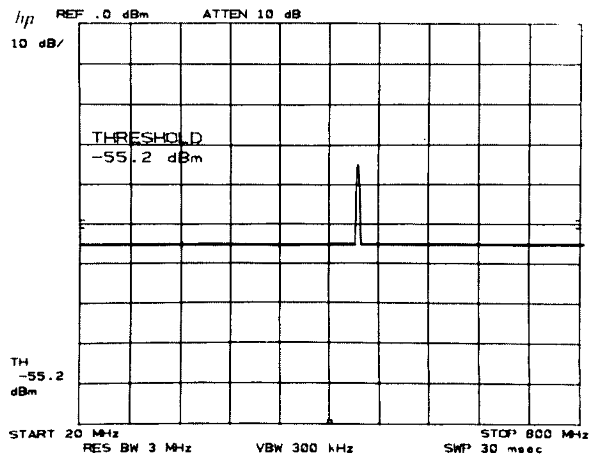
The threshold can be used as a go/no-go test limit.

A series of signals can be tested for a specific threshold level by placing the threshold at the test level.



Press THRESHOLD [ENTER] [5] [5] [•] [2] [MHz -dBm sec]

Only those signals > – 55.2 dBm are displayed.



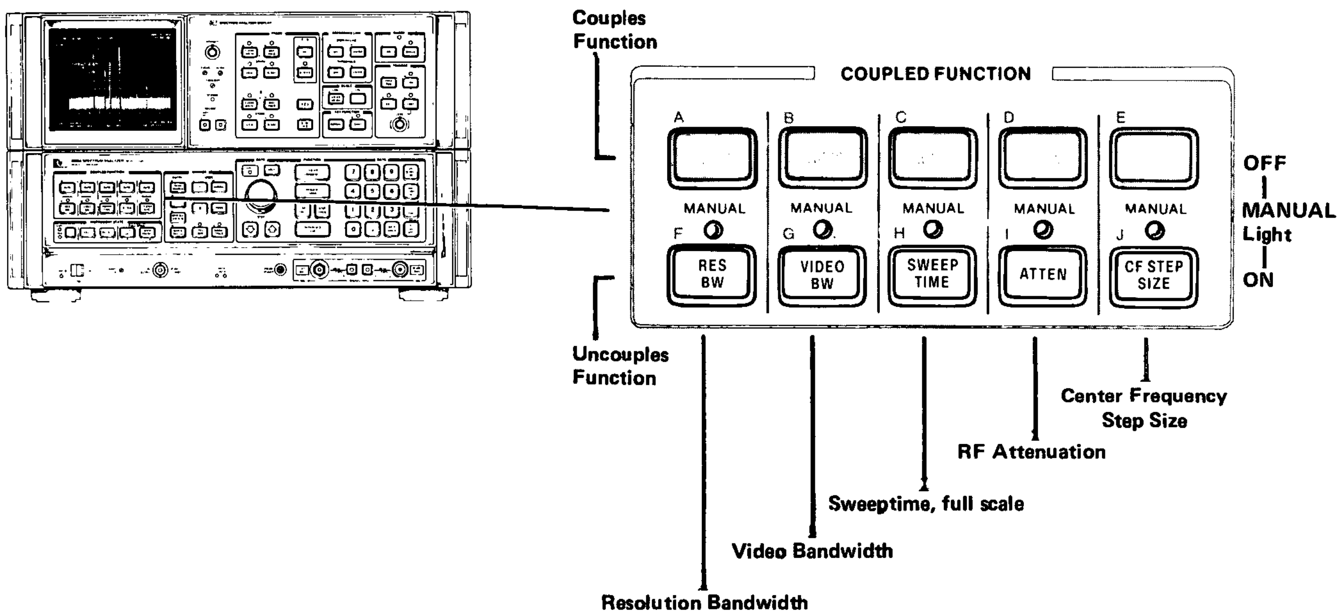
CHAPTER 8

Chapter 8
COUPLED FUNCTION

GENERAL DESCRIPTION

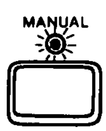
This chapter describes the COUPLED FUNCTION group and its use in various measurements. The COUPLED FUNCTIONS control the receiver characteristics of the spectrum analyzer.

The values of the COUPLED FUNCTION are automatically selected by the analyzer to keep absolute amplitude and frequency calibration as frequency span and reference level are changed.* The functions are all coupled with LINE power ON, [INSTR PRESET], or when their individual [AUTO] is activated. [0–1.5 GHz] couples all functions but [ATTEN] and [CF STEP SIZE].



For each COUPLED FUNCTION:

Sets the function to the preset value dictated by the analyzer's current state. The function is coupled.



Function value does not change with instrument state. DATA entry changes value. The MANUAL light turns on and stays on until the function is placed in [AUTO] once again.

In most cases the [AUTO] functions change values to maintain amplitude calibration when one or more of the others are manually set. If the amplitude or frequency becomes uncalibrated, "MEAS UNCAL" appears in the right-hand side of the graticule.

*Center frequency step size does not affect amplitude or frequency calibration.

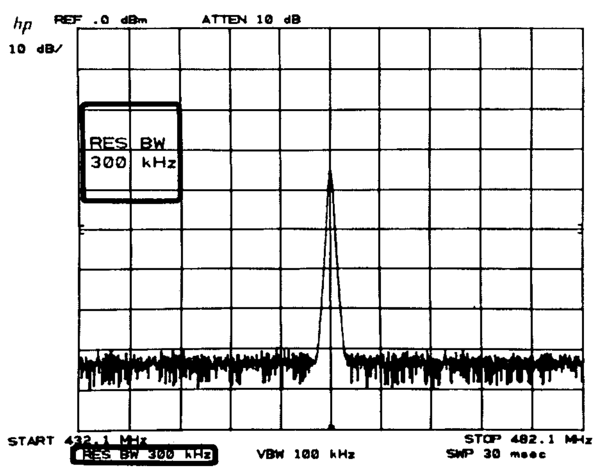
Coupled Function	Selects
[RES BW]	3 dB resolution bandwidth (IF filter) which largely determines the ability of the analyzer to resolve signals close together in frequency.
[VIDEO BW]	3 dB bandwidth of the post detection low pass filter that averages noise appearing on the trace.
[SWEEP TIME]	The total time for the analyzer to sweep through the displayed frequency span or display a detected signal in zero frequency span.
[ATTEN]	The setting of the input RF attenuator which controls signal level at the input mixer.
[CF STEP SIZE]	Selects center frequency change for each DATA [⇩] [⇧] when [CENTER FREQUENCY] is activated.

DATA ENTRY FOR COUPLED FUNCTIONS

Discrete values are entered for [RES BW], [VIDEO BW], [SWEEP TIME], and [ATTEN]. The DATA entry from DATA ◎ and [⇩] [⇧] selects these values sequentially from the current value. A keyboard DATA entry that is not exactly equal to an allowable value selects an adjacent value. For example, [RES BW] [1] [5] [kHz mV msec] selects 30 kHz bandwidth, the next higher IF bandwidth.

RESOLUTION BANDWIDTH

[RES BW] (DATA entry) sets bandwidth selection to MANUAL and changes the analyzer's IF bandwidth. The bandwidths that can be selected are 10 Hz, 30 Hz, 100 Hz, 300 Hz, 1 kHz, 3 kHz, 10 kHz, 30 kHz, 100 kHz, 300 kHz, 1 MHz, and 3 MHz.

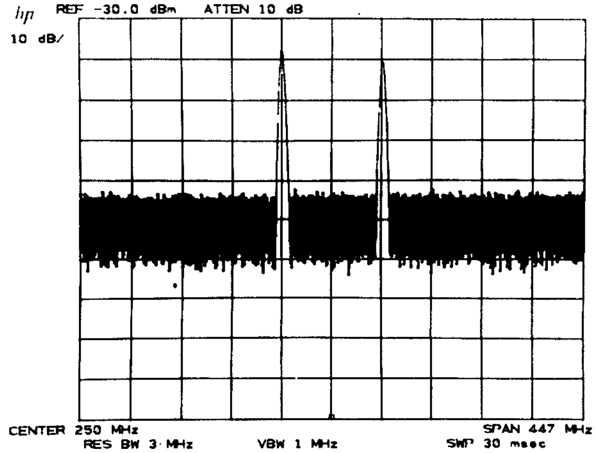


Example

A measurement requiring manual resolution bandwidth selection is the zero span (time domain) observation of modulation waveforms. An example can be found in Chapter 3, ZERO FREQUENCY SPAN – FIXED TUNED RECEIVER OPERATION.

Another use of manual resolution bandwidth is for better sensitivity over a given frequency span.

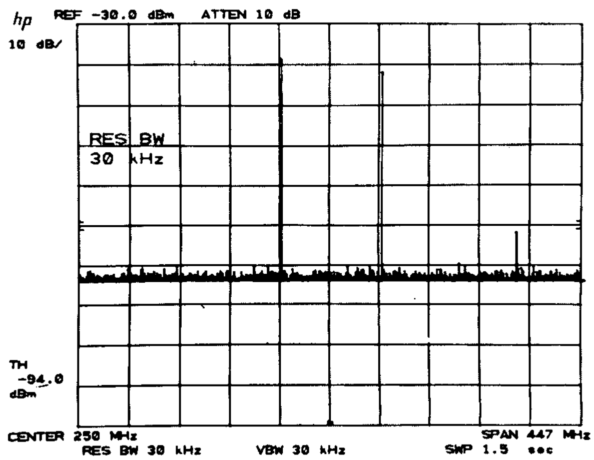
The low-level intermodulation products of two signals spaced 100 MHz apart need to be measured. With the functions coupled, the analyzer noise may mask these distortion products.



Reduction of the noise level by 10 dB (increased sensitivity) is achieved by decreasing the bandwidth by a factor of 10.

[RES BW] [⇩] [⇩]

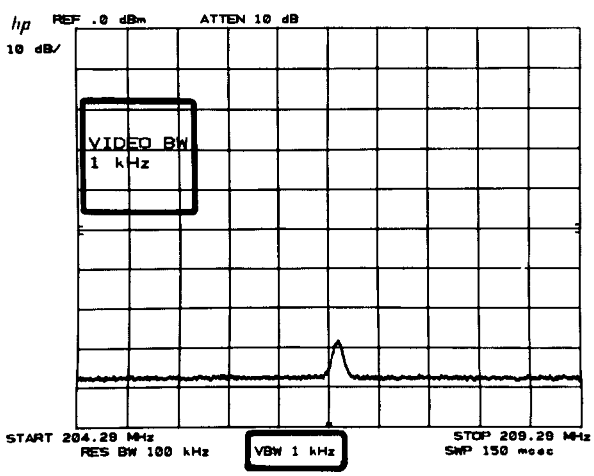
(THRESHOLD has been activated to clarify the display.)



The sweep time automatically slows to maintain absolute amplitude calibration if [SWEEP TIME] is coupled.

VIDEO BANDWIDTH

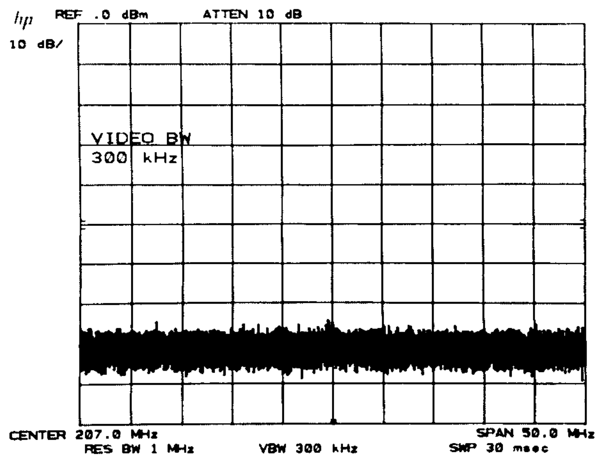
[VIDEO BW] (DATA entry) sets the video bandwidth selection to manual and changes the analyzer's post detection filter bandwidth. The bandwidths that can be selected are 1 Hz, 3 Hz, 10 Hz, 30 Hz, 100 Hz, 300 Hz, 1 kHz, 3 kHz, 10 kHz, 30 kHz, 100 kHz, 300 kHz, 1 MHz, and 3 MHz.



Example

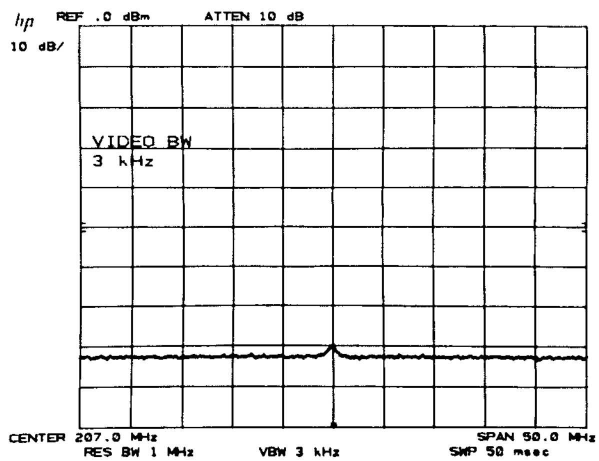
Signal responses near the noise level of the analyzer are visually masked by the noise. The video filter can be narrowed to smooth this noise.

A low level signal at this center frequency can just be discerned from the noise.



Narrowing the video bandwidth clarifies the signal and allows its amplitude measurement.

Press [VIDEO BW] [⇩] [⇩] [⇩] [⇩]



The sweep time increases to maintain amplitude calibration.

NOTE

The video bandwidth must be set wider or equal to the resolution bandwidth when measuring impulse noise levels.

Video Averaging

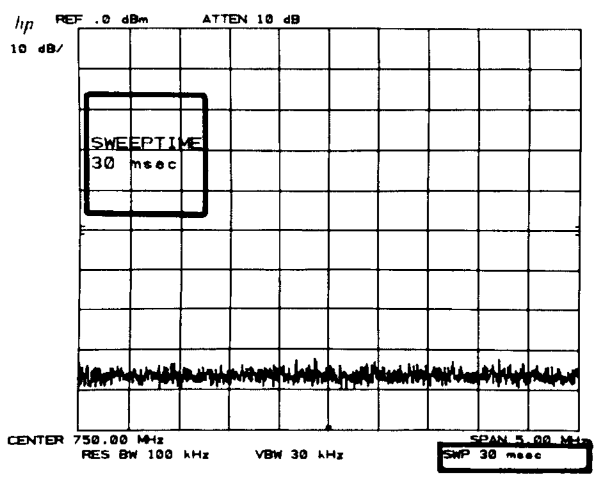
Narrowing the video filter requires a slower sweep time to keep amplitude calibration, since the narrower filter must have sufficient time to respond to each signal response. Video averaging is an internal routine which *digitally* averages a number of sweeps, allowing a more instantaneous display of spectral changes due to center frequency, frequency span or reference level changes. See Chapter 11.

SWEEP TIME

[SWEEP TIME] (DATA entry) sets the sweep time selection to manual and changes the rate at which the analyzer sweeps the displayed frequency or time span.

The sweep times that can be selected are:

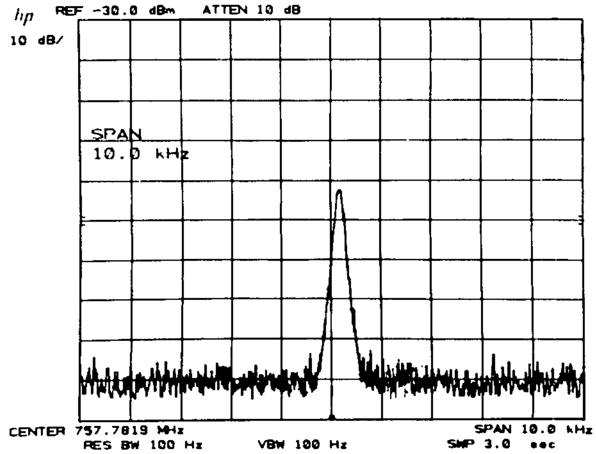
	SWEEP TIME	SEQUENCE
FREQUENCY SPAN ≥ 100	20 msec to 1500 sec	1,1.5,2,3,5, 7.5 and 10
ZERO FREQUENCY SPAN	1 μsec to 10 msec	1, 2, 5, and 10
	20 msec to 1500 sec	1,1.5,2,3,5, 7.5 and 10



Example

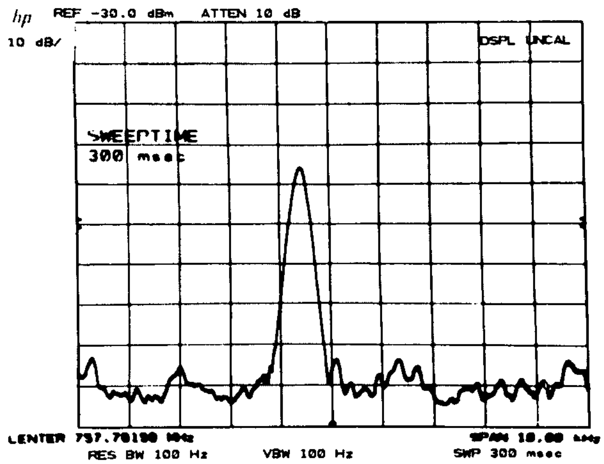
To identify signals quickly in a very narrow frequency span (where the resolution bandwidth would be narrow), the sweep time can be temporarily reduced (e.g., speed up sweep rate).

A frequency span of 10 kHz has selected resolutions and video bandwidths of 100 Hz, and a sweep time of 3 seconds.



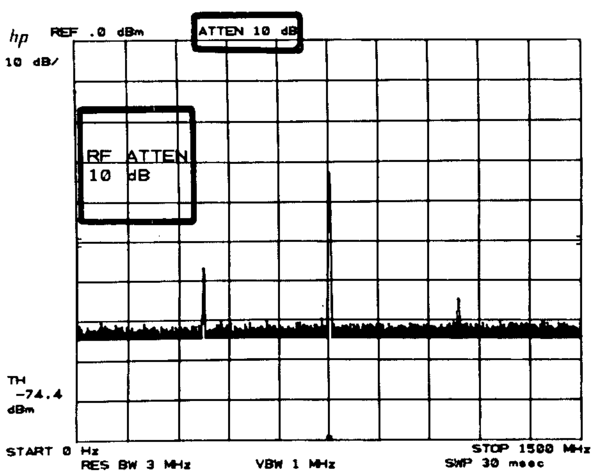
To quickly see signals present in the span, press [SWEEP TIME] and [⇩] several times. When the sweep completes its span, couple sweep time again with [AUTO].

Note that the DISPL UNCAL message appears automatically, as the faster sweep time causes some distortion of the spectral response.



INPUT ATTENUATION

[ATTEN] (DATA entry) sets the attenuation function to MANUAL and changes the analyzer's RF input attenuation. The levels of attenuation that can be selected are 10 dB to 70 dB in 10 dB steps, or 0 dB under special conditions. Generally, the reference level does not change with attenuator settings.



When the RF input attenuator function is coupled (AUTO), the value selected makes sure the level at the input mixer is less than − 10 dBm (the 1 dB compression point) for on-screen signals. For example, if the reference level is + 28 dBm, the input attenuator is set to 40 dB: + 28 dBm − 40 dB = − 12 dBm at the mixer.

The input mixer level can be changed to ensure maximum dynamic range. See INPUT MIXER LEVEL, Chapter 11.

> **CAUTION**
>
> Greater than + 30 dBm total input power will damage the input attenuator. Input powers greater than + 13 dBm at the input mixer will be reduced by an internal limiter.

Zero Attenuation

As a precaution to protect the spectrum analyzer's input mixer, 0 dB RF attenuation can be selected from the number/units keyboard only by pressing [ATTEN] [0] [GHz +dBm dB] .

Reference Levels ≤ − 100 dBm and > + 30 dBm

Reference levels ≤ − 100 dBm or between + 30 dBm and + 60 dBm can be called when the reference level extended range is activated. Low reference level limits depend on resolution bandwidth and scale.

Press [SHIFT] [ATTEN] (I) to extend the reference level range.

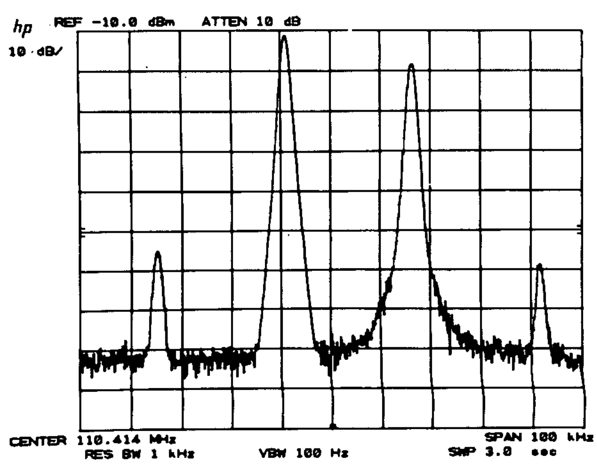
See Chapter 3, FUNCTION [REFERENCE LEVEL], and Chapter 11, [SHIFT] KEY FUNCTIONS.

Determining Distortion Products

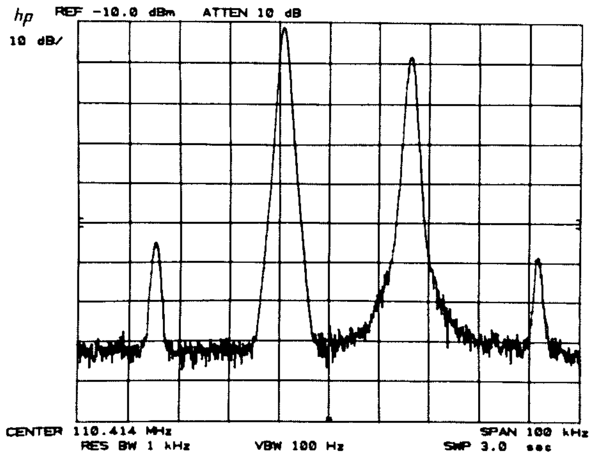
If the total power to the analyzer is overloading the input mixer, distortion products of input signals can be displayed as input signals. The RF attenuator is used to determine which signals, if any, are internally generated distortion products.

Example

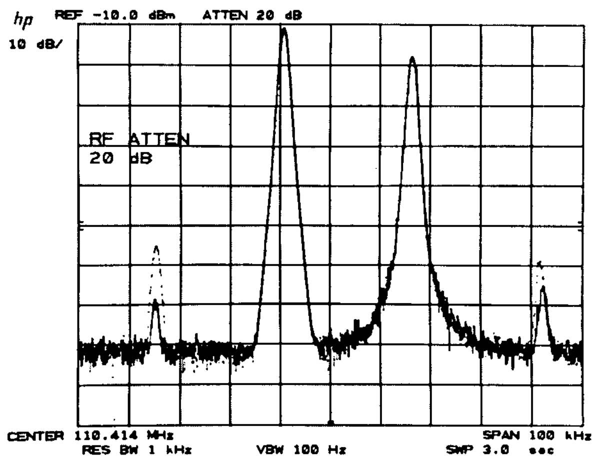
The two main signals shown are producing intermodulation products because the analyzer's input mixer is overloaded.



To determine whether these intermodulation products are generated by the analyzer, first save the spectrum displayed in B with CLEAR-WRITE B VIEW B.



Increase the RF attenuation by 10 dB. Press ATTEN ⇧. (If the reference level changes, it is necessary to return it to its original value.)



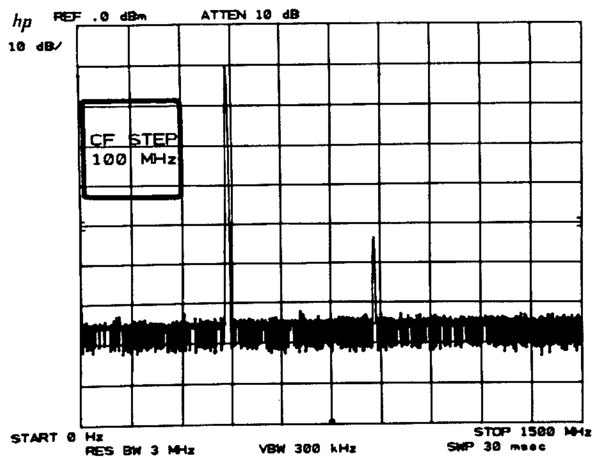
Since some of the signal responses decrease as the attenuation increases (by comparing the response in A with the stored trace in B), distortion products are caused by an overloaded input mixer. The high level signals causing the overload conditions must be attenuated to eliminate this condition.

CENTER FREQUENCY STEP SIZE

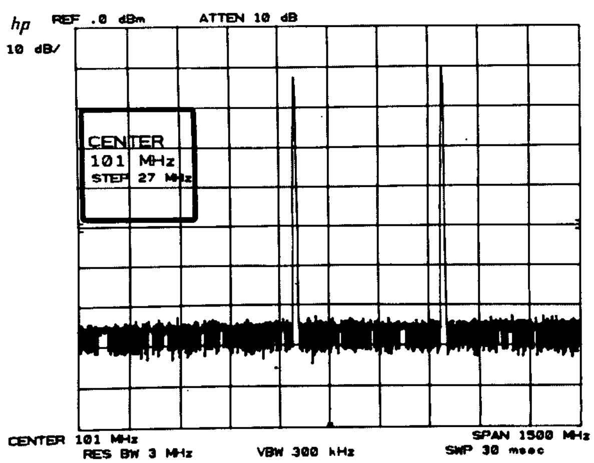
CF STEP SIZE (DATA entry) sets step size to MANUAL. The step size can now be changed and stored. While CF STEP SIZE is in MANUAL, CENTER FREQUENCY ⇧ and ⇩ changes center frequency by the step size value stored in the register. Several functions can be used to enter step size value to the register. When a CF step size is AUTO, the center frequency steps are 10% of the frequency span, even through the CF step size register contains another value.

	Entry Value	CF STEP SIZE **State**
step size AUTO , INSTR PRESET FULL SPAN or LINE power ON	100 MHz	coupled (AUTO)
CF STEP SIZE (DATA entry)	DATA entry value	uncoupled (MANUAL)
MARKER MKR/Δ→ STP SIZE	marker frequency readout	uncoupled (MANUAL)

The step size can be varied from 0 Hz to 1500 MHz to a resolution equal of 1 Hz. It is displayed with the same resolution as center frequency.



When the center frequency is activated with step size in MANUAL, the active function readout includes both the center frequency and the step size value.



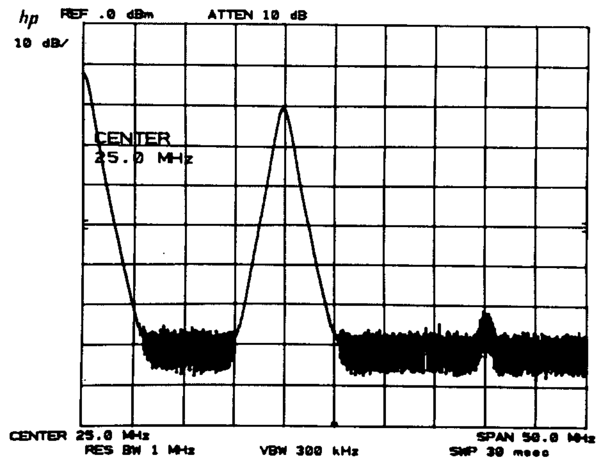
DATA Entry

CF STEP SIZE	Changes the step size in display unit increments.
CF STEP SIZE	Changes the step size in steps equal to one tenth of the frequency span.
CF STEP SIZE	Selects a specific step size to a resolution equal to the current center frequency readout.

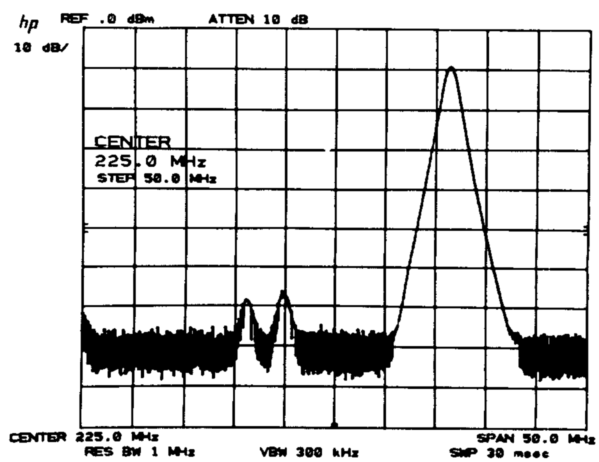
Example

Surveillance of a wide frequency span sometimes requires high resolution. One fast way to achieve this is to take the span in sequential pieces using a tailored center frequency step. This example looks from 0 Hz to 1500 MHz in 50 MHz spans.

First, set a span and start frequency. For a span of 50 MHz press [FREQUENCY SPAN] [5] [0] [MHz -dBm sec] . Set the center frequency to 25 MHz with [CENTER FREQUENCY] [2] [5] [MHz -dBm sec] .



Set the step size to 50 MHz, [CF STEP SIZE] [5] [0] [MHz -dBm sec] , and reactivate center frequency with [CENTER FREQUENCY] .



Now each [⇧] sets the center frequency to the next 50 MHz span for a span-by-span surveillance of the spectrum. (Center frequency = 25 MHz, 75 MHz, 125 MHz, etc.) Center frequency step size can also be defined by the marker. See the MARKER ENTRY portion of Chapter 6.

CHAPTER 9

Chapter 9
SWEEP AND TRIGGER

GENERAL DESCRIPTION

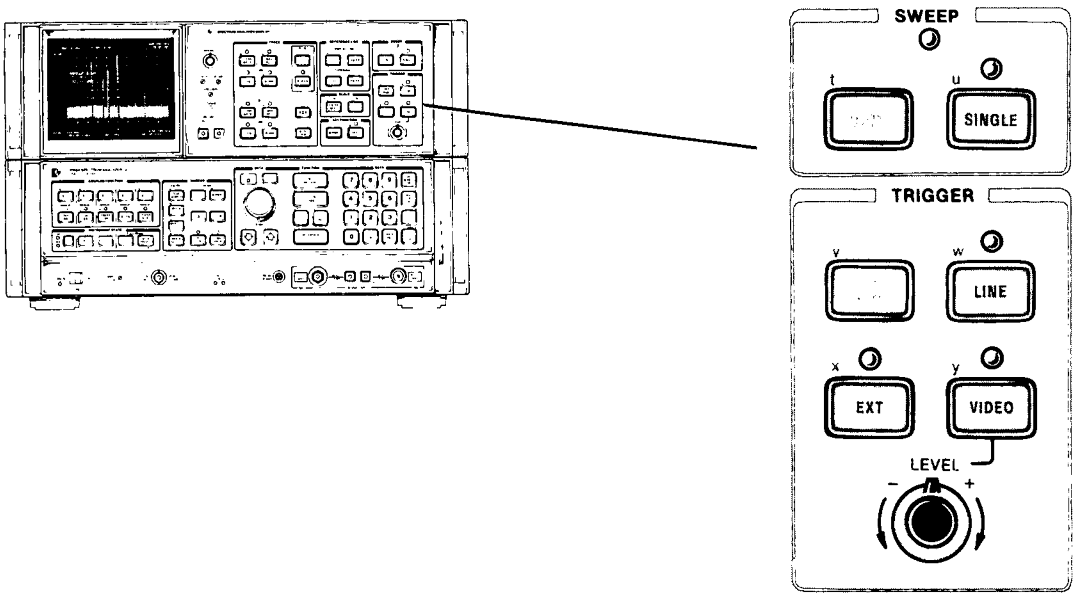
This chapter describes the use of SWEEP and TRIGGER control functions.

SWEEP controls enable:

CONT continuous, or repetitive sweeping (sweep time ≥20 msec).
SINGLE a single sweep, which will repeat only on demand (sweep time ≥20 msec).

TRIGGER controls select the function that begins a sweep:

FREE RUN as soon as possible,
LINE line voltage passes through zero on a positive swing,
EXT an external signal voltage passes through ~1.5V on a positive swing.
VIDEO the level of a detected RF envelope reaches up to the level on the CRT display determined by the LEVEL knob.



SWEEP AND TRIGGER CONTROLS

SWEEP

The spectrum analyzer frequency sweep (sweep times ≥20 msec), once triggered, continues at a uniform rate from the start frequency to the stop frequency unless new data entries are made to the analyzer from the front panel or the HP-IB. With faster sweeps, for example, changes to center frequency appear continuous. With long sweep times, a change in center frequency noticeably suspends the sweep while the analyzer updates its state and readout, then the sweep continues from where it was, tracing out the new spectrum.

The SWEEP light indicates a sweep is in progress. The light is out between sweeps, during data entry and during [FREQ COUNT] gating. (The light is out for sweep times ≤10 msec.)

After a sweep, the next sweep is initiated only if:

- continuous sweep mode is selected or a single sweep demand is made,
- the trigger conditions are met,
- data is not entered continuously from the front panel DATA controls or the HP-IB.

Continuous Sweep

[CONT] enables the continuous sweep mode. Provided the trigger and data entry conditions are met, one sweep follows another as soon as triggered. Pressing [CONT] initiates a new sweep.

Single Sweep

[SINGLE] enables the single sweep mode. Each time [SINGLE] is pressed (including when the SWEEP mode is changed from continuous), one sweep is initiated, provided the trigger and data entry conditions are met. A sweep in progress is terminated and restarted upon [SINGLE] .

Zero Frequency Span Sweep

In zero frequency span, sweep times from 1 μsec to 10 msec are also available. In these sweep times the SWEEP [CONT] and [SINGLE] are disabled. The video signal response is *not* digitally stored (trace modes also disabled), but multiplexed directly onto the display along with the graticule and readouts. The graticule and readouts are refreshed following each fast sweep.

To avoid flicker of the display when external or video triggers are less frequent than once every 25 msec, the analyzer triggers internally. If *only* an external or video trigger is required, press

[SHIFT] [EXT] (x) disables "auto" external trigger feature

or [SHIFT] [VIDEO] (y) disables "auto" video trigger feature

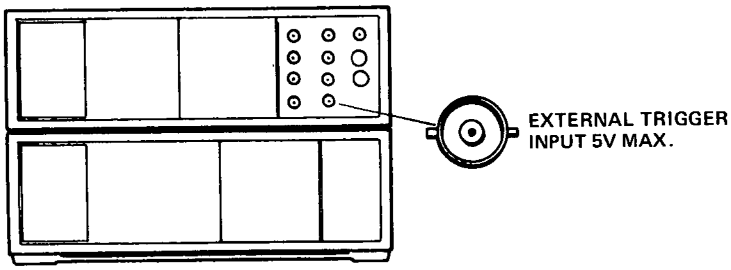
NOTE

For zero frequency span sweep times ≤10 msec and [SHIFT] x or [SHIFT] y, the CRT display graticule and readout depend on triggering. If no trigger is present, the CRT display is blank.

TRIGGER

The analyzer sweep is triggered in one of four selectable modes.

- [FREE RUN] allows the next sweep to start as soon as possible after the last sweep.
- [LINE] allows the next sweep to start when the line voltage passes through zero, going positive.
- [EXT] allows the next sweep to start when an external voltage level passes through ≈1.5V, going positive. The external trigger signal level must be between 0V and +5V.



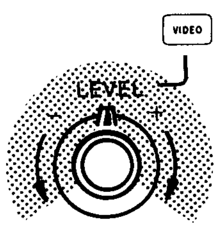
EXTERNAL TRIGGER INPUT

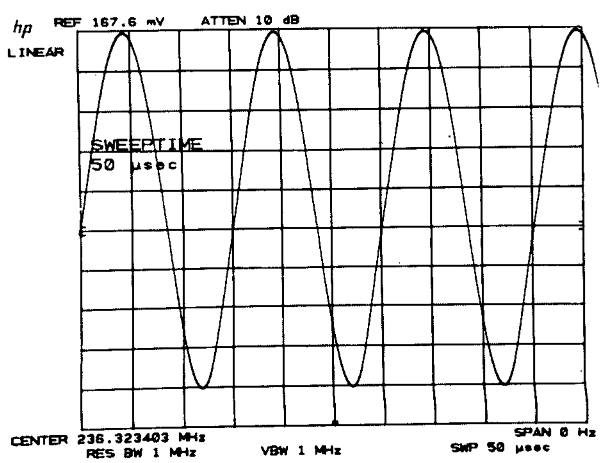
- [VIDEO] allows the next sweep to start if the detected RF envelope voltage rises to a level set by the LEVEL knob. The LEVEL corresponds to detected levels displayed on the CRT between the bottom graticule (full CCW) and the top graticule (full CW).

An RF envelope can trigger the sweep only if it is capable of being traced on the CRT display—that is, if the resolution bandwidth and video bandwidth are wide enough to pass the modulation waveform of an input signal.

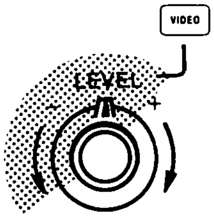
Example

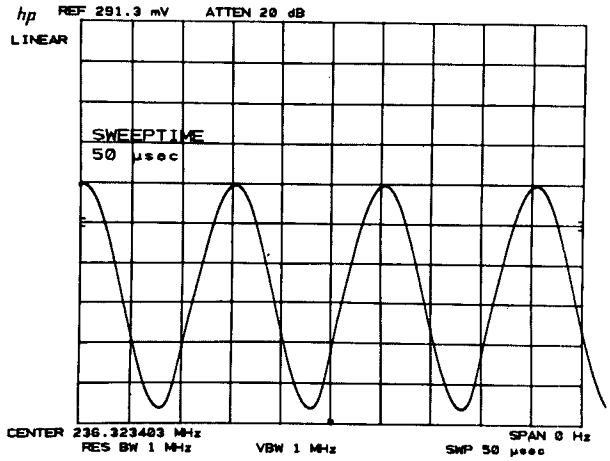
A zero span display of this video waveform will trigger for all LEVEL knob settings.





If the video signal lowers on the display, the LEVEL must be set towards the minus side.



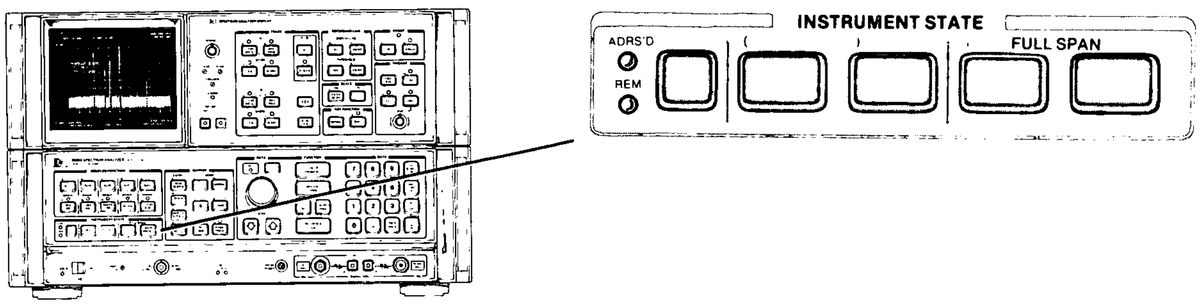


If the level does not cause a trigger within 25 msec, the sweep is triggered anyway to ensure a display. Note that this is true only for sweep times ≤10 msec.

Chapter 10
INSTRUMENT STATE

GENERAL DESCRIPTION

This chapter describes the INSTRUMENT STATE keys. Each key allows access to or activation of a specific set of functions and their values. Some of the sets are built in to the analyzer and some are user defined.



Instrument states that can be selected:

FULL SPAN
INSTR PRESET — A full 0 Hz to 1500 MHz span with coupled operation and *all* the functions set to known states and values.

FULL SPAN
0-1.5 GHz — A full 0 Hz to 1500 MHz span with a minimum of other front panel functions changed.

SAVE 1 — Saves the complete set of current front panel function states and values for later recall. Registers 1 through 6 are available for storage.

RECALL 1 — Recalls the complete instrument state saved in the register called.

LCL — Calls for front panel control after the analyzer has been placed in a remote state by an HP-IB controller.

FULL SPAN INSTRUMENT PRESET

INSTR PRESET provides a convenient starting point for making most measurements. It calls for a full 1500 MHz span, coupled functions, and a 0 dBm reference level, to name a few. LINE power ON automatically calls for an instrument preset.

The states that are set include all the functions and values of

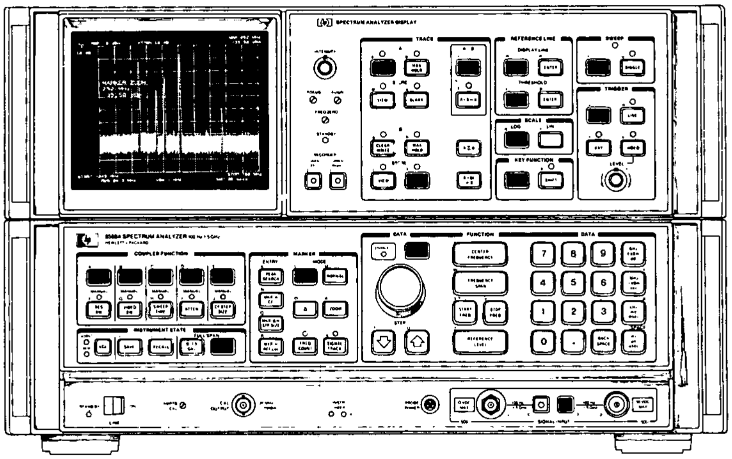
- front panel functions,

and • SHIFT KEY FUNCTIONS,

and • functions accessible only by the HP-IB.

Front Panel Preset

[INSTR PRESET] enables all the front panel functions designated by keys with white lettering. It saves a trace response in TRACE B, but not in A or C.



FUNCTIONS ACTIVATED WITH [INSTR PRESET]

To be precise:

SIGNAL INPUT:	Input 2 selected	100 kHz – 1.5 GHz
FUNCTION:	Start Frequency	0 Hz
	Stop Frequency	1500 MHz
	Reference Level	0 dBm
DATA:	Hold	
COUPLED FUNCTION:	All set to [AUTO], which corresponds to the following values:	
	Resolution Bandwidth	3 MHz
	Video Bandwidth	1 MHz
	Sweep time	20 msec full scale
	Attenuator	10 dB, coupled to maintain < – 10 dBm at input mixer
	Center Frequency Step Size	100 MHz entered in register
TRACE:	A	Clear-Write
	B	Blanked but information in memory saved
	A – B	Off
MARKER:	Off	
INSTRUMENT STATE [SAVE] and [RECALL]	States are saved, including the current state. See [RECALL] [7] below.	
SCALE:	Logarithmic, 10 dB/division	
REFERENCE LINE:	Display line off	5.5 divisions up
	Threshold off	1.0 divisions up

SWEEP: Continuous

TRIGGER: Free run

INSTR CHECK: An internal instrument check routine is run. If a failure is detected, one or both INSTR CHECK LEDs remain lit.

KEY FUNCTION: Normal

[SHIFT] FUNCTIONS: All [SHIFT] functions are disabled. For example, all titling is erased after an instrument preset. Chapter 11, [SHIFT] KEY FUNCTIONS, discusses the implications of activating instrument preset during [SHIFT] FUNCTION use.
If the key is activated (shift light on), [INSTR PRESET] unshifts the key. This is equivalent to pressing [NORMAL].

HP-IB FUNCTIONS:

"D1"	Display size normal
"EM"	Erase trace C memory
"03"	Output format ASCII absolute
"PD"	Pen down
"DA"	Display address set to 3072

Graphic information or control language written into the analyzer memory by HP-IB functions such as graph (GR), plot (PA), label (LB), or display write (DW) is erased unless stored in trace memory B. Instrument preset also rewrites all the display graticule and character readouts into the appropriate section of the display memory.

FULL SPAN 0 – 1.5 GHz

[0–1.5 GHz] immediately sets the COUPLED FUNCTIONs [RES BW], [VIDEO BW] and [SWEEP TIME] to automatic, the start frequency to 0 Hz, and the stop frequency to 1500 MHz. The other front panel functions, [SHIFT] KEY FUNCTIONS or HP-IB only states, are not changed.

SAVING AND RECALLING INSTRUMENT STATES

[SAVE] (DATA keyboard entry) and [RECALL] (DATA keyboard entry) save and recall complete sets of user defined front panel function values. The DATA entry from the keyboard names the register that stores the instrument state. Six registers, [1] through [6], can be saved and recalled. Only another [SAVE] can erase a saved register. The registers contain the last instrument states received, even with a loss of line power (power failure). The registers are maintained with an internal battery supply for about 30 days after a line power failure.

[RECALL] [7] is a special recall function which recalls the instrument state prior to the *last* instrument preset or single function value change, whichever has most recently occurred. It aids in recovering from inadvertent entries.

The current instrument state, if the POWER switch is turned to STANDBY (or if there is a short-term loss of ac line power), can be recovered at POWER ON if [SHIFT] f is activated previous to a power loss.

Some [SHIFT] KEY FUNCTION values or states cannot be saved. Neither can information in the display memories, such as a title or trace.

The [0] register is a buffer for instrument state transfer under remote operation. The [8] and [9] states are for calibration signal adjustments.

Example

When a test sequence is used over and over, the instrument states can be set up in the registers prior to testing for recall during the procedure.

Keying in a specific state:

[INSTR PRESET]

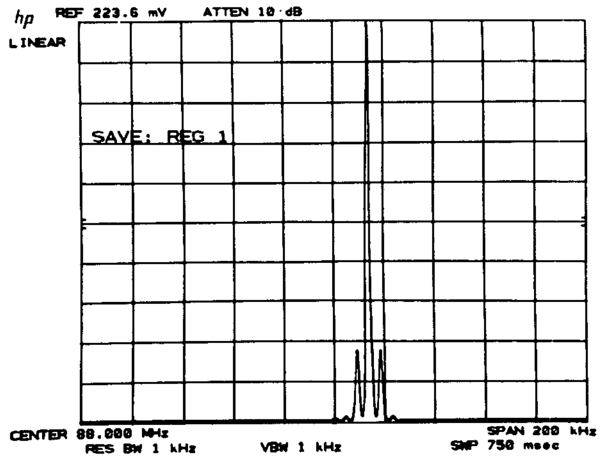
[CENTER FREQUENCY] [8] [8] [MHz -dBm sec]

[FREQUENCY SPAN] [2] [0] [0] [kHz mV msec]

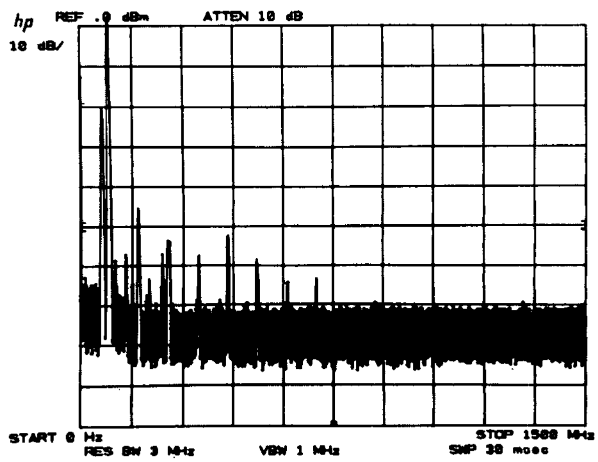
[RES BW] [⇩]

LIN [ ] SCALE

Then save with [SAVE] [1].

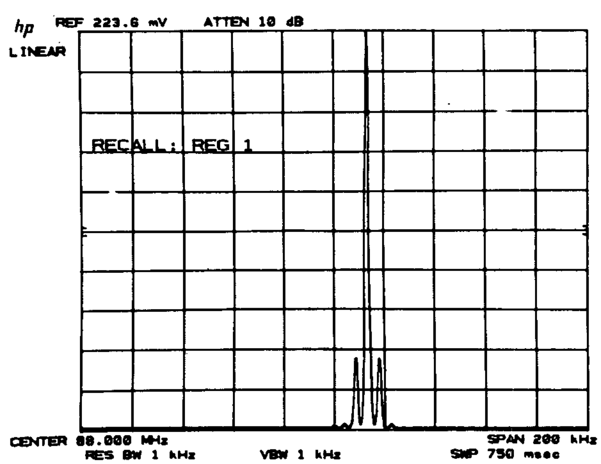


Press [INSTR PRESET].



And recall the last state with [RECALL] [1]. Once the state has been recalled, any function can be used for more detailed measurements.

Note that in this case, the state could also have been recalled with [RECALL] [7].

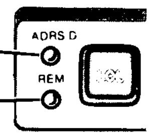


LOCAL OPERATION

[LCL] enables front panel control after an HP-IB remote LISTEN command has been executed. An HP-IB local lockout will disable [LCL] until an HP-IB REN false command is executed, or the LINE power switch is set to STANDBY then back to ON.

Indicates instrument has been addressed through HP-IB.

Indicates instrument is in remote operation.

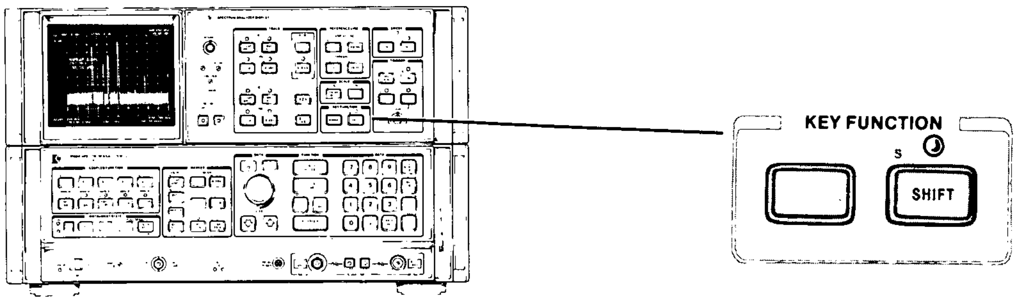


CHAPTER 11

Chapter 11
SHIFT KEY FUNCTIONS

GENERAL DESCRIPTION

This chapter describes access and use of the SHIFT KEY FUNCTIONS.



Shift functions supplement a front panel function or provide unique measurement capabilities. The SHIFT functions are not named on the front panel but are coded by the blue characters beside the keys. For example, the frequency offset function is designated by the code V. On the front panel, the code V is found in the FUNCTION section: V CENTER FREQUENCY

The shift functions are activated by pressing SHIFT and then the front panel key with the appropriate blue code. A complete summary of shift FUNCTIONS is on the facing page. There is an index to all shift functions at the end of this chapter.

Example

Activate the shift function V (frequency offset) with:

Press SHIFT shift light on

Press V CENTER FREQUENCY shift light off and offset function activated

The shift light can always be turned off with NORMAL, which returns the front panel keys to their designated function. NORMAL does not disable the selected shift function (except for title).

DATA Entry

An active shift function value is read out and identified in the active function area of the display, the same as any other function using DATA entry. Once the data has been entered, any other function can be activated. The shift function retains its last value until INSTR PRESET or the LINE power switch is set to STANDBY.

DATA entries to shift functions are made only from the number/units keyboard. The ENABLED light remains off even though data may be entered.

Data is entered (that is, changes the instrument state) only when a units key is pressed. If the entry has no units (an address, for example), use the Hz µV µsec key as the terminator. See Chapter 12 of this manual for further information about the terminator key.

FUNCTION SUMMARY

Amplitude

Function	Code
Amplitude offset	Z
Units: dBm	A
dBmV	B
dBμV	C
voltage	D
Extended reference level range	I
Negative entry	–
Preamp gain, input 1	<
Preamp gain, input 2	>

Diagnostics

Function	Code
Count pilot IF at marker	K
Count signal IF at marker	Q
Count VTO at marker	N
Disable step gain	q
Frequency diagnostic on	R
Inhibit phase lock flags	v
Manual DACS control	J
Measure sweeptime	F
Second LO auto	S
Second LO shift down	T
Second LO shift up	U
Display correction data	w

Instrument State

Function	Code
Save registers locked	(
Save registers unlocked	)

Display

Function	Code
Annotation blanked	o
Annotation on	p
Display correction data	w
CRT beam off	g
CRT beam on	h
Graticule blanked	m
Graticule on	n
Title	E

Error Correction

Function	Code
Execute routine	W
Use correction data	X
Do not use correction data	Y
Display correction data	w

Frequency

Function	Code
Counter resolution	=
Frequency offset	V
Negative entry	–

General

Function	Code
HP-IB Service request	r
Enter HP-IB address	P
Power on in last state	f
Display Address	z
Display Write	|
Max mixer input level	,

Marker

Function	Code
Counter resolution	=
Continue sweep from marker	t
Enter $\Delta \rightarrow$ span	O
Noise level on	M
Noise level off	L
Stop single sweep at marker	u

Trace

Function	Code
A + B → A	c
Detection: normal	a
positive peak	b
negative peak	d
sampling	e
Trace C: blank trace C	k
B ⇄ C	i
B → C	l
view trace C	j
Video averaging on	G
Video averaging off	H

Trigger-Zero Span

Function	Code
[EXT] Without 25 msec triggering	x
[VIDEO] Without 25 msec triggering	y

ALPHABETICAL KEY CODE SUMMARY

Code	Function
A	Amplitude in dBm
B	Amplitude in dBmV
C	Amplitude in dBμV
D	Amplitude in voltage
E	Title
F	Measure sweep time
G	Video averaging on
H	Video averaging off
I	Extended reference level range
J	Manual DACS control
K	Count pilot IF at marker
L	Noise level off
M	Noise level on
N	Count VTO at marker
O	Enter $\Delta \rightarrow$ span
P	Set HP-IB address
Q	Count signal IF at marker
R	Frequency diagnostic on
S	Second LO auto
T	Second LO shift down
U	Second LO shift up
V	Frequency offset
W	Execute error correction routine
X	Use correction data
Y	Do not use correction data
Z	Amplitude offset
a	Normal detection
b	Positive peak detection
c	A + B → A
d	Negative peak detection
e	Sample detection
f	Power on in last state
g	CRT beam off
h	CRT beam on
i	B ⇄ C
j	View trace C
k	Blank trace C
l	B → C
m	Graticule blanked
n	Graticule on
o	Annotation blanked
p	Annotation on
q	Disable step gain
r	HP-IB service request
t	Continue sweep from marker
u	Stop single sweep at marker
v	Inhibit phase lock flags
w	Display correction data
x	[EXT] without 25 msec triggering
y	[VIDEO] without 25 msec triggering
z	Display address
–	Negative entry
=	Counter resolution
(	Save registers locked
)	Save registers, unlocked
<	Preamp gain, input 1
>	Preamp gain, input 2
|	Display write
,	Max mixer input level

NEGATIVE DATA KEYBOARD ENTRY

Entering negative data from the DATA keyboard requires the use of a negative symbol prefix on the number entry.

Negative entry: [SHIFT] [HOLD] (–)

For example, to enter a negative 100 MHz offset frequency:

Press [SHIFT] [CENTER FREQUENCY] (V) to activate frequency offset

Press [SHIFT] [HOLD] (–) [1] [0] [0] [MHz -dBm sec] to enter a negative frequency.

Not all values can be entered with a negative prefix. For example, a negative entry to a voltage reference level enters the positive value.

Negative entries in dB can be made with the –dBm units key or the negative prefix with the +dBm units key. If both negative prefix and [Hz µV µsec] are used, the value is entered as positive.

FREQUENCY AND AMPLITUDE OFFSET

The CRT display amplitude and frequency readout can be offset. Entering an offset does not affect the trace.

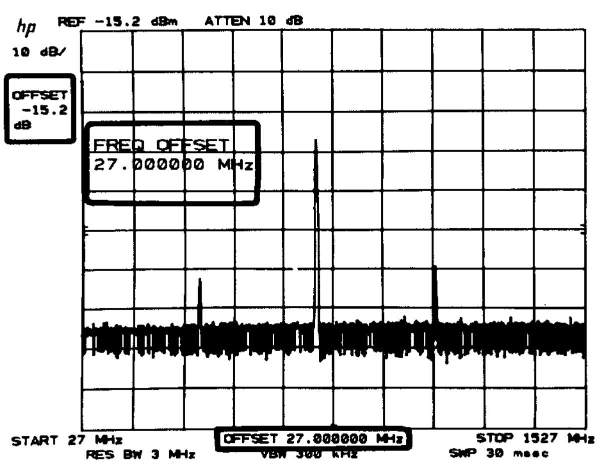
Frequency offset: [SHIFT] [CENTER FREQUENCY] (V) (DATA keyboard entry)

Amplitude offset: [SHIFT] [REFERENCE LEVEL] (Z) (DATA keyboard entry)

Offset entries are added to all the frequency or amplitude readouts on the CRT display, including marker, display line, threshold, start frequency, and stop frequency.

Function

To eliminate an offset, activate the offset and enter zero. [INSTR PRESET] also sets the offsets to zero. Offsets are stored with the [SAVE] functions for recall with [RECALL]. When an offset is entered, its value is displayed on the CRT.

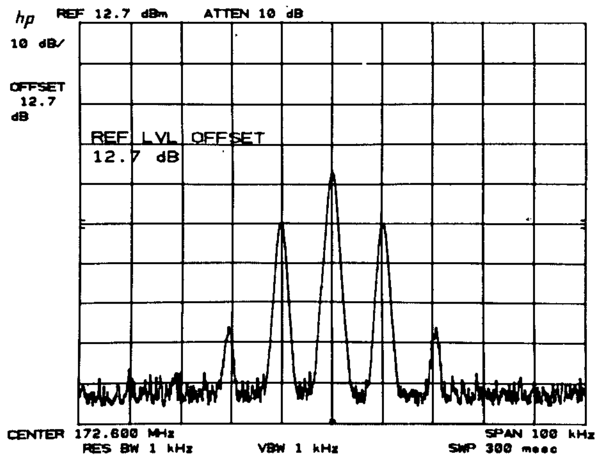


DATA entry from the keyboard can be in Hz, kHz, MHz, or GHz for frequency offset and in dB, –dB, mV, or µV for amplitude offset. The amplitude offset readout is always in dB. An amplitude offset entry in voltage is converted to dB offset.

The offset range for frequency is –99.999999990 GHz to +99.999999999 GHz in 1 Hz steps. The amplitude offset range is greater than ±100 dB in 0.1 dB steps. Least significant digits are rounded for frequency offset entries and dropped for amplitude offset entries.

Example

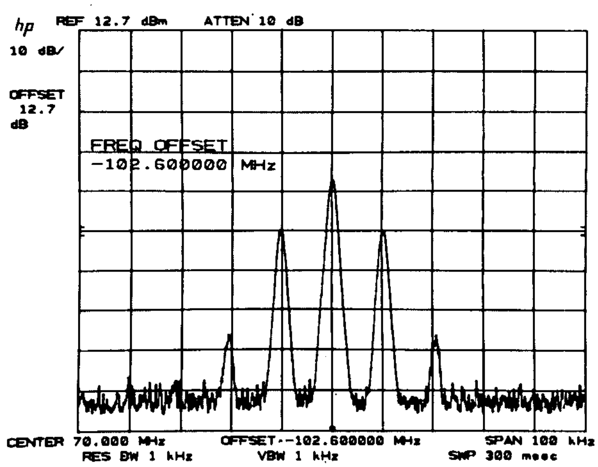
An 102.6 MHz up converter with 12.7 dB attenuation is placed between a signal source and the spectrum analyzer. The offsets can be set so that the CRT display shows the trace referenced to the signal as input to the converter.



Amplitude offset is entered as a positive value to compensate (offset) the loss of the converter.

Press SHIFT REFERENCE LEVEL (Z) 1 2 . 7 GHz +dBm dB

Note that the original REF LEVEL of 0 dBm is now changed to 12.7 dBm also.



Frequency offset is entered as a negative value since the input frequency to the converter is lower than the output.

Press SHIFT CENTER FREQUENCY (V) SHIFT

HOLD (–) 1 0 2

. 6 MHz –dBm sec

INPUT MIXER LEVEL

As the reference level is changed, the coupled input attenuator is changed to keep the power levels of on-screen signals below –10 dBm at the input mixer. (The input mixer level is the input signal level minus the attenuator setting.) This input mixer level can be changed in 10 dB steps by pressing

SHIFT 0-2.5 GHz (,) (DATA keyboard entry)

An input mixer level of –50 dBm ensures that the analyzer has best dynamic range, as long as the input signal's total power level is below the analyzer's reference level. Also see Appendix D.

Instrument preset resets the input mixer level to –10 dBm.

PREAMPLIFIER GAIN

Similar to the amplitude offset functions, the preamplifier gain function allows a positive or negative amplitude offset to all the amplitude readouts. The offsets are *subtracted* from the amplitude readouts so that the displayed amplitudes represent the power levels at the *input* of the preamplifier. Each signal input can be offset by different amounts.

Preamp gain, input 1: SHIFT < (DATA keyboard entry)

Preamp gain, input 2: SHIFT > (DATA keyboard entry)

The < key is beside Input 1, and the > key is beside the Input 2.

The offset is not read out on the CRT. Instrument preset resets the gains to 0 dB.

AMPLITUDE UNITS SELECTION

Shift key codes A through D each select a particular amplitude unit for the reference level scale, marker, display line, and threshold readouts. An amplitude units change does not affect the absolute power level calibration.

SHIFT KEY FUNCTION		AMPLITUDE UNITS
SHIFT A	or INSTR PRESET	dBm
SHIFT B		dBmV
SHIFT C		dBμV
SHIFT D		voltage

The keys for these functions are located in the COUPLED FUNCTION group.

EXTEND REFERENCE LEVEL RANGE

Normally the reference level can be set from −89.9 dBm to +30.0 dBm in coupled operation. The limits of the range can be extended to a maximum of −139.9 dBm and +60.0 dBm.

Press SHIFT ATTEN (I).

The lower limit of reference level depends on resolution bandwidth, scale, and attenuation.

Scale	Resolution Bandwidth	Minimum reference level with extended reference level	
		10 dB attenuation	0 dB attenuation
log	≤1 kHz	−129.9 dBm	−139.9 dBm
log	≥3 kHz	−109.9 dBm	−119.9 dBm
linear	≤1 kHz	−109.9 dBm	−119.9 dBm
linear	≥3 kHz	−89.9 dBm	−99.9 dBm

When the reference level is set at a minimum, the level may change if either scale or resolution bandwidth is changed. The extended range is disabled with instrument preset.

COUNTER RESOLUTION

When FREQ COUNT is activated, the frequency of the signal marked by the active marker is counted. For more details, see MARKER FREQ COUNT, Chapter 6. In this mode, the resolution of the count is the same as the center frequency readout. To increase the resolution,

=
press SHIFT FREQ COUNT (DATA keyboard entry)

For spans ≤2 MHz, the data entry sets the least frequency digit to be counted. For example:

DATA entry	**Readout for 100 MHz**
100 kHz	100.0 MHz
10 kHz	100.00 MHz
1 kHz	100.000 MHz
100 Hz	100.0000 MHz
10 Hz	100.00000 MHz
1 Hz	100.000000 MHz

Counter resolution can be set between 1 Hz and 100 kHz. The resolution of the counter frequency will remain fixed until changed with a counter resolution data entry or until INSTR PRESET is used. The counter resolution cannot be stored with SAVE .

Values entered other than decade numbers, such as 25 Hz and 326 kHz, will be rounded to the next legal value. For example, a counter resolution data entry of 25 Hz will be entered as 10 Hz, and 326 kHz will become 100 kHz resolution.

MARKER SWEEPS

When a marker is displayed, the sweep can be made to stop at the active marker and to continue from the active marker. The front panel continuous sweep function is suspended, but the sweep trigger and data conditions must still be met. See Chapter 9, SWEEP AND TRIGGER.

Stop Sweep at Marker, TALK after Marker

To stop the sweep at the marker,
press MARKER NORMAL and
press SHIFT u.
A marker must be activated to enter this sweep function.

Each time a sweep is triggered, it stops at the marker, even if the marker has been moved. A marker being moved when the sweep passes may not stop the sweep.

To disable the stop sweep at marker functions,
press MARKER OFF or INSTR PRESET .

In remote operation, the analyzer will not TALK until the trace sweep stops at the marker. TALK is suspended by keeping the HP-IB Data-Valid line not true until the marker is placed.

Continue Sweep from Marker

To start the sweep at the active marker, it is first necessary to activate the stop-sweep-at-marker function above. Then
press SHIFT t. これを押す度に Single Sweep する

Each time SHIFT t is pressed, the sweep will start at the active marker, continue through a full sweep back to the same marker, and stop.

GRATICULE AND ANNOTATION ON/OFF

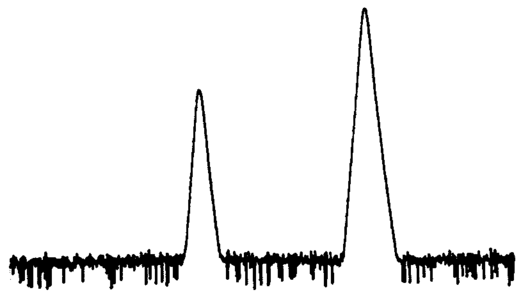
The graticule and character readouts can be selectively blanked with key functions. This is valuable when alternative graphics are drawn on the CRT through the HP-IB.

Graticule

Blank: press SHIFT m
On: press SHIFT n

Annotation

Blank: press SHIFT o
On: press SHIFT p



Display with annotation (characters) and graticule blanked.

Display blanking does not affect HP-IB input/output of instrument function values or trace information.

CRT BEAM ON/OFF

The CRT beam power supply can be turned off to avoid unnecessary wear on the CRT if the analyzer is operated unattended. *Reducing intensity* or *blanking* the trace does *not* reduce wear.

Beam off: press SHIFT g
Beam on: press SHIFT h
CRT beam power does not affect HP-IB input/output of instrument function values or trace information.

DISPLAY CORRECTION DATA AND SPECIAL MESSAGES

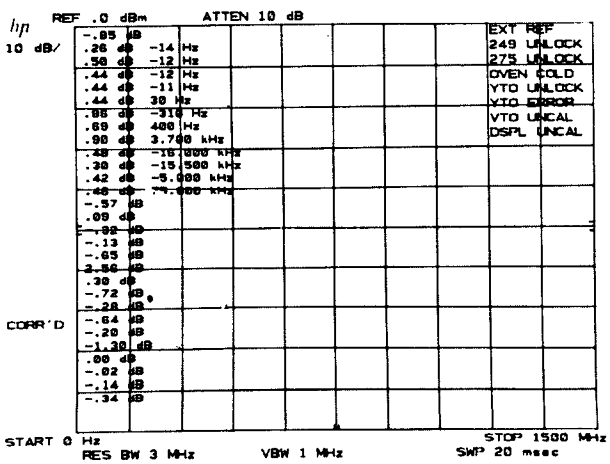
The correction data generated from the error correction routine can be displayed.

Display correction data: press SHIFT w (lower case)
Do not display correction data: press INSTR PRESET

The readout is detailed in this chapter under ERROR CORRECTION ROUTINE.

The instrument operating special messages can be displayed by disrupting the analyzer's operation.

Display warning messages: press SHIFT v (by inhibiting phase lock flag)
Do not display special messages: press INSTR PRESET



BOTH CORRECTION DATA AND SPECIAL MESSAGES DISPLAYED

TITLE

The user can write a message in the top CRT display line. When the title is activated, the front panel blue characters, number keyboard numbers, decimal, backspace, and space can be typed onto the top line starting at the left of the display. The full width of the display can be used; however, marker readout may interfere with the last 16 characters of the title.

Activate title:	[SHIFT] E (shift light on)
Enter text	abcdefghijklmnopqrstuvwxyz ABCDEFGHIJKLMNOPQRSTUVWXYZ /#&=(),>< 0123456789. [space]
To end a title:	press [NORMAL] (shift light off)

A title will remain on the display until the title function is activated again, [INSTR PRESET] is pressed, or an instrument state is recalled with [RECALL].

To erase a title without changing the instrument state, end the title function if still active, then press [SHIFT] E [NORMAL]

A + B → A

A + B → A enables the restoration of the original trace A after a [A−B→A] has been activated. A + B →A is executed with both Trace A and Trace B in [VIEW] :
press [SHIFT] c.

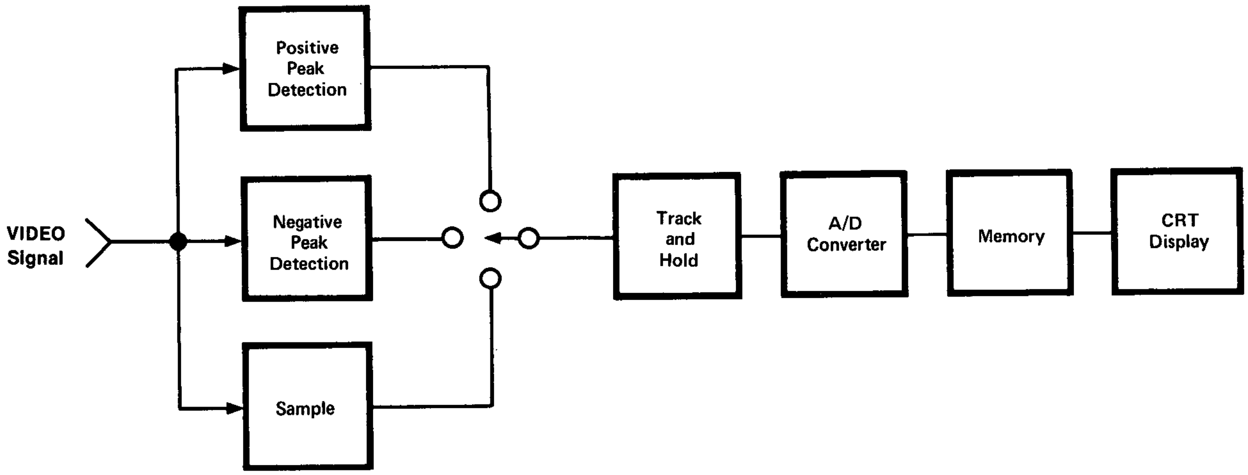
When executed, [A−B→A] is turned off and the amplitude in trace B is added to the amplitude in trace A (in display units). The result is then written into trace A.

Additional A + B → A executions will each add another trace B response to the cumulative trace A.

TRACE DETECTION MODES

One of four detection techniques can be selected for displaying trace information.

Mode	Access	Use
normal	[INSTR PRESET] **or** [SHIFT] a	• Most measurements
sample	[SHIFT] e	• Noise Level measurements • Zero frequency span waveforms for sweep times ≥20 msec • Video averaging
positive peak	[SHIFT] b	• Diagnostic aids for servicing
negative peak	[SHIFT] d	



During a sweep, only a specified amount of time is available for writing data into each of the 1001 trace memory addresses. In two of these time periods, the positive and negative peak detectors obtain the maximum and minimum IF signal excursions, respectively, and store these values in *alternate* trace memory addresses. This technique allows a graphic presentation of noise on the CRT display.

Normal Mode

In normal mode, a detection algorithm selectively chooses between the positive and negative peak values to be displayed. The choice is made dependent upon the type of VIDEO signal present.

Data from the positive peak detector (signal maximums) will always be displayed in the odd addresses trace memories (1, 3, ...1001). If, within the time period following the storage of a value in an odd address memory, there is no change in VIDEO signal level, the positive peak detector value will also be stored in the even address. In other words, the even addressed memory will also contain positive peak detection data if the signal during that time period is monotonic. Negative peak detector data (VIDEO signal minimum) will be stored in the even addressed trace memory if the signal has a point of inflection during the time period.

Normal mode is selected with instrument preset.

Sample Mode

In the sample mode, the *instantaneous* signal value of the final analog-to-digital conversion for the time period is placed in memory. (As sweep time increases, many analog-to-digital conversions occur in each time period, but only the final, single value can be stored.)

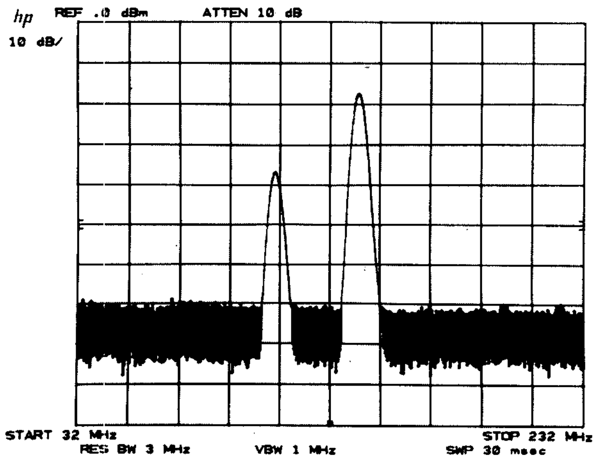
Sample mode is selected automatically for video averaging and noise level.

Positive and Negative Peak Modes

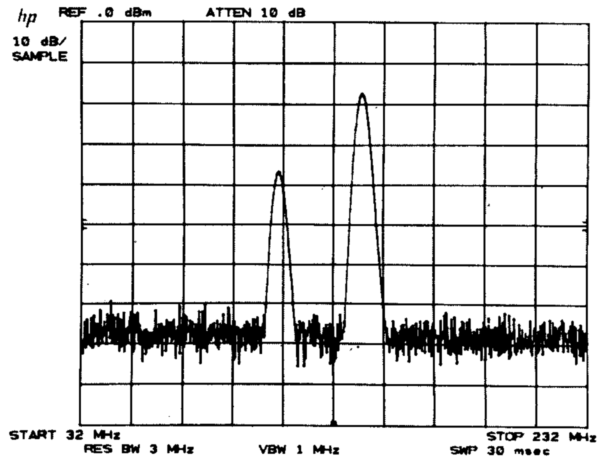
Positive and negative peak modes store signal maximums and minimums, respectively, in all trace memories.

Readout

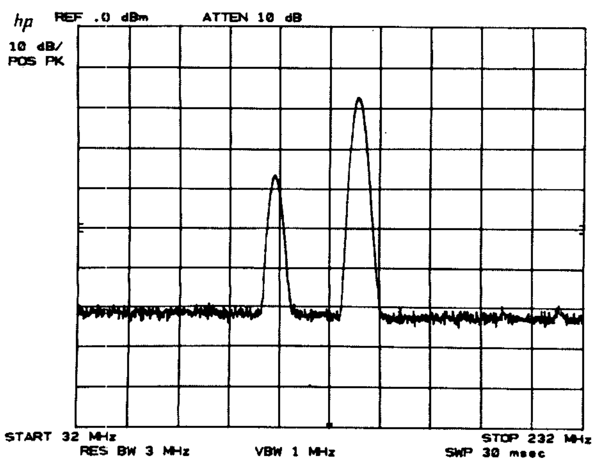
Here, the same signal response is displayed with each trace detection mode.



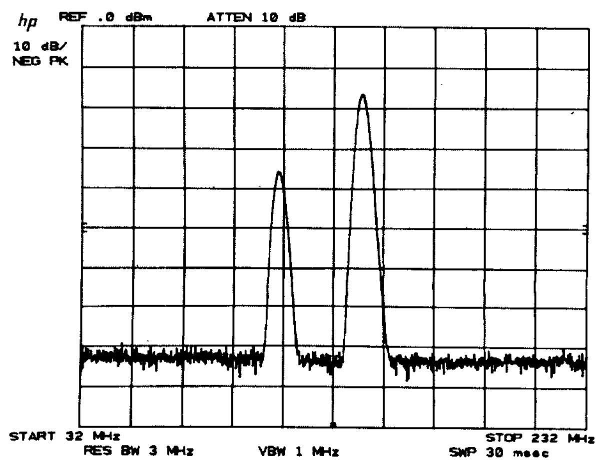
NORMAL



SAMPLE



POSITIVE PEAK



NEGATIVE PEAK

TRACE C

A third trace memory is available for the storage and display of trace information. Only the storage modes (view and blank) can be used.

View C: SHIFT j
Blank C: SHIFT k

These are analogous to the TRACE A and B modes discussed in Chapter 5.

Trace C cannot be written into directly from the analyzer except when video averaging is used.

Trace information from B can be transferred to C. To transfer from TRACE B to TRACE C, use

B → C: SHIFT B−DL →B

The sweep will be suspended, the trace in memory B will be read and written into trace C from left to right in about 20 msec. Trace C is viewed. Sweeping will then resume from where it was suspended. The trace information in B is not changed.

To exchange traces B and C,

B ⇄ C: [SHIFT] i

The trace information in B and C is interchanged point for point from left to right in about 20 msec. If trace B was not displayed, it remains undisplayed. If trace C was not displayed, it remains undisplayed.

To store TRACE A into trace C, the trace A data must first be transferred into trace B:

press [A⇄B] [SHIFT] l (which also erases last trace C)
or press [A⇄B] [SHIFT] i (which also saves last trace C in B)

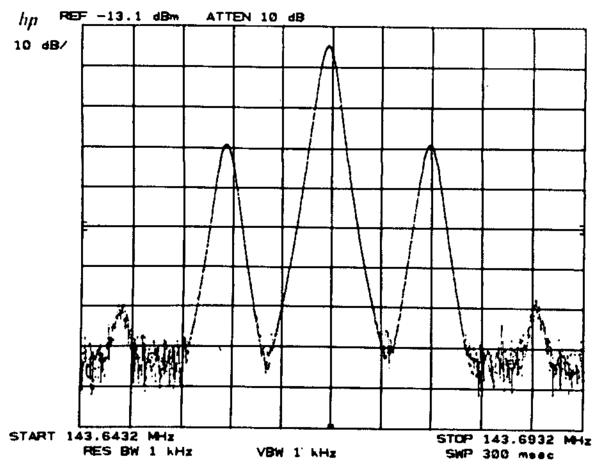
Example

Comparisons of up to three different signal traces can be made simultaneously using traces A, B, and C. In this example, the modulation level of a signal will be changed for each trace. To start, clear the display with [BLANK] A, [BLANK] B, and [SHIFT] k.

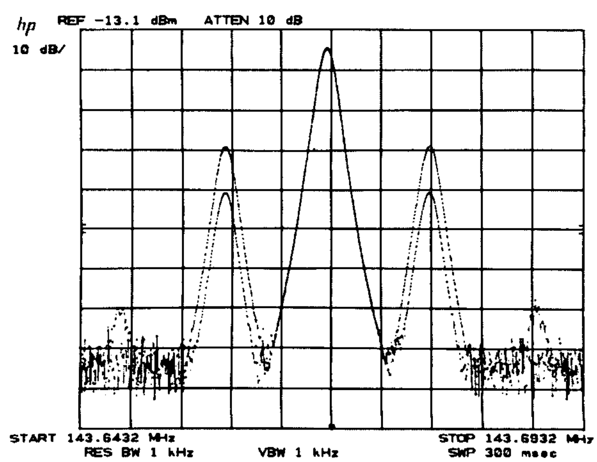
The signal with the desired level of modulation will be stored in trace C:

Press [CLEAR-WRITE] B and allow one sweep.

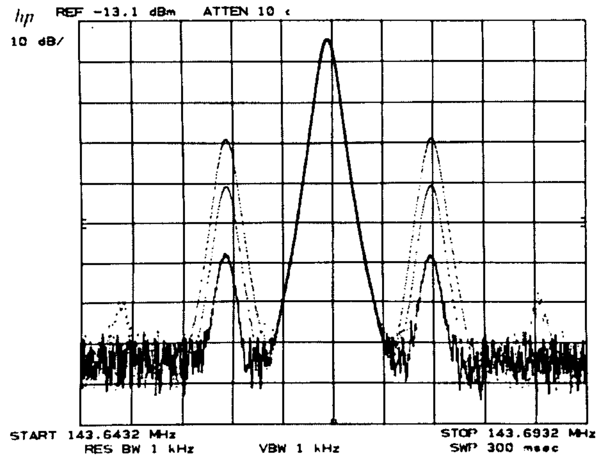
Press [SHIFT] l which writes the trace from B into C.



Change the modulation level, allow one sweep, and store in B with [VIEW] B.



Change the modulation level again and store in A, press [CLEAR-WRITE] A, allow one sweep, and press [VIEW] A. The three traces are differentiated by intensity.



VIDEO AVERAGING

Video averaging is a trace display routine that averages trace responses from sweep to sweep without requiring a narrow video bandwidth. (Averaging with the video bandwidth is discussed in Chapter 8, COUPLED FUNCTION [VIDEO BW]). Both video averaging and reducing video bandwidth are primarily used to improve the analyzer's ability to measure low level signals by smoothing the noise response.

To activate video averaging (and sample detection mode),

press [SHIFT] [VIDEO BW] (G) (DATA keyboard entry)

To disable video averaging, press [SHIFT] [SWEEP TIME] (H)

CAUTION

Video averaging may result in an uncalibrated amplitude display when

$$\frac{\text{frequency span}}{\text{Resolution Bandwidth}} > 1000$$

Readout in the active function display is "VID AVG 100." The number represents the maximum number of samples (or sweeps) for complete averaging. The DATA entry can be used to change the maximum sample number in integers from 0 to 32767. A unity sample limit allows direct writing of analyzer response into Trace C (see Trace C below). A 100 sample limit is selected upon instrument preset. The higher the sample limit, the more smoothing possible. Averaging with high sample limits can provide more smoothing than the 1 Hz video bandwidth.

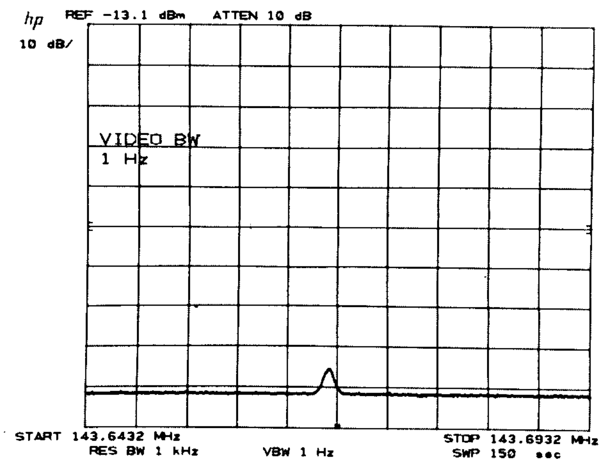
During video averaging, the current sample being taken is read out at the left of the display.

The advantage of video averaging over narrowing the video filter is the ability of the user to see changes made to the amplitude or frequency scaling of the display while smoothing the noise response. For example, when a 100 Hz video bandwidth is used with a 200 kHz frequency span, the sweep time is 2 seconds. With this sweep time almost a full sweep has to pass before any center frequency change can be seen on the trace. If video averaging is used instead of the narrow video bandwidth, any change to center frequency will be seen immediately, even though full averaging will take roughly 6 seconds. (Any change to control settings such as CENTER FREQUENCY, FREQUENCY SPAN, etc., will cause the video averaging process to be restarted.)

Example

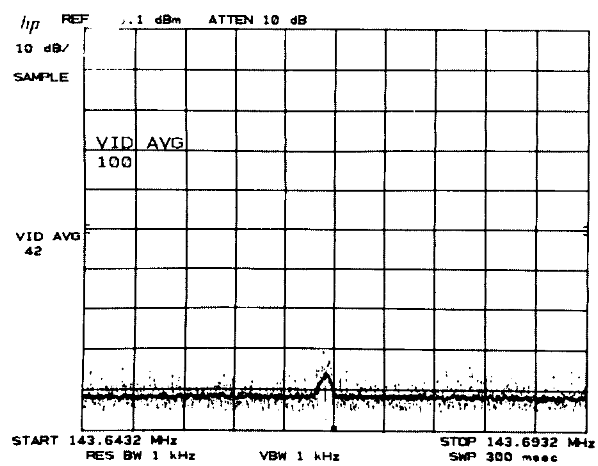
To display very low level signal responses, very narrow resolution and video bandwidths are required. The accompanying increase in sweep time can make measurements cumbersome. Video averaging allows the display of low level signals without the long sweep time.

Viewing a low level signal with a video bandwidth of 1 Hz requires a 150 second sweep.



Disable the narrow resolution and video filters by pressing the [AUTO] key (above [VIDEO BW] G) and start video averaging by pressing [SHIFT] [VIDEO BW].

Now the low level signals begin to show quickly. Changes to the frequency range or amplitude scale will restart the sampling to show the signals quickly, without having to wait 150 seconds. In fact, the video averaging shown took 42 x 300 msec = 12.6 sec, plus the internal computation time, 42 x 100 msec = 4.2 sec, for a total of 16.8 sec.



Video Averaging Algorithm

The averaging of *each* amplitude point depends upon the number of samples already taken and last average amplitude.

$$\overline{y_n} = \frac{n-1}{n} \times \overline{y}(n-1) + \frac{1}{n} y_n$$

where $\overline{y_n}$ latest average amplitude value in display units

n current sample number

$\overline{y_{n-1}}$ last average amplitude in trace memory (TRACE A or B)

y_n new amplitude entry from analyzer (Trace C)

The new amplitude value, $\overline{y_n}$, is weighted more heavily by the last average amplitude $\overline{y_{n-1}}$ than the new amplitude entry, y_n.

When n equals the limit set (e.g. 100, the preset limit), the last average amplitude is gradually replaced with new data. Thus, the average will follow a slowly changing signal response, particularly if the sample limit is small.

Trace C

Video averaging requires the use of trace memory C. When video averaging is activated, the input signal response is written into trace C, the averaging algorithm is applied to these amplitudes and the results written into TRACE A. Thus, two traces are displayed: the input signal in C and the averaged signal in A.

Trace C may be blanked without affecting the operation of video averaging.
Press [SHIFT] k
Trace C may be written into as traces A and B if a video average sample limit of one is selected.

Press [SHIFT] [VIDEO BW] (G) [1] [Hz µV µsec]

If either trace A or B is in a write trace mode, the analyzer response will also be written into trace C.

EXTERNAL AND VIDEO TRIGGER

The front panel [EXT] and [VIDEO] trigger modes automatically keep the display refreshed in zero frequency spans for sweep times less than 20 msec. To eliminate the automatic refresh feature:

For external triggering, press [SHIFT] [EXT] (x)

For video triggering, press [SHIFT] [VIDEO] (y)

LOCKING SAVE REGISTERS

After saving instrument states in one or more of the six registers, 1 through 6, the registers can be secured from being written over and destroyed. The recall function is not affected.

Lock: [SHIFT] [SAVE] (()

Unlocked: [SHIFT] [RECALL] ()) or [INSTR PRESET]

When locked, an attempt to [SAVE] will write "SAVE LOCKED" on the CRT and no DATA entry can be made.

ERROR CORRECTION ROUTINE

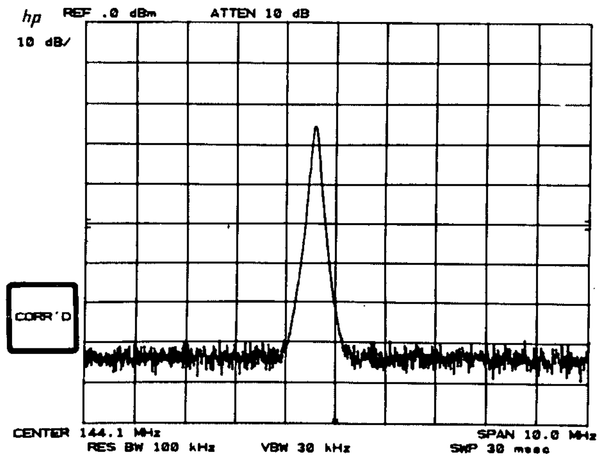
A built-in analyzer routine measures and records the amplitude and frequency error factors due to a number of parameters, then corrects the display for them. The routine takes about 1½ minutes to run. When complete, instrument preset will be called and the correction factors applied.

Connect CAL OUT to SIGNAL INPUT 2.
Execute the routine: [SHIFT] W
Use correction factors: [SHIFT] X
Do not use correction factors: [SHIFT] Y
Display correction factors: [SHIFT] w

If "ADJUST FREQ ZERO" appears on the CRT, manual calibration adjustment is necessary before the routine can be successfully run. See GENERAL INFORMATION for the manual calibration procedure.

The correction factors are saved using an internal battery supply for about a 30-day period after line power failure. If the battery supply should be exhausted, all the values will be set to zero.

Indicates that the routine has been run and the display is corrected.



Correction can be turned on or off using SHIFT X and SHIFT Z after the routine has been successfully completed.

For more information on accuracy, see the HP 8568B Spectrum Analyzer Data Sheet.

The readout of the correction factors is as follows:

Line (top to bottom)	Parameter	Correction Values Displayed
1	LOG and LIN scale, BW <100 kHz	Amplitude
2	RES BW = 10 Hz	Both Amplitude (dB) and Frequency (Hz)
3	30 Hz	
4	100 Hz	
5	300 Hz	
6	1 kHz	
7	3 kHz	
8	10 kHz	
9	30 kHz	
10	100 kHz	
11	300 kHz	
12	1 MHz	
13	3 MHz	
14	LOG and LIN scale, BW ≥ 100 kHz	Amplitude
15	2nd local oscillator frequency shift	
16	30 dB gain (LIN operation only)	
17	20 dB gain (LIN operation only)	
18	10 dB gain (LIN operation only)	
19	50 dB step gain errors	
20	40 dB	
21	30 dB	
22	20 dB	
23	10 dB	
24	0 dB	
25	– 10 dB	
26	– 20 dB	
27	offset error 2 dB/ LOG	
28	offset error 5 dB/ LOG	
29	offset error 10 dB/ LOG	

[SHIFT] FUNCTION Index

All the shift functions are listed below. (DATA) indicates the functions that use a number and unit entry.

GENERAL

	CODE	DISABLE CODE OR KEY	PAGE
Display Address (DATA)	z		*
Display Write (DATA)	|		*
HP-IB service request	r		*
HP-IB address (DATA)	P		*
Power on in last state	f		89
Max. mixer input level	,		96

FREQUENCY AND AMPLITUDE

	CODE	DISABLE CODE OR KEY	PAGE
Amplitude offset	Z		95
Amplitude units selection			
dBm	A		97
dBmV	B		97
dBμV	C		97
voltage	D		97
Extended reference level range (DATA)	I		97
Frequency offset (DATA)	V		95
Input mixer level	,		96
Negative entry (DATA)	–		95
Preamp gain, Input 1 (DATA)	<		97
Preamp gain, Input 2 (DATA)	>		97

MARKER

	CODE	DISABLE CODE OR KEY	PAGE
Counter resolution	=	=	98
Continue sweep from marker	t	MARKER [OFF]	98
Enter Δ → Span	O		57
Noise Level on	M		63
Noise Level off	L		63
Stop single sweep at marker, TALK after marker	u	MARKER [OFF]	98

DISPLAY

	CODE	DISABLE CODE OR KEY	PAGE
Annotation blanked	o		99
Annotation on	p		99
CRT beam off	g		99
CRT beam on	h		99
Display correction data	w		99
Frequency diagnostic on	R		*
Graticule blanked	m		99
Graticule on	n		99
Title	E	[NORMAL]	100

TRACE

	CODE	DISABLE CODE OR KEY	PAGE
A + B → A	c		100
Detection Modes:			
normal	a		100
positive peak	b		100
negative peak	d		100
sample	e		100
Trace C			
blank C	k		102
B ⇄ C	i		103
B → C	l		102
view C	j		102
Video averaging on	G		104
Video averaging off	H		104

TRIGGER, ZERO SPAN, SWEEP <20 msec

	CODE	DISABLE CODE OR KEY	PAGE
[EXT] without 25 msec trigger	x	[EXT]	106
[VIDEO] without 25 msec trigger	y	[VIDEO]	106

INSTRUMENT STATE

	CODE	DISABLE CODE OR KEY	PAGE
Save Registers locked	(		106
Save Registers unlocked	)		106

ERROR CORRECTION

	CODE	DISABLE CODE OR KEY	PAGE
Execute Routine	W		106
Use data (display corrected)	X		106
Do not use data (display not corrected)	Y		106
Display correction data on CRT	w		106

DIAGNOSTIC AIDS

To aid in servicing the spectrum analyzer, there are a number of diagnostic shift functions. These functions are listed here. Their operation and use are covered in the HP 8568B Service Manual.

	CODE		CODE		CODE
Count pilot IF at marker	K	Inhibit phase lock flags	v	Second LO auto	S
Count signal IF at marker	Q	Disable step gain	q	Second LO shift down	T
Count VTO at marker	N	Manual DACS control	J	Second LO shift up	U
Frequency diagnostic on	R	Scan time measure	F		

* See Section II of this manual.

CHAPTER 12

Chapter 12
USER DEFINED KEYS

GENERAL DESCRIPTION

This chapter describes the procedure for defining a numeric key(s) to allow the storage and execution of command strings. The procedure for remote storage and execution of command strings is contained in Section II of this manual.

ENTERING A COMMAND STRING

The title mode must be activated to enter a command string. When the title mode is activated, the front panel blue characters, numeric keys, decimal, backspace, and space can be entered onto the top line starting at the upper left corner of the display. The full width of the display can be used (58 characters total).

Activate title: [SHIFT] E (shift light on)
Enter command string: CF20MZSP2MZST50MS (up to 58 characters)

center frequency = 20 MHz
frequency span = 2 MHz
scan time = 50 msec

To end a command string: [NORMAL] (shift light off)

KEY DEFINITION

After a command string is entered into the title block, it is stored under a defined numeric key(s):

Press: [SHIFT] (shift light on)
Select any numeric key(s) (0 – 999): 10 (shift light off)
Terminate by pressing: [kHz mV msec]

NOTE

The [kHz mV msec] key must be pressed to terminate the key definition procedure. If it is not, the command string will not be stored under the numeric key(s).

EXECUTING A SOFT KEY

After a command string is stored under a numeric key(s), it can be executed.

Press:	[SHIFT] (shift light on)
Enter defined numeric key(s):	10 (shift light off)
Terminate by pressing:	[Hz μV μsec]

NOTE

The [Hz μV μsec] key must be pressed to terminate this execution procedure. If it is not, the command string will not be executed.

CHAPTER 13

Chapter 13
PLOTTER OUTPUT

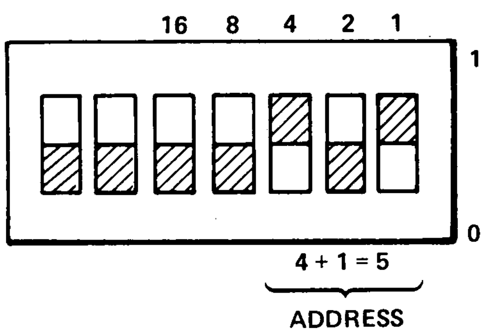
GENERAL DESCRIPTION

This chapter describes the procedure for executing the PLOTTER OUTPUT function, and provides information for preventing problems that may arise while attempting to execute it.

EXECUTING PLOTTER OUTPUT

Connect an HP plotter via HP-IB to the spectrum analyzer:

Set the HP-IB address on the plotter to address 5:



If the address switch on the plotter cannot be located, refer to the plotter's operation manual.

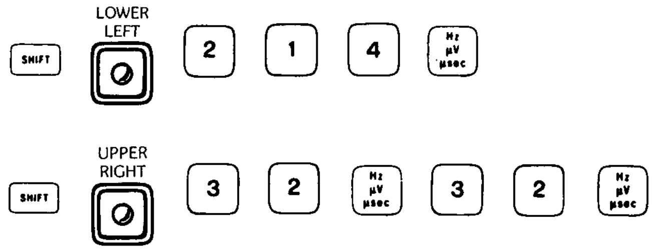
Press the lower left recorder key (LOWER LEFT) to execute the PLOTTER OUTPUT function.

The function plots everything that is displayed on the CRT. If desired, traces A, B, and C, the annotation and the graticule can be individually blanked from the CRT using front-panel functions (refer to Chapters 5 and 11).

You can also blank the HP logo from the display. To do this from a computer, execute:

```
OUTPUT 718; "DA 2174; DW 32;32;"
```

Or, to execute it from the front panel, press:



PLOTTER PENS

Traces A, B, and C, and the annotation and graticule are individually plotted with four different pens, provided there are four pen locations in the plotter. Pens 1, 2, and 4 plot traces A, B, and C, respectively, and pen 3 plots the annotation and graticule. For a two-pen plotter, pens 1 and 2 take the place of pens 3 and 4, respectively.

> **NOTE**
>
> There are certain types of equipment that prevent the PLOTTER OUTPUT function from being executed correctly. They are discussed in the next two sections.

CONTROLLER

The analyzer should not be connected via HP-IB to an active controller while attempting to execute the PLOTTER OUTPUT function from the front panel. This is because the analyzer will abort any attempts to execute the function from the front panel when an active controller is on the bus.

PLOTTER

The 7245A/B, 7240A, 9872C, and 7550 Graphics Plotters work readily for executing the PLOTTER OUTPUT function. However, the HP 7570A, 7585, 7470A, and 7475A plotters require special operating instructions. The HP 7570 and 7585 plotters work only in EMULATE MODE. For more information on EMULATE MODE, refer to the plotter's operating manual. On the HP 7470A plotter, set the US/A4 rocker switch to the US position. For the HP 7475 plotter, the US/MET and A4/A3 rocker switches must be set to the US and A4 positions.

PROGRAMMING

Section II
Programming

FUNCTIONAL INDEX
PROGRAMMING COMMANDS
PROGRAMMING NOTES

This section describes remote operation of the spectrum analyzer.

The Functional Index contains all the remote commands arranged by functions.

The Programming Command section describes operation of the commands, which are listed in alphabetical order.

The appendices at the end of this section contain useful information:

Appendix A describes the contents of the spectrum analyzer display memory.

Appendix B contains programming techniques for custom graphics.

Appendix C lists the learn string contents.

Appendix D describes the service request commands and their use.

Appendix E describes some differences of operation between the HP 8568A and HP 8568B.

Appendix F lists new HP 8568B commands and original HP 8568A commands that function identically.

REMOTE OPERATION OVERVIEW

The standard HP 8568B Spectrum Analyzer with an HP-IB controller allows:

Remote operation of the analyzer front panel functions, including the shift key functions.

Output of any analyzer function value or trace amplitude. See individual commands, including OL. See Appendix C.

Input of special CRT display labels and graphics. See TRGRPH, LB, GR, TEXT, KSE, and DSPLY commands.

Interrupt of controller soft key functions. See KEYDEF, KEYEXC, FUNCDEF, IF, KSC, and REPEAT commands.

Creation of custom language using flow-of-control commands. See FUNCDEF, IF, and REPEAT commands.

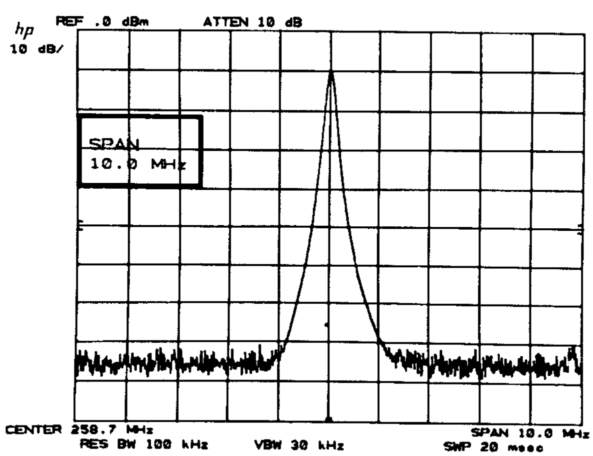
Creation of user-defined variables. See VARDEF command.

Change Front Panel Functions

To set the center frequency to 258.7 MHz and the span to 10 MHz:

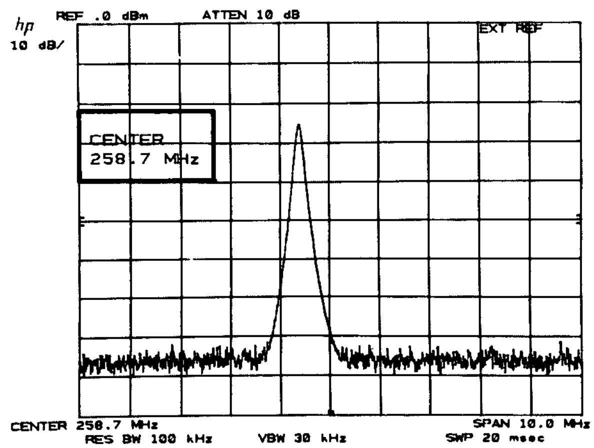
```
OUTPUT 7 18;"IP; CF 258.7MZ;    SP 10MZ;"
```

controller TALK
select HP-IB
analyzer address
instrument preset
activate center frequency
optional spaces inserted for clarity*
set center frequency value
activate frequency span
set frequency span value



Output Value or Amplitude

To return the center frequency to the controller as variable F, first activate center frequency.



Then enable the output of the active parameter.

```
OUTPUT 718;"CF?;"
```

Output Active Parameter — `?;`

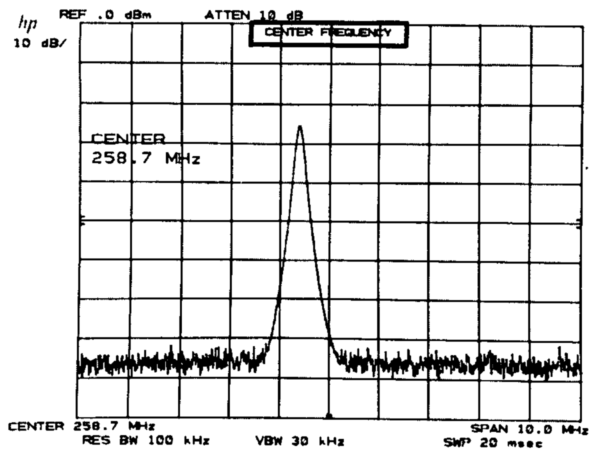
```
ENTER 718;F
```

- controller LISTEN — ENTER
- select HP-IB — 7
- analyzer address — 18
- store frequency (Hz) in F — F

Input CRT Labels and Graphics

```
OUTPUT 718;"DT@;EM;PU;PA380,928LBcenter frequency@ CF;"
```

- defines label terminator — DT@;
- clears trace C memory — EM;
- Pen up — PU;
- Plot absolute vector to: — PA
- x position — 380
- required delimiter — ,
- y position — 928
- The following ASCII characters are a label — LB
- Text — center frequency
- Label terminator — @
- Reactivates center frequency — CF;



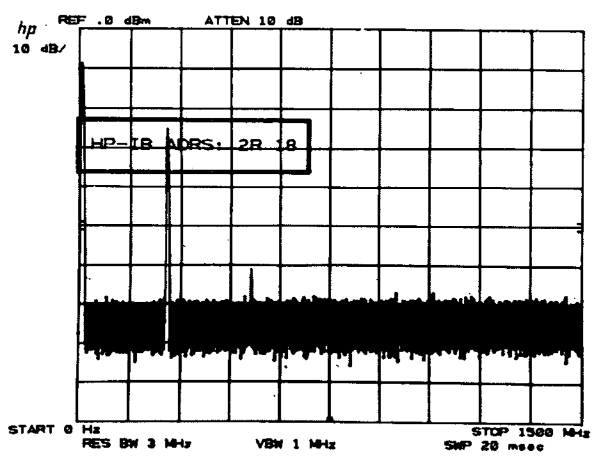
HP-IB Controller

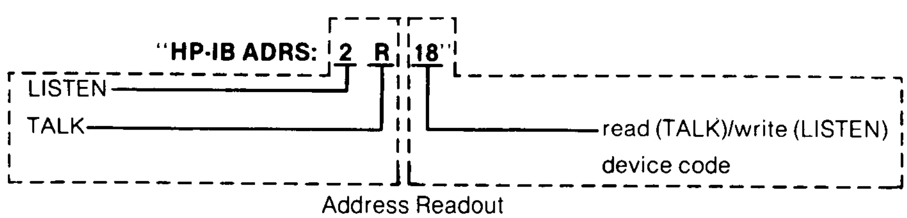
Any HP-IB compatible controller can be used to operate the HP 8568B. The overall system measurement speed and capability depends, to a large extent, on the computing, storage, and interrupt capabilities of the controller.

The HP Series 200 Desktop Computers, HP Models 16, 26, and 36, are the computing controllers used in this manual.

Addressing the Spectrum Analyzer

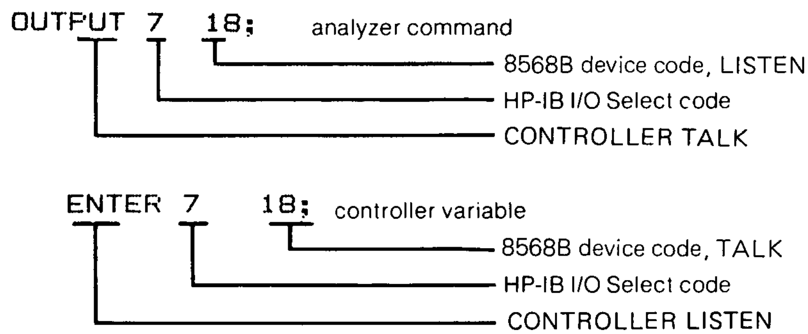
Communications between instruments on the HP-IB require that addresses be assigned to each instrument. The analyzer address appears on the CRT display when the LINE power is turned from STANDBY to ON.





Two formats are available for addressing an HP-IB instrument or device. One command format uses separate addresses for TALKING ("R") and LISTEN ("2"). The other uses only a device code ("18") to designate the recipient of the command.

In all examples, the preset addresses of the HP computing controller is HP-IB SELECT CODE "7".

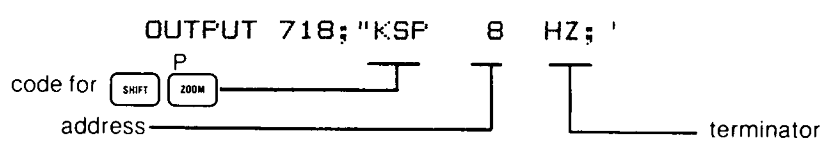


The read/write address of the HP 8568B can be changed from the front panel or via HP-IB by using the shift function P.

Pressing [SHIFT] [ZOOM] (P) [1] [8] [Hz μV μsec] sets the address to 18.

To set the address to 8, press [SHIFT] [ZOOM] (P) [8] [Hz μV μsec].

From the controller, the address can be set via HP-IB:



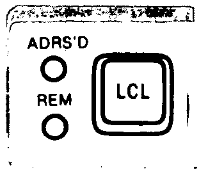
As long as the analyzer internal battery has power, the analyzer address remains unchanged. (Battery lasts one year.)

In addition to these features, an internal switch can be set which changes the default address at Power Up.

Call your nearest HP service office for more information.

Remote/Local Operation

If the controller has addressed the analyzer to TALK or LISTEN, the ADRS'D light will be on. When the analyzer is addressed with an HP-IB device command, the analyzer will go to remote, and the REM light will also go on.



Remote operation generally prevents front panel control of the analyzer except by those functions that are not programmable: LINE power, calibration and display adjustments, and video trigger vernier.

Return to front panel, or local, control by pressing LCL, or by executing a local device command from the controller such as

```
LOCAL 718.
```

> **CAUTION**
>
> An HP-IB transmission may be disrupted if the analyzer LINE power is cycled. An analyzer should be connected to an **operating** HP-IB only with POWER ON.
>
> Similar HP-IB disruption may result from pressing LCL when the HP-IB is active. Thus, a local lockout is recommended during HP 8568B automatic operation.

Shift Function Codes

Programming a shift function requires a code sequence similar to the manual procedure for activating a shift function; that is, press SHIFT, then press the key with the function's code (the front panel blue character).

For example, to select the video averaging shift function, blue code G, execute

```
OUTPUT 718;"KSG;"
```

- HP-IB Data Command — OUTPUT 718;
- activates shift — KS
- activates video averaging — G

About half of the shift key function codes require ASCII lower case letters or symbols.

Data Entry Via HP-IB

A data entry through the HP-IB must meet the same requirements as a front panel DATA entry. It must have a number (value) and a message that terminates the entry, signaling the analyzer to assign the function value.

The number code within the quote field must be a string of (ASCII) decimal numbers plus an optional decimal point. It may be preceded by a minus or plus sign. If the decimal is not included in the entry, a decimal point is assumed to be at the end of the number. Either fixed or floating point notation may be used to make number entries. For example, the entries "12.3E6", "12.3e6", and "12300000" each enter the same number. Exercise caution when using the "E" exponent format, since several marker command mnemonics also begin with E.

The number of significant digits accepted and stored by the analyzer is dependent upon which function is active. For example, an entry of 10 significant digits for center frequency can be stored in the analyzer's center frequency register.

If no number is entered, a "1" is assumed.

Terminating the Data Entry

The units code is the most common data entry terminator. It sets the value units and enters the function value.

Unit Codes

Frequency	Code	Power	Code	Voltage	Code	Time	Code
Hz kHz MHz GHz	HZ KZ MZ GZ	dBm −dBm dB	DM −DM DB	mV μV	MV UV	sec msec μsec	SC MS US

Some ASCII codes also can be used to terminate a data entry.

ASCII Codes Which Terminate a Numeric Data Entry

Symbol	Name	Decimal Equivalent (ASCII)
,	comma	44
CR	carriage return	13
LF	line feed	10
;	semi-colon	59
ETX	end of text	3

These non-unit code terminators originate in the controller's language.

A terminated entry without a units code defaults to the fundamental units for the function activated. The default units of power depend upon the amplitude readout units selected.

Default Units

Frequency	Hz
Power	dBm, dBmV, dBµV, or dB
Voltage	volts
Time	seconds

Front-Panel Data Entry During Remote Control

Data may also be entered from the front panel when the analyzer is in remote control. This is done by following the analyzer command with the secondary keyword, EP. The syntax diagrams show which comands can be followed by EP. EP pauses program operation until data is entered from the front panel and terminated with one of the units keys listed in the Units Code table. Program operation then resumes. EP is especially useful when it is part of a programming routine that is stored in a soft key.

Custom Soft key Functions

The spectrum analyzer has soft keys that can be loaded into up to 16K bytes of memory, with or without a controller. These soft keys remain in nonvolatile memory for the life of the internal battery, which lasts for one year.

The functions of the soft keys are defined with the KEYDEF command. The original contents of a soft key are erased when the key is defined a second time with the KEYDEF command, or when the DISPOSE command is executed.

The soft keys can be executed four ways. To execute a soft key remotely, execute the KEYEXC command, or define the soft key as part of a user-defined function. Then, whenever the function name is encountered, the soft key is executed. (See FUNCDEF command.) Soft keys can also be nested inside another soft key. Thus, executing one key actually can cause the execution of several keys.

To manually execute a soft key from the front panel, press [SHIFT], the key number, and then press [Hz µV µsec].

FUNCTIONAL INDEX

FUNCTIONAL INDEX

FREQUENCY CONTROL

CF	Specifies center frequency
CS	Couples step size
***FA**	Specifies start frequency
***FB**	Specifies stop frequency
FOFFSET	Specifies frequency offset
FS	Specifies full frequency span as defined by instrument
KSV	Specifies frequency offset
KS=	Specifies resolution of frequency counter
MKFCR	Specifies resolution of frequency counter
SP	Specifies frequency span
SS	Specifies center frequency step size

INSTRUMENT STATE CONTROL

IP	Sets instrument parameters to preset values
KS(	Locks save registers
KS)	Unlocks save registers
RC	Recalls previously saved state
RCLS	Recalls previously saved state
SAVES	Saves current state of the analyzer in the specified register
SV	Saves current state of analyzer in specified register
USTATE	Configures or returns configuration of user-defined states: ONEOS, ONSWP, TRMATH, VARDEF, FUNCDEF, TRDEF

AMPLITUDE CONTROL

AT	Specifies input attenuation
AUNITS	Specifies amplitude units for input, output and display
***CA**	Couples input attenuation
E4	Moves active marker to reference level
***KSA**	Selects dBm as amplitude units
KSB	Selects dBmV as amplitude units
KSC	Selects dBuV as amplitude units
KSD	Selects voltage as amplitude units
KSI	Extends reference level range
KSW	Performs amplitude error correction routine
KSX	Incorporates correction data in amplitude readouts
KSY	Does not incorporate correction data in amplitude readouts
KSZ	Specifies reference level offset
KSq	Decouples IF gain and input attenuation
KSw	Displays correction data
KS,	Sets mixer level
LG	Selects log scale
LN	Selects linear scale
MKRL	Moves active marker to reference level
ML	Specifies mixer level
RL	Specifies reference level
ROFFSET	Specifies reference level offset

BANDWIDTH CONTROL

***CR**	Couples resolution bandwidth
***CV**	Couples video bandwidth
RB	Specifies resolution bandwidth
VB	Specifies video bandwidth
VBO	Specifies coupling ratio of video bandwidth and resolution bandwidth

*Selected with instrument preset (IP)

SWEEP AND TRIGGER CONTROL

*CONTS	Selects continuous sweep mode
*CT	Couples sweep time
KSF	Measures sweep time
KSt	Continues sweep from marker
KSu	Stops sweep at active marker
KSx	Sets external trigger (eliminates auto-refresh)
KSy	Sets video trigger (eliminates auto-refresh)
ST	Specifies sweep time
SNGLS	Selects single sweep mode
*S1	Selects continuous sweep mode
S2	Selects single sweep mode
TM	Selects trigger mode: free run, video, line, external
TS	Takes a sweep
*T1	Sets trigger mode to free run
T2	Sets trigger mode to line
T3	Sets trigger mode to external
T4	Sets trigger mode to video

MARKER CONTROL

E1	Moves active marker to maximum signal detected
E2	Moves marker frequency into center frequency
E3	Moves marker or delta frequency into step size
E4	Moves active marker to reference level
KSL	Turns off average noise level marker
KSM	Returns average value at marker, normalized to 1 Hz bandwidth
KSO	Moves marker delta frequency into span
KSt	Continues sweep from marker
KSu	Stops sweep at active marker
KS=	Specifies resolution of marker frequency counter
KS{92}	Enters DL, TH, M2, M3 in display units
MA	Returns marker amplitude
*MCØ	Turns off marker frequency count
MCl	Turns on marker frequency count
MF	Returns marker frequency
MKA	Specifies amplitude of active marker
MKACT	Specifies active marker: 1, 2, 3, or 4
MKCF	Enters marker frequency into center frequency
MKCONT	Continues sweep from marker
MKD	Moves delta marker to specified frequency
MKF	Specifies frequency of active marker
MKFC	Counts marker frequency for greater resolution (See MKFCR)
MKFCR	Specifies resolution of marker frequency counter
MKMIN	Moves active marker to minimum signal detected
MKN	Moves active marker to specified frequency or center screen
MKNOISE	Returns average value at marker, normalized to 1 Hz bandwidth
MKOFF	Turns all markers, or the active marker off
MKP	Specifies marker position horizontally, in display units
MKPAUSE	Pauses sweep at marker for duration of specified delay time (in seconds)
MKPK	Moves active marker to maximum signal detected, or to adjacent signal peaks
*MKPX	Specifies minimum excursion for peak identification. Preset value is 6 dB
MKREAD	Specifies marker readout mode
MKRL	Moves active marker to reference level
MKSP	Moves marker delta frequency into span
MKSS	Moves marker frequency to center frequency step size
MKSTOP	Stops sweep at active marker

*Selected with instrument preset (IP)

MKTRACE	Moves active marker to corresponding position on another specified trace
MKTRACK	Turns marker signal track on or off
MKTYPE	Sets marker type
***MTØ**	Turns off marker signal track
MT1	Turns on marker signal track
***M1**	Turns off active marker
M2	Turns on active marker and moves it to center screen
M3	Turns on delta marker
M4	Turns on marker zoom

COUPLING CONTROL

***CA**	Couples input attenuation
***CR**	Couples resolution bandwidth
***CS**	Couples step size
***CT**	Couples sweep time
***CV**	Couples video bandwidth
***VBO**	Specifies coupling ratio of video bandwidth and resolution bandwidth

RF INPUT CONTROL

I1	Enables left RF input
***I2**	Enables right RF input

DISPLAY CONTROL

***ANNOT**	Turns annotation on or off. Preset condition is on.
AUNITS	Specifies amplitude units for input, output, and display
DL	Specifies display line level in dBm
DLE	Turns display line on and off
***GRAT**	Turns graticule on or off. Preset condition is on.
KSg	Turns off CRT beam
***KSh**	Turns on CRT beam
KSm	Turns off graticule
***KSn**	Turns on graticule
KSo	Turns off annotation
***KSp**	Turns on annotation
***LG**	Selects log scale
LN	Selects linear scale
***LØ**	Turns off display line
TH	Specifies display threshold value
THE	Turns threshold on or off
***TØ**	Turns off threshold
TRGRPH	Dimensions and graphs a trace

READING AND WRITING DISPLAY MEMORY

***DA**	Specifies display address
DD	Writes to display (binary) and advances address by 1.
DR	Reads display and advances address by 1
DSPLY	Displays the value of a variable on the analyzer screen
DT	Defines a character for label termination
DW	Writes to display and advances address by 1
***D1**	Sets display to normal size
D2	Sets display to full CRT size
D3	Sets display to expanded size
***EM**	Erases trace C memory

*Selected with instrument preset (IP)

GR	Graphs specified y values on CRT
***HD**	Holds or disables data entry and blanks active function CRT readout
IB	Inputs trace B in binary units
KSE	Sets title mode
KS{39}	Writes to display memory in fast binary
KS{125}	Writes to display memory in binary
KS{127}	Prepares analyzer to accept binary display write commands
LB	Writes specified characters on CRT
OP	Returns lower left and upper right vertices of display window
PA	Draws vectors to specified x and y positions
***PD**	Turns on beam to view vector
PR	Draws vector from last absolute position
PS	Skips to next display page
PU	Turns off beam, blanking vector
SW	Skips to next control instruction
TEXT	Writes text string to screen at current pen location

TRACE PROCESSING

***A1**	Clear-writes trace A
A2	Max holds trace A
A3	Stores and views trace A
A4	Stores and blanks trace A
B1	Clear-writes trace B
B2	Max holds trace B
B3	Stores and views trace B
***B4**	Stores and blanks trace B
BLANK	Stores and blanks specified trace register
CLRW	Clear-writes specified trace register
KSj	Stores and views trace C
KSk	Stores and blanks trace C
KS{39}	Writes to display memory in fast binary
KS{123}	Reads display in binary units
KS{125}	Writes to display memory in binary units
KS{126}	Outputs every nth value of trace
MOV	Moves source to the destination
MXMH	Max holds the specified trace register
TA	Outputs trace A
TB	Outputs trace B
TRDSP	Turns specified trace on or off, but continues taking information
VIEW	Views specified trace register

TRACE MATH

AMB	A – B into A
AMBPL	(A – B) + DL into A
APB	A + B into A
AXB	Exchanges A and B
BL	B – DL into B
BML	B – DL into B
BTC	B into C
BXC	Exchanges B and C
***C1**	A – B off
C2	A – B into A
EX	Exchanges A and B
KSG	Turns on video averaging
***KSH**	Turns off video averaging
KSc	A + B into A
KSi	Exchanges B and C
KSl	B into C
TRMATH	Executes trace math or user-operator commands at end of sweep
VAVG	Turns video averaging on or off

*Selected with instrument preset (IP)

OTHER TRACE FUNCTIONS

AUNITS	Specifies amplitude units for input, output, and display
COMPRESS	Compresses trace source to fit trace destination
CONCAT	Concatenates operands and sends new trace to destination
DET	Specifies input detector type
FFT	Performs a forward fast fourier transform
***KSa**	Selects normal detection
KSb	Selects position peak detection
KSd	Selects negative peak detection
KSe	Selects sample detection
MEAN	Returns trace mean
ONEOS	Executes specified command(s) at end of sweep
ONSWP	Executes specified command(s) at start of sweep
PDA	Returns probability density of amplitude
PDF	Returns probability density of frequency
PEAKS	Returns number of peak signals
PWRBW	Returns bandwidth of specified percent of total power
RMS	Returns RMS value of trace in display units
SMOOTH	Smooths trace over specified number of points
STDEV	Returns standard deviation of trace amplitude in display units
SUM	Returns sum of trace element amplitudes in display units
SUMSQR	Squares trace element amplitudes and returns their sum
TRDEF	Defines user-defined trace name and length
TRGRPH	Dimensions and graphs a trace
TRPRST	Sets trace operations to preset values
TRSTAT	Returns current trace operations
TWNDOW	Formats trace information for fast fourier analysis (FFT)
VARIANCE	Returns amplitude variance of trace

USER-DEFINED COMMANDS

***DISPOSE**	Frees memory previously allocated by user-defined functions. Instrument preset disposes ONEOS, ONSWP, and TRMATH functions.
FUNCDEF	Assigns specified program to function label
KEYDEF	Assigns function label or command list to softkey number (See FUNCDEF)
KEYEXC	Executes specified softkey
MEM	Returns amount of allocatable memory available for user-defined commands
ONEOS	Executes specified command(s) at end of sweep
ONSWP	Executes specified command(s) at start of sweep
TRDEF	Defines user-defined trace
TRMATH	Executes specified trace math or user-operator commands at end of sweep
USTATE	Configures or returns configuration of user-defined state: ONEOS, ONSWP, TRMATH, VARDEF, FUNCDEF, TRDEF
***VARDEF**	Defines variable name and assigns real value to it. Preset reassigns initial value to variable identifier.

PROGRAM FLOW CONTROL

IF	Compares two specified operands. If condition is true, executes commands until next ELSE or ENDIF statements are countered
THEN	No-operation function
ELSE	Delimits alternate condition of IF command
ENDIF	Delimits end of IF command
REPEAT	Delimits the top of the REPEAT UNTIL looping construct

*Selected with instrument preset (IP)

UNTIL	Compares two specified operands. If condition is true, commands are executed following this command. If condition is false operands are executed following the previous REPEAT command.

MATH FUNCTIONS

ADD	Operand 1 + operand 2 into destination
AVG	Operand is averaged into destination
CONCAT	Concatenates two operands and sends new trace to destination
CTA	Converts operand values from display units to vertical measurement units
CTM	Converts operand values from vertical measurement units to display units
DIV	Operand 1 / operand 2 into destination
EXP	Operand is divided by specified scaling factor before being raised as a power of 10
LOG	LOG of operand is taken and multiplied by specified scaling factor
MIN	Minimum between operands is stored in destination
MOV	Source is moved to destination
MPY	Operand 1 x operand 2 into destination
MXM	Maximum between operands is stored in destination
SQR	Square root of operand is stored in destination
SUB	Operand 1 − operand 2 into destination
XCH	Contents of the two destinations are exchanged

Operations on specific traces (A, B, and C) can be found in the Trace Math section.

INFORMATION AND SERVICE DIAGNOSTICS COMMANDS

BRD	Reads data word at analyzer's internal input/output bus
BWR	Writes data word to analyzer's internal input/output bus
ERR	Returns results of processor test
ID	Returns the HP model number of analyzer used (HP 8566B or HP 8568B)
KSF	Measures sweep time
KSJ	Allows manual control of DAC
KSK	Counts pilot IF at marker
KSN	Counts voltage-controlled oscillator at marker
KSQ	Counts signal IF
KSR	Turns frequency diagnostics on
***KSS**	Second LO frequency is determined automatically
KST	Shifts second LO down
KSU	Shifts second LO up
KSf	Recovers last instrument state at power on
KSq	De-couples IF gain and input attenuation
KSr	Sets service request 102
KSt	Continues sweep from marker
KSu	Stops sweep at active marker
KSv	Inhibits phase lock
KSw	Displays correction data
KS=	Specifies resolution of frequency counter
KS>	Specifies preamp gain for signal input 1
KS<	Specifies preamp gain for signal input 2
MBRD	Reads specified number of bytes starting at specified address and returns to controller
MBWR	Writes specified block data field into analyzer's memory starting at specified address
MRD	Reads two-byte word starting at specified analyzer memory address and returns word to controller

*Selected with instrument preset (IP)

MRDB	Reads 8-bit byte contained in specified address and returns byte to controller
MWR	Writes two-byte word to specified analyzer memory address
MWRB	Writes one-byte message to specified analyzer memory address
REV	Returns analyzer revision number
RQS	Returns decimal weighting of status byte bits which are enabled during service request

OUTPUT FORMAT CONTROL

DR	Reads display and increments address
DSPLY	Displays value of variable on analyzer screen
EE	Enables front panel number entry
KSJ	Allows manual control of DAC
KSP	Sets HP-IB address
KS{91}	Returns amplitude error
KS{123}	Reads display in binary units
KS{126}	Returns every nth value of trace
LL	Provides lower left x-y recorder output voltage at rear panel
MA	Returns marker amplitude
***MDS**	Specifies measurement data size to byte or word. Preset condition is word.
MDU	Returns values of CRT baseline and reference level
MF	Returns marker frequency
OA	Returns active function
OL	Returns learn string
OT	Returns display annotation
O1	Selects output format as integers (ASCII) representing display units or display memory instruction words
O2	Selects output format as two 8-bit bytes
***O3**	Selects output format as real numbers (ASCII) in Hz, volts, dBm, or seconds
O4	Selects output format as one 8-bit byte
TA	Outputs trace A
TB	Outputs trace B
***TDF**	Selects trace data output format as O1, O2, O3, O4, A-block data field, or I-block data field. Preset format is O3.
UR	Provides upper right x-y recorder output voltage at rear panel

SYNCHRONIZATION

DONE	Sends message to controller after preceding commands are executed
TS	Takes a sweep

SERVICE REQUEST

KSr	Allows service request 102
RQS	Returns decimal weighting of status byte bits which are enabled during service request
R1	Resets service request 140
R2	Allows service request 140 and 104
***R3**	Allows service request 140 and 110
R4	Allows service request 140 and 102
SRQ	Sets service request is operand bits are allowed by RQS

SRQ	COMMAND	BIT	DEFINITION
102	R4	1	units key pressed
102	• KS{43}	1	frequency limit exceeded
104	R2	2	end of sweep
110	R3	3	hardware broken
120	RQS	4	command complete – input buffer empty
140	all	5	illegal command
1xx	–	6	universal HP-IB service

*Selected with instrument preset (IP)

PLOTTER OUTPUT

LL	Provides lower left x-y recorder output voltage at rear panel
PLOT	Plots CRT. Scaling points, P1 and P2 must be specified and must be compatible with plotter.
P1x	Represents first x-axis scaling point to be specified in PLOT command
P1y	Represents first y-axis scaling point to be specified in PLOT command
P2x	Represents second x-axis scaling point to be specified in PLOT command
P2y	Represents second y-axis scaling point to be specified in PLOT command
UR	Provides upper right x-y recorder output voltage at rear panel

MEMORY INFORMATION

***EM**	Erases trace C memory
KSz	Sets display storage address
KS|	Writes to display storage
MEM	Returns amount of allocatable memory available for user-defined commands, in bytes

TRACKING GENERATOR APPLICATION

***KSS**	Second LO frequency is determined automatically
KST	Shifts second LO down (necessary for HP 8444A-059 operation in spans <1 MHz)
KSU	Shifts second LO up

OPERATOR ENTRY

EE	Enables front panel data number entry
EK	Enables DATA knob
EP	Enables manual entry into specified command
***HD**	Holds or disables data entry and blanks active function CRT readout
KS	Shifts front panel keys

*Selected with instrument preset (IP)

PROGRAMMING
COMMANDS

PROGRAMMING COMMANDS

All the commands in this section are immediately executed.

Command syntax is represented pictorially. All characters enclosed by a rounded envelope must be entered exactly as shown.

Words enclosed by a rectangular box are names of items also used in the command statement. These items are described in the table below, and are also described in the tables below the syntax diagrams for each command. Statement elements are connected by lines. Each line can be followed in only one direction, as indicated by the arrow at the end of the line. Any combination of statement elements that can be generated by following the lines in the proper direction is syntactically correct. An element is optional if there is a path around it. Optional items usually have default values. The table or text following the diagram specifies the default value that is used when an optional item is not included in a statement.

In the diagrams, narrow ovals surround command names. Circles and wide ovals surround secondary keywords, or special numbers and characters.

Command Statement Elements Enclosed in Rectangular Boxes

A-Block Data Field	Absolute block data field consisting of #, A, **Length**, and **Command List**.
Average Count	Integer representing counter value. Default value is current counter value.
Average Length	Integer representing maximum number of sweeps executed for computing average.
Carriage Return	Asserts carriage return. (ASCII code 13.)
Character	Represents text displayed on screen. (ASCII codes 32 through 126.)
Command List	Alphanumeric character comprising any spectrum analyzer command. (ASCII characters Ø through 255.)
Data Bytes	8-bit bytes representing command list.
Display Address	Integer signifying 1 of 1008 elements (display units) of trace A, B, or C. Trace A comprises addresses Ø through 1023. Trace B comprises addresses 1024 through 2047. Trace C comprises addresses 3072 through 4095.
ETX	Marks end of text. (ASCII code 3.)

Function Label	User-defined label declared in FUNCDEF statement. Alpha character of 2 to 12 characters: AA through ZZ and "__" (ASCII character 95). Recommend "__" as second character.
I-Block Data Field	Indefinite block data field consisting of #, I, **Command List**, and END.
Key Number	Integer (Ø to 999) representing number of user-defined key declared in KEYDEF statement.
Length	Two 8-bit bytes specifying length of command list in **A-Block Data Field**, in 8-bit bytes. The most significant byte is first: MSB LSB.
Line Feed	Asserts line feed. (ASCII code 10.)
Local	Returns spectrum analyzer to local control. Controller dependent.
Marker Number	Integer (1, 2, 3, or 4) specifying 1 of 4 markers.
Measurement-Variable Identifier	Alpha characters representing instrument identifiers, such as CF or MA.
Number of Points	Integer representing number of points for running average in SMOOTH command.
P1X and P1Y	Integer representing plotter-dependent values that specify lower-left plotter dimension.
P2X and P2Y	Integer representing plotter-dependent values that specify upper-right plotter dimension.
Real	The range of real numbers is −1.797 693 134 862 315 E+308 through −2.225 073 858 507 202 E-308, Ø, and +2.225 073 858 507 202 E-308 through +1.797 693 134 862 315E+308.
String Delimiter	! " $ % & ' / : = @ \ ~ (ASCII characters 33, 34, 36, 37, 38, 39, 47, 58, 61, 64, 92, 126, respectively).
Terminator	Character defined with DT command that marks end of text. (ASCII codes Ø−255).
Trace Element	Any element (point) of trace A, B, or C, or a user-defined trace.
Trace Label	User-defined label declared in TRDEF statement. Alpha character of 2 to 12 characters: AA through ZZ and "__" (ASCII character 95). Recommend "__" as second character.
Trace Length	Integer determining number of elements (display units or points) in user-defined trace array, declared in TRDEF statement. Range is 1 to 1008. Default is 1001.
User-Defined Identifier	User-defined label declared in VARDEF statement. Alpha character of 2 to 12 characters: AA through ZZ and "__" (ASCII character 95). Recommend "__" as second character.

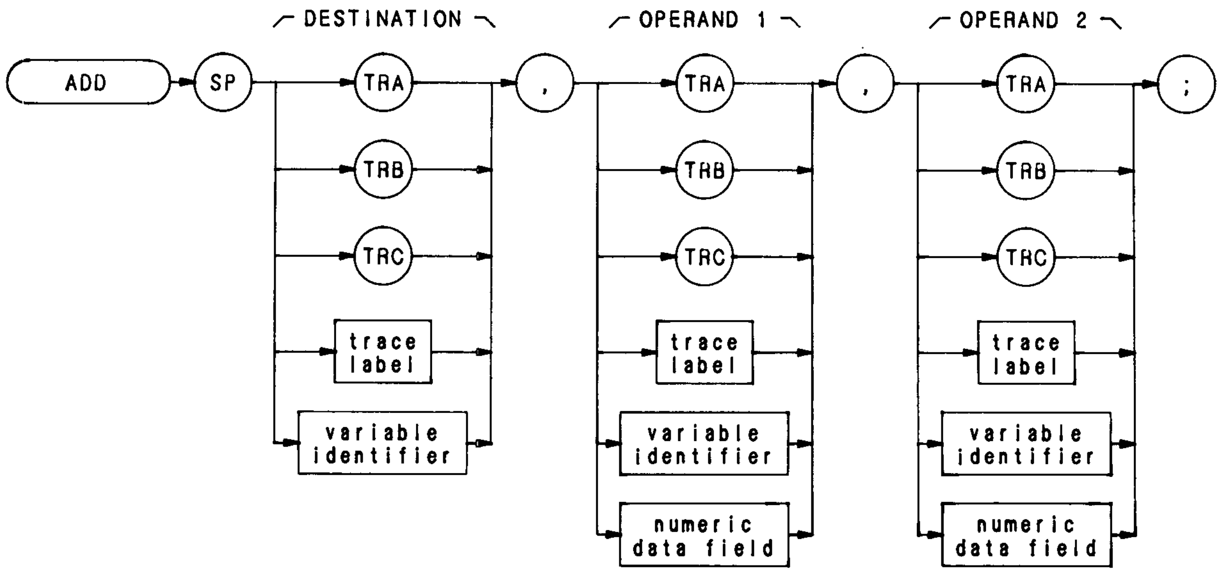
Variable Identifier	**User-Defined Identifier** declared in VARDEF statement. Alpha character of 2 to 12 characters: AA through ZZ and "__" (ASCII character 95). Recommend "__" as second character. or **Measurement-Variable Identifier** Alpha characters representing instrument identifiers: AT, FB, KS>, MA, RL, VB, CF, KS<, MF, SP, DA, KSZ, OA, ST, DL, RB, TH, FA, KSP, LG, KS=
	Trace Element
X Position	Integer value, in display units, that shifts trace position to right of specified **Display Address**. (See TRGRPH.)
Y Position	Integer value, in display units, that shifts trace position above specified **Display Address**. (See TRGRPH.) Alphanumeric character comprising any spectrum analyzer command.

ALL	all
AMP	amplitude
AVG	average detection
B	8-bit byte
DB	decibel (unit)
DBM	absolute decibel milliwatt (unit)
DBMV	decibel millivolt
DBUV	decibel microvolt
DELTA	delta
DM	absolute decibel milliwatt (unit)
DN	decreases the parameter one step size
EP	pauses program operation for data entry from front panel
EQ	equal
EXT	external
FFT	fast fourier transform (MKREAD command only)
FIXED	fixed
FREE	free run
FRQ	frequency
GE	greater than or equal
GT	greater than
GZ	gigahertz (unit)
HI	highest
HZ	hertz
IST	inverse sweep time
KZ	kilohertz (unit)
LE	less than or equal
LINE	line, as in power line
LT	less than
MS	millisecond (unit)
MV	millivolts (unit)
MZ	megahertz (unit)
NE	not equal to
NEG	negative peak detection
NH	next highest
NL	next left
NR	next right
NRM	normal Rosenfell detection
OA	output active. Returns the value of the associated parameter.
OFF	turn function off

ON	turn function on
PER	period
PK-PIT	peak-to-peak average detection
PK-AVG	peak minus average detection
POS	positive peak detection
PSN	position
SC	seconds (unit)
SMP	sample detection
SWT	sweep time
TRA	trace A
TRB	trace B
TRC	trace C
UP	increases the parameter one step size
UV	microvolts (unit)
US	microseconds (unit)
V	volts (unit)
VID	video
W	2-byte word
?	returns a query response containing the value or state of the associated parameter

ADD

Add



Item	Description/Default	Range Restriction
TRACE LABEL	Alpha character. User-defined label declared in TRDEF statement.	AA-ZZ and __ 2-12 characters required.
VARIABLE IDENTIFIER	Alpha character. User-defined identifier declared in VARDEF statement. or Alpha character. Measurement-variable identifier, such as CF or MA. Trace element, such as TRA	AA-ZZ and __ 2-12 characters required.
NUMERIC DATA FIELD	Real	

The ADD command adds the operands, point by point, and sends the sum to the destination.

operand 1 + operand 2 → destination

The operands and destination may be different lengths. The trace operands (TRA, TRB, TRC, and trace label) range from 1 to 1008 elements in length. A variable identifier or numeric data field is 1 element long. When operands differ in length, the last element of the shorter operand is repeated for the addition process. When the operands are longer than the destination, they are truncated to fit.

The following program demonstrates the ADD command.

```
10   OUTPUT 718;"SNGLS;"
20   OUTPUT 718;"VARDEF COUNT,Ø:VARDEF SCORE,Ø;"
30   OUTPUT 718;"FUNCDEF C_LOP,"""
40   OUTPUT 718;"REPEAT TS;"
50   OUTPUT 718;"ADD COUNT,COUNT,1;"
60   OUTPUT 718;"UNTIL COUNT,EQ,3;"""
70   OUTPUT 718;"REPEAT;"
80   OUTPUT 718;"C_LOP;"
90   OUTPUT 718;"ADD SCORE,SCORE,1;"
100  OUTPUT 718;"UNTIL SCORE,EQ,4;"
```

The operands and results of trace math are truncated if they are not within certain limits. If operating on traces A, B, or C, results must be within 1023. If operating on user-defined traces, results must be within 32,767.

AMB

A-B→A
(C2)

The AMB command subtracts trace B from trace A, point by point, and sends the difference to trace A.

$$A - B \rightarrow A$$

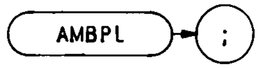
The functions of the command AMB, the command C2, and front panel key are identical.

See C1 and C2. Also refer to Chapter 5 in Section I.

```
OUTPUT 718;"AMB;"
```

AMBPL

A-B + display line →A



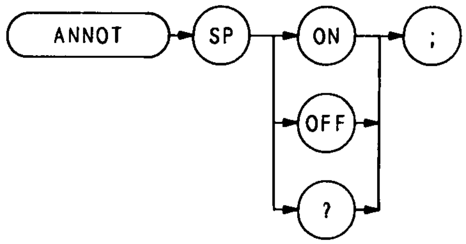
The AMBPL command subtracts trace B from trace A, point by point, adds the display line value to the difference, and sends the result to trace A, as demonstrated in the program below.

$$A - B + \text{display line} \rightarrow A$$

```
10  OUTPUT 718;"IP;SNGLS;TS;A3;"
20  OUTPUT 718;"RL -50DM;TS;B3;"
30  OUTPUT 718;"DL -70;"
40  OUTPUT 718;"AMBPL;"
50  LOCAL 718
60  END
```

ANNOT

Annotation



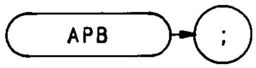
The ANNOT command turns the annotation on or off.

```
OUTPUT 718;"ANNOT ON;"
```

When queried (?), ANNOT returns the annotation state: on or off. The state is followed by carriage-return/line-feed (ASCII codes 13, 10). The end-or-identity state (EOI) is asserted with line feed.

(See KSo and KSp.)

A+B →A
(KSc)



The APB command adds trace A and trace B, point by point, and sends the result to trace A. Thus, APB can restore the original trace after an A-minus-B function (AMB) is executed.

$$A + B \rightarrow A$$

To successfully add all trace elements, place trace A in VIEW or BLANK display mode before executing APB. The sample program below has both traces in STORE mode.

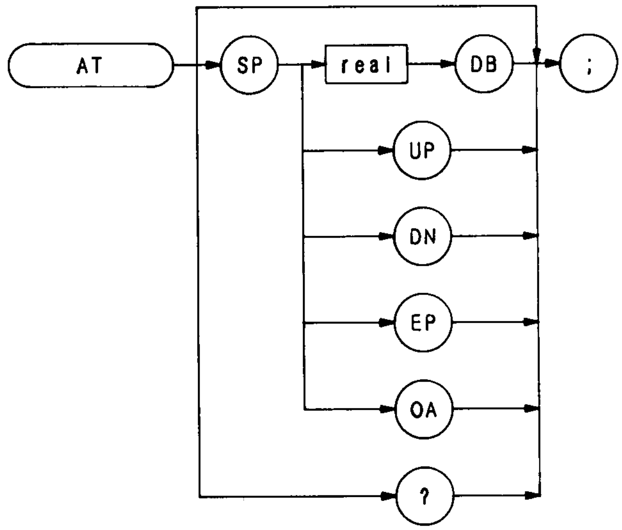
```
10  ASSIGN @Sa TO 718
20  OUTPUT @Sa;"IP;"
30  OUTPUT @Sa;"CF100MZ;SP2MZ;"
40  OUTPUT @Sa;"A3;"
50  OUTPUT @Sa;"B1;CF100MZ;"
60  OUTPUT @Sa;"B3;"
70  OUTPUT @Sa;"APB;"
80  END
```

Line 20:	Presets the instrument.
Line 30:	Sets trace A to 100 MHz center frequency with 2 MHz frequency span.
Line 40:	Views trace A.
Line 50:	Selects trace B and sets center frequency to 200 MHz.
Line 60:	Views trace B.
Line 70:	Combines the amplitude of trace B with trace A and displays this combination as trace A.

The functions of the APB and KSc commands and the front panel SHIFT C OFF keys are identical.

AT

Attenuation



The AT command specifies the RF input attenuation from Ø to 70 dB, in 10 dB steps.

The input attenuator is coupled to the reference level. This coupling keeps the mixer input level at or below a threshold, when a continuous wave signal is displayed on the spectrum analyzer screen with its peak at the reference level. Instrument preset (IP) sets the threshold value to − 10 dBm. (See KS, and ML.)

The AT command allows less than the threshold value at the mixer input. Executing CA (couple attenuator) resets the attenuation value so that a continuous wave signal displayed at the reference level yields − 10 dBm (or the specified threshold value) at the mixer input.

When the attenuation is changed with the AT command, the reference level does not change. Likewise, when the reference level is changed with the RL command, the input attenuation changes to maintain a constant signal level on screen.

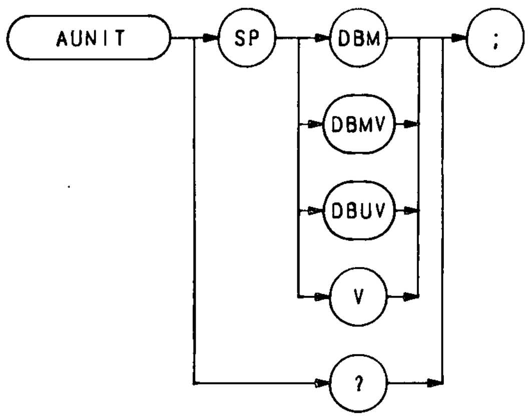
The following program lines illustrate proper syntax:

```
10  OUTPUT 718;"AT 60;"
20  OUTPUT 718;"AT UP;"
```

Line 10: Sets attenuation to 60 dB.
Line 20: Sets attenuation to 70 dB.

When queried (OA or ?), AT returns the attenuation value as a real number, followed by a carriage-return/line-feed (ASCII codes 13, 10). The end-or-identify state (EOI) is asserted with line feed.

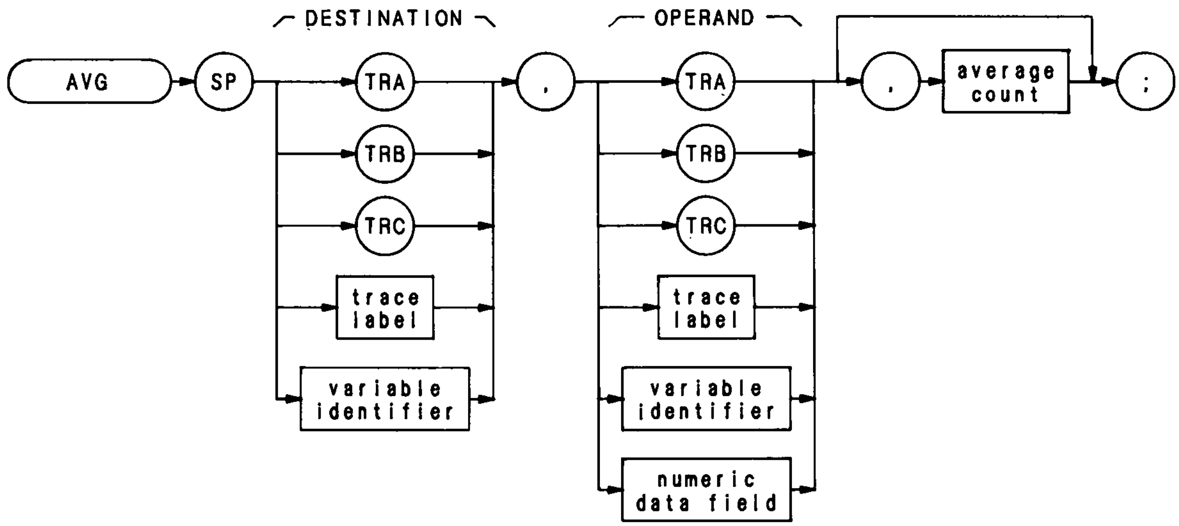
Refer to Chapter 8 in Section I.



The AUNITS command sets the amplitude readouts (reference level, marker, display line, and threshold) to the specified units. (See KSA, KSB, KSC, and KSD.)

AVG

Average



Item	Description/Default	Range Restriction
TRACE LABEL	Alpha character. User-defined label declared in TRDEF statement.	AA-ZZ and _ 2-12 characters required.
VARIABLE IDENTIFIER	Alpha character. User-defined identifier declared in VARDEF statement.	AA-ZZ and _ 2-12 characters required.
	Alpha character. Measurement-variable identifier, such as CF or MA.	
	Trace element, such as TRA	
NUMERIC DATA FIELD	Real	
AVERAGE COUNT	Selects counter value. Default is current counter value.	

The AVG command averages the operand and the destination according to the following algorithm.

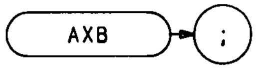
$$\text{Average} = (\text{average count} - 1) \cdot (\text{destination/average count}) + (1/(\text{average count}) \cdot \text{OPERAND})$$

The average counter may be set to 1 with the CLAVG command.

```
10  OUTPUT 718;"SNGLS;A1;TS;RL; -50;B1;TS;"
20  For I = 1 TO 100
30  OUTPUT 718;"AVG TRB,TRA,1E10"
40  NEXT I
50  END
```

AXB

Exchange A and B
(EX)

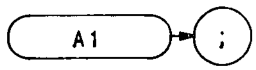


The AXB command exchanges trace A and B, point by point.

The functions of the AXB and EX commands are identical. (Refer to Chapter 5 in Section I.)

```
OUTPUT 718;"AXB;"
```

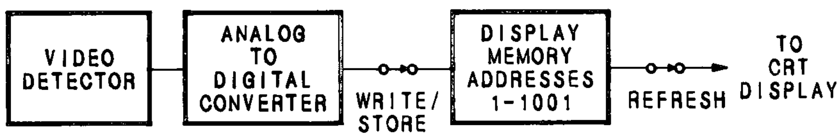
Only trace information in display addresses 1 through 1001 and 1025 through 2025 is exchanged.



The A1 command enables the clear-write mode, which continously displays any signals present at the spectrum analyzer input.

OUTPUT 718;"A1;"

The A1 command initially clears trace A, setting all trace A elements to a zero amplitude level. The sweep trigger then signals the start of the sweep, and trace A is continuously updated as the sweep progresses.



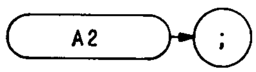
In addition, subsequent sweeps send new amplitude information to display memory addresses 1 through 1001. A1 also writes instruction word 1040* into address Ø. Therefore, any information stored in memory address Ø is always lost whenever A1 is executed.

If you have used address Ø for a graphics program or label, you may wish to save the contents of address Ø before executing A1. For additional information, refer to Appendix A. The functions of the A1 command and front panel a CLEAR-WRITE key are identical. (See CLRW and B1.)

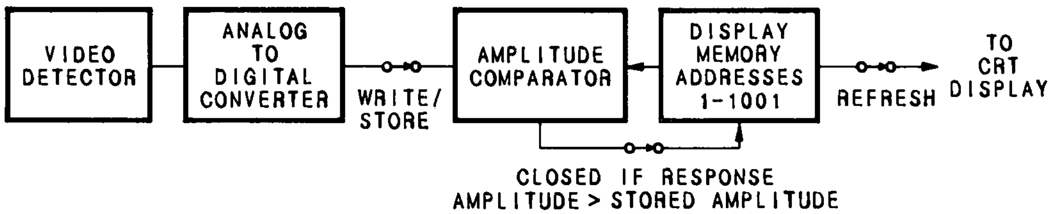
* 1040 is a machine instruction word that causes the analyzer to set address 1 through 1023 to zero, and draw trace A.

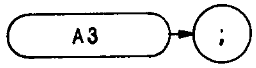
A2

Maximum Hold A



The A2 command updates each trace element with the maximum level detected, while the trace is active and displayed. The functions of the MXMH and A2 commands, and front panel b MAX HOLD key are identical.





The A3 command displays trace A and stops the sweep. Thus, trace A is not updated.

When A3 is executed, the contents of trace are stored in display memory addresses 1 through 1001. A3 writes instruction word 1040* into address Ø. Therefore, any information stored in memory address Ø is always lost whenever A3 is executed.

If you have used address Ø for a graphics program or label, you may wish to save its contents before executing A3.

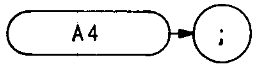
For additional information, refer to Appendix A. The functions of the A3 command and front panel VIEW key are identical. (See B3, VIEW, and TRSTAT.)

```
OUTPUT;"A3;"
```

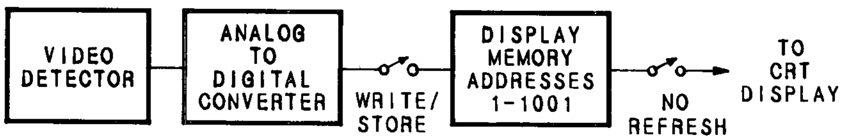
* 1040 is a machine instruction word that causes the analyzer to set addresses 1 through 1023 to zero, and draws trace A.

A4

Blank A



The A4 command blanks trace A and stops the sweep; the trace is not updated.



When A4 is executed, the contents of trace A are stored in display memory addresses 1 through 1001. A4 writes instruction word 1072* into address Ø. Therefore, any information stored in address Ø is lost when A4 is executed.

If you have used address Ø for a graphics program or label, you may wish to save its contents before executing A4.

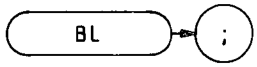
For additional information, refer to Appendix A. The functions of the A4 command and front panel e BLANK key are identical. (See BLANK, B4, and TRSTAT.)

```
OUTPUT 718;"A4;"
```

* 1072 is a machine instruction word that sets addresses 1 through 1023 to zero, and then skips to the next page of memory.

BL

B-Display Line →B
(BML)



The BL command subtracts the display line from trace B and sends the difference to trace B.

B − display line → B

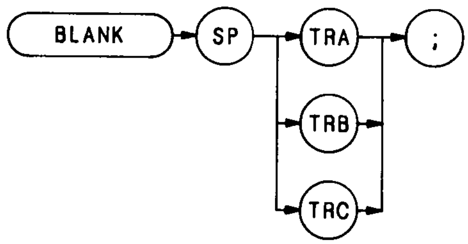
The functions of the BL and BML commands, and the front panel key are identical. (Refer to Chapter 7 in Section I.)

The following program demonstrates the BL command.

```
10  OUTPUT 718;"IP;A4;S2;"
20  OUTPUT 718;"DL -85DM;"
30  OUTPUT 718;"B1;TS;BL;"
40  END
```

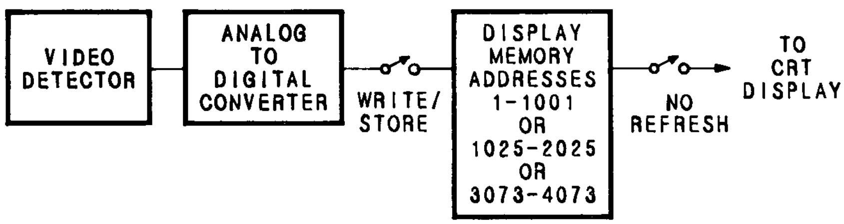
BLANK

Blank



The BLANK command blanks trace A, B, or C and stops the sweep; the trace is not updated.

Trace A and C are discussed below. For detailed information about trace B, see B4 in this section.



When BLANK TRA is executed, the contents of trace A are stored in display memory addresses 1 through 1023. Address Ø is reserved for the instruction word 1072*. Similarly, when BLANK TRB is executed, trace C contents are stored in addresses 3073 through 4095. Again, address 3072 is reserved for instruction word 1072*. Therefore, any information stored in address Ø is lost when BLANK TRA is executed. Likewise, the contents of address 3072 are lost when BLANK TRC is executed.

If you have used address Ø or 3072 for a graphics program or label, you may wish to save their contents before executing BLANK.

```
OUTPUT 718;"BLANK TRA;"
```

For additional information, refer to Appendix A. (See A4, B4, KSk, and TRSTAT.)

* 1072 is a machine instruction word that sets addresses 1 through 1023 (BLANK TRA) or 3073 through 4095 (BLANK TRC) to zero, and then skips to the next page memory.

The BML command subtracts the display line from trace B, point by point, and sends the difference to trace B.

BML − display → B

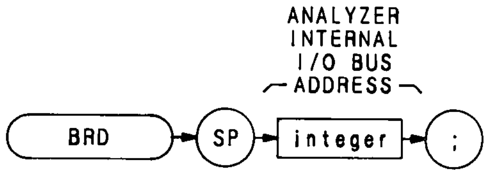
The functions of the BML and BL commands, and the front panel key are identical. (Refer to Chapter 5 in Section I.)

The following program demonstrates the BML command.

```
10  OUTPUT 718;"IP;A4;S2;"
20  OUTPUT 718;"DL -85DM;"
30  OUTPUT 718;"B1;TS;BML;"
40  END
```

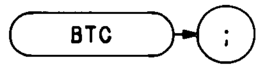
BRD

Bus Read



Item	Description/Default	Range Restriction
INTEGER	ASCII decimal number representing analyzer internal I/O bus address.	

The BRD command reads a two-byte word at the internal input/output bus of the spectrum analyzer, at the indicated address. BRD is a service diagnostic function only.



The BTC command transfers trace B to trace C.

Note that trace C is not a swept, active function. Therefore, transfer trace information to trace C as follows:

1. Select single sweep mode (S2).
2. Select desired analyzer settings.
3. Take one complete sweep (TS).
4. Transfer data.

This procedure ensures that the current settings of the analyzer are reflected in the transferred data.

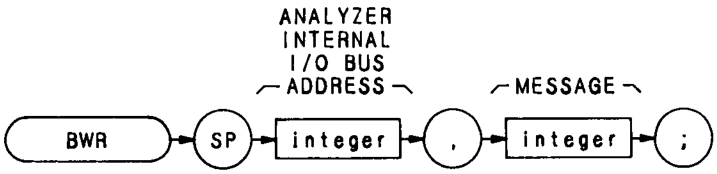
```
10  OUTPUT 718;"IP;TS;SNGLS;A3;"
20  OUTPUT 718;"B1;CF 20MZ;TS;B4;"
30  OUTPUT 718;"BTC;KSj"
31  LOCAL 718
40  END
```

When transferring trace data from one trace to another, only the trace information from 1001 display memory addresses is transferred out of the total 1024 available display memory addresses. Information in address 1024 and addresses 2026 through 2047 is not transferred. (Addresses 2026 through 2047 are usually used for custom graphics.)

The functions of the BTC and KSl commands and the front panel SHIFT 1 keys are identical.

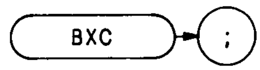
BWR

Bus Write Word



Item	Description/Default	Range Restriction
INTEGER	ASCII decimal number representing analyzer internal I/O bus address.	
INTEGER	ASCII decimal number representing two-byte word.	

The BWR command writes a two-byte word to the spectrum analyzer internal input/output bus, at the indicated address. BWR is a service diagnostic command.



The BXC command exchanges traces C and B, point by point.

Note that trace C is not a swept, active function. Therefore, exchange traces C and B as follows:

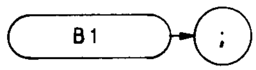
1. Select single sweep mode (SNGLS).
2. Select desired analyzer settings.
3. Take one complete sweep (TS).
4. Exchange data.

This procedure ensures that the current settings of the analyzer are reflected in the transferred data.

When transferring data from one trace to another, only amplitude information is exchanged, located in display memory addresses 1025 through 2025 and 2049 through 3049.

The functions of the BXC and KSi commands are identical.

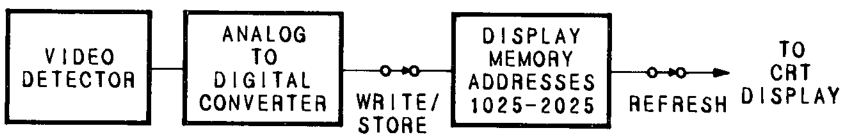
Clear-Write B1



The B1 command enables the clear-write mode, which continuously displays any signals present at the spectrum analyzer input.

OUTPUT 718;"B1;"

The B1 command initially clears trace B, setting all trace B elements to a zero amplitude level. The sweep trigger then signals the start of the sweep, and trace B is continuously updated as the sweep progresses.

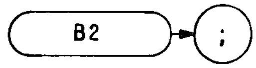


In addition, subsequent sweeps send new amplitude information to display memory addresses 1025 through 2025. B1 writes the instruction word 1048* to address 1024. Therefore, any information stored in memory address 1024 is always lost when B1 is executed.

If you have used address 1024 for a graphics program or label, you may wish to save its contents before executing B1.

For additional information, refer to Appendix A. The functions of the B1 command and front panel g CLEAR-WRITE key are identical. (See CLRW and A1.)

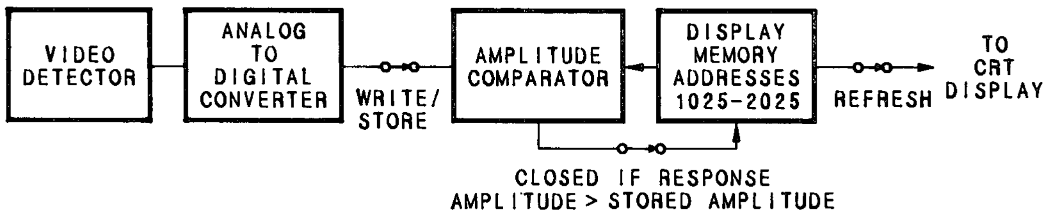
* 1048 is a machine instruction word that sets addresses 1025 through 2047 to zero, and draws trace B dimly.



The B2 command updates each trace B element with the maximum level detected, while the trace is active and displayed.

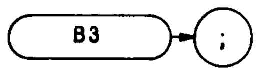
```
OUTPUT 718;"B2;"
```

See MXMH.



B3

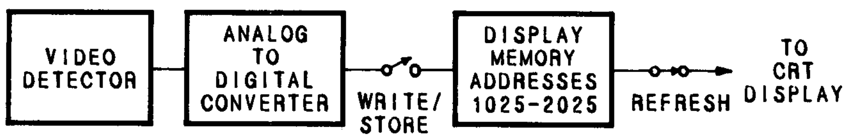
View B



The B3 command displays trace B and stops the sweep. Thus, the trace is not updated.

```
OUTPUT 718;"B3;"
```

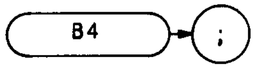
When B3 is executed, the contents of trace B are stored in display memory addresses 1025 through 2025. B3 writes the instruction word 1048* to address 1024. Therefore, any information stored in address 1024 is lost when B3 is executed.



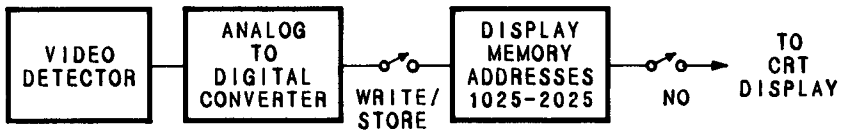
If you have used address 1024 for a graphics program or label, you may wish to save its contents before executing B3.

For additional information, refer to Appendix A. The functions of the B3 command and front panel VIEW key are identical. (See VIEW, A3, KSj, and TRSTAT.)

* 1048 is a machine instruction word that sets addresses 1025 through 2047 to zero, and draws trace B dimly.



The B4 command blanks trace B and stops the sweep; the trace is not updated.



When B4 is executed, the contents of trace B are stored in display memory addresses 1025 through 2025. B4 writes the instruction word 1072* to address 1024. Therefore, any information stored in address 1024 is lost when B4 is executed.

If you have used address 1024 for a graphics program or label, you may wish to save its contents before executing B4.

For additional information, refer to Appendix A. The functions of the B4 command and front panel BLANK key are identical. (See BLANK, A4, KSk, and TRSTAT.)

```
OUTPUT 718;"B4;"
```

* 1072 is a machine instruction word that sets addresses 1025 through 2047, and then skips to the next page of memory.

Couple Attenuation

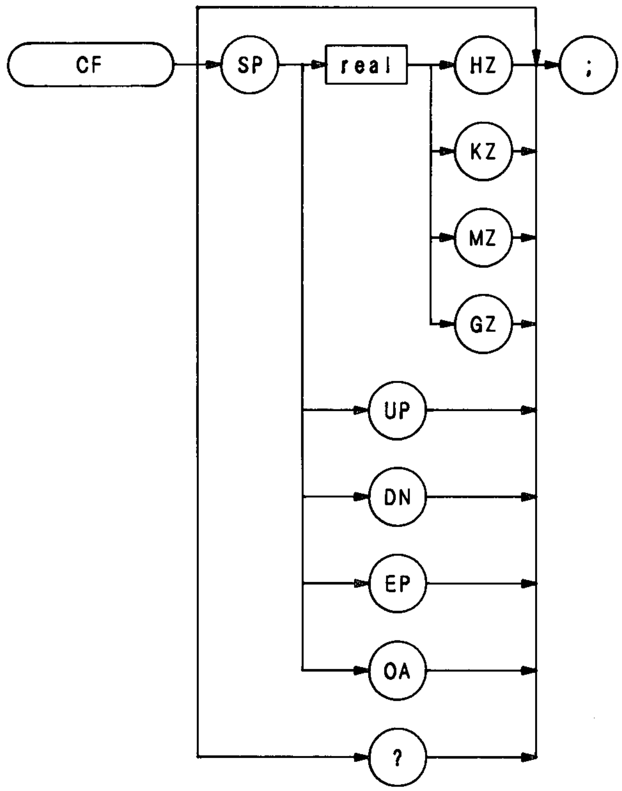
During normal operation, the spectrum analyzer is coupled to the reference level. This coupling keeps the mixer input level at or below a threshold, when a continuous wave signal is displayed on the spectrum analyzer screen so that its peak is at the reference level.

The CA command sets the threshold to − 10 dBm (or a value specified by KS or ML). The counterpart to the CA command, the AT command, allows levels less than the threshold value at the mixer input.

```
OUTPUT 718;"CA;"
```

d

The functions of the CA command and the front panel [AUTO] key are identical.



The CF command specifies the value of the center frequency, performing the same function as the front panel [CENTER FREQUENCY] key. (Refer to Chapter 3 in Section I.)

When queried (OA or ?), CF returns the center frequency value as a real number, followed by carriage-return/line-feed (ASCII codes 13, 10). The end-or-identity state (EOI) is asserted with line feed.

The following program returns a center frequency value of 350 MHz. The program displays the center frequency on the controller screen.

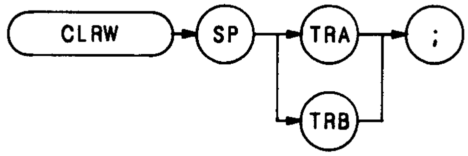
```
1    OUTPUT 718;"IP;01;"
10   OUTPUT 718;"CF 200MZ;"
20   OUTPUT 718;"CF UP;"
30   OUTPUT 718;"CF?;"
40   ENTER 718;N
50   PRINT N
60   END
```

CLRAVG

Clear Average

The CLRAVG command sets the average counter to 1. The average counter is active during execution of the AVG command.

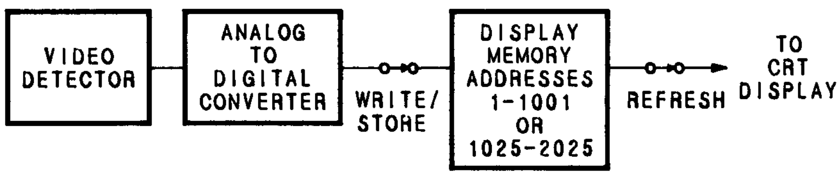
```
OUTPUT 718;"CLRAVG;"
```



The CLRW command enables the clear-write mode, which continuously displays any signals present at the spectrum analyzer input.

The CLRW command operates on either trace A or trace B. Trace A is discussed below. For detailed information about the clear-write mode and trace B, see B1 in this section.

The CLRW command initially clears trace A, setting all trace A elements to a zero amplitude level. The sweep trigger then signals the start of the sweep, and trace A is continuously updated as the sweep progresses.



In addition, subsequent sweeps send new amplitude information to display memory addresses 1 through 1023. Address Ø is reserved for the instruction word, 1040*. Therefore, any information stored in memory address Ø is always lost when CLRW is executed.

If you have used address Ø for a graphics program or label, you may wish to save its contents before executing CLRW.

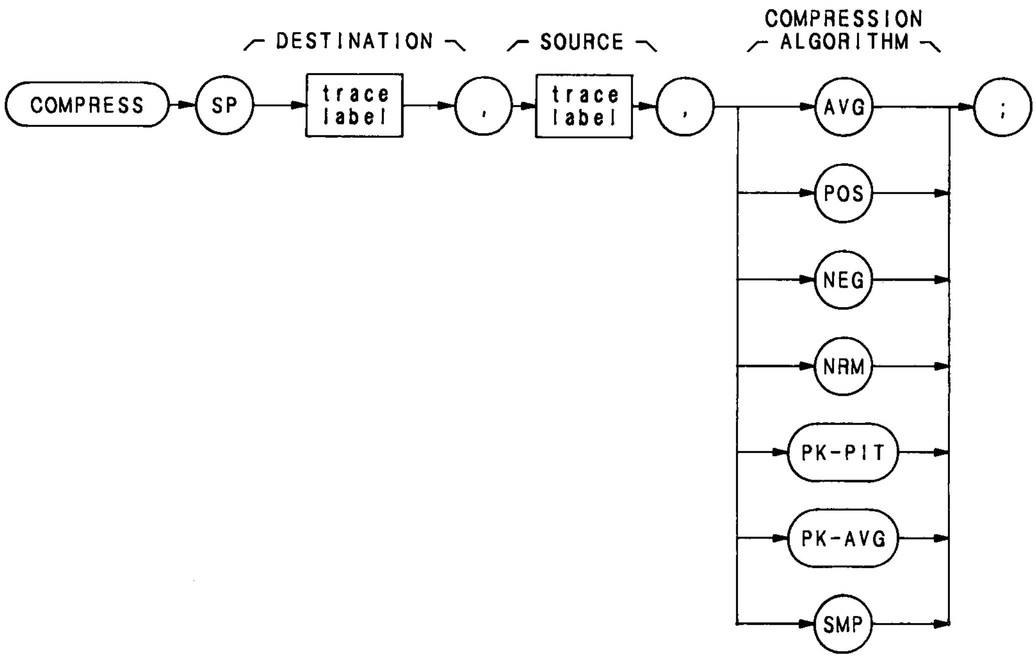
```
OUTPUT 718;"CLRW TRA;"
```

For additional information, refer to Appendix A. The functions of the CLRW command and front panel (CLEAR-WRITE) key are identical. (See B1 and A1.)

* 1040 is a machine instruction word that causes the analyzer to set addresses 1 through 1023 to zero, and draw trace A.

COMPRESS

Compress



Item	Description/Default	Range Restriction
TRACE LABEL	Alpha character. User-defined label in TRDEF statement.	AA-ZZ and __ 2-12 characters required.

The COMPRESS command compresses the source trace to fit the destination trace, according to the compression algorithm, and ratio of source and destination trace sizes.

The source trace must be longer than the destination trace. The ratio of source trace length to destination trace length, in display units, equals K.

source trace length / destination trace length = K

number of points in interval = K

COMPRESS divides the source trace into intervals, and computes a compressed value for each interval. The compressed values become the amplitude values for all of the points in the destination trace. For example, if the source trace is 1000 points long, and the destination trace is 100 points long, K equals 10. COMPRESS divides the source trace into 100 intervals of 10 points each, and computes a compressed value for each interval. The 10 points are operated on by the compression algorithm, and the compressed value for the first interval becomes the amplitude of the first point in the destination trace. The 99 remaining compressed values determine the amplitude of the last 99 points of the destination trace.

The compression algorithms determine how the compressed values are computed.

Specifying AVG (average) computes the average value of the points in the interval as the compressed value.

Specifying POS (positive) selects the highest point in the interval as the compressed value.

Specifying NEG (negative) selects the lowest point in the interval as the compressed value.

Specifying NRM (normal) computes the compressed value of the interval using the Rosenfell algorithm, which chooses between negative and positive peak values.

Specifying PK-PIT (peak-pit) computes the greatest peak-to-peak deviation within the interval as the compressed value.

Specifying PK-AVG (peak average) selects the difference of the peak and average value of the interval as the compressed value.

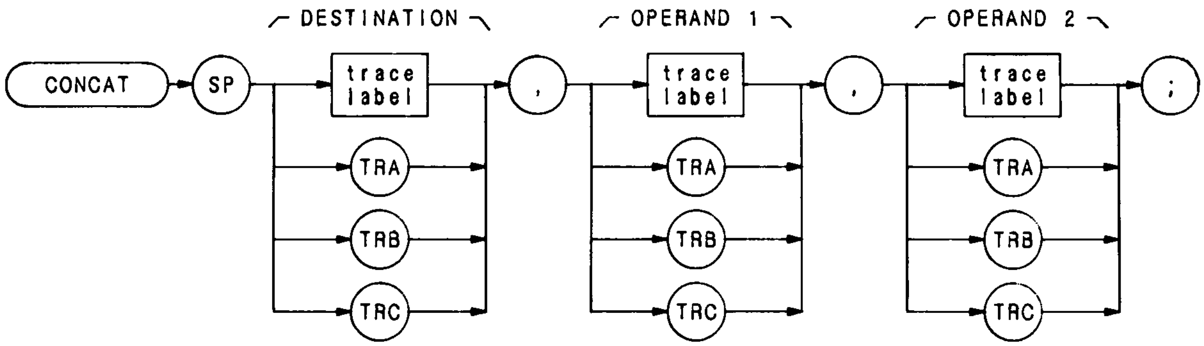
Specifying SMP (sample) selects the last point in the interval as the compressed value.

The program below compresses a full sweep to one-fifth its size. The result is moved to trace A for display.

```
14  OUTPUT 718;"DISPOSE ALL;IP;A1;EM;S2;TS;"
21  OUTPUT 718;"TRDEF NEW_A,200;"
22  OUTPUT 718;"FUNCDEF C_P, !"
24  OUTPUT 718;"S2;TS;"
26  OUTPUT 718;"COMPRESS NEW_A,TRA,AVG;"
27  OUTPUT 718;"MOV TRA,NEW_A;"
28  OUTPUT 718;"!;"
31  OUTPUT 718;"C_P;"
35  END
```

CONCAT

Concatenate



Item	Description/Default	Range Restriction
TRACE LABEL	Alpha character. User-defined label declared in TRDEF statement.	AA-ZZ and _ 2-12 characters required.

The CONCAT command concatenates the operands and sends the new trace array to the destination.

The size of the destination varies from 1 to 1008 elements. Traces A, B, and C each contain 1001 elements. If necessary, use the COMPRESS command to reduce the length of the operands. Otherwise, the concatenated arrays may not fit in the destination, and trace information is lost.

```
10  OUTPUT 718;"IP;S2;B1;TS;B3;RL -30DM;TS;A3;"
20  !
30  OUTPUT 718;"TRDEF XXX,500;"
40  OUTPUT 718;"COMPRESS XXX,TRA,AVG;"
50  !
60  OUTPUT 718;"EX;"
70  OUTPUT 718;"TRDEF ZZZ,500;"
80  OUTPUT 718;"COMPRESS ZZZ,TRA,AVG;"
90  !
100 OUTPUT 718;"B3;"
110 OUTPUT 718;"CONCAT TRB,XXX,ZZZ;"
120 !
130 END
```

The CONTS command sets the analyzer to continuous sweep mode. In the continuous sweep mode, the analyzer continues to sweep (sweep times ≥ 20 ms) at a uniform rate from the start frequency to the stop frequency, unless new data entries are made from the front panel or via HP-IB. If the trigger and data entry conditions are met, the sweep is continuous.

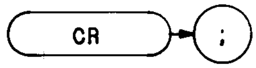
The sweep light indicates that a sweep is in progress. The light is out between sweeps, during data entry, and for sweep times ≤ 10 ms.

```
OUTPUT 718:"CONTS;"
```

The functions of the CONTS and S1 commands, and front panel CONT key are identical.

CR

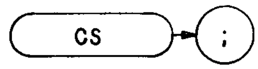
Couple Resolution Bandwidth



The CR command couples the resolution bandwidth with the video bandwidth and sweep time. The counterpart to the CR command, the RB command, breaks coupling. Use CR to reestablish coupling after RB has been executed.

```
OUTPUT 718;"CR;"
```

The functions of the CR command and the front panel key A AUTO are identical.



The CS command couples the center frequency step size to the span width, so that step size equals 10 percent of the span width, or one major graticule division. The counterpart to the CS command, the SS command, breaks coupling. Use CS to reestablish coupling after SS has been executed.

```
OUTPUT 718;"CS;"
```

E
The functions of the CS command and the front panel AUTO key are identical.

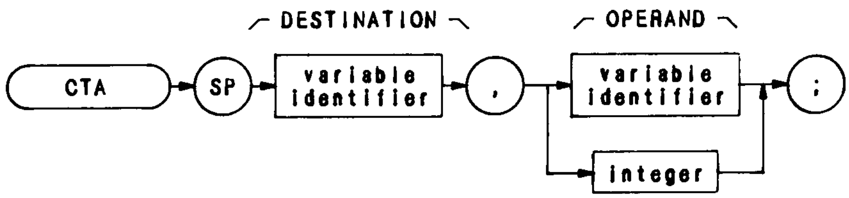
CT

Couple Sweep Time

The CT command couples the sweep time with the resolution and video bandwidths. The counterpart to the CT command, the ST command, breaks coupling. Use CT to reestablish coupling after ST has been executed.

```
OUTPUT 718;"CT;"
```

The functions of the CT command and the front panel C AUTO key are identical.

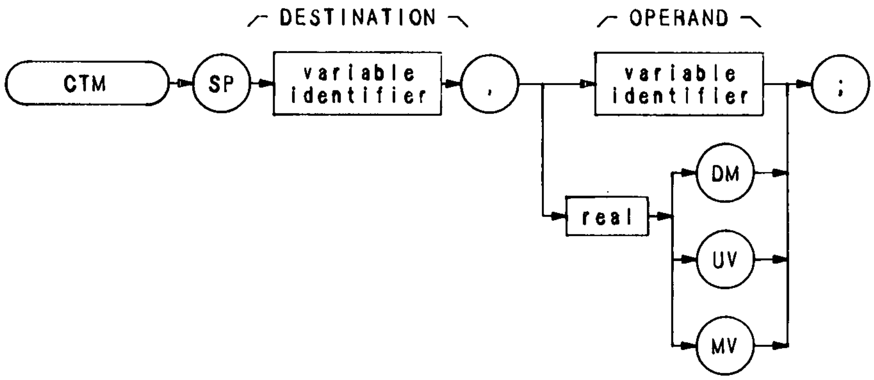


Item	Description/Default	Range Restriction
VARIABLE IDENTIFIER	Alpha character. User-defined identifier declared in VARDEF statement. Alpha character. Measurement-variable identifier representing amplitude value, such as MKA.	AA-ZZ and _ 2-12 characters required.
NUMERIC DATA FIELD	Real	

The CTA command converts the operand values from display units to the current absolute amplitude units.

CTM

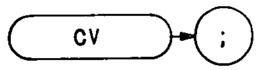
Convert to Display Units



Item	Description/Default	Range Restriction
VARIABLE IDENTIFIER	Alpha character. User-defined identifier declared in VARDEF statement.	AA-ZZ and _ 2-12 characters required.
	Alpha character. Measurement-variable identifier representing amplitude value, such as MKA.	
NUMERIC DATA FIELD	Real	

The CTM command converts the operand values to vertical display units.

```
OUTPUT 718;"VARDEF XXX,1; CTM XXX,12; DSPL XXX,13.5;"
```



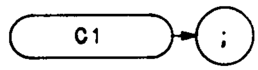
The CV command couples the video bandwidth with the resolution bandwidth and sweep time. The counterpart to the CV command, the VB command, breaks coupling. Use CV to reestablish coupling after VB has been executed.

```
OUTPUT 718;"CV;"
```

B
The functions of the CV command and the front panel AUTO key are identical.

C1

A – B off



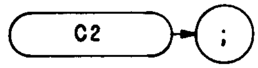
The C1 command turns off the A-minus-B mode.

```
OUTPUT 718;"C1;"
```

The functions of the C1 command and the front panel [OFF] key, located above the [A B→A] key, are identical. (Refer to Chapter 5 in Section I. Also see AMB and C2.)

C2

A – B→A
(AMB)



The C2 command subtracts trace B from trace A, point by point, and sends the difference to trace A.

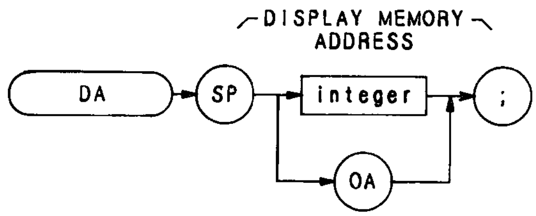
$$A - B \rightarrow A$$

```
OUTPUT 718;"C2;"
```

The A-minus-B mode is turned off with the C1 command. The function of C2 is identical with that of the command AMB, and the front panel key. (Refer to Chapter 5 in Section I.)

DA

Display Address



Item	Description/Default	Range Restriction
INTEGER	Represents analyzer display memory address.	Ø – 4095

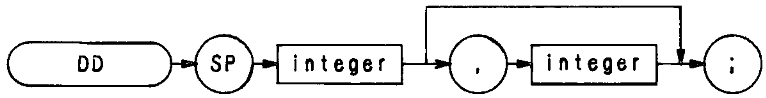
The DA command selects a specified display memory address to be the initial current (in-use) register. The display address register can then be accessed and advanced one address at a time with the DW, DD, and DR commands. Refer to Appendix B for additional information on the DA command.

A typical use of the DA command is shown in the sample program below.

```
10  OUTPUT 718;"O1;DA;1024;"
20  FOR I=1 TO 5
30  OUTPUT 718;"DA;OA;"
40  ENTER 718;A
50  OUTPUT 718;"DR;"
60  ENTER 718;W
70  OUTPUT 718;A,W
80  NEXT I
90  END
```

Line 10: Addresses the analyzer, formats the output in decimal display units, and selects the first address to be read.
Line 20-80: Reads and prints five successive display program addresses and their contents. The address is automatically advanced one address for each DR execution.
Line 30: Activates the output of each display address.
Line 50: Activates the output of each current display address.

Each display address contains twelve bits of information.



Item	Description/Default	Range Restriction
INTEGER	Represents 16-bit binary byte that is transmitted as two 8-bit bytes.	Ø – 4095

The DD command writes two 8-bit bytes into the current or specified (with DA command) display memory address, and advances the address selection to the next higher address. If the DD command is followed by more than one pair of bytes, DD loads the pairs into consecutive display addresses. The display address is always advanced after a number is loaded into an address. (Each display address contains twelve bits.)

The bytes represent data or a display instruction.

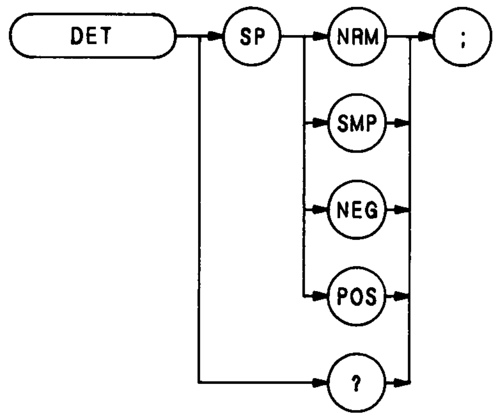
Use the DD command in conjunction with the DR and DA commands to draw on the spectrum analyzer CRT. The functions of the DD and DW commands are identical, except that the controller must send instructions or data in binary form instead of decimal form. This difference is illustrated in the program below. The program tells the analyzer, in four different ways, to dim trace A. The number 1048 is an instruction word that means "dim trace."

```
10  OUTPUT 718;"A1;S2;TS;"
20  OUTPUT 718;"DA Ø; DW 1048;"
30  PAUSE
40  OUTPUT 718;"A1;S2;TS;"
50  OUTPUT 718 USING "#,K,W";"DA Ø;DD";1048
60  PAUSE
70  OUTPUT 718;"A1;S2;TS;"
80  OUTPUT 718 USING "#,K,B,B";"DA 1;DD",4,24
90  PAUSE
100 OUTPUT 718;"A1;S2;TS;"
110 A$=CHR$(4)&CHR$(24)
120 OUTPUT 718 USING "#,K";"DA Ø DD",A$
130 END
```

Lines 10, 40, 70, 100:	Sweeps trace and displays trace A once.
Line 20:	Transmits instruction word 1048, in decimal form, to display address Ø.
Line 50:	Suppresses carriage-return/line-feed (#), transmits instruction word 1048 as one word (W for word, or 16 bits).
Line 80:	Suppresses carriage-return/line-feed (#), transmits instruction word 1048 as two 8-bit bytes (B,B for byte,byte).
Line 110:	Declares A4 equal to CHR$(4) plus CHR$(24).
Line 120:	Transmits instruction word 1048, as A$.

DD (Continued)

Refer to Appendix B for additional information about instruction words and display programming. The Consolidated Coding table in Appendix B is especially useful.



The DET command selects the kind of spectrum analyzer input detection: normal, sample, positive peak, or negative peak.

Normal (NRM) enables the Rosenfell detection algorithm that selectively chooses between positive and negative peak values. The IP command (instrument preset) also activates normal detection.

Sample (SMP) displays the instantaneous signal value detected at the analog-to-digital converter output. Video averaging and a noise-level marker, when active, also activate sample detection. (See MKNOISE, VAVG, or KSe.)

Positive peak detection (POS) displays the maximum signal value detected during the conversion period.

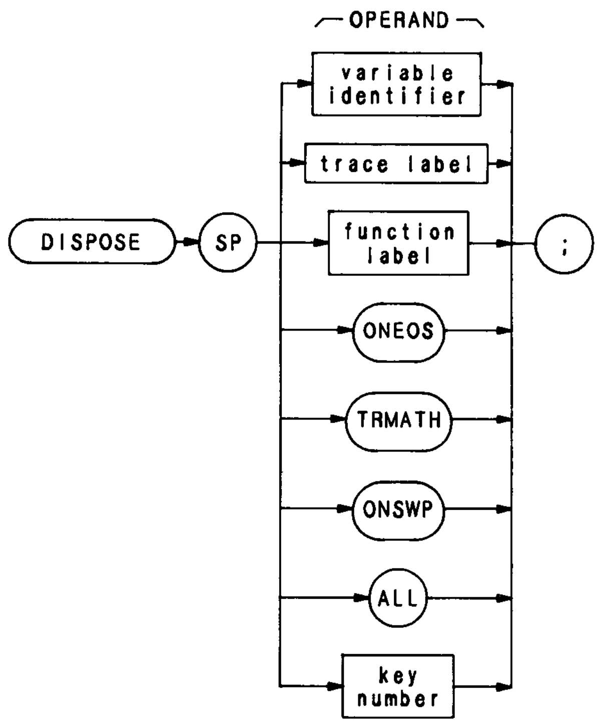
Negative peak detection (NEG) displays the minimum signal value detected during the conversion period. The program line below selects the negative peak detection.

```
OUTPUT 718;"DET NEG;"
```

When queried (?), DET returns the detection type to the controller (NRM, SMP, NEG, or POS) followed by carriage-return/line-feed (ASCII codes 13, 10). The line feed asserts the end-or-identify state (EOI).

DISPOSE

Dispose



Item	Description/Default	Range Restriction
TRACE LABEL	Alpha character. User-defined label declared in TRDEF statement.	AA -ZZ and ___ 2-12 characters required.
VARIABLE IDENTIFIER	Alpha character. User-defined identifier declared in VARDEF statement. Alpha character. Measurement-variable identifier, such as CF or MA. Trace element, such as TRA [10]	AA-ZZ and ___ 2-12 characters required.
FUNCTION IDENTIFIER	Alpha character. User-defined label declared in FUNCDEF statement.	AA-ZZ and ___ 2-12 characters required.
KEY NUMBER	Integer representing number of user-defined key declared in KEYDEF statement.	Ø – 999

The DISPOSE command clears any operand listed above. DISPOSE ALL clears all operands. The program line below disposes all command lists declared with a TRMATH command.

```
OUTPUT 718;"DISPOSE TRMATH;"
```

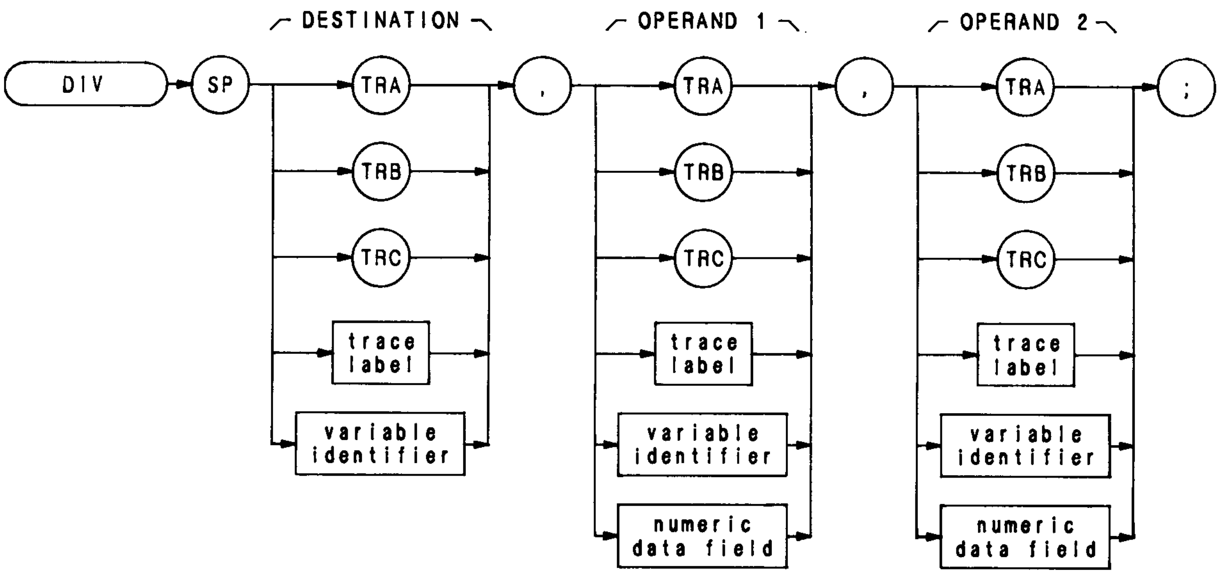
If the analyzer remains locked up – that is, it does not respond to remote commands but does respond to front panel commands – and interface clear (shift reset) does not free up the analyzer, then execute the following lines:

```
Send 7; LISTEN CMD 12
Clear 718
```

This forces DISPOSE ALL.

DIV

Divide



Item	Description/Default	Range Restriction
TRACE LABEL	Alpha character. User-defined label declared in TRDEF statement.	AA-ZZ and _ 2-12 characters required.
VARIABLE IDENTIFIER	Alpha character. User-defined identifier declared in VARDEF statement.	AA-ZZ and _ 2-12 characters required.
	Alpha character. Measurement-variable identifier, such as CF or MA.	
	Trace element, such as TRA [10]	
NUMERIC DATA FIELD	Real	

The DIV command divides operand 1 by operand 2, point by point, and sends the difference to the destination.

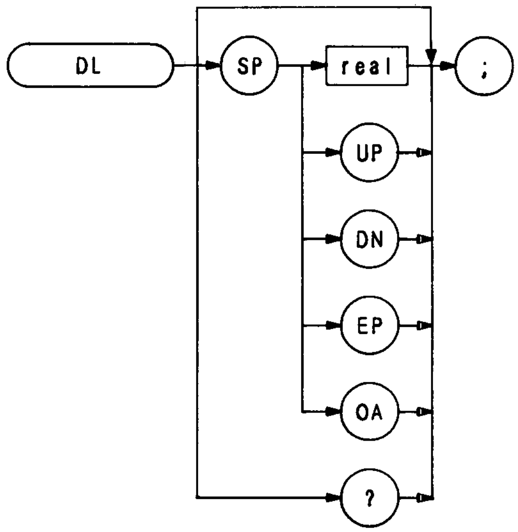
operand 1 / operand 2 → destination

The operands and destination may be of different length. The trace operands (TRA, TRB, TRC, and trace label) range from 1 to 1008 elements in length. A variable identifier or numeric data field is 1 element long. When operands are of different lengths, the last element of the shorter operand is repeated for operations with the remaining elements of the longer element. When the operands are longer than the destination, they are truncated to fit.

The operands and results of trace math are truncated if they are not within certain limits. If operating on traces A, B, or C, results must be within 1023. If operating on user-defined traces, results must be within 32,767.

DL

Display Line



Item	Description/Default	Range Restriction
VARIABLE	Alpha character. User-defined identifier declared in VARDEF statement.	AA-ZZ and _ 2-12 characters required.
	Alpha character. Measurement-variable identifier, such as CF or MA.	
	Trace element, such as TRA [10]	

The DL command defines a display line level and displays it on the CRT. The level is in dBm and can be used in arithmetic functions, such as DIV or MXM.

The functions of the DL command and the front panel reference level (ENTER) key are identical. The display line also can be turned on or off by the DLE and LØ commands.

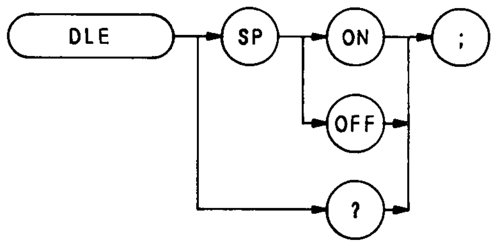
The following program lines compare a display line level of −10 dBm to the largest signal detected. If the display line level is greater than the signal level, the display line is lowered.

```
10  OUTPUT 718;"IP;DL -10DM;TS;MKPK;MA OA;"
20  ENTER 718;N
30  OUTPUT 718;"IF DL,GT,N THEN DL DN ENDIF;"
40  OUTPUT 718;50
50  END
```

When queried (? or OA), DL returns the display line level as a real number, folowed by carriage-return/line-feed (ASCII codes 13, 10). The end-or-identify state (EOI) is asserted with line feed. (See DLE.)

DLE

Display Line Enable



The DLE command enables or disables the display line.

The function of this command is similar to that of the DL and LØ commands, and the display line m OFF and n ENTER keys on the front panel.

When queried (?), DLE returns the display line state, ON or OFF, followed by carriage-return/line-feed (ASCII codes 13, 10). The line feed asserts the end-or-identify state (EOI).

```
10  OUTPUT 718;"IP;DLE ?;"
20  ENTER 718;A$
30  PRINT 718;A$
```

Since IP deactivates the display line, the query in the above program returns "OFF" to the controller.

Item	Description/Default	Range Restriction
COMMAND LIST	Any spectrum analyzer commands from this Remote section	

The DONE command is a synchronizing function. When DONE follows a command list, it sends the controller a 1 after the command list is executed. The TS command may also be a synchronizing function. If TS precedes the command list, list execution begins after the sweep is completed.

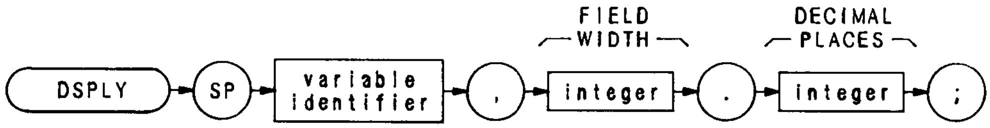
DR

Display Read

The DR command sends the contents of the current display address to the controller. Thus, the controller "reads" the contents of the display memory address. Use the DA command to specify the display memory address when executing DR for the first time. After DR is executed, the display address is automatically advanced to the next higher address. Thus, the DA command is only needed to specify the first address, because subsequent DR commands read consecutive addresses.

```
10  OUTPUT 718;"DA 501 DR"
20  ENTER 718;A
30  OUTPUT 718;"DA 1525 DR;"
40  ENTER 718; B
50  OUTPUT 718; "DR"
60  ENTER 718; C
```

Line 10:	Reads contents of address 501.
Line 30:	Reads contents of address 1525.
Line 50:	Reads contents of address 1526.
Lines 20, 40, and 60:	Assigns address contents to variables A, B, and C.



Item	Description/Default	Range Restriction
INTEGER	Specifies number of digits displayed, including sign and decimal point.	
INTEGER	Specifies number of digits to right of decimal point.	Ø to 9
VARIABLE IDENTIFIER	Alpha character. User-defined identifier declared in VARDEF statement. Alpha character. Measurement-variable identifier, such as CF or MA. Trace element, such as TRA [10]	AA-ZZ and _ 2-12 characters required.

The DSPLY command displays the value of a variable anywhere on the spectrum analyzer display.

Field width specifies the number of digits displayed, including sign and decimal point. Places to the right of the decimal point are limited by decimal places. For example, the number 123.45 has a field of 7, and 2 decimal places.

Use the DA, PU, PD, and PA commands to position the variable on the screen.

DT

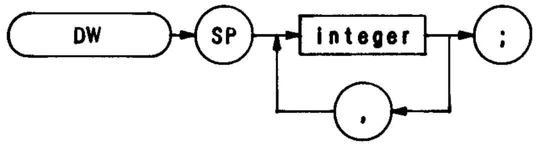
Define Terminator

Item	Description/Default	Range Restriction
TERMINATOR	Marks end of text.	ASCII codes Ø – 255

The DT command defines any character as a title or label terminator. (Refer to the LB command.)

In the sample program below, the @ symbol is defined as a terminator by the DT command immediately preceding it. In line 30, @ separates the command string "RL -50DM" from the title string "CAL OUT 2ND HARMONIC." Without the @ symbol, "RL -50DM" would be written on the analyzer's CRT as part of the title instead of being executed as a command by the analyzer.

```
10  OUTPUT 718;"DT@"
20  OUTPUT 718;"CF 200MZ"
30  OUTPUT 718;"KSE CAL OUT 2ND HARMONIC@RL -50DM"
40  END
```



Item	Description/Default	Range Restriction
INTEGER	Integers representing display memory values or instruction words.	Ø – 4095

The DW command sends a decimal number from the controller to the current or specified (with the DA command) display memory address, and advances the address selection to the next higher address. If the DW command is followed by more than one number, they are all loaded into consecutive display addresses. The display address is always advanced by one after a number is loaded into an address. (Each display address contains 12 bits. See DA.)

The decimal number represents data, or is an ASCII representation of a display instruction.

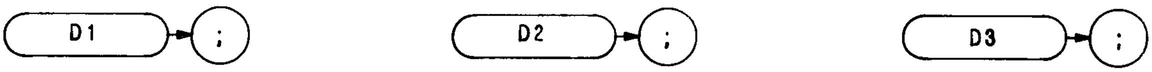
Use the DW command in conjunction with the DR and DA commands to draw on the spectrum analyzer CRT, when the O3 or O1 output format is active. Refer to Appendix B for additional information about display memory instructions and display programming. The Consolidated Coding table and Data Word Summary in Appendix B are especially useful.

The program line below contains an instruction word, 1026, followed by data, 500 and 600. The DW command writes the numbers 1026, 500, and 600 into display addresses 1024, 1025, and 1026, respectively. The DA command specifies 1024 as the first address.

```
OUTPUT 718;"DA 1024; DW 1026,500,600;"
```

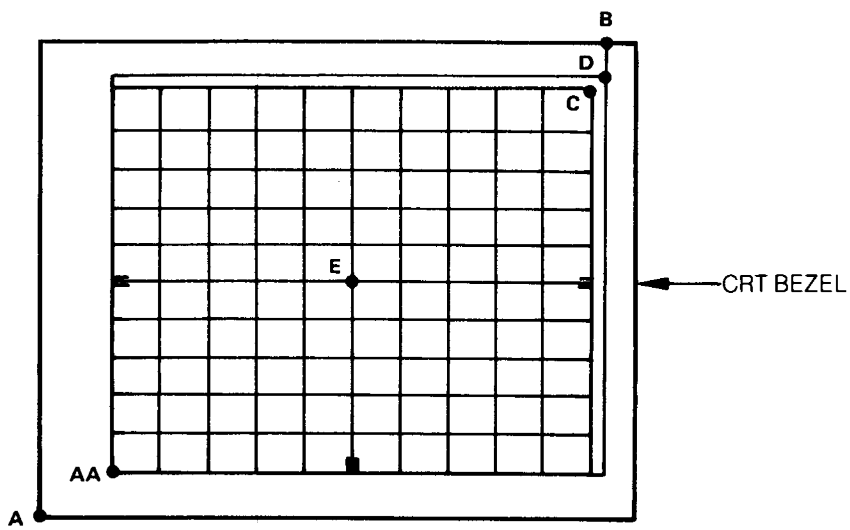
The instruction word (1026) causes the analyzer to draw a vector from the current position to the X-Y coordinates 500,600. (See Chapter 4 in Section I for a description of display unit coordinates.)

D1 Display Size Normal
D2 Display Size Full CRT
D3 Display Size Expand



Display size commands D1, D2, and D3 set the display size for CRT graphics. BEX is a fourth display size that can only be accessed by a display control instruction: graph, label, or vector mode. 256 (big expand) must be added to the control word, i.e., graph (1024 + 256). Once a code is selected, it remains in effect until changed.

Positions on the CRT display are referenced in display units as x, some horizontal position, and y, some vertical position. The coordinates (x,y) represent distance from the lower left-hand corner of the graticule (0,0), which is also the origin. The upper right-hand corner is the (1000,1000) point.



SIZE	(0,0)	AA	B	C	D	E
D1	AA	(0,0)	*	(1000,1000)	(1023,1023)	(500,500)
D2	A	(120,73)	(1023,1023)	(1005,957)	(785,978)	(562,515)
D3	A	(81,49)	(689,689)	(676,645)	(690,658)	(379,347)
		Display size 4 cannot be accessed by the command code D4 .				
bex	AA	(0,0)	*	(671,671)	(686,686)	(336,336)

*No writing outside boundary marked by AA, D.

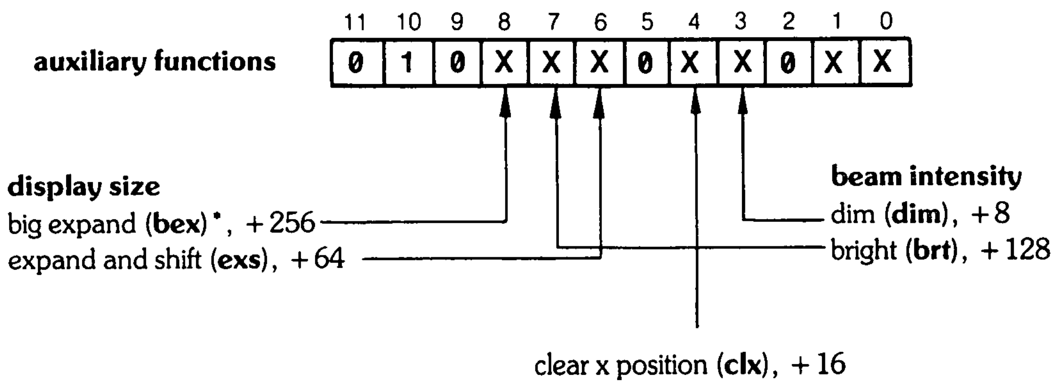
Display size 4 can only be accessed by a display control instruction such as graph, label, or vector mode. Big expand (256) must be added to the word selected (i.e., label is 1025 + 256).

A display program word can be a value from Ø to 4095. The value is stored as a 12-bit binary word. The bits define the type of word. Graphic representations used are defined as follows:

	Most Significant Bit (MSB)										Least Significant Bit (LSB)	
bit	11	10	9	8	7	6	5	4	3	2	1	0	Decimal total:
	0	1	0	X	X	X	X	X	X	X	1	0	1026 +
decimal value	2048	1024	512	256	128	64	32	16	8	4	2	1	

where x is either a 1 (true) or a 0 (false).

Changing the display size and beam intensity are controlled by setting various bits along with the control instructions and data words. These functions are called auxiliary functions to the instruction.



clear x position (clx):	Resets the axis display position to the far left (0, y).
big expand (bex):	Amplifies the x and y CRT beam deflection by a 1.49 factor.
expand and shift (exs):	Amplifies the x and y CRT beam deflection by a 1.13 factor (expand) and shifts the (0,0) reference point to the lower left of the CRT screen.
dim (dim):	Sets the CRT beam intensity below the normal level.
bright (brt):	Sets the CRT beam intensity to the maximum level.

* Abbreviations within the parentheses are useful as a shorthand notation for writing display programs. They are not programming codes.

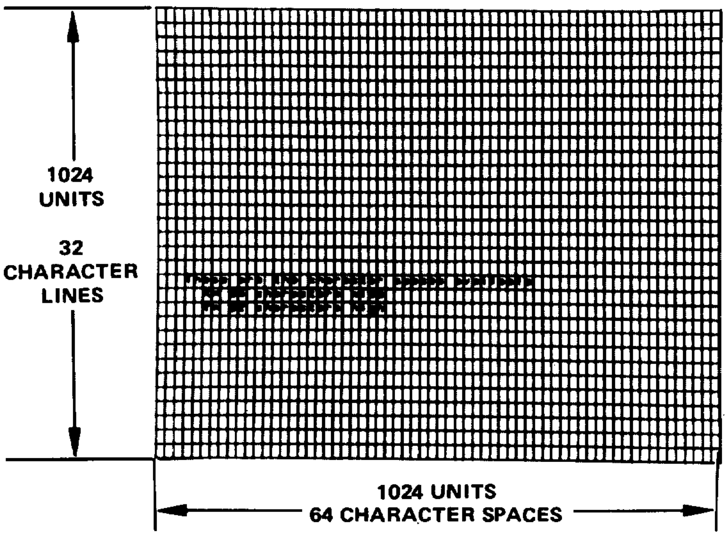
D1, D2, D3 (Continued)

The display size commands combine the size instructions as follows:

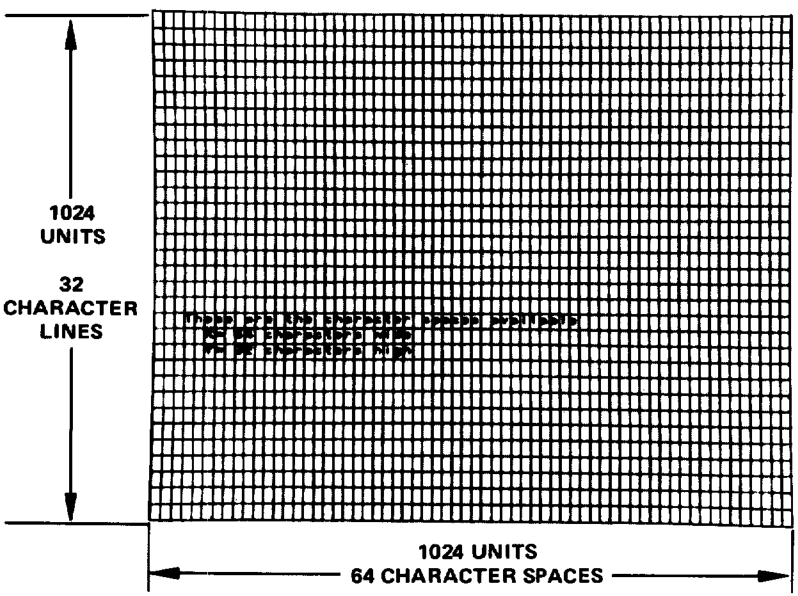
Display Size	Consolidated Coding Instructions	Ratio to D1	Origin Shifted
D1	none	1.00	no
D2	exs	1.13	yes
D3	bex and exs	1.68	yes
big expand	bex	1.49	no

The display size determines the position and number of rows and columns for characters on the CRT display. This can be an important consideration when labeling graph lines or points.

D1 Display Size



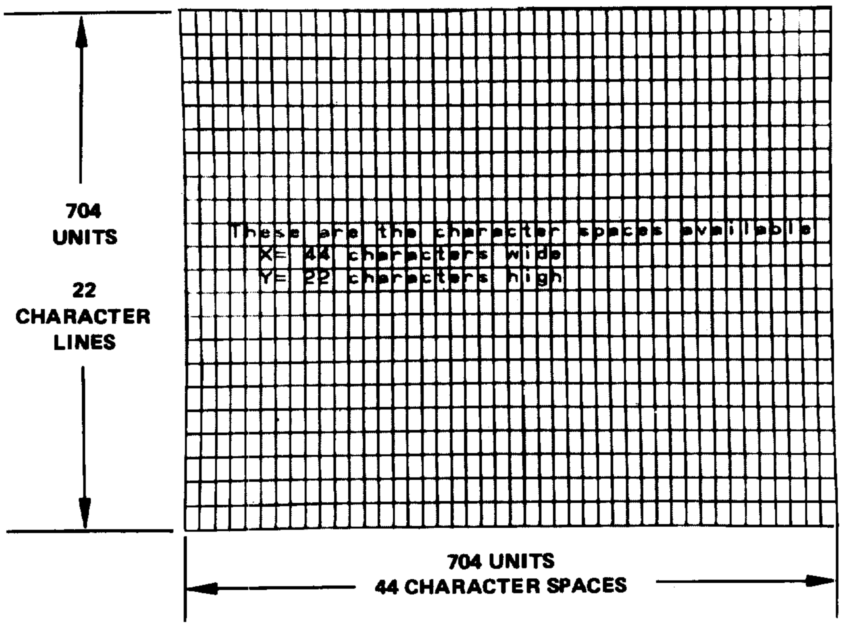
D2 Display Size



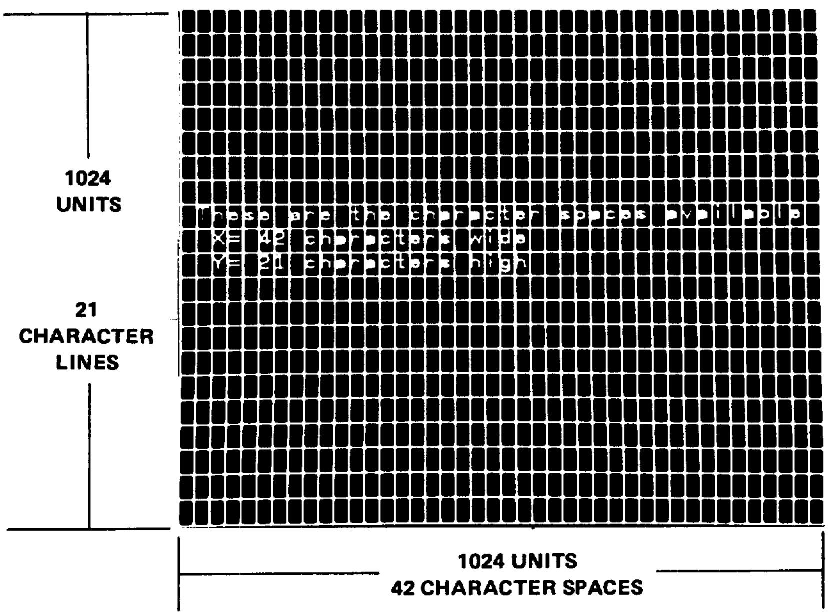
Display memory is set up to contain 64 character spaces per line with respect to display size 1. When using the third and fourth display sizes, a label can only be a maximum of 44 characters. The remaining 20 characters of the label will be stored in display memory, but will not show up on the CRT display due to the expansion of D3 and bex. At character space 65, an automatic carriage-return and line-feed will occur, at which point labeling will continue to be written on the CRT display.

The automatic carriage-return and line-feed occur only when character space 65 is reached. Thus, in the third and fourth display sizes, the characters from the 44th character space through the 64th character space will not appear on the CRT display. Therefore, labeling with display size 3 and bex needs appropriate placement of characters because of the limited number of character spaces for these display sizes.

D3 Display Size



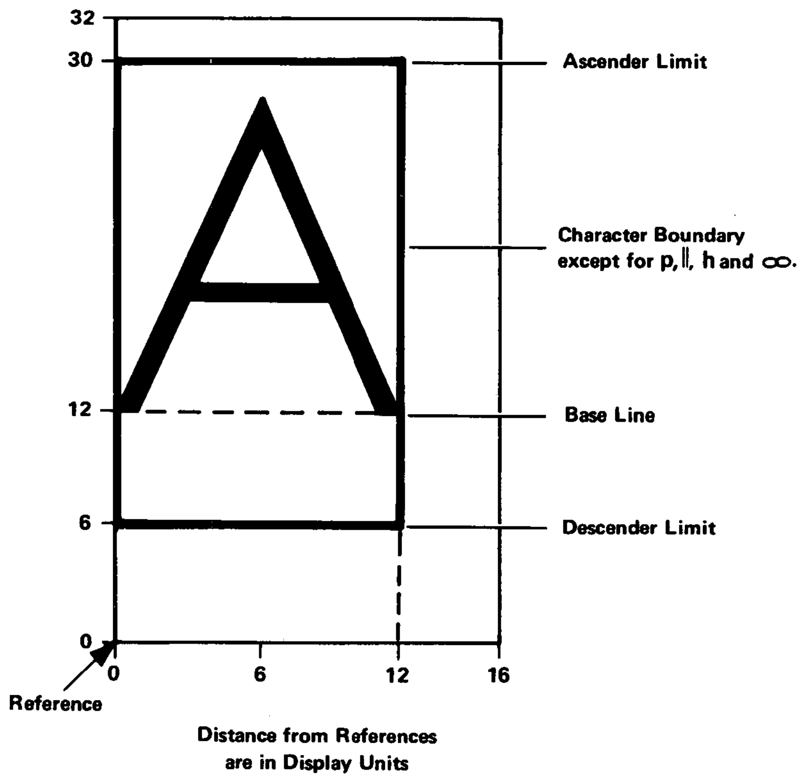
Big Expand (bex)



D1, D2, D3 (Continued)

```
OUTPUT 718;"D2;"
```

The above program line selects display size 2 for the CRT display of the analyzer.



Single Character Space

A single character space (see above) has an absolute outside limit of 16 (x) by 32 (y) units in any display size. A character position is referenced from the lower left corner of each character space. The actual "character boundary" is designated by the ascender and descender limits.

From the center of the character space, x may be changed as many as ±7 units and y by as many as ±15 units before the text begins at the next x and y character. If a plot absolute statement calls a position anywhere in the character space, the character will be placed within the "character boundary." If two characters are labeled into the same character space, they will be superimposed over one another.

Example:

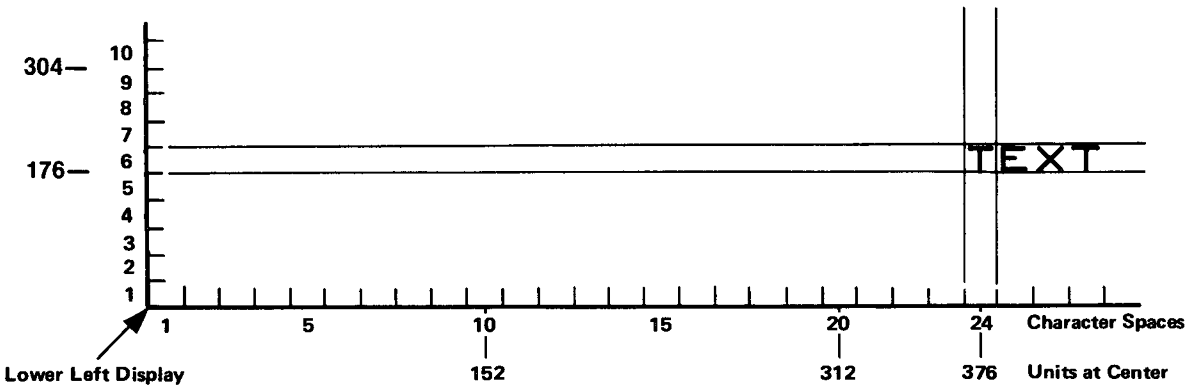
To begin labeling text 6 characters up from the bottom and 24 characters from the left (in any display size), the plot absolute vector values are calculated for the center of the character location as follows:

$$x = (\text{character spaces})\ (16) - 8$$
$$= (24)\ (16) - 8 = 376$$

$$y = (\text{character spaces})\ (32) - 16$$
$$= (6)\ (32) - 16 = 176$$

"PA 376,176 LB <text>"

The first character of text will be positioned as shown:



EE

Enable Entry

The EE command sends values entered by the operator on the analyzer DATA keyboard to the controller. Generally, the sequence of programmed events is as follows:

1. A program loop prevents the controller from using the entered value until the operator signals that the entry is complete.

2. The operator makes a DATA entry, which is stored in the analyzer internal data register.

3. The operator signals completion of the entry.

4. The controller reads the value of the entry and continues to the next program step.

Depending on the type of DATA entry required, one of two different methods is used. The first method does not require the use of service requests and is used only for entering positive single digits, the second is for entering positive integers from Ø to [1Ø(12)-1].

Method 1: Testing for a non-zero entry.

```
10  OUTPUT 718;"EE;"
20  REPEAT
30     OUTPUT 718;"OA;"
40     ENTER 718;N
50  UNTIL N>Ø
60  PRINTER IS 710
70  PRINT N
80  END
```

Line 10:	Allows data to be entered with the analyzer DATA keys and presets the entry to Ø (default value). The OA command transfers this value to the analyzer.
Lines 20 to 50:	Forms a program loop that is exited when a single digit entry between 1 and 9 is made.
Line 20:	Reads the current value of the DATA keys into the variable N.
Lines 60 to 70:	Prints the entered number on a printer whose address in 701.

DATA Entry	Output	DATA Entry	Output
1	1.00	GHz +dBm dB	1000000000.00
5	5.00	MHz -dBm sec	1000000.00
9	9.00	kHz mV msec	1000.00
	.	Hz µV µsec	1.00

(There is no response to pressing DATA 0 .)

Method 2: Testing when an entry has been completed, and then exiting the program loop with a service request.

```
10  OUTPUT 718;"R1;R4;EE;"
20  REPEAT
30     A=SPOLL(718)
40  UNTIL BIT (A,1)>Ø
50  OUTPUT 718;"OA;"
60  ENTER 718;N
70  PRINTER IS 701
80  PRINT N
90  END
```

Line 10: Contains an EE command preceded by two service-request format commands. The R1 command clears the service request modes of the analyzer. The R4 command calls for a service request if a units key is pressed to signify the completion of an entry.

Line 30: Reads the serial poll byte and sets it equal to variable A. The first bit of this byte denotes the status of the service request.

Line 40: Forms the conditional statement of the program loop (lines 20-40). The BIT statement compares the first bit of variable A with Ø. If the first bit of variable A is Ø, indicating the units key has not been pressed, the program continues at line 30. If it is 1, indicating a units key has been pressed, the program continues at line 50.

Line 50: Transfers the value of the active function to the controller. In this case, the active function contains the DATA keys entry.

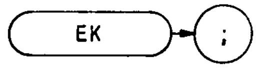
Line 60: Takes the DATA keys entry and sets it equal to the variable N.

Lines 70 to 80: Prints the value of N on a printer whose address is 701.

EE (Continued)

Some DATA entries and the corresponding printed outputs, as executed by this program, are shown in the following table.

DATA Entry	Output
[1] [Hz μV μsec]	1.00
[1] [2] [3] [•] [4] [5] [kHz mV msec]	123450.00
[1] [2] [3] [•] [4] [5] [Hz μV μsec]	123.00



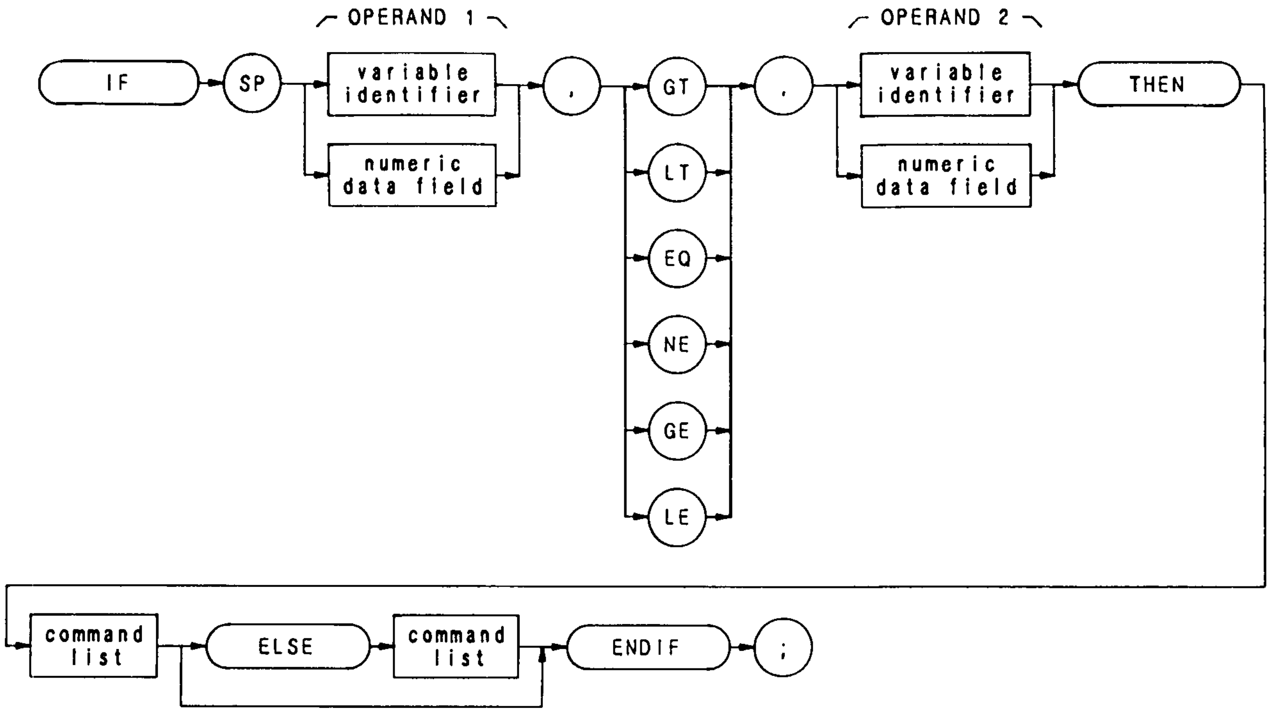
The EK command allows data entry with the front panel data knob when the analyzer is under remote control. The front panel ENABLED indicator lights, indicating the data knob is functional, but other front panel functions remain inoperative.

The following program requests the operator to position a marker on a signal that needs further analysis, while the program is paused.

```
10   OUTPUT 718:"M2;EK;"
20   PRINT "USE DATA KNOB TO PLACE MARKER ON SIGNAL. PRESS CONTINUE"
30   PAUSE
40   ! Analysis program here
50   END
```

The program above is continued by pressing the CONTINUE key on the controller keyboard.

Be sure to pause program operation after executing EK. This gives the operator time to turn the data knob.



Item	Description/Default	Range Restriction
COMMAND LIST	Alphanumeric character. Any spectrum analyzer command from this section.	
VARIABLE IDENTIFIER	Alpha character. User-defined identifier declared in VARDEF statement.	AA-ZZ and _ 2— 12 characters required.
	Alpha character. Measurement-variable identifier, such as CF or MA.	
	Trace element, such as TRA[10].	
NUMERIC DATA FIELD	Real	

The IF-THEN-ELSE-ENDIF commands form a decision and looping construct. They compare operand 1 to operand 2. If the condition is true, the command list is executed. Otherwise, commands following ELSE or ENDIF are executed.

The IF command must be delimited with the ENDIF command.

The following program uses the IF THEN ELSE ENDIF command to place a marker on the largest signal that is greater than the threshold level.

```
10  OUTPUT 718;"IP;TH -35DM;"
20  OUTPUT 718;"TS;MKPK HI;MA;"
30  OUTPUT 718;"IF MA,GT,TH"
40  OUTPUT 718;"THEN CF 20MZ;"
50  OUTPUT 718;"ELSE CF 100MZ;TS;MKPK HI;"
60  OUTPUT 718;"ENDIF;"
70  END
```

The program below does not incorporate the ELSE branch of the IF THEN ELSE ENDIF command. The program lowers any signal positioned about (off) the analyzer screen.

```
10  OUTPUT 718;"S2;TS;E1; "
20  OUTPUT 718;"IF MA,GT,RL THEN"
30  OUTPUT 718;"REPEAT RL UP;TS;E1; "
40  OUTPUT 718;"UNTIL MA,LE,RL "
50  OUTPUT 718;"ENDIF S1;" " "
60  END
```

EM

Erase Trace C Memory

The EM command clears display memory addresses 3072 through 4095, which contain instruction words and amplitude information for trace C. The EM command loads the instruction word 1044 into addresses 3072 through 4095, and then establishes address 3072 as the current (in-use) address, placing this address in the display address register. (See Appendix A for more information about trace C.)

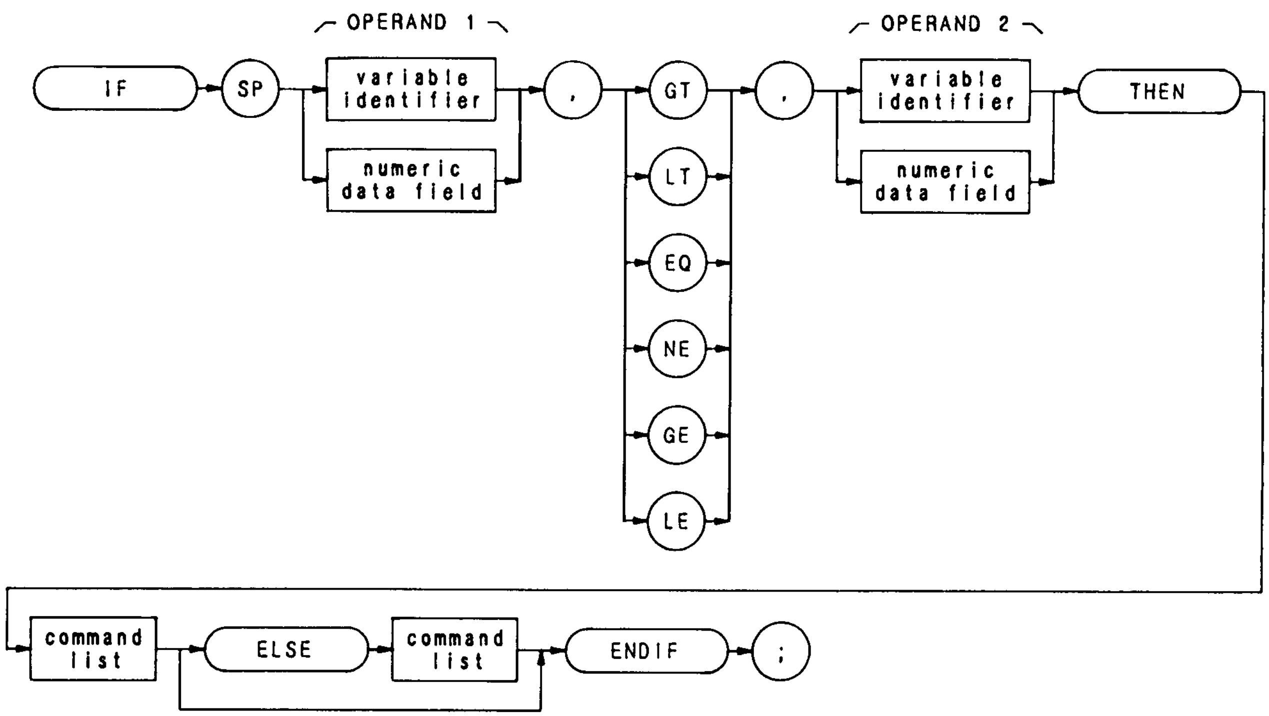
The EM command is often incorporated in a routine that blanks the spectrum analyzer screen in preparation for the display of custom graphics. Execute the following program line to blank the analyzer screen;

```
OUTPUT 718;"EM;BLANK TRA;BLANK TRB; GRAT OFF; KSo; DLE OFF;"
```

The line above clears trace C memory, and blanks the graticule, characters, display line, and traces A and B. Though the display can be blanked with the KSg command, which turns off the CRT beam, the above program line is advantageous. It clears the display faster than KSg. In addition, the contents of traces A and B are saved, the instrument state is not altered, and the beginning of trace C memory, address 3072, is established as the current address.

To reinstate the analyzer display, execute the following program line:

```
OUTPUT 718;"EM;CLRW TRA;CLRW TRB; GRAT ON; KSp;DLE ON;"
```



Item	**Description/Default**	**Range Restriction**
COMMAND LIST	Alphanumeric character. Any spectrum analyzer command from this section.	
VARIABLE IDENTIFIER	Alpha character. User-defined identifier declared in VARDEF statement.	AA-ZZ and _ 2— 12 characters required.
	Alpha character. Measurement-variable identifier, such as CF or MA.	
	Trace element, such as TRA[10].	
NUMERIC DATA FIELD	Real	

The IF-THEN-ELSE-ENDIF commands form a decision and looping construct. They compare operand 1 to operand 2. If the condition is true, the command list is executed. Otherwise, commands following ELSE or ENDIF are executed.

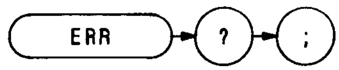
The IF command must be delimited with the ENDIF command.

The following program uses the IF THEN ELSE ENDIF command to place a marker on the largest signal that is greater than the threshold level.

```
10  OUTPUT 718;"IP;TH -35DM;"
20  OUTPUT 718;"TS;MKPK HI;MA;"
30  OUTPUT 718;"IF MA,GT,TH"
40  OUTPUT 718;"THEN CF 20MZ;"
50  OUTPUT 718;"ELSE CF 100MZ;TS;MKPK HI;"
60  OUTPUT 718;"ENDIF;"
70  END
```

The program below does not incorporate the ELSE branch of the IF THEN ELSE ENDIF command. The program lowers any signal positioned above (off) the analyzer screen.

```
10  OUTPUT 718;"S2;TS;E1; "
20  OUTPUT 718;"If MA,GT,RL THEN"
30  OUTPUT 718;"REPEAT RL UP;TS;E1; "
40  OUTPUT 718;"UNTIL MA,LE,RL "
50  OUTPUT 718;"ENDIF S1; " " "
60  END
```

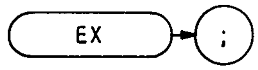


The spectrum analyzer performs a self-test when it is turned on. The ERR command queries the results of the processor test and returns a list of integer numbers to the controller, followed by carriage-return/line-feed (ASCII codes 12, 10). The line feed asserts the end-or-identify state (EOI).

```
OUTPUT 718;"ERR?;"
```

EX

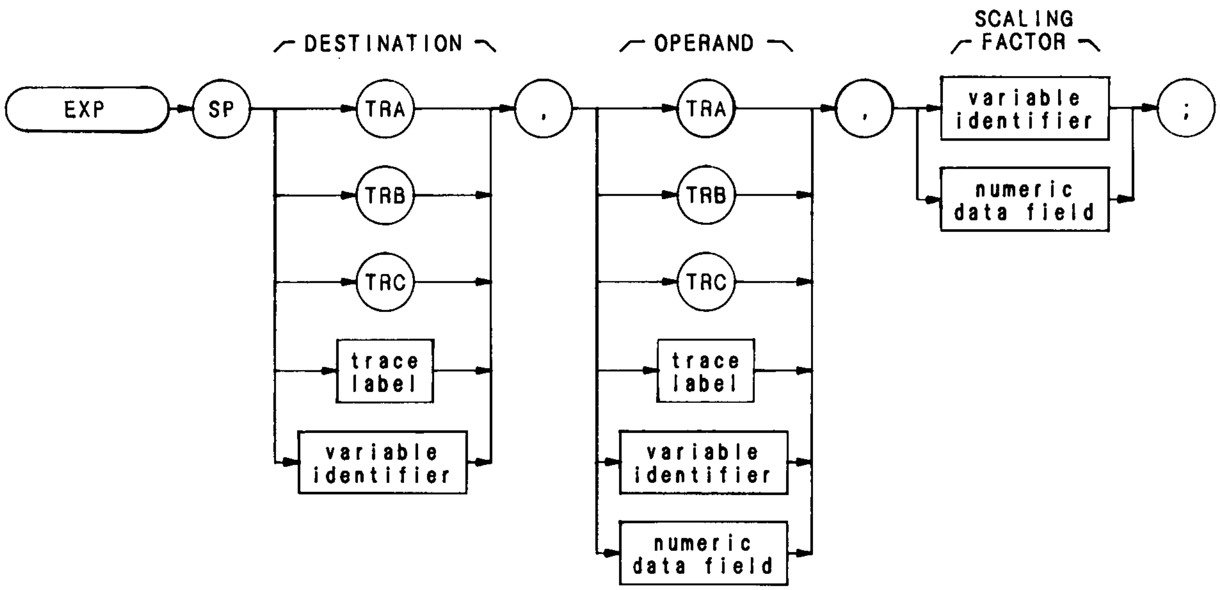
Exchange A and B
(**AXB**)



The EX command exchanges traces A and B, point by point.

```
OUTPUT 718;"EX;"
```

The functions of the AXB and EX commands are identical. (Refer to Chapter 5 in Section I.)



Item	Description/Default	Range Restriction
TRACE LABEL	Alpha character. User-defined label declared in TRDEF statement.	AA—ZZ and _ 2—12 characters required.
VARIABLE IDENTIFIER	Alpha character. User-defined identifier declared in VARDEF statement.	AA—ZZ and _ 2—12 characters required.
	Alpha character. Measurement-variable identifier, such as CF or MA.	
	Trace element, such as TRA[10].	
NUMERIC DATA FIELD	Real	

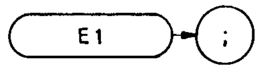
The EXP command processes the operand as follows:

$$10^{\text{operand/scaling factor}} \rightarrow \text{destination}$$

The operand and scaling factor are shown in the syntax chart above.

E1

Peak Search

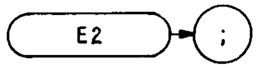


The E1 command positions the marker at the signal peak. See MKPK.

```
OUTPUT 718;"E1;"
```

E2

Marker to Center Frequency
(MKCF)



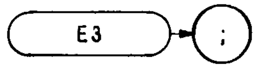
The E2 command centers the active marker on the analyzer screen, moving the marker to the center frequency.

```
OUTPUT 718;"E2;"
```

The functions of the E2 and MKCF commands, and the front panel MKR→CF key are identical.

E3

Delta Marker Step Size
(**MKSS**)

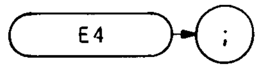


The E3 command establishes the center frequency step size as the frequency difference between the delta and active markers. (See M3 or MKD.)

```
OUTPUT 718;"E3;"
```

The functions of the MKSS and E3 commands are identical.

Marker to Reference Level
(MKRL)



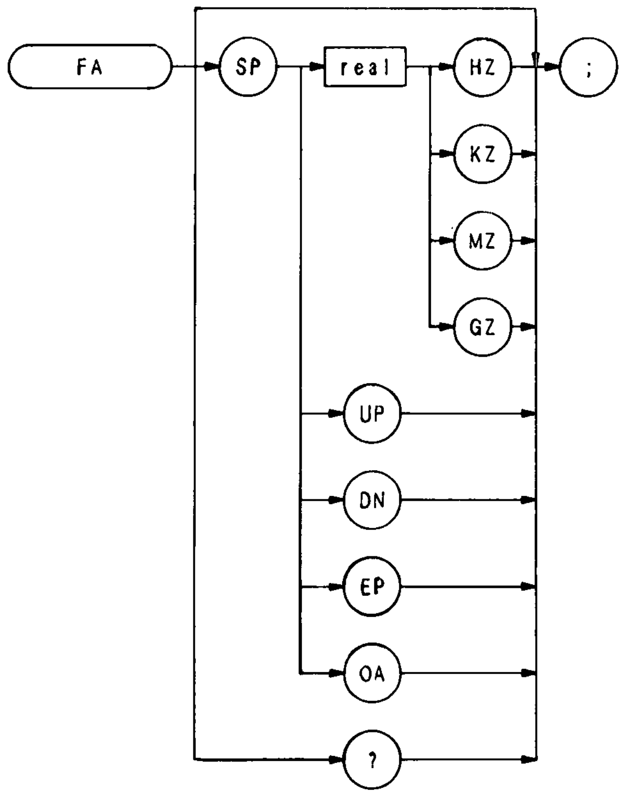
The E4 command moves the active marker to the reference level.

```
OUTPUT 718;"E4;"
```

The functions of the E4 and MKRL commands, and the front panel MKR→ REF LVL key are identical.

FA

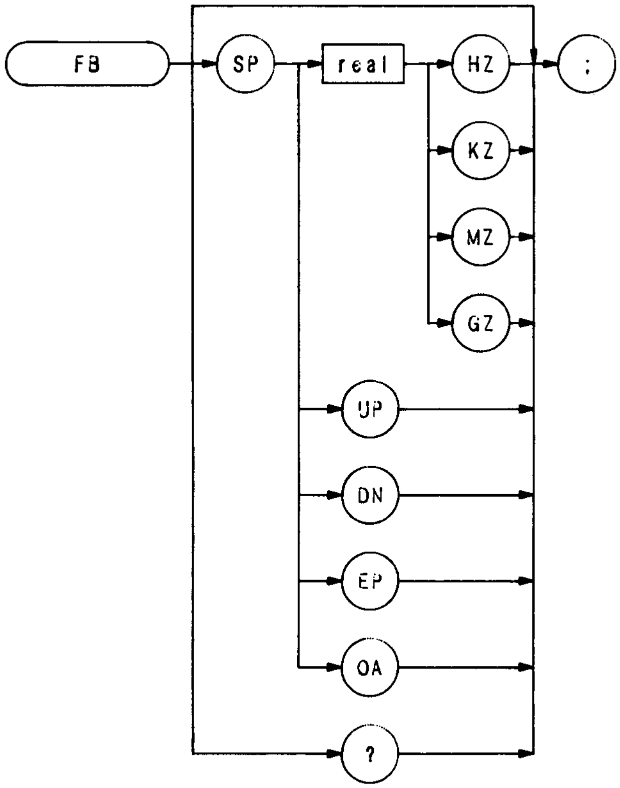
Start Frequency



The FA command specifies the start frequency value. The function is identical with that of the front panel START FREQ key. The program line below illustrates command syntax.

OUTPUT 718;"FA 88MZ;"

When queried (? or OA), FA returns the start frequency value, a real number, followed by carriage-return/line-feed (ASCII codes 13, 10). The end-or-identify state (EOI) is asserted with line feed.



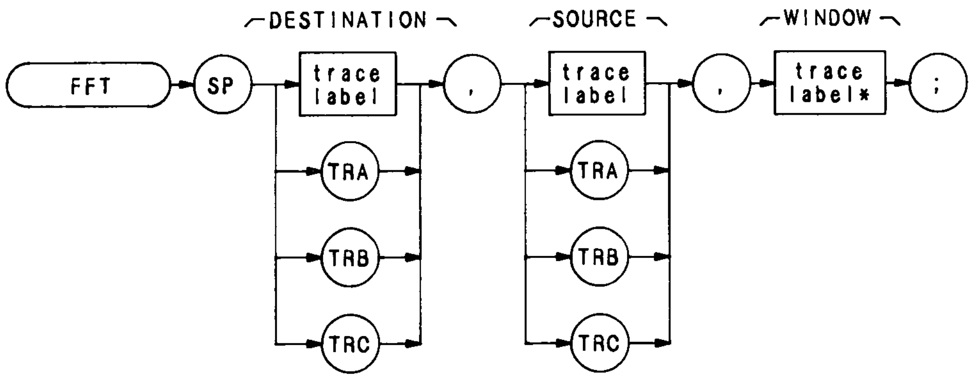
The FB command specifies the stop frequency value. The function is identical with that of the front panel STOP FREQ key. The program below illustrates command syntax.

```
OUTPUT 718;"FB 88MZ;"
```

When queried (? or OA), FB returns the stop frequency value, a real number, followed by carriage-return/line-feed (ASCII codes 13, 10). The end-or-identify state (EOI) is asserted with line feed.

FFT

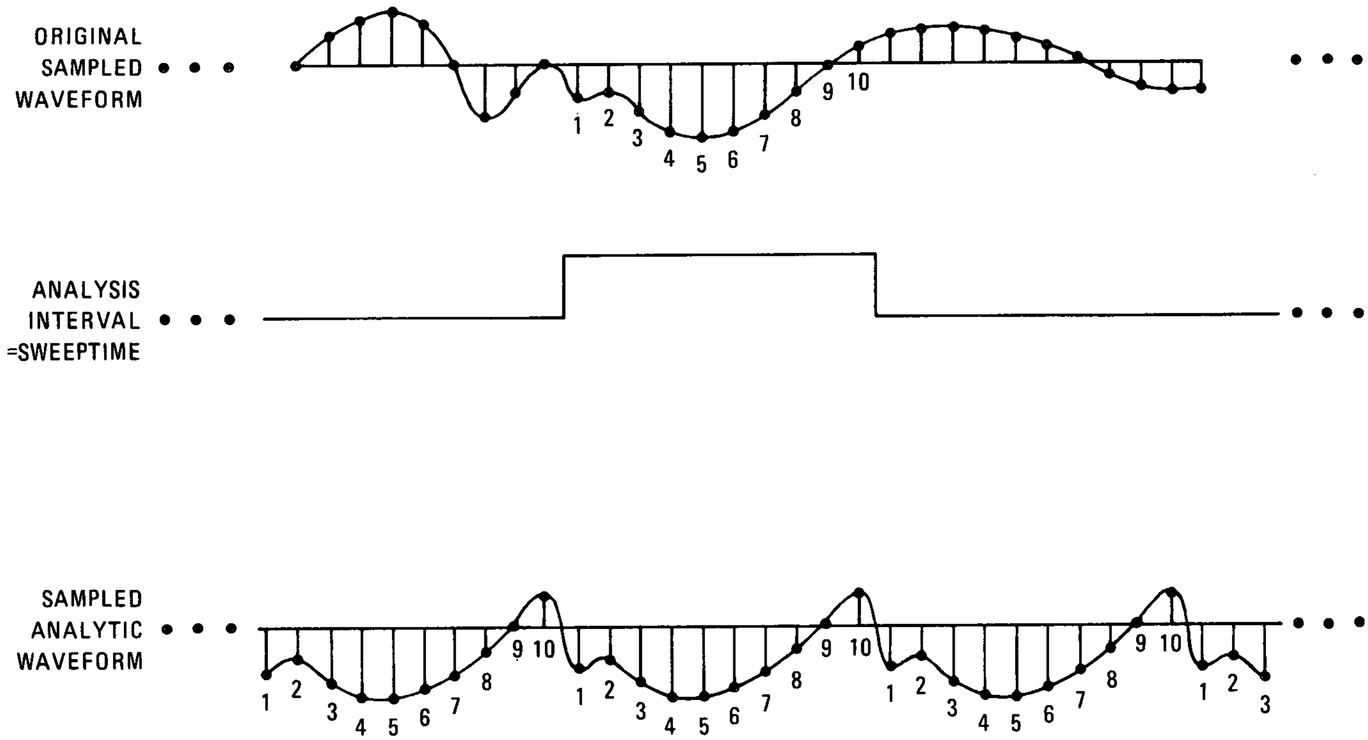
Fast Fourier Transform



Item	Description/Default	Range Restriction
TRACE LABEL	Alpha character. User-defined label declared in TRDEF statement. For window, TRACE LABEL is also defined by TWNDOW.	AA-ZZ and _ 2— 12 characters required. Trace length must be 1008.

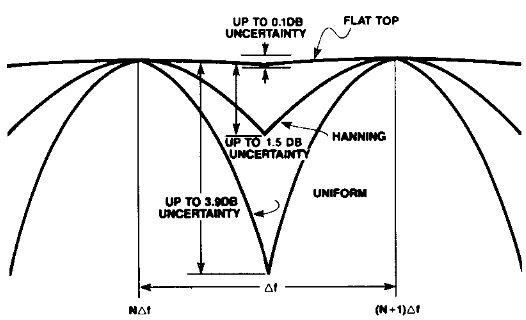
The FFT command performs a forward fast fourier transform on a trace array. The results of the transform contain logged magnitude components only.

The FFT algorithm assumes the source trace array is one period of an infinitely long string of concatenated, duplicate arrays. Thus, in order to avoid discontinuities when the source trace is concatenated, the beginning and end elements of the source trace array must gradually diminish to the same amplitude value. If the endpoints of the original trace array were of different amplitudes, the discontinuities in the resulting array series would introduce false frequency components into the fourier transform. This is illustrated in the following figure.



The TWNDOW command allows the source trace array to be modified so the amplitude of the trace endpoints gradually diminish to zero.

The TWNDOW command formats trace arrays with one of three built-in "window" algorithms: HANNING, UNIFORM, and FLATTOP. Each simulates a series of equally spaced filters (see figure below). The detected, spectral line traces the top of the passband while moving from NΔf to (N + 1)Δf.



The amplitude and frequency uncertainty of the FFT display depends on the choice of the window, and the analyzer sweeptime. Amplitude uncertainty is maximum when the spectral component falls midway between the filter shapes. Passbands that are flatter in shape, like the FLATTOP filter, contribute less amplitude uncertainty, but frequency resolution and sensitivity are compromised (see TWNDOW).

Of the three algorithms, the FLATTOP has the least amplitude uncertainty and greatest frequency uncertainty. Worst-case accuracy is -0.1 dB. Use this passband when transforming periodic signals.

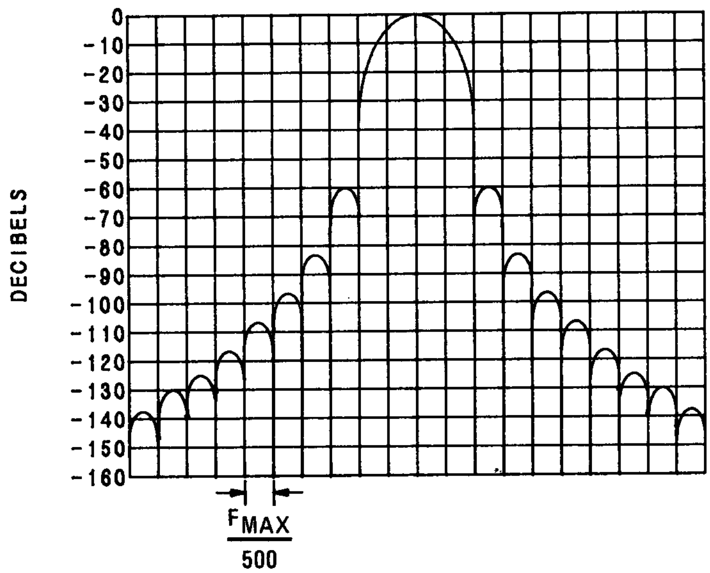
The UNIFORM algorithm has the least frequency uncertainty and greatest amplitude uncertainty. Worst-case amplitude uncertainty is 3.9 dB and its 3 dB resolution bandwidth is 60% of the HANNING bandwidth. The UNIFORM algorithm contains no time domain window weighting. Use it for transforming noise signals or transients that fully decay within one sweeptime period.

The HANNING algorithm is a traditional passband window found in most real time analyzers. It offers a compromise between the FLATTOP and UNIFORM shapes. Its amplitude uncertainty is -1.5 dB, and its 3 dB bandwidth is 40% of the FLATTOP bandwidth.

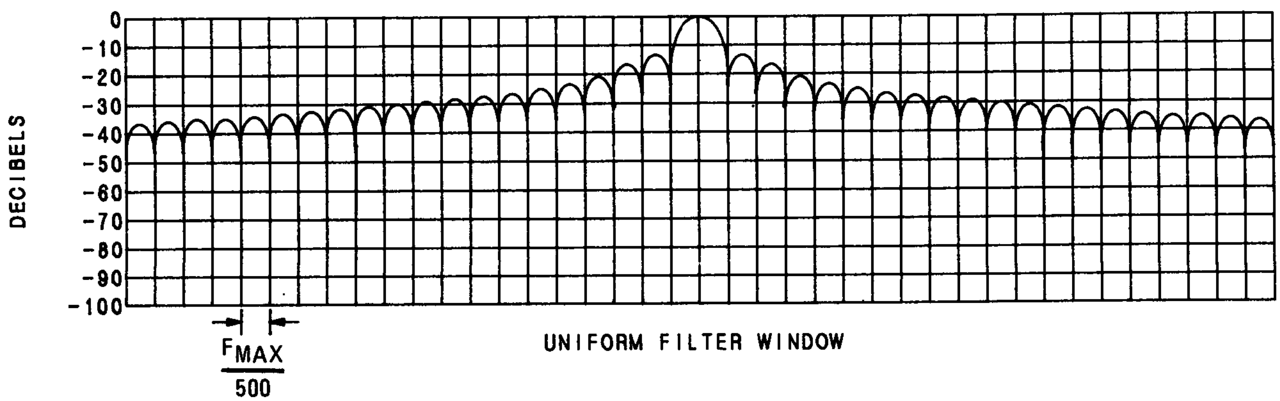
The FFT results are displayed on the spectrum analyzer in logarithmic scale. For the X dimension, the frequency at the left side of the graph is 0 Hz, and at the right side is Fmax. Fmax can be calculated using a few simple equations and the sweeptime of the analyzer.

The sweeptime divided by the number of trace array elements containing amplitude information (in this case, 1000) is equal to the sampling period. The inverse of the sampling period is the sampling rate. The sampling rate divided by two yields Fmax. For example, let the sweeptime of the analyzer be 20 msec. 20 msec divided by 1000 equals 20 μsec, the value of the sampling period. The sampling rate is 1/20 μsec. Fmax equals 1/20 μsec divided by 2, or 25 kHz.

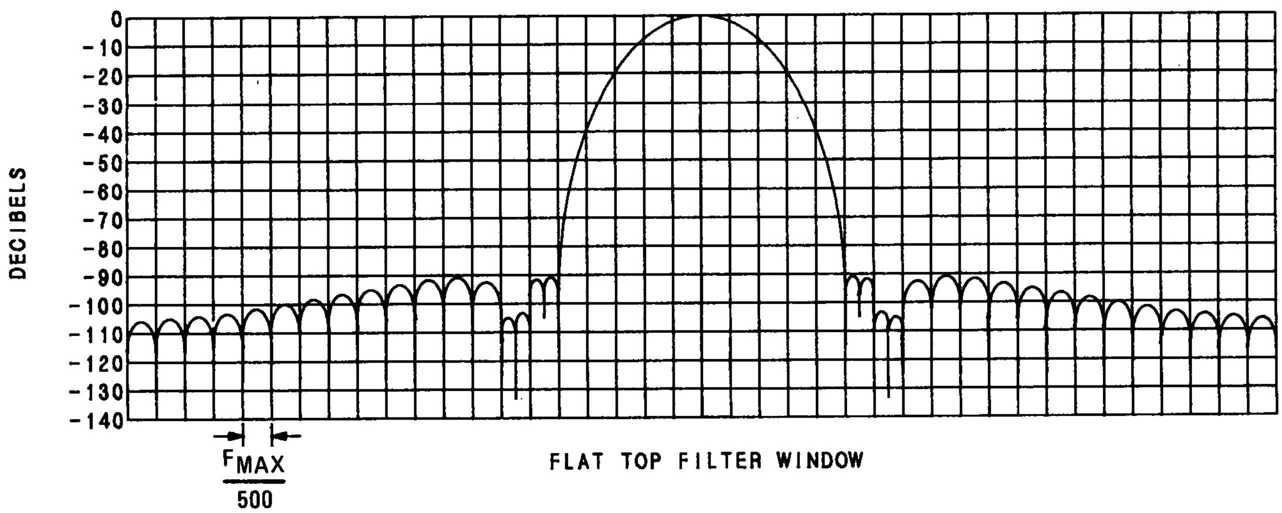
The fourier transforms of the window functions are shown in the following figure. Use these graphs to estimate resolution and amplitude uncertainty of a fourier transform display. Each horizontal division of the graphs equals 1/sweeptime or Fmax/500 (which can be calculated from the previous equations), and represents two trace array elements.



HANNING FILTER WINDOW



UNIFORM FILTER WINDOW



FLAT TOP FILTER WINDOW

In summary, keep the following in mind when executing FFT:

Perform fourier transforms on trace A, B, or C, or user-defined traces containing 1008 elements only. (FFT automatically creates a 1008 point array from trace A, B, or C.)

FFT is designed to be used in transforming zero span information into the frequency domain. Performing FFT on a frequency sweep will result in inaccurate FFT data.

Define a trace window with the TWNDOW command before performing an FFT on a trace.

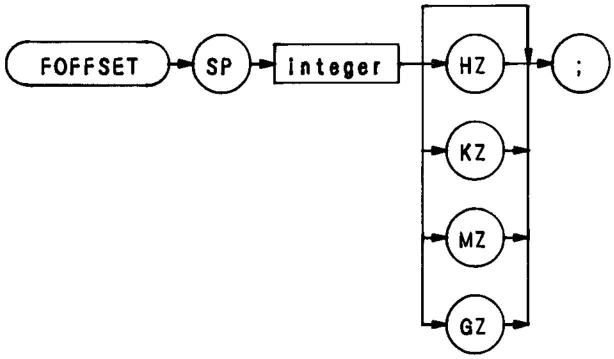
It is possible to get numbers outside the boundaries of the screen (0 – 1023) after executing an FFT. If the destination trace is trace A, then the results are automatically clipped. For traces B, C, and user-defined traces, the results are not automatically clipped. When using these traces, avoid writing in locations outside the boundaries of the screen.

To get an FFT frequency readout on the FFT trace, use the Marker Read command (MKREAD FFT;).

The following is an example of an FFT program.

```
10  OUTPUT 718;"TRDEF W_INDOW,1008;"
20  OUTPUT 718;"TWNDOW W_INDOW,HANNING;"
21
30  OUTPUT 718;"FFT TRB,TRA,W_INDOW;"
31
40  END
```

Line 10:	A trace array of 1008 points is defined as W_INDOW.
Line 20:	The trace array is formatted according to the HANNING algorithm.
Line 30:	An FFT is performed on trace A and the results are stored in trace B.



Item	Description/Default	Range Restrictions
INTEGER	Default is hertz.	

The FOFFSET command selects a value that offsets the frequency scale for all absolute frequency readouts, such as center frequency. Relative values, like span, and delta marker, are not offset.

After execution, the FOFFSET command displays the frequency offset in the active function readout. The offset value is always displayed beneath the CRT graticule line, as long as the offset is in effect.

The following program returns an offset value of 100 MHz to the controller and prints it on the controller screen.

```
10  OUTPUT 718;"FOFFSET 100MZ;FOFFSET?;"
20  ENTER 718;N
30  PRINT N
40  END
```

When queried (?), FOFFSET returns the offset value as a real number, followed by carriage-return/line-feed (ASCII codes 13, 10). The end-or-identify state (EOI) is asserted with the line feed.

FORMAT STATEMENTS
O1, O2, O3, O4

O1 → ;   O2 → ;   O3 → ;   O4 → ;

The spectrum analyzer outputs must be formatted appropriately for the controller and measurement requirements. The spectrum analyzer transmits decimal or binary values, via the Hewlett-Packard Interface Bus (HP-IB), to a controller or other HP-IB device, such as a printer. The decimal and binary values represent trace information or instructions.

The format characteristics are summarized in the table below.

Analyzer Output	**Format Command**	**Output Example of Marker Amplitude. Marker is at — 10 dBm reference level.**
Sends trace information only as a decimal value in Hz, dB, dBm, volts, or seconds.	O3	— 10.00
Sends trace amplitude and position information, or instruction word as decimal values ranging from Ø to 4095: Ø to 1023 represent positive, unblanked amplitudes in display units. 1024 to 2047 are instruction words (analyzer machine language). 2048 to 3071 represent positive, blanked amplitudes in display units. 3072 to 4095 represent negative, blanked amplitudes in display units.	O1	1001
Sends trace amplitude and position information, or instruction word as binary values in two 8-bit bytes, sending the most significant bit first. The four most significant bits are zeroes.	O2	0000XXXX XXXXXXXX (3) (231) values Ø to 4095
Sends trace amplitude information only as binary value in one 8-bit byte, composed from the O2 output bytes: 0000XXX XXXXXXXX O2 11 ////// XXXXXXXX O4	O4	XXXXXXXX (250) values Ø to 255 (full scale)

O3 Format

The O3 format transmits trace amplitude information only, in measurement units: Hz, dBm,dB, volts, or seconds. The O3 format cannot transmit instruction words.

A carriage-return/line-feed (ASCII codes 13, 10) always follows any data output. The end-or-identify state (EOI) is asserted with line feed.

Instrument preset (IP) automatically selects the O3 format.

O1 Format

The O1 format transmits trace amplitude information as decimal values in display units. (See Chapter 4 in Section I for a description of display units.)

Trace amplitude values can be positive and unblanked, positive and blanked, or negative and blanked. Positive, unblanked values (Ø to 1023) cover the visible amplitude range on the spectrum analyzer CRT.

Negative trace values (3072 to 4095) usually result from trace arithmetic, and are not displayed because they are off (below) the screen. Negative values are represented by the 12-bit two's complement of the negative number, that is, 4096 — |negative value|. For example, a —300 value is an output of 3796.

$$4096 - |-300| = 3796$$

Positive, blanked values (2048 to 3071) are those responses immediately ahead of the updated, sweeping trace. These values form the blank-ahead marker, and represent the amplitude responses of the previous sweep, plus 2048. Thus, they are off (above) the screen. (See Appendix B.)

The O1 format also transmits instruction words as decimal values. See the Instruction and Data Word Summary in Appendix B.

A carriage-return/line-feed (ASCII codes 13, 10) always follows any data output in the O1 format. The end-or-identify state (EOI) is asserted with line feed.

O2 Format

The O2 format transmits trace information or instruction words as two 8-bit binary numbers. The most significant bit is sent first. The four most significant bits are always zeroes.

Most Significant Byte	Least Significant Byte
OOOOXXXX	XXXXXXXX

Refer to the Consolidated Coding table in Appendix B for instruction word information.

Note that the O2 format sends the same kind of information that the O1 format sends, except that O2 transmits the information in binary numbers instead of decimal numbers. Also, the end of transmission is **not** marked by carriage-return/line-feed (ASCII codes 13, 10) in the O2 format.

04 Format

The O4 format transmits trace amplitude information only as a binary number. The binary number is one 8-bit byte composed from the bytes established with the O2 format.

```
OOOOXXXX   XXXXXXXX     O2
        11 //////
        XXXXXXXX        O4
```

The O4 output is the fastest way to transmit trace date from the spectrum analyzer to the HP-IB bus. However, sign information is lost. Keep this in mind when transmitting delta marker information (MKD). The end of data transmission is **not** marked by a carriage-return/line-feed.

Format Statements and the HP-IB Bus

The table below shows a transmission sequence on the HP-IB bus for each of the four formats. Each format is transmitting the amplitude of a marker positioned at the — 10 dBm reference line.

Format	**O3**	**O1**	**O2**	**O4**
Byte	NUM (—)	NUM ("1")	(3)	(250)
Byte	NUM (1)	NUM ("Ø")	(231)	
Byte	NUM (Ø)	NUM ("Ø")		
Byte	NUM (.)	NUM ("1")		
Byte	NUM (Ø)	13		
Byte	NUM (Ø)	10		
Carriage Return	13			
Line Feed (EOI asserted)	10			

Though the spectrum analyzer transmits either binary or digital information on the HP-IB bus, a decimal number is always returned to the controller display. This is illustrated in the program below, which reads the instruction word 1040 at display address Ø, the first memory location of trace A. The program reads the instruction word, using each of the formats, and the DR command.

```
1    ASSIGN @Sa TO 718
2    PRINTER IS 701
4    OUTPUT @Sa;"A1;S2;TS;"
10   OUTPUT @Sa;"DA Ø O1 DR"
20   ENTER @Sa;Dr1
30   OUTPUT @Sa;" DA Ø O2 DR"
40   ENTER @Sa USING "# W":Dr2
```

```
50   OUTPUT @Sa;" DA Ø O3 DR"
60   ENTER @Sa;Dr3
70   OUTPUT @Sa;" DA Ø O4 DR"
80   ENTER @Sa USING "#,B";Dr4
90   PRINT Dr1,Dr2,Dr3,Dr4
100  END
```

Running the program above produces the following responses on the controller display. Note that all the responses are decimal numbers. Also note that the O3 and O4 formats do not return the correct data. (As mentioned above, O3 and O4 do not transmit instruction words.)

O1 FORMAT response: 1040
O2 FORMAT response: 1040
O3 FORMAT response: —200.8
O4 FORMAT response: 4

Controller Formats

The format of the controller must be compatible with the output format of the analyzer.

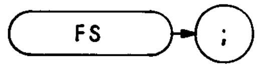
Analyzer Format	Controller Format	
	Requirements	**Example Statement and Analyzer Response**
O1	free field	ENTER 718; PK_AMPLITUDE Response: 1001
O3	field size dependent on output, use free field format	ENTER 718; PK_AMPLITUDE Response: —10.0
O2	binary, read twice for each value	ENTER 718 USING "#,W" Response: 1001
O4	binary, read once for each value	ENTER 718 USING "#,B" Response: 250

NOTE

The O in O1, O2, O3, and O4 is the letter O and not the number zero.

FS

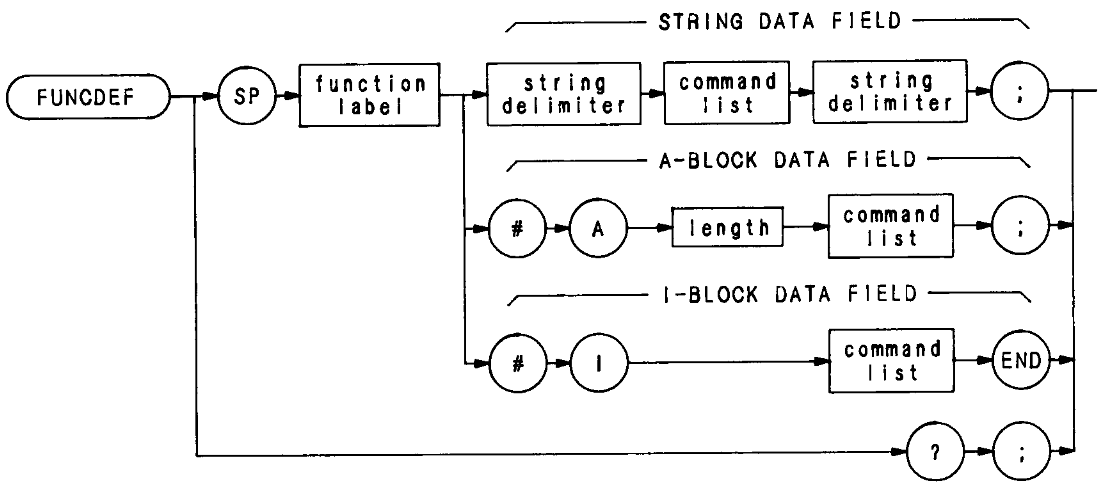
Full Span



The FS command selects the full frequency span of 0 – 1.5 GHz.

```
OUTPUT 718;"FS;"
```

The functions of this command and the front-panel 0 – 1.5 GHz function are identical.



Item	Description/Default	Range Restriction
COMMAND LIST	Any spectrum analyzer commands from this Remote section.	Command list length is limited to 2015 characters, including carriage return (CR) and line feed (LF).
LENGTH	Two 8-bit bytes specifying length of command list, in 8-bit bytes. The most significant byte is first: MSB LSB.	
STRING DELIMITER	Must match. Marks beginning and end of command list.	! " $ % & ' / : = @ \ ~

The FUNCDEF command defines a program routine as a function label. After FUNCDEF is executed, the command list is executed whenever the function label is encountered.

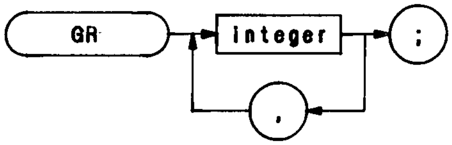
Once the function label is defined, it can be loaded into a softkey which can be executed remotely, or locally from the front panel.

When queried (?), FUNCDEF returns the command list in an A-block data format.

(See KEYDEF and KEYEXC.)

GR

Graph



Item	Description/Default	Range Restriction
INTEGER	Represents display memory Y-axis values.	Ø—4095

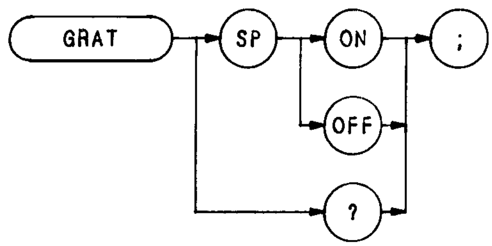
The GR command, in the trace modes of operation only, plots HP-IB inputs as graphs on the analyzer CRT. It is also used with auxiliary function codes to modify the appearance on the CRT of stored trace data (highlighting a portion of the trace, for example). Following the GR command, HP-IB inputs in y (amplitude) display units are entered on the CRT, starting at the far left side of the display. For each y display unit added to the trace, the x (horizontal) coordinate is automatically advanced one display unit to the right.

Execution of the GR command tells the analyzer to start plotting a graph at the amplitude point indicated by the next y (amplitude) coordinate received from the HP-IB input. This first amplitude point, y1, appears at the left of the display; successive points are then plotted, and the lines connecting them are drawn from left to right within the display area limits. (The display area size is established with display size command D1, D2, or D3, or the bex programming instruction.)

A sample program using the GR command is shown below.

```
10  ASSIGN @Sa TO 718;FORMAT ON
20  OUTPUT @SA;"IP;FA200KZ;FB5MZ;S2;GR;"
30  FOR N = 1 TO 400
40  OUTPUT @Sa;400— (3.5/4)*N
50  NEXT N
60  FOR N = 401 TO 1000
70  OUTPUT @Sa;300
80  NEXT N
90  OUTPUT @Sa;"KSi;TS;KSk;B3;C2;TS;"
100 OUTPUT @Sa;"HD;EM;KSo;DT@;"
110 FOR N = 1 to 11 STEP 2
120 OUTPUT @Sa;"D2;PU;PA 50";(90*N)— 20;"LB";(10*N)— 10;"@"
130 NEXT N
140 OUTPUT @Sa;"B4"
150 OUTPUT @Sa USING "K,B,B,K";"D3;PU;PA 0,600 LBdB"; 10,13;OUT OF SPEC@"
160 OUTPUT @Sa;"D3;PA 100,500 LB RADIATED INTERFERENCE, 200kHz— 5MHz@"
170 END
```

Line 20:	Initiates the graph mode. The IP insures that the graphing starts at the beginning of trace C.
Lines 30 to 80:	Writes test limit values into the trace C memory.
Line 90:	Sends graph data to trace B memory and enables A—B—>A.
Line 200:	Clears the active function readout (HD), prepares trace C for input (EM), clears the display annotation (KSo), and sets the label terminator to @.
Lines 110 to 160:	Labels the graticule.



The GRAT command turns the graticule on and off.

OUTPUT 718;"GRAT;"

When queried (?), GRAT returns the graticule state: ON or OFF.

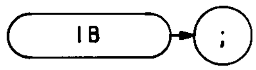
(See also KSn and KSm.)

HD

Hold Data Entry

The HD command disables data entry via the front panel DATA keyboard and blanks the active function readout.

```
OUTPUT 718;"HD;"
```



The IB command transmits the contents of an array, located in the controller to trace B memory. Use IB with the O2 format, which formats data in two 8-bit bytes.

The IB command cannot be executed when it is followed by a carriage-return/line-feed. Two examples of terminating the IB command are shown below:

```
OUTPUT 718;"IB;";

OUTPUT 718 USING "#, k";"IB;"
```

The program below demonstrates the use of IB.

```
10  ASSIGN @Sa TO 718;FORMAT ON
20  ASSIGN @Sa_bin TO 718;FORMAT OFF
30  INTEGER B200(1:1001)
40  OUTPUT @Sa;"CF200MZ B1;A4;RB30KZ;SP2MZ;S2;TS;"
50  OUTPUT @Sa;"O2TB"
60  ENTER @Sa_bin;B200(*)
70  OUTPUT @Sa;"CF100MZ;RB30KZ;SP1MZ;TS;"
80  PAUSE
90  OUTPUT @Sa;"IB";
100 OUTPUT @Sa_bin;B200(*)
110 END
```

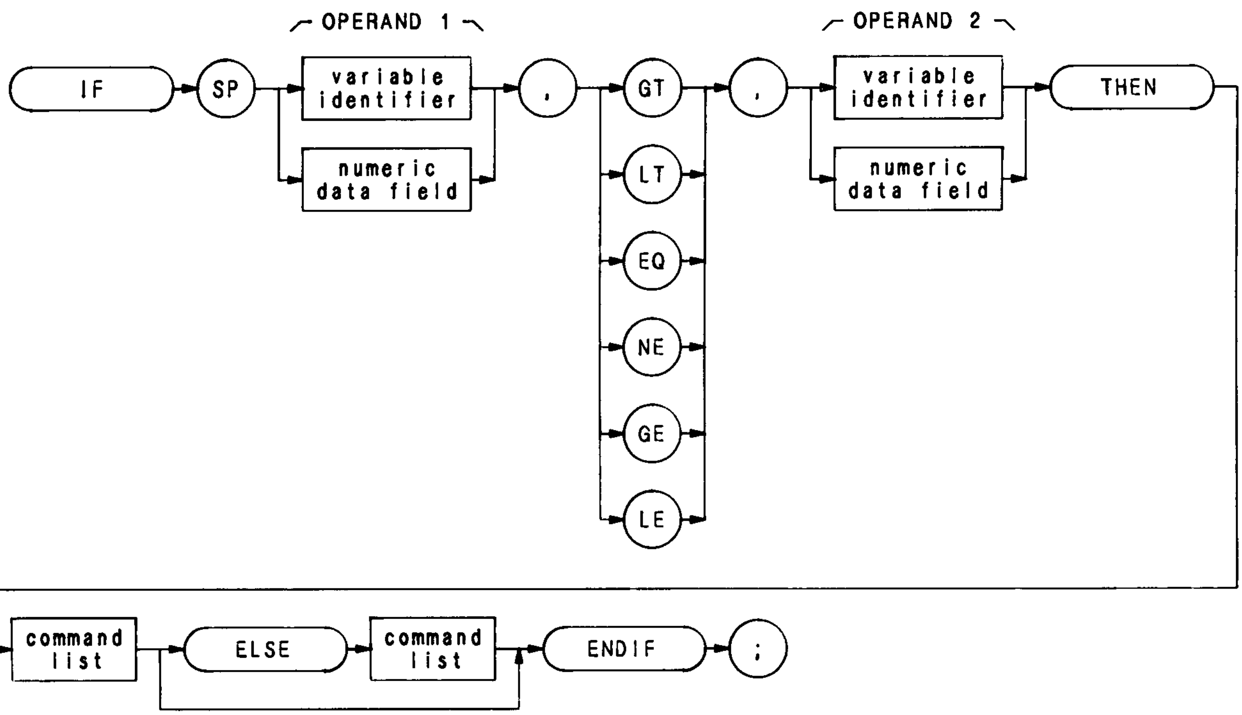
Line 30:	Declares, dimensions, and reserves memory for array B200.
Line 40:	Blanks trace A and sets the analyzer to 200 MHz center frequency. Selects single sweep mode, and sweeps trace B.
Lines 50 and 60:	Stores trace B (in binary) in controller array.
Line 70:	Sets analyzer to 100 MHz center frequency. Sweeps trace B with new data.
Line 90:	Prepares analyzer to receive previous trace B data.
Line 100:	Sends trace B data to analyzer.

ID

Identify

The ID command returns the instrument identity to the controller: HP 8568B or HP 8566B.

```
OUTPUT 718;"ID;"
```



Item	Description/Default	Range Restriction
COMMAND LIST	Alphanumeric character. Any spectrum analyzer command from this section.	
VARIABLE IDENTIFIER	Alpha character. User-defined identifier declared in VARDEF statement.	AA-ZZ and _ 2— 12 characters required.
	Alpha character. Measurement-variable identifier, such as CF or MA.	
	Trace element, such as TRA[10].	
NUMERIC DATA FIELD	Real	

The IF-THEN-ELSE-ENDIF commands form a decision and looping construct. They compare operand 1 to operand 2. If the condition is true, the command list is executed. Otherwise, commands following ELSE or ENDIF are executed.

The IF command must be delimited with the ENDIF command.

IF THEN ELSE ENDIF (Continued)

The following program uses the IF THEN ELSE ENDIF command to place a marker on the largest signal that is greater than the threshold level.

```
10  OUTPUT 718;"IP;TH -35DM;"
20  OUTPUT 718;"TS;MKPK HI;MA;"
30  OUTPUT 718;"IF MA,GT,TH"
40  OUTPUT 718;"THEN CF 20MZ;"
50  OUTPUT 718;"ELSE CF 100MZ;TS;MKPK HI;"
60  OUTPUT 718;"ENDIF;"
70  END
```

The program below does not incorporate the ELSE branch of the IF THEN ELSE ENDIF command. The program lowers any signal positioned above (off) the analyzer screen.

```
10  OUTPUT 718;"S2;TS;E1; "
20  OUTPUT 718;"IF MA,GT,RL THEN"
30  OUTPUT 718;"REPEAT RL UP;TS;E1; "
40  OUTPUT 718;"UNTIL MA,LE,RL "
50  OUTPUT 718;"ENDIF S1;" " "
60  END
```

The instrument preset command, IP, executes the following commands:

CLRW A (A1)	Clears and writes trace A.
BLANK B (B4)	Blanks trace B.
CR	Couples resolution bandwidth.
CA	Couples input attenuation.
CS	Couples step size.
CT	Couples sweep time.
CV	Couples video bandwidth.
AMB OFF (C1)	Turns off A-B mode.
FA	Sets start frequency.
FB	Sets top frequency.
HD	Hold
I2	Enables 100 kHz to 1.5 GHz RF input.
AUNITS DBM (KSA)	Selects dBm amplitude units.
VAVG OFF (KSH)	Turns off video averaging.
DET NRM (KSa)	Selects normal detection mode.
MKNOISE OFF (KSL)	Turns off noise markers.
DET NRM (KSa)	Selects normal detection mode.
GRAT ON (KSn)	Turns on graticule.
KSp	Turns on characters.
LG	Selects 10dB/DIV log scale.
MKFC OFF (MCØ)	Turns off marker frequency counter.
MKTRACK OFF (MTØ)	Turns off marker tracking.
MKOFF (M1)	Turns off markers.
CONTS (S1)	Selects continuous sweep mode.
THE OFF (TØ)	Turns off threshold.
TM FREE (T1)	Selects free run trigger.
TDF P (O3)	Selects O3 output format.
DA	Selects 3072 as the current address.
D1	Selects normal display size.
PD	Puts pen down at current address.
R3	Allows SRQ 110.
MKPZ 6dB	MKPX 6 dB minimum exertion for peak identification.
MDS W	Selects data size of one word, which is two 8-bit bytes.
DISPOSE ONEOS	Erases command list associated with the end of the sweep. (See ONEOS.)
DISPOSE ONSWP	Erases command list associated with the beginning of the sweep. (See ONSWP.)
DISPOSE TRMATH	Erases command list associated with the end of the sweep. (See TRMATH.)
MKPAUSE OFF	Turns off marker pause mode.

In addition, IP re-assigns user-defined variables to their initial values, specified by the VARDEF command.

IP (Continued)

Instrument preset automatically occurs when you turn on the analyzer, and is a good starting point for many measurement processes, especially when followed by the TS command. (When IP is executed remotely, the analyzer does not necessarily execute a complete sweep.)

```
OUTPUT 718;"IP;TS;"
```

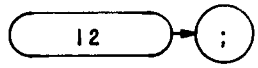
The I1 command enables the 100 Hz to 1500 MHz RF input.

```
OUTPUT 718;"I1;"
```

(Refer to the introduction in Section I of this manual for more information.)

I2

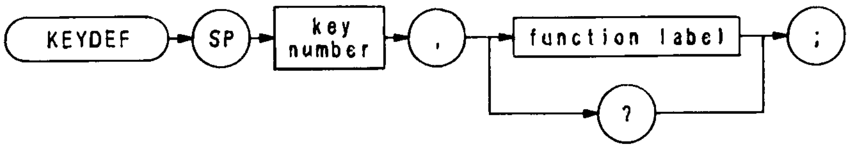
Input 2



The I2 command enables the 100 kHz to 1500 MHz RF input.

```
OUTPUT 718;"I2;"
```

(Refer to the introduction in Section I of this manual for more information.)



Item	Description/Default	Range Restriction
KEY NUMBER	Integer	Ø through 999
FUNCTION LABEL	Alpha character. User-defined label declared in FUNCDEF statement.	AA—ZZ and _ 2—12 characters required.

The KEYDEF command associates a numbered key with a programming routine, which can be executed remotely or from the front panel.

The program below stores a routine in key 999. The program, contained in lines 20 through 70, increases the reference level until the signal peak is below the reference level. The routine is assigned a name with the FUNCDEF command, and then assigned to key 999. Note that the program is delimited with single* quotation marks.

```
10  OUTPUT 718;"FUNCDEF ROUTINE," " "
20  OUTPUT 718;"S2; TS;E1;"
30  OUTPUT 718;"IF MA,GT,RL THEN"
40  OUTPUT 718;"REPEAT RL UP;TS;E1;"
50  OUTPUT 718;"UNTIL MA,LE,RL"
60  OUTPUT 718;"ENDIF S1;" " "
70  OUTPUT 718;"KEYDEF 999,ROUTINE;"
80  END
```

Line 10:	Assign ROUTINE as the name of the routine in lines 20 – 70.
Lines 20 through 70:	Execute a peak search. If the marker amplitude is greater than the reference level, increase the reference level until it is greater than the marker amplitude.
Line 70:	Store the routine in the analyzer, and assign it to key 999.

To execute key 999 remotely, use the KEYEXC command:

```
OUTPUT 718;"KEYEXC 999"
```

KEYDEF (Continued)

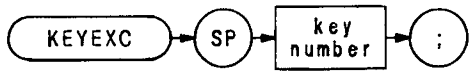
To execute key 999 from the front panel, press these front panel keys:

[SHIFT] [9] [9] [9] [Hz/µV/µsec].

Once a key is defined, the routine is saved, even when the analyzer loses power or is preset. Use the DISPOSE command to clear a user-defined key.

When queried, KEYDEF returns the command list in a A-block data format. (See DISPOSE, KEYEXC, and FUNCDEF.)

* When quotation marks are nested, use two quotes ("") for the inner marks, and one quote (") for the outer mark, as shown in lines 10 and 60.



Item	Description/Default	Range Restriction
KEY NUMBER	INTEGER. User-defined key number delcared in KEYDEF statement.	Ø to 999

The KEYEXC command executes the specified defined key. The program below executes key 2, which contains a programming routine called M_AIN. The routine consists of several user-defined functions, declared with the FUNCDEF command, which sweep the analyzer over different frequency ranges.

```
1    OUTPUT 718;"FUNCDEF M_AIN," "PRESET;TS;FIRST;TS;SECOND;TS;THIRD;TS;" " "
10   OUTPUT 718;"FUNCDEF PRESET," "IP;S2;" " "
20   OUTPUT 718;"FUNCDEF FIRST,""FA100MZ;FB300MZ;" " "
30   OUTPUT 718;"FUNCDEF SECOND,""FA500MZ;FB700MZ;" " "
40   OUTPUT 718;"FUNCDEF THIRD,""FA800MZ;FB1000MZ;" " "
50   OUTPUT 718;"KEYDEF 2,M_AIN;"
60   END
```

KSA

Amplitude in dBm

The KSA command sets the amplitude readouts (reference level, marker, display line, and threshold) to dBm units.

```
OUTPUT 718;"KSA;"
```

The KSA command is identical to manual operation of the front panel SHIFT A AUTO keys. (See AUNITS.)

KSB

Amplitude in dBmV

The KSB command sets the amplitude readouts (reference level, marker, display line, and threshold) to dBmV units.

```
OUTPUT 718;"KSB;"
```

The KSB command is identical to manual operation of the front panel (SHIFT) (AUTO) B keys. (See AUNITS.)

KSC

Amplitude in dBuV

The KSC command sets the amplitude readouts (reference level, marker, display line, and threshold) to dBuV units.

```
OUTPUT 718;"KSC;"
```

The KSC command is identical to manual operation of the front panel SHIFT C AUTO keys. (See AUNITS.)

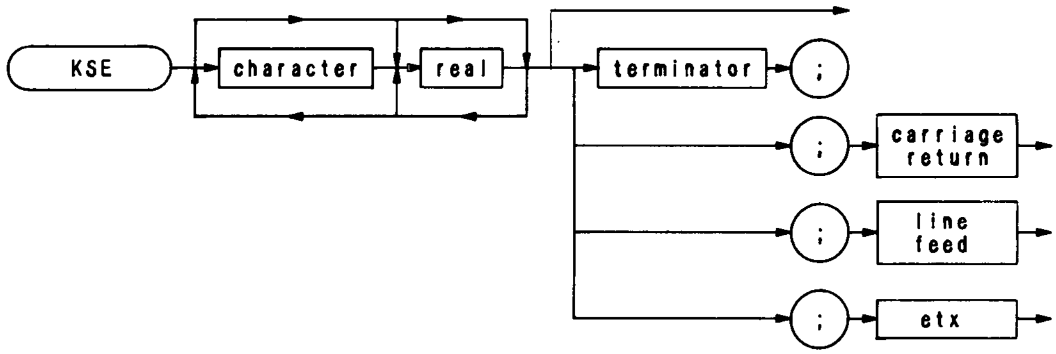
The KSD command sets the amplitude readouts (reference level, marker, display line, and threshold) to V units.

```
OUTPUT 718;'KSD;"
```

D
The KSD command is identical to manual operation of the front panel SHIFT AUTO keys. (See AUNITS.)

KSE

Title Mode



Item	Description/Default	Range Restriction
Character	Represents text displayed on screen.	ASCII codes 32 through 126.
REAL	Represents text displayed on screen.	
Terminator	Character defined in OT command that terminates text.	ASCII codes Ø through 255
Carriage Return	Terminates text.	ASCII code 13
Line Feed	Terminates text.	ASCII code 10
etx	Terminates text. (End-of-text)	

The KSE command activates the title mode. This function writes a message in the top CRT display line.

Any character on the controller keyboard can be written. The full width of the display is available for writing a maximum of 58 characters. However, the marker readout may interfere with the last sixteen characters of the title.

The message must be terminated. Terminate the message with one of the following:

A terminator defined with the DT command.
Carriage-return (ASCII 13).
Line-feed (ASCII 10).
End-of-text command (controller dependent).

To erase the message, execute instrument preset (IP) or recall an instrument state with the RCLS or RC command. The message can also be erased by executing a KSE command that does not contain a message, as in the program below.

Line 10:	Instrument preset.
Line 20:	Activates the title mode and writes "Adjust Antenna" in the top CRT display line.
Line 30:	Pauses program until CONTINUE is pressed on the HP series 200 controller.
Line 40:	Prints a blank message on the screen; thus blanking the "Adjust Antenna" message.

The HP series 200 computers execute a carriage-return/line-feed whenever the ENTER key is pressed. Thus, lines 20 and 40 of the program above terminate the message this way. The same program is shown below, but the KSE command message is terminated with a terminator defined by the DT command.

```
10  OUTPUT 718;"DT@;"
20  OUTPUT 718;"KSEAdjust Antenna@;"
30  PAUSE
40  OUTPUT 718; "KSE"
50  END
```

Line 20 can also be terminated with a carriage-return this way:

```
20  OUTPUT 718; "KSEAdjust Antenna";CHR$(13)
```

The functions of the KSE command and the [SHIFT] [AUTO] (E) keys are identical.

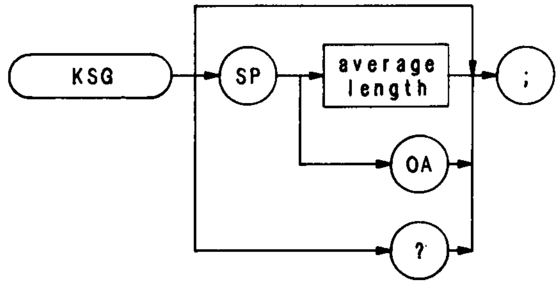
KSF

Measure Sweep Time

The KSF command is a diagnostic aid used for servicing the spectrum analyzer.

The KSF command measures analyzer sweep times up to 1500 seconds. Use KSF to determine if the A22 Sweep Generator is properly responding to its control settings. KSF displays the sweep generator time.

F
The functions of the KSF command and the SHIFT RES BW keys are identical.



The KSG command enables video averaging. During video averaging, two traces are displayed simultaneously. Trace C contains signal responses as seen at the input detector. Trace A or B contains the same responses digitally averaged. The digital reduces the noise floor level, but does not affect the sweep time, bandwidth, or any other analog characteristics of the analyzer.

Before executing KSG, select trace A or B as the active trace (CLRW) and blank the remaining trace.

The active function readout indicates the number of sweeps averaged; the default is 100 unless otherwise specified. Increasing the number of sweeps averaged increases the amount of averaging.

Use KSG to view low level signals without slowing the sweep time. Video averaging can lower the noise floor more than a 1 Hz video bandwidth can, if a large number of sweeps is specified for averaging. Video average may also be used to monitor instrument state changes (such as changing bandwidths or center frequencies) while maintaining a low noise level. (See Chapter 11 in Section I. Also see KSH and VAVG.)

```
OUTPUT 718;"KSG;"
```

The functions of the KSG command and the [SHIFT] [VIDEO BW] (G) keys are identical.

KSH

Video Averaging Off

The KSH command disables the video averaging function of the analyzer. The KSH command is identical with manual operation of the SHIFT H (SWEEP TIME) keys.

```
OUTPUT 718;"KSH;"
```

(See KSG and VAVG.)

The KSI command extends the analyzer reference level range to maximum limits of — 139.9 dBm and +60 dBm. The functions of the KSI command and the SHIFT I ATTEN keys are identical.

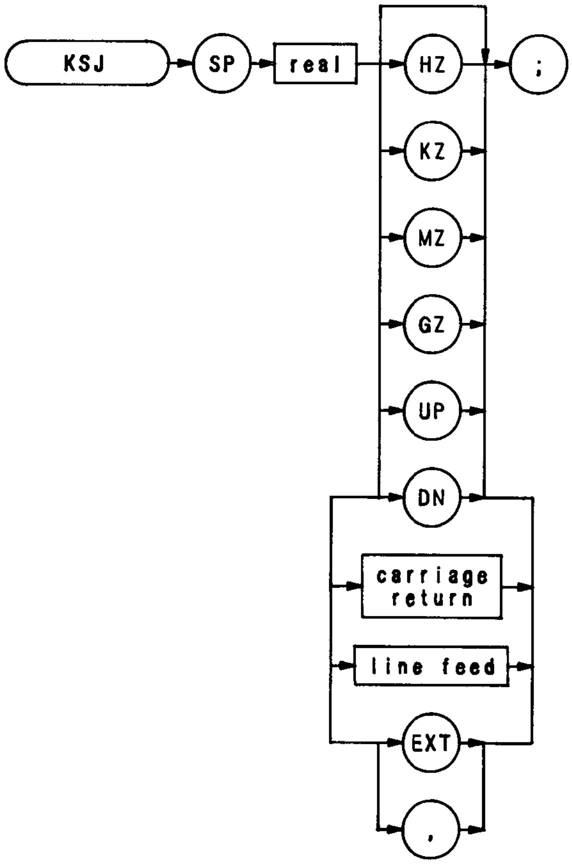
The lower limit of the reference level depends on resolution bandwidth and scale selection, log or linear. When the reference level is set at minimum, the level may change if either resolution bandwidth or scale selection is changed. The table below shows the relationship between the scale and/or the resolution bandwidth, and the reference level range.

The extended reference level range is disabled with an instrument preset (IP.)

Scale	Resolution Bandwidth	Minimum reference level with extended reference level	
		10 dB attenuation	0 dB attenuation
log	≤1 kHz	–129.9 dBm	–139.9 dBm
log	≥3 kHz	–109.9 dBm	–119.9 dBm
linear	≤1 kHz	–109.9 dBm	–119.9 dBm
linear	≥3 kHz	–89.9 dBm	–99.9 dBm

KSJ

Manual DAC Control



Item	Description/Default	Range Restriction
Carriage Return	Sets all DACs to the specified value.	ASCII code 13
Line Feed	Sets all DACs to the specified value.	ASCII code 10
etx	Asserts end of text.	

The KSJ command is a diagnostic aid used for servicing the spectrum analyzer.

The KSJ command allows all frequency control DACs to be manually controlled simultaneously from the front panel using the DATA knob and step keys.

Also, following units keys and numeric keyboard control these corresponding DACs:

GHz sets value of Sweep Attenuator DAC
MHz sets value of YTO Tune DAC
kHz sets value of most significant VTO Tune DAC
Hz sets value of least significant VTO Tune DAC

The functions of the KSF command the SHIFT J CF STEP SIZE keys are identical.

The KSK command is a diagnostic aid used for servicing the spectrum analyzer.

The KSK command counts and displays the pilot IF frequency at the marker.

The functions of the KSK command and the (SHIFT) (PEAK SEARCH) K keys are identical.

KSL

Marker Noise Off

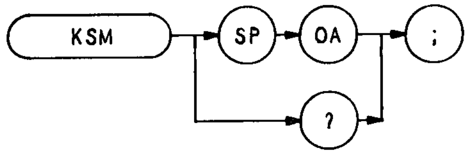
The KSL command disables the noise level function which displays the RMS noise level at the marker. (See MKNOISE or KSM.)

KSL does not blank the marker. Use MKOFF or M1 to blank the marker. (Because MKOFF and M2 remove the marker from the screen, they also disable the noise level mode.)

```
10  OUTPUT 718; "MKF 50 MZ;"
20  OUTPUT 718;"KSM;"
30  OUTPUT 718;"KSL;"
40  OUTPUT 718;"M1;"
50  END
```

Line 10:	Positions marker at 50 MHz.
Line 20:	Selects noise level mode.
Line 30:	Turns off noise level mode.
Line 40:	Blanks marker.

The functions of the KSL command and SHIFT L OFF keys are identical.



The KSM command displays the RMS noise level at the marker. The RMS value is normalized to a 1 Hz bandwidth.

The KSM command averages the amplitude of 32 elements about the location of the marker, in the frequency or time scale. The average value is converted to the current reference level unit (dBm, dBmV, dBuV, or volts).

The noise level function measures accurately to within 10 dB of the analyzer's own internal noise level. The readout resolution is + — 0.1 dB.

```
OUTPUT 718;"KSM;"
```

The functions of the KSM command and the SHIFT M NORMAL keys are identical. See also MKNOISE and KSO.

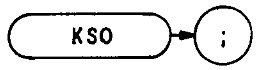
KSN

Count VCO at Marker

The KSN command is a diagnostic aid used for servicing the spectrum analyzer.

The KSN command counts and displays the A11 50 MHz voltage-tuned oscillator (VTO) output frequency.

The functions of the KSN command and the [SHIFT] [MKR→CF] (N) keys are identical.



The KSO command operates only when the delta marker is on. (See MKD or M3.) When the delta marker is on, and KSO is executed, the delta marker and active marker specifies start frequency, and the right marker specifies stop frequency. If delta marker is off, there is no operation.

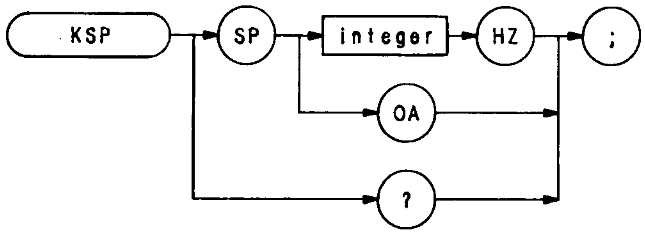
```
OUTPUT 718;"KSO;"
```

The functions of the MKSP and KSO command are identical.

O
The functions of the KSO command and the SHIFT Δ keys are identical.

KSP

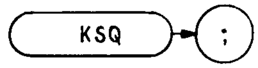
HP-IB Address



Item	Description/Default	Range Restriction
Integer		Ø thru 30

The KSP command enables the user to display or change the current read/write HP-IB address of the analyzer. The KSP command is identical with manual operation of the front panel [SHIFT] P [ZOOM] keys.

```
OUTPUT 718;"KSP 15HZ;"
```



The KSQ command is a diagnostic aid used for servicing the spectrum analyzer.

The KSQ command counts and displays the IF frequency of the response at the marker.

The functions of the KSQ command and the [SHIFT] [MKR/Δ→ STP SIZE] (Q) keys are identical.

KSR

Diagnostics On

The KSR command is a diagnostic aid used for servicing the spectrum analyzer.

The KSR command displays specific internal frequency control parameters in the upper left corner of the CRT display. These parameters are the programmed values determined by the Controller Assembly, A15.

The following is a sample of what might appear when KSR is executed.

(1) 387
(2) 438
(3) 439 – 2
(4) 39 4 7 Ø
(5) 51ØØØØØ
(6) 2514ØØØØØ

Line 1: Displays the setting of the least significant 50 MHz VTO Tune DAC (A22U6).

Line 3: Displays the programmed setting of the YTO Tune DAC (A22U4), and the difference between the programmed setting and the one actually needed to program the center frequency.

Line 4: Displays N (the harmonic of 20 MHz to which the analyzer center frequency is locked), M and P numbers (of the variable modulus frequency divider on A8 249 MHz Phase Lock assembly), and either a Ø or 1 (indicating whether or not the second LO is shifted up 5 MHz in frequency).

Line 5: Displays the programmed frequency center frequency of the A11 50 MHz VTO output.

Line 6: Displays the frequency at which the A15 Controller has programmed the pilot third LO (output of the A7 249 MHz Phase Lock Oscillator).

R
The functions of the KSR command and the [SHIFT] [MKR→ REF LVL] keys are identical.

The KSS command is a diagnostic aid used for servicing the spectrum analyzer.

The KSS command forces the 5 MHz Second LO shift control back to automatic, and removes the CRT indication.

S
The functions of the KSS command and the [SHIFT] [SIGNAL TRACK] keys are identical.

KST

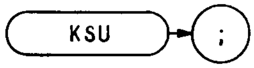
Second LO Down

The KST command is a diagnostic aid used for servicing the spectrum analyzer.

The KST command forces the 5 MHz Second LO to shift down. Note that spurious responses may appear on the display when the KST command is in effect.

When using an HP 8444A Tracking Generator, the KST command must be in effect to prevent the second LO from shifting up, which causes loss of signal.

The functions of the KST command and the SHIFT T keys are identical.



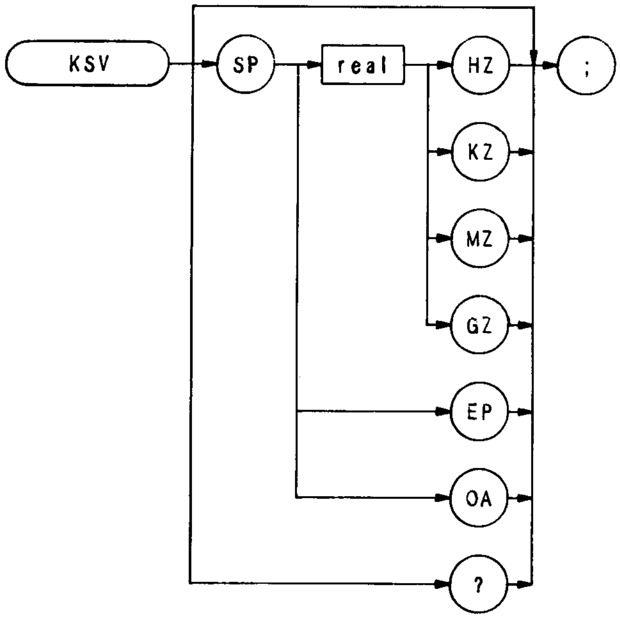
The KSU command is a diagnostic aid used for servicing the spectrum analyzer.

The KSU command forces the 5 MHz Second LO to shift up. Note that spurious responses may appear on the display when the KSU command is in effect.

The functions of the KSU command and the SHIFT U keys are identical.

KSV

Frequency Offset



The KSV command selects a value that offsets the frequency scale for all absolute frequency readouts, such as center frequency. Relative values, like span and delta marker, are not offset.

After execution, the KSV command displays the frequency offset in the active function readout. The offset value is always displayed beneath the CRT graticule line, as long as the offset is in effect.

```
10  OUTPUT 718;"KSV 100MZ;"
20  ENTER 718;N
30  PRINT N
40  END
```

When queried(?), KSV returns the offset value as a real number, followed by carriage-return/line-feed (ASCII codes 13, 10). The end-or-identify (EOI) is asserted with the line feed.

The functions of the KSV command and the [SHIFT] [CENTER FREQUENCY] (V) keys are identical.

The KSW command executes a built-in error correction routine. This routine takes approximately 30 seconds to run and when completed, the instrument returns to its previous state. The functions of the KSW command and the front panel [SHIFT] W [FREQUENCY SPAN] keys are identical.

The error correction routine measures and records the amplitude and frequency error factors with reference to the 100 MHz calibration output (CAL OUT) signal, the 1 MHz resolution bandwidth, the 10 dB input attenuator, and the step gains. The "CORR'D" message to the left of the graticule indicates the routine has been run and the display has been corrected.

Use the error correction routine to ensure data has been corrected to the most recent calibration.

Before executing KSW, recall registers 8 and 9, follow the calibration procedure described in the introduction in Section I.

```
10  OUTPUT 718;"RCLS 8;"
20  PAUSE
30  OUTPUT 718;"RCLS 9;"
40  PAUSE
50  OUTPUT 718;"KSW;"
```

When the routine is completed, the error correction data can be displayed on the CRT with the KSw (display correction data) command. (See KSw.)

Accuracy of an amplitude measurement can be improved by taking advantage of the correction data stored in the analyzer by the KSW command. For additional information on improving the amplitude accuracy, see the KS91 command.

KSX

Correction Factors On

The KSX command automatically incorporates the error correction factors into measurements taken by the analyzer. The CRT readout values are automatically offset by the error correction value. The functions of the KSX command and the front panel [SHIFT] [START FREQ] keys are identical.

The error correction factors are generated by an error correction routine. Use the KSW command to run the routine. (To view the correction factors, execute KSW.)

For additional information on amplitude accuracy, see KS91, KSW, KSw, and KSY.

```
OUTPUT 718;"KSX;"
```

KSY

Correction Factors Off

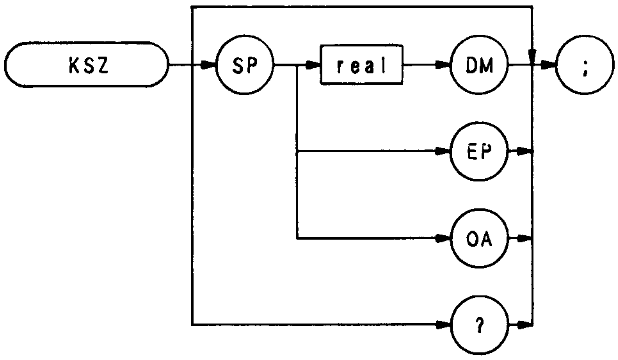
The KSY command prevents the error correction factors from being used in measurements taken by the analyzer. The functions of the KSY command and the front panel SHIFT Y STOP FREQ keys are identical.

```
OUTPUT 718;"KSY;"
```

See KSW, KSw, and KSX.

KSZ

Reference Level Offset
(ROFFSET)



Item	Description/Default	Range Restriction
REAL	Default value for units is dBm (DM).	+ — 300 dB

The KSZ command offsets all amplitude readouts on the CRT display without affecting the trace. The functions of the KSZ command and the front panel [SHIFT] Z [REFERENCE LEVEL] keys are identical.

Once activated, the KSZ command displays the amplitude offset in the active function block. And, as long as the offset is in effect while doing other functions, the offset is displayed to the left of the graticule.

```
OUTPUT 718;"KSZ — 12DM;"
```

The functions of the KSZ and ROFFSET commands are identical.

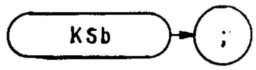
The KSa command selects normal input detection for displaying trace information. This enables a detection algorithm called the Rosenfell detection, which selectively chooses between positive and negative peak values. The choice depends on the type of video signal present.

```
OUTPUT 718;"KSa;"
```

The KSa function and the front panel function **SHIFT** **CLEAR-WRITE** (a) are identical. (See DET.)

KSb

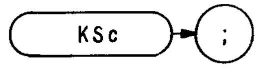
Postive-Peak Detection



The KSb command selects positive-peak input detection for displaying trace information. During this mode, the trace elements are updated only when the detected signal level is greater than the previous signal level. (See DET.)

```
OUTPUT 718;"KSb;"
```

The KSb function and the front-panel SHIFT b MAX HOLD function are identical.



The KSc command adds trace A to trace B, point by point, and sends the result to trace A. Thus, KSc can restore the original trace after an A – minus – B function (AMB) is executed.

$$A + B \rightarrow A$$

To successfully add all trace elements, place trace A in VIEW or BLANK display mode before executing KSc.

```
10  ASSIGN @Sa TO 718
20  OUTPUT @SA;"IP;"
30  OUTPUT @Sa;"CF100MZ;SP2MZ;"
40  OUTPUT @Sa;"A4;"
50  OUTPUT @Sa;"B1;CF200MZ;"
60  OUTPUT @Sa;"B4;"
70  OUTPUT @Sa;"A3;B3;"
80  OUTPUT @Sa;"KSc;"
90  END
```

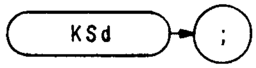
Line 20:	Presets the instrument.
Line 30:	Sets trace A to 100 MHz center frequency with 2 MHz frequency span.
Line 40:	Blanks trace A.
Line 50:	Selects trace B and sets center frequency to 200 MHz.
Line 60:	Blanks trace B.
Line 70:	Views trace A and trace B.
Line 80:	Combines the amplitude of trace B with trace A and displays this combination as trace A.

The functions of the KSc and APB commands are identical.

The KSc function and the front-panel [SHIFT] C [OFF] are identical.

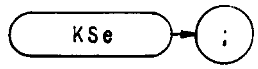
KSd

Negative-Peak Detection



The KSd command selects negative-peak input detection for displaying trace information. During this mode, the trace elements are updated only when the detected signal level is less than the previous signal level. (See DET.)

The functions of the KSd command and the SHIFT d VIEW keys are identical.



The KSe command selects the sample detection mode for displaying trace information. The KSe command is identical with manual operation of the front panel SHIFT e BLANK keys.

In sample mode, the instantaneous signal value of the final analog-to-digital conversion for the sample period is stored in trace memory. As sweep time increases, many analog-to-digital conversions occur in each period, but only the final signal value is stored and displayed.

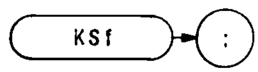
Sample detection mode is automatically selected for video averaging and noise level measurements.

```
OUTPUT 718;"KSe;"
```

The above program line selects the sample detection mode of the analyzer.

KSf

Protect Instrument State During Power Loss

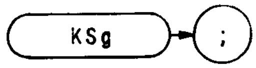


Use the KSf command to recall any instrument configuration in the event of power loss.

If KSf is the last command executed, and the analyzer loses power, the instrument state at the time of power loss is restored when power returns.

If any spectrum analyzer command is executed, or any front panel key is pressed after KSf is executed, the analyzer configuration can not be regained if power is lost.

The functions of the KSf command and the [SHIFT] [A B↔A] (f) keys are identical.



The KSg command turns off the CRT beam power supply to avoid unnecessary wear of the CRT in cases where the analyzer is in unattended operation. The KSg command is identical with manual operation of the front panel [SHIFT] [CLEAR-WRITE] (g) keys.

The KSg command does not affect HP-IB input/output of instrument function values or trace information.

```
OUTPUT 718;"KSg;"
```

The above program line turns the CRT beam power supply off.

KSh

CRT Beam On

The KSh command turns the CRT beam on and is activated automatically with an instrument preset. The KSh command is identical with manual operating of the front panel SHIFT h MAX HOLD keys.

OUTPUT 718;"KSh;"

The above program line activates the CRT beam power supply of the analyzer.

Exchange B and C
(BXC)

The KSi command exchanges traces C and B, point by point.

Note trace C is not a swept, active function. Therefore, exchange traces C and B as follows:

1. Select single sweep mode (SNGLS).
2. Select desired analyzer settings.
3. Take one complete sweep (TS).
4. Exchange data.

This procedure ensures that the current settings of the analyzer are reflected in the transferred data.

When transferring data from one trace to another, only amplitude information is exchanged, located in display memory addresses 1025 through 2025 and 2049 through 3049.

The functions of the KSi and BXC commands are identical.

The functions of the KSi command and the SHIFT A⇄B (i) keys are identical.

KSj

View Trace C

The KSj command displays trace C. Amplitude information for trace C is contained in display memory addresses 3073 through 4073. The KSj command displays this trace information on the analyzer display.

KSj also sends the instruction word, 1048*, to address 3072. Therefore, any information stored in address 3072 is lost when KSj is executed. If you have used address 3072 for a graphics program or a label, you may wish to save its contents before executing KSj.

Trace C is not a swept, active trace, as are traces A and B. Send data to trace C with these commands:

BTC or KS1 transfers trace B amplitude information to trace C.
BXC or KSi exchanges trace B and trace C amplitude information.
DW or KS125 sends trace information to trace C.

Transfer trace amplitude information as follows:

1. Select single sweep mode (SNGLS or S2).

2. Select desired analyzer settings.

3. Sweep analyzer (TS).

4. Transfer data.

The program below demonstrates KSj.

```
10  ASSIGN @Sa TO 718
20  OUTPUT @SA;"IP;"
30  OUTPUT @Sa;"A4;S2;"
40  OUTPUT @Sa;"B1;CF200MZ;SP2MZ;TS;"
50  OUTPUT @Sa"KSi;"
60  OUTPUT @Sa;"B4;"
70  OUTPUT @Sa;"KSj;"
80  END
```

Line 20:	Presets the instrument.
Line 30:	Stores and blanks trace A. Selects single sweep mode (S2).
Line 40:	Selects trace B. Sets the analyzer to 200 MHz center frequency with a 2 MHz frequency span. Takes one complete sweep of trace B at the current settings (TS).

Line 50: Exchanges trace B and trace C. Trace C (containing no trace data) now appears on the display as trace B. The asterisk (*) in the top right corner of the analyzer does not agree with the current display.

Line 60: Stores and blanks trace B (containing no trace data and an asterisk in the top right corner).

Line 70: Views trace C.

Commands BTC, KS1, BXC, and KSi manipulate trace amplitude information in display memory addresses 3074 through 4073. They do not manipulate data in the remaining display addresses that are allocated to trace C: addresses 4073 through 4095, and 3072. These addresses are available, in addition to address 3073 and 4074, for custom graphics programming or labels. (See Appendix B.)

The functions of the KSj command and [SHIFT] j [VIEW] keys are identical. (See VIEW and BLANK.)

* 1048 is a machine instruction word that sets addresses 3073 through 4073 to zero and draws the trace dimly.

KSk

Blank Trace C

The KSk command blanks trace C. Amplitude information for trace C is contained in display memory addresses 3073 through 4073. The KSk command blanks trace C but does not alter the information stored in these addresses.

KSk also sends the instruction word, 1044*, to address 3072. Therefore, any information stored in address 3072 is lost when KSk is executed. If you have used address 3072 for a graphics program, or label, you may wish to save its contents before executing KSk.

The functions of the KSk command and SHIFT k BLANK keys are identical. (See KSj, VIEW, and BLANK.)

* 1044 is a machine instruction word that sets addresses 3073 through 4073 to zero and skips to the next page memory.

Transfer B to C
(BTC)

The KSI command transfers trace B to trace C.

Note trace C is not a swept, active function. Therefore, transfer trace information to trace C as follows:

1. Select single sweep mode (S2).
2. Select desired analyzer settings.
3. Take one complete sweep (TS).
4. Transfer data.

This procedure ensures that the current settings of the analyzer are reflected in the transferred data.

```
10   OUTPUT 718;"IP;TS;SNGLS;A3;"
20   OUTPUT 718;"B1;CF 20MZ;TS;B4;"
30   OUTPUT 718;"KS1;KSj"
31   LOCAL 718
40   END
```

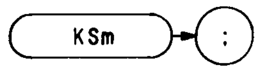
When transferring trace data from one trace to another, only the trace information from 1001 display memory addresses is transferred out of the total 1024 available display memory addresses. Information in address 1024 and addresses 2026 through 2047 is not transferred. (Addresses 2026 through 2047 are usually used for custom graphics.)

The functions of the KSI and BTC commands are identical.

The functions of the KSI command and the SHIFT 1 keys are identical.

KSm

Graticule Off



The KSm command blanks the graticule on the analyzer display. The KSm command is identical with manual operation of the front panel SHIFT m OFF keys.

```
OUTPUT 718;"KSm;"
```

See also GRAT.

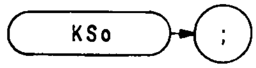
The KSn command turns on the graticule of the analyzer display. The KSn command is identical with manual operation of the front panel [SHIFT] n [ENTER] keys.

```
OUTPUT 718;"KSn;"
```

See GRAT and KSm.

KSo

Characters Off



The KSo command blanks the annotation on the analyzer display. The functions of the KSo command and the front panel SHIFT O OFF keys are identical.

```
OUTPUT 718;"KSo;"
```

See ANNOT and KSp.

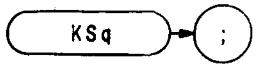
The KSp command turns on all annotation on the analyzer display. The functions of the KSp command and the front panel SHIFT p ENTER keys are identical.

```
OUTPUT 718;"KSp;"
```

See KSo and ANNOT.

KSq

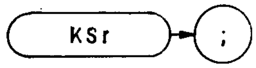
Step Gain Off



The KSq command is a diagnostic aid used for servicing the spectrum analyzer.

The KSq command uncouples the step gain amplifiers (from attenuator changes) of the IF section (A4A5 Step Gain and A4A8 Attenuator-Bandwidth Filter).

The functions of the KSq command and the [SHIFT] [ENTER dB/DIV] (q) key are identical.

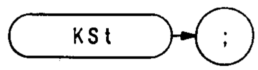


The KSr command sends service request 102 to the controller, notifying the controller that the operator has requested service. See Appendix D.

The functions of the KSr command and the SHIFT r LIN keys are identical.

KSt

Marker Continue
(**MKCONT**)



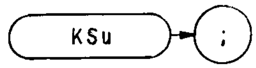
The KSt command takes a sweep, starting at the active marker, continues through a full sweep back to the same marker, and stops. The functions of the KSt command and the front panel SHIFT t CONT Sweep keys are identical.

A normal marker and the KSu (stop sweep at marker) command must be activated prior to executing the KSt command. Once the KSt command has been activated, the analyzer remains in single sweep mode. Each time KSt is initiated again, the sweep starts at the marker and continues through a full sweep until it again stops at the active marker.

The KSt command remains in effect until a marker off (M1) command or an instrument preset is done.

The KSt command syntax is shown in the sample program line below.

```
OUTPUT 718;"KSt;"
```

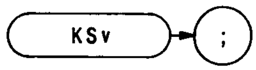


The KSu command stops the sweep at the active marker. (See also MKSTOP.)

The functions of the KSu command and the SHIFT u SINGLE keys are identical.

KSv

Inhibit Phase Lock



The KSv command is a diagnostic aid used for servicing the spectrum analyzer.

The KSv command permits the analyzer to sweep at normal sweep rates, ignoring any phase-lock flag indications. The functions of the KSv command and the front panel [SHIFT] V [FREE RUN] Trigger keys are identical.

The KSv (inhibit phase-lock flags) command does lock the YIG-tuned oscillator (YTO) to the center frequency, as in normal operation of the analyzer. Therefore, the displayed frequencies may not be accurate when KSv is in effect.

The functions of the KSv command and the [SHIFT] V [FREE RUN] keys are identical.

The KSw command displays the correction data of the error correction routine of the analyzer. KSW executes the correction routine. (See KSW.) The functions of the KSw command and the front panel SHIFT W LINE keys are identical.

Correction data can also be transferred to the controller by executing the KSw (display correction routine) command. The correction data is transferred in sequence as a series of 43 strings using the following program:

```
10  DIM A$(1:43)[80]
20  OUTPUT 718;"KSw;"
30  FOR N = 1 TO 43
40  ENTER 718;A$[N]
50  NEXT N
```

Line 10:	Dimensions string array storage (in the controller memory) for correction data.
Line 20:	Sends correction data to controller.
Line 30 to 50:	Sequentially stores correction data in array.

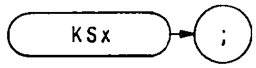
The content of each string is the error in dB or Hz for a specific control setting relative to a set of standard settings determined at the factory. Strings 6 through 29 contain the amplitude and frequency errors displayed on CRT lines 6 through 17. Data in strings 1 through 5 correspond to CRT lines 1 through 5, and data in strings 30 through 43 correspond to lines 18 through 31. The errors listed should be within the specification listed on the Error Correction Routine Table.

For additional information on the error correction routine, see Error Correction Routine in Chapter 11 of Section I.

Error Correction Table

Parameter	Specification
LOG and LIN scale, BW <100 kHz	± 1 dB typical
LOG 10 dB/	± (0.5 dB — 1 dB reading)
LOG 5 dB/	
LOG 2 dB/	
LOG 1 dB/	± 0.5 dB
RES BW = 3 MHz	± 1 dB*
1 MHz	*
300 kHz	± 0.5 dB*
100 kHz	
30 kHz	
10 kHz	
3 kHz	
1 kHz	
300 Hz	
100 Hz	
30 Hz	
10 Hz	± 1 dB*
LOG and LIN scale, BW ⩾100 kHz	± 1 dB typical
Step Gains = A20	± 0.6 dB
A10	
SG20-2	± 1.0 dB
SG20-1	
SG10	
LG20	± 1.0 dB typical
LG10	
RF ATTENUATOR = 20 dB	± 0.2 dB typical
20 dB	
30 dB	
40 dB	
50 dB	
60 dB	
70 dB	

* Specifications for all Resolution Bandwidths are referenced to the 1 MHz Resolution Bandwidth. The frequency error terms are for error correction only.



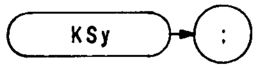
The KSx command activates the normal external trigger mode, but eliminates the automatic refresh for sweeptimes less than 20 msec. (The T3 and TM commands do not inhibit the automatic refresh.) The functions of the KSx command and the front panel SHIFT X EXT keys are identical.

When the KSx command is executed, the RF input signal is displayed only when the external trigger signal exceeds the threshold of the trigger level.

```
OUTPUT 718;"KSx;"
```

KSy

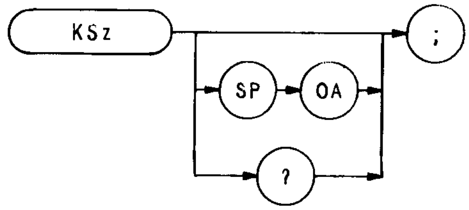
Video Trigger

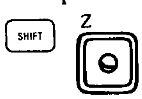


The KSy command activates the normal video trigger mode, but eliminates the automatic refresh for sweeptimes less than 20 msc. (The T4 and TM commands do not inhibit the automatic refresh.) The functions of the KSy command and the front panel SHIFT y VIDEO Trigger keys are identical.

When the KSy command is executed, the RF input signal is displayed only when the video trigger signal, which is internally triggered off the input signal, exceeds the threshold of the trigger level.

```
OUTPUT 718;"KSy;"
```



The KSz command displays the specified display memory address of the analyzer from Ø to 4095. If an address is not specified, the analyzer displays the current address. The functions of the KSz command and the front panel  keys are identical.

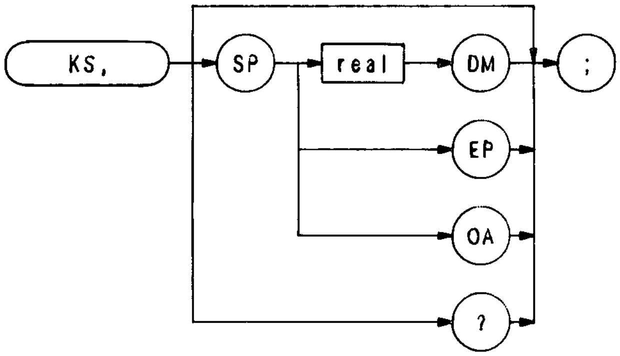
The KSz command has the same function as the DA command.

```
OUTPUT 718;"KSz;"
```

For additional information on the KSz command, see DA.

KS,

Mixer Level
(ML)



The KS, command specifies the maximum signal level that is applied to the input mixer for a signal that is equal to or below the reference level.

The effective mixer level is equal to the reference level minus the input attenuator setting. When KS, is activated, the effective mixer level can be set from -10 dBm* to -70 dBm in 10 dB steps. Instrument preset (IP) selects -10 dBm.

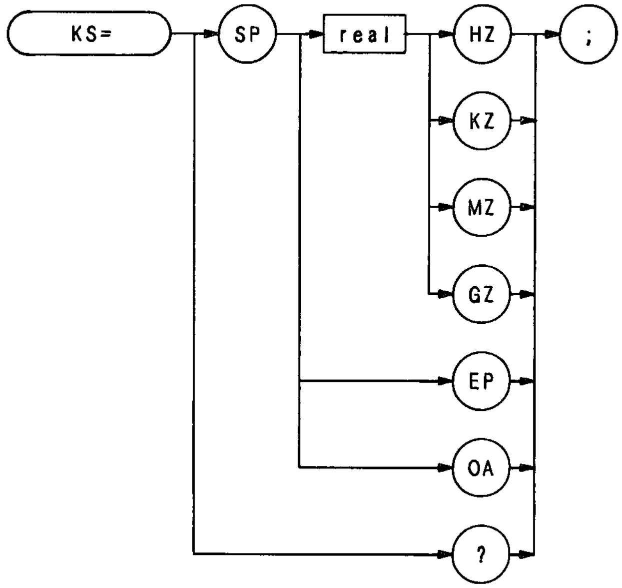
The program line below sets the mixer level to —40 dBm.

```
OUTPUT 718;"KS, — 40DM;"
```

As the reference level is changed, the coupled input attenuator automatically changes to limit the maximum signal at the mixer input to —40 dBm for signals less than or equal to the reference level.

The functions of the KS, and ML commands, and the SHIFT , keys are identical. See also AT.

* In the extended reference level range, the effective mixer level can be set to Ø dBm.



Item	Description/Default	Range Restriction
REAL	Default is Ø Hz.	

The KS= command specifies the number of significant digits in the marker frequency readout, for spans of 2 MHz or less. Execute MC1 or MKFC before executing KS=.

```
OUTPUT 718;"MKFC KS= 100HZ;"
```

The counter resolution can be set between 1 Hz and 100 kHz to obtain the following marker frequency resolutions:

Counter Resolution	Readout for 100 MHz Signal
100 kHz	100.0 MHz
10 kHz	100.00 MHz
1 kHz	100.000 MHz
100 Hz	100.0000 MHz
10 Hz	100.00000 MHz
1 Hz	100.000000 MHz

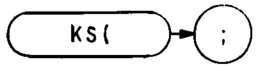
Counter resolution values entered in values other than specified above, such as 25 Hz and 326 kHz, are rounded to the closest power-of-ten value. For example, a counter resolution entry of 25 Hz is entered as 10 Hz.

The resolution of the counter frequency remains fixed until the resolution is changed again or until an instrument preset (IP).

The functions of the KS= and MKFCR commands, and the front panel SHIFT = FREQ COUNT keys, are identical. See MKFC or MC1.

KS(

Lock Registers



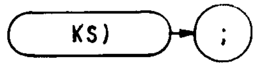
The KS(command secures the contents of registers one through six. When the registers are secured, the SV and SAVE commands cannot save more instrument states in the registers, but instead write "SAVE LOCK" on the analyzer display. To save an instrument state in a locked register, first execute KS) to unlock the registers.

The recall function of the analyzer is not affected by this function.

```
OUTPUT 718;"KS(;"
```

The functions of the KS(command and the [SHIFT] [SAVE] (keys are identical.

The KS(command also protects the contents of any user-defined softkeys when the analyzer is under **manual** operation. During manual operation, softkeys are loaded by pressing the [kHz mV msec] key. Loading a softkey with new information erases the original contents of the softkey. If KS(has been executed, pressing [kHz mV msec] does not load a softkey. Thus, existing softkey contents cannot be altered. Execute KS) to unsecure the softkeys.



The KS) command unlocks the registers where instrument states are stored with SV and SAVE commands. The functions of the KS) command and the front panel SHIFT) RECALL keys are identical.

When the registers are unlocked, new instrument states can be saved in registers one through six. Each time new states are stored, the original register contents are erased.

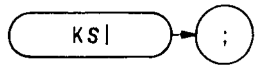
The recall function of the analyzer is not affected by this function.

```
OUTPUT 718;"KS);"
```

The KS) command also unlocks user-defined softkeys, which are locked during manual operation only, by the KS(command.

See KS(.

KS|

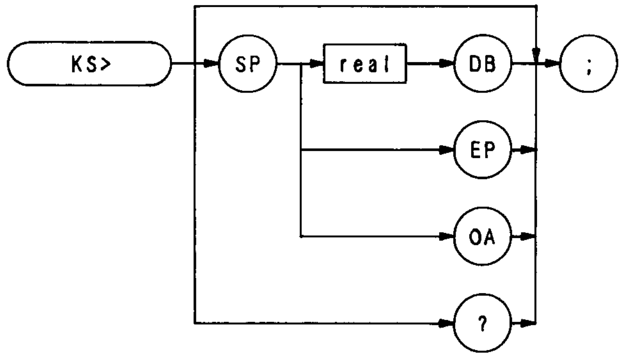


The KS| command writes the instruction word or data value into the specified display memory address. The functions of the KS| command, the front panel SHIFT O | keys, and the DW command are all identical.

The sample program lines below demonstrate how to format the KS| command.

```
10   OUTPUT 718;"KS|;"
20   OUTPUT 718;"KS";CHR$(124)
30   OUTPUT 718 USING "K,B";"KS",124
```

For additional information on display write, refer to the DW command.



Use the KS> command when using a preamplifier at the 100 kHz to 1.5 GHz input. The KS> command offsets the amplitude readouts so the displayed amplitudes represent power levels at the preamplifier input.

The selected gain offset is displayed in the active function readout, and is always displayed above the graticule (PG) as long as the KS> offset is in effect.

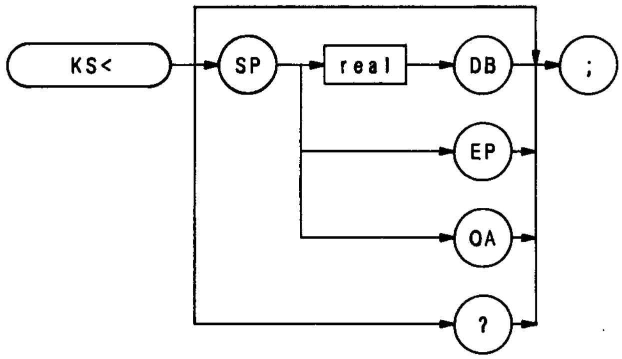
Instrument preset (IP) removes the offset.

```
OUTPUT 718;"KS> 10;"
```

The functions of the KS> command and the front panel SHIFT > keys are identical.

KS<

Preamp Gain – Input 1



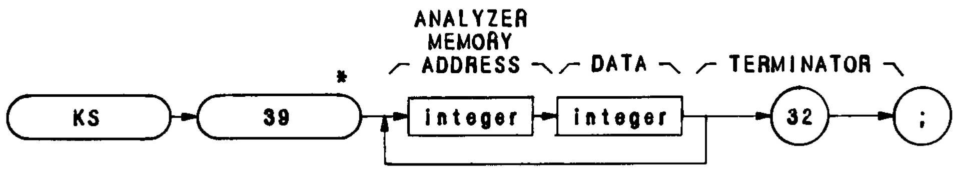
Use the KS< command when using a preamplifier at the 100 Hz to 1.5 GHz input. The KS< command offsets the amplitude readouts so the displayed amplitudes represent power levels at the preamplifier input.

The selected gain offset is displayed in the active function readout, and is always displayed above the graticule (PG) as long as the KS< offset is in effect.

Instrument preset (IP) removes the offset.

```
OUTPUT 718;"KS< 10;"
```

The functions of the KS< command and the front panel SHIFT < keys are identical.



Item	Description/Default	Range Restriction
INTEGER	Represents the analyer display memory address. Must be sent to analyzer as two 8-bit bytes.	1 to 4095
INTEGER	Represents amplitude data. Each data value must be sent to analyzer as tow 8-bit bytes.	Ø to 1022 Number of addresses between starting address and 4095.

KS39 is the general purpose command for writing data into the analyzer display memory. Any starting display address is allowed with KS39. Up to 4096 display memory values can be sent in one operation. Data send with KS39 must be in 2-byte binary format, O2, and be terminated with a single binary byte value of 32. The number of bytes sent to the analyzer is limited by the number of addresses between the starting address and address 4095, the last display memory address. The display address must be sent to the analyzer in the 2-byte binary format.

KS123 and KS39 are often used together to read and write the contents of display memory. The following program demonstrates this.

```
10  OPTION BASE 1
20  DIM M$(8)[1024]
30  OUTPUT 718;"O2;"
40  Da = Ø
50  !
60  FOR I = 1 TO 8
70     OUTPUT 718;"DA";Da;";KS";CHR$(123)
80     ENTER 718 USING "#,1024A";M$(I)
90     Da = Da + 512
100 NEXT I
110 !
120 OUTPUT 718;";A3;B3;M1;LØ;KSm;KSo;"
130 OUTPUT 718;"EM;KSi;EM; EX;KSi;EM;"
140 PRINT "OBSERVE BLANK SCREEN;PRESS CONTINUE"
150 PAUSE
160 !
170 OUTPUT 718 USING "#,K,B,W,";"KS";39;Ø
180 OUTPUT 718 USING "8(K),B";M$(*);32
190 OUTPUT 718;";A1;"
200 END
```

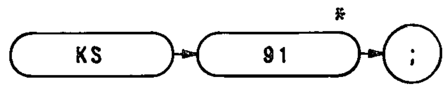
Lines 10 to 100:	Sends the content of trace memory to the controller. Refer to the description of the KS123 mnemonic for a complete explanation of these lines.
Lines 120 to 150:	Erases trace A, B, and C memories and blanks the annotation and graticule.
Line 170:	Sends the KS39 command and the display memory address to the analyzer. The USING part of the OUTPUT statement formats the controller to send the KS as a compact field, the 39 as a single binary byte, and the Ø (display address) as a two byte binary word, the # sign suppresses the trailing CR/LF so it will not be send as part of the display memory data.
Line 180:	Sends the display memory data contained in array M$ to the analyzer and terminates the KS39 command with a 32. The USING part of the OUTPUT statement formats the controller to end the contents of the array as eight strings and the 32 as a single binary byte.
Line 190:	A1 sets trace A to the clear-write mode. HD clears the active function block of the display, which contained a display address.

The KS39 command cannot be executed from the front panel.

NOTE

The syntax of the KS39 command is different for the HP 8568A and B analyzers. See Appendix I for details.

* This is the decimal ASCII equivalent and is transmitted to the analyzer as a single 8-bit byte.



KS91 sends an amplitude correction value to the controller. This correction value improves measurement accuracy when it is subtracted from the amplitude measured by the analyzer.

The analyzer compiles the KS91 correction value from calibration data stored in its memory by the KSW command, the error correction routine. When the KS91 command is executed, the correction value is compiled from those parts of the KSW data that apply to the present instrument state. Execute KSW before KS91 to ensure the correction value is based on recent KSW data. Execute KS91 immediately after making your amplitude measurement to ensure the correction value is based on the right instrument settings.

The KSX (Use Correction Data) command puts the analyzer into a "corrected" mode. In this mode the analyzer automatically corrects its measurements with the data collected by the KSW command. The KSX command makes amplitude corrections by adjusting the IF gain. Because of the inaccuracies inherent in changing the IF gain, the correction mode established by the KSX command is up to 0.4 dB less accurate than the external mathematical correction made with the KS91 correction value.

The following program gives a sample readout of the KS91 correction value.

```
10  OUTPUT 718;"KSW;"
20  !
30  !  Any amplitude measurement routine
40  !
50  OUTPUT 718 USING "K,B";"KS";91
60  ENTER 718;E
70  PRINT "AMPLITUDE ERROR IS ";E;" dB"
80  END
```

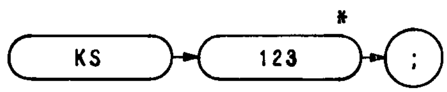
The correction value stored in variable E improves the amplitude measurement accuracy when it is subtracted from the measured amplitude.

The KS91 command cannot be executed from the front panel.

* *This is the decimal ASCII equivalent and is transmitted to the analyzer as a single 8-bit byte.*

KS 123

Read Display Memory



The KS123 command sends the contents of display memory to the controller. Thus, the controller "reads" display memory.

Starting at a designated address, KS123 sends 1001 of the 4096 analyzer display memory values to the controller. The analyzer output format and display memory address must be specified before executing KS123.

Follow the three steps listed below to send any section (up to 1001 addresses long) of display memory.

1. Specify the first display memory address of the section to be read.

2. Format a string or string array in the controller to store the exact number of values you need.

3. Terminate the KS123 command with a LOCAL 718 or an OUTPUT statement.

The KS123 command tells the analyzer to "wait" until 1001 memory values are read. If the controller does not read all 1001 memory values, the program must terminate this "wait" mode with step 3. The sample program below reads 10 memory values, starting at the center of trace A.

```
10  OPTION BASE 1
20  INTEGER A(10)
30  !
40  OUTPUT 718 USING "K,B";"01;DA 5ØØ;KS";123
50  ENTER 718;A(*)
60  OUTPUT 718;";"
70  LOCAL 718
80  !
90  FOR I = 1 to 1Ø
100    PRINT A(I)
110 NEXT I
120 END
```

If KS123 is used with DA1 or DA1025, it imitates the TA and TB commands; however, TA and TB are slightly faster and therefore preferable. The only efficient way to read the entire contents of trace C memory, however, is with KS123. This is done by executing a DA3073 before the KS123 command, and dimensioning enough controller memory for 1001 display values. To read individual values of trace data, use the DR command.

KS123 can also send all display memory contents (4096 values) to the controller. This is done with a program loop that advances the display address by one and executes subsequent KS123 commands. The program below is an example of this application.

```
10  OPTION BASE 1
20  DIM M$(8)[1Ø24]
30  OUTPUT 718;"02;"
40  Da = Ø
50  !
60  FOR I = 1 TO 8
70     OUTPUT 718;"DA";Da;";KS";CHR$(123)
80     ENTER 718 USING "#,1Ø24A";M$(I)
90     Da = Da + 512
100 NEXT I
110 !
120 OUTPUT 718;";A3;B3;M1;LØ;KSm;KSo;"
130 OUTPUT 718;"EM;KSi;EM; EX;KSi;EM;"
140 PRINT "OBSERVE BLANK SCREEN;PRESS CONTINUE"
150 PAUSE
160 !
170 OUTPUT 718 USING "#,K,B,W,";"KS";39;Ø
180 OUTPUT 718 USING "8(K),B,K";M$(*);32;";"
190 OUTPUT 718;"A1 HD"
200 END
```

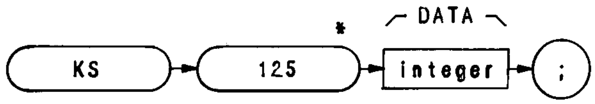
Line 20:	Dimensions enough memory in M$ to contain all 4096 values of display memory. (8192 bytes or 2 times 4096.)
Line 30:	Sets the analyzer output format to 2-byte binary. The KS39 command used in line 170 requires this format.
Line 40:	Sets the display address variable, Da, equal to the first address.
Line 60:	Defines the program loop. Eight cycles are necessary. The total number of display memory values (4096) is not evenly divisible by 1001, which is the number of values read by KS123. The next smallest number by which 4096 is evenly divisible is 512. 4096/512 = 8.
Line 70:	Sets the display address and executes KS123. The 123 must be sent as a single binary byte.
Line 80:	Enters the display memory data into the string array M$. (1024 or 2 times 512 bytes are entered.)
Line 100:	Continues the program at line 70. Line 70 readdresses the analyzer, clearing the "wait" mode. This "wait" mode is a result of using KS 123 to read less than 1001 display memory values.
Lines 120 to 150:	Erases trace A, B, and C memories and blanks the annotation and graticule.
Line 170 to 190:	Restores the analyzer display by writing the contents of M4 back into display memory.

The KS123 command cannot be executed from the front panel.

* This is the decimal ASCII equivalent and is transmitted to the analyzer as a single 8-bit byte.

KS125

Write to Display Memory



Item	Description/Default	Range Restriction
INTEGER	Represents amplitude data. Each trace data value must be sent as two 8-bit bytes. Up to 2002 bytes (1001 values) can be sent.	Ø—1022

The KS125 command writes data, which is formatted in 2-byte binary, into the analyzer display memory. The KS125 syntax requires a specified starting address that immediately precedes KS125. Specify the address with the DA command. Up to 1001 display memory values are written with each execution of KS125.

The following program first uses KS123 to send the contents of trace B memory to the controller array. The program then writes the contents of the array back to the analyzer trace B memory.

```
10   OPTION BASE 1
20   INTEGER B_store(1001)
30   !
40   OUTPUT 718;"A4;B1;TS;B3;"
50   OUTPUT 718 USING "K,B,#";"O2;DA1Ø24;KS";123
60   ENTER 718 USING "W";B_store(*)
70   !
80   OUTPUT 718;";S1;A1;B1;"
90   LOCAL 718
100  PRINT "CHANGE ANALYZER DISPLAY;PRESS CONTINUE"
110  PAUSE
120  !
130  OUTPUT 718;"B3;"
140  OUTPUT 718;"DA 1Ø24;"
150  OUTPUT 718 USING "K,B,#";"KS";125
160  OUTPUT 718 USING "W";B_store(*)
170  OUTPUT 718;";"
180  END
```

Line 20:	Dimensions enough memory to store the contents of trace B memory. The INTEGER statement automatically dimensions 2 bytes for each element of string B_store (1001 elements).
Lines 40 to 60:	Sweeps trace B and then sets it to the view mode. The analyzer is then set to the 2-byte binary display-units output format. Next, the contents of trace B are read by the controller and stored in string B_store.
Lines 80 to 110:	Clears trace B, places the analyzer in the LOCAL mode, and tells the operator to change the analyzer display (trace B display) and continue the program.

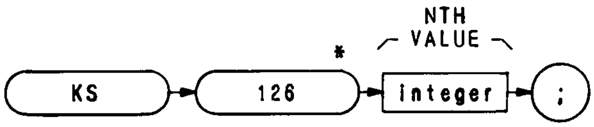
Line 130:	Places trace B in the view mode. This is necessary to prevent the analyzer from writing over the data placed back into trace B by KS125.
Lines 40 to 150:	Sets the analyzer display address to 1024 with the DA command and sends the KS125 command to the analyzer. The "125" in KS125 is sent as a single binary byte.
Line 160:	Writes the integer string B_store, which contains the display memory values for the original trace B display, into the analyzer trace B memory, restoring the original trace B display.

The KS125 command cannot be executed from the front panel.

* This is the decimal ASCII equivalent and is transmitted to the analyzer as a single 8-bit byte.

KS126

Read Every Nth Value



Item	Description/Default	Range Restriction
INTEGER	Represents every Nth value of trace A, B, or C display memory.	Ø— 1022

KS126 sends every Nth value in display memory to the controller. This is useful when more trace data than required are available. For example, when displaying noise data in zero span, a small number of points can be sampled and averaged without a significant loss of data. Another example is when the resolution bandwidth is wide enough relative to the spanwidth so that only minimum display resolution is required.

Before executing the KS126 command, the analyzer output format and starting display memory address must be specified. All trace memories must be in a store mode (VIEW or BLANK) when they are read by KS126. Immediately following the command, the variable N must be specified as follows:

N = point interval and is described by the formula $N = 1000/(M - 1)$.
M = the number of points to be read and is described by the formula $M = (1000/N) - 1$.

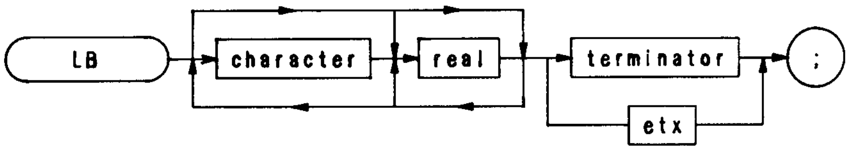
The value of N must be an integer and must be sent to the analyzer as a single binary byte. The resulting value of M dimensions memory in the controller.

The following program is an example of reading 11 values of trace B with KS126.

```
10  OPTION BASE 1
20  INTEGER A(11)
30  OUTPUT 718 USING "K,B,K";"01;DA1Ø25;KS";126;"1ØØ;"
40  FOR I = 1 TO 11
50  ENTER 718;A(I)
60  PRINT A(I)
70  NEXT I
80  END
```

The KS126 command cannot be executed from the front panel.

* This is the decimal ASCII equivalent and is transmitted to the analyzer as a single 8-bit byte.



Item	Description/Default	Range Restriction
CHARACTER	Represents text displayed on screen.	ASCII codes 32— 126
REAL	Represents text displayed on screen.	
TERMINATOR	Terminates text. Character defined in DT command.	ASCII codes Ø— 255
ETX	End of text.	ASCII code 3

The LB command writes text (label) on the CRT display with alphanumeric characters specified in the program. The text characters are each specified by 8 bits in a 12-bit data word which immediately follows the LB command. (The 4 most significant bits in the data word are set to Ø.) The decimal equivalent of the binary number formed by the 12-bit data word corresponds to a particular one of the available alphanumeric characters. Decimal numbers Ø through 255 and their corresponding characters are shown in the Character Set Table at the end of this command description.

Characters generated for the LB command are aligned on the CRT in the same manner as typeset characters on a printed page (that is, in rows and columns). This alignment is important when you are labeling graph lines or points.

The display size specified by the display size command (D1, D2, D3), or the "big expand (bex)" instruction, determines the position of the text on the CRT, the number of rows and columns, and the size of the characters.

A typical use of the LB command is shown in the sample program below.

```
10  OUTPUT 718;"IP;"
20  OUTPUT 718;"A4;KSo;D3;"
30  OUTPUT 718;"DT@;"
40  OUTPUT 718;"PU PA 75,650 LB LABEL@;"
50  END
```

Line 20: Blanks display and selects display size.
Line 30: Establishes a character (@) to terminate label text.
Line 40: Positions start of label text, writes text, and terminates label mode.

When using LB, the end of the text must be terminated. If the text is not terminated, instructions and other text following the actual label statement are displayed on the CRT. The label mode can be terminated with an ASCII end-of-text code (decimal code 3), or with a character specified by the DT command. The label terminator command, DT, suffixed with the character selected as the terminator (see line 30 above), must precede the label. The terminator character itself must immediately follow the label.

The character codes listed below provide special label functions. Instructions for a particular function are normally given in the function's decimal code.

Code*	Function**
Ø	null
8	back space (BS)
10	line feed
11	vertical tab (opposite of line feed) (VT)
12	form feed (move beam to Ø,Ø) (FMFD)
13	carriage return (CR)
17	blink on (bkon)
18	blink off (bkof)
32	space (SP)
145	skip to next higher block of 16 addresses (sk 16)
146	skip to third higher block of 16 addresses (sk 16)
147	skip to fifth higher block of 16 addresses (sk 64)

* Character codes can be used with both the label instruction code (1025 +) and the LB command.
** Abbreviations within the parenthesis are shorthand notation for writing display programs. They are **not** programming codes.

A blink-on instruction causes the label statement to blink until a subsequent blink-off or end-of-text instruction in the program is executed.

For the skip-to-next-block instructions, the 4096 addresses in the display memory are hypothetically divided into 256 blocks of 16 addresses each. Execution of a skip instruction causes the program to skip to the first address in the next higher block of 16 addresses (code 145), to skip over the next two higher blocks to the first address in the third higher block (code 146), or to skip over four blocks to the first address in the fifth higher block (code 147).

For example, if the program is at any address from Ø through 15 (the first block of 16 addresses) and a skip-to-next-16-block is executed, the program skips to address 16 (the first address in the second block of 16 addresses). Similarly, if the program is at address 84 in the sixth block of 16 addresses, and a skip-to-next-32-block is executed, the program skips over two blocks of 16 addresses to address 128 (the first address in the ninth block). Again, if the program is at address 84 in the sixth block, but the instruction this time is for a skip-to-next-64-block, the program skips over four blocks to address 160 in the eleventh block of 16 addresses.

A sample program using the blink-on and blink-off codes is shown below.

```
20  ASSIGN @Sa TO 718
30  OUTPUT @Sa;"IP;"
40  OUTPUT @Sa;"A4;KSo;D3;"
50  OUTPUT @Sa;"PU;PA 344,656;LB";CHR$(17);"LABEL";CHR$(18);CHR$(3);
60  END
```

For a binary format, line 50 can be written as follows:

```
50  OUTPUT @Sa USING "K,B,K,B,B";"PU;PA 344,656;LB";17;"LABEL";18.3;
```

Line 30:	Presets the instrument.
Line 40:	Blank trace A and characters and selects display size 3.
Line 50:	Positions the beginning of the label, blinks the label, and terminates the label.

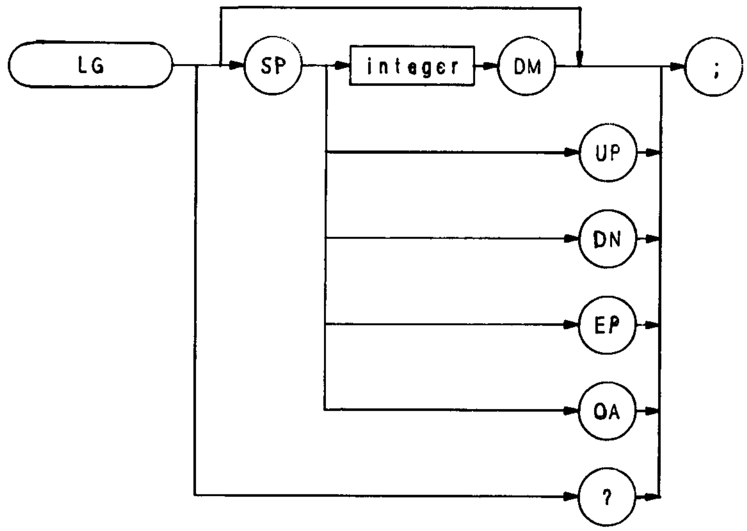
Character Set

The character set for the label command is the same as the ASCII set. There are 86 additional characters available.

Code	Char	Code	Char	Code	Char	Code	Char	Code	Char	Code	Char	Code	Char	Code	Char
0	(NULL)	32	SP	64	@	96	`	128		160	∧	192	∠	224	ψ
1		33	!	65	A	97	a	129		161	ˇ	193	ᴀ	225	α
2		34	"	66	B	98	b	130		162	¨	194	∫	226	β
3		35	#	67	C	99	c	131		163	≠	195	¢	227	χ
4		36	$	68	D	100	d	132		164	£	196	∇	228	δ
5		37	%	69	E	101	e	133		165	∝	197		229	ε
6		38	&	70	F	102	f	134		166	⊕	198		230	φ
7		39	'	71	G	103	g	135		167	·	199	g	231	γ
8	(BS)	40	(	72	H	104	h	136		168	←	200	ħ	232	η
9		41	)	73	I	105	i	137		169	→	201	ı	233	ι
10	(LF)	42	*	74	J	106	j	138		170	§	202		234	ζ
11	(VT)	43	+	75	K	107	k	139		171	±	203		235	κ
12	(FMFD)	44	,	76	L	108	l	140		172	↓	204	L	236	λ
13	(CR)	45	—	77	M	109	m	141		173	‾	205	∩	237	μ
14		46	.	78	N	110	n	142		174	▪	206	∩	238	ν
15		47	/	79	O	111	o	143		175	÷	207	o	239	ο
16		48	0	80	P	112	p	144		176	o	208	ρ	240	π
17	(BKON)	49	1	81	Q	113	q	145	(SK16)	177	ı	209	∞	241	θ
18	(BKOF)	50	2	82	R	114	r	146	(SK32)	178	≥	210	r	242	ρ
19		51	3	83	S	115	s	147	(SK64)	179	∃	211	s	243	σ
20		52	4	84	T	116	t	148		180	⊣	212	T	244	τ
21		53	5	85	U	117	u	149		181	≥	213	∂	245	υ
22		54	6	86	V	118	v	150		182	∃	214	v	246	ξ
23		55	7	87	W	119	w	151		183	√	215	‾	247	ω
24		56	8	88	X	120	x	152		184	~	216	_	248	Γ
25		57	9	89	Y	121	y	153		185	≃	217	ı ı	249	Δ
26		58	:	90	Z	122	z	154		186	‖	218		250	Ω
27		59	;	91	[	123	{	155		187	∴	219	Π	251	Σ
28		60	<	92	\	124	|	156		188	≤	220	Θ	252	Λ
29		61	=	93	]	125	}	157		189	≡	221	Ψ	253	ϒ
30		62	>	94	↑	126	~	158		190	≥	222	Φ	254	Ξ
31		63	?	95	_	127		159		191	^	223		255	

LABEL COMMAND CHARACTER SET

Blank codes are either unassigned or character pieces. () indicates display machine language word. See Appendix B.



Item	Description/Default	Range Restriction
INTEGER		1, 2, 5, 10

The LG command specifies the vertical graticule divisions as logarithmic units without changing the reference level. The vertical scale may be specified as 1, 2, 5, or 10 dB per major division. If no value is specified, as shown below, the logarithmic scale is 10 dB per division.

```
OUTPUT 718;"LG;"
```

The functions of the LG command, and the front panel ENTER dB/DIV key are identical.

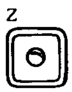
When queried (? or OA), LG returns the current log scale as a real number, followed by a carriage-return/line-feed (ASCII codes 13, 10). The end-or-identify state (EOI) is asserted with line feed.

LL

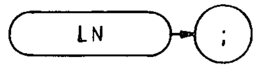
Lower Left

The LL command sends a voltage to the rear panel RECORDER OUTPUTS. The voltage level remains until a different command is executed. Use the LL command to calibrate the lower left dimension of a recorder. The LL command is illustrated in the sample program below.

```
10  OUTPUT 718;"LL;"
20  PRINT "ALIGN PLOTTER PEN LOWER LEFT CORNER OF PAPER: PRESS CONTINUE."
30  END
```

The functions of the LL command and front panel 

key are identical. (See Introduction in Section I.)



The LN command scales the amplitude (vertical graticule divisions) proportional to input voltage, without changing the reference level. The bottom graticule line represents a signal level of zero volts.

The LN command selects V, mV, or uV as the vertical scale, depending on the vertical scale before LN is executed.

Units other than V/DIV, MV/DIV, or uV/DIV can be selected by changing the reference level after executing LN. For example, to set the scale to 3 mV/DIV, specify a reference level of 30 mV.

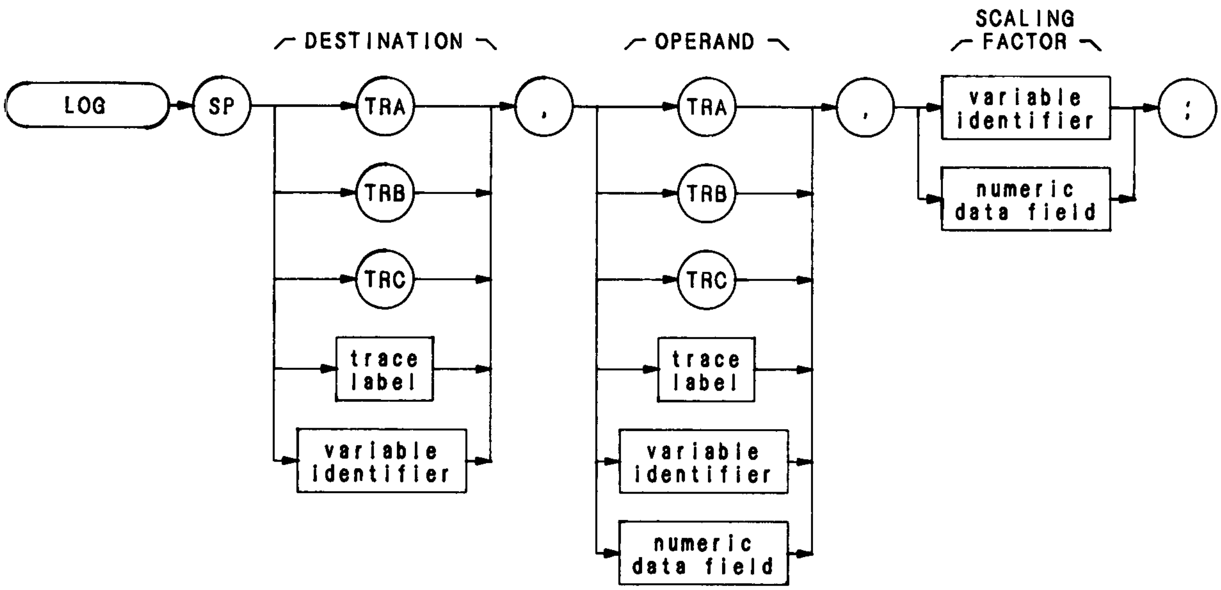
```
OUTPUT 718;"LN; RL 30mV;"
```

Note that voltage entries are rounded to the nearest 0.1 dB. Thus, 30 mV becomes 30.16 mV, which equals -17.4 dBm.

The functions of the LN command and front panel LIN key are identical. (See also KSB, KSC, and KSD.)

LOG

Logarithm



Item	Description/Default	Range Restriction
TRACE LABEL	Alpha character. User-defined label declared in TRDEF statement.	AA-ZZ and _ 2— 12 characters required.
VARIABLE IDENTIFIER	Alpha character. User-defined identifier declared in VARDEF statement.	AA-ZZ and _ 2— 12 characters required.
	Alpha character. Measurement-variable identifier, such as CF or MA.	
	Trace element, such as TRA[10].	
NUMERIC DATA FIELD	Real	

The LOG command modifies the operand:

LOG operand 1 x scaling factor → destination

The operands and destination may be different lengths. The trace operands (TRA, TRB, TRC, and trace label) range from 1 to 1008 elements in length; a variable identifier or numeric data field is one element long. When operands differ in length, the last element of the shorter operand is repeated for processing. When the operands are longer than the destination, they are truncated to fit.

```
OUTPUT 718;"LOG TRC,TRA 10;"
```

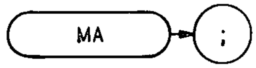
LØ

Display Line Off

The LØ command disables the display line.

The functions of the LØ command and the front panel, reference line OFF key are identical. The display line also can be turned on or off by the DLE and DL commands.

```
OUTPUT 718;"LØ;"
```



The MA command returns the amplitude level of the active marker to the controller, if the marker is on screen. If both the delta marker and active marker are on screen, MA returns the amplitude difference between the two markers. (See MKDELTA and M3.) The amplitude is also displayed in the upper right-hand corner of the analyzer display.

The output can be formatted in any of the four output formats. (Refer to FORMAT commands, O1, O2, O3, O4.) However, do not use output format O4 for marker delta output, because sign information is lost.

A typical use of the MA command is shown in the sample program below.

```
10  ASSIGN @Sa TO 718
20  PRINTER IS 701
30  OUTPUT @Sa;"FA 80MZ; FB 120MZ;"
40  OUTPUT @Sa;"M2;E1;"
50  OUTPUT @Sa;"MA;"
60  ENTER @Sa;A
70  PRINT A
80  END
```

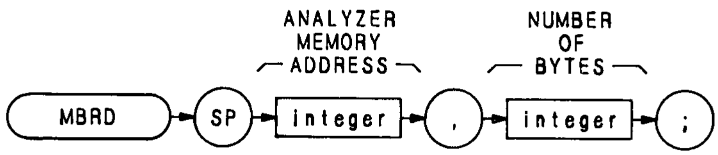
Line 30:	Selects start and stop frequencies.
Line 40:	Activates a normal marker and peak search.
Line 50:	Returns the amplitude to the controller.
Line 60:	Assigns the amplitude to variable A.
Line 70:	Prints the marker amplitude.

An ENTER command must follow each output command, or output data is lost. For example, the following program assigns only the marker amplitude to variable F, and the marker frequency value is lost.

```
OUTPUT 718;"MF;MA;"
OUTPUT 718;F,A
```

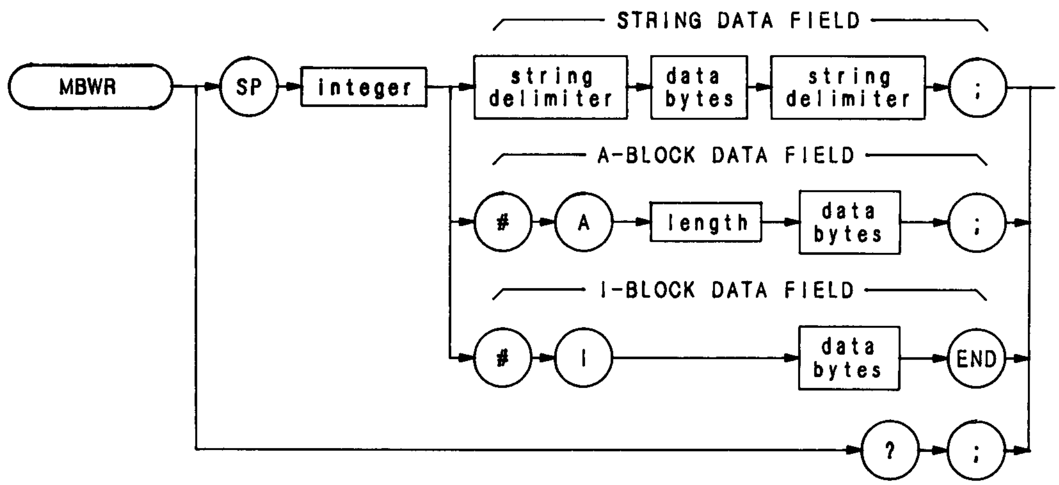
MBRD

Processor Memory Block Read



Item	Description/Default	Range Restriction
INTEGER	ASCII decimal number representing analyzer memory address.	
INTEGER	ASCII decimal number indicating number of bytes to read.	
NUMERIC DATA FIELD	Real	

The MBRD command reads an indicated number of bytes, beginning at the specified microprocessor address, and returns the bytes to the controller.

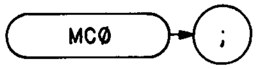


Item	Description/Default	Range Restriction
STRING DELIMITER	Mark beginning and end of command string. End and beginning delimiter must be identical.	! " $ % & ' / : = @ \ ~
LENGTH	Two 8-bit bytes specifying length of command list, in 8-bit bytes. The most significant byte is first: MSB LSB.	
DATA BYTES	8-bit bytes of data representing command list.	
INTEGER	ASCII decimal number representing analyzer memory address.	

The MBWR command writes a block message to analyzer memory, starting at specified address.

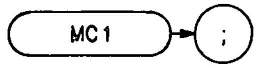
MCØ

Marker Count Off



The MCØ command disables the marker frequency count mode. (See also MC1 and MKFC.)

```
OUTPUT 718;"MCØ;"
```



The MC1 command counts the marker frequency. Use this command to measure a signal frequency with greater accuracy. Measurement accuracy is determined by the MKFCR or KS = command.

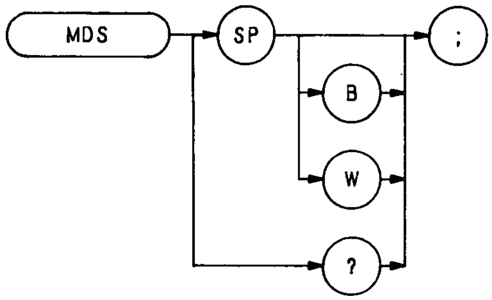
Before executing MC1, position an active marker 20 dB above the noise floor, or in the upper six major divisions of the graticule. Otherwise, the measurement may be inaccurate. The message "CNTR" blinks if MC1 is executed and the active marker is in the lower four divisions.

The functions of the MC1 command and front panel [FREQ COUNT] key are identical. (See also MKFC and MCØ.)

```
OUTPUT 718;"MC1;"
```

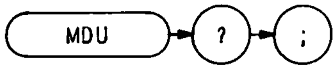
MDS

Measurement Data Size



The MDS command formats binary measurement:

B selects a data size of one 8-bit byte.
W selects a data size of one word, which is two 8-bit bytes.



The MDU command returns values for the CRT base line and reference level, in display units and measurement units.

For example, the program below returns the following to the controller:

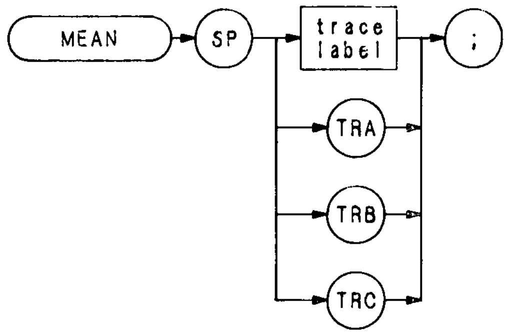
0 1000 −110 −10

This means the vertical scale spans Ø to 1000 display units, or 100 dB, and the reference level is −10 dBm.

```
10  OUTPUT 718;"IP;O3;"
20  OUTPUT 718;"RL -10DM;"
100 OUTPUT 718;"MDU?;"
140 ENTER 718;A,B,C,D
150 PRINT A,B,C,D
160 END
```

MEAN

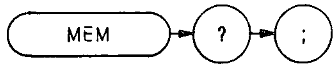
Mean



Item	Description/Default	Range Restriction
TRACE LABEL	Alpha character. User-defined label declared in TRDEF statement.	AA— ZZ and _ 2— 12 characters required.

The MEAN command returns the mean value of the trace, in display units. Note that the value must be moved into a variable to be accessed.

```
OUTPUT 718;"TRDEF TEST; 1008; VARDEF DESTINATION,Ø;"
OUTPUT 718;"MOV DESTINATION, MEAN TEST;"
```



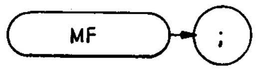
The MEM command returns the amount of unused memory available for user-defined functions. These functions include TRDEF, VARDEF, FUNCDEF, ONSWP, ONEOS, and TRMATH.

The MEM command returns the number of available bytes to the controller followed by a carriage-return/line-feed (ASCII codes 13, 10). The end-or-identify state (EOI) is asserted with line feed.

```
10  OUTPUT 718;"MEM?;"
20  ENTER 718;How_much_memory
30  PRINT How_much_memory
40  END
```

MF

Marker Frequency Output



The MF command returns the frequency level of the active marker to the controller, if the marker is on screen. If both the delta marker and active marker are on screen, MF returns the frequency difference between the two markers. (See MKDELTA and M3.)

The output can be formatted in any one of the four output formats. (Refer to FORMAT command, O1, O2, O3, and O4.) However, do not use output format O4 for marker delta output, because sign information is lost.

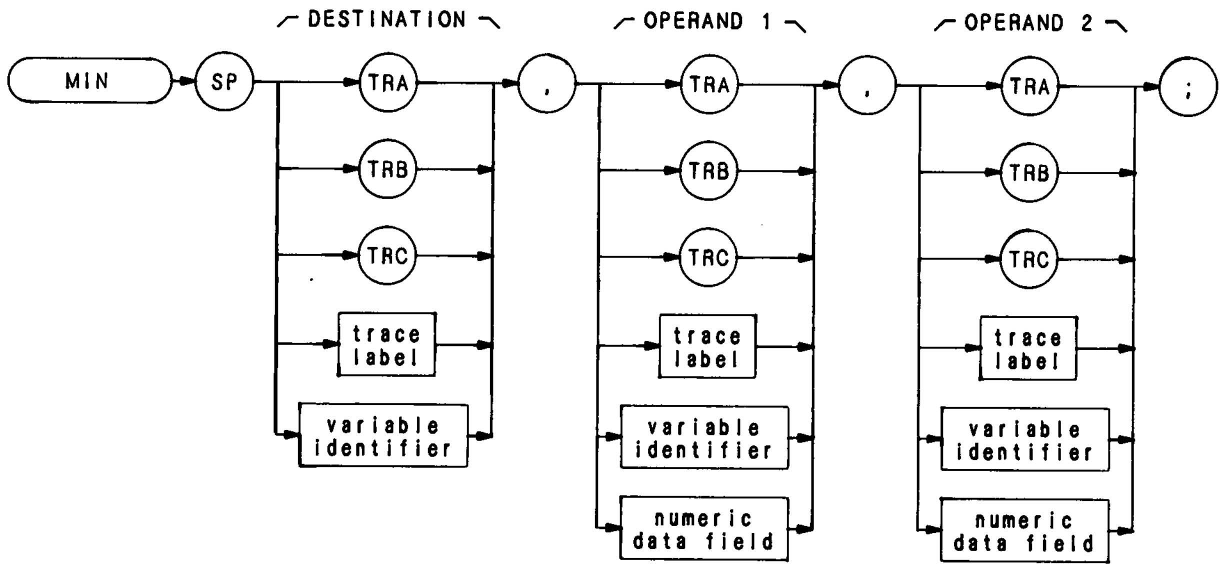
A typical use of the MF command is shown in the sample program below.

```
10  ASSIGN @Sa to 718
20  PRINTER IS 701
30  OUTPUT @Sa;"FA 80MZ;FB 120MZ;"
40  OUTPUT @Sa;"M2;E1;"
50  OUTPUT @Sa;"MF;"
60  ENTER @Sa;A
70  PRINT A
80  END
```

Line 30:	Selects start and stop frequencies.
Line 40:	Activates a normal marker and peak search.
Line 50:	Returns the frequency to the controller.
Line 60:	Assigns the frequency to variable A.
Line 70:	Prints the frequency amplitude.

An ENTER command must follow each output command, or output data is lost. For example, the following program assigns only the marker amplitude to variable F, and the marker frequency value is lost.

```
OUTPUT 718;"MF;MA;"
OUTPUT 718;F,A
```



Item	Description/Default	Range Restriction
TRACE LABEL	Alpha character. User-defined label declared in TRDEF statement.	AA—ZZ and _ 2—12 characters required.
VARIABLE IDENTIFIER	Alpha character. User-defined identifier declared in VARDEF statement.	AA-ZZ and _ 2—12 characters required.
	Alpha character. Measurement-variable identifier, such as CF or MA.	
	Trace element, such as TRA[10].	
NUMERIC DATA FIELD	Real	

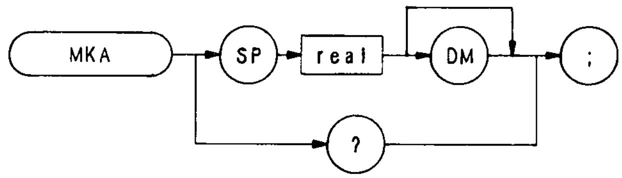
The MIN command compares operand 1 and operand 2, point by point, sending the lesser values of each comparison to the destination.

If one of the operands is a single value, it acts as a threshold, and all values equal to or less than the threshold pass to the destination.

```
OUTPUT 718;"MIN TRB,TRC,TRB;"
```

MKA

Marker Amplitude

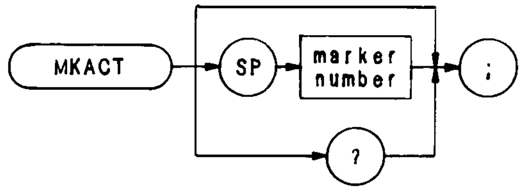


Item	Description/Default	Range Restriction
REAL		Amplitude range of analyzer screen.

The MKA command specifies the amplitude of the active marker in dBm, when the active marker is the fixed or amplitude type. (Instrument preset (IP) selects an amplitude marker. See MKTYPE.)

When queried (?), MKA returns the marker amplitude, a real number, followed by a carriage-return/line-feed (ASCII codes 13, 10). The end-or-identify state (EOI) is asserted with line feed.

```
OUTPUT 718;"MKA -20DM;"
```



Item	Description/Default	Range Restriction
MARKER NUMBER	Integer. Default is 1.	1, 2, 3, 4

The MKACT command establishes the active marker. There can be four different numbered markers, but only one marker can be active at any time.

A variety of commands listed in this remote section operate on the active marker. Most of them begin with the letters "MK."

When MKACT is executed, the display readout indicates the active marker state.

```
OUTPUT 718;"MKACT 3;"
```

When queried (?), MKACT returns the number of the current active marker, followed by carriage-return/line-feed (ASCII codes 13, 10). The end-or-identify state (EOI) is asserted with line feed.

MKCF

Marker to Center Frequency
(**E2**)

The MKCF command centers the active marker on the analyzer screen, moving the marker to the center frequency.

```
OUTPUT 718;"MKCF;"
```

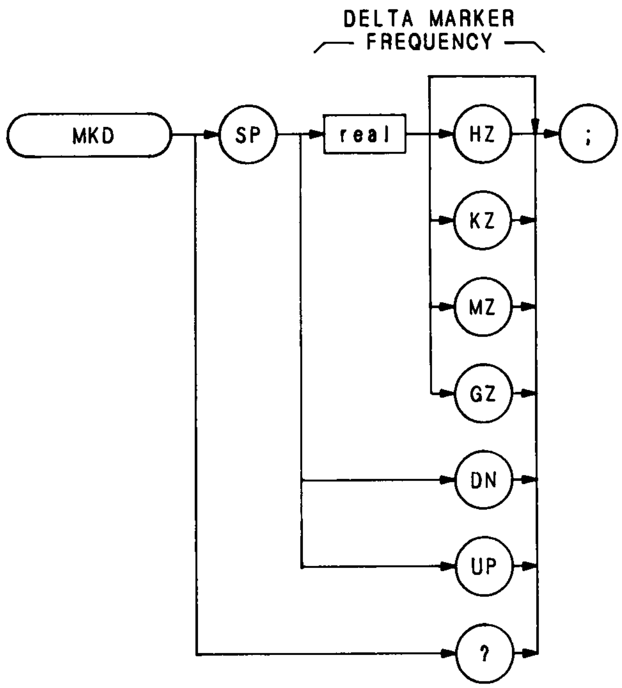
The functions of the MKCF and E2 commands, and the front panel MKR→ CF key are identical.

The MKCONT command resumes the sweep after the execution of a MKSTOP command. Execute MKCONT after MKSTOP.

```
OUTPUT 718;"MKCONT;"
```

MKD

Marker Delta
(**M3**)



Item	Description/Default	Range Restriction
REAL	Selects delta marker frequency. Default units is Hz.	

The MKD command computes the frequency and amplitude difference of the active marker and a special marker, called the delta or differential marker. These values are displayed in the display readout.

Differential value = active marker frequency — delta marker frequency

Differential value = active marker amplitude — delta marker amplitude

If a delta marker is not on screen, MKD places one at the specified frequency, or at the right side of the CRT. If an active marker is not on screen, MKD positions an active marker at center screen. (The active marker is the number 1 marker, unless otherwise specified with the MKACT command.)

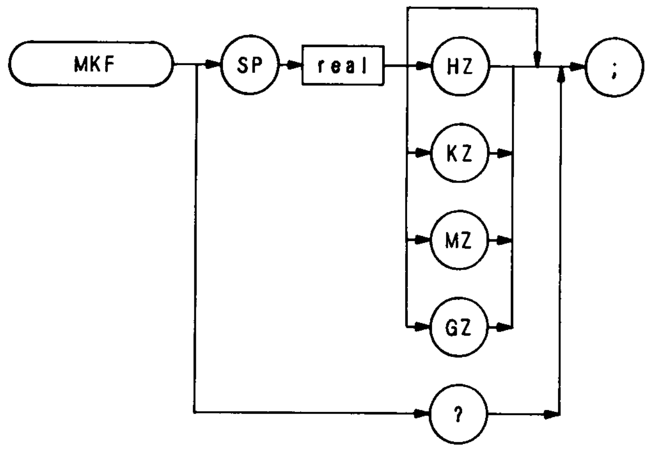
```
OUTPUT 718;"MKD 120MZ;"
```

The MKD command function is identical with that of the M3 command, and similar to that of the front panel [Δ] key.

When queried(?), MKD returns the frequency difference between the delta and active markers. The frequency difference is returned as a real number, followed by a carriage-return/line-feed (ASCII codes 13, 10). The end-or-identify state (EOI) is asserted with line feed.

MKF

Marker Frequency



Item	Description/Default	Range Restriction
REAL	Represents marker frequency. Default value for units is Hz.	Marker frequency limited to frequency range of spectrum analyzer display.

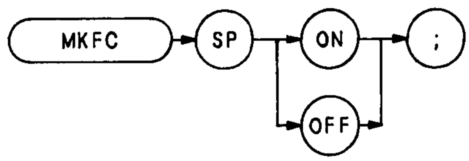
The MKF command specifies the frequency value of the active marker.

```
OUTPUT 718;"MKF 100MZ;"
```

When queried (?), MKF returns the active marker frequency as a real number followed by a carriage-return/line-feed (ASCII codes 13, 10). The end-or-identify state (EOI) is asserted with line feed.

MKFC

Marker Frequency Count



The MKFC command counts the marker frequency. Use this command to measure a signal frequency with greater accuracy. Measurement accuracy is determined by the MKFCR or KS= command.

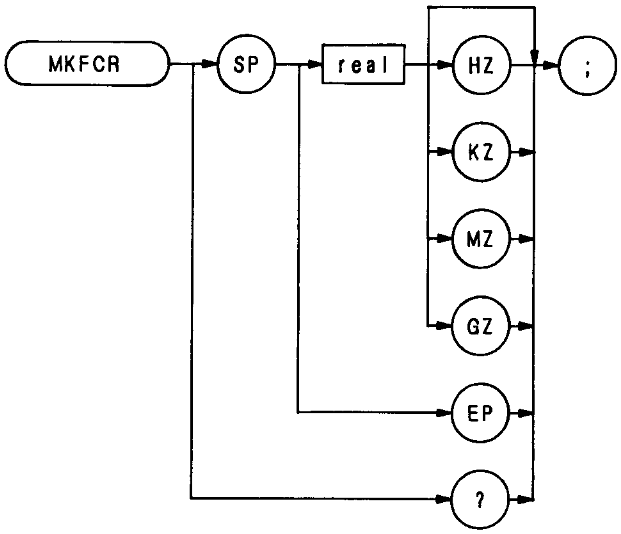
Before executing MKFC, position an active marker 20 dB above the noise floor, or in the upper six major divisions of the graticule. Otherwise, the measurement may be inaccurate. The message "CNTR" blinks if MKFC is executed and the active marker is in the lower four divisions.

The functions of the MKFC command and front panel [FREQ COUNT] key are identical. (See also MC1 and MCØ.)

```
OUTPUT 718;"MKFC ON;"
```

MKFCR

Marker Frequency Counter Resolution
(**KS**=)



Item	Description/Default	Range Restriction
REAL	Default is Ø Hz.	

The MKFCR command specifies the number of significant digits in the marker frequency readout, for spans of 2 MHz or less. Execute MC1 or MKFC before executing MKFCR.

```
OUTPUT 718;"MKFC MKFCR 100HZ;"
```

When queried (?), MKFCR returns the resolution value as a real number followed by a carriage-return/line-feed (ASCII codes 13, 10). The end-or-identify state (EOI) is asserted with line feed.

The counter resolution can be set between 1 Hz and 100 kHz to obtain the following marker frequency resolutions:

Counter Resolution	Readout for 100 MHz Signal
100 kHz	100.0 MHz
10 kHz	100.00 MHz
1 kHz	100.000 MHz
100 Hz	100.0000 MHz
10 Hz	100.00000 MHz
1 Hz	100.000000 MHz

Counter resolution values entered in values other than specified above, such as 25 Hz and 326 kHz, are rounded to the closest power-of-ten value. For example, a counter resolution entry of 25 Hz is entered as 10 Hz.

The resolution of the counter frequency remains fixed until the resolution is changed again or until an instrument preset (IP).

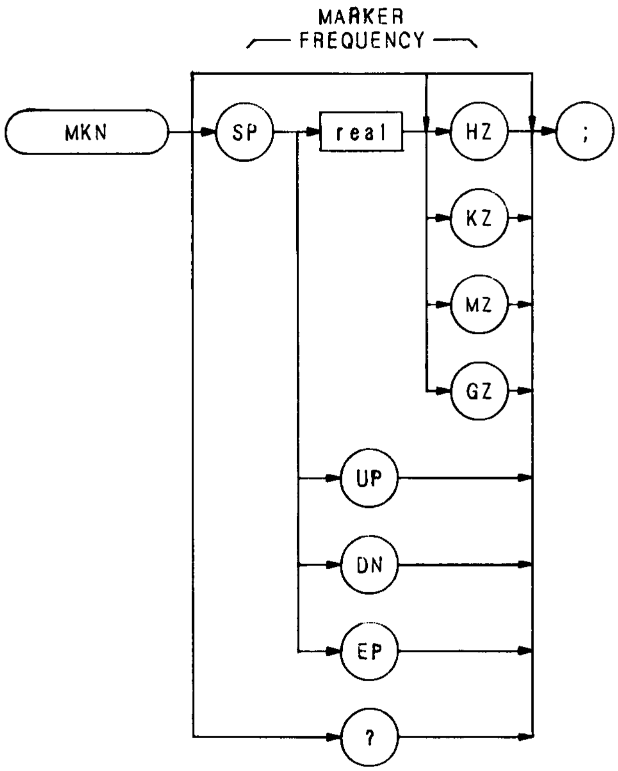
The functions of the MKFCR and KS= commands are identical. See MKFC or MC1.

MKMIN

Marker Minimum

The MKMIN command moves the active marker to the minimum value detected.

```
OUTPUT 718;"MKMIN;"
```



Item	Description/Default	Range Restriction
REAL	Default value for units is Hz.	

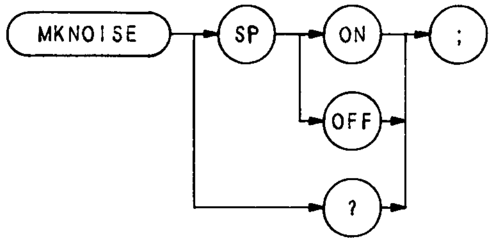
The MKN command moves the active marker to the marker frequency. If the active marker is not declared with MKACT, the active marker number is 1.

```
OUTPUT 718;"MKN;"
```

The functions of the MKN and M2 commands are identical.

MKNOISE

Marker Noise
(**KSM**)

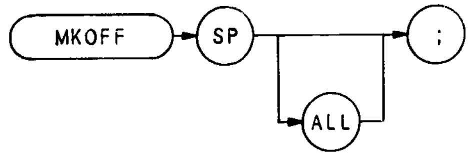


The MKNOISE command displays the RMS noise level at the marker. The RMS value is normalized to a 1 Hz bandwidth.

```
10  OUTPUT 718;"IP;O3;"
20  OUTPUT 718;"MKACT 1;"
30  OUTPUT 718;"MKF 1GZ;"
40  OUTPUT 718;"MKNOISE ON;"
50  OUTPUT 718;"MKNOISE?;"
60  ENTER 718;A$
70  PRINT A$
80  END
```

When queried (?), MKNOISE returns ON or OFF, followed by a carriage-return/line-feed (ASCII codes 13, 10). The end-or-identify state (EOI) is asserted with line feed.

The functions of the MKNOISE and KSM commands are identical.

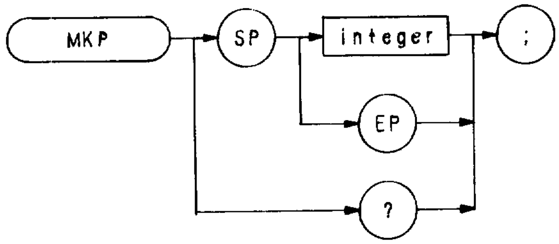


The MKOFF command turns off either the active or all markers displayed on the CRT. Up to four markers can be displayed at one time.

```
OUTPUT 718;"MKOFF;"
```

MKP

Marker Position



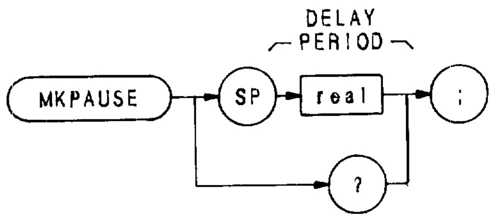
Item	Description/Default	Range Restriction
INTEGER		1 to 1001

The MKP command specifies the marker position horizontally, in display units.

The program line below positions the marker at the first major graticule line.

```
OUTPUT 718;"MKP 100;"
```

When queried (?), MKP returns the active marker frequency as a real number followed by a carriage-return/line-feed (ASCII codes 13, 10). The end-or-identify state (EOI) state is asserted with line feed.



Item	Description/Default	Range Restriction
REAL	Delay time in seconds.	0 to 1000 seconds.

The MKPAUSE command pauses the sweep at the active marker for the duration of the delay period.

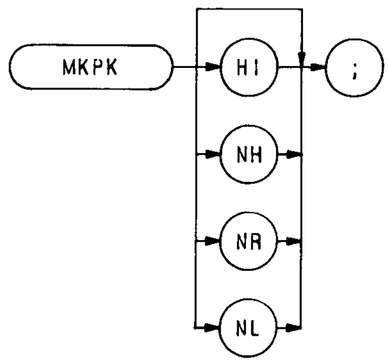
```
OUTPUT 718;"MKPAUSE 100;"
```

When queried (?), MKPAUSE returns the value of the delay period as a real number followed by a carriage-return/line-feed (ASCII codes 13, 10). The end-or-identify state (EOI) is asserted with line feed.

To turn pause off, turn off markers.

MKPK

Marker Peak



The MKPK command positions on the active marker on signal peaks.

```
OUTPUT 718;"MKPK NR;"
```

Executing MKPK HI, or simply MKPK, positions the active marker at the highest signal detected.

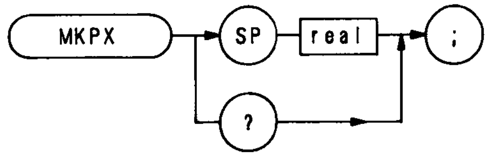
If an active marker is onscreen, NH, NR, and NL move the marker accordingly:

Specifying NH moves the active marker to the next signal peak of lower amplitude.

Specifying NR moves the active marker to the next signal peak of higher frequency.

Specifying NL moves the active marker to the next signal peak of lower frequency.

(See also E1.)



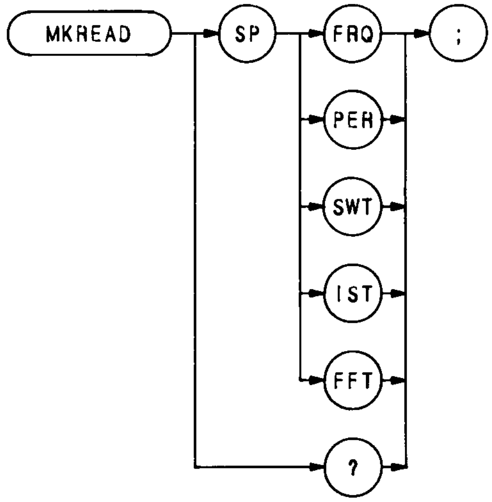
The MKPX command specifies the minimum signal excursion for the analyzer internal signal-identification routine.

The default value is 6 dB. In this case, any signal with an excursion of less than 6 dB on either side is not identified. If MKPK HI (peak search) were executed on such a signal, the analyzer would not place a marker at the signal peak.

```
OUTPUT 718;"MKPX 8dB;"
```

MKREAD

Marker Readout



The MKREAD command selects the type of active trace information displayed by the analyzer marker readout: marker frequency, period, sweep time, inverse sweep time, or fast fourier transform readout.

When queried (?), MKREAD returns the marker readout type, followed by carriage-return/line-feed (ASCII codes 13, 10). The end-or-identify state (EOI) is asserted with line feed. The program prints "FFT" on the computer screen.

```
10  OUTPUT 718;"MKREAD FFT;"
20  OUTPUT 718;"MKREAD?;"
30  ENTER 718;A$
40  PRINT A$
50  END
```

The MKRL command moves the active marker to the reference level.

```
OUTPUT 718;"MKRL;"
```

The functions of the MKRL and E4 commands, and the front panel MKR→ REF LVL key are identical.

MKSP

Marker Span
(**KSO**)

The MKSP command operates only when the delta marker is on. (See MKD or M3.) When the delta marker is on and MKSP is executed, the delta marker and active marker determine the start and stop frequencies. The left marker specifies start frequency, and the right marker specifies stop frequency. If marker delta is off, there is no operation.

```
OUTPUT 718;'MKSP;"
```

The functions of the MKSP and KSO commands are identical.

Delta Marker Step Size
(**E3**)

The MKSS command establishes the center frequency step size as the frequency difference between the delta and active markers. (See M3 or MKD.)

```
OUTPUT 718;"MKSS;"
```

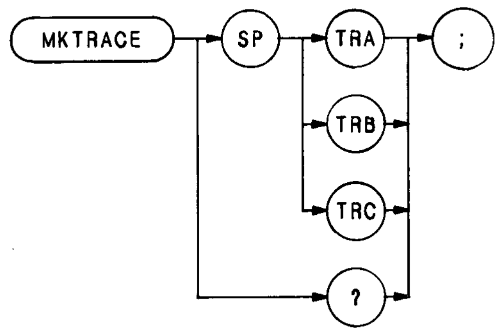
The functions of the MKSS and E3 commands are identical.

MKSTOP

Marker Stop
(**KSu**)

The MKSTOP command stops the sweep at the active marker. (See also KSu.)

```
OUTPUT 718;"MKSTOP;"
```

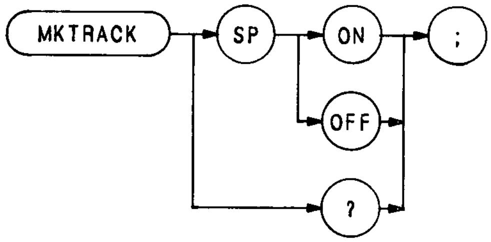


The MKTRACE command moves the active marker to a corresponding position in trace A, B, or C.

```
OUTPUT 718;"MKTRACE TRB;"
```

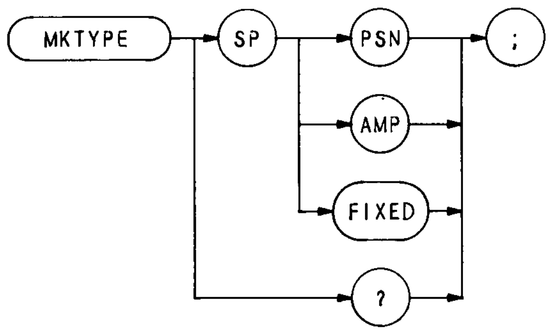
MKTRACK

Marker Track



The MKTRACK command keeps the active marker at the center of the display. To keep a drifting signal at center screen, place the active marker at the desired signal before executing MKTRACK. (See MT1 and MTØ. Also see SIGNAL TRACK key in Section I.)

```
OUTPUT 718;"MKTRACK ON;"
```



The MKTYPE command specifies the kind of marker.

Specifying MKTYPE AMP allows markers to be positioned according to amplitude, as shown in the line below, which positions a marker on a signal response at the -3 dBm level.

```
OUTPUT 718;"TS; MKTYPE AMP; MKA-3;"
```

The program line below returns the 3-dB bandwidth to the controller.

```
10  OUTPUT 718;"TS;MKPK HI; MKD;"
20  OUTPUT 718;"MKTYPE AMP;MKA-3;"
30  OUTPUT 718;" MKD; MF?"
40  END
```

Line 10 executes a sweep, places a reference marker at the signal peak, and enables the delta marker mode.

Line 20 searches for an amplitude that is 3 dB below the reference marker at the signal peak, because the delta marker mode is active.

The MKD in line 30 establishes the marker that is 3 dB below the peak as the new reference marker. However, since the amplitude and reference markers cannot occupy the same position, the analyzer searches again for an amplitude 3 dB below the signal peak and places another marker there. The MF? command returns the frequency difference between the markers.

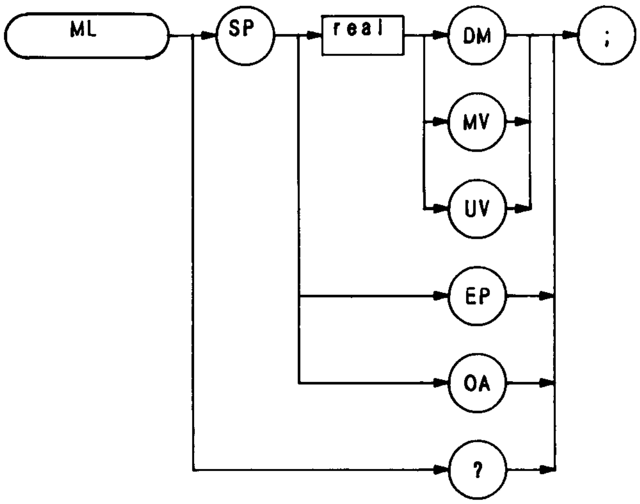
Specifying MKTYPE PSN allows markers to be positioned according to a horizontal position in display units. The program line below positions a marker on the third major graticule.

```
OUTPUT 718;"MKTYPE PSN; MKP 300;"
```

Specifying MKTYPE FIXED allows a marker to be placed at any fixed point on the CRT.

ML

Mixer Level
(**KS,**)



The ML command specifies the maximum signal level that is applied to the input mixer for a signal that is equal to or below the reference level.

The effective mixer level is equal to the reference level minus the input attenuator setting. When ML is activated, the effective mixer level can be set from − 10 dBm* to −70 dBm in 10 dB steps. Instrument preset (IP) selects − 10 dBm.

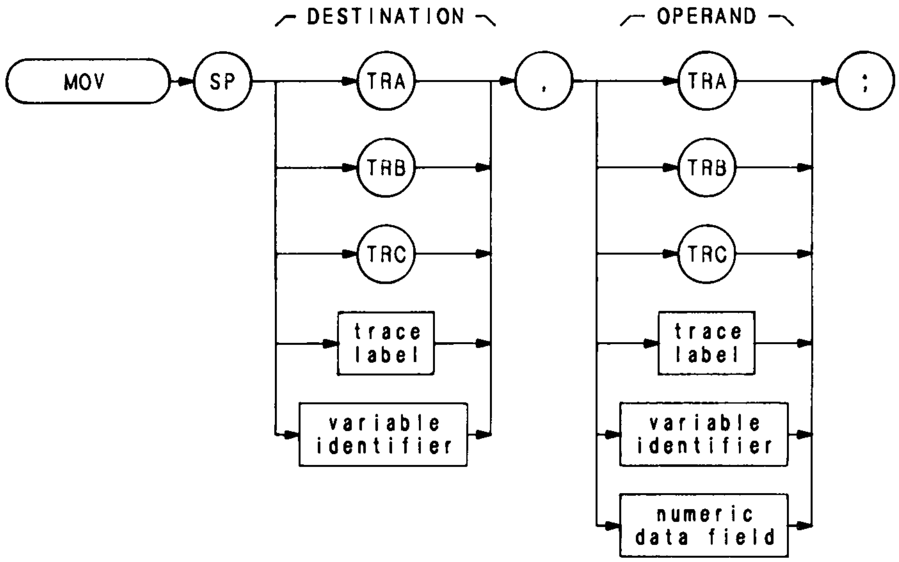
The program line below sets the mixer level to −40 dBm.

```
OUTPUT 718;"ML — 40DM;"
```

As the reference level is changed, the coupled input attenuator automatically changes to limit the maximum signal at the mixer input to -40 dBm for signals less that or equal to the reference level.

The functions of the ML and KS, commands, and the [SHIFT] [, 0–2.5 GHz] keys are identical. See also AT.

* In the extended reference level range, the effective mixer level can be set to 0 dBm.



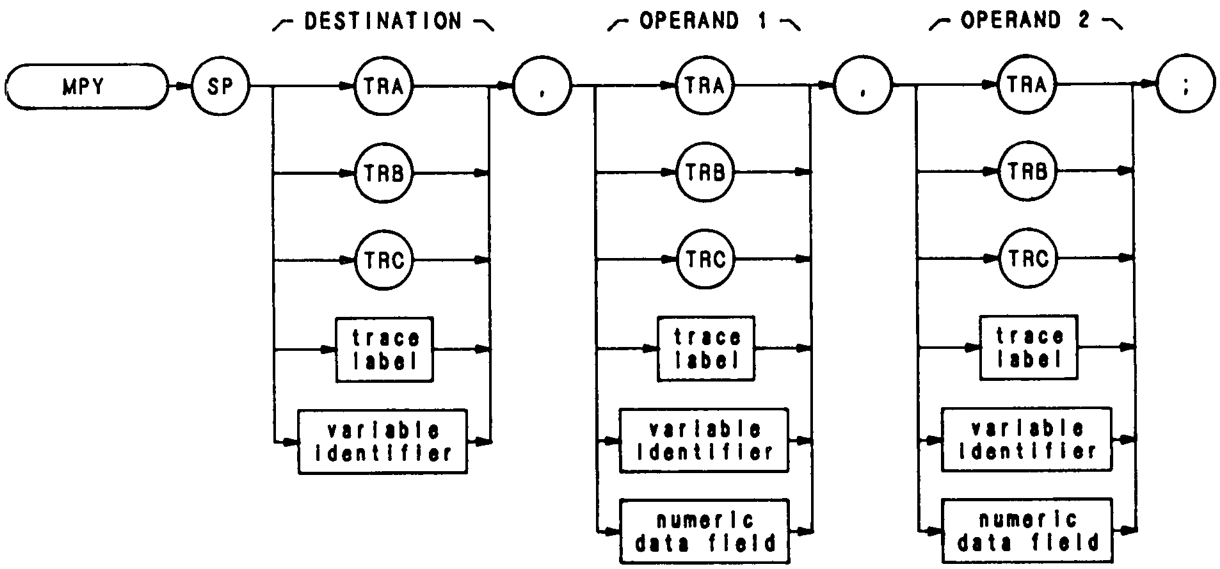
Item	Description/Default	Range Restriction
TRACE LABEL	Alpha character. User-defined label declared in TRDEF statement.	AA—ZZ and _ 2—12 characters required.
VARIABLE IDENTIFIER	Alpha character. User-defined identifier declared in VARDEF statement.	AA-ZZ and _ 2—12 characters required.
	Alpha character. Measurement-variable identifier, such as CF or MA.	
	Trace element, such as TRA[10].	
NUMERIC DATA FIELD	Real	

The MOV command moves the operand to the destination.

The operand and destination may be of different length: the trace operands (TRA, TRB, TRC, and trace label) range from 1 to 1008 elements in length, and a variable identifier or numeric data field is 1 element long. When the operand is longer than the destination, it is truncated to fit. When the operand is shorter than the destination, the last element is repeated to fill the destination.

MPY

Multiply



Item	Description/Default	Range Restriction
TRACE LABEL	Alpha character. User-defined label declared in TRDEF statement.	AA— ZZ and _ 2— 12 characters required.
VARIABLE IDENTIFIER	Alpha character. User-defined identifier declared in VARDEF statement.	AA-ZZ and _ 2— 12 characters required.
	Alpha character. Measurement-variable identifier, such as CF or MA.	
	Trace element, such as TRA[10].	
NUMERIC DATA FIELD	Real	

The MPY command multiples the operands, point by point, and places the result(s) in the destination.

operand 1 x operand 2 → destination

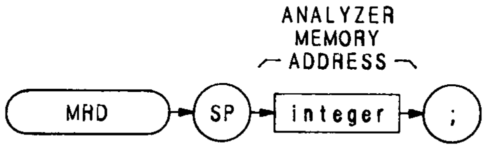
The operands and destination may be of different length: the trace operands (TRA, TRB, TRC, and trace label) range from 1 to 1008 elements in length; and a variable identifier or numeric data field is 1 element long. When operands are of different lengths, the last element of the shorter operand is repeated and multiplied with the remaining elements of the longer element. When the operands are longer than the destination, they are truncated to fit.

The results and operands of trace math are truncated if they are not within certain limits. If operating on traces A, B, or C, results must be within 1023. If operating on user-defined traces, results must be within 32,767.

```
OUTPUT 718;"MPY TRA,TRC,TRB;"
```

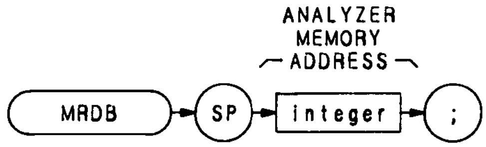
MRD

Memory Read Word



Item	Description/Default	Range Restriction
INTEGER	ASCII decimal number representing analyzer memory address.	Must be even.

The MRD command reads two bytes, starting at the indicated spectrum analyzer memory address, and returns the word to the controller.

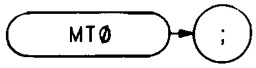


Item	Description/Default	Range Restriction
INTEGER	ASCII decimal number representing analyzer memory address.	

The MRDB command reads the 8-bit byte at the analyzer memory address, and returns the byte to the controller, as ASCII code.

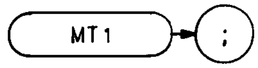
MTØ

Marker Track Off



The MTØ command disables the marker tracking mode. (See MKTRACK and MT1. Also see SIGNAL TRACK key in Section I.)

```
OUTPUT 718;"MTØ;"
```

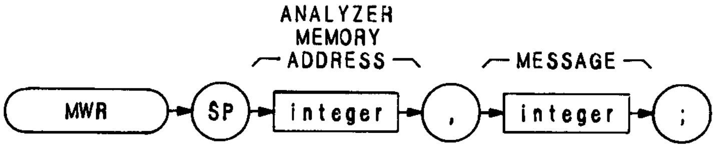


The MT1 command keeps the active marker at the center of the display. To keep a drifting signal at center screen, place the active marker at the desired signal before executing MT1. (See MKTRACK and MTØ. Also see SIGNAL TRACK key in Section I.)

```
OUTPUT 718;"MT1;"
```

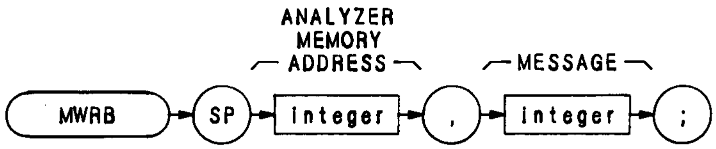
MWR

Memory Write Word



Item	Description/Default	Range Restriction
INTEGER	ASCII decimal number representing analyzer memory address.	Must be even number.
INTEGER	ASCII decimal number indicating number of bytes to read.	

The MWR command writes a two-byte message to spectrum analyzer memory, starting at the indicated address.

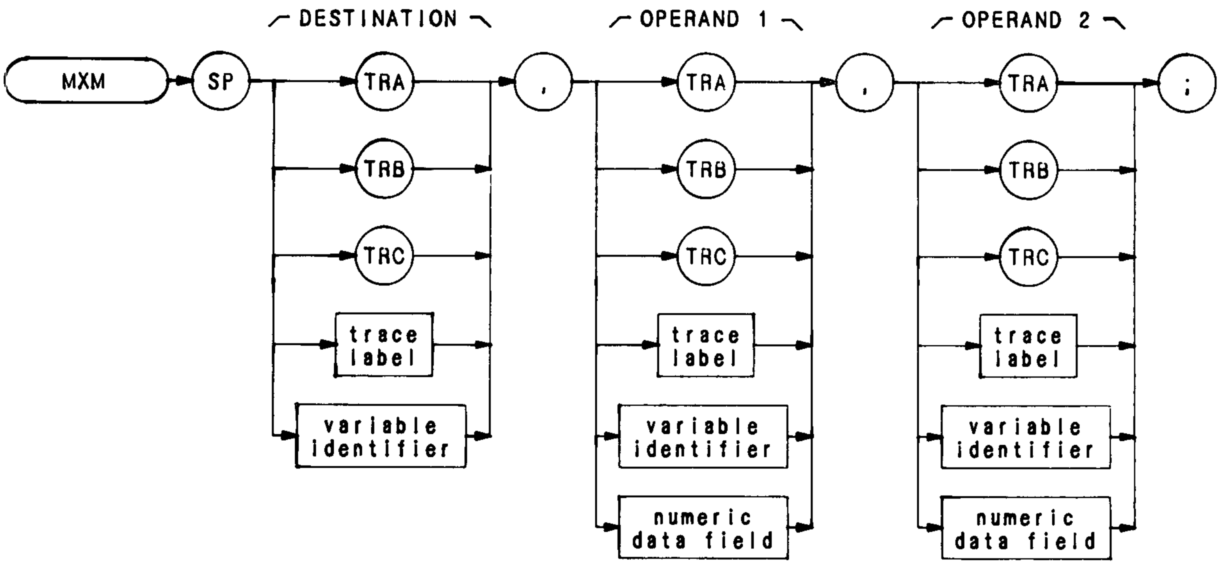


Item	**Description/Default**	**Range Restriction**
INTEGER	ASCII decimal number representing analyzer memory address.	
INTEGER	ASCII decimal number representing one 8-bit byte.	

The MWRB command writes a one-byte message to a memory address in the analyzer.

MXM

Maximum



Item	Description/Default	Range Restriction
TRACE LABEL	Alpha character. User-defined label declared in TRDEF statement.	AA— ZZ and _ 2— 12 characters required.
VARIABLE IDENTIFIER	Alpha character. User-defined identifier declared in VARDEF statement.	AA-ZZ and _ 2— 12 characters required.
	Alpha character. Measurement-variable identifier, such as CF or MA.	
	Trace element, such as TRA[10].	
NUMERIC DATA FIELD	Real	

The MXM command compares operand 1 and operand 2, point by point, sending the greater value of each comparison to the destination.

If one of the operands is a single value, it acts as a threshold, and all values equal to or greater than the threshold pass to the destination.

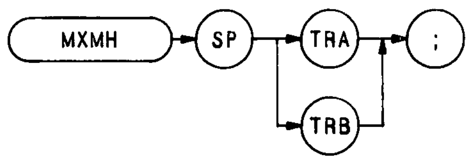
The operands and destination may be of different length. However, the destination must be as long as the largest operand. The trace operands (TRA, TRB, and TRC, and trace label) range from 1 to 1008 elements in length, and a variable identifier or numeric data field is 1 element long.

The operands are truncated if they are not within certain limits. The limit for operands other than trace A, B, or C, is 32,767.

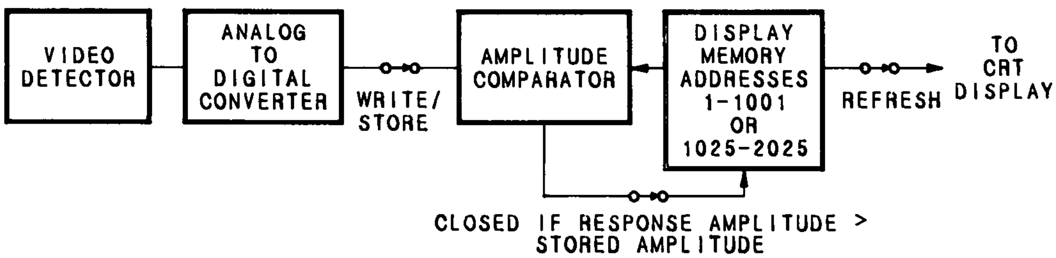
```
OUTPUT 718;"MXM TRA,TRC,TRB;"
```

MXMH

Maximum Hold

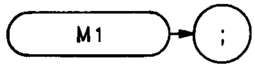


The MXMH command updates each trace element with the maximum level detected, while the trace is active and displayed. The functions of the MXMH and A2 commands, and front panel (MAX HOLD) key are identical.



M1

Marker Off

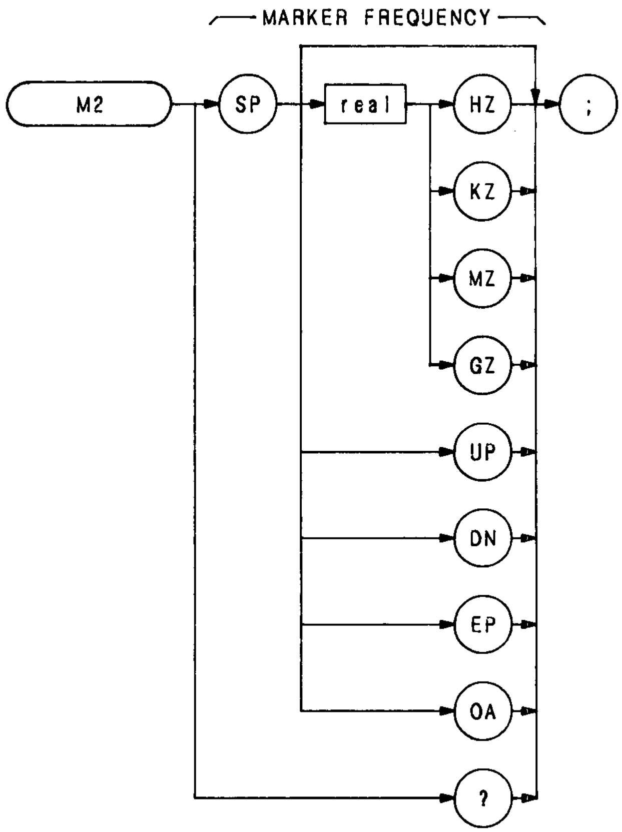


The M1 command blanks any markers present on the CRT. (See also M2, MKOFF, and MKN.)

```
OUTPUT 718;"M1;"
```

M2

Marker Normal
(**MKN**)

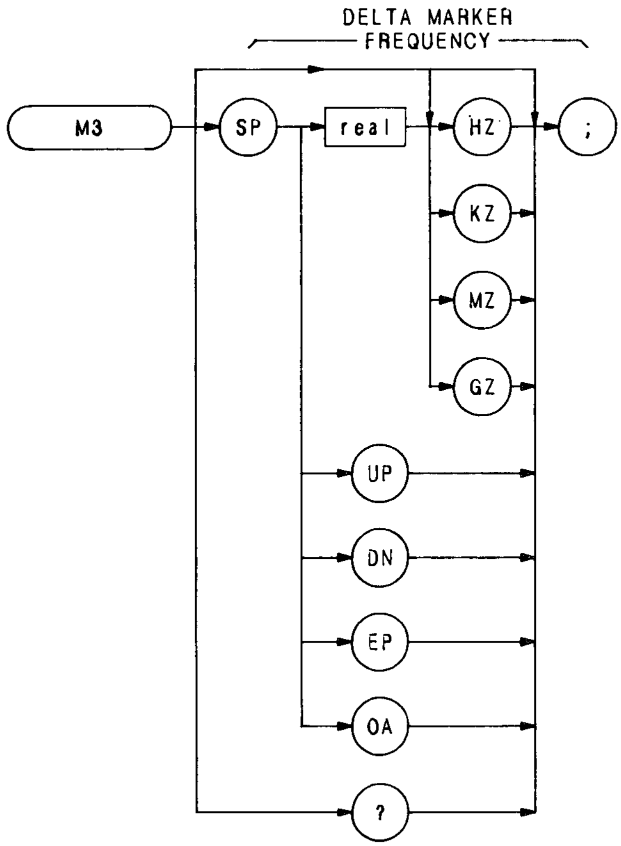


Item	Description/Default	Range Restriction
Real	Default value for units is Hz.	

The M2 command moves the active marker to the marker frequency. If the active marker is not declared with MKACT, the active marker number is 1.

```
OUTPUT 718;"M2;"
```

The functions of the M2 and MKN commands are identical.



Item	**Description/Default**	**Range Restriction**
REAL	Selects delta marker frequency. Default value for units is Hz.	

The M3 command computes the frequency and amplitude difference of the active marker and a special marker, called the delta or differential marker. These values are displayed in the display readout.

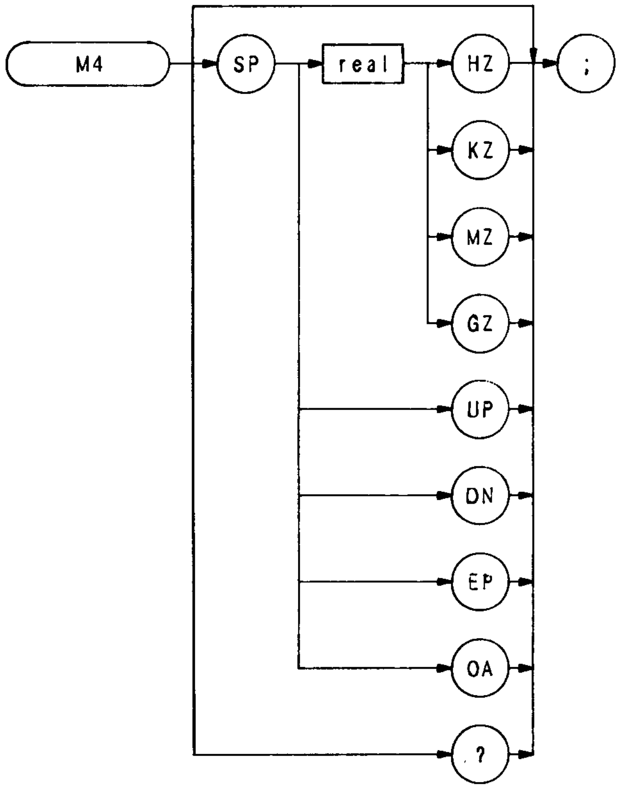
Differential value = active marker frequency — delta marker frequency

Differential value = active marker amplitude — delta marker amplitude

If a delta marker is not on screen, MKD places one at the specified frequency, or at the right side of the CRT. If an active marker is not on screen, MKD positions an active marker at center screen. (The active marker is the number 1 marker, unless otherwise specified with the MKACT command.)

```
OUTPUT 718;"M3 120MZ;"
```

The M3 command function is identical with that of the MKD command, and similar to that of the front panel [Δ] key.



The M4 command activates a single marker at center frequency, the DATA knob changes the position of the marker and the STEP keys change the frequency span and sets the center frequency equal to the marker frequency. The functions of the M4 command and the front panel Marker Mode [ZOOM] key are identical.

Once a single marker is positioned anywhere on the display, executing the M4 command immediately positions the marker at center frequency.

```
OUTPUT 718;"M4;"
```

OL

Output Learn String

The OL command transmits information to the controller that describes the state of the analyzer when the OL command is executed. This information is called the learn string. The learn string can be sent from the controller memory back to the analyzer to restore the analyzer to its original state.

A list of the learn string contents and coding, and the control settings restored when the learn string is sent to the analyzer is provided in Appendix C. Note that the trace data and the state of some analyzer functions are not contained in the learn string.

The learn string requires 80 bytes of storage space. The program below sends the value of the resolution bandwidth to the controller.

```
10  DIM A$[80]
20  PRINTER IS 701
30  !
40  OUTPUT 718;"OL;"
50  ENTER 718 USING "80A";A$
60  Bandwidth = NUM(A$[27,27])
70  PRINT SHIFT (Bandwidth,4)
80  !
90  END
```

Line 10: Dimensions enough storage to contain the 80-byte learn string.
Lines 40 to 50: Reads and stores the contents of the learn string.
Lines 60 to 70: Prints the numerical equivalent of bits 4 through 7 of byte 27.

When this program is run, the printer prints the code for the current bandwidth. The instrument state is not affected. Interpreting the codes of some function values, such as resolution bandwidth, requires additional program lines that equate these codes to specific function values.

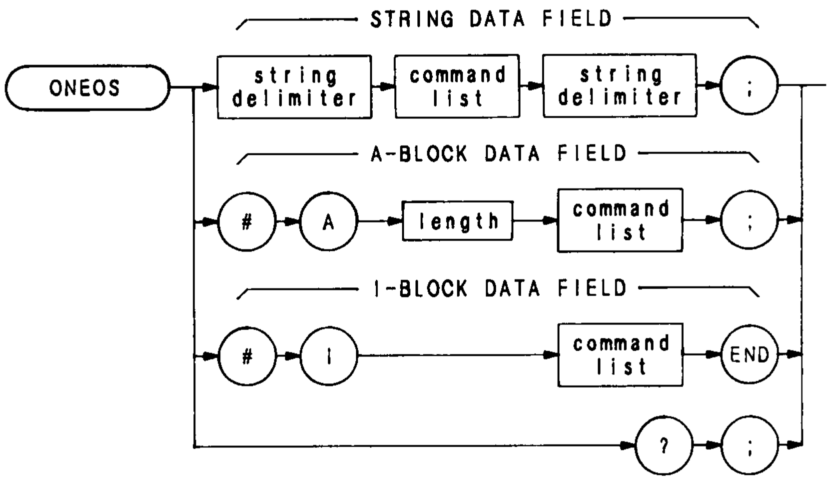
Use OL command to return the state of most instrument functions to the controller simultaneously. Use a query (?) to return the state of a single instrument function. Below, a query returns the value of the input attenuation to the controller.

```
10  OUTPUT 718;"AT?;"
20  ENTER 718;N
30  END
```

The OL command and "?" do not alter the state of the spectrum analyzer, and for this reason, are the best way to send the states of the analyzer functions to the controller. An analyzer state may be returned to the controller with "OA", but this sometimes necessitates changing the analyzer state. For example, the program below changes the attenuation from the coupled state to the uncoupled state when the attenuation value is queried with OA.

```
10  OUTPUT 718;"AT; OA;"
20  ENTER 718;N
30  END
```

On End of Sweep



Item	Description/Default	Range Restriction
COMMAND LIST	Alphanumeric character. Any spectrum analyzer command from this section.	
STRING DELIMITER	Mark beginning and end of command string. End and beginning delimiters must be identical.	! " $ % & ' { : = \ ~
COMMAND LIST	Any spectrum analyzer command from this section, except TS, ONSWP, or ONEOS.	
LENGTH	Two 8-bit bytes specifying length of command list, in 8-bit bytes. The most significant byte is first: MSB LSB.	

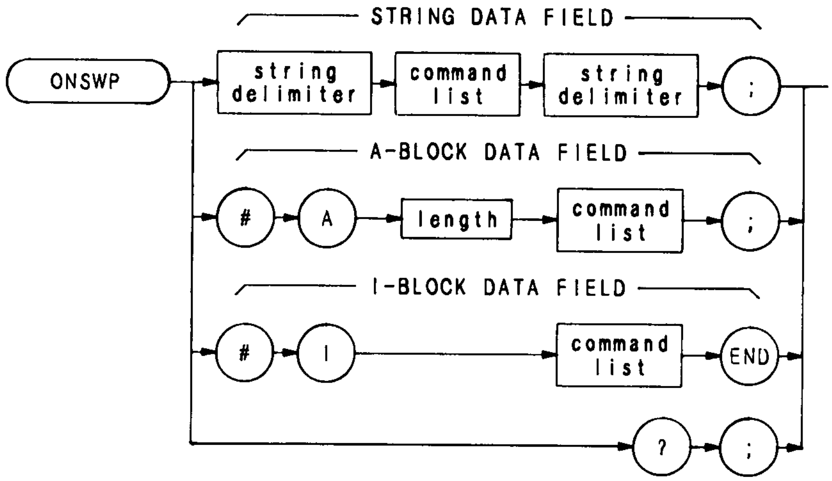
At the end of the sweep, the ONEOS command executes the contents of the data field.

```
OUTPUT 718;"ONEOS""CF 100MZ;" " "
```

When queried (?), ONEOS returns the command list.

ONSWP

On Sweep

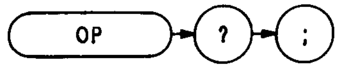


Item	Description/Default	Range Restriction
COMMAND LIST	Alphanumeric character. Any spectrum analyzer command from this section.	
STRING DELIMITER	Mark beginning and end of command string. End and beginning delimiters must be identical.	! " $ % & ' { : = \ ~
COMMAND LIST	Any spectrum analyer command from this section.	
LENGTH	Two 8-bit bytes specifying length of command list, in 8-bit bytes. The most significant byte is first: MSB LSB.	

At the beginning of the sweep, the ONSWP command executes the command list.

```
OUTPUT 718;"ONSWP""CF 100MZ;" " "
```

When queried (?), ONSWP returns the command list.



The OP command returns parameter values, P1 and P2, which represent the dimensions of the lower left, and upper right analyzer display. The values returned represent X and Y in display units.

A typical response to OP is 0,0,1023,1023;

```
  0,     0,   1023,  1023
 /      /      \      \
P1X    P1Y    P2X    P2Y
```

OUTPUT 718;"OP?;"

OT

Output Trace Annotations

The output annotations command sends 32 character-strings, each up to 64 characters long, to the controller. These character strings contain all the CRT annotations except annotations written with the label command, LB, the title mode, KSE, or the text command, TEXT. The controller must read all 32 strings to successfully execute the command. The strings, listed below in the order they are sent, contain the following information:

String	Readout
1	"BATTERY"
2	"CORR'D"
3	resolution bandwidth
4	video bandwidth
5	sweep time
6	attenuation
7	reference level
8	scale
9	trace detection
10	center frequency or start frequency
11	span or stop frequency
12	reference level offset
13	display line
14	threshold
15	marker frequency
16	marker amplitude
17	frequency offset
18	video averaging
19	title
20	"YTO UNLOCK"
21	"249 UNLOCK"
22	"275 UNLOCK"
23	"OVEN COLD"
24	"EXT REF"
25	"VTO UNCAL"
26	"YTO ERROR"
27	"MEAS UNCAL" "*"
28	frequency diagnostics
29	"2nd L.O.", "♀", "♀"
30	"SRQ"
31	center frequency "STEP"
32	active function

The following program stores all the CRT annotations in the string array, A$:

```
10  DIM A$(32)[64]
20  PRINTER IS 701
30  !
```

```
40  OUTPUT 718;"OT"
50  FOR N = 1 TO 32
60  ENTER 718;A$[N]
70  NEXT N
80  !                  (N)
90  FOR N = 1 TO 32
100 PRINT A$(N)
110 NEXT N
120 END
```

After turning line power on, an OT command and print routine print the following string array contents:

1	
2	
3	RES BW 3 MHz
4	VBW 3 MHz
5	SWP 500 msec
6	ATTEN 10 dB
7	REF 0.0 dBm
8	10 dB/
9	
10	START 2.0 GHz
11	STOP 22.0 GHz
12	
13	
14	
15	
16	
17	
18	
19	
20	
21	
22	
23	
24	
25	
26	
27	
28	
29	
30	
31	
32	HP-IB ADRS:

All blank lines represent empty strings.

O1, O2, O3, O4

FORMAT STATEMENTS

The spectrum analyzer outputs must be formatted appropriately for the controller and measurement requirements. The spectrum analyzer transmits decimal or binary values, via the Hewlett-Packard Interface Bus (HP-IB), to a controller or other HP-IB device, such as a printer. The decimal and binary values represent trace information or instructions.

The format characteristics are summarized in the table below.

Analyzer Output	**Format Command**	**Output Example of Marker Amplitude. Marker is at — 10 dBm reference level.**
Sends trace information only as a decimal value in Hz, dB, dBm, volts, or seconds.	O3	— 10.00
Sends trace amplitude and position information, or instruction word as decimal values ranging from Ø to 4095: Ø to 1023 represent positive, unblanked amplitudes in display units. 1024 to 2047 are instruction words (analyzer machine language). 2048 to 3071 represent positive, blanked amplitudes in display units. 3072 to 4095 represent negative, blanked amplitudes in display units.	O1	1001
Sends trace amplitude and position information, or instruction word as binary values in two 8-bit bytes, sending the most significant bit first. The four most significant bits are zeroes.	O2	0000 XXXX XXXXXXXX (3) (231) values Ø to 4095
Sends trace amplitude information only as binary value in one 8-bit byte, composed from the O2 output bytes: OOOOXXXX XXXXXXXX O2 11 ////// XXXXXXXX O4	O4	XXXXXXXX (250) values Ø to 255 (full scale)

O3 Format

The O3 format transmits trace amplitude information only, in measure units: Hz, dBm, dB, volts, or seconds. The O3 format cannot transmit instruction words.

A carriage-return/line-feed (ASCII codes 13, 10) always follows any data output. The end-or-identify state (EOI) is asserted with line feed.

Instrument preset (IP) automatically selects the O3 format.

O1 Format

The O1 format transmits trace amplitude information as decimal values in display units. (See Chapter 4 in Section I for a description of display units.)

Trace amplitude values can be positive and unblanked, positive and blanked, or negative and blanked. Positive, unblanked values (Ø to 1023) cover the visible amplitude range on the spectrum analyzer CRT.

Negative trace values (3072 to 4095) usually result from trace arithmetic, and are not displayed because they are off (below) the screen. Negative values are represented by the 12-bit two's complement of the negative number, that is, 4096— |negative value|. For example, a —300 values is an output of 3796.

$$4096 - |-300| = 3796$$

Positive, blanked values (2048 to 3071) are those responses immediately ahead of the updated, sweeping trace. These values form the blank-ahead marker, and represent the amplitude responses of the previous sweep, plus 2048. Thus, they are off (above) the screen (See Appendix B.)

The O1 format also transmits instruction words as decimal values. See the Instruction and Data Word Summary in Appendix B.

A carriage-return/line-feed (ASCII codes 13, 10) always follows any data output in the O1 format. The end-or-identify state (EOI) is asserted with line feed.

O2 Format

The O2 format transmits trace information or instruction words as two 8-bit binary numbers. The most significant bit is sent first. The four most significant bits are always zeroes.

Most Significant Byte	Least Significant Byte
0000XXXX	XXXXXXXX

Refer to the Consolidated Coding table in Appendix B for instruction word information.

Note that the O2 format sends the same kind of information that the O1 format sends, except that O2 transmits the information in binary numbers instead of decimal numbers. Also, the end of transmission is not marked by carriage-return/line-feed (ASCII codes 13, 10) in the O2 format.

O1, O2, O3, O4 (Continued)
O4 Format

The O4 format transmits trace amplitude information only as a binary number. The binary number is one 8-bit byte composed from the bytes established with the O2 format.

```
0000 XXXX   XXXXXXXX      O2
       11 //////
       XXXXXXXX           O4
```

The O4 output is the fastest way to transmit trace data from the spectrum analyzer to the HP-IB bus. However, sign information is lost. Keep this in mind when transmitting delta marker information (MKD). The end of data transmission is NOT marked by a carriage-return/line-feed.

Format Statements and the HP-IB Bus

The table below shows a transmission sequence on the HP-IB bus for each of the four formats. Each format is transmitting the amplitude of a marker positioned at the − 10 dBm reference line.

Format	O3	O1	O2	O4
Byte	NUM (−)	NUM ("1")	(3)	(250)
Byte	NUM (1)	NUM ("Ø")	(231)	
Byte	NUM (Ø)	NUM ("Ø")		
Byte	NUM (.)	NUM ("1")		
Byte	NUM (Ø)	13		
Byte	NUM (Ø)	10		
Carriage Return	13			
Line Feed (EOI asserted)	10			

Though the spectrum analyzer transmits either binary or digital information on the HP-IB bus, a decimal number is always returned to the controller display. This is illustrated in the program below, which reads the instruction word 1040 at display address Ø, the first memory location of trace A. The program reads the instruction word, using each of the formats, and the DR command.

```
1    ASSIGN @Sa TO 718
2    PRINTER IS 701
4    OUTPUT @Sa;"A1;S2;TS;"
10   OUTPUT @Sa;"DA Ø O1 DR"
20   ENTER @Sa;Dr1
30   OUTPUT @Sa;" DA Ø O2 DR"
```

```
40   ENTER @Sa USING "# W":Dr2
50   OUTPUT @Sa;" DA Ø O3 DR
60   ENTER @Sa;Dr3
70   OUTPUT @Sa;" DA Ø O4 DR"
80   ENTER @Sa USING "#,B";Dr4
90   PRINT Dr1,Dr2,Dr3,Dr4
100  END
```

Running the program above produces the following responses on the controller display. Note that all the responses are decimal numbers. Also note that the O3 and O4 formats do not return the correct data. (As mentioned above, O3 and O4 do not transmit instruction words.)

```
O1  FORMAT response:  1040
O2  FORMAT response:  1040
O3  FORMAT response:  — 200.8
O4  FORMAT response:  4
```

Controller Formats

The format of the controller must be compatible with the output format of the analyzer.

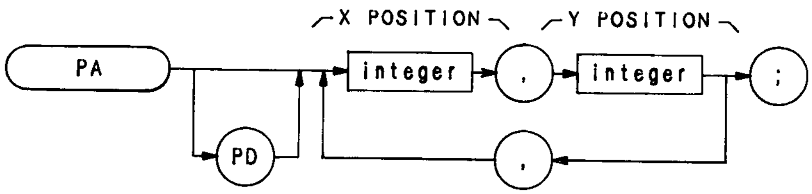
Analyzer Format	Controller Format: Requirements	Controller Format: Example Statement and Analyzer Response
O1	free field	ENTER 718; PK_AMPLITUDE Response: 1001
O3	field size dependent on output, use free field format	ENTER 718; PK_AMPLITUDE Response: — 10.0
O2	binary, read twice for each value	ENTER 718 USING "#,W" Response: 1001
O4	binary, read once for each value	ENTER 718 USING "#,B" Response: 250

NOTE

The O in O1, O2, O3, and O4 is the letter O and not the number zero.

PA

Plot Absolute



Item	Description/Default	Range Restriction
INTEGER	Represents x,y coordinates of vector endpoint(s), in display units.	Ø— 1022

The PA command specifies in display units a vector location on the CRT relative to display reference coordinates 0,0. (See also display size commands D1, D2, and D3.) The vector is drawn on the CRT if the pen-down (PD) command is in effect. If the pen-up (PU) command is in effect, the vector does not appear of the CRT. A sample program using the PA command is shown below.

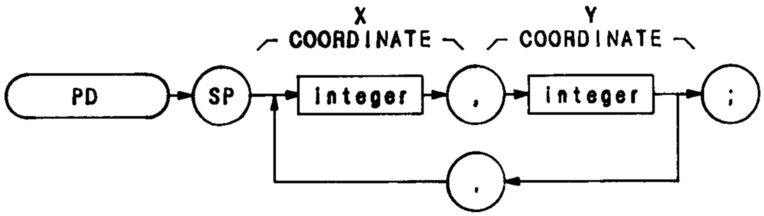
```
10  ASSIGN @Sa TO 718
20  OUTPUT @Sa;"IP;A4;KSm;KSo;"
30  OUTPUT @Sa;"D2;PU;"
40  OUTPUT @Sa;"PA 700,500;PD 900,500;"
50  OUTPUT @Sa;"900,300,700,300,700,500;"
60  END
```

Line 20: Presets the analyzer and clears the display.

Line 30: Specifies the full CRT display size. The pen-up command prevents the initial vector (to point 700,500) from being drawn.

Line 40: Specifies the starting point of the rectangle to be drawn by the program (coordinates 700,500). The PD (pen-down) command causes a vector to be drawn on the CRT from the starting point coordinates to the next set of coordinates (900,500) specified in the program.

Line 50: Plots the remainder of the rectangle on the CRT. The pen-down command remains in effect.



Item	Description/Default	Range Restriction
INTEGER	Represents x,y coordinates of vector endpoint(s), in display units.	Ø— 1022

The PD command draws one or more vectors on the analyzer screen. The PA command, plot absolute, may be used to mark the starting point of the vector.

```
10   ASSIGN @Sa to 718
20   OUTPUT @Sa; "IP;A4;KSm;KSo;"
30   OUTPUT @Sa;"D3;PU;"
40   OUTPUT @Sa;"PA 300, 500;PD 450, 250;"
50   OUTPUT @Sa;"150,250,300,500;"
60   END
```

Line 20: Presets the instrument and clears the display.

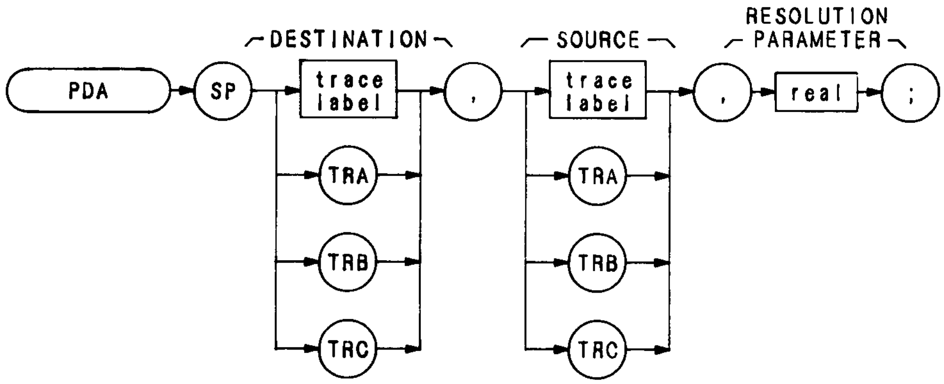
Line 30: Specifies the expanded CRT display size. The pen-up command ensures that the initial vector to point (300,500) is not drawn.

Line 40: Plot absolute command and the starting point of the triangle. The following pen-down command draws the vector from (300,500) to (450,250).

Line 50: Plots the remainder of the triangle on the CRT. The pen-down condition is still in effect.

PDA

Probability Distribution in Amplitude



Item	Description/Default	Range Restriction
REAL	Default is dBm.	
TRACE LABEL	Alpha character. User-defined label declared in TRDEF statement.	AA—ZZ and _ 2—12 characters required.

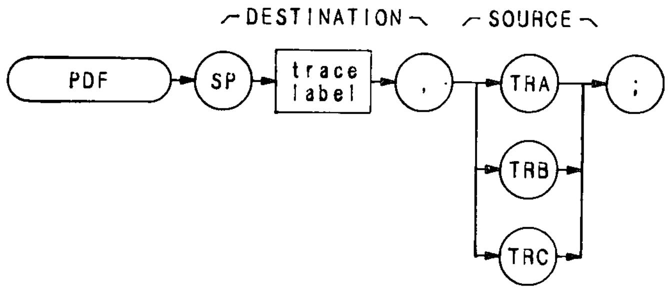
The PDA command loads the destination trace according to the pattern of amplitude values in the source trace. Thus, the destination trace represents the amplitude probability function of the source trace.

The assumption is that the source trace is taken from the display. Hence, the values of the source trace are in dBm (or dBmV or dBμV) when the display is in the log mode, or in display units when the display is in the linear mode. The resolution parameter determines how the screen is divided vertically to create the probability function.

If the display is in the 10 dB/div log mode and the resolution parameter is specified as 5, then the screen is divided into twenty 5-dB increments. Each value of the source trace is tested in turn and the appropriate element of the destination trace is incremented by one. For example, if the first point of the source trace is 12 dB below the reference level (and thus falls in the eighteenth 5-dB increment from the bottom of the screen), then the 18th element of the destination trace is incremented. Note that the destination trace must have an appropriate number of points (in this case, 20).

If the display mode is linear, then the resolution parameter divides the screen into increments that are a percentage of the total number of display units within the graticule (1000). For example, if the resolution parameter is 5, the screen is divided into twenty 50-display-unit increments (5% of 1000 is 50). Otherwise, the procedure is the same as above.

The data need not be taken from the screen. PDA can be used on an array of calculated data. However, the resolution parameter must be chosen as if the data were in display units. For example, if the array values vary from 0 to 200, and you want to divide it into twenty increments (1 – 10, 11 – 20, 21 – 30, etc.), then the resolution parameter must be 1.0 (1.0% of 1000 is 10).



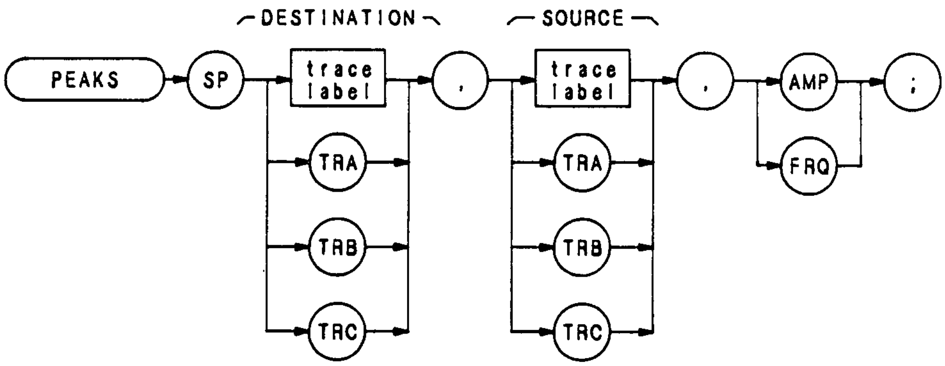
Item	Description/Default	Range Restriction
TRACE LABEL	Alpha character. User-defined label declared in TRDEF statement.	AA—ZZ and _ 2—12 characters required.

When the PDF command is executed, elements of the source trace that are above the threshold value cause corresponding elements in the destination trace to be increased in amplitude by one display unit. The threshold value may be specified by the TH command. Otherwise, its default value is nine major divisions below the reference level.

```
OUTPUT 718;"TRDEF S_AMPLE,50;"
OUTPUT 718;"PDF S_AMPLE,TRA;"
```

PEAKS

Peaks



Item	Description/Default	Range Restriction
TRACE LABEL	Alpha character. User-defined label declared in TRDEF statement.	AA—ZZ and _ 2—12 characters required.

The PEAKS command sorts signal peaks by frequency or amplitude. PEAKS sorts the source trace and sends sorted results to the destination trace.

```
10  OUTPUT 718;"IP;"
20  OUTPUT 718;"TRDEF FREQ;"
30  OUTPUT 718;"TS;MOV FREQ,TRA;"
40  OUTPUT 718;"PEAKS TRC,FREQ,FRQ;"
50  END
```

When sorting by frequency, PEAKS first computes, in display units, the horizontal position of all peaks. These values are consecutively loaded into the destination trace, the lowest value occupying the first element. Thus, signal horizontal positions, from low to high, determine the amplitude of the destination trace from left to right. To obtain results in frequency units, scale the destination trace from display units to frequency units using either the center frequency and frequency span, or the start and stop frequencies.

When sorting by amplitude, PEAKS first computes the amplitudes of all peaks in the source trace. The horizontal position corresponding to each signal peak is loaded, in display units, into the destination trace. The horizontal position corresponding to the signal with the highest amplitude is loaded into the first element of the destination trace. The horizontal position corresponding to the signal with the second highest amplitude is loaded into the second element of the destination trace, and so on. It is in this manner that the horizontal positions corresponding to signals ranging from the highest amplitude to the lowest amplitude determine, from left to right, the amplitude of the destination trace.

PEAKS only sorts signals that are above the threshold value; to change the threshold, use the TH command before PEAKS is executed.

If necessary, the last sorted value is repeated to fill remaining elements of the destination trace.

PEAKS also returns the number of signal peaks found. To access this value, execute

```
ENTER 718;N
PRINT N
```

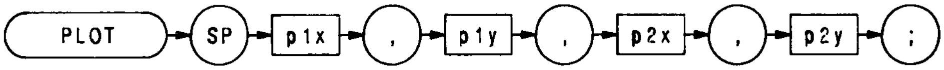
after line 40 of the example program.

To access the data in the destination trace once PEAKS is executed, move the indexed trace data into a variable and display the variable on the screen, or return it to the controller by querying the variable. The following program example displays the first value of the destination trace, TRC, on the analyzer screen at the analyzer's current pen location.

```
10  OUTPUT 718;"VARDEF FIRST,0;"
20  OUTPUT 718;"MOV FIRST,TRC[1];"
30  OUTPUT 718;"DSPLY FIRST,4.5;"
40  END
```

PLOT

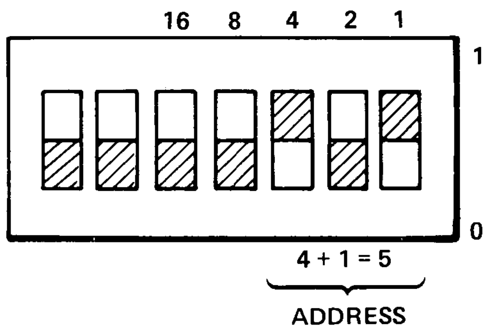
Plot



Item	Description/Default	Range Restriction
P1X P1Y	Plotter-dependent values that specify lower left plotter dimension.	Plotter dependent
P2X P2Y	Plotter-dependent values that specify upper right plotter dimension.	Plotter dependent

The trace data, graticule, and annotation of the analyzer's screen can be directly transferred via HP-IB to a Hewlett-Packard plotter such as the 7245A/B, 7240A, 7470A, 9872C, or 7550 using the PLOT command.

Before executing a program, set the HP-IB on the plotter to address 5:

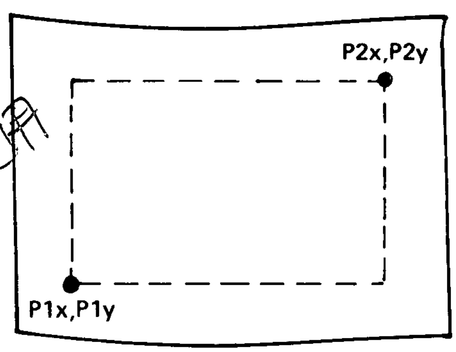


If the address switch on the plotter cannot be located, refer to the plotter's operation manual.

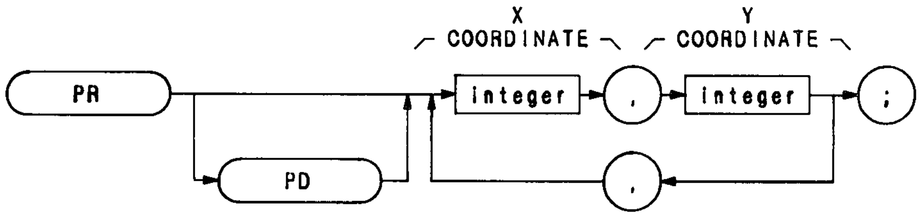
When using the PLOT command, the scaling points (P1x, P1y; P2x, P2y) must be specified. These scaling points specify the x,y coordinates which determine the size of the plot. (For more scaling point information, refer to the plotter's operation manual.)

~~SRQ 不使用~~

8562P7-2 使用



send 不使用



Item	Description/Default	Range Restriction
INTEGER	Represents CRT beam x and y coordinates, in display units, relative to the last beam position.	Ø— 1022

The PR command specifies a plot location on the CRT relative to the last plot point coordinates. Vector coordinate sets (x,y pairs) following the PR command can be either positive or negative, depending on the direction the individual vectors are to be drawn. PU (pen-up) and PD (pen-down) commands tell the analyzer to draw or not draw the vectors on the CRT display.

A typical use of the PR command is shown in the sample program below.

```
10  ASSIGN @Sa TO 718
20  OUTPUT @Sa;"IP;A4;KSm;KSo;"
30  FOR X = 200 TO 600 STEP 200
40  OUTPUT @Sa;"PU PA",X,1,1*X
50  GOSUB Rectangle
60  NEXT X
70  STOP
80  Rectangle: !
90  OUTPUT @Sa;"PD PR 300,0,0— 200,— 300,0,0,200"
100 RETURN
110 END
```

Line 20: Presets the analyzer and clears the display.

Line 40: PA (plot absolute) command defines the starting point for the three rectangles to be drawn on the CRT display.

Line 90: PD (pen-down) command tells the analyzer to display the vectors drawn in accordance with the vector coordinates (x,y pairs) that follow the PR command. Vectors are then drawn to the four corners of the current rectangle.

PS

Skip Page

The PS command causes the address pointer to skip over the addresses in the remaining portion of the display memory page in use, and go to the first address at the beginning of the next display memory page. Display control work 1056 (DW 1056) can be substituted for the PS command.

If PS is executed when the address pointer is at an address in the fourth and last page (Trace C) of display memory, the pointer skips to address Ø in page 1. Because the program does not wait for a new refresh cycle* to begin before executing the next instruction, the skip may cause an increase in trace intensity as new data is written over the old. Increased trace intensity occurs only when the time span of the program is less than the default refresh rate. End-of-display control instruction word 1028 in the trace C page normally makes sure a refresh cycle occurs.

A typical use of the PS command is shown in the sample program below.

```
10  ASSIGN @Sa to 718
20  OUTPUT @Sa;"IP; S2; TS; DA100; PS;"
30  END
```

In the sample program above, the analyzer is preset (IP), put in the single-sweep mode (S1), instructed to take a single sweep (TS), and then, from address 100 (DA100) in display memory page 1 (trace A), skip over (PS) the remainder of the page 1 addresses to the first address in display memory page 2 (trace B).

(See Appendix B.)

* (Refresh means to update the display from the display memory. Refresh cycles occur at a rate of approximately 50 Hz.

PU

Pen-up

The PU command blanks the CRT beam to prevent plot vectors from being displayed on the CRT.

A typical use of the PU command is shown in the sample program below.

```
10  ASSIGN @Sa TO 718
20  OUTPUT @Sa;"IP; A4; KSm; KSo;"
30  OUTPUT @Sa;"D2; PU;"
40  OUTPUT @Sa;"PA 700,500 PD 900,500"
50  OUTPUT @Sa;"900,300,700,300,700,500"
60  END
```

Line 20: Presets the instrument and clears the display.

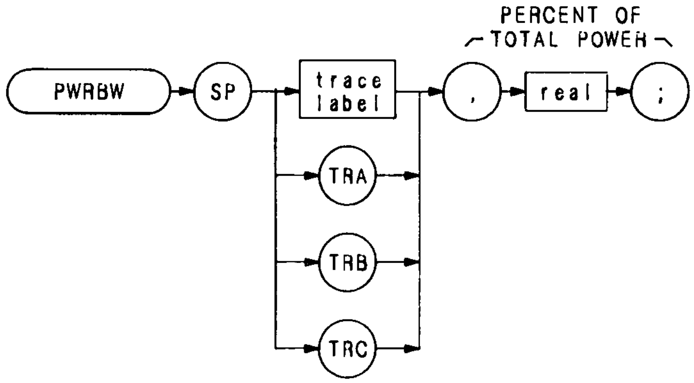
Line 30: Specifies display size D2 and, with the PU command, instructs the analyzer not to display the vector to the initial point specified by x,y coordinates 900,500.

Line 40: PA (plot absolute) command establishes the starting point of the rectangle to be drawn on the CRT. The following PD (pen-down) command instructs the analyzer to display the vector to coordinates 700,500.

Line 50: Plots and displays the remainder of the rectangle on the CRT.

PWRBW

Power Bandwidth



Item	Description/Default	Range Restriction
TRACE LABEL	Alpha character. User-defined label declared in TRDEF statement.	AA—ZZ and _ 2—12 characters required.
REAL		Ø to 100

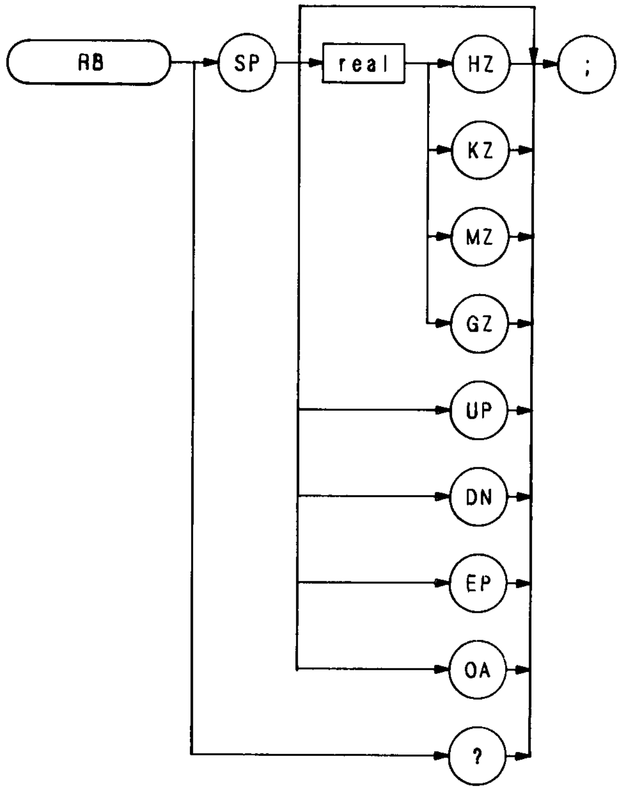
The PWRBW command first computes the combined power of all signal responses contained in a trace array. The command then computes the bandwidth equal to a percentage of the total power, and returns this value to the controller.

For example, if the percent of total power is specified as 100%, the power bandwidth equals the frequency range of the CRT display, which is 100 MHz if the frequency span per division is 10 MHz. If 50% is specified, trace elements are eliminated from either end of the array until the combined power of the remaining signal responses equals half of the original power computed. The frequency span of these remaining trace elements is the power bandwidth returned to the controller.

The following example computes the power bandwidth of a trace, and returns 99% of the total power.

```
10  OUTPUT 718;"VARDEF P__BW,0;"
20  OUTPUT 718;"MOV P__BW,PWRBW TRA,99.0;"
30  OUTPUT 718;"DIV P__BW,P__BW,1E6;"
40  OUTPUT 718;"D2;EM;PU;PA380,1000;"
45  OUTPUT 718;"TEXT @99% POWER BANDWIDTH = @;DSPLY P__BW,6.3;"
46  OUTPUT 718;"TEXT @ MHZ@;HD;"
50  END
```

Line 10:	Define a variable, P__BW, to store the power bandwidth.
Line 20:	Find the power bandwidth and move it into P__BW.
Line 30:	Convert P__BW to MHz.
Line 40:	Set display size to D2, erase trace C memory (which sets the display address to 3072), and set pen position to x = 380, y = 1000.
Lines 45 and 46:	Write the results on the analyzer screen.



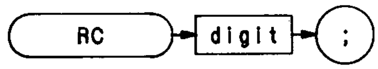
The RB command specifies the resolution bandwidth. Available bandwidths are 10 Hz, 30 Hz, 300 Hz, 1 kHz, 3 kHz, 30 kHz, 100 kHz, 300 kHz, 1 MHz, and 3 MHz. The resolution bandwidths, video bandwidths, and sweep time are normally coupled. Executing RB decouples them. Execute CR to reestablish coupling.

```
OUTPUT 718;"RB 1KZ;"
```

The execution of the RB command, and the RES BW key is identical.

RC

Recall Last State
(RCLS)



Item	Description/Default	Range Restriction
DIGIT	Specifies analyzer register.	1 through 9

The RC command recalls registers containing a set of instrument states. Registers one through six are reserved for the user, and contain instrument states (such as front panel configuration) sorted with the SAVES or SV commands.

Register 7 is a special register that contains the instrument state prior to the last instrument preset (IP) or single function change. Use the contents of register 7 to recover from inadvertent entries:

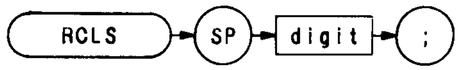
```
OUTPUT 718;"RC 7;"
```

Registers 8 and 9 recall factory-selected control settings for calibration purposes.

The functions of the RCLS and RC commands, and front-panel RECALL key are identical. (Also see SAVES or SV.)

RCLS

Recall State Register
(RC)



Item	Description/Default	Range Restriction
DIGIT	Specifies analyzer register.	1 through 9

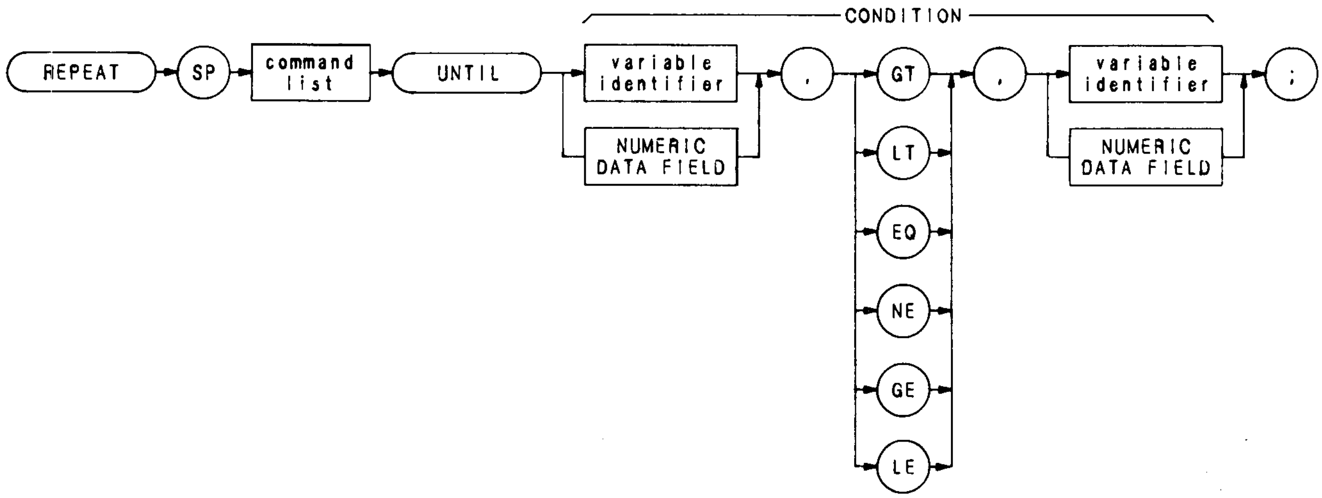
The RCLS command recalls registers containing a set of instrument states. Registers one through six are reserved for the user, and contain instrument states (such as front panel configuration) stored with the SAVES or SV commands.

Register 7 is a special register that contains the instrument state prior to the last instrument preset (IP) or single function change. Use the contents of register 7 to recover from inadvertent entries:

```
OUTPUT 718; "RCLS 7;"
```

Register 8 and 9 recall factory-selected control settings for calibration purposes.

The functions of the RCLS and RC commands, and front-panel [RECALL] key are identical. (Also see SAVES or SV.)



Item	Description/Default	Range Restriction
VARIABLE IDENTIFIER	Alpha character. User-defined identifier declared in VARDEF statement. Do not follow identifier with semicolon.	AA-ZZ and _ 2— 12 characters required.
	Alpha character. Measurement-variable identifier, such as CF or MA. Do not follow identifier with semicolon.	
	Trace element, such as TRA[10].	
NUMERIC DATA FIELD	Real	
COMMAND LIST	Any commands from this remote section.	

REPEAT and UNTIL commands form a looping construct: The command list is repeated until condition is true.

The following program lowers any off-screen signal.

```
10  OUTPUT 718;"S2;TS;E1;"
20  OUTPUT 718;"IF MA,GT,RL THEN"
30  OUTPUT 718;"REPEAT RL UP;TS;E1; "
40  OUTPUT 718;"UNTIL MA,LE,RL "
50  OUTPUT 718;"ENDIF S2;" " "
60  END
```

Use the FUNCDEF command to nest a REPEAT UNTIL command within another REPEAT UNTIL looping construct. The program below defines "C_LOP" as a looping construct in lines 30 through 60. The construct is then nested into the REPEAT UNTIL command in line 80.

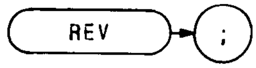
```
10  OUTPUT 718;"SNGLS;"
20  OUTPUT 718;"VARDEF COUNT,Ø;VARDEF SCORE,Ø;"
30  OUTPUT 718;"FUNCDEF C_LOP," " "
40  OUTPUT 718;"REPEAT TS;"
50  OUTPUT 718;"ADD COUNT,COUNT,1;"
60  OUTPUT 718;"UNTIL COUNT,EQ,3;" " "
70  OUTPUT 718;"REPEAT;"
80  OUTPUT 718;"C_LOP;"
90  OUTPUT 718;"ADD SCORE,SCORE,1;"
100 OUTPUT 718;"UNTIL SCORE,EQ,4;"
```

The program below does not work because the REPEAT UNTIL commands are nested without the use of the FUNCDEF command.

```
10  OUTPUT 718;"SNGLS;"
20  OUTPUT 718;"VARDEF COUNT,Ø;VARDEF SCORE,Ø;"
30  OUTPUT 718;"REPEAT;"
40  OUTPUT 718;"REPEAT;"
50  OUTPUT 718;"TS;"
60  OUTPUT 718;"ADD COUNT,COUNT,1;"
70  OUTPUT 718;"UNTIL COUNT,EQ,3;"
80  OUTPUT 718;"ADD SCORE,SCORE,1;"
90  OUTPUT 718;"UNTIL SCORE,EQ,4;"
100 END
```

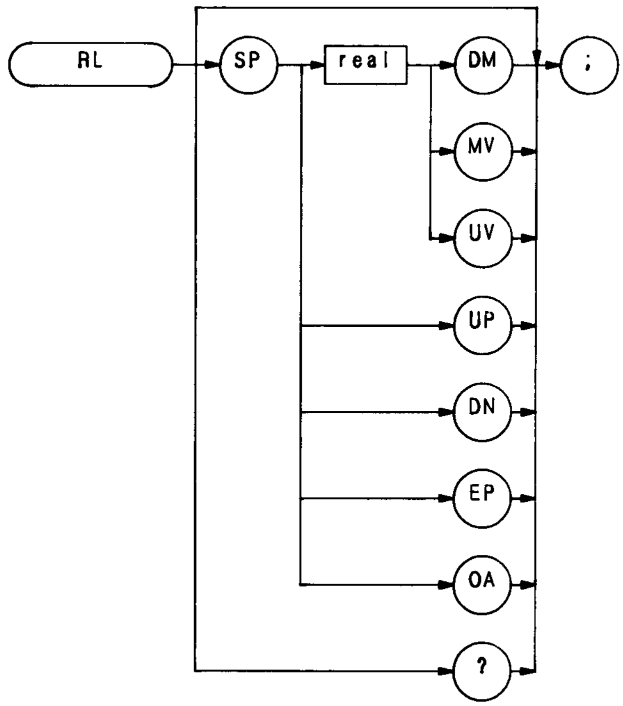
REV

Revision



The REV command returns the firmware revision number and HP date code.

```
OUTPUT 718;"REV;"
```



The RL command specifies the amplitude value of the top CRT graticule line, which is called the reference level. The reference level can be specified from −89.9 dBm to +30 dBm with 0.1 dB resolution.

The reference level and input attenuator are coupled to prevent gain compression. Any signals with peaks at or below the reference level are not affected by gain compression.

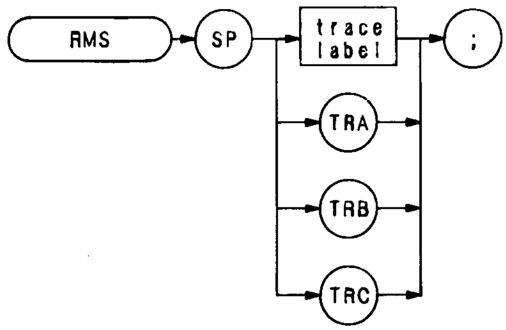
The reference level range can be extended from −129.9 dBm to +60 dBm with the KSI command. When the reference level range is extended, and the mixer level commands, KSI or ML, are used to change the threshold of the mixer input to values greater than −10 dBm, signals on the spectrum analyzer screen may be affected by gain compression. (See AT and ML.)

```
OUTPUT 718;"RL -10DM;"
```

The functions of the RL command and the (REFERENCE LEVEL) key are identical.

RMS

Root Mean Square



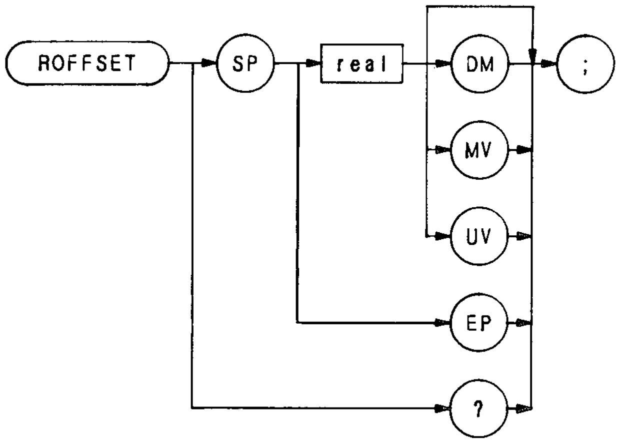
Item	Description/Default	Range Restriction
TRACE LABEL	Alpha character. User-defined label declared in TRDEF statement.	AA— ZZ and _ 2— 12 characters required.

The RMS command returns the RMS value of the trace, in display units. Note that the value must be moved into a variable to be accessed.

```
OUTPUT 718;"VARDEF DESTINATION, Ø;"
OUTPUT 718;"MOV DESTINATION,RMS TRC;"
```

ROFFSET

Reference Level Offset
(KSZ)



Item	Description/Default	Range Restriction
REAL	Default value for units is dBm (DM).	+ — 300 dB

The ROFFSET command offsets all amplitude readouts on the CRT display without affecting the trace. The functions of the ROFFSET command and the front panel [SHIFT] Z [REFERENCE LEVEL] keys are identical.

Once activated, the ROFFSET command displays the amplitude offset in the active function block. And, as long as the offset is in effect while doing other functions, the offset is displayed to the left of the graticule.

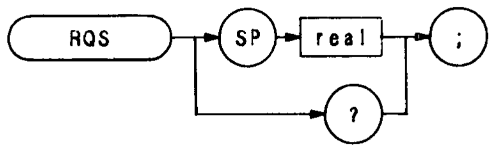
Entering a zero with ROFFSET activated eliminates any amplitude offset.

```
OUTPUT 718;"ROFFSET -12DM;"
```

The functions of the ROFFSET and KSZ commands are identical.

RQS

SRQ Mask



Item	Description/Default	Range Restriction
INTEGER	Integer representing a bit mask for service requests (SRQ).	Ø—255

The RQS command sets a bit mask for service requests (SRQ command).

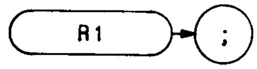
On execution of a SRQ command, the analyzer logically ANDs the RQS mask with the binary equivalent of the SRQ operand. When the result of this AND operation is a non-zero number, the analyzer sends a service request to the HP-IB controller.

A query for the RQS command returns the RQS operand.

See also SRQ and Appendix D.

R1

Illegal Command SRQ

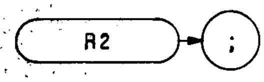


The R1 command deactivates all analyzer service requests (SRQs) except SRQ140, the illegal-command service request.

See Appendix D for more information on the R1 command.

R2

End-of-Sweep SRQ



The R2 command activates the end-of-sweep and illegal-command service requests.

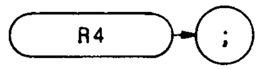
See Appendix D for more information on the R2 command.

The R3 command activates the hardware-broken and illegal-command service requests.

See Appendix D for more information on the R3 command.

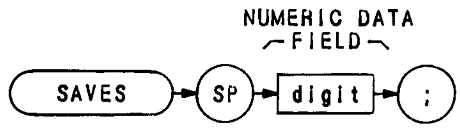
R4

Units-Key-Pressed SRQ



The R4 command activates the units-key-pressed and illegal-command service requests.

See Appendix D for more information on the R4 command.



Item	Description/Default	Range Restriction
DIGIT	Specifies register for storage of instrument states.	1—6

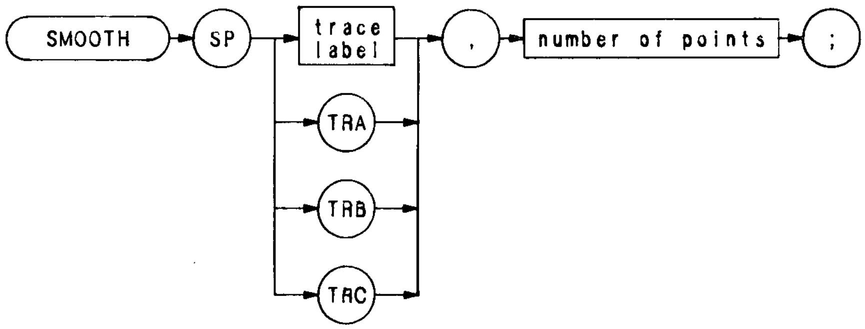
The SAVES command saves the current spectrum analyzer state in any of registers one through six. Register contents are not affected by power loss, but previously saved data is erased when new data is saved in the same register.

The functions of the SAVES and SV commands, and front-panel SAVE key are identical.

```
OUTPUT 718;"SAVES 5;"
```

SMOOTH

Smooth



Item	Description/Default	Range Restriction
TRACE LABEL	Alpha character. User-defined label declared in TRDEF statement.	AA-ZZ and _ 2— 12 characters required.
NUMBER OF POINTS	Integer representing number of points for running average.	1 < number of points < 39 Must be odd number.

The SMOOTH command smooths the trace according to the number of points specified for the running average. Increasing the number of points increases smoothing.

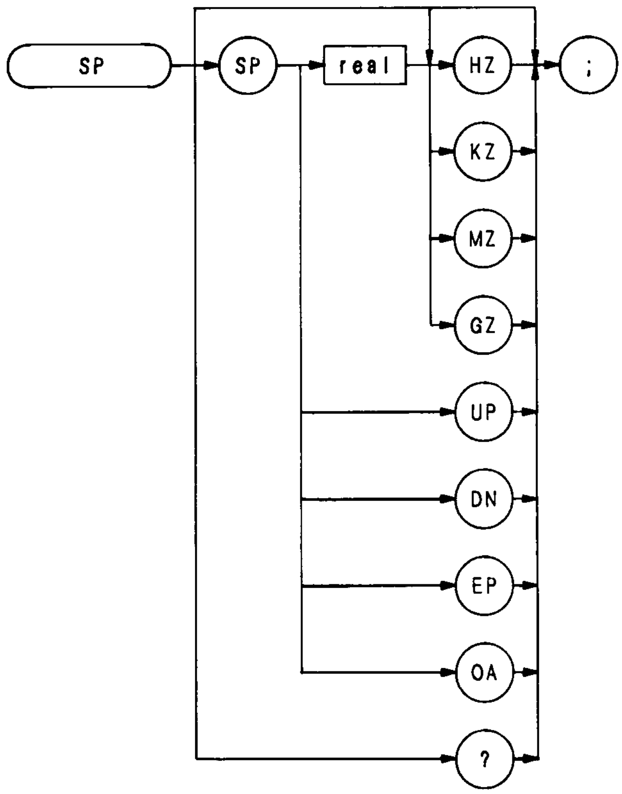
```
OUTPUT 718;"SMOOTH TRA 23;"
```

The SNGLS command sets the analyzer to single sweep mode. Each time single sweep is pressed, one sweep is initiated if the trigger and data entry conditions are met. The functions of the SNGLS and S2 commands, and front-panel SINGLE key are identical.

```
OUTPUT 718;"SNGLS;"
```

SP

Frequency Span

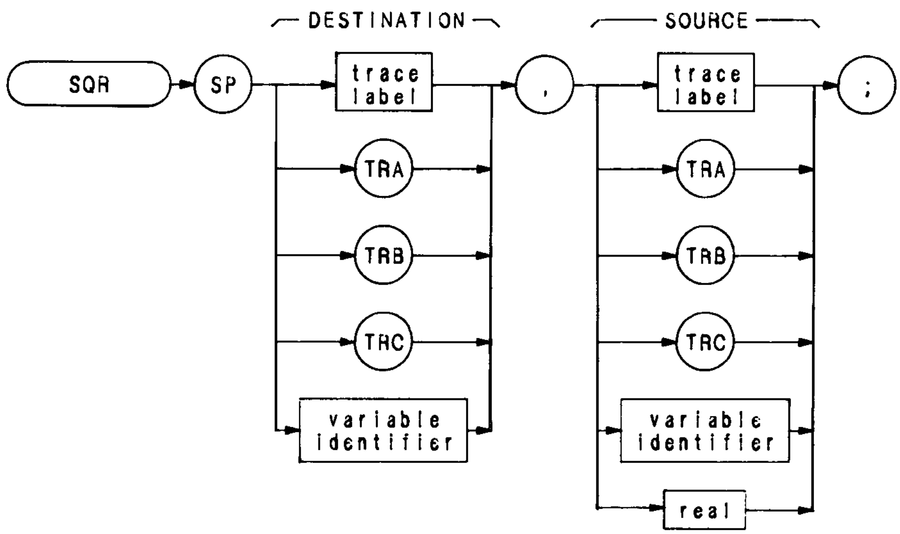


The SP command changes the total display frequency range symmetrically about the center frequency. The frequency span readout displays the total display frequency range. Divide the readout by ten to determine the frequency span per division.

Specifying Ø Hz enables zero span mode, which configures the analyzer as a fixed-tuned receiver.

The functions of the SP command and the front panel FREQUENCY SPAN key are identical. Thus, if span width is coupled to the resolution and video bandwidths, the bandwidths change with the span width to provide a predetermined level of resolution and noise averaging. Likewise, sweep time changes to maintain a calibrated display, if coupled. All of these functions are normally coupled, unless RB, VB, or ST have been executed. (See CR, CV, or CT.)

```
OUTPUT 718;"SP 10MZ;"
```



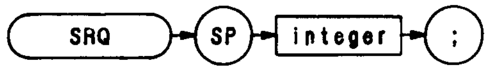
Item	Description/Default	Range Restriction
TRACE LABEL	Alpha character. User-defined label declared in TRDEF statement.	AA-ZZ and _ 2-12 characters required.
VARIABLE IDENTIFIER	Alpha character. User-defined label declared in VARDEF statement.	AA-ZZ and _ 2-12 characters required.
	Alpha character. Measurement-variable identifier, such as CF or MA.	
	Trace element, such as TRA [10].	

The SQR command computes the square root of the source trace amplitude, point-by-point. The results go to the destination trace.

```
OUTPUT 718;"SQR TRC,TRB;"
```

SRQ

User-defined SRQ

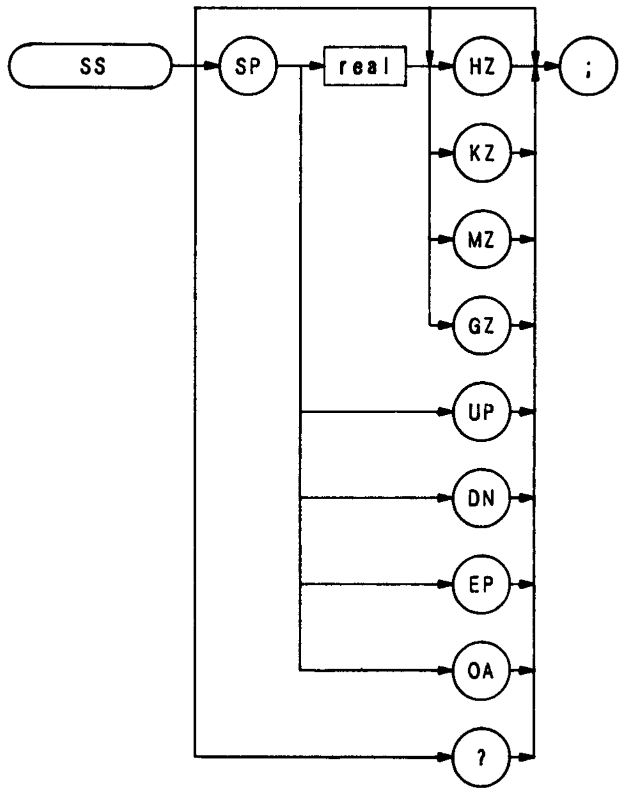


Item	Description/Default	Range Restriction
INTEGER	Integer representing a service request.	Ø— 255

The SRQ command sends a service request to the controller when the SRQ operand fits the mask specified with the RQS command.

On execution of a SRQ command, the analyzer logically ANDs the RQS mask with the binary equivalent of the SRQ operand. When the result of this AND operation is a non-zero number, the analyzer sends a service request to the HP-IB controller.

See also RQS and Appendix D.



Item	Description/Default	Range Restriction
REAL	Default is Hz.	

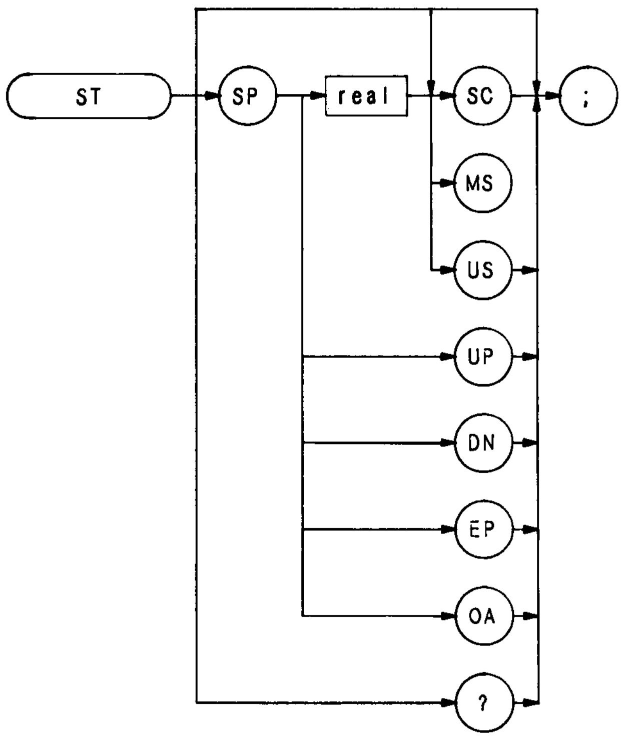
The SS command specifies center frequency step size, and is the same function as the CF STEP SIZE key.

```
OUTPUT 718;"SS 10MZ;CF UP;"
```

The above program line changes center frequency by 10 MHz.

ST

Sweep Time



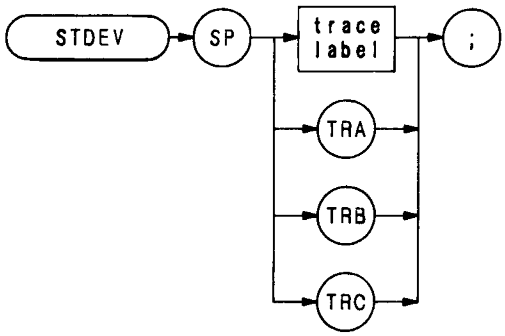
The ST command specifies the rate at which the analyzer sweeps the displayed frequency or time span.

The sweep times available are shown below.

	SWEEP TIME	SEQUENCY
FREQUENCY SPAN (> = 100 Hz)	20 ms to 1500 sec	continuously
ZERO FREQUENCY SPAN (0 Hz)	1 us to 10 ms	1, 2, 5, and 10
	20 ms to 1500 sec	continuously

```
OUTPUT 718;"ST 100MS;"
```

The above program line sets the sweep time of the analyzer to 100 milliseconds.



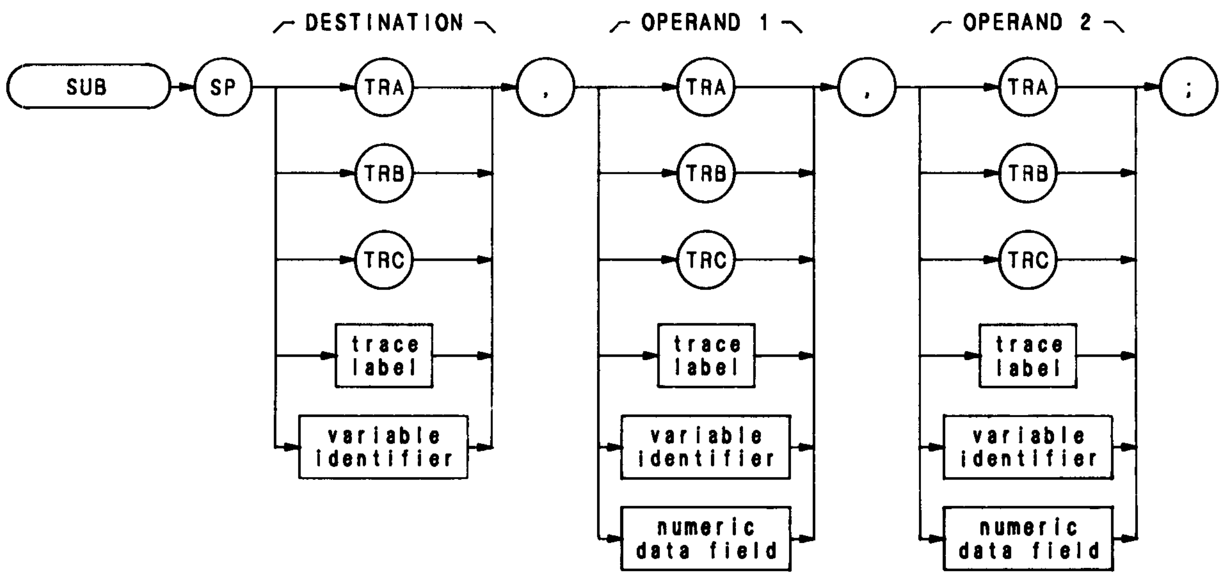
Item	Description/Default	Range Restriction
TRACE LABEL	Alpha character. User-defined label declared in TRDEF statement.	AA-ZZ and _ 2— 12 characters required.

The STDEV command returns to the controller the standard deviation of the trace amplitude in display units.

```
OUTPUT 718;"IP;TS;STDEV TRA;"
ENTER 718;N
PRINT N
END
```

SUB

Subtract



Item	Description/Default	Range Restriction
TRACE LABEL	Alpha character. User-defined label declared in TRDEF statement.	AA-ZZ and _ 2— 12 characters required.
VARIABLE IDENTIFIER	Alpha character. User-defined identifier declared in VARDEF statement.	AA-ZZ and _ 2— 12 characters required.
	Alpha character. Measurement-variable identifier, such as CF or MA.	
	Trace element, such as TRA[10].	
NUMERIC DATA FIELD	Real	

The SUB command subtracts operand 2 from operand 1, point by point, and send the difference to the destination.

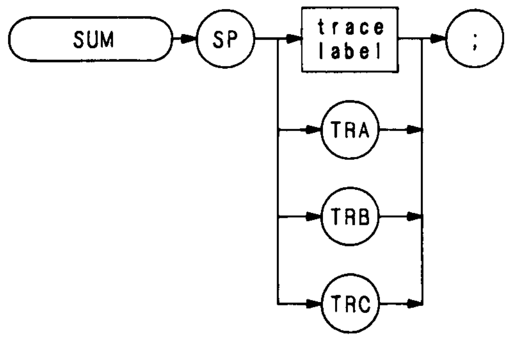
operand 1 — operand 2 → destination

The operands and destination may be different lengths. The trace operands (TRA, TRB, TRC, and trace label) range from 1 to 1008 elements in length. A variable identifier or numeric data field is one element long. When operands differ in length, the last element of the shorter operand is repeated for the subtraction process. When the operands are longer than the destination, they are truncated to fit.

The results and operands of trace math are truncated if they are not within certain limits. If operating on traces A, B, or C, results must be within 1023. If operating on user-defined traces, results must be within 32,767.

See TRMATH.

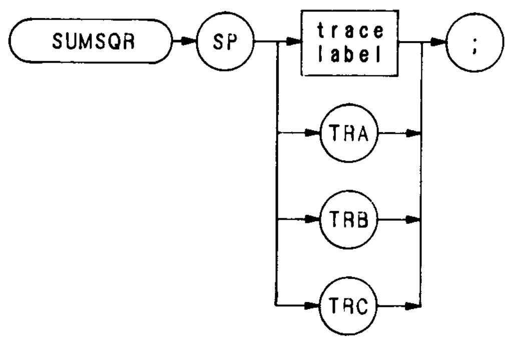
SUM



Item	Description/Default	Range Restriction
TRACE LABEL	Alpha character. User-defined label declared in TRDEF statement.	AA-ZZ and _ 2— 12 characters required.

The SUM command sums the amplitudes of the trace elements, and returns the sum to the controller.

```
10  OUTPUT 718;"IP; SNGLS; CLRW TRA; TS;"
20  OUTPUT 718;"SUM TRA;"
30  ENTER 718;N
40  PRINT N
50  END
```



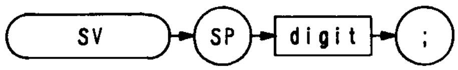
Item	Description/Default	Range Restriction
TRACE LABEL	Alpha character. User-defined label declared in TRDEF statement.	AA-ZZ and _ 2— 12 characters required.

The SUMSQR command squares the amplitude of each trace element, and returns the sum of the squares to the controller.

```
10  OUTPUT 718;"IP; SNGLS; CLRW TRA; TS;"
20  OUTPUT 718;"SUMSQR TRA;"
30  ENTER 718;N
40  PRINT N
50  END
```

SV

Save State
(SAVES)



Item	Description/Default	Range Restriction
DIGIT	Specifies register for storage of instrument states.	1—6

The SV command saves the current spectrum analyzer state in any of registers one through six. Register contents are not affected by power loss, but previously saved data is erased when new data is saved in the same register.

The functions of the SAVES and SV command, and front panel (SAVE) key are identical.

```
OUTPUT 718;"SV 5;"
```

The skip-to-next-control-instruction command, SW, instructs the display to skip to the next control word from the present display memory address. Use SW to omit labels, markers, etc. from the display. Display control word 1027 (DW 1027) can be substituted for programming command SW.

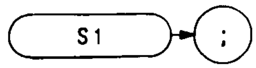
```
10   ASSIGN @Sa TO 718
20   OUTPUT @Sa;"DA 2073 SW;"
30   END
```

In the example above, display memory address 2073 contains the label control word that places the center frequency "||" mark on the CRT. However, this marker is omitted from the display because the SW command has been added to the address.

(See Appendix B.)

S1

Continuous Sweep
(**CONT**)



The S1 command sets the analyzer to continuous sweep mode. In the continuous sweep mode, the analyzer continues to sweep (sweep time $\geq$ 20 ms) at a uniform rate, from the start frequency to the stop frequency, unless new data entries are made from the front panel or via HP-IB. If the trigger and data entry conditions are met, the sweep is continuous.

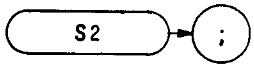
The sweep light indicates a sweep is in progress. The light is out between sweeps, during data entry, and for sweep times $\leq$10 ms.

```
OUTPUT 718;"S1;"
```

The functions of the S1 and CONT commands and the front panel (CONT) key are identical.

S2

Single Sweep
(SNGLS)



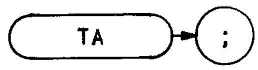
The S2 command sets the analyzer to single sweep mode. Each time single sweep is pressed, one sweep is initiated if the trigger and data entry conditions are met.

```
OUTPUT 718;"S2;"
```

The functions of the S2 and SNGLS commands and the front panel (SINGLE) key are identical.

TA

Transfer A



The TA command transfers trace A amplitude values, in display units, from the analyzer to the controller. The display unit values are transferred in sequential order (from left to right) as seen on the CRT display. Display unit values that are stored in the display memory can be transferred to the controller in any one of the four output formats of the analyzer (01, 02, 03, or 04).

Transfer of trace amplitude data should only be done as follows:

1. Select single sweep mode (S2).

2. Select desired analyzer settings.

3. Take one complete sweep (TS).

4. Transfer data.

This procedure ensures that the current settings of the analyzer are reflected in the transferred data.

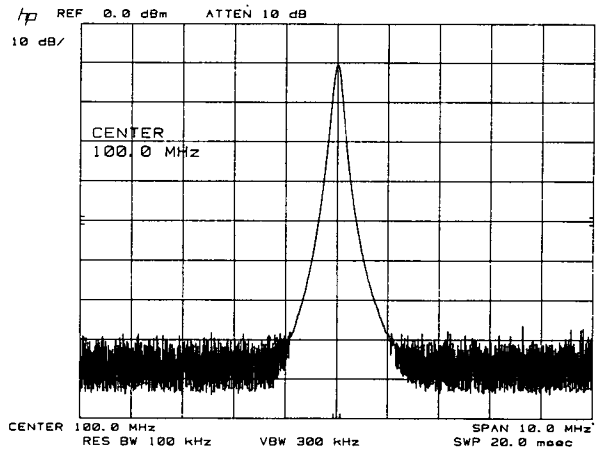
When the TA command is executed, and the analyzer is in continuous sweep mode, the blank-ahead marker is also transferred as amplitude values in the 01 and 02 format. The blank-ahead marker is not transferred in the 03 and 04 formats.

The blank-ahead marker is composed of positive, blanked amplitude values and is immediately ahead of the updated, sweeping trace. These values represent the amplitude responses of the previous sweep, plus 2048. Thus, they are off (above) the screen.

The blank-ahead marker is eight display units wide and is transferred as such. For example, if an amplitude value of 100 falls within the blank-ahead marker area when the sweep is transferred, the amplitude value becomes 2148 (amplitude value 100 + data word 2048, in which bit number 11 of graph data is positive blanked). For further information on data word coding see Consolidated Coding Data in Appendix B.

When transferring amplitude data, only the data words from 1001 display memory addresses are transferred out of the total of 1024 available display memory addresses. Each of the 1024 display memory addresses contains a single data word. The 23 data words not transferred are at address Ø (used for the control instruction word) and at addresses 1002 through 1024 (not used by the analyzer for trace data, but available for programming custom graphics or labels).

The sample program below demonstrates how to store a trace similar to the one in the following illustration.

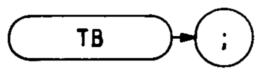



```
10   ASSIGN @Sa TO 718
20   PRINTER IS 701
30   DIM A(1001)
40   !
50   OUTPUT @SA;"IP;"
60   OUTPUT @Sa;"CF100MZ;SP2MZ;S2;TS;"
70   OUTPUT @Sa;"O1;TA;"
80     FOR N = 1 TO 1001
90       ENTER @Sa;A(N)
100    NEXT N
110  !
120    FOR N = 490 TO 510
130      PRINT A(N)
140    NEXT N
150  END
```

Line 30:	Reserves controller memory for 1001 amplitude values.
Line 50:	Presets the instrument.
Line 60:	Sets analyzer to 100 MHz center frequency with 2 MHz frequency span. Selects single sweep mode and takes one complete sweep of the trace (graph) data.
Line 70:	Selects analyzer output to be in O1 format and commands the analyzer to transfer trace A amplitude values to the controller.
Lines 80 to 100:	Sequentially reads all 1001 trace A amplitude values into A(N) of the controller.
Lines 120 to 140:	Prints out trace A amplitude values at all 20 points between x-axis coordinates 490 and 510.

TB

Transfer B



The TB command transfers trace B amplitude values, in display units, from the analyzer to the controller. The display unit values are transferred in sequential order (from left to right) as seen on the CRT display. Display unit values that are stored in the display memory can be transferred to the controller in any one of the four output formats of the analyzer (01, 02, 03, or 04).

Transfer of trace amplitude data should only be done as follows:

1. Select single sweep mode (S2).

2. Select desired analyzer settings.

3. Take one complete sweep (TS).

4. Transfer data.

This procedure ensures that the current settings of the analyzer are reflected in the transferred data.

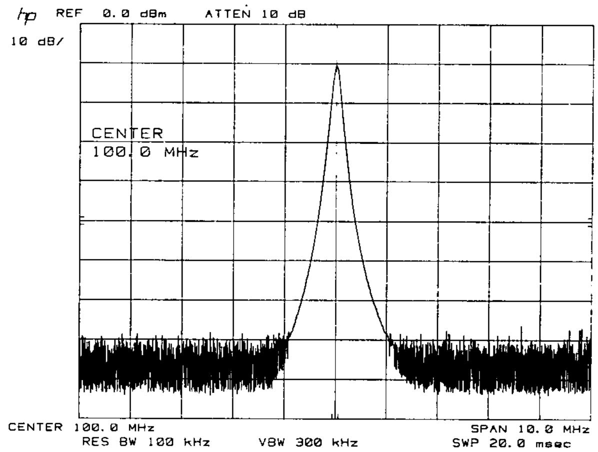
When the TB command is executed, and the analyzer is in continuous sweep mode, the blank-ahead marker is also transferred as amplitude values in the 01 and 02 format. The blank-ahead marker is not transferred in the 03 and 04 formats.

The blank-ahead marker is composed of positive, blanked amplitude values and is immediately ahead of the updated, sweeping trace. These values represent the amplitude responses of the previous sweep, plus 2048. Thus, they are off (above) the screen.

The blank-ahead marker is eight display units wide and is transferred as such. For example, if an amplitude value of 100 falls within the blank-ahead marker area when the sweep is transferred, the amplitude value becomes 2148 (amplitude value 100 + data word 2048, in which bit number 11 of graph data is positive blanked). For further information on data word coding see Consolidated Coding Data in Appendix B.

When transferring amplitude data, only the data words from 1001 display memory addresses are transferred out of the total of 1024 available display memory addresses. Each of the 1024 display memory addresses contains a single data word. The 23 data words not transferred are at address Ø (used for the control instruction word) and at addresses 1002 through 1024 (not used by the analyzer for trace data, but available for programming custom graphics or labels).

The sample program below demonstrates how to store a trace similar to the one in the following illustration.

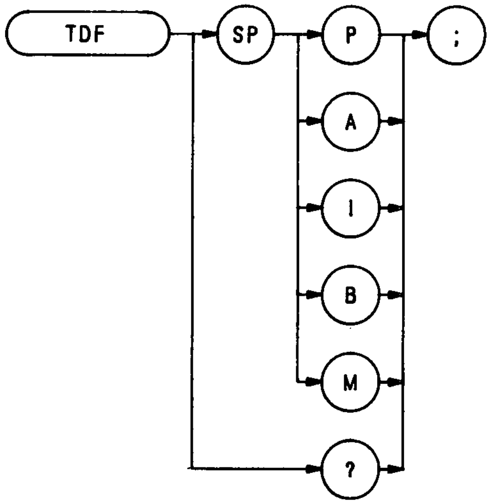



```
10  ASSIGN @Sa TO 718
20  PRINTER IS 701
30  DIM A(1001)
40  !
50  OUTPUT @Sa;"IP;LF;"
60  OUTPUT @Sa;"CF100MZ;SP2MZ;S2,TS;"
70  OUTPUT @SA;"O1;TB;"
80     FOR N = 1 TO 1001
90        ENTER @Sa;A(N)
100    NEXT N
110 !
120    FOR N = 490 TO 510
130       PRINT A(N)
140    NEXT N
150 END
```

Line 30:	Reserves controller memory for 1001 amplitude values.
Line 50:	Presets the instrument.
Line 60:	Sets analyzer to 100 MHz center frequecy with 2 MHz frequency span. Selects single sweep mode and takes one complete sweep of the trace (graph) data.
Line 70:	Selects analyzer output to be in O1 format and commands the analyzer to transfer trace B amplitude values to the controller.
Lines 80 to 100:	Sequentially reads all 1001 trace B amplitude values into A(N) of the controller.
Lines 120 to 140:	Prints out trace B amplitude values at all 20 points between x-axis coordinates 490 and 510.

TDF

Trace Data Format



The TDF command formats trace information for return to the controller.

```
OUTPUT 718;"TDF B;"
```

Specifying M enables the 01 format and returns values in display units, from Ø to 1001.

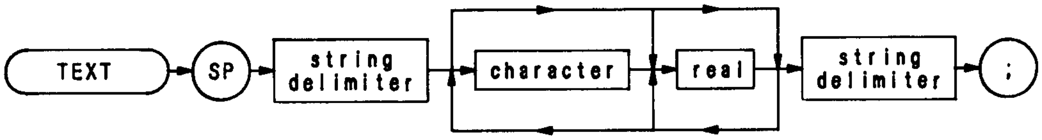
Specifying P enables the 03 format and returns absolute measurement values, such as dBm or Hz.

Specifying A returns data as an A-block data field. The MDS command determines whether data comprises one or two 8-bit bytes. (See MDS.)

Specifying I returns data as an I-block data field. The MDS command determines whether data comprises one or two 8-bit bytes. (See MDS.)

Specifying B enables the 02 or 04 format. The MDS command determines whether data comprises one or two 8-bit bytes.

See the 01, 02, 03, and 04 FORMAT commands.



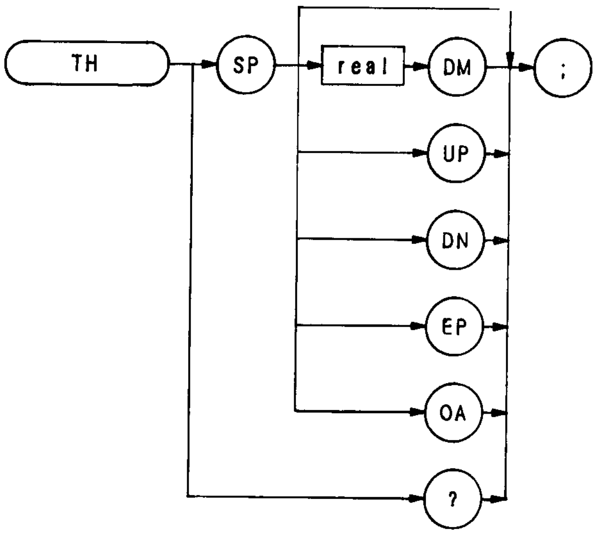
Item	Description/Default	Range Restriction
STRING DELIMITER	Must match. Marks beginning and end of command list.	! " $ % & ' / : = @ \ ~
Characters	Alphanumeric characters.	ASCII character 32 through 126.

The TEXT command writes text on the spectrum analyzer screen at the current pen position.

```
OUTPUT 718;"TEXT ""CONNECT ANTENNA." ";"
```

TH

Threshold



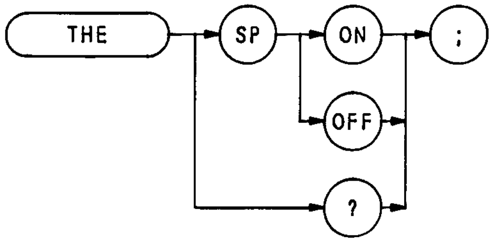
Item	Description/Default	Range Restriction
	Threshold value defaults to nine major divisions below reference level. UP or DN to step threshold by 10 dB.	

The TH command blanks signal responses below the threshold level, similar to a base line clipper. The threshold level is nine major divisions below the reference level, unless otherwise specified. The UP and DN commands move the threshold 10 dB.

The threshold level is annotated in reference level units at the lower left-hand side of the CRT display. (See TØ and THE.)

The threshold can also be used as a variable. The program below places a marker on the largest signal that is greater than the threshold level.

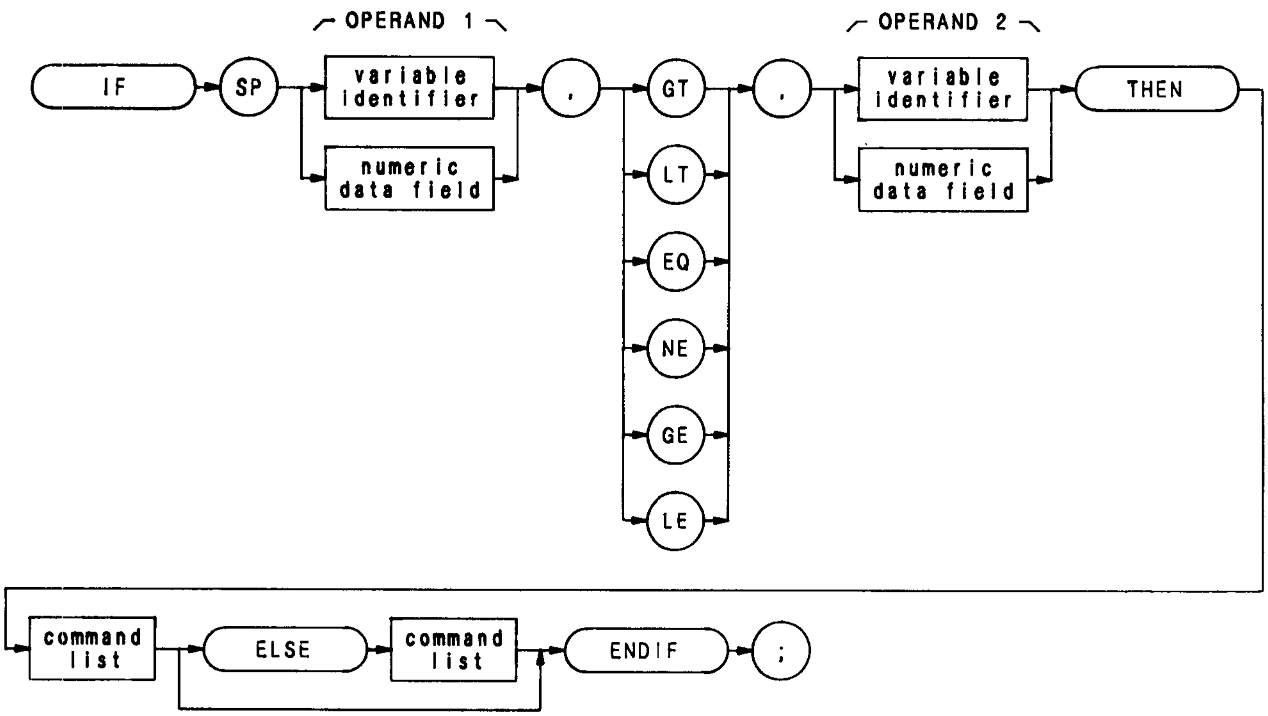
```
10  OUTPUT 718;"IP;TH -35DM;"
20  OUTPUT 718;"TS;MKPK HI;MA;"
30  OUTPUT 718;"IF MA,GT,TH "
40  OUTPUT 718;"THEN CF 20MZ;"
50  OUTPUT 718;"ELSE CF 100MZ;TS;MKPK HI;"
60  OUTPUT 718;"ENDIF;"
70  END
```



The THE command disables or enables the threshold level. The threshold level is specified by the TH command.

```
OUTPUT 718;"THE OFF;"
```

When queried (? or OA), TH returns the threshold line state, followed by carriage-return/line-feed (ASCII codes 13, 10). The end-or-identify state (EOI) is asserted with line feed.



Item	Description/Default	Range Restriction
COMMAND LIST	Alphanumeric character. Any spectrum analyzer command from this section.	
VARIABLE IDENTIFIER	Alpha character. User-defined identifier declared in VARDEF statement.	AA-ZZ and _ 2— 12 characters required.
	Alpha character. Measurement-variable identifier, such as CF or MA.	
	Trace element, such as TRA[10].	
NUMERIC DATA FIELD	Real	

The IF-THEN-ELSE-ENDIF commands form a decision and looping construct. They compare operand 1 to operand 2. If the condition is true, the command list is executed. Otherwise, commands following ELSE or ENDIF are executed.

The IF command must be delimited with the ENDIF command.

The following program uses the IF THEN ELSE ENDIF command to place a marker on the largest signal that is greater than the threshold level.

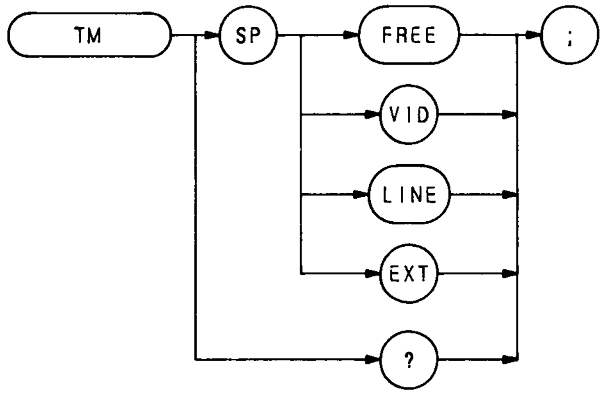
```
10  OUTPUT 718;"IP;TH -35DM;"
20  OUTPUT 718;"TS;MKPK HI;MA;"
30  OUTPUT 718;"IF MA,GT,TH"
40  OUTPUT 718;"THEN CF 20MZ;"
50  OUTPUT 718;"ELSE CF 100MZ;TS;MKPK HI;"
60  OUTPUT 718;"ENDIF;"
70  END
```

The program below does not incorporate the ELSE branch of the IF THEN ELSE ENDIF command. The program lowers any signal positioned above (off) the analyzer screen.

```
10  OUTPUT 718;"S2;TS;E1; "
20  OUTPUT 718;"IF MA,GT,RL THEN"
30  OUTPUT 718;"REPEAT RL UP;TS;E1 "
40  OUTPUT 718;"UNTIL MA,LE,RL "
50  OUTPUT 718;"ENDIF S1;" " "
60  END
```

TM

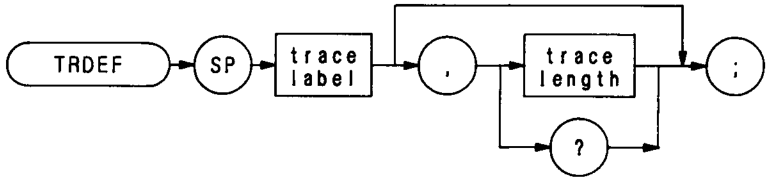
Trigger Mode



The TM command selects trigger mode: free, video, line, or external trigger. See T1, T2, T3, and T4.

The query response return the trigger mode.

```
OUTPUT 718;"TM EXT;"
```



Item	Description/Default	Range Restriction
Trace Label	Alpha character. User-defined label declared in TRDEF statement.	AA— ZZ and _ 2— 12 characters required.
TRACE LENGTH	Determines the number of elements (points) in a trace. Default is 1001. INTEGER.	Ø to 1008

The TRDEF statement establishes the length and name of auser-defined trace. User-defined traces form the operand of many remote functions in this section. These functions show "TRACE LABEL" as an operand in their syntax diagrams. Following are some of the functions that operate on user-defined traces.

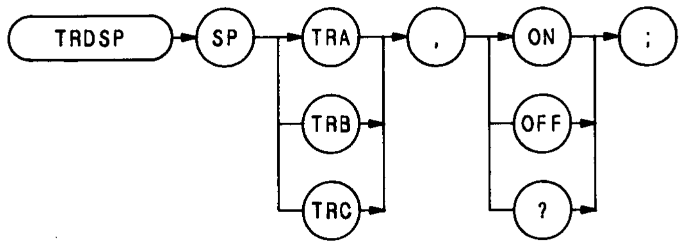
MOV, MPY, XCH, TRACE, TRGRPH, NEG, DIV, AVG, BLANK, ADD, MXM, SCALE, MXMH, SUB, MIN, TWNDOW

If two traces have different lengths, the largest length is used for the specified span. The shorter length accepts data until filled.

When a trace of a greater length is operated on and stored in a trace of lesser length, the trace is truncated to fit. Conversely, when a shorter trace is operated on and stored in a trace of longer length, the last trace element is extended for operations with the longer length. Thus, a single element trace acts like a display line in trace operations.

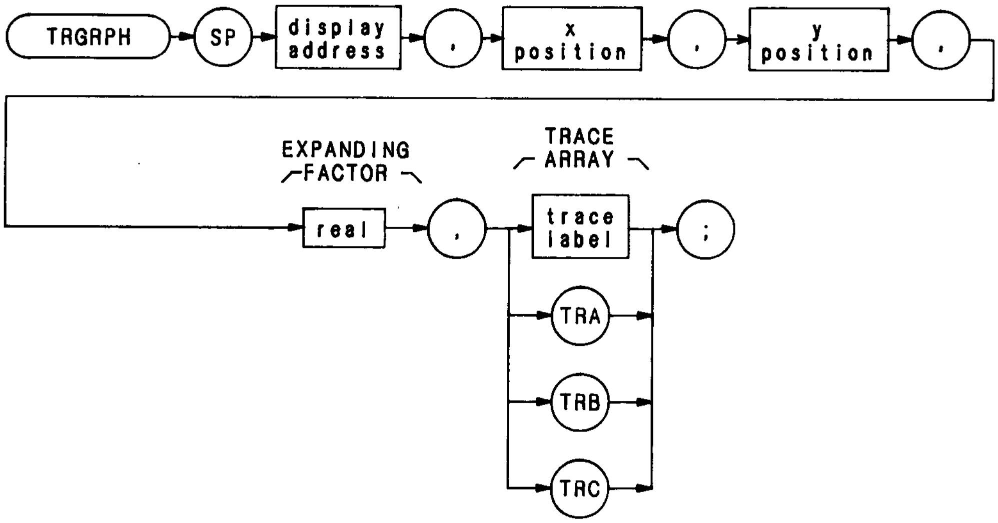
TRDSP

Trace Display



The TRDSP command displays a trace or turns if off. The command does not affect any other trace operations.

```
OUTPUT 718;"TRDSP TRC,ON;"
```



The TRGRPH command displays a trace A, B, or C, or a user-defined trace anywhere on the spectrum analyzer display. The X and Y positions orient the trace above and to the right of a point on the CRT, specified by the display address. The trace can be expanded, according to the scale determined by the expanding factor.

For example, the following command would display a user-defined trace named TEST occupying the length of the CRT at the base line, if TEST was originally full-scale, and was compressed by 10 with the COMPRESS command:

```
TRGRPH Ø,Ø,Ø,10 TEST;
```

Note that the above TRGRPH command fills display addresses Ø through 1000 with the amplitude information of the TEST trace array. Thus, any original trace A information is lost.

The program below moves trace A data into a user-defined trace array, called TEST, then positions TEST 100 display units above the CRT baseline.

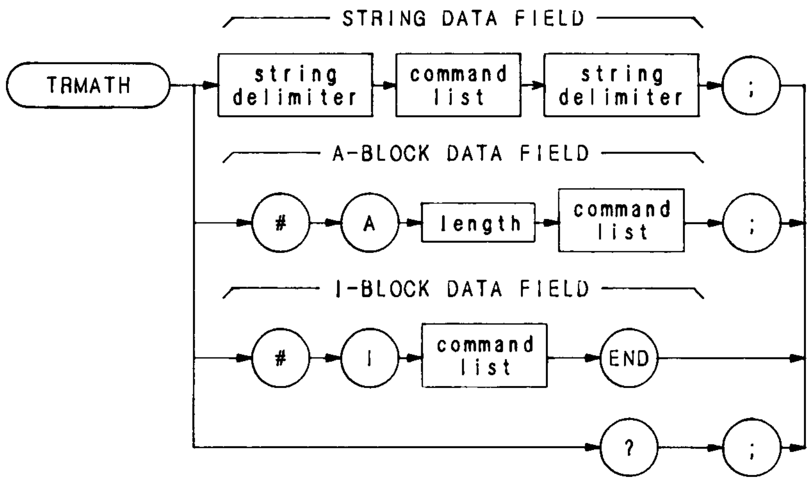
```
10  OUTPUT 718;"IP;LF;CF 100MZ;SP 20MZ;A1;S2;TS;"
20  OUTPUT 718;"TRDEF TEST, 1001;"
30  OUTPUT 718;"MOV TEST, TRA;"
40  OUTPUT 718'TRGRPH Ø,Ø,100,1,TEST;"
50  END
```

Line 10:	Sets up an active trace.
Line 20:	Defines user-defined trace array.
Line 30:	Moves trace A into array.
Line 40:	Display array, filling display addresses allocated for trace A.

To reposition traces A, B, and C without the use of a user-defined trace array, substitute the letter I for the display address.

TRMATH

Trace Math



Item	Description/Default	Range Restriction
COMMAND LIST	Any spectrum analyzer commands from this Remote section.	
LENGTH	Two 8-bit bytes specifying length of command list, in 8-bit bytes. The most significant byte is first: MSB LSB.	
STRING DELIMITER	Must match. Marks beginning and end of command list.	! " $ % & ' / : = @ \ ~

The TRMATH command executes a command list at the end of a sweep. Compose the command list with any of the following commands only.

Trace Math Commands:

A-B→A A-B+display line →A A+B→A A⇄B B-display line →B B→C B↔C

AMB, AMBPL, APB, AXB, BL, BML, BTC, BXC, C1, C2, EX, KSG, KSH, KSc, KSi, KSl, VAVG

B-display line →B

User-Operator Functions:

MOV, SUB, ADD, MPY, DIV, LOG, EXP, MXM, MIN, XCH, SQR, CONCAT, CTM, CTA, AVG

If an on-end-of-sweep command is encountered, it is executed after the contents of the TRMATH command are executed.

The operands and results of trace math are truncated if they are not within certain limits. If operating on traces A, B, or C, results must be within 1023. If operating on user-defined traces, results must be within 32,767.

The program below halves the amplitude of trace A and moves it to trace B. If trace A is in log mode, this is equivalent to the square root of trace A.

```
10  OUTPUT 718;"A1;B3;"
12  OUTPUT 718;"DISPOSE TRMATH;"
20  OUTPUT 718;"TRMATH! DIV TRB,TRA,2! ;"
30  END
```

See DISPOSE.

TRPST

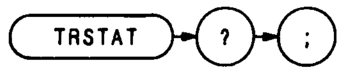
Trace Preset

The TRPST command executes the following commands:

A1
B4
C1
KSK
EM
TØ
LØ
DISPOSE ONEOS
DISPOSE TRMATH
DISPOSE ONSWP

TRSTAT

Trace State



The TRSTAT command returns trace states to the controller: clear-write, off, view, or blank.

	Trace Is Swept and Updated	Trace Is Displayed
Trace Clear/Write CLRW	X	X
Trace Off TRDSP	X	
Trace View VIEW		X
Trace Blank BLANK		

TS

Take Sweep

The take sweep command, TS, starts and completes one full sweep before the next command is executed. One TS command is required for each sweep in the single mode.
The function, marker, trace, coupled function, preselector peak, automatic zoom and video average commands, and a number of the shift functions require one complete sweep to update the display and trace memory. This is to avoid losing information for the output of measurement data on either the CRT display or through the HP-IB interface.

```
OUTPUT 718;"IP;CF 11.105GZ;SP20KZ;VIEW;"
```

In the example above, the command sequence does not allow sufficient time for a full sweep of the specified span, before VIEW is executed. Therefore, only the span set by the instrument preset is displayed in trace A.

A TS command inserted before VIEW, as shown in the program line below, makes the analyzer take one complete sweep before displaying trace A. This allows the analyzer sufficient time to respond to each command in the sequence.

```
OUTPUT 718;"IP;CF 11.105GZ;SP20KZ;TS;VIEW;"
```

A TS command is also recommended before HP-IB transmission of marker data (amplitude, frequency) on the HP-IB bus, and before marker operations (peak search, preselector peak). This is because the active marker is repositioned at the end of each sweep.

The TS command guarantees that the HP-IB bus transmission and CRT display contain marker position information that is relative to the current trace response.

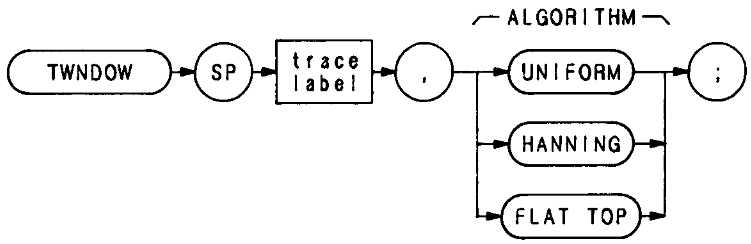
When the analyzer receives a TS command, it is not ready to receive any more data via HP-IB until one full sweep has been completed. However, when slow sweep speeds are being used, the controller can be programmed to perform computations or to address other instruments on the HP-IB bus while the analyzer is completing its sweep.

In normal programming practice, a semicolon terminates each command statement. By using the semicolon as a terminator, an automatic carriage-return/line-feed is performed by the controller. However, the controller can perform computations or address other instruments while the analyzer is executing TS, if the carriage-return/line-feed is suppressed.

In the program line below, the semicolon at the end of the line (outside the quotation marks) suppresses the carriage-return/line-feed. The controller is now available to proceed to the next program line while the analyzer is completing its sweep.

```
OUTPUT 718;"ST5SC;R2;TS";
```

The R2 command in the program line above enables the end-of-sweep service request when the analyzer is finished sweeping. This service request interrupts the controller program to allow subsequent addressing of the analyzer. Refer to Appendix D for a complete description of the R2 Service Request.



Item	Description/Default	Range Restriction
TRACE LABEL	Alpha character. User-defined label declared in TRDEF statement.	AA—ZZ and _ 2—12 characters required. Trace length must be 1008.

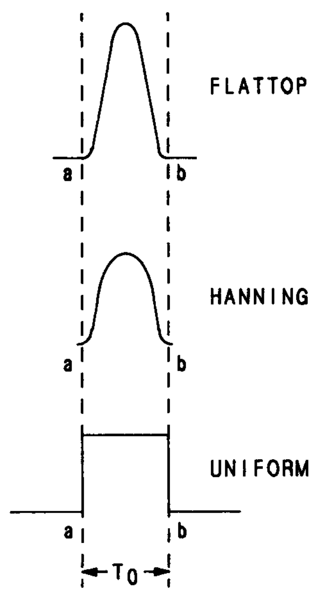
The TWNDOW function formats a trace array for the fast fourier transform function (FFT).

Execute TWNDOW on user-defined trace arrays containing 1008 elements, only.

The trace window function modifies the contents of a trace array according to three built-in algorithms: UNIFORM, HANNING, or FLATTOP. The filters are shown below, as graphs in the time domain. The TWNDOW command multiples a trace array with one of these windows.

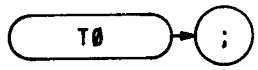
The three algorithms simulate passband shapes that represent a give-and-take between amplitude uncertainty, sensitivity, and frequency resolution. See FFT for more information about these algorithms and the fast fourier transform function.

```
10  OUTPUT 718:"TRDEF TEST,1008;"
20  OUTPUT 718;"TWNDOW TEST,UNIFORM;"
```



TØ

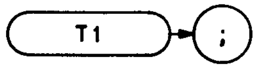
Threshold Off



The TØ command removes the threshold boundary and its readout from the CRT display.

```
OUTPUT 718;"TØ;"
```

The function of the TØ command and the THRESHOLD OFF key are identical.



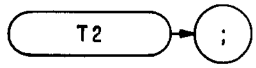
The T1 command sets the analyzer sweep to free run trigger mode. The functions of the T1 command and front panel FREE RUN key are identical.

See TM.

```
OUTPUT 718;T1;"
```

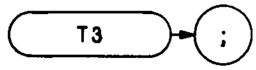
T2

Line Trigger



The T2 command sets the analyzer sweep to line trigger mode. This function triggers the analyzer sweep when the line voltage passes through zero in a positive direction. The functions of the T2 command and front panel LINE key are identical. (See TM.)

```
OUTPUT 718;"T2;"
```



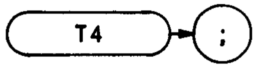
The T3 command sets the analyzer to external trigger mode. This function triggers the analyzer sweep when an external voltage passes through approximately 1.5 volts in a positive direction. The external trigger signal level must be between Ø and 5 volts.

The functions of the T3 command and front panel EXT trigger are identical. (See TM.)

```
OUTPUT 718;"T3;"
```

T4

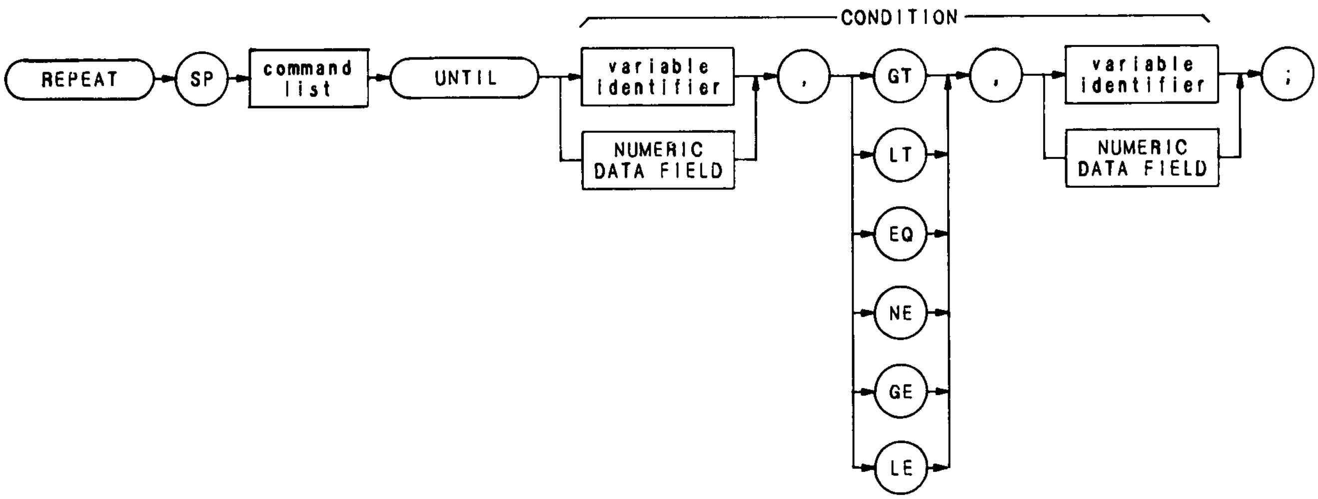
Video Trigger



The T4 command sets the analyzer sweep to video trigger mode. This function triggers the analyzer sweep when the voltage level of a detected RF envelope reaches the level set by the trigger LEVEL knob. The level (set by the LEVEL knob) corresponds to detected levels displayed on the CRT between the bottom graticule (full CCW) and the top graticule (full CW).

The functions of the T4 command and front panel VIDEO trigger key are identical. (See TM.)

```
OUTPUT 718;"T4;"
```



Item	Description/Default	Range Restriction
VARIABLE IDENTIFIER	Alpha character. User-defined identifier declared in VARDEF statement. Do not follow identifier with semicolon.	AA-ZZ and _ 2— 12 characters required.
	Alpha character. Measurement-variable identifier, such as CF or MA. Do not follow identifier with semicolon.	
	Trace element, such as TRA[10].	
NUMERIC DATA FIELD	Real	
COMMAND LIST	Any commands from this remote section.	

The REPEAT and UNTIL commands form a looping construct. The command list is repeated until the condition is true.

The following program lowers any off screen-signal.

```
10  OUTPUT 718;"S2;TS;E1;"
20  OUTPUT 718;"IF MA,GT,RL THEN"
30  OUTPUT 718;"REPEAT RL UP;TS;E1; "
40  OUTPUT 718;"UNTIL MA,LE,RL "
50  OUTPUT 718;"ENDIF S1;" " "
60  END
```

Use the FUNCDEF command to nest a REPEAT UNTIL command within another REPEAT UNTIL looping construct. The program below defines "C_LOP" as a looping construct in lines 30 through 60. The construct is then nested into the REPEAT UNTIL command in line 80.

```
10  OUTPUT 718;"SNGLS;"
20  OUTPUT 718;"VARDEF COUNT,Ø;VARDEF SCORE,Ø;"
30  OUTPUT 718;"FUNCDEF C_LOP," " "
40  OUTPUT 718;"REPEAT TS;"
50  OUTPUT 718;"ADD COUNT,COUNT,1;"
60  OUTPUT 718;"UNTIL COUNT,EQ,3;" " "
70  OUTPUT 718;"REPEAT;"
80  OUTPUT 718;"C_LOP;"
90  OUTPUT 718;"ADD SCORE,SCORE,1;"
100 OUTPUT 718;"UNTIL SCORE,EQ,4;"
```

The program below does not work because the REPEAT UNTIL commands are nested without the use of the FUNCDEF command.

```
10  OUTPUT 718,"SNGLS;"
20  OUTPUT 718;"VARDEF COUNT,Ø;VARDEF SCORE,Ø;"
30  OUTPUT 718;"REPEAT;"
40  OUTPUT 718;"REPEAT;"
50  OUTPUT 718;"TS;"
60  OUTPUT 718;"ADD COUNT,COUNT,1;"
70  OUTPUT 718;"UNTIL COUNT,EQ,3;"
80  OUTPUT 718;"ADD SCORE,SCORE,1;"
90  OUTPUT 718;"UNTIL SCORE,EQ,4;"
100 END
```

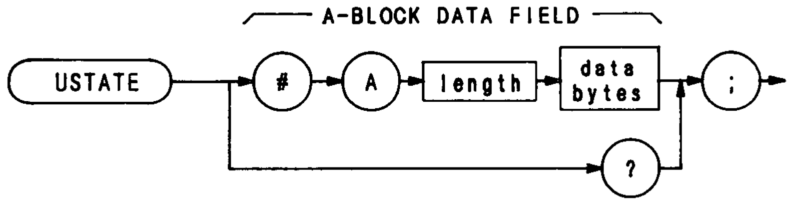
The UR command sends a voltage to the rear panel RECORDER OUTPUTS. The voltage level remains until a different command is executed. Use the UR command to calibrate the upper right dimension of a recorder.

```
OUTPUT 718;"UR;"
```

The functions of the UR command and front panel UPPER RIGHT key are identical (See Introduction in Section I.)

USTATE

State



Item	Description/Default	Range Restriction
LENGTH	Two 8-bit bytes specifying length of command list, in 8-bit bytes. The most significant byte is first: MSB LSB.	
DATA BYTES	8-bit bytes of data representing command list.	ASCII characters Ø to 255.

The USTATE command configures or returns configuration of user-defined states defined by these commands:

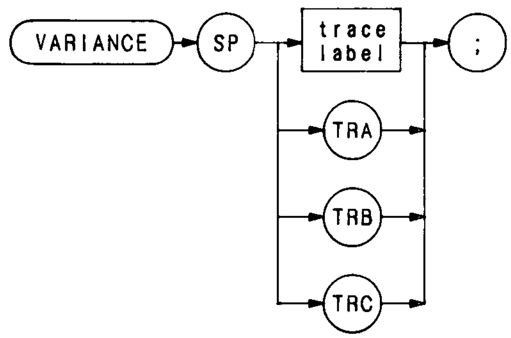
ONEOS
ONSWP
KEYDEF
FUNCDEF
TRDEF
TRMATH

Item	Description/Default	Range Restriction
VARIABLE IDENTIFIER	User-defined identifier. Alphanumeric character.	AA-ZZ and _ 2— 12 characters required.

The VARDEF command assigns a real value to a variable. The value is assigned immediately after VARDEF execution and reassigned during any instrument preset.

The following program demonstrates the VARDEF command.

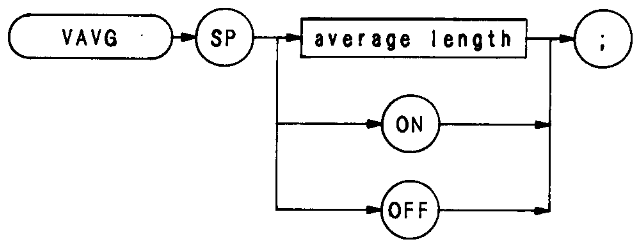
```
10  OUTPUT 718;"SNGLS;"
20  OUTPUT 718;"VARDEF COUNT,Ø;VARDEF SCOR,Ø;"
30  OUTPUT 718;"FUNCDEF C_LOP;" " "
40  OUTPUT 718;"REPEAT TS;"
50  OUTPUT 718;"ADD COUNT,COUNT,1;"
60  OUTPUT 718;"UNTIL COUNT,EQ,3;" " "
70  OUTPUT 718;"REPEAT;"
80  OUTPUT 718;"C_LOP;"
90  OUTPUT 718;"ADD SCORE,SCORE,1;"
100 OUTPUT 718;"UNTIL SCORE,EQ,4;"
```



Item	Description/Default	Range Restriction
TRACE LABEL	Alpha character. User-defined label declared in TRDEF statement.	AA-ZZ and _ 2— 12 characters required.

The VARIANCE command returns to the controller the amplitude variance of the specified trace, in display units.

```
10  OUTPUT 718;"VARIANCE TRC;"
20  ENTER 718;N
30  PRINT N
40  END
```



Item	Description/Default	Range Restriction
AVERAGE LENGTH	Real. Default is 100.	Represents maximum number of sweeps executed for averaging.

The VAVG command enables video averaging. During video averaging, two traces are displayed simultaneously. Trace C contains signal responses as seen at the input detector. Trace A or B contains the same responses digitally averaged. The digital reduces the noise floor level, but does not affect the sweep time, bandwidth, or any other analog characteristics of the analyzer.

Before executing VAVG, select trace A or B as the active trace (CLRW) and blank the remaining trace.

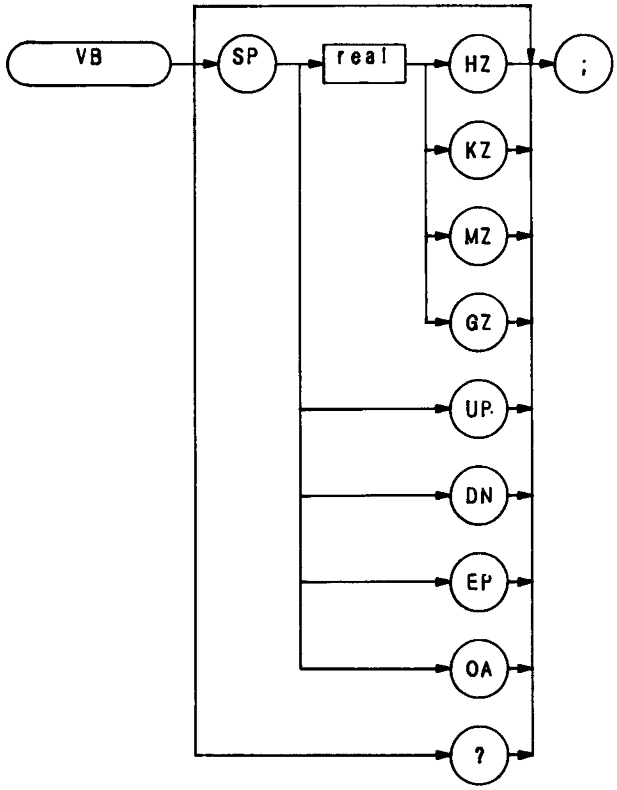
The active function readout indicates the number of sweeps averaged; the default is 100 unless otherwise specified. Increasing the number of sweeps averaged increases the amount of averaging.

Use VAVG to view low level signals without slowing the sweep time. Video averaging can lower the noise floor more than a 1 Hz video bandwidth, if a large number of sweeps is specified for averaging. Video average may also be used to monitor instrument state changes (changing bandwidths, center frequencies, etc.) while maintaining a low noise floor. (See Chapter 11 in Section I. Also see KSG and KSH.)

```
OUTPUT 718;"VAVG 125;"
```

VB

Video Bandwidth

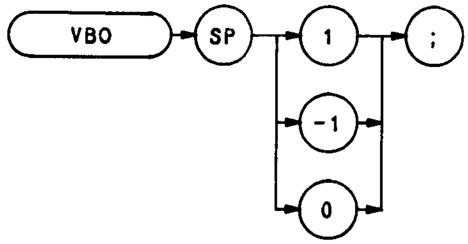


The VB command specifies the video filter bandwidth, which is a post-detection filter. Available bandwidths are 1 Hz, 3 Hz, 10 Hz, 30 Hz, 100 Hz, 300 Hz, 1 kHz, 3 kHz, 10 kHz, 30 kHz, 100 kHz, 1 MHz, and 3 MHz.

The program line below sets the video bandwidth to 10 kHz.

```
OUTPUT 718;"VB 10KZ;"
```

The functions of the VB command and front panel (VIDEO BW) key are identical.



The VBO command specifies the relation between the video and resolution bandwidths that is maintained when these bandwidths are coupled. The bandwidths are usually coupled, unless the RB or VB commands have been executed.

Selecting Ø sets the ratio to one, that is, the resolution and video bandwidths are always equal.

Selecting 1 sets the video bandwidth one step wider than the resolution bandwidth:

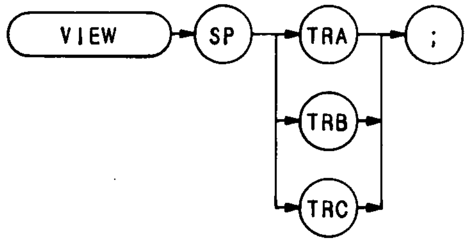
Resolution Bandwidth	Video Bandwidth
3 MHz	3 MHz
1 kHz	1 MHz
100 kHz	300 kHz
30 kHz	100 kHz
10 kHz	30 kHz
3 kHz	10 kHz
1 kHz	3 kHz
300 Hz	1 Hz
100 Hz	300 Hz
30 Hz	100 Hz
10 Hz	30 Hz

Selecting − 1 sets the video bandwidth one step narrower than the resolution bandwidth:

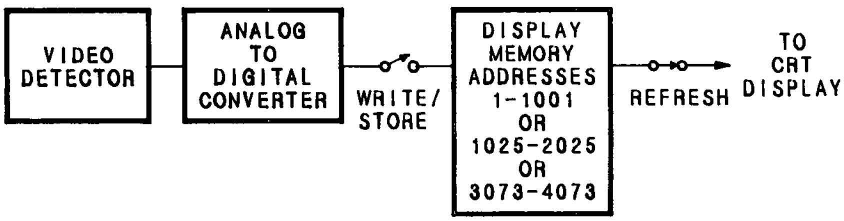
Resolution Bandwidth	Video Bandwidth
3 MHz	3 MHz
1 MHz	1 kHz
300 kHz	100 kHz
100 kHz	30 kHz
30 kHz	10 kHz
10 kHz	3 kHz
3 kHz	1 kHz
1 Hz	300 Hz
300 Hz	100 Hz
100 Hz	30 Hz
30 Hz	10 Hz

VIEW

View



The VIEW command displays trace A, B, or C, and stops the sweep. Thus, the trace is not updated. Trace A and C are discussed below. For detailed information about trace B, see B3 in this section.



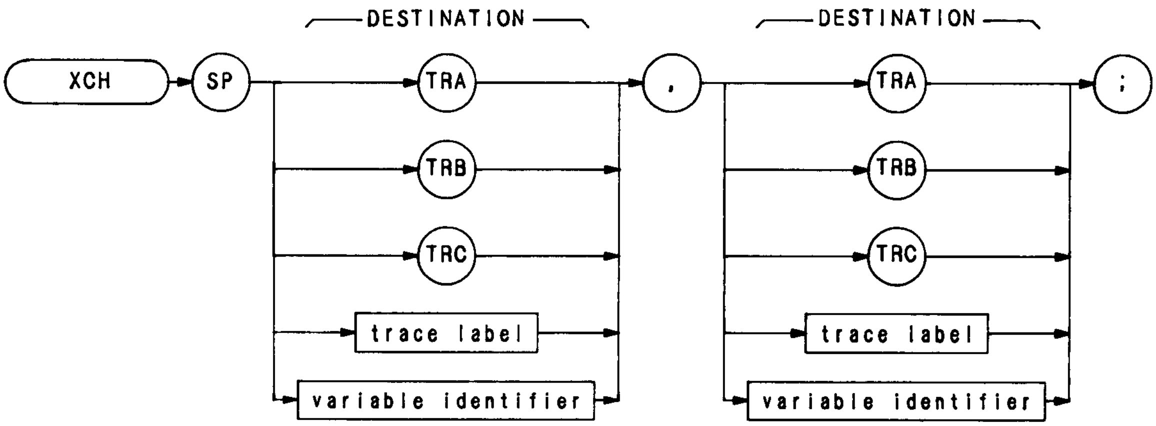
When VIEW TRA is executed, the contents of trace A are stored in display memory addresses 1 through 1023. Address Ø is reserved for the instruction word 1040*. Similarly, when VIEW TRC is executed, the contents of trace C are stored in display memory addresses 3073 through 4095, and address 3072 is reserved for the instruction work 1048*. Therefore, any information stored in address Ø is lost when VIEW TRA is executed. Likewise, the contents of address 3072 are lost when VIEW TRC is executed.

If you have used address Ø or 3072 for a graphics program, or label, you may wish to save their contents before executing VIEW.

```
OUTPUT 718;"VIEW TRC;"
```

For additional information, refer to Appendix A. (See B3, A3, KSj, and TRSTAT.)

* 1040 and 1048 are machine instruction words. 1040 sets addresses 1 through 1023 to zero, and draws trace A. 1048 does the same, but draws the trace dimly.



Item	Description/Default	Range Restriction
TRACE LABEL	Alpha character. User-defined label declared in TRDEF statement.	AA-ZZ and _ 2— 12 characters required.
VARIABLE IDENTIFIER	Alpha character. User-defined identifier declared in VARDEF statement.	AA-ZZ and _ 2— 12 characters required.
	Alpha character. Measurement-variable identifier, such as CF or MA.	
	Trace element, such as TRA[10].	

The XCH command exchanges the contents of the destinations. The destinations may be different lengths, as trace operands (TRA, TRB, TRC, and trace label) range from 1 to 1008 elements in length, and a variable identifier is 1 element long. During execution of the XCH command, the longer destination is truncated to fit the shorter destination.

PROGRAMMING
NOTES

Third Order Intermodulation Distortion Measurements

A Downloadable Procedure for HP 8566B and 8568B Spectrum Analyzers

Introduction

Third order intermodulation distortion (IMD) measurements are complex and can be tedious when performed manually, even when sophisticated measuring instruments such as HP 8566B or 8568B Spectrum Analyzers are used. Performing such measurements automatically from a computer is far more efficient, since less operator time and effort is required. The downloadable capability of an HP 8566B or 8568B Spectrum Analyzer adds to this efficiency by making it possible to execute programs that are stored in the analyzer and get results, instead of data, from the analyzer.

This product note contains a complete program that measures the third order IMD products of two input signals in the range of 10 MHz to 500 MHz. This program can be downloaded into an HP 8566B or 8568B Spectrum Analyzer and executed from the analyzer front panel, or run from a computer.

Prerequisites

To fully understand the third order IMD program, some experience in analyzer programming is necessary. *The Introductory Operation Guide* (HP publication number 5952-9389) and the HP 8566B or 8568B *Operating and Programming Manual* (HP part numbers 08566 - 90040 and 08568 - 90041, respectively) are good references for developing an understanding of analyzer programming. An understanding of downloadable programming concepts is also required. *A Structured Approach to Downloadable Programming* (HP publication number 5952 - 9392) is a good source for such information. Other references that may prove useful are *Spectrum Analysis. . . Distortion Measurements* (HP publication number 5952 - 9235), and *Quick Reference Guide for HP 8566B and HP 8568B Spectrum Analyzers* (HP publication number 5955 - 8970).

Equipment

A list of the equipment necessary to make third order IMD measurements follows:

1 — HP 8566B or 8568B Spectrum Analyzer
2 — Signal sources, ranging in frequency from 10 MHz to 500 MHz (such as HP 8640B and HP 8656B Signal Generators)
1 — Signal combiner, such as an HP 8721A Directional Coupler (up to 100 MHz), HP 11667A power splitter, or Weinschel 1502 Combiner
2 — 6 dB pads (recommended to improve isolation between signal sources)
2 — Low-pass filters (recommended if large IMD products are generated within the signal sources)
Connecting cables, power cords, and adapters where necessary

Test Setup

To simulate a test for third order IMD, connect the equipment as shown in Figure 1:

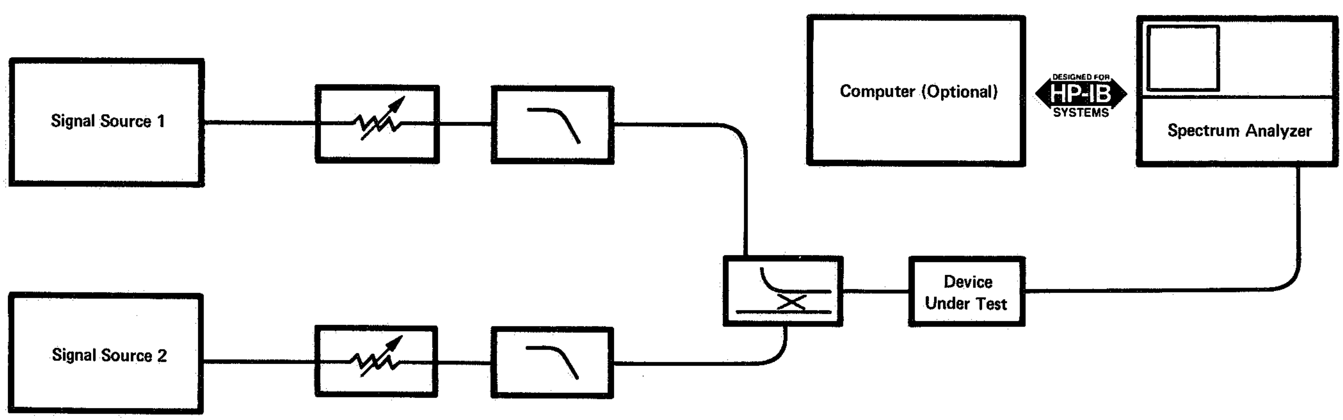


Figure 1. Test Setup for Third Order IMD Measurements

Why Measure Third Order Intermodulation Distortion?

Two-tone third order intermodulation is a common problem in narrow-band systems. When two (or more) signals are present in a system, strong harmonic components are often generated (See Figure 2). In cases where two signals are present, the two signals (f_1 and f_2) mix with each other's second harmonic ($2f_1$ and $2f_2$) and create distortion products evenly spaced about the fundamentals ($2f_1 - f_2$ and $2f_2 - f_1$). Components such as amplifiers, mixers, and filters can generate third order intermodulation distortion products.

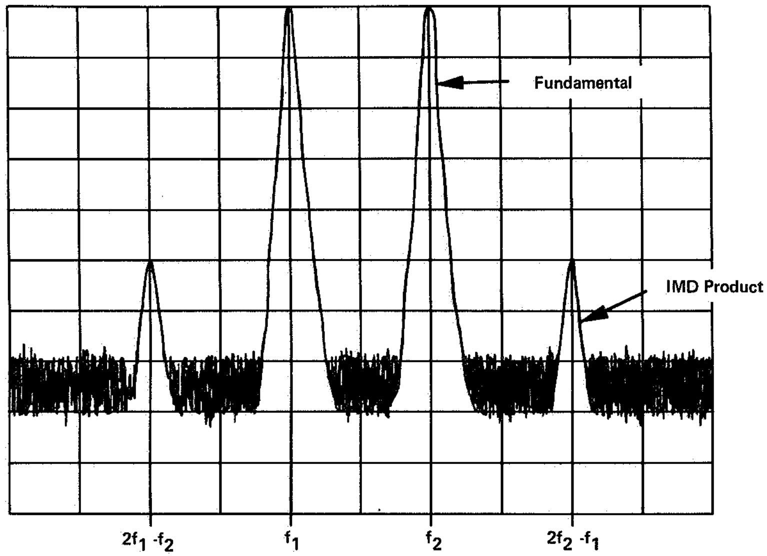


Figure 2. Two-Tone Third Order Intermodulation (Fundamentals and IMD Products)

These distortion products can degrade the performance of many communication systems, such as FM and AM transceivers and high frequency radio teletypes. For example, signals transmitted with excessive third order IMD can interfere with other transmissions. Receivers must also be distortion-free, especially in the preamplifier stages, to prevent crosstalk between adjacent channels.

Third Order Intermodulation Distortion Program

The program contained in this product note is designed to test for two-tone third order intermodulation distortion. The program begins by bringing the test tones on the analyzer display, setting the attenuator for optimum dynamic range, and measuring the amplitudes and frequencies of the input signals. It then locates the third order IMD products, measures them, and returns their amplitudes in dBc. It also reports the frequency separation and level of the test tones. If the third order IMD products are too low in amplitude to be measured, it reports this instead. The program can be executed from a computer or from the front panel of the analyzer.

The input signals must be in the range of 10 MHz to 500 MHz. They can be separated anywhere from 1 kHz to 10 kHz, and the difference in their amplitudes should be less than 2 dB. The program takes approximately 22 seconds to execute when measuring test tones that are 3 kHz to 10 kHz apart; it takes approximately 94 seconds to execute when measuring test tones that are 1 kHz and 3 kHz apart. The program is accurate to within ± 0.4 dB for signal separations from 3 kHz to 10 kHz, with the spectrum analyzer operating in the corrected* mode. For signal separations from 1 kHz to 3 kHz, accuracy is ± 1.5 dB, with the analyzer operating in the corrected* mode.

When typing the program into the computer, follow all HP 8566B and 8568B programming syntax requirements. By typing the program as shown, these requirements will be met. Program comments (text appearing on a line after an exclamation point) may be omitted.

If downloadable procedures are already stored in the analyzer's RAM, it may be necessary to dispose of some or all of these procedures to provide the 4802 bytes of memory space required for the third order IMD program. To dispose of all procedures stored in RAM, type:

```
OUTPUT 718;"DISPOSE ALL;"
```

and press **[EXECUTE]**.

*To access the corrected mode, press **[SHIFT] [W]**, and **[SHIFT] [X]**. The analyzer must be operating in the 20°C to 30°C temperature range. The accuracy of the results is reduced when the analyzer is not operated in the corrected mode.

Program List

The following is a line-by-line listing of the program, followed by the program annotation.

```
10    ! Filename:  T_HIRDIMOD           Date:  25.12.84
20    ! Description of program:         This is a downloadable program for the
30    !                                 HP 8566B and 8568B that measures the
40    !                                 third order intermodulation products of
50    !                                 two equal amplitude signals that are
60    !                                 separated in frequency from 1 kHz to
70    !                                 10 kHz.  The test tones must be within
80    !                                 the 10 MHz to 500 MHz frequency range.
90    !                                 The program sets the attenuator for opti-
100   !                                 mum dynamic range and tests that the test
110   !                                 tones are equal in amplitude (within 2 dB).
120   !                                 The program reports if no third order
130   !                                 products appear above the noise level.
140   ! Executable using:               T_HIRDIMOD or <SHIFT> <2> <Hz>
150   ! Execution time:                 Separations from 3 kHz to 10 kHz; 22 sec.
160   !                                 Separations from 1 kHz to 3 kHz;  94 sec.
170   !
180   ! Required memory allocation:  4802 bytes
190   !
200   ! Program begins here. . .
210   !
220   ASSIGN @Sa TO 718
230   !
240   ! INITIALIZE VARIABLES AND TRACES
250   !
260   OUTPUT @Sa;"VARDEF O_PTRANGE,0;VARDEF T_ONE,0;VARDEF T_TWO,0;"
270   OUTPUT @Sa;"VARDEF T_ONEAMP,0;VARDEF T_TWOAMP,0;VARDEF H_EIGHT,0;"
280   OUTPUT @Sa;"VARDEF D_IFF,0;VARDEF N_OISE,0;"
290   OUTPUT @Sa;"VARDEF I_MRDBC,0;VARDEF I_MLDBC,0;"
300   OUTPUT @Sa;"VARDEF H_OLD,0;VARDEF L_EFT,0;"
310   OUTPUT @Sa;"TRDEF S_TORE,1008;"
320   !
330   ! FIND THE TEST TONES AND STORE THEIR FREQUENCY AND AMPLITUDE
340   ! IN PREDEFINED VARIABLES
350   !
360   OUTPUT @Sa;"FUNCDEF T_ESTTONES, @"
370   OUTPUT @Sa;"IP;SNGLS;EM;FA 10 MZ;FB 500 MZ;"
380   OUTPUT @Sa;"TS;MKPK HI;MKTRACK ON;"
390   OUTPUT @Sa;"SP30KZ;VB1KZ;TS;"
400   OUTPUT @Sa;"MKTRACK OFF;TS;MKPK HI;"
410   OUTPUT @Sa;"IF MA,GT,RL THEN;"
420   OUTPUT @Sa;"  REPEAT;"
430   OUTPUT @Sa;"   RL UP;TS;MKPK HI;"
440   OUTPUT @Sa;"  UNTIL MA,LE,RL;"
450   OUTPUT @Sa;"ENDIF;"
460   OUTPUT @Sa;"ADD O_PTRANGE,MA,38;"
470   OUTPUT @Sa;"IF AT,LT,O_PTRANGE THEN;"
480   OUTPUT @Sa;"  REPEAT;"
490   OUTPUT @Sa;"   AT UP;"
500   OUTPUT @Sa;"  UNTIL AT,GE,O_PTRANGE;"
510   OUTPUT @Sa;"ENDIF;"
520   OUTPUT @Sa;"MKRL;TS;"
530   OUTPUT @Sa;"MOV T_ONE,MF;"
540   OUTPUT @Sa;"MOV T_ONEAMP,MA;"
550   OUTPUT @Sa;"MKPX 10DB;"
560   OUTPUT @Sa;"MKPK NH;"
570   OUTPUT @Sa;"MOV T_TWO,MF;"
580   OUTPUT @Sa;"MOV T_TWOAMP,MA;"
590   OUTPUT @Sa;"@;"
600   !
610   ! IF THE TEST TONES ARE NOT OF EQUAL AMPLITUDE
```

Program Annotation

Lines 10 - 200: Program name and description.

Line 220: Assign the spectrum analyzer address, 718, as **@Sa**.

Lines 260 - 310: Define the variables in the program and set their initial values.

Line 360: Define the function in Lines 370 - 590 as **T_ESTTONES**.

Lines 370 - 590: Set the spectrum analyzer's start frequency to 10 MHz and stop frequency to 500 MHz. Zoom in on the higher amplitude test tone to a 30 kHz span. If the peak of the signal is above the reference level, increase the reference level until the signal peak is at or below it. Set the attenuator for optimum dynamic range, then move the signal peak to the reference level and measure it. Store the signal's frequency value in variable **T_ONE** and its amplitude value in variable **T_ONEAMP**. Locate the second test tone, measure it, and store its frequency and amplitude values in variables **T_TWO** and **T_TWOAMP**, respectively.

```
620   ! OPERATOR IS PROMPTED TO ADJUST THEM WITHIN 2 dB
630   ! OF EACH OTHER
640   !
650   OUTPUT @Sa;"FUNCDEF E_QUALAMP, @"
660   OUTPUT @Sa;"SUB H_EIGHT,T_ONEAMP,T_TWOAMP;"
670   OUTPUT @Sa;"IF H_EIGHT,LT,0;"
680   OUTPUT @Sa;"  THEN SUB H_EIGHT,0,H_EIGHT;"
690   OUTPUT @Sa;"ENDIF;"
700   OUTPUT @Sa;"IF H_EIGHT,GT,2 THEN;"
710   OUTPUT @Sa;"  CONTS;DA3072;D3;PU;PA100,600;TEXT /ADJUST TEST TONES FOR
EQUAL/;HD;"
720   OUTPUT @Sa;"  PU;PA100,550;TEXT /AMPLITUDE AND PRESS THE HZ KEY/;"
730   OUTPUT @Sa;"  SS EP;"
740   OUTPUT @Sa;"  EM;SNGLS;TS;MKPK HI;"
750   OUTPUT @Sa;"  MOV T_ONE,MF;"
760   OUTPUT @Sa;"  MOV T_ONEAMP,MA;"
770   OUTPUT @Sa;"  MKPK NH;"
780   OUTPUT @Sa;"  MOV T_TWO,MF;"
790   OUTPUT @Sa;"  MOV T_TWOAMP,MA;"
800   OUTPUT @Sa;"ENDIF;"
810   OUTPUT @Sa;"@;"
820   !
830   ! FIND THE THIRD ORDER PRODUCTS
840   !
850   OUTPUT @Sa;"FUNCDEF P_RODUCTS, @"
860   OUTPUT @Sa;"IF T_ONE,GE,T_TWO THEN ;"
870   OUTPUT @Sa;"  XCH T_ONE,T_TWO;"
880   OUTPUT @Sa;"  XCH T_ONEAMP,T_TWOAMP;"
890   OUTPUT @Sa;"ENDIF;"
900   OUTPUT @Sa;"SUB D_IFF,T_TWO,T_ONE;"
910   OUTPUT @Sa;"DIV H_OLD,D_IFF,2;"
920   OUTPUT @Sa;"ADD CF,T_ONE,H_OLD;"
930   OUTPUT @Sa;"IF D_IFF,LT,3000 THEN;"
940   OUTPUT @Sa;"  SP DN;"
950   OUTPUT @Sa;"ENDIF;"
960   OUTPUT @Sa;"TS;MOV S_TORE,TRA;"
970   OUTPUT @Sa;"SAVES 2;"
980   OUTPUT @Sa;"@;"
990   !
1000  ! MEASURE THIRD ORDER PRODUCTS
1010  !
1020  OUTPUT @Sa;"FUNCDEF M_EASURE, @"
1030  OUTPUT @Sa;"ADD CF,T_TWO,D_IFF;"
1040  OUTPUT @Sa;"SP;DN;DN;TS;"
1050  OUTPUT @Sa;"IF D_IFF,GE,3000 THEN;"
1060  OUTPUT @Sa;"  MKPK HI;MKRL;MOV VB,RB;"
1070  OUTPUT @Sa;"  VB;DN;TS;MKPK HI;"
1080  OUTPUT @Sa;"ELSE MKN;SP;DN;TS;MKPK HI;"
1090  OUTPUT @Sa;"  MKRL;VB;DN;TS;MKPK HI;"
1100  OUTPUT @Sa;"ENDIF;"
```

Line 650: Define the function in Lines 660 - 810 as **E_QUALAMP**.

Lines 660 - 810: Measure the difference in amplitude between the test tones. If the difference is less than 0 dB, take the absolute value of the difference. If this absolute value is less than 2 dB, continue to the next function. If it is greater than 2 dB, instruct the operator to adjust the test tones for equal amplitude. Re-measure the frequency and amplitude of the test tones, store the new frequency and amplitude values in variables **T_ONE**, **T_ONEAMP**, **T_TWO** and **T_TWOAMP**.

Line 850: Define the function in Lines 860 - 980 as **P_RODUCTS**.

Lines 860 - 890: If the frequency and amplitude values of the tone higher in frequency are stored in variables **T_ONE** and **T_ONEAMP**, exchange these values with the frequency and amplitude values stored in **T_TWO** and **T_TWOAMP**, respectively. This assures that variable **T_TWO** stores the frequency value of the tone higher in frequency.

Lines 900 - 980: Measure the difference in frequency between the test tones, store the difference in variable **D_IFF**, and set the center frequency to ½ way between the two test tones (**T_ONE + ½ D_IFF**). If the value of **D_IFF** is less than 3 kHz, also reduce the frequency span. Store the resulting trace in **S_TORE** and the instrument settings in Register 2.

Line 1020: Define the function in Lines 1030 - 1160 as **M_EASURE**.

Lines 1030 - 1040: Add the values of variables **T_TWO** and **D_IFF**, and set the center frequency to the sum. This sum is equal to the frequency of the upper third order IMD product, which appears on the right side of the display.

Lines 1050 - 1100: If the tones are separated by more than 3 kHz, set the third order IMD product to the reference level and measure its amplitude. If the tone separation is less than 3 kHz, reduce the frequency span. This will also reduce the resolution bandwidth. (Shape factor constraints necessitate the narrower bandwidth, and the reduced scan prevents a lengthy sweeptime.) Set the third order IMD product to the reference level and measure its amplitude.

```
1110  OUTPUT @Sa;"SUB I_MRDBC,MA,T_TWOAMP;"
1120  OUTPUT @Sa;"SUB CF,T_ONE,D_IFF;"
1130  OUTPUT @Sa;"TS;MKPK HI;"
1140  OUTPUT @Sa;"MOV L_EFT,MA;"
1150  OUTPUT @Sa;"SUB I_MLDBC,MA,T_ONEAMP;"
1160  OUTPUT @Sa;"@;"
1170  !
1180  ! REPORT RESULTS ON SCREEN
1190  !
1200  OUTPUT @Sa;"FUNCDEF R_EPORT, @"
1210  OUTPUT @Sa;"VIEW TRA;RCLS 2;MOV TRA,S_TORE;"
1220  OUTPUT @Sa;"DA3072;D2;PU;PA300,800;TEXT /INTERMODULATION PRODUCTS/;"
1230  OUTPUT @Sa;"PU;PA200,750;TEXT /TEST TONE LEVEL =      /;DSPLY
T_ONEAMP,5.2;PU;PA 700,750;TEXT /dBm/;"
1240  OUTPUT @Sa;"PU;PA200,700;TEXT /TEST TONE SEPARATION = /;DSPLY
D_IFF,6.0;PU;PA700,700;TEXT /Hz/;"
1250  OUTPUT @Sa;"PU;PA200,630;TEXT /THIRD ORDER/;"
1260  OUTPUT @Sa;"PU;PA200,550;TEXT /LOWER/;PU;PA 564,550;DSPLY
I_MLDBC,5.2;PU;PA700,550;TEXT /dBc/;"
1270  OUTPUT @Sa;"PU;PA200,500;TEXT /UPPER/;PUPA 564,500;DSPLY
I_MRDBC,5.2;PU;PA700,500;TEXT /dBc/;"
1280  OUTPUT @Sa;"PU;PA300,82;TEXT /Press SHIFT 2 Hz to repeat test/;HD;"
1290  OUTPUT @Sa;"@;"
1300  !
1310  ! THE FOLLOWING REPORTS THAT NO THIRD ORDER
1320  ! PRODUCTS ARE FOUND ABOVE THE NOISE LEVEL
1330  !
1340  OUTPUT @Sa;"FUNCDEF N_OTHIRD, @"
1350  OUTPUT @Sa;"RCLS 2;MOV TRA,S_TORE;"
1360  OUTPUT @Sa;"EM;D3;DA3072;PU;PA100,600;"
1370  OUTPUT @Sa;"TEXT /THIRD ORDER INTERMODULATION PRODUCTS/;"
1380  OUTPUT @Sa;"PU;PA100,550;TEXT /ARE AT OR BELOW THE NOISE LEVEL/;"
1390  OUTPUT @Sa;"PU;PA100,525;TEXT /Press SHIFT 2 Hz to repeat test/;"
1400  OUTPUT @Sa;"@;"
1410  !
1420  ! IF NO THIRD ORDER PRODUCTS APPEAR
1430  ! ABOVE THE NOISE LEVEL, THE FOLLOWING
1440  ! BRANCHES THE PROGRAM TO READ OUT
1450  ! THAT THE INTERMOD PRODUCTS ARE
1460  ! AT OR BELOW THE NOISE LEVEL
1470  ! OTHERWISE IT REPORTS THE MEASURED
1480  ! RESULTS.
1490  !
1500  OUTPUT @Sa;"FUNCDEF C_HECK, @"
1510  OUTPUT @Sa;"SMOOTH TRA,32;MKMIN;"
1520  OUTPUT @Sa;"MOV N_OISE,MA;ADD N_OISE,N_OISE,15;"
1530  OUTPUT @Sa;"IF L_EFT,LE,N_OISE THEN;"
1540  OUTPUT @Sa;"  N_OTHIRD;"
1550  OUTPUT @Sa;"  ELSE R_EPORT;"
1560  OUTPUT @Sa;"ENDIF;"
1570  OUTPUT @Sa;"@;"
```

Line 1110: Measure the difference between the value in variable **T__TWOAMP** and the amplitude of the upper third order IMD product, and store the result in variable **I__MRDBC**. This result is the relative amplitude of the third order IMD product, in dBc from the peak of the higher frequency tone.

Lines 1120 - 1160: Subtract the values of variables **T__ONE** and **D__IFF**, and set the center frequency to the difference. This difference is equal to the frequency of the lower third order IMD product, which appears on the left side of the display. Measure the amplitude of the IMD product, and store it in variable **L__EFT**. Measure the difference between the value in variable **T__ONEAMP** and the amplitude of the third order IMD product, and store the result in variable **I__MLDBC**. This result is the relative amplitude of the third order IMD product, in dBc from the peak of the lower frequency tone.

Line 1200: Define the function in Lines 1210 - 1290 as **R__EPORT**.

Lines 1210 - 1290: Display the user-defined trace, **S__TORE**, the settings stored in Register 2, the test tone amplitude and separation, and the relative amplitude values (in dBc) of the upper and lower third order IMD products. Prompt the user to press shift 2 Hz to re-run the test.

Line 1340: Define the function in Lines 1350 - 1400 as **N__OTHIRD**.

Lines 1350 - 1400: Display the user-defined trace, **S__TORE**, and the settings stored in Register 2. Report the third order IMD products are at or below the noise level.

Line 1500: Define the function in Lines 1510 - 1570 as **C__HECK**.

Lines 1510 - 1570: Smooth the trace. The minimum level of the smoothed trace is an approximation of the average noise level. Compare this minimum trace level to the amplitude of the lower third order IMD product, stored in variable **L__EFT**. If **L__EFT** is 15 dB higher than the approximate noise level, branch to **R__EPORT**. If **L__EFT** is not 15 dB higher than the approximate noise level, branch to **N__OTHIRD**.

```
1580 !
1590 ! MAIN FUNCTION
1600 !
1610 OUTPUT @Sa;"FUNCDEF T_HIRDIMOD, @"
1620 OUTPUT @Sa;"T_ESTTONES;E_QUALAMP;P_RODUCTS;M_EASURE;C_HECK;"
1630 OUTPUT @Sa;"@;"
1640 !
1650 ! DEFINE THE PROGRAM AS SOFTKEY TWO
1660 !
1670 OUTPUT @Sa;"KEYDEF 2,T_HIRDIMOD;"
1680 END
```

Line 1610: Define the main function in Line 1620 as **T_HIRDIMOD**.

Line 1620: Specify the sequence of the functions to test for third order IMD products: find the test tones, check for equal amplitude, locate and measure the third order IMD products, and ensure the products are above the noise level. If the products are above the noise level, report the measured results, or else report they are too low to be measured.

Line 1670: Make the program accessible from the front panel under softkey 2.

Program Execution

To execute the program from the analyzer front panel, press **[SHIFT] [2] [Hz]**. Or, to execute it from a controller, type:

```
OUTPUT 718;"T_HIRDIMOD;"
```

and press **[EXECUTE]**.

Application Example

To measure the internal third order IMD of an amplifier:

Before testing an amplifier (or any other device), run the program without the amplifier in the system to ensure the system is not producing intermodulation distortion products. If the program results show the products are above the noise, increase the attenuation at the output of the signal sources or check the low-pass filters to ensure they are not passing any test-tone harmonics. When the system distortion is eliminated, insert the amplifier between the output of the combiner and the input of the analyzer as shown in the section, Test Setup.

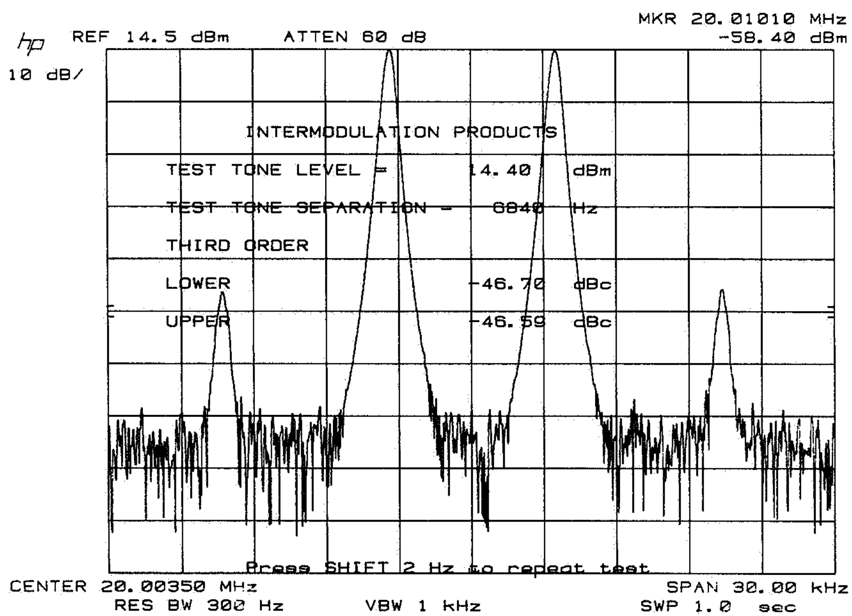


Figure 3. Example of T_HIRDIMOD Results.

For more information, call your local HP sales office listed in the telephone directory white pages. Ask for the Electronic Instruments Department. Or write to Hewlett-Packard: **U.S.A.** — P. O. Box 10301, Palo Alto, CA 94303-0890. **Europe** — P. O. Box 999, 1180 AZ Amstelveen, the Netherlands. **Canada** — 6877 Goreway Drive, Mississauga, L4V 1M8, Ontario. **Japan** — Yokogawa-Hewlett-Packard Ltd., 3-29-21, Takaido-Higashi, Suginami-ku, Tokyo 168. Elsewhere in the world, write to Hewlett-Packard Intercontinental, 3495 Deer Creek Road, Palo Alto, CA 94304.

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Programming Note
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A STRUCTURED APPROACH TO DOWNLOADABLE PROGRAMMING

OVERVIEW

A downloadable program (DLP) is a program written in spectrum analyzer commands that is loaded into the analyzer's 16K bytes of RAM, and can be fully executed within the spectrum analyzer, whether run from the analyzer's front panel or from the computer. A DLP allows the analyzer to evaluate data it collects without the help of a controller. Powerful software can be written by using a DLP in a computer program, especially if the DLP and computer program utilize the high level functions of the "B".

The purpose of this programming note is to show how to structure a downloadable program for the HP 8566B and 8568B Spectrum Analyzers with emphasis on readability, modularity, and ease-of-debugging. It does not discuss in any detail the firmware commands available in the HP 8566B and 8568B. Trace processing, graphics, and special functions, such as FFT, PEAKS, and STDEV, will not be covered in this note. For more information, refer to the HP 8566B/8568B Operating and Programming Manual (part numbers 8566-90040 and 8568-90041).

Prerequisites

To more easily understand this programming note, some experience with HP 8566A/8568A manual and remote operation is required. An understanding of Programming Note HP 8566B/8568B/9816/9826/9836-1 (publication number 5952-9389) is recommended. No familiarity with the analyzers' graphics is required.

Reference Materials

Analyzer reference materials include the HP 8566/8568B Quick Reference Guide (publication number 5955-8970), the HP 8566B/8568B/9816/9826/9836-1 Introductory Operating Guide (publication number 5952-9389), and the Command Syntax Reference found in the HP 8566B/8568B Operating and Programming Manual (part numbers 8566-90040 and 8568-90041).

Equipment Used

HP 8566B or 8568B Spectrum Analyzer
HP 9000 Series 200 Model 216, 226, or 236 Desktop Computers.

READABILITY

Making a program easy to read also makes it easier to debug and document. Here are a few simple rules to follow which apply to any program (including a DLP) which make it more readable:

1. Write short program lines.
2. Use the standard indent format for looping, branching, and subroutines.
3. Use descriptive variable names and labels.
4. Clearly document program lines as necessary.

Recommended DLP Procedures

In addition to the general readability rules given above, there are several more procedures which apply specifically to a DLP in making it more readable and less prone to error.

5. Define all variables (VARDEF) and traces (TRDEF) at the beginning of the program — NOT within a FUNCDEF (i.e., softkey definition).

Variable definitions (VARDEF) and trace definitions (TRDEF) are explained in detail in the reference documents listed earlier.

VARDEF's and TRDEF's are global which means that variables and traces retain their values until redefined, disposed of, or altered by MOV or math commands. By defining variables and traces at the beginning of the program, potential problems can be avoided. If a variable or trace is defined within a function definition, querying the analyzer for available memory will result in an incorrect value. If they are defined at the beginning of the program, a correct value will be obtained. This is very important when linking several programs together where memory space is a prime concern. (The method for determining available analyzer memory is given in the HELPFUL HINTS section later in this note.)

6. Use an underscore as the second letter of all function labels, variable labels, and trace labels.

If this rule is not followed, there is a possibility that these labels could be misinterpreted by the analyzer as one of its own commands. For example, in the statement, "FUNCDEF STOP,@", the first two letters of STOP could be interpreted by the analyzer as the command for sweeptime, ST. The correct statement would read as follows: "FUNCDEF S_TOP,@".

7. Use semi-colons between analyzer commands.

IEEE Standard 728 recommends the use of semi-colons between commands to avoid possible misinterpretation by the analyzer. For example, if the analyzer is commanded to execute "VBOA" (Video Bandwidth and Output Active function), a syntax error would result causing the program to stop or to be subject to a long delay in execution. Instead of interpreting VB and OA as separate commands, it first executes "VBO" (ratio of video bandwidth to resolution bandwidth) and then tries to execute "A", which results in the syntax error. The correct command sequence is "VB;OA;".

HEWLETT PACKARD

The sample program below illustrates the concepts discussed above. It checks to see if there are any signals on the analyzer screen that are above −60 dBm. If there are, the analyzer zooms in on the signal to a 100 kHz span and saves that trace in analyzer memory.

The @'s appearing in lines 60 and 200 delimit the function definition. All commands appearing between delimiters are assigned to the function label, C_HECK.

Note: When code is indented in a function definition, each space takes two bytes of analyzer RAM. Care must be taken not to exceed the maximum length of a function definition (2015 bytes). To save space, the entire program line can be indented.

```
10   OUTPUT 718;"VARDEF P_OWER,0;"               !Define a variable, P_OWER,
20                                               !initialized to 0.
30   OUTPUT 718;"TRDEF S_AVE,1001;"              !Define a 1001 point trace
40                                               !called S_AVE.
50   !
60   OUTPUT 718;"FUNCDEF C_HECK,@"               !Define a function called
70                                               !C_HECK.
80   OUTPUT 718;"TS;MKPK HI;"                    !Put a marker on the highest
90                                               !signal on the screen.
100  OUTPUT 718;"IF MA,GT,-60DM THEN "           !If there is a signal higher
110  OUTPUT 718;"   MKTRACK ON;"                 !than -60 dBm, zoom to a
120  OUTPUT 718;"   SP100KZ;"                    !100 kHz span, center it
130  OUTPUT 718;"   MKTRACK OFF;TS;"             !and bring it to the reference
140  OUTPUT 718;"   MKPK HI;MKCF;MKRL;TS;"       !level. Then store it in a 1001
150  OUTPUT 718;"   MOV P_OWER,MA;"              !point trace previously defined
160  OUTPUT 718;"   MOV S_AVE,TRA;"              !as having the label, S_AVE.
170  OUTPUT 718;"   SAVES 1;"                    !Save the control settings in
180                                              !register 1.
190  OUTPUT 718;"ENDIF;"                         !End the IF statement.
200  OUTPUT 718;"@;"                             !End the definition of C_HECK.
210  END
```

MODULARITY

The example in the previous section was a simple case of a DLP. However, it assumed that the analyzer was manually set to the correct span by the operator. To completely automate the operation, it is necessary to set the analyzer to the desired span. The following DLP steps the analyzer through four pre-defined spans to find a signal higher than −60 dBm. If no signal is found in the first span, it steps to the next higher span. When a signal is found, the DLP zooms in on the signal, stores the signal and records its amplitude. If a signal is found in any of the four spans, the DLP halts execution and displays the last signal found.

```
10   ! File name: EXAMPLE        Date:  6/29/84      Author:  NAME
20   ! Description of Program:   This program checks for signals above -60dBm
30   !                           in the following spans: 10-12 MHz, 12-14 MHz,
40   !                           14-16 MHz, and 16-110 MHz.  If a signal is
50   !                           found, it "autozooms" to a 100kHz span, records
60   !                           the signal level, and displays the highest
70   !                           frequency signal found in trace B.
80   !
90   ! Program begins here. . .
100  !
110  ! INITIALIZE:
120  !
130  OUTPUT 718;"VARDEF P_OWER,0;"               !Define a variable, P_OWER,
140                                              !initialized to 0.
150  OUTPUT 718;"TRDEF S_AVE,1001;"              !Define a 1001 point trace
160                                              !called S_AVE.
170  !
180  ! SUBROUTINES:
190  !
200  OUTPUT 718;"FUNCDEF S_PANONE,@"             !Define functions called
210  OUTPUT 718;"  FA10MZ;FB12MZ;"               !S_PANONE, S_PANTWO, S_PANTHREE
220  OUTPUT 718;"@;"                             !and S_PANFOUR that will set
230  !                                           !the start and stop frequencies
240  OUTPUT 718;"FUNCDEF S_PANTWO,@"             !to 10-12 MHz, 12-14 MHz, 14-16
250  OUTPUT 718;"  FA12MZ;FB14MZ;"               !MHz, and 16-110 MHz, respec-
260  OUTPUT 718;"@;"                             !tively.
270  !
280  OUTPUT 718;"FUNCDEF S_PANTHREE,@"           !
290  OUTPUT 718;"  FA14MZ;FB16MZ;"               !
300  OUTPUT 718;"@;"                             !
310  !
320  OUTPUT 718;"FUNCDEF S_PANFOUR,@"            !
330  OUTPUT 718;"  FA16MZ;FB110MZ;"              !
340  OUTPUT 718;"@;"                             !
350  !
```

```
360  OUTPUT 718;"FUNCDEF C_HECK,@"                  !Define a function called
370                                                  !C_HECK.
380  OUTPUT 718;"  TS;MKPK HI;"                      !Put a marker on the highest
390                                                  !signal on the screen.
400  OUTPUT 718;"  IF MA,GT,-60DM THEN "             !If there is a signal higher
410  OUTPUT 718;"      MKTRACK ON;"                  !than -60 dBm, zoom to a
420  OUTPUT 718;"      SP100KZ;"                     !100 kHz span, center it
430  OUTPUT 718;"      MKTRACK OFF;TS;"              !and bring it to the reference
440  OUTPUT 718;"      MKPK HI;MKCF;MKRL;TS;"        !level. Then store it in a 1001
450  OUTPUT 718;"      MOV P_OWER,MA;"               !point trace previously defined
460  OUTPUT 718;"      MOV S_AVE,TRA;"               !as having the label, S_AVE.
470  OUTPUT 718;"      SAVES 1;"                     !Save the control settings in
480                                                  !register 1.
490  OUTPUT 718;"  ENDIF;"                           !End the IF statement.
500  OUTPUT 718;"@;"                                 !End the definition of C_HECK.
510  !
520  ! MAIN PROGRAM:
530  !
540  OUTPUT 718;"FUNCDEF E_XAMPLE,@"                 !The main program labeled
550  OUTPUT 718;"  SNGLS;MOV S_AVE,0;"               !E_XAMPLE, puts the analyzer
560  OUTPUT 718;"  REPEAT "                          !in single sweep mode and
570  OUTPUT 718;"    S_PANONE;C_HECK;"               !sets all values in S_AVE to
580  OUTPUT 718;"    S_PANTWO;C_HECK;"               !zero.  Then it checks each
590  OUTPUT 718;"    S_PANTHREE;C_HECK;"             !span to see if a signal
600  OUTPUT 718;"    S_PANFOUR;C_HECK;"              !greater than -60 dBm is in
610  OUTPUT 718;"  UNTIL S_AVE,NE,0;"                !any of them.  It does this
620  OUTPUT 718;"  MOV TRB,S_AVE;"                   !until a non-zero value is
630  OUTPUT 718;"  RCLS 1;BLANK TRA;VIEW TRB;"       !found in S_AVE.  It then puts
640  OUTPUT 718;"@;"                                 !the signal found into trace B
650                                                  !and recalls the analyzer
660                                                  !settings that existed when
670                                                  !the signal was found.
680  OUTPUT 718;"KEYDEF 20,E_XAMPLE;"                !E_XAMPLE is assigned to
690  END                                             !softkey 20 so the program can
700                                                  !be executed from the front
710                                                  !panel by pressing:
720                                                  !<SHIFT> <20> <Hz>.
```

Notice that four subroutines have been added (S_PANONE, S_PANTWO, etc.). Each subroutine sets the analyzer to a different frequency range. The DLP from the previous section now becomes a subprogram. Each of the five subroutines is called from the main program, E_XAMPLE (lines 540-640). Line 680 loads the entire DLP into softkey 20 in the analyzer. Now, the controller can be removed and the program can be executed by pressing [SHIFT] [20] [Hz] on the analyzer front panel. To execute the DLP from the controller, type in:

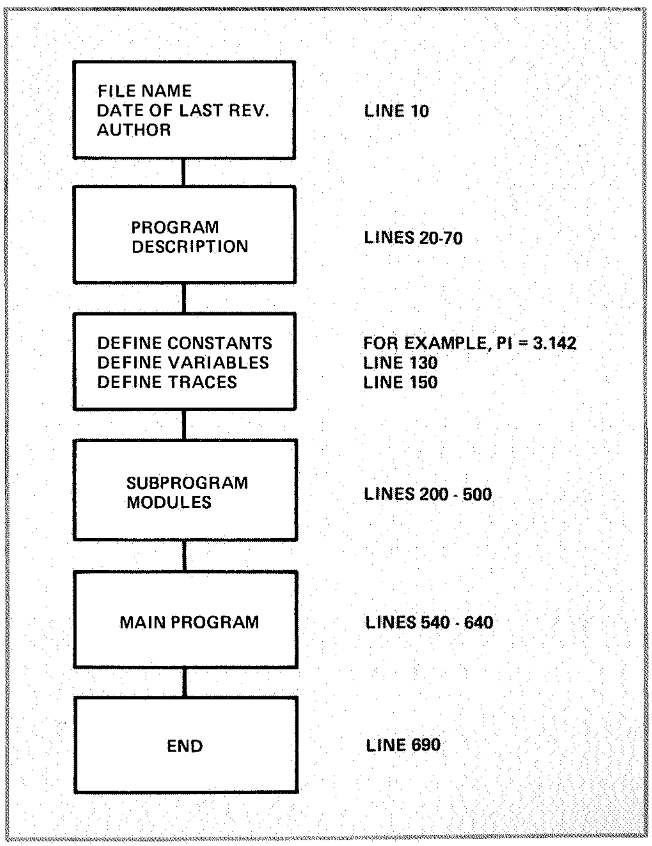
```
OUTPUT 718;"E_XAMPLE;"
```

(and press EXECUTE).

This modular format offers three distinct advantages: it's (1) easy to read, (2) easy to change, and (3) easy to debug. This DLP uses descriptive labels, and it flows in a logical fashion, making it readable. In addition, it is easy to modify. For example, if the application requires the stop frequency of the last span to extend to 4 GHz, simply change FB110MZ in S_PANFOUR to FB4GZ.

Downloadable Program Structure

Now that the DLP has been designed for readability and modularity, it is important to insure that the format of the program follows a logical, structured order. The following steps are highly recommended for making all downloadable programs easy to read and easy to debug. The example DLP uses this format, as indicated by the line numbers.



DEBUGGING

More often than not, a new program must be debugged. In downloadable programs, bugs may be manifested in three ways:

1. An error message comes up on the analyzer screen.
2. The DLP does the unexpected. For example, it halts execution or enters an infinite loop or starts executing before a command is given to execute.
3. An unexpected or out-of-range result or value is obtained.

Using the example program, some techniques will be illustrated which can be used to efficiently debug a DLP that has these symptoms.

Error Message

The discussion will start with the case where an error message comes up on the analyzer screen. For example, in line 290 of the example program,

```
290    OUTPUT 718;"FA14MZ;FV16MZ;"
```

FV16MZ is mistakenly typed in.

When the program, E_XAMPLE, is executed, this line will cause an HP-IB command error which will be indicated on the analyzer screen as shown in Figure 1.

Admittedly, in this short example program it would be simple to look through the program and find where FV has been mistakenly typed in. However, in larger programs it might be more difficult to locate exactly where an FV has been typed. If BASIC 2.1 Extensions to BASIC 2.0 are used, use the FIND command to locate FV. Type FIND "FV" at the top of the program and press EXECUTE. However, if another operating system is being used, such as BASIC 2.0, the line with FV can be located in other ways.

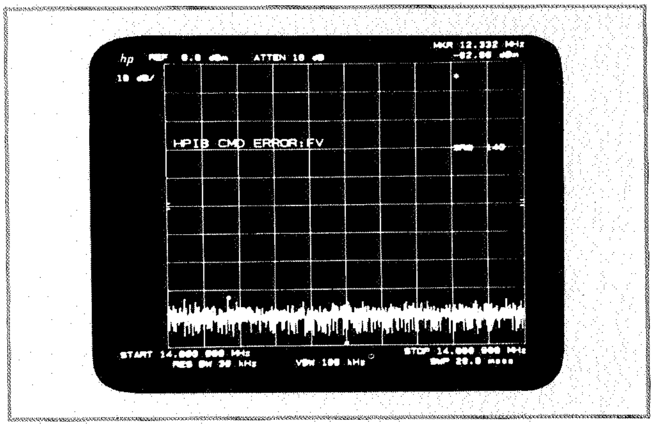


Figure 1. HP-IB command error message.

One way is to run the subroutines, then step through selected parts of the main program using the STEP key on the Series 200 controller. This can be done by placing a PAUSE statement on line 510. This will allow the program to be run up to the main program. In order to immediately execute the main program, the lines containing the FUNCDEF statement and its delimiters must first be eliminated by commenting them out (i.e., place an exclamation point at the beginning of lines 540 and 640). This must be done, because when the analyzer receives a FUNCDEF statement, it assigns all commands appearing between the delimiters (@ in the example) to the function label and will not allow the commands to be executed line by line by the STEP key. Also, lines containing looping constructs such as REPEAT, UNTIL, IF, THEN, ELSE, and ENDIF must be commented out to allow immediate execution. (Comment out lines 560 and 610.) The program should be modified as follows.

```
510    PAUSE
520    ! MAIN PROGRAM:
530    !
540   !OUTPUT 718;"FUNCDEF E_XAMPLE,@"              !The main program labeled
550    OUTPUT 718;"  SNGLS;MOV S_AVE,0;"             !E_XAMPLE, puts the analyzer
560   !OUTPUT 718;"  REPEAT "                        !in single sweep mode and
570    OUTPUT 718;"     S_PANONE;C_HECK;"            !sets all values in S_AVE to
580    OUTPUT 718;"     S_PANTWO;C_HECK;"            !zero.  Then it checks each
590    OUTPUT 718;"     S_PANTHREE;C_HECK;"          !span to see if a signal
600    OUTPUT 718;"     S_PANFOUR;C_HECK;"           !greater than -60 dBm is in
610   !OUTPUT 718;"  UNTIL S_AVE,NE,0;"              !any of them.  It does this
620    OUTPUT 718;"  MOV TRB,S_AVE;"                 !until a non-zero value is
630    OUTPUT 718;"  RCLS 1;BLANK TRA;VIEW TRB;"     !found in S_AVE.  It then puts
640   !OUTPUT 718;"@;"                               !the signal found into trace B
650                                                  !and recalls the analyzer
660                                                  !settings that existed when
670                                                  !the signal was found.
680    OUTPUT 718;"KEYDEF 20,E_XAMPLE;"              !E_XAMPLE is assigned to
690    END                                           !softkey 20 so the program can
700                                                  !be executed from the front
710                                                  !panel by pressing:
720                                                  !<SHIFT> <20> <Hz>.
```

Press RUN, then STEP through the program from the controller. The HP-IB command error will appear when line 590 is executed. The search for FV has been narrowed to the S_PANTHREE and C_HECK subroutines. To find which one is producing the error, immediately execute S_PANTHREE and C_HECK one at a time from the controller or modify the program line to execute one subroutine at a time. When S_PANTHREE is executed, the HP-IB CMD ERROR:FV will appear on the analyzer screen.

Another way to selectively evaluate areas of a program is to use GOTO statements. These can be used instead of exclamation points. For example, GOTO 550 could have been placed after the PAUSE statement and GOTO 570 could have been put in after line 550 to selectively execute program lines instead of using comments.

Notice the advantage of keeping program lines short. The shorter the lines, the more easily the search is narrowed. Of course, using short lines causes more output activity on the HP-IB, but if this is of concern, the carriage return/line feed can be suppressed by typing

```
OUTPUT Sa USING "#,K";"<command list>;"
```

at the beginning of each line, where Sa = 718.

Also note the advantage of keeping softkey definitions short. The shorter the softkey, again, the more the search has been narrowed. If S_PANTHREE had been large, it might have been difficult to find the line with FV in it. However, even if this had been the case, PAUSE and GOTO 290 could have been placed on lines 270 and 271, respectively, to step through S_PANTHREE line by line. (The maximum number of bytes that can be in a softkey definition is 2015, which far exceeds what is recommended here to easily debug a program.)

HP-IB command errors can also occur if variable, trace, or function names are not first defined in VARDEF, TRDEF, or FUNCDEF statements, respectively. If the names are not defined before they are used, the undefined name will appear on the analyzer screen in the argument of the HP-IB CMD ERROR. Also, errors occur if function, variable, or trace names are too long or an incorrect format is used. They must be 2 to 12 characters long using capital letters A through Z.

Unexpected Behavior

Another type of problem with a DLP might be that it just does the unexpected. After a DLP has been corrected for typing, spelling, and syntax errors, there are still possibilities for unexpected errors. These errors may not produce an error message but can have drastic effects on the proper execution of the DLP. The DLP might stop executing before it is supposed to, or it might continue executing even after the program should have halted. The DLP might cause the analyzer to "hang" or not respond to any subsequent commands. It might even start executing before the softkey has been executed. Although it can be frustrating when these kinds of problems occur, the type of behavior exhibited is usually a clue to the part(s) of the DLP that is causing the problem. The following paragraphs discuss the types of errors which can cause this behavior and some ways of searching for these errors in large DLP's.

When the DLP unexpectly stops or does not stop execution, looping constructs may be improperly terminated in the program. Each REPEAT/UNTIL loop and IF/THEN/ELSE/ENDIF branch, whether nested or not, must always have a logical end. In the example, if the REPEAT/UNTIL loop was not terminated in line 610, the program would end whether or not a signal was present, since the REPEAT loop would not be active. Only one REPEAT/UNTIL loop appears in the program, so it is easy to check to see if the loop is terminated correctly. However, in larger DLP's there may be many nested REPEAT/UNTIL loops; therefore, checking for correct terminations will be more difficult.

The analyzer may "hang" or reach an undesired state from which the only exit is to press the instrument preset key on the front panel. A "hung" analyzer may be unresponsive to further execution of front panel keys or to execution of remote commands. It may indicate an error other than an HP-IB command error or the analyzer screen may start randomly writing characters or drawing vectors. Analyzer "hanging," which can have a number of causes, can be debugged systematically.

First, check that functions do not call themselves within their definitions. This is an unpermitted form of recursion. It may produce an "INVALID NEST LEVEL" error and/or it may cause strange characters to appear on the analyzer screen. The following section on looping and branching addresses this problem and shows ways of getting around this kind of recursion.

Second, if the DLP uses analyzer graphics, check that the graphics are used correctly. Refer to the HP 8566B/8568B Operating and Programming Manual and the HP 8566A/8568A Remote Operation Manual for details on analyzer graphics. If the analyzer screen appears to scroll, or if vectors are written randomly, check to see if label and text terminators are in the proper place.

Third, check that semi-colons are properly placed and command syntax is followed.

Improper use of delimiters may cause a DLP to begin execution before a command to execute is given. For example, if line 300 were omitted, S_PANTHREE would not be delimited. This would cause part of the DLP to be executed when it was downloaded to the analyzer (when RUN was pressed on the controller) because the beginning delimiter for S_PANFOUR would have been considered the terminating delimiter for S_PANTHREE. Then subsequent commands would be immediately executed. Remember, a delimiter must be placed just before the command list and a **matching** delimiter must be placed just after the command list. Also, make sure that the particular delimiter chosen is not used as a label or text terminator and is not used in text to be written to the analyzer screen.

The table below summarizes.

Symptom	Possible Cause
Stops or does not stop execution	Looping construct improperly terminated
Analyzer "hangs"	Recursion, improper use of analyzer graphics, improper use of semi-colons or command syntax
Program executes before command is given to execute	Improper use of function delimiters

Even with these hints of things to look for, there may still be a need to systematically search the DLP for the source of the problem. When these types of problems occur, the HP-IB command error message will not appear. But without the luxury of an error message, the problem can be located by examining the program as outlined in the Error Message section. First step through the main program without executing the looping constructs. If no problems are found, execute the program with the looping constructs. As each function label is executed, the function causing the unwanted behavior will hang the analyzer by not allowing the execution of any subsequent subroutines. Also, the program annunciator (the square on the lower right screen of the controller that indicates a program is running) will not disappear. This square indicates that the HP-IB line is busy.

Out-of-Range Result

The last type of problem that might occur in a DLP is when a variable or trace has an unexpected or out-of-range value. The value of variables and trace elements can be displayed on the analyzer screen through the use of the DSPLY command. In the example DLP, the variable, P_OWER, was used to store the marker amplitude value of the highest signal above −60 dBm (see line 450). To check that the variable value is correct, simply use the DSPLY command to display the value of P_OWER. If desired, display the value within the DLP by inserting the following line at the desired location in the program:

```
OUTPUT 718;"DSPLY P_OWER,6.3;"
```

The number, 6.3, is simply the total field width, 6, and the desired number of displayed decimal places, 3. This number can be any specified number. For more information see the DSPLY command in the Operating and Programming Manual.

To display the value of P__OWER at the end of the program, insert the above line just after line 630. To monitor a value within a repeat loop, it may be conveniet to put a PAUSE on the line after the DSPLY command since otherwise the value may be written repeatedly on the analyzer screen. The DSPLY command need not be inserted in the DLP itself. When debugging it is sometimes convenient to monitor the value of variables after the DLP has been executed. In this case, simply execute the above line from the controller.

To monitor the value of the 500th element of trace A, type in the following line at the desired location in the program:

```
OUTPUT 718;"DSPLY TRA[500],6.3;"
```

Again, this can also be executed directly from the controller.

In summary, diligent use of PAUSE, GOTO <line number>, !, and DSPLY will be extremely useful in debugging a DLP. Although all of the problems and ways to debug are not covered here, some of the more common problems that might occur and ways to solve them have been discussed. This should make DLP development and maintenance run more smoothly.

LOOPING AND BRANCHING

The two main sets of program flow control (looping and branching) commands on the HP 8566B and 8568B are REPEAT/UNTIL and IF/THEN/ELSE/ENDIF. When using these commands, two important rules should be followed to avoid errors:

1. REPEAT/UNTIL LOOPS MUST NOT BE NESTED MORE THAN 5 LEVELS. Nesting can best be illustrated by the following diagram:

```
REPEAT
     REPEAT
          REPEAT
               REPEAT
                    REPEAT
                    UNTIL
               UNTIL
          UNTIL
     UNTIL
UNTIL
```

Note that each REPEAT has a corresponding UNTIL in this indented structure. Nesting higher than 5 levels will result in an error.

The following program is an example of illegal nesting. Although it does not look like the above nesting structure, it does nest REPEAT/UNTIL more than five times because recursion occurs in the program. (The function calls itself.)

```
10   OUTPUT 718;"VARDEF C_OUNT,0;"           ! Initialize and define the function,
20   OUTPUT 718;"FUNCDEF Z_OOM,@"            ! Z_OOM, which spans in on the
30   OUTPUT 718;"  MKPK HI;MT1;SP100KZ;"     ! highest signal to 100 kHz, 100
40   OUTPUT 718;"  MTO;TS;MKPK HI;MKCF;"     ! times.
50   OUTPUT 718;"  ADD C_OUNT,C_OUNT,1;"
60   OUTPUT 718;"  DSPLY C_OUNT,5.0;"
70   OUTPUT 718;"  REPEAT "                  ! Lines 70, 80, and 90 attempt to
80   OUTPUT 718;"   Z_OOM;"                  ! repeat Z_OOM 100 times except
90   OUTPUT 718;"  UNTIL C_OUNT,EQ,100;"     ! each time the repeat loop is nested
100  OUTPUT 718;"@;"                         ! one level higher.
110  OUTPUT 718;"Z_OOM;"
120  END
```

Note that in line 60 the Z__OOM function calls itself 100 times. When it tries to perform the loop for the sixth time, the error message, "INVALID REPEAT NEST LEVEL" will appear on the analyzer CRT. As a result, the program must be modified such that the REPEAT loop excludes the function definition, "Z__OOM". The following program builds the REPEAT loop around the command list rather than the entire function definition. It will now loop the desired 100 times.

```
10   OUTPUT 718;"VARDEF C_OUNT,0;"           ! Initialize and define the function,
20   OUTPUT 718;"FUNCDEF Z_OOM,@"            ! Z_OOM, which spans in on the
30   OUTPUT 718;"  REPEAT "                  ! highest signal to 100 kHz, 100
40   OUTPUT 718;"    MKPK HI;MT1;SP100KZ;"   ! times.
50   OUTPUT 718;"    MTO;TS;MKPK HI;MKCF;"
60   OUTPUT 718;"    ADD C_OUNT,C_OUNT,1;"
70   OUTPUT 718;"    DSPLY C_OUNT,5.0;"
80   OUTPUT 718;"  UNTIL C_OUNT,EQ,100;"
90   OUTPUT 718;"@;"
100  OUTPUT 718;"Z_OOM;"
110  END
```

2. AN IF/THEN/ELSE BRANCH MUST NOT BE NESTED HIGHER THAN 25 TIMES. Once again, a diagram can best illustrate this concept.

```
IF______THEN
        IF______THEN
                IF______THEN
                ENDIF
        ENDIF
ENDIF
```

This example only shows 3 levels of nesting. An error would not occur until 26 levels were used. Note that each IF/THEN branch has an ENDIF associated with it.

The following is also an example of recursion. However, in this example the use of IF/THEN/ELSE is considered to be bad programming practice and should not be used since REPEAT/UNTIL is more appropriately used for looping. It is included in this note for illustration purposes only.

```
10   OUTPUT 718;"VARDEF C_OUNT,0;"              ! Initialize and define the function,
20   OUTPUT 718;"FUNCDEF Z_OOM,@"               ! Z_OOM, which spans in on the
30   OUTPUT 718;"  MKPK HI;MT1;SP100KZ;"        ! highest signal to 100 kHz, 100
40   OUTPUT 718;"  MTO;TS;MKPK HI;MKCF;"        ! times.
50   OUTPUT 718;"  ADD C_OUNT,C_OUNT,1;"
60   OUTPUT 718;"  DSPLY C_OUNT,5.0;"
70   OUTPUT 718;"  UNTIL C_OUNT,EQ,100;"
80   OUTPUT 718;"  IF C_OUNT,LT,100 THEN "      ! Lines 80, 90, and 100 attempt to
90   OUTPUT 718;"    Z_OOM;"                    ! execute Z_OOM 100 times except
100  OUTPUT 718;"  ENDIF;"                      ! each time Z_OOM is executed,
110  OUTPUT 718;"@;"                            ! the IF/THEN/ENDIF branch is
120  OUTPUT 718;"Z_OOM;"                        ! nested one level higher.
130  END
```

This program will work fine for 25 loops, but on the 26th loop, "HP-IB COMMAND ERROR" and "PARAMETER ERROR" will appear on the analyzer CRT. Again, the problem is the function definition calling itself and the ENDIF is never seen. The solution is to use the REPEAT/UNTIL function given in the second program example in #1 above.

In summary, even though recursion is allowed by the analyzer for 5 REPEAT/UNTIL loops and 25 IF/THEN/ELSE loops, this practice is not recommended. The second program in #1 above is the recommended method.

HELPFUL HINTS

Available Memory

The HP 8566B and 8568B have 16K of user-defined RAM which can be used for many user-defined parameters such as traces, variables, functions, commands to be executed at the beginning or end of a sweep (ONSWP and ONEOS), and for math algorithms (TRMATH). To determine how much analyzer memory is required for a particular function or an entire DLP, the MEM command is used. The preceding DLP (E__XAMPLE) contains a variable, a trace, and several function definitions. To determine how much analyzer memory is used by the entire DLP, three steps are required. First, the current value of available analyzer memory must be determined (without the program being downloaded) by running the following program:

```
10   OUTPUT 718;"MEM?;"
20   ENTER 718;Memory
30   PRINT Memory
40   END
```

Second, the DLP must be run. This step will download the entire DLP, and the required amount of analyzer memory will be taken. Third, the program above must be run to obtain the new value of available analyzer memory. Now it is simply a matter of subtracting the two values obtained in steps 1 and 3 to determine the memory used by the DLP. Incidentally, E__XAMPLE uses approximately 2,700 bytes of memory.

It is important to note that trace definitions require 2 bytes per trace element, so all unnecessary trace definitions should be eliminated to conserve memory.

If the analyzer memory is too full to allow another program to be downloaded, the error message, "INVALID SYMTAB OVERFLOW," will appear on the analyzer CRT. To allow memory space for a new program, the DISPOSE command can be used to eliminate DLP's already stored in the analyzer's 16K of RAM. Either individual programs or the entire contents of the analyzer's memory can be eliminated. For example, "DISPOSE E__XAMPLE" eliminates that specific program from the analyzer's memory while "DISPOSE ALL" eliminates the entire memory contents.

DLP Execution Time

To determine how long E__XAMPLE takes to execute, the following program should be run. Note that it uses the new HP 8566B and 8568B command, DONE.

```
10   T1=TIMEDATE
20   OUTPUT 718;"E_XAMPLE;DONE;"
30   ENTER 718;N
40   PRINT TIMEDATE-T1
50   END
```

Incidentally, E__XAMPLE takes about 2.75 seconds to execute.

BASIC 2.1 Helpful Features

There are numerous helpful features provided by the BASIC 2.1 Extension to the BASIC 2.0 Operating System which make typing DLP's much easier and faster. For example, Series 200 controller softkeys can be defined for repetitive statements such as OUTPUT 718 and ENTER 718. In addition, BASIC 2.1 includes a search-and-replace function (FIND, CHANGE) which allows variable names to be typed in very quickly in abbreviated form and later replaced easily with longer, more descriptive names. For example, P__AM is a short name which would be typed initially and later replaced with the more descriptive name, P__ERCENT__AM.

HEWLETT
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For more information, call your local HP sales office listed in the telephone directory white pages. Ask for the Electronic Instruments Department. Or write to Hewlett-Packard: **U.S.A.** — P.O. Box 10301, Palo Alto, CA 94303-0890. **Europe** — P.O. Box 999, 1180 AZ Amstelveen, the Netherlands. **Canada** — 6877 Goreway Drive, Mississauga, L4V 1M8, Ontario. **Japan** — Yokogawa-Hewlett-Packard Ltd., 3-29-21, Takaido-Higashi, Suginami-ku, Tokyo 168. Elsewhere in the world, write to Hewlett-Packard Intercontinental, 3495 Deer Creek Road, Palo Alto, CA 94304.

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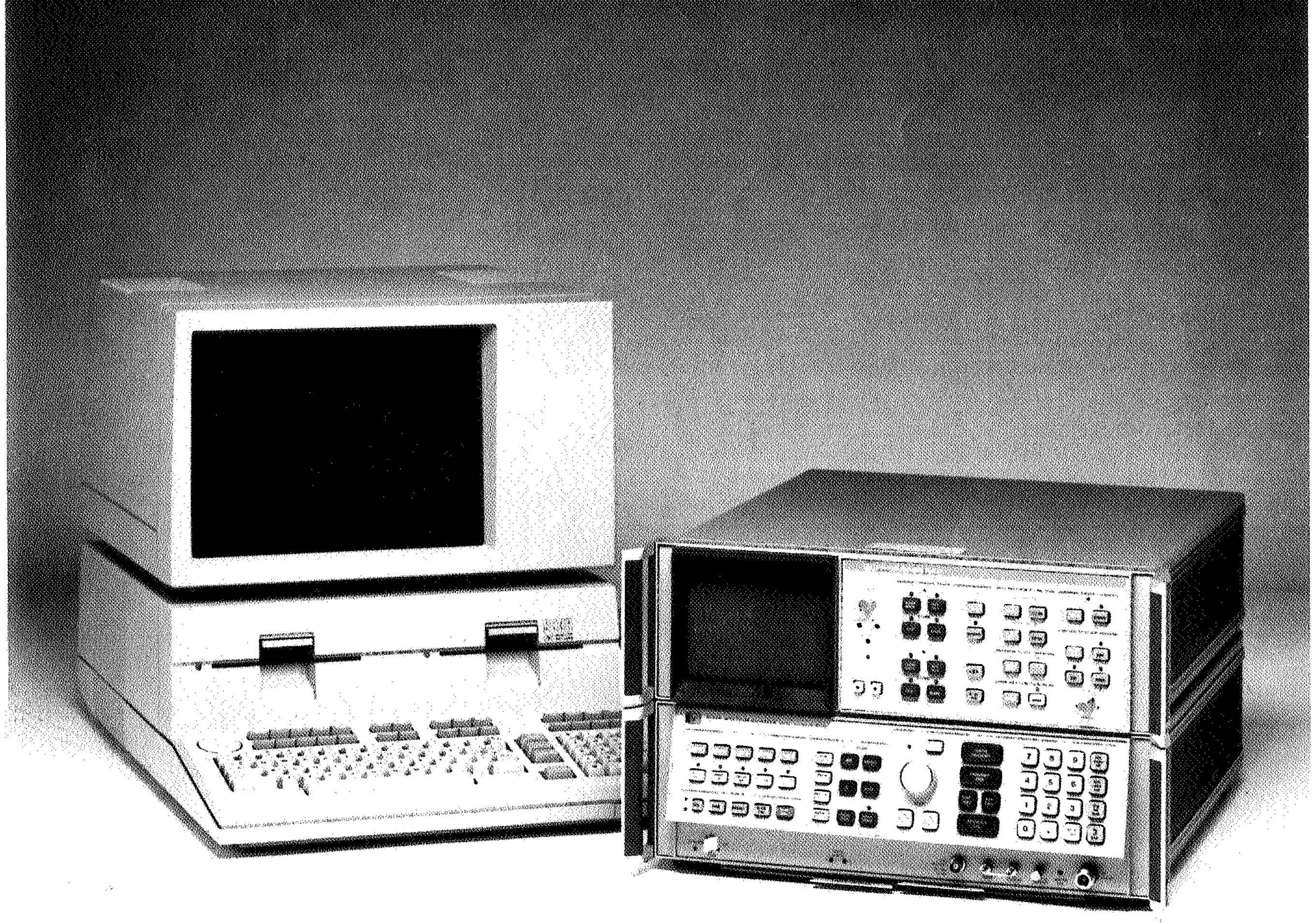
DESIGNED FOR HP-IB SYSTEMS

Programming Note

HP 8566B/8568B/9816/9826/9836-1 **FEBRUARY 1984**

SUPERSEDES: NONE

Introductory Operating Guide
for the 8566B/8568B Spectrum Analyzers
with the 9816/9826/9836 Desktop Computers



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Introduction

This note is an introductory guide to remote operation and programming of HP 8566B and HP 8568B Spectrum Analyzers using either the HP 9816S, 9826A or 9836A Desktop Computer with BASIC. Included in this guide are system connections for remote operation and several example programs with descriptions of each step.

The HP 9816S, 9826A, and 9836A use HPL and Pascal as well as BASIC. Although this guide is based on BASIC, the setup and language independent programming techniques apply equally well to systems using HPL or Pascal.

The HP 8566B and HP 8568B are microprocessor-controlled, general-purpose spectrum analyzers which are compatible with the Hewlett-Packard Interface Bus (HP-IB). When used with an HP-IB controller, such as the HP 9816S, 9826A, or 9836A, programs can be developed on the controller and either run remotely or downloaded into the analyzer's internal RAM. Thus, the HP 8566B/8568B are truly programmable, fully automated spectrum analyzers with the following features:

- Precise, stable LO tuning
- High sensitivity and resolution
- Wide dynamic range
- Powerful built-in function set
- 16K of nonvolatile memory for custom measurement routines
- Direct CRT plot with or without a controller

Related Documents

Complete operating information for the HP 8566B/8568B Spectrum Analyzers can be found in these documents:

1. HP 8566B/8568B Spectrum Analyzer Operation Guide (P/N 08566-90040 or 08568-90041).
2. HP 8566B/8568B Spectrum Analyzer Pull-Out Information Cards
3. HP 8566B/8568B Spectrum Analyzer Quick Reference Guide (P/N 5955-8970).

The following manuals describe HP 9816S/9826A/9836A controller operation.

1. Basic Operating Manual (P/N 09826-90000)
2. Basic Programming Techniques (P/N 09826-90010)
3. Basic Interfacing Techniques (P/N 09826-90020)
4. Basic Language Reference (P/N 09826-90055)

Equipment Required

To perform the examples in this note, you will need the following equipment and accessories:

1. HP 8566B or 8568B Spectrum Analyzer
2. HP 9816S, 9826A or 9836A Desktop Computer with ROM-based or RAM-based BASIC language (Options 011 or 711)
3. 10833 A/B/C/D HP-IB Cable
4. HP 7240A, 7245A/B, 7470A, or 9872C Plotter (optional)

Setup

Figure 1 shows the system connections. To connect the system as shown, follow these steps.

1. Turn off the power to the HP 9816S/9826A/9836A and HP 8566B/8568B.
2. Attach an HP-IB cable to the 24-pin HP-IB connectors on the back panels of the HP 9816S/9826A/9836A and HP 8566B/8568B. The connectors are shaped to ensure proper orientation. (See Figure 1.)

CAUTION

Do not attempt to mate silver English threaded screws on one connector with black metric threaded nuts on another connector, or vice versa, as damage to the hardware may result. A metric conversion kit which will convert one cable and one or two instruments to metric hardware may be obtained by ordering HP P/N 5060-0138.

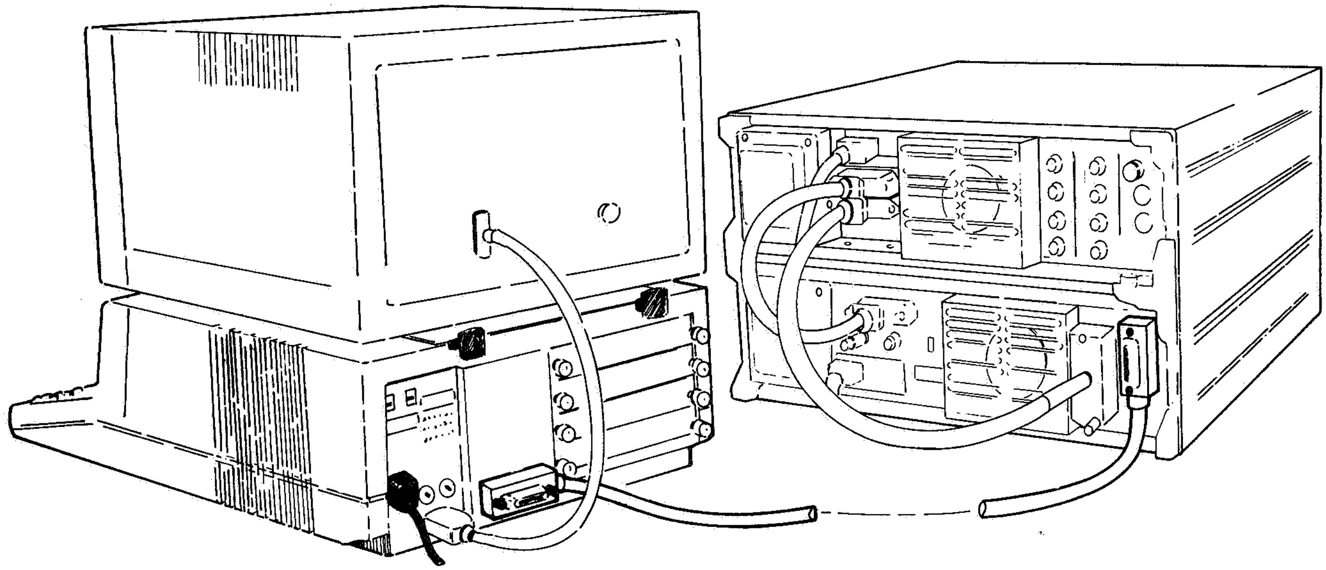


FIGURE 1. SYSTEM CONNECTION

Check-Out

Determine whether your HP 9816S/9826A/9836A has a soft-loaded (RAM) or built-in (ROM) language system and follow the appropriate procedure below:

Built-in System

1. Remove any discs from the drives and then press the power switch in.
2. A "BASIC READY" message should appear and the computer is now ready for use.
3. If more than one language system is built-in, BASIC (B) and HPL (H) for example, the computer will display

WHICH SYSTEM?
B H

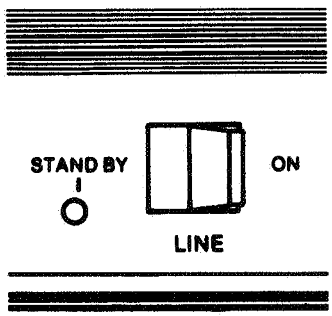
Press the "B" key to select the BASIC system.

Soft-loaded System

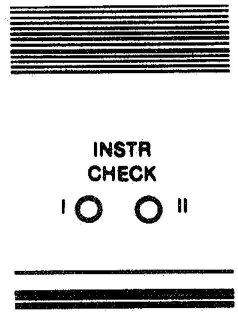
1. Insert the BASIC language system disc into the disc drive and close the door.
2. Press the power switch in.
3. After a few seconds the "BASIC READY" message should appear and the computer is now ready for use.

If the computer does not display the "READY" message after the procedures above are completed, refer to the BASIC Operating Manual, Chapter 1.

After making AC power line connections to the analyzer, the STANDBY lights on both the RF and display sections should be illuminated. Set the analyzer to LINE ON.



LINE ON and STANDBY



INSTR CHECK LED

Upon LINE ON, the analyzer will perform an automatic internal instrument check, designated by the red INSTR CHECK indicators. Both LED's will turn on momentarily during the brief check routine and, if the instrument is operating properly, will go off during operation, except when another instrument check is triggered by an Instrument Preset. If one or both LED's remain on, refer to Section II, Performance Tests, in the HP 8566B/8568B Service Manual.

Verify that the analyzer's address is set to 18. The read/write address of the HP 8566B or HP 8568B can be determined and altered from the front panel by using the shift function P:

Pressing [SHIFT] [ZOOM] (P) [1] [8] [Hz µV µsec]

sets the address to 18.

When the analyzer is turned on from a cold state, CRT messages OVEN COLD and REF UNLOCK may appear. These will go off typically ten minutes after AC power is connected. Type the following commands on the controller keyboard.

```
ABORT 7        (Press [EXECUTE])
REMOTE 718     (Press [EXECUTE])
```

If ADRS'D and REM light up on the analyzer's front panel, proceed to the programming examples. If either ADRS'D or REM do not light, check to make sure that the interface cables are properly connected and the address in the REMOTE statement matches the address of the HP 8566B/8568B. Although 18 is the factory-set address and the address used in the following examples, other addresses are possible.

If both ADRS'D and REM still do not light, consult the HP 8566B/8568B Service Manual and the HP 9816S/9826A/9836A Service Manual for troubleshooting information.

Programming Examples

The following examples illustrate some of the ways to operate the HP 8566B/8568B using the HP 9816S/9826A/9836A controller.

The examples illustrate the operation of front panel controls both remotely and via user-defined softkeys. Also shown are procedures for reading various outputs from the analyzer, such as active functions, marker values, and trace data. If an HP plotter is available, an example of plotter output is also illustrated. Two examples of harmonic distortion measurements are shown. The first illustrates the techniques used in programming the analyzers in a strictly remote fashion. The latter shows the same harmonic distortion measurement as part of a user-defined routine which utilizes some of the expanded function set and is stored in the spectrum analyzer. This latter program can be run independently, without a controller, by simply pressing a softkey on the front panel of the analyzer, or by executing the softkey from the controller.

Before proceeding with the examples, connect the calibrator signal output (labeled CAL OUTPUT just below the front panel) to the RF input of the analyzer. The calibrator signal frequencies for the HP 8566B and the HP 8568B are 100 MHz and 20 MHz, respectively. The programming examples assume that an HP 8566B is used; therefore, if an HP 8568B is used, substitute 20 MHz wherever 100 MHz appears in the program code.

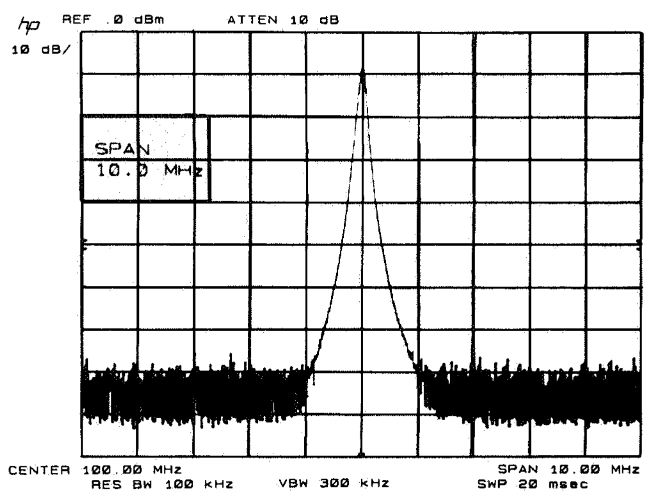
EXAMPLE 1: PROGRAMMING FRONT-PANEL FUNCTIONS

set the analyzer, and set center frequency to 100 MHz and span to 10 MHz, enter the following on the ırd of the 9816S/9826A/9836A controller: OUTPUT 718; "IP CF100MZ SP10MZ"

```
OUTPUT 7 18; "IP; CF 100MZ ; SP 10MZ;"
```

ontroller TALK — OUTPUT
elect HP-IB — 7
nalyzer address — 18;
ıstrument preset — "IP;
ctivate center frequency — CF
et center frequency value — 100MZ
emi-colons separate analyzer commands as per IEEE-728 recommendations — ;
ctive frequency span — SP
et frequency span value — 10MZ;"

ing this statement initiates the sequence of operations shown above. The final CRT display with a 100 MHz ›resent should look like this:



The last function activated, SPAN, will appear with its current value on the analyzer CRT as shown in the shaded box.

NOTE

An important concept in analyzer programming is worthy of special note here. The sequence of operations executed above could have been entered manually from the front panel of the analyzer to yield the same result. In fact, a manual sequence of keystrokes is usually developed first and then used as a basis for executing the same procedure under program control. This simple technique is recommended as a powerful tool for software development with the automatic spectrum analyzer.

EXAMPLE 2: PROGRAMMING USER-DEFINED ROUTINES

Any analyzer command can be incorporated in a user-defined softkey. This softkey, once it is loaded, can be executed independently without a controller, by simply pressing the softkey on the front panel of the analyzer, or by executing the softkey via the controller. The following program shows the front panel functions from example 1 incorporated in a softkey.

```
10      OUTPUT 718;"DISPOSE ALL;"         !Disposes of all predefined softkeys.
20      OUTPUT 718;"FUNCDEF Z_OOM, @IP;CF 100MZ;SP 10MZ;@"
30      END                               !Line 20 assigns the label, Z_OOM, to
40                                        !the indicated sequence of front panel
50                                        !commands.
```

Note that string delimiters must be used when denoting a string within a string. In this case the @ delimiter was used. Other string delimiters include the following symbols: ! " $ % & ' / : = @ \ ^ ` | ~

PART I: ENTERING AND DOWNLOADING THE PROGRAM

To enter the program, press: [EDIT] [EXECUTE]

10_ should appear.
Type a line and press [ENTER]. Now 20_ should appear.

Continue entering program code line by line. After storing the last line, END, press [RUN] to execute the program.* (Program lines beginning with "!" are for annotation only and can be omitted. These comments are provided for the reader's clarification only. Note that your line numbers need not correspond to those in this guide.)

PART II: EXECUTING THE ROUTINE

Running the above program stores the routine in the analyzer's internal RAM. The routine can be **executed** in the following three ways:

- via the analyzer's front panel using a softkey whose number is assigned by a KEYDEF declaration
- via the controller using a KEYEXC command
- via the controller using the label defined in the FUNCDEF statement

To execute this softkey from the analyzer's front panel, place the cursor after the END command in line 30.

```
10      OUTPUT 718;"DISPOSE ALL;"
20      OUTPUT 718;"FUNCDEF Z_OOM, @IP;CF 100MZ;SP 10MZ;@"
30      END_
```

Press the [INS LN] (insert line) key on the controller. Line 21 should appear after line 20. Key in the following program code on line 21:

```
21      OUTPUT 718;"KEYDEF 100, Z_OOM;"     !Assigns softkey 100 to the predefined
                                            !label, Z_OOM.
```

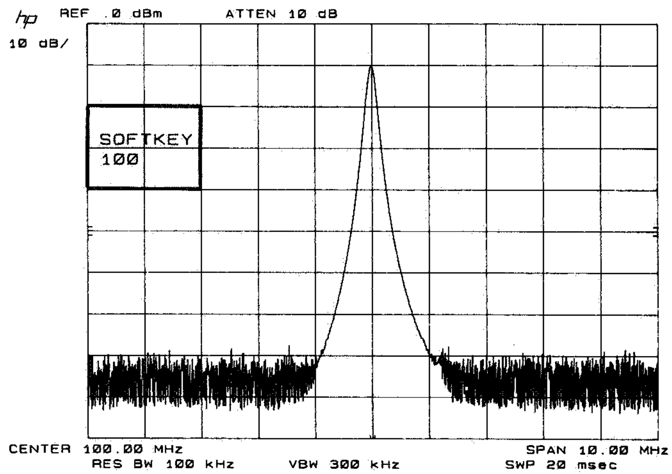
Press [ENTER] and [RUN] Then press the analyzer's local key, [LCL] (located on the lower left corner of the front panel). This places the analyzer under front panel control to enable the operator to key in the softkey.

*For a brief introduction to the controller editing facilities, refer to the chapter entitled Entering, Running and Storing Programs in BASIC Programming Techniques for the HP 9816S/9826A/9836A.

Press the following keys:

[SHIFT] [1] [0] [0] [Hz μV μsec]

Notice when the first data number, 1, is pressed, the entry block (shaded box) indicates the softkey being entered.



The [Hz μV μsec] key terminates the data number entry and executes the softkey. Notice the controller need not be connected when executing the softkey in this manner.

To execute softkey 100 via the controller, again insert a line by placing the cursor after the END command. Line 22 should appear. Key in the program code indicated.

```
10     OUTPUT 718;"DISPOSE ALL;"
20     OUTPUT 718;"FUNCDEF Z_OOM, @IP;CF 100MZ;SP 10MZ;@"
21     OUTPUT 718;"KEYDEF 100, Z_OOM;"
22     OUTPUT 718;"KEYEXC 100;"        !Executes softkey 100 defined in line 21.
30     END
```

Press [ENTER] then [RUN] to execute softkey 100 again.

The softkey may also be executed from the controller using the label, Z_OOM defined in the FUNCDEF declaration. To do this, simply edit line 22 as follows:

```
22     OUTPUT 718;"Z_OOM;"
```

Press [ENTER] and [RUN]. Notice that line 21 is not necessary in this program when the routine is executed in this manner. The softkey is executed whenever the label, Z_OOM, is encountered.

EXAMPLE 3: PRODUCING A FUNCTION OR MARKER VALUE OUTPUT

In the first case, a BASIC program is shown which directs the analyzer to activate center frequency, and to prepare to output the current value in a subsequent statement. The value is then transferred into the variable F and printed.

```
10     OUTPUT 718;"CF;OA;"                    !Activate center frequency, prepare
20                                            !to output value of active function.
30     ENTER 718;F                            !Transfer value to F.
40     PRINT "Center Frequency =";F;"Hz"      !Print value.
50     END
```

To enter the new program, type SCRATCH A (but, if desired, store the existing program at this time) and press EXECUTE to clear the program memory.

Press EDIT, then EXECUTE, and type in the program lines shown above.

A typical output would be:

```
Center Frequency = 1.E+8 Hz
```

Next, we would like to output both the amplitude and frequency of the active marker. To illustrate this, connect the analyzer's CAL OUTPUT to the RF INPUT. Again, type SCRATCH A and press EXECUTE to clear the program memory, and enter the following program:

```
10    OUTPUT 718;"IP;FA 75MZ;FB 150MZ;S2;TS;E1;"
20                                        ! Instrument preset, set start and
30                                        ! stop frequencies, single sweep,
40                                        ! take sweep, peak search.
50    OUTPUT 718;"MA;"                    ! Prepare to output marker amplitude.
60    ENTER 718;A                         ! Transfer amplitude into variable A.
70    OUTPUT 718;"MF;"                    ! Prepare to output marker frequency.
80    ENTER 718;F                         ! Transfer frequency into variable F.
90    PRINT A;"dBm    ";F/1.E+6;"MHz"     ! Print A and F (scaled to megahertz).
100   END
```

The first line presets the analyzer, sets start and stop frequencies to 75 MHz and 150 MHz, and then instructs the analyzer to use the single sweep mode. To ensure that a trace is displayed which corresponds to the current instrument control settings, a take sweep command ("TS") is used. This arms the sweep, causing a sweep to be taken when trigger conditions are met, and prevents the analyzer from accepting further commands until the trace is complete.

Upon completion of this sweep, the peak search ("E1") command is invoked, placing a marker on the largest signal displayed. Lines 50 and 60 instruct the analyzer to output the amplitude value in dBm into the variable A, and lines 70 and 80 cause the frequency in hertz to be transferred into F. These two values are then printed with appropriate units. Note that the frequency in hertz has been divided by one million to yield megahertz.

Pressing RUN yields typical output:

```
10.4 dBm      100.2 MHz
```

EXAMPLE 4: TRACE DATA OUTPUT

An important capability of an automatic spectrum analyzer is to transfer trace amplitude data into an array in the controller for subsequent manipulation. A direct approach is shown in the first program:

```
10    DIM A(1000)                   ! Dimension array A from 0 to 1000.
20                                  ! (1001 points total).
30    OUTPUT 718;"S2;TS;O3;TA;"     ! Using O3 format (reference level units),
40                                  ! prepare to output trace A.
50    FOR N=0 TO 1000               ! Begin FOR-NEXT loop.
60    ENTER 718;A(N)                ! Transfer formatted data one point at a
70                                  ! time into A array.
80    NEXT N                        ! End of FOR-NEXT loop.
90    FOR N=0 TO 1000 STEP 100      !
100   PRINT N,A(N)                  ! Print every one-hundredth point.
110   NEXT N
120   END
```

After dimensioning the array, four commands are sent to the analyzer in the OUTPUT 718 statement. First, the analyzer is set to the single sweep mode, followed by a take sweep command. The single sweep mode ("S2") is especially important when outputting trace data because it provides a static display while the values are being accessed. Following the TS command (discussed in Example 3) there is an output format command O3. (This is the letter O for Output, not zero!) The analyzer in this mode scales the display units from the ADC (analog-to-digital converter) to reference level units (in this example, dBm), and re-formats these values into a sequence of ASCII characters which will be transmitted over the interface bus. TA specifies trace A data, which are subsequentally transferred one point at a time into the A array using the ENTER 718 statement repeated 1001 times.

Finally, to show what has happened, several data values are printed.

```
0           -86.5
100         -83.4
200         -83.8
300         -87.4
400         -82.9
500         -13
600         -79.1
700         -83.1
800         -84.5
900         -83.6
1000        -87.5
```

The execution time for the trace data transfer in O3 format using the HP 9826A is about 3.6 seconds. To achieve a faster transfer, avoid rescaling the ADC values and re-formatting into ASCII code by using O2 instead of O3 output format. The trace data can then be transferred as unformatted binary values by using an I/O path with the ASCII format off.

In the case below, a sequence of 8-bit bytes is transferred into the integer-valued A array. Note that the values in the A array are two bytes or sixteen bits long, as are the binary values to be transferred from the analyzer in the O2 format mode. The values printed from the A array are in display units. These range from 0 to 1023, and may be accessed as such for further processing. A typical execution time for this transfer using the HP 9826A is 150 milliseconds.

```
10    INTEGER A(1000)                 ! Dimension A array from 0 to 1000
20                                    ! (1001 points total).
30    OUTPUT 718;"S2;TS;O2;TA;"       ! Single sweep,take sweep, using format O2
40                                    ! (binary units) prepare to output trace A.
50    ASSIGN @Sa TO 718;FORMAT OFF    ! Assign I/O path @Sa to spectrum analyzer
60                                    ! and turn ASCII format off for this path.
70    ENTER @Sa;A(*)                  ! Transfer data into array using specified
80                                    ! I/O path with format off.
90    FOR N=0 TO 1000 STEP 100        !
100   PRINT N,A(N)                    ! Print every one-hundredth point.
110   NEXT N                          !
120   END
```

```
0           139
100         178
200         127
300         129
400         169
500         870
600         207
700         154
800         126
900         131
1000        160
```

This program illustrates how more advanced BASIC programming techniques can be implemented to produce significantly higher performance in the area of automatic instrument control. Such topics as advanced transfer techniques are treated in BASIC Interfacing Techniques for the HP 9816S/9826A/9836A.

NOTE

Correct format usage when transferring data and commands to and from the analyzer is essential for proper operation under remote control. Errors in formatting are a frequent cause of program failure; study the format codes if you are not certain of correct usage when debugging a program under development.

Data are transferred over the interface bus one 8-bit byte at a time. These may be ASCII-encoded alphanumeric characters, or binary values. For example, when the O3 format has been specified (this is the default mode on instrument preset) and a trace value is output from the analyzer, a sequence of ASCII characters is transmitted across the bus, as many as needed to specify the value of interest. The analyzer automatically performs the necessary formatting from an internally stored binary value to an ASCII string, and the controller reverses this process on receipt of such a string. As the number of characters transferred is variable, a free field format is required in the control program.

Alternatively, data values themselves may be transferred in 8-bit bytes (two bytes will be necessary to retain the full 10-bit precision of values stored in the analyzer). Here, the analyzer may be in the O2 format, and the controller in an unformatted or binary formatted mode (i.e., ASCII formatting must not occur). This is illustrated in the second trace output example involving the format off I/O path.

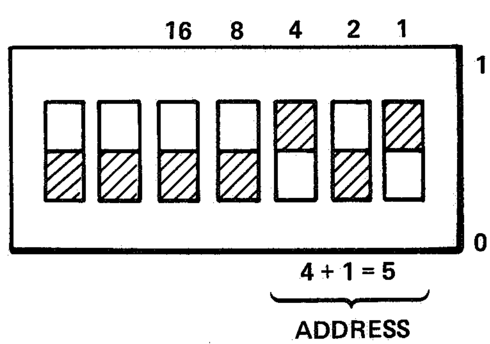
See the Spectrum Analyzer Remote Operation manual for further information on input/output formats.

EXAMPLE 5: PLOTTER OUTPUT

The trace data, graticule, and annotation on the analyzer's screen can be directly transferred via HP-IB to a Hewlett-Packard plotter such as the HP 7245A/B, 7240A, 7470A, or 9872C; this can be done using the analyzer's internal PLOT command. The program example shown below illustrates how a direct plot can be obtained using a controller; however, a direct plot can also be obtained by pressing the lower left recorded key on the front panel of the analyzer.

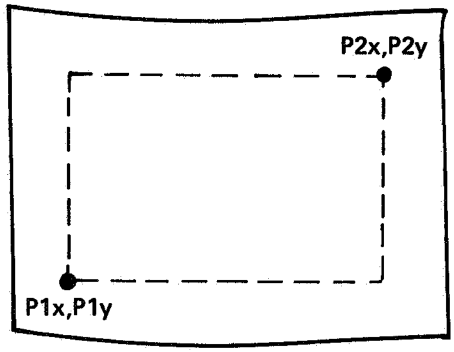
Before executing the program, connect an HP 7245A/B, 7240A, 7470A, or 9872C plotter (if available).

Set the HP-IB address on the plotter to address 5:



If the address switch on the plotter cannot be located, refer to the plotter's operation manual.

When using the PLOT command, the scaling points (labeled P1x, P1y, P2x, and P2y) must be specified. These scaling points specify the x-y coordinates which determine the size of the plot.



Special care must be taken to enter scaling point values which fall within the allowed scaling point range of the particular plotter being used. The following table shows the plotting ranges of each plotter exemplified here. Also shown are typical values of scaling points which can be used to give a typical plot size.

TABLE 1. P1, P2 RANGES AND TYPICAL VALUES

	Typical Scaling Points		**Plotting Range***	
Plotter	**P1x,P1y**	**P2x,P2y**	**X-Axis**	**Y-Axis**
7240A	200,200	7400,11000	0 to 7544	−39800 to +51000
7245A/B	200,200	7400,11000	0 to 7544	−39800 to +51000
7470A	250,279	10250,7479	0 to 10300	0 to 7650
9872C	520,380	15720,10380	0 to 16000	0 to 11400

*For small plot sizes, type on line 20 below: OUTPUT 705;"IP P1x,P1y,P2x,P2y;"

When typing in the PLOT command, enter the scaling point values (P1x, P1y, P2x, P2y) indicated in Table 1 for the plotter being used.

To enter the new program, type SCRATCH A and press [EXECUTE]. Then press [EDIT] and [EXECUTE] as in the previous examples. Type in the following program lines:

```
10    OUTPUT 718;"PLOT P1x,P1y,P2x,P2y;"   ! Use values indicated in Table 1 for
20                                         ! P1x, P1y, P2x and P2y.
30    SEND 7;UNL LISTEN 5 TALK 18 DATA     ! Set plotter in listen mode, analyzer
40                                         ! in talk mode, and set attenuation
50                                         ! line low.
60    END
```

Press [RUN] and the plotter will plot the information shown on the analyzer screen.

EXAMPLE 6: HARMONIC DISTORTION MEASUREMENT (DONE REMOTELY)

This example illustrates some of the techniques demonstrated above which utilize the analyzer in a strictly remote fashion. This program makes a harmonic distortion measurement by locating, measuring, and outputting a signal's second and third harmonics and calculating the percent distortion relative to the fundamental within the controller. The technique suggested in Example 1 – converting a manual sequence of keystrokes into a program to perform the same functions – was used in developing the present example.

```
10     ! HARMONIC DISTORTION MEASUREMENT
20     !
30     OUTPUT 718;"IP;"
40     LOCAL 718
50     DISP "Set analyzer to display the fundamental signal."
60     PAUSE
70     DISP ""
80     OUTPUT 718;"SP;O3;OA;"           ! Prepare to output the current span.
90     ENTER 718;Span                   ! Transfer value (in hertz)to "Span".
100    IF Span<=1.E+5 THEN 120          ! Use current value or 100KHz,
110    Span=1.E+5                       ! whichever is smaller.
120    OUTPUT 718;"S2;TS;E1;MT1;SP";Span;"HZ;TS;MT0;E4;TS;E1;E3;MA;"
130                ! Acquire signal with peak search, auto-zoom, marker to
140                ! reference level, peak search; enter CF STEP SIZE with E3
150                ! command; use MA to prepare to output fundamental amplitude.
160    ENTER 718;Fund                   ! Transfer marker amplitude to "Fund".
170    OUTPUT 718;"MF;"                 ! Prepare to output marker frequency.
180    ENTER 718;Freq                   ! Transfer marker frequency to "Freq".
190    Freq=Freq/1.E+6                  ! Scale frequency to megahertz.
200    OUTPUT 718;"CF UP;TS;E1;MA;"     ! Increment center freq by fundamental freq.
210    ENTER 718;Second                 ! Transfer marker amplitude to "Second".
220    OUTPUT 718;"CF UP;TS;E1;MA;"     ! Increment center freq by fundamental freq.
230    ENTER 718;Third                  ! Transfer marker amplitude to "Third".
240    Dist=100*SQR(FNLin(Second)^2+FNLin(Third)^2)/FNLin(Fund)
250                                     ! Compute root-sum-of-squares
260                                     ! total harmonic distortion using "Lin"
270                                     ! function defined below.
280                                     !
290 Format1:     IMAGE 4A,X,SDDD.D,X,"dBm",3X,K,X,"MHz" !_____
300    PRINT USING Format1;"Fund",Fund,Freq             !_____   Formatted
310 Format2:     IMAGE 2(4A,X,SDDD.D,X,"dBm",/)            !_____   output
320    PRINT USING Format2;"2nd ",Second,"3rd",Third          !_____
330    PRINT USING "K,DDD.DD,K,//";"Harmonic Distortion = ";Dist;"%"
340    END
350    !!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!
360    DEF FNLin(X)                     !
370    Lin_value=10^(X/20)              ! Function to convert dB to linear values.
380    RETURN Lin_value                 !
390    FNEND                            !
```

Line 40 places the analyzer under front panel control allowing the operator to tune the analyzer to position the signal on screen. The span must be chosen such that the signal of interest is the largest response on the screen. When ready, the operator presses CONTINUE . The program determines the present span and compares it to 100 kHz, choosing the smaller value. Then, a sweep is taken in single sweep mode, and peak search places the marker on the largest signal, i.e., the fundamental. Marker track is invoked to perform an Auto-Zoom to the span selected above. The signal is then moved to the reference level, the center frequency step size is set to the fundamental frequency, and the amplitude and frequency are output to the controller.

In line 200, the center frequency is incremented once to place the second harmonic on screen. Peak search locates the response and the marker amplitude is output. The same procedure is performed on the third harmonic in line 220.

In line 240, the percent distortion is computed as the root sum of the squares normalized to the fundamental amplitude. As linear values are required in this calculation, a function has been defined in lines 360 – 390 which converts the dBm values to linear values. The results are finally printed according to the output formats in lines 290 – 330*.

A typical harmonic distortion measurement might yield the following output:

```
Fund  -10.3 dBm   20.0005 MHz
2nd   -55.5 dBm
3RD   -67.3 dBm

Harmonic Distortion =    .57%
```

*A discussion of PRINT and IMAGE statements can be found in BASIC Programming Techniques for the HP 9816S/9826A/9836A.

EXAMPLE 7: HARMONIC DISTORTION MEASUREMENT AS A USER-DEFINED SOFTKEY

The harmonic distortion measurement from the previous example is shown here as a user-defined softkey.

```
10    OUTPUT 718;"DISPOSE ALL;"             !Clears all variables and softkeys
20                                          !which might have been previously
30                                          !defined.
40    OUTPUT 718;"FUNCDEF H_ARMDIST,"""     !Defines the label, H_ARMDIST to be
50                                          !all commands within the double
60                                          !quotes.
70                                          !The terminating double quotes are
80                                          !found in line 520.
90    OUTPUT 718;"VARDEF FUNDD,0;VARDEF SECD,0;VARDEF THRDD,0;"
100   OUTPUT 718;"VARDEF FUND,0;VARDEF SECOND,0;VARDEF THIRD,0;"
110   OUTPUT 718;"VARDEF SECSQ,0;VARDEF THRSQ,0;VARDEF DISTORTION,0;"
120                                         !Declares the variables which will
130                                         !be used in the program and sets
140                                         !their value to zero.
150   OUTPUT 718;"IP;"
160   OUTPUT 718;"D3;DT#DA3072PUPA100,600 LBPRESS THE LOCAL KEY AND#;"
170   OUTPUT 718;"PUPA100,550 LBENTER CENTER FREQUENCY#;HD;"
180   OUTPUT 718;"CF EP;"
190   OUTPUT 718;"EM;D3;DT#DA3072PUPA95,600 LBENTER FREQUENCY SPAN (100 KHZ OR L
ESS)#;"
200   OUTPUT 718;"SP EP;"                   !Instrument preset and enable the
210                                         !center frequency and span to be
220                                         !entered from the front panel.
230   OUTPUT 718;"SNGLS;TS;MKPK HI;TS;"     !Single sweep mode, take a sweep and
240                                         !place marker on highest signal.
250   OUTPUT 718;"IF SP,GT,1E5;"            !If the span is greater than
260   OUTPUT 718;" THEN MT1;SP100KZ;TS;"    !100kHz then set to 100kHz.
270   OUTPUT 718;"ENDIF;"                   !
280   OUTPUT 718;"MKPK HI;TS;MKRL;TS;MT0;"  !Bring the signal to the reference
290   OUTPUT 718;"MKCF;TS;"                 !level, turn signal track off and
300                                         !bring signal to center screen.
310   OUTPUT 718;"MOV FUNDD,MA;KSD;"           !Lines 310 - 390 determine the
320   OUTPUT 718;"MOV FUND,MA;KSA;"            !amplitude values of the
330   OUTPUT 718;"MKSS;CF UP;"                 !fundamental,second harmonic, and
340   OUTPUT 718;"TS;MKPK HI;"                 !third harmonic in units of dBm
350   OUTPUT 718;"MOV SECD,MA;KSD;"            !and in linear units. These values
360   OUTPUT 718;"MOV SECOND,MA;KSA;"          !are stored in the predefined
370   OUTPUT 718;"CF UP;TS;MKPK HI;"           !variables.
380   OUTPUT 718;"MOV THRDD,MA;KSD;"           !
390   OUTPUT 718;"MOV THIRD,MA;KSA;"           !
400   OUTPUT 718;"MPY SECSQ,SECOND,SECOND;"    !Lines 400 - 450 compute the
410   OUTPUT 718;"MPY THRSQ,THIRD,THIRD;"      !harmonic distortion of the
420   OUTPUT 718;"ADD SECSQ,SECSQ,THRSQ;"      !signal of interest using
430   OUTPUT 718;"SQR SECSQ,SECSQ;"            !analyzer functions.
440   OUTPUT 718;"MPY SECSQ,SECSQ,100;"        !
450   OUTPUT 718;"DIV DISTORTION,SECSQ,FUND;"  !
460   OUTPUT 718;"DIV SS,SS,1E6;"                     !Scale fundamental frequency
470   OUTPUT 718;"TRDSP TRA,OFF;ANNOT OFF;GRAT OFF;"!to MHz and blank CRT.
480   OUTPUT 718;"D3;DT#DA3072 PUPA150,550 LBFund   #;DSPLY FUNDD,5.1;PUPA350,550
 LBdBm    #;DSPLY SS,8.4;PUPA550,550 LB    MHz#;"     !The results are displayed
490                                                   !on the analyzer screen
500   OUTPUT 718;"PA150,479 LB2nd    #;DSPLY SECD,5.1;PUPA350,479 LBdBm#;"
510   OUTPUT 718;"PA150,400 LB3rd    #;DSPLY THRDD,5.1;PUPA350,400 LBdBm#;"
520   OUTPUT 718;"PA150,300 LBHarmonic Distortion =   #;DSPLY DISTORTION,3.2;PUP
A 600,300 LB%#;"""
530   OUTPUT 718;"KEYDEF 101, H_ARMDIST;"      !Assigns softkey 101 to the label,
540                                            !H_ARMDIST.
550   END
```

Lines 40 – 530 are the commands defined as H_ARMDIST. Although the program looks considerably different than the one in Example 6, the measurement is the same. The program codes used in this example are all codes in the analyzer firmware, thus the program can be executed independent of the controller and can be executed even after the analyzer's power has been off.

To illustrate, disconnect the HP-IB cable and turn the analyzer off and/or unplug it. Now turn the analyzer back on, leaving the HP-IB cable disconnected.

Press

[SHIFT] [1] [0] [1] [Hz µV µsec]

to execute the program.

The program can also be executed via the controller by reconnecting the HP-IB cable and keying in

```
OUTPUT 718;"H_ARMDIST;"
```

The results are displayed on the analyzer screen.

For more information on the HP 8566B/8568B function set, refer to the HP 8566B/8568B Spectrum Analyzer Operating and Programming Manual.

FOR MORE TRAINING

50003A
HP 8566B/8568B Spectrum Analyzer
Operation Course

The HP 50003A Spectrum Analyzer Operation Course provides comprehensive training in the remote operation of the HP 8566B and HP 8568B. This intensive four-day course teaches manual and remote operating techniques and signal measurement concepts as they apply to these analyzers. The curriculum is heavily hands-on oriented, using a mixture of interactive lectures and labs with the HP 9826A as instrument controller.

The HP 50003A is offered at selected HP training centers. Please contact your local HP sales office for scheduling and price information.

HP 8566B/8568B PROGRAMMING CODE LIST

Frequency Control

CF	Specifies center frequency
CS	Couples step size
·FA	Specifies start frequency
·FB	Specifies stop frequency
FOFFSET	Specifies frequency offset
FS	Specifies full frequency span as defined by instrument
●KSQ	Unlocks frequency band
KSV	Specifies frequency offset
●KSt	Locks frequency band
■KS=	Specifies resolution of frequency counter
MKFCR	Specifies resolution of frequency counter
SP	Specifies frequency span
SS	Specifies center frequency step size

Instrument State Control

IP	Sets instrument parameters to preset values
●KST	Performs fast present 2 – 22 GHz
●KSU	Performs external mixer preset
KS(	Locks save registers
KS)	Unlocks save registers
●LF	Presets 0 – 2.5 GHz
RC	Recalls previously saved state
RCLS	Recalls previously saved state
SAVES	Saves current state of analyzer in specified register
SV	Saves current state of analyzer in specified register
USTATE	Configures or returns configuration of user-defined states: ONEOS, ONSWP, TRMATH, VARDEF, FUNCDEF, TRDEF

Amplitude Control

AT	Specifies input attenuation
AUNITS	Specifies amplitude units for input, output and display
·CA	Couples input attenuation
E4	Moves active marker to reference level
·KSA	Selects dBm as amplitude units
KSB	Selects dBmV as amplitude units
KSC	Selects dBuV as amplitude units
KSD	Selects voltage as amplitude units
KSI	Extends reference level range
KSW	Performs amplitude error correction routine
KSX	Incorporates correction data in amplitude readouts
KSY	Does not incorporate correction data in amplitude readouts
KSZ	Specifies reference level offset
KSq	Decouples IF gain and input attenuation
KSw	Displays correction data
KS,	Sets mixer level
LG	Selects log scale
LN	Selects linear scale
MKRL	Moves active marker to reference level
ML	Specifies mixer level
RL	Specifies reference level
ROFFSET	Specifies reference level offset

Bandwidth Control

·CR	Couples resolution bandwidth
·CV	Couples video bandwidth
RB	Specifies resolution bandwidth
VB	Specifies video bandwidth
VBO	Specifies coupling ratio of video bandwidth and resolution bandwidth

Sweep and Trigger Control

·CONTS	Selects continuous sweep mode
·CT	Couples sweep time
■KSF	Measures sweep time
■KSt	Continues sweep from marker
KSu	Stops sweep at active marker
KSx	Sets external trigger (eliminates auto-refresh)
KSy	Sets video trigger (eliminates auto-refresh)
ST	Specifies sweep time
SNGLS	Selects single sweep mode
·S1	Selects continuous sweep mode
S2	Selects single sweep mode
TM	Selects trigger mode: free run, video, line, external
TS	Takes a sweep
·T1	Sets trigger mode to free run
T2	Sets trigger mode to line
T3	Sets trigger mode to external
T4	Sets trigger mode to video

Marker Control

E1	Moves active marker to maximum signal detected
E2	Moves marker frequency into center frequency
E3	Moves marker or delta frequency into step size
E4	Moves active marker to reference level
●KSK	Moves active marker to next highest peak
KSL	Turns off average noise level marker
KSM	Returns average value at marker, normalized to 1 Hz bandwidth
●KSN	Moves active marker to minimum value detected
KSO	Moves marker delta frequency into span
■KSt	Continues sweep from marker
KSu	Stops sweep at active marker
■KS=	Specifies resolution of marker frequency counter
●KS<92>	Enters DL, TH, M2, M3 in display units
MA	Returns marker amplitude
■·MCO	Turns off marker frequency count
■MCI	Turns on marker frequency count
MF	Returns marker frequency
MKA	Specifies amplitude of active marker
MKACT	Specifies active marker: 1, 2, 3, or 4
MKCF	Enters marker frequency into center frequency
MKCONT	Continues sweep from marker
MKD	Moves delta marker to specified frequency
MKF	Specifies frequency of active marker
■MKFC	Counts marker frequency for greater resolution (See MKFCR)
■MKFCR	Specifies resolution of marker frequency counter
MKMIN	Moves active marker to minimum signal detected
MKN	Moves active marker to specified frequency or center screen
MKNOISE	Returns average value at marker, normalized to 1 Hz bandwidth
MKOFF	Turns all markers, or the active marker off
MKP	Specifies marker position horizontally, in display units
MKPAUSE	Pauses sweep at marker for duration of specified delay time (in seconds)
MKPK	Moves active marker to maximum signal detected, or to adjacent signal peaks
·MKPX	Specifies minimum excursion for peak identification. Preset value is 6 dB
MKREAD	Specifies marker readout mode
MKRL	Moves active marker to reference level
MKSP	Moves marker delta frequency into span
MKSS	Moves marker frequency to center frequency step size
MKSTOP	Stops sweep at active marker
MKTRACE	Moves active marker to corresponding position on another specified trace
MKTRACK	Turns marker signal track on or off
MKTYPE	Sets marker type
·MT0	Turns off marker signal track
MT1	Turns on marker signal track
·M1	Turns off active marker
M2	Turns on active marker and moves it to center screen
M3	Turns on delta marker
M4	Turns on marker zoom

Coupling Control

·CA	Couples input attenuation
·CR	Couples resolution bandwidth
·CS	Couples step size
·CT	Couples sweep time
·CV	Couples video bandwidth
·VBO	Specifies coupling ratio of video bandwidth and resolution bandwidth

·Selected with instrument preset (IP)
●Applies to HP 8566B only
■Applies to HP 8568B only

HP 8566B/8568B PROGRAMMING CODE LIST (Cont'd)

Preselector Control

●FPKA	Performs fast preselector peak and returns measured value of active marker
●KSJ	Allows manual control of DAC
●KS#	Turns off YTX self-heating correction
●KS/	Allows manual peaking of preselector
●KS=	Selects factory preselector setting
●PP	Peaks preselector

RF Input Control

■I1	Enables left RF input
■*I2	Enables right RF input

External Mixing Commands

●KSU	Performs external mixer preset
●KSv	Identifies signals for external mixing frequency bands

Display Control

*ANNOT	Turns annotation on or off. Preset condition is on.
AUNITS	Specifies amplitude units for input, output, and display
DL	Specifies display line level in dBm
DLE	Turns display line on and off
*GRAT	Turns graticule on or off. Preset condition is on.
KSg	Turns off CRT beam
*KSh	Turns on CRT beam
KSm	Turns off graticule
*KSn	Turns on graticule
KSo	Turns off annotation
*KSp	Turns on annotation
*LG	Selects log scale
LN	Selects linear scale
*L0	Turns off display line
TH	Specifies display threshold value
THE	Turns threshold on or off
*T0	Turns off threshold
TRGRPH	Dimensions and graphs a trace

Writing and Reading Display Memory

*DA	Specifies display address
DD	Writes to display
DR	Reads display and increments address
DSPLY	Displays the value of a variable on the analyzer screen
DT	Defines a character for label termination
DW	Writes to display and increments address
*D1	Sets display to normal size
D2	Sets display to full CRT size
D3	Sets display to expanded size
*EM	Erases trace C memory
GR	Graphs specified y values on CRT
*HD	Holds or disables data entry and blanks active function CRT readout
IB	Inputs trace B in binary units
KSE	Sets title mode
KS<39>	Writes to display memory in fast binary
KS<125>	Writes to display memory in binary
KS<127>	Prepares analyzer to accept binary display write commands
LB	Writes specified characters on CRT
OP	Returns lower left and upper right vertices of display window
PA	Draws vectors to specified x and y positions
*PD	Turns on beam to view vector
PR	Draws vector from last absolute position
PS	Skips to next display page
PU	Turns off beam, blanking vector
SW	Skips to next control instruction
TEXT	Writes text string to screen at current pen location

Trace Processing

*A1	Clear-writes trace A
A2	Max holds trace A
A3	Stores and views trace A
A4	Stores and blanks trace A
B1	Clear-writes trace B
B2	Max holds trace B
B3	Stores and views trace B
*B4	Stores and blanks trace B
BLANK	Stores and blanks specified trace register
CLRW	Clear-writes specified trace register
KSj	Stores and views trace C
KSk	Stores and blanks trace C
KS<39>	Writes to display memory in fast binary
KS<123>	Reads display in binary units
KS<125>	Writes to display memory in binary units
KS<126>	Outputs every nth value of trace
MOV	Moves source to the destination
MXMH	Max holds the specified trace register
TA	Outputs trace A
TB	Outputs trace B
TRDSP	Turns specified trace on or off, but continues taking information
VIEW	Views specified trace register

Trace Math

AMB	A – B into A
AMBPL	(A – B) + DL into A
APB	A + B into A
AXB	Exchanges A and B
BL	B – DL into B
BML	B – DL into B
BTC	B into C
BXC	Exchanges B and C
*C1	A – B off
C2	A – B into A
EX	Exchanges A and B
KSG	Turns on video averaging
*KSH	Turns off video averaging
KSc	A + B into A
KSi	Exchanges B and C
KSl	B into C
TRMATH	Executes trace math or user-operator commands at end of sweep
VAVG	Turns video averaging on or off

Other Trace Functions

AUNITS	Specifies amplitude units for input, output, and display
COMPRESS	Compresses trace source to fit trace destination
CONCAT	Concatenates operands and sends new trace to destination
DET	Specifies input detector type
FFT	Performs a forward fast fourier transform
*KSa	Selects normal detection
KSb	Selects position peak detection
KSd	Selects negative peak detection
KSe	Selects sample detection
MEAN	Returns trace mean
ONEOS	Executes specified command(s) at end of sweep
ONSWP	Executes specified command(s) at start of sweep
PEAKS	Returns number of peak signals
PDA	Returns probability density of amplitude
PDF	Returns probability density of frequency
PWRBW	Returns bandwidth of specified percent of total power
RMS	Returns RMS value of trace in display units
SMOOTH	Smooths trace over specified number of points
STDEV	Returns standard deviation of trace amplitude in display units
SUM	Returns sum of trace element amplitudes in display units
SUMSQR	Squares trace element amplitudes and returns their sum
TRDEF	Defines user-defined trace
TRGRPH	Dimensions and graphs a trace
TRPRST	Sets trace operations to preset values
TRSTAT	Returns current trace operations
TWNDOW	Formats trace information for fast fourier analysis (FFT)
VARIANCE	Returns amplitude variance of trace

*Selected with instrument preset (IP)
●Applies to HP 8566B only
■Applies to HP 8568B only

HP 8566B/8568B PROGRAMMING CODE LIST (Cont'd)

User-Defined Commands

·DISPOSE	Frees memory previously allocated by user defined functions. Instrument preset disposes ONEOS, ONSWP, and TRMATH functions.
FUNCDEF	Assigns specified program to function label
KEYDEF	Assigns function label to softkey number (See FUNCDEF)
KEYEXC	Executes specified softkey
MEM	Returns amount of allocatable memory available for user-defined commands
ONEOS	Executes specified command(s) at end of sweep
ONSWP	Executes specified command(s) at start of sweep
TRDEF	Defines user-defined trace
TRMATH	Executes specified trace math or user-operator commands at end of sweep
USTATE	Configures or returns configuration of user-defined state: ONEOS, ONSWP, TRMATH, VARDEF, FUNCDEF, TRDEF
·VARDEF	Defines variable name and assigns real value to it. Preset reassigns initial value to variable identifier.

Program Flow Control

IF	Compares two specified operands. If condition is true, executes commands until next ELSE or ENDIF statements are encountered
THEN	No-operation function
ELSE	Delimits alternate condition of IF command
ENDIF	Delimits end of IF command
REPEAT	Delimits the top of the REPEAT UNTIL looping construct
UNTIL	Compares two specified operands. If condition is true, commands are executed following this command. If condition is false operands are executed following the previous REPEAT command.

Math Functions

ADD	Operand 1 + operand 2 into destination
AVG	Operand is averaged into destination
CLRAVG	Sets average counter to 1
CONCAT	Concatenates two operands and sends new trace to destination
CTA	Converts operand values from display units to measurement units
CTM	Converts operand values from measurement units to display units
DIV	Operand 1 / operand 2 into destination
EXP	Operand is divided by specified scaling factor before being raised as a power of 10
LOG	LOG of operand is taken and multiplied by specified scaling factor
MIN	Minimum between operands is stored in destination
MOV	Source is moved to destination
MPY	Operand 1 • operand 2 into destination
MXM	Maximum between operands is stored in destination
SQR	Square root of operand is stored in destination
SUB	Operand 1 − operand 2 into destination
XCH	Contents of the two destinations are exchanged

Operations on specific traces (A, B, and C) can be found in the Trace Math section.

Information and Service Diagnostics Commands

BRD	Reads data word at analyzer's internal input/output bus
BWR	Writes data word to analyzer's internal input/output bus
ERR	Returns results of processor test
ID	Returns the HP model number of analyzer used (HP 8566B or HP 8568B)
●KSF	Shifts YTO by intermediate frequency
■KSF	Measures sweep time
KSJ	Allows manual control of DAC
■KSK	Counts pilot IF at marker
■KSN	Counts voltage-controlled oscillator at marker
●KSQ	Unlocks frequency band
■KSQ	Counts signal IF
KSR	Turns frequency diagnostics on
■·KSS	Second LO frequency is determined automatically
■KST	Shifts second LO down
■KSU	Shifts second LO up
KSf	Recovers last instrument state at power on
KSq	De-couples IF gain and input attenuation
KSr	Sets service request 102
●KSt	Locks frequency band
■KSt	Continues sweep from marker
KSu	Stops sweep at active marker
■KSv	Inhibits phase lock
KSw	Displays correction data
■KS=	Specifies resolution of frequency counter
●KS=	Selects factory preselector setting
■KS>	Specifies preamp gain for signal input 1
■KS<	Specifies preamp gain for signal input 2
●KS#	Turns off YTX self-heating correction
●KS/	Selects manual preselector peak
MBRD	Reads specified number of bytes starting at specified address and returns to controller
MBWR	Writes specified block data field into analyzer's memory starting at specified address
MRD	Reads two-byte word starting at specified analyzer memory address and returns word to controller
MRDB	Reads 8-bit byte contained in specified address and returns byte to controller
MWR	Writes two-byte word to specified analyzer memory address
MWRB	Writes one-byte message to specified analyzer memory address
REV	Returns analyzer revision number
RQS	Returns decimal weighting of status byte bits which are enabled during service request

Output Format Control

EE	Enables front panel number entry
DR	Reads display and increments address
DSPLY	Displays value of variable on analyzer screen
KSJ	Allows manual control of DAC
KSP	Sets HP-IB address
●KSS	Sets fast HP-IB
KS<91>	Returns amplitude error
●KS<94>	Returns code for harmonic number in binary
KS<123>	Reads display in binary units
KS<126>	Returns every nth value of trace
LL	Provides lower left x-y recorder output voltage at rear panel
MA	Returns marker amplitude
·MDS	Specifies measurement data size to byte or word. Preset condition is word.
MDU	Returns values of CRT baseline and reference level
MF	Returns marker frequency
OA	Returns active function
OL	Returns learn string
OT	Returns display annotation
O1	Selects output format as integers (ASCII) representing display units or display memory instruction words
O2	Selects output format as two 8-bit bytes
·O3	Selects output format as real numbers (ASCII) in Hz, volts, dBm, or seconds
O4	Selects output format as one 8-bit byte
TA	Outputs trace A
TB	Outputs trace B
·TDF	Selects trace data output format as O1, O2, O3, O4, A-block data field, or I-block data field. Preset format is O3.
UR	Provides upper right x-y recorder output voltage at rear panel

Synchronization

TS	Takes a sweep
DONE	Sends message to controller after preceding commands are executed

·Selected with instrument preset (IP)
●Applies to HP 8566B only
■Applies to HP 8568B only

HP 8566B/8568B PROGRAMMING CODE LIST (Cont'd)

Service Request

KSr	Allows service request 102
●KS<43>	Allows service request 140 and 102
RQS	Returns decimal weighting of status byte bits which are enabled during service request
R1	Resets service request 140
R2	Allows service request 140 and 104
•R3	Allows service request 140 and 110
R4	Allows service request 140 and 102
SRQ	Sets service request if operand bits are allowed by RQS

SRQ	COMMAND	BIT	DEFINITION
102	R4	1	units key pressed
102	●KS<43>	1	frequency limit exceeded
104	R2	2	end of sweep
110	R3	3	hardware broken
120	RQS	4	command complete – input buffer empty
140	all	5	illegal command
1xx	–	6	universal HP-IB service

Plotter Output

LL	Provides lower left x-y recorder output voltage at rear panel
PLOT	Plots CRT. Scaling points, P1 and P2, must be specified and must be compatible with plotter.
P1x	Represents first x-axis scaling point to be specified in PLOT command
P1y	Represents first y-axis scaling point to be specified in PLOT command
P2x	Represents second x-axis scaling point to be specified in PLOT command
P2y	Represents second y-axis scaling point to be specified in PLOT command
UR	Provides upper right x-y recorder output voltage at rear panel

Memory Information

•EM	Erases trace C memory
KSz	Sets display storage address
KSl	Writes to display storage
MEM	Returns amount of allocatable memory available for user-defined commands, in bytes

Tracking Generator Application

■•KSS	Second LO frequency is determined automatically
■KST	Shifts second LO down (necessary for 8444A-059 operation in spans <1 MHz)
■KSU	Shifts second LO up

Operator Entry

EE	Enables front panel data number entry
EK	Enables DATA knob
EP	Enables manual entry into specified command
•HD	Holds or disables data entry and blanks active function CRT readout
KS	Shifts front panel keys

•Selected with instrument preset (IP)
●Applies to HP 8566B only
■Applies to HP 8568B only

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APPENDIXES

Section III
Appendixes

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Appendix B – ADVANCED DISPLAY PROGRAMMING
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Appendix A
DISPLAY MEMORY STRUCTURE

This appendix describes the spectrum analyzer display memory. A summary of trace data manipulation by the trace mode functions is also included.

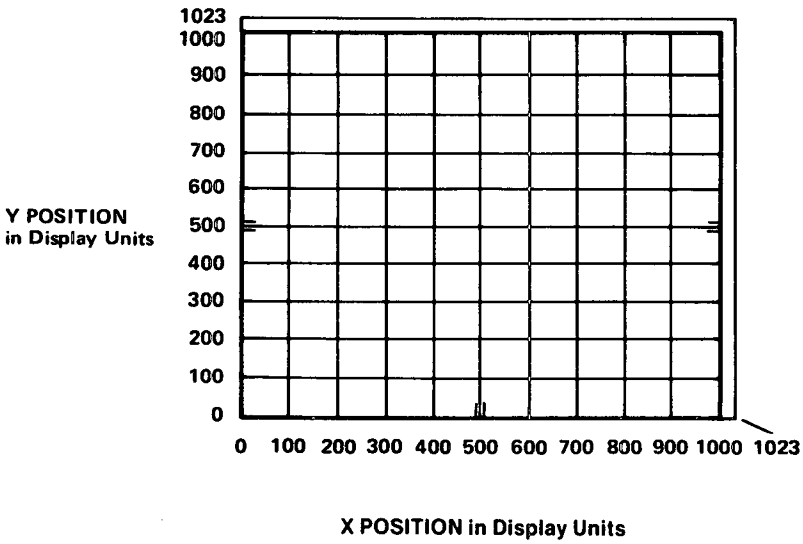
The display memory is defined as the digital storage allocated in the spectrum analyzer for the information that is presented on the CRT display. It comprises four different memories: three trace memories and one annotation memory. Addresses are assigned as follows:

DISPLAY MEMORY	ADDRESSES
Page 1 Trace A	0 – 1023
Page 2 Trace B	1024 – 2047
Page 3 Graticule and Annotation	2048 – 3071
Page 4 Trace C	3072 – 4095

TRACES

The trace pages are used primarily to store analyzer response data to be displayed. Use is not restricted to the storage of trace data. Operator defined graphics and annotation can also be written into the memory for display on the CRT.

Each trace address may contain an integer from 0 to 4095. When drawing, trace values from 0 to 1023 are plotted on the CRT display as amplitude y position, in display units. Appendix B discusses these values in detail.



For each trace, A, B, or C, the display width on the CRT is determined by the instruction word in the first address for that trace. In the example below, the first address is 1024 and the instruction word is 1040.

Trace B (Page 2) 1024 Addresses

Address	Amplitude Value, Y	(x,y) Position on CRT
1024	1040	Display Instruction
1025	622	(0,622)
1026	531	(1,531)
⋮	⋮	⋮
2023	181	(998,181)
2024	162	(999,162)
2025	185	(1000,185)
2026	1072	Overrange Addresses (Blanked)
2027	1072	
⋮		
2046	1072	
2047	1072	

Addresses 2023 and 2024 describe one trace line drawn from x,y coordinates (998,181) to x,y coordinates (999,162). The 1072 values shown for the overrange addresses tell the analyzer to blank these values instead of interpreting them as coordinates.

ANNOTATION AND GRATICULE

Page 3 of the display memory fills with instructions on instrument preset. These instructions draw the graticule and annotation on the displays.

The display memory in page 3 contains the information necessary to position and display (or blank) labels, graticule lines, and markers. A brief description of the contents of page 3 is given below. The first addresses on each line are those of the instructions for each readout.

Address	Contents*
2048 – 2049, 2060 – 2064	controls marker, display line, threshold annotation and graticule on/off functions
2050 – 2054	marker dot 1
2055 – 2059	marker dot 2
2065 – 2084	center line marks
2085 – 2099	marker symbols
2100 – 2114	display line
2115 – 2154, 2165 – 2167	graticule
2155 – 2159	marker dot 3
2160 – 2164	marker dot 4
2168 – 2175	"hp"
2176 – 2191	"BATTERY"
2192 – 2207	"CORR'D"
2208 – 2239	"RES BW"
2240 – 2271	"VBW"
2272 – 2303	"SWP"
2304 – 2335	"ATTEN"
2336 – 2367	"REF"
2368 – 2383	"dB/", "LINEAR"
2384 – 2399	trace detection mode: "SAMPLE", "POS PK", "NEG PK"
2401 – 2431	"START" or "CENTER"
2432 – 2463	"STOP" or "SPAN"
2464 – 2495	"OFFSET" for amplitude
2496 – 2527	"DL"
2528 – 2559	"TH"
2560 – 2623	"MKR" or "MKR Δ"
2624 – 2655	"OFFSET" for frequency
2656 – 2687	"VID AVG"
2688 – 2751	title
2752 – 2767	"YTO UNLOCK"
2768 – 2783	"249 UNLOCK"
2784 – 2799	"275 UNLOCK"
2800 – 2815	"OVEN COLD"
2816 – 2831	"EXT. REF."
2832 – 2847	"VTO UNCAL"
2848 – 2863	"YTO ERROR"
2864 – 2879	"MEAS UNCAL" or "*"
2880 – 2943	frequency diagnostics
2944 – 2959	"2ND LO", "↑", "↑"
2960 – 2975	"SRQ" number
2976 – 3007	center frequency "STEP"
3008 – 3071	active function readout

* indicates the CRT annotation stored, values included where applicable.

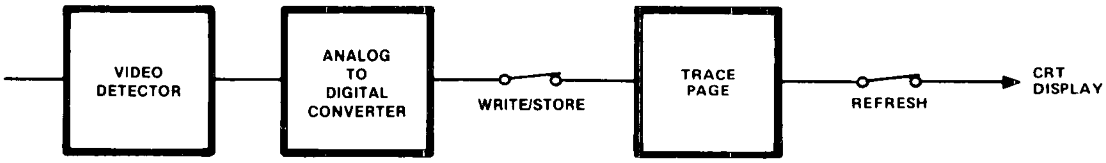
DATA TRANSFER

The trace functions dictate the way in which data is entered into and extracted from the trace page.

This section describes each TRACE function in terms of the interactions of the analyzer response, trace page and CRT display. The events are listed in chronological order, starting from when the trace function is activated. In each case, the analyzer accepts the function command immediately.

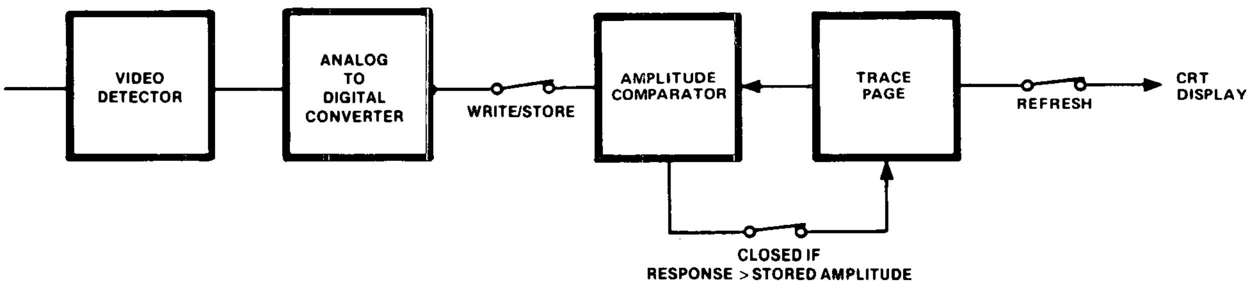
Clear-Write A1 B1

1. Sweep is stopped.
2. Zero is written into each trace address and displayed in one refresh of the CRT.
3. On the next sweep trigger, the sweep is started and the trace amplitudes are written into memory.



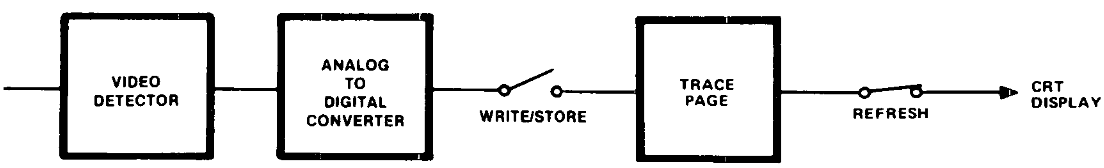
Max Hold A2 B2

1. Sweep is stopped, but restarts from the left on the next trigger.
2. During each subsequent refresh, the amplitude stored at each trace memory address is compared with the corresponding current analyzer response. The larger of the two is stored at the trace address.



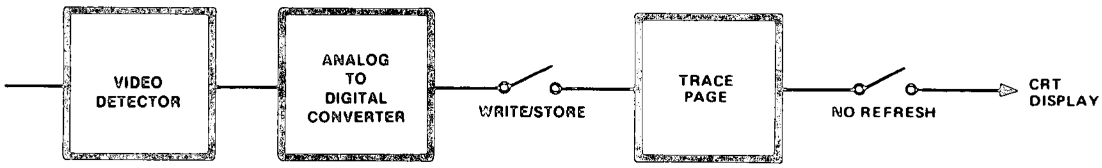
View A3 B3

1. The sweep is stopped and the trace is displayed on the CRT.



Blank A4 B4

1. The sweep is stopped and the trace is not displayed.



Exchange A and B EX

1. The sweep is stopped. If either trace is in a CLEAR WRITE or MAX HOLD mode, it is placed in VIEW.
2. The contents of traces A and B are exchanged.

A − B → A On C2

1. The sweep is stopped and trace B is placed in VIEW mode.
2. A is replaced with A − B (A minus B).
3. The sweep is continued from the left. Each new analyzer response point is reduced by the amount stored in the corresponding address of trace B, and the result is stored in trace A. This process continues at the sweep rate.
4. Subsequent sweeps continue the process.

A − B → A Off C1

1. Subsequent analyzer responses are written directly into trace A. Trace B and its mode are not changed.
2. The amplitude stored in the display line register is subtracted from the contents in each trace B address and the result is stored at the same trace B address.

B − DL → B BL

1. Trace B is placed in view. Trace A is not changed.
2. The amplitude stored in the display line register is subtracted from the contents in each trace B address. The result is stored at the same trace B address.

Appendix B
ADVANCED DISPLAY PROGRAMMING

This appendix describes CRT display programming with the analyzer display language.

A display program increases the CRT graphics capability of the spectrum analyzer. Explicit display programming generally uses less display memory, allowing more efficient use of the 4,096 display addresses available.

Appendix A, Display Memory Structure, provides background material for information in this appendix.

DISPLAY PROGRAM DEFINED

A display program consists of a specific set of display commands which are followed by instructions and/or data words written into the display memory.

Use these commands to write display programs into memory.

DA	Display Address puts the address into the display memory address register (referred to as the current address).
DW	Instruction or Data Write writes the instruction or data word into the current display address. The current display address pointer is then automatically advanced to the next higher address.
DD	Binary Instruction or Data Word writes two 8-bit binary words into the current address.*
DR	Display Read places the contents of the current address on the HP-IB data lines. These contents are then read by the HP-IB controller according to the current Output format (01 to 04). Execution of each DR concludes by advancing the current address by one (1).

Instruction Words dictate the operating mode of the CRT circuitry, such as label, graph, or plot. The **data words** contain amplitude or position information.

Instruction and data words are written into memory when the above commands are used. For example, the code "PA 500,600" writes into the display memory the instruction word for vector, 1026, followed by the x and y data values 500 and 600. This same "plot absolute" command could also be done as a display program by writing "1026,500,600" into the display memory. The display program is "executed" each time the CRT is refreshed from memory.

LOADING AND READING A DISPLAY PROGRAM

Instruction and data words are loaded directly into the analyzer display memory by, first, specifying the beginning address of the program, then writing in the instructions and data serially. To write the "1026,500,600" program beginning at address 1024 (the first address of trace B), execute

```
OUTPUT 718;"DA 1024:DW 1026.500.600;"
```

This program instructs the display to draw a vector to the position (500,600) on the CRT.

*The first byte contains the four most significant bits, the second contains eight least significant bits of the 12-bit instruction or data word. DD must be executed for every 2 bytes input into the analyzer.

To read and print out the program, run:

```
10      PRINTER IS 701
20      !
30      OUTPUT 718:"01:DA 1024:"
40      FOR I=1 TO 3
50        OUTPUT 718:"DA OA:"
60        ENTER 718:A
70        OUTPUT 718:"DR"
80        ENTER 718:W
90        PRINT A,W
100     NEXT I
110     END
```

Address	Contents
1024	1026
1025	500
1026	600

Line 30: Sets format to decimal word values, and sets the address to 1024.

Line 40 to 100: Read and print three successive display program addresses and their contents. The address is automatically incremented by one after the execution of each DR command.

Line 50: Sends the display address to the controller.

Line 5: Reads the content of the current display address.

INSTRUCTION WORDS AND DATA WORDS

Instruction words and data words can be any value from 0 to 4095. The value is stored as a 12-bit binary word, and several of the bits define the type of word. Graphic representations used in this appendix are defined as follows:

	Most Significant Bit (MSB)										Least Significant Bit (LSB)	
bit	11	10	9	8	7	6	5	4	3	2	1	0	Decimal total
	0	1	0	X	X	X	X	X	X	X	1	0	1026 +
decimal value	2048	1024	512	256	128	64	32	16	8	4	2	1	

where x is either a 1 (true) or a 0 (false).

The sample word displayed is 1024 + 2 = 1026, the instruction control word for vector used in the previous examples.

INSTRUCTION WORDS

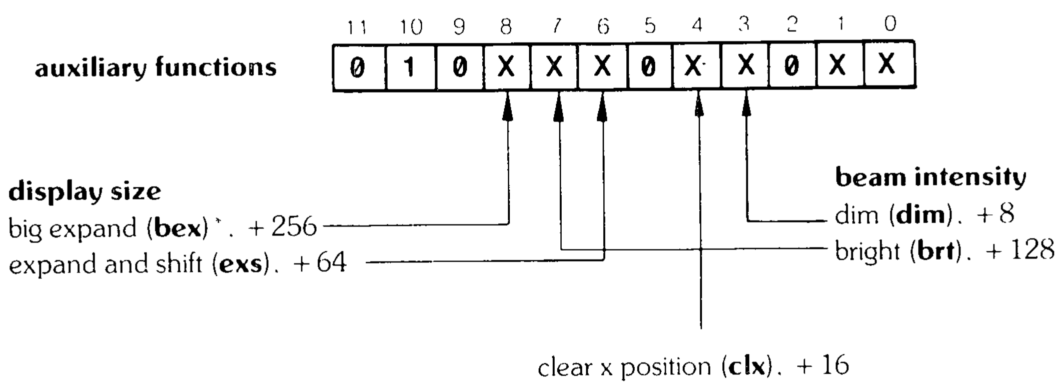
There are three kinds of instruction words:

	11	10	9	8	7	6	5	4	3	2	1	0	
1: Display control	0	1	0	X	X	X	X	X	X	0	X	X	1024 +
2: Program control including end of display	0	1	0	X	X	X	X	X	X	0	1	1	1027 +
	0	1	0	X	X	X	X	X	X	1	X	X	1028 +
3: Count/Threshold	0	1	1	X	X	X	X	X	X	X	X	X	1536 +

Display Control Instruction Words. The display control instruction words tell the CRT circuitry how to use the subsequent data words to direct the CRT beam. Instruction word 1026 **vector** is an example. Data values in a display program following 1026 direct the CRT beam to x,y positions. The two other display control instruction words are **label**, which writes characters on the CRT, and **graph**, which displays traces.

	11	10	9	8	7	6	5	4	3	2	1	0	
vector (vtr)*	0	1	0	X	X	X	0	X	X	0	1	0	1026 +
label (lbl)	0	1	0	X	X	X	0	X	X	0	0	1	1025 +
graph (gra)	0	1	0	X	X	X	0	X	X	0	0	0	1024 +

The syntax of vector, label, and graph are counterparts of commands PA, PR, LB, and GR. Pen up/down, display size, and beam intensity are controlled by setting various bits along with the instruction and data words. These functions are called auxiliary functions to the instruction.



*Abbreviations within the parentheses are short hand notation for writing display programs. They are not programming codes.

clear x position (**clx**):	Reset the x axis display position to the far left (0,y).
big expand (**bex**):	Amplify the x and y CRT beam deflection by a 1.9 factor.[1]
expand and shift (**exs**):	Amplify the x and y CRT beam deflection by a 1.13 factor (expand) and shifts the (zero,zero) reference point to the lower left of the CRT screen.[1]
dim (**dim**):	Set the CRT beam intensity below the normal level.[2]
bright (**brt**):	Set the CRT beam intensity to the maximum level.[2]

Flow-of-Control Instruction Words. The CRT refresh program normally executes the contents of memory starting with address Ø and working one address at a time to address 4095. Flow-of-control instruction words alter the normal flow of a refresh program by allowing program execution to be transferred anywhere in memory. They allow jumps to specific display addresses (jmp), jumps to a display program subroutine (jsb), returns (ret), skips to the next control instruction (skc), and a word that simulates a "for...next" loop, the decrement-and-skip-on-zero (dsz). Control instructions contain Ø 1 Ø in bits 11, 10, and 9, respectively.

	11	10	9	8	7	6	5	4	3	2	1	0	
jump (jmp)	Ø	1	Ø	X	Ø	Ø	Ø	X	1	Ø	1	1	1035
jump to subroutine (jsb)	Ø	1	Ø	X	1	Ø	Ø	X	1	Ø	1	1	1163
return (ret)	Ø	1	Ø	X	1	1	Ø	X	1	Ø	1	1	1227
skip to next control instruction (skc)	Ø	1	Ø	X	X	X	Ø	X	Ø	Ø	1	1	1027
skip to next memory page (skp)	Ø	1	Ø	X	X	X	1	X	Ø	Ø	Ø	Ø	1056
end of display (end)	Ø	1	Ø	X	X	X	X	X	X	1	X	X	1028 +
decrement and skip on zero (dsz)	Ø	1	Ø	X	Ø	1	Ø	X	1	Ø	1	1	1099

The address to be jumped to is the contents of the memory word following the jmp or jsb instruction. For example, "1035,2048" causes program execution to jump to address 2048. The address given should contain a control instruction. (If the address does not contain a control instruction, the program will go to the first control instruction following the specified address.) A return (ret) causes the program execution to return to the first control instruction following the jsb instruction that sent it to the subroutine.

[1]The display size commands combine these size instructions as follows:

	instructions	**ratio to D1**	**origin shifted**
D1	none	1.00	no
D2	exs	1.13	yes
D3	bex and exs	1.68	yes
–	bex	1.49	no

[2]The intensity of the beam is also dependent upon line length. Lines longer than a preset length will be brighter because beam writing rate is slowed.

NOTE

Subroutines must not contain label or graph control words. A subroutine may not call another subroutine.

The skip-to-next control instruction (**skc**) causes program execution to go to the next instruction in memory. The skip-to-next page (**skp**) instruction causes program execution to go to the next address that is an integer multiple of 1024. (An instruction that combines **skp** and **skc**, 1056 + 3 = 1059, executes as if it were a **skp** followed by a **skc**.)

The decrement and skip-on-zero (**dsz**) instruction decrements an internal count register then tests the contents for zero. If the contents are not zero, the program goes to the next control instruction. If the contents equal zero, the program will skip the next two addresses then go the next control instruction. For example, "1099, 1035, 1532, 1026" causes the program to skip to the control word 1026 if the counter register is zero; otherwise it executes the 1035, 1532, which is a jump to address 1532. See Load Counter and Threshold Instructions below.

The auxiliary control function clear x position (clx) can be added to any of the program control instructions.

Another method of causing skips in program execution is with the label mode (either LB or lbl). This is discussed under Data Words.

End of Display Instruction. When executed, the end of display instruction terminates execution of the display program. The next execution of the program then begins at display address zero on the next display refresh trigger (note that refresh trigger and sweep trigger are not the same).

The end of display instruction bit supersedes all other coding in the instruction except the auxiliary function clear x position, clx (bit 4), which may be added. The end instruction causes a default-to-graph mode at the beginning of the next program execution if no display control instruction is at address zero.

Since fast sweeps (direct display of video and sweep for sweep times less than 20 msec) are displayed between program executions, an end instruction is required for proper operation of the fast sweep display.

An end-of-display in trace C is changed to a skip-to-next memory page, 1056, when a B ⇄ C exchange is executed.

Load-Counter and Load-Threshold Instructions. The load-counter instruction loads an internal count register with a value determined by bits Ø through 8 of the instruction. The internal register is used in either of two ways. In the graph (gra) mode, the display program interprets the register contents as the display THRESHOLD position. The second use is the count register for the decrement and skip-on-zero (dsz) instruction. The interpretation for these two uses is shown below:

	11	10	9	8	7	6	5	4	3	2	1	0	
load count register (ldc)	0	1	1	0	X	X	X	X	X	X	X	X	1536 + COUNT
					COUNT (1 to 255)								
load threshold	0	1	1	0	X	X	X	X	X	X	X	X	1536 +
					Display threshold position divided by 4								
threshold off	0	1	1	1	X	X	X	X	X	X	X	X	1792 +

> **NOTE**
>
> The **ldc** and **dsz** instructions use the THRESHOLD level register. Therefore, load threshold instruction 1536 must be executed after all uses of **ldc** and **dsz**, and before the next graph command is executed. If the load threshold is not executed, the threshold may not function correctly.

DATA WORDS

Data words are differentiated from instruction words by the two most significant bits, bits 11 and 10. The following words are data words:

11	10	9	8	7	6	5	4	3	2	1	0	
0	0	X	X	X	X	X	X	X	X	X	X	0 to 1023
1	0	X	X	X	X	X	X	X	X	X	X	2048 to 3071
1	1	X	X	X	X	X	X	X	X	X	X	3072 to 4095

Interpretation of these data word formats by the CRT refresh program depends entirely on the preceding instruction word.

Graph. Each data word following a graph instruction is interpreted as an absolute y position. Y position values follow the general rule shown below:

	11	10	9	8	7	6	5	4	3	2	1	0	
positive data, displayed	0	0	X	X	X	X	X	X	X	X	X	X	0 to 1023 = y position
positive data, blanked	1	0	X	X	X	X	X	X	X	X	X	X	2048 + y position
negative data, blanked	1	1	X	X	X	X	X	X	X	X	X	X	4096 - y magnitude (a two's complement value)

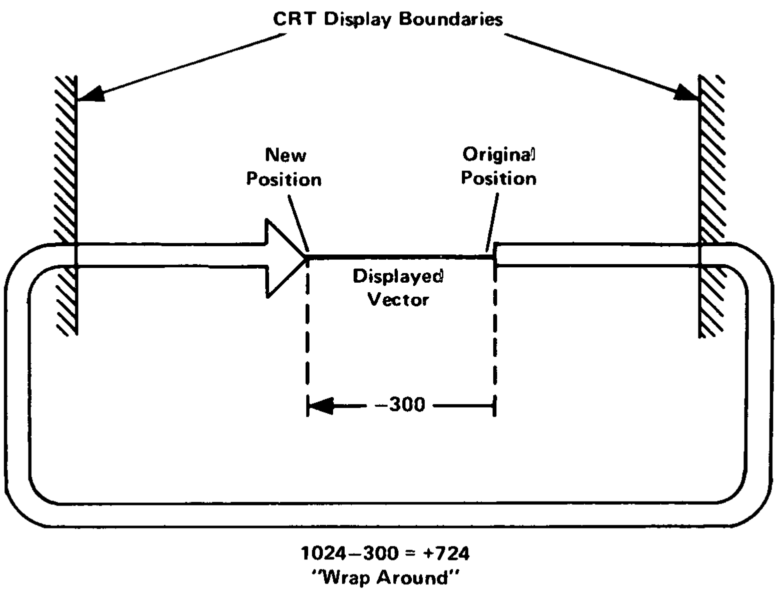
With negative data, the CRT beam goes to y = 0. Note that negative data can result from trace arithmetic functions A − B → A and B − DL → B.

Vector. Data words following a vector (**vtr**) instruction are interpreted as x,y pairs. The data value determines whether the vector is blanked or displayed, absolute or relative. The x position data sets the absolute/relative auxiliary function; the y position data sets the blank/unblank auxiliary function.

	11	10	9	8	7	6	5	4	3	2	1	0
x position	R	0	X	X	X	X	X	X	X	X	X	X
y position	B	0	X	X	X	X	X	X	X	X	X	X

when R = 1	(x position + 2048)	vector is relative (both x and y are relative)
R = 0	(x position + 0)	vector is absolute (both x and y are absolute)
B = 1	(y position + 2048)	vector is blanked (pen up)
B = 0	(y position + 0)	vector is displayed (pen down)

Negative values for the plot relative x and y positions are entered as complementary values of 1024 to the ten least significant bits of the data word. For example, a plot relative −300 of x position is written in the data word as (1024 − 300) = 724. The actual plot "wraps around" the display to find the −300 position.



		10	9	8	7	6	5	4	3	2	1	0	
x & y negative relative	X	0	X	X	X	X	X	X	X	X	X	X	0-1023

1024 − |negative value|

A specific set of character codes provide special label functions:

	Code
null	0
back space (BS)	8
line feed (LF)	10
vertical tab (opposite of line feed) (VT)	11
form feed (move beam to (0,0)) (FMFD)	12

carriage return (CR)	13
blink on (bkon)	17
blink off (bkof)	18
space (SP)	32
skip to next 16 block (sk16)	145
skip to next 32 block (sk32)	146
skip to next 64 block (sk64)	147

A blink on (bkon) will cause blinking of everything drawn on the display until a subsequent blink off (bkof) or an end of display (end) instruction is encountered with program execution.

A skip 16, 32, or 64 will cause program execution to go to the next address that is an integer multiple of 16, 32, or 64, respectively.

Note that these functions will work for both the lbl instruction code (1025 +) or the LB command.

PROGRAMMING WITH DISPLAY CONTROL INSTRUCTION WORDS

These examples illustrate the use of display control instructions and data words. The display memory commands described at the start of this appendix are used for loading and reading.

Vector (vtr)

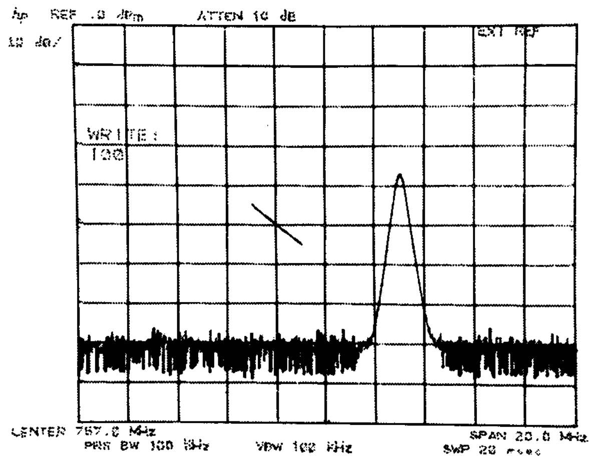
Instructions can be used to draw lines on the CRT display. The data words each determine whether the data is plotted absolute/relative or blanked/unblanked (pen up/pen down). The auxiliary functions apply to the vector instructions.

For example, a line is to be plotted on the display with plot relative instructions in trace C memory beginning at address 3072.

address	description	program	word
3072	vector	vtr	1026
3073	x = 450 absolute	450 + 0	450
3074	y = 450 blanked	450 + 2048	2498
3075	x = − 100 relative	(1024 – 100) + 2048	2972
3076	y = + 100 relative pen down	100 + 0	100

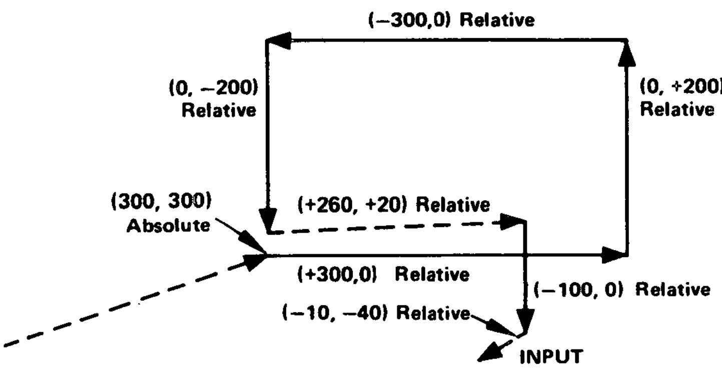
The load program is:

```
OUTPUT 718;"DA 3072;DW 1026,450,2498,2972,100;"
```



Vector and Label (vtr and lbl). To demonstrate the display instructions, a simple block diagram is drawn and labelled. Then the control words are modified with some of the auxiliary functions to demonstrate their use.

First a graphics plan is drawn:



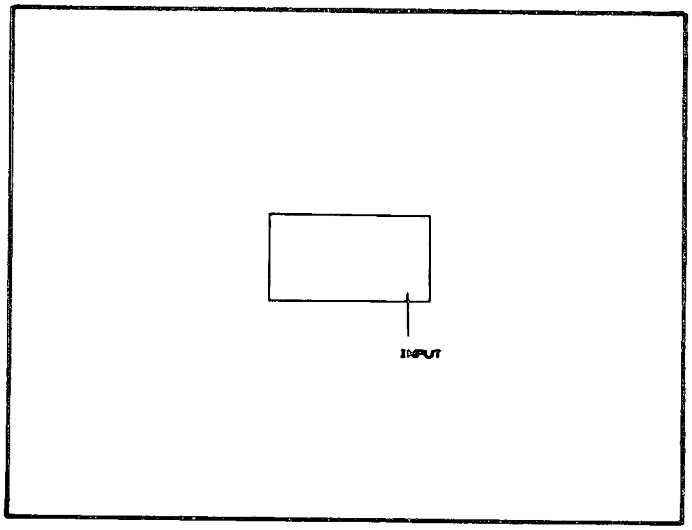
Graphics Plan

The vectors with + and − signs are relative vectors, the others are absolute points. Dashed lines are to be blanked.

address	description	program	word
3072	vector absolute	vtr	1026
3073	x = 300 absolute	300 + 0	300
3074	y = 300 pen up	300 + 2048	2348
3075	x = +300 relative	300 + 2048	2348
3076	y = 0 pen down	0 + 0	0
3077	x = 0 relative	0 + 2048	2048
3078	y = +200 pen down	200 + 0	200
3079	x = −300 relative	(1024-300) + 2048	2772
3080	Y = 0 pen down	0	0
3081	x = 0 relative	0 + 2048	2048
3082	y = −200 pen down	(1024-200) + 0	824
3083	x = +260 relative	260 + 2048	2308
3084	y = +20 pen up	20 + 2048	2068
3085	x = 0 relative	0 + 2048	2048
3086	y = −100 pen down	(1024-100) + 0	924
3087	x = −10 relative	(1024-10) + 2048	3062
3088	y = −40 pen up	(1024-40) + 2048	3032
3089	label	lbl	1025
3090	the word "INPUT"	I	73
3091		N	78
3092		P	80
3093		U	85
3094		T	84
3095	end of display	end	1028

The above plan can then be programmed and run.

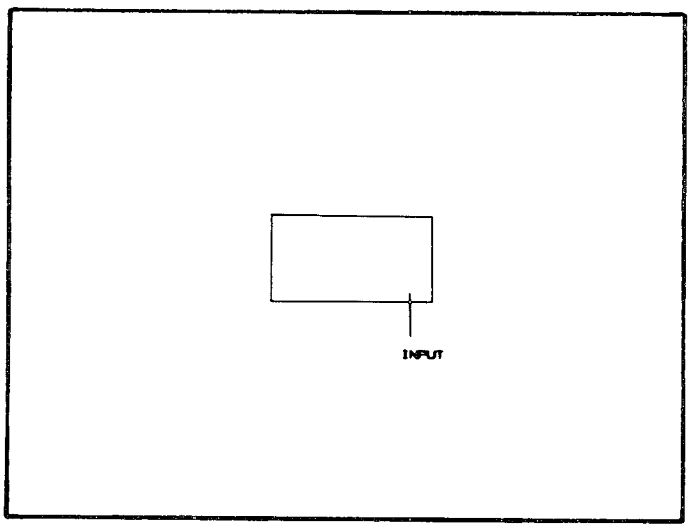
```
10      OUTPUT 718;"IP;KSo:KSm;A4;"
20      OUTPUT 718:"DA 3072:DW 1026,300,2348,"
30      OUTPUT 718;"2348, 0, 2048, 200,"
40      OUTPUT 718;"2772, 0, 2048, 824,"
50      OUTPUT 718;"2308, 2068, 2048, 924,"
60      OUTPUT 718:"3062, 3032,"
70      OUTPUT 718;"1025, 73, 78, 80, 85, 84, 1028;"
80      END
```



The display can now be modified by adding various auxiliary functions to the existing control words.

Brighten the "INPUT" term by adding 128 (brt) to the label address 3089 (1025 + 128 = 1153).

```
70        OUTPUT 718;"1153, 73, 78, 80, 85, 84, 1028;"
```



The label "INPUT" can be made to blink by adding blink on (bk on) and blink off (bk of) words before and after the "INPUT" label.

```
70        OUTPUT 718;"1025,17, 73, 78, 80, 85, 84, 18, 1028;"
```

Alternately, line 7 could have been replaced with the following lines:

```
61        OUTPUT 718;"DT@"
70        OUTPUT 718 USING "K,B,K,B,K":"LB";17;"INPUT;18;"@DW 1028"
```

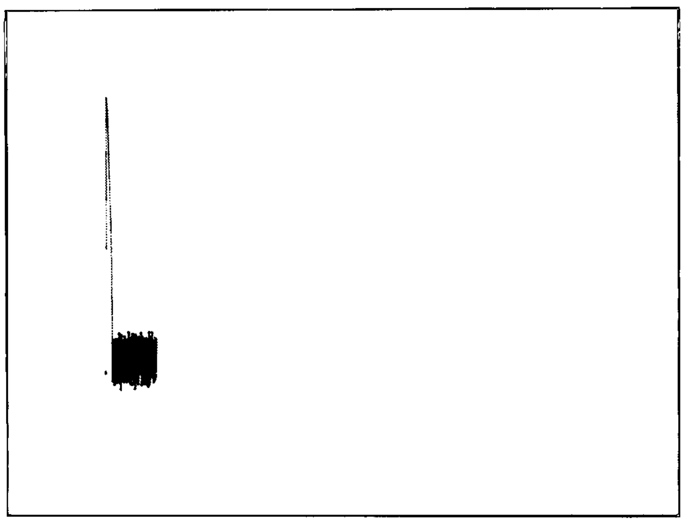
Note that a write binary (wtb) is used to transmit a mix of characters and non-character codes.

PROGRAMMING WITH PROGRAM CONTROL INSTRUCTION WORDS

These examples use both the commands listed in Section II and instruction words.

End-of-Display (end) and Skip-to-Next-Memory-Page (skp) Instruction Words. To end the display after the first 100 points of trace A, write "DW 1028" into address 100.

```
OUTPUT 718;"IP:S2:TS:DA 100:DW 1028;"
```



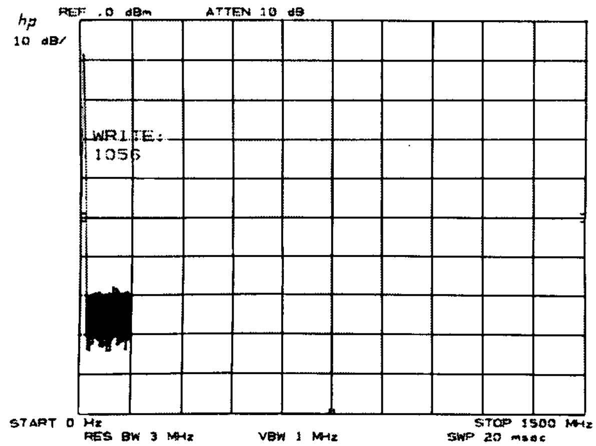
In this example, all display memory information beyond address 100 is ignored, including the annotation. Note that the analyzer is in single sweep, S2, to prevent signal response data from writing over the control word.

Skip control words allow certain portions of the display to be omitted. There are two kinds of skip control words. The first enables a skip over the remainder of the present memory page to the beginning of the next memory page, the second enables a skip to the next control word.

The skip-page and skip-to-next-control-word have been assigned two command codes, PS and SW, respectively.

In the example, the annotation was blanked because of the end-of-display written into address 100. If a skip had been written instead, the rest of the display memory would have been displayed, but the remainder of trace A would have been omitted.

```
OUTPUT 718:"IP:S2:TS:DA 100:DW 1056:"
```



(Note that programming code PS can be substituted for DW 1056.)

A skp written into the trace C page skips the refresh pointer to DA 0 (trace A). This may cause an increase in the trace intensity because the program does not wait for a refresh trigger before beginning the next execution of the program. An end of display, 1028, is normally used in the Trace C page. This instruction allows a new refresh cycle to begin.

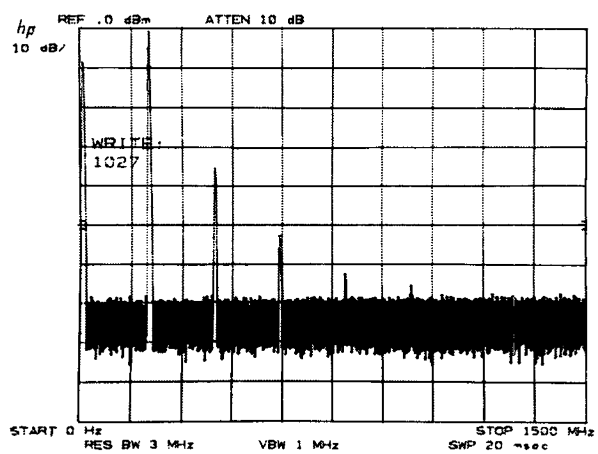
Skip-to-Next-Control-Instruction (skc). Program control is transferred to the next control instruction.

For example, address 2073 of the annotation memory page contains the label control word that places the center frequency "| |" mark on the CRT. To omit this marker from the display, the label word is replaced by a skc word.

```
OUTPUT 718:"DA 2073:DW 1027:"
```

or

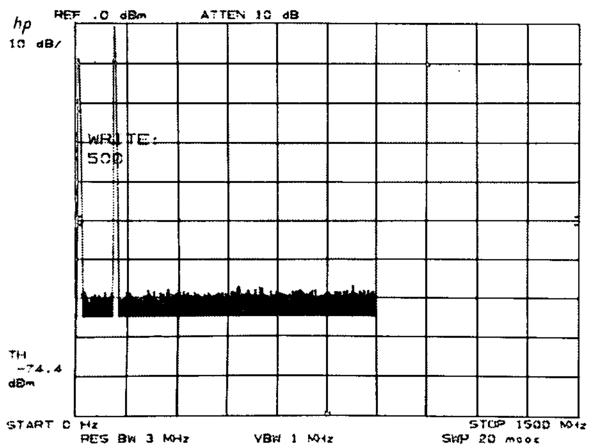
```
OUTPUT 718:"DA 2073:DW SW:"
```



(Note that programming code SW can be used for DW 1027.)

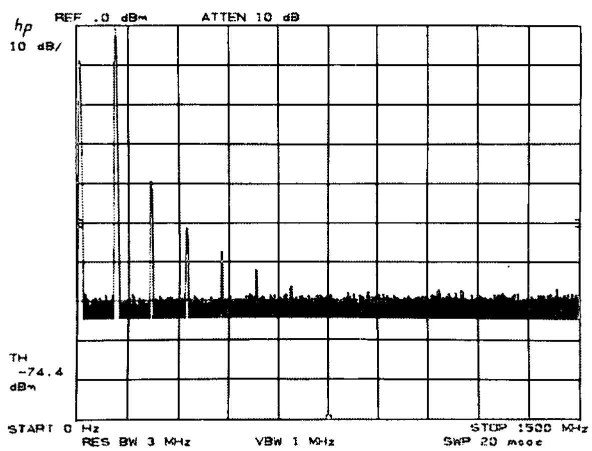
Jump (jmp). The example demonstrates jmp by jumping over the data in addresses 100 to 500 in trace A. Since the jump should be made to a control word, gra is first written into DA 500.

Before the program is loaded the display might look like this:



After the following lines are executed the CRT would appear like this:

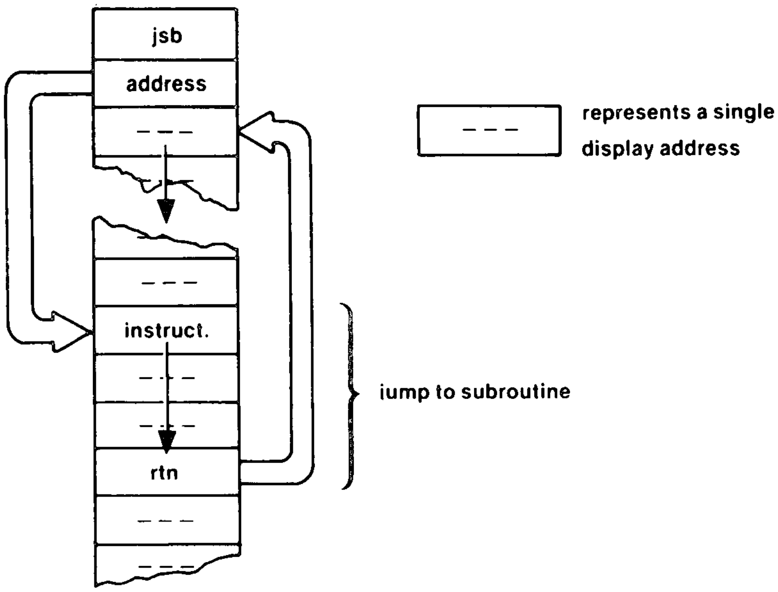
```
10      OUTPUT 718;"IP;S2;TS;DA 500;DW 1024;"
11      OUTPUT 718;"DA 100;DW 1035, 500;"
13      END
```



The trace data that would have been shown between display addresses 100 and 500 is omitted and the data for addresses 501 – 1001 is displayed at x positions 100 through 600.

Jump Subroutine (jsb) and Return (rtn). The jsb instruction transfers program control to the address specified. If the address does not contain a control word, the program skips to the next control word after that address. The rtn instruction transfers program control to the first control word following the jsb instruction.

The flow of the program is as follows:



To demonstrate jsb/rtn, this example substitutes a new symbol for the preprogrammed marker symbol.

The marker symbol (a small diamond) is written as a subroutine in the annotation memory at address 2085. Substitution of the diamond symbol can be made by calling for and writing a new jsb routine with this program. The address for the marker subroutine call is located at display address 2054.

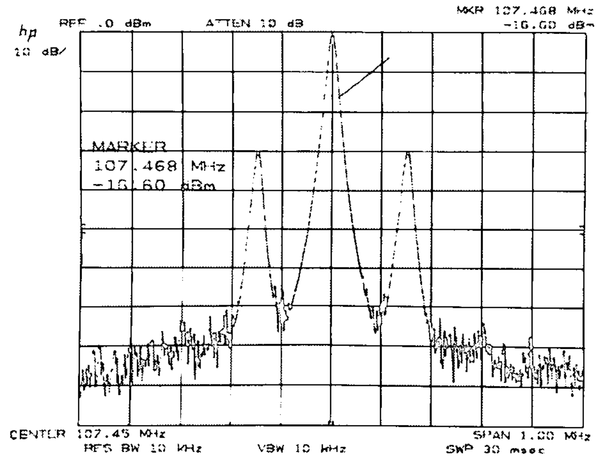
```
10      OUTPUT 718;"DA 2054:DW 3080:"
11      OUTPUT 718;"DA 3080:DW 1154,2148,100,"
12      OUTPUT 718;"1227:M2:"
14      END
```

Line 10: Writes a new subroutine address, 3080, in place of the old one.
Line 11: Writes the new symbol vector subroutine starting at address 3080 (trace C).
Line 12: Return.

After running this program, the display memory contains the following:

address	word	program	
2050	1154	vtr brt	
2051	650	x, absolute	
2052	2798	y, pen up	
2053	1163	jsb	
2054	3080	address	
2055	1163	jsb	
3080	1154	vtr brt	new subroutine
3081	2148	x, relative	
3082	100	y, pen down	
3083	1227	ret	

The display would appear similar to this:



Once a subroutine is written in a given location, care must be exercised that it is not accidentally changed. For example, storing a trace in trace C would destroy the subroutine beginning at DA 3080.

LOOP INSTRUCTIONS

Load Counter Register (ldc) and Decrement and Skip on Zero (dsz). In the following example, looping is used to draw a grid in two places on the CRT display on refresh. The trace C page is programmed to contain the graphics.

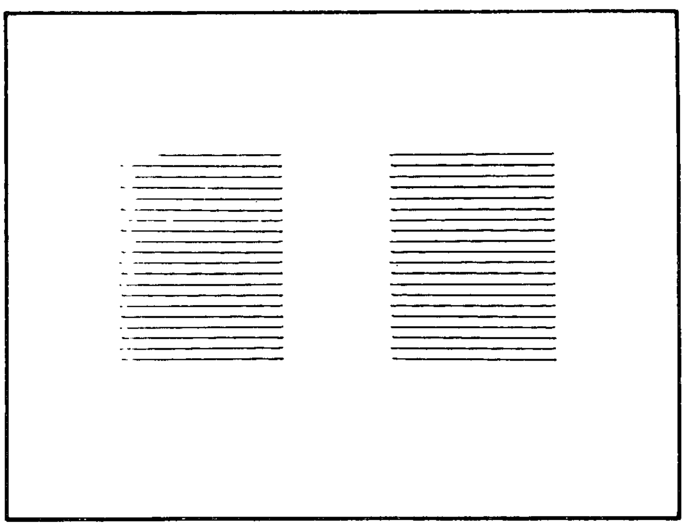
	address	description	program	word
	3072	plot absolute	vtr	1026
	3073	x = 600 (PA)	600	600
	3074	y = 300 (PU)	300 + 2048	2348
	3075	jump to subroutine	jsb	1163
positioning vector	3076	at address	address	3199
	3077	plot absolute	vtr	1026
	3078	x = 100 (PA)	100	100
	3079	y = 300 (PU)	300 + 2048	2348
	3080	jump to subroutine	jsb	1163
	3081	at address	address	3199
	3082	end of display	end	1028
	3199	vector	vtr	1026
	3200	repeat 10 times	ldc + 10	1546
	3201	plot relative	vtr	1026
	3202	x = 0 (PR)	0 + 2048	2048
	3203	y = +25 (PU)	25 + 2048	2073
	3204	x = +300 (PR)	300 + 2048	2348
	3205	y = 0 (PD)	0	0
looping subroutine	3206	x = 0 (PR)	0 + 2048	2048
	3207	y = +25 (PU)	25 + 2048	2073
	3208	x = −300 (PR)	1024-300 + 2048	2772
	3209	y = 0 (PD)	0	0
	3210	decrement	dsz	1099
	3211	jump to	jmp	1035
	3212	start	address	3201
	3213	return	rtn	1227

The program can then be written, loading the words sequentially as listed in the prior plan.

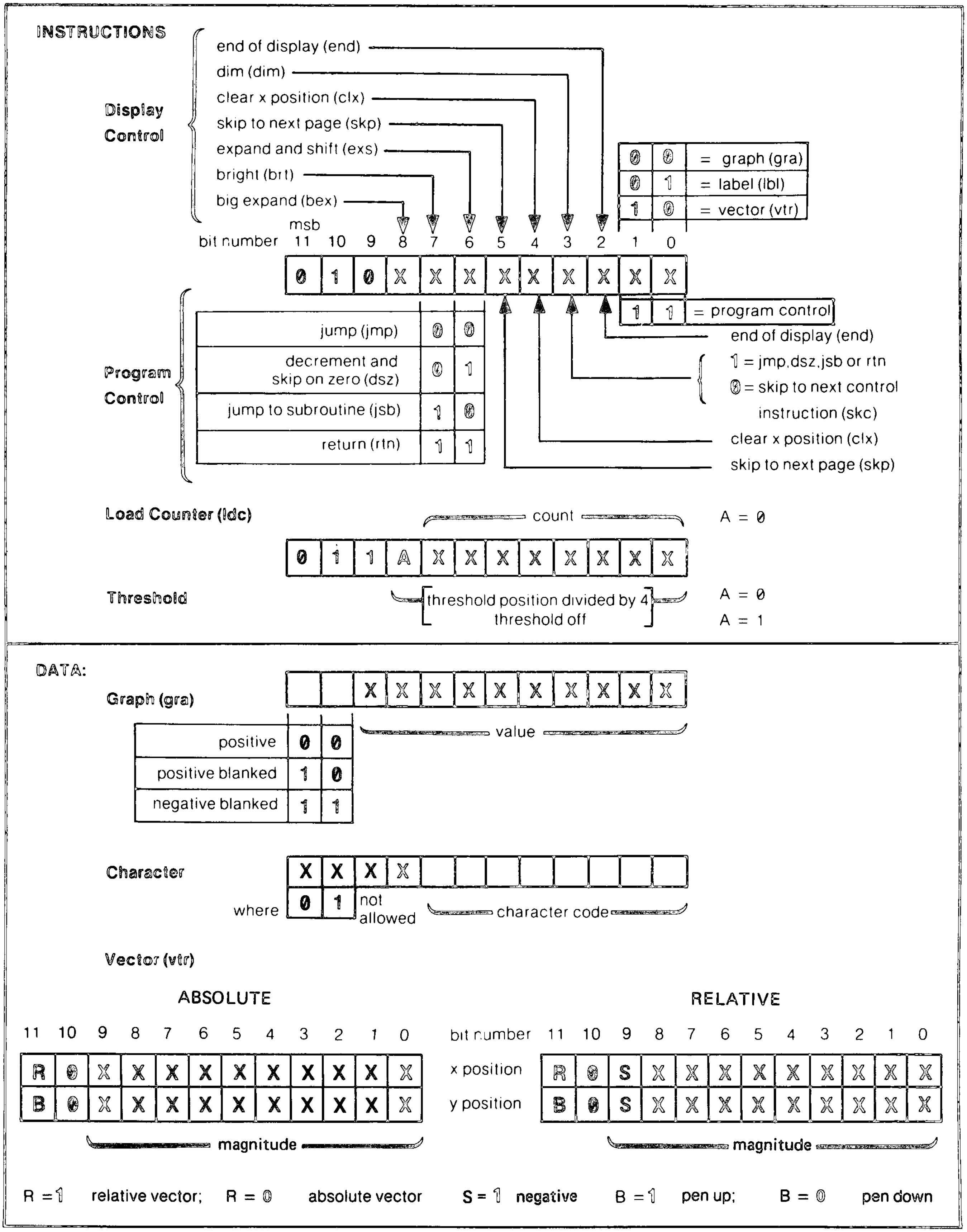
```
10    OUTPUT 718;"IP;KSo:KSm:A4:"
20    OUTPUT 718;"DA 3072;DW 1026,600,2348,"
30    OUTPUT 718;"1163,3199,1026,100,2348,1163,"
40    OUTPUT 718;"3199,1028;"
50    OUTPUT 718;"DA 3199;DW 1026,1546,1026,"
60    OUTPUT 718;"2048,2073,2348,0,2048,2073,"
70    OUTPUT 718;"2772,0,1099,"
80    OUTPUT 718;"1035,3201,"
90    OUTPUT 718;"1227:HD;"
100   END
```

Line 10: Blanks the analyzer display.
Lines 20 to 30: Contain the positioning vectors.
Line 40: An end of memory instruction (1028) insures that the following loop (DA 3199) is not executed unless called from addresses 3075 and 3080, the jsb words.
Lines 50 to 90: Contain the grid subroutine.

Running the program results in the following display:



CONSOLIDATED CODING



INSTRUCTION AND DATA WORD SUMMARY

Display Control Instruction	Data	Word
graph (gra)		1024
	amplitude: position unblanked	y
	position blanked	y + 2048
	negative blanked	4096-|y|
label (lbl)		1025
	character	ASCII or special character code (≤255)
	blink on (bkon) *	17
	blink off (bkof) *	18
	skip to next 16 block (sk16) *	145
	skip to next 32 block (sk32) *	146
	skip to next 64 block (sk64) *	147
vector		1026
	x position	data in display units
	y position	data in display units
	absolute vectors	x + 0
	relative vectors	x + 2048
	pen down	y + 0
	pen up (blanked)	y + 2048
Auxiliary to gra, lbl, and vtr instruction word:		
big expand (bex)		word + 256
expand and shift (exs)		word + 64
bright (brt)		word + 128
dim (dim)		word + 8
clear x position		word + 16
Program Control Instruction	**Data**	**Word**
end of display (end)		1028
skip to next memory page (skp)		1056 or "PS"
skip to next control word(1) (skc)		1027 or "SW"
jump(1) (jmp)		1035
	address	0 to 4096
jump to subroutine(1) (3) (jsb)		1163
	address	0 to 4096
return(1) (3) (ret)		1227
decrement and skip two addresses on zero(1) (2) (dsz)		1099
load counter (THRESHOLD position)(2) (ldc)		1536 + (count)

* These can also be accessed using the LB command. These functions can be initiated any time the label mode is active.

(1) Jumps and skips will skip to an address containing a control word.

(2) Loop should use only lbl and vtr control words. Ldc is **not** a control word.

(3) Subroutines may use only vtr control words.

Appendix C
LEARN STRING CONTENT

The following table describes the learn string contents and coding, and the control settings restored when the learn string command, OL, is executed. (See OL.)

HP 8568B LEARN STRING DECODING (1 OF 4)

BYTE NUMBER	BIT USAGE BY EXAMPLE 7 6 5 4 3 2 1 0	EXAMPLE	DESCRIPTION
1	0 0 0 1 1 1 1 1	31	Identifies Learn Code
2			Gain in INPUT #1 Path Units of 0.1 dB (Bits 7-0 of 2 and 7-1 of 3)
3	- - - - - - - 0	+	Sign of center frequency; 0 = +, 1 = −
4 5 6 7 8 9	0 0 0 0 0 0 0 0 0 0 0 0 0 0 1 0 0 0 1 1 0 1 0 0 0 1 0 1 0 1 1 0 0 1 1 1 1 0 0 0 1 0 0 1 0 0 0 0	0 0 1 2 3 4 5 6 7 8 9 0	Center frequency; + + BCD, MSD in byte 4 (bits 7 to 4) Example: 1 2 3 4 5 6 7 8 9 0 Hz
10			Output Format: 0 = O3, 1 = O1, 2 = O4, 3 = O2
11			Counter Time Base: 0 = Auto; N = 10^N μsec
12 13 14 15 16 17	0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 1 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 1	0 0 0 0 0 0 0 1 0 0 0 1	Frequency Span BCD, MSD in byte 12 (bits 7 to 4) Example: 10001 Hz
18	 1 - - - - - - - - 1 - - - - - - - - 1 - - - - - - - - 1 - - - - - - - - 1 - - - - - - - - 1 - - - - - - - - 1 - - - - - - - - 1		85680A RF Section LEDS: Data Enables Signal Track Frequency Count Instr Check I Instr Check II CF Step Size RF Atten Sweep Time
19	 1 - - - - - - - - 1 - - - - - - - - 1 - - - - - - - - 1 - - - - - - - - 1 - - - - - - - - - - 1		85662A Display Section LEDS: Video BW Res BW Threshold On Display Line On Noise Marker (KSM) Frequency Mode: 0 = CF / Span 1 = Start / Stop
20	 1 - - - - - - - - 1 - - - - - - - - 1 - - - - - - - - 1 - - - - - - - - 1 - - - - - - - - 1 - - - - - - - - 1 - - - - - - - - 1		85662A Display Section LEDS: Upper Right Lower Left Video Trigger External Trigger Line Trigger Single Sweep Shift Key Clear-Write B

HP 8568B LEARN STRING DECODING (2 OF 4)

BYTE NUMBER	BIT USAGE BY EXAMPLE 76543210	EXAMPLE	DESCRIPTION		
21			85662A Display Section LEDS:		
	1 - - - - - - -		Clear-Write A		
	- 1 - - - - - -		A-B		
	- - 1 - - - - -		Blank B		
	- - - 1 - - - -		View B		
	- - - - 1 - - -		Max Hold B		
	- - - - - 1 - -		Blank A		
	- - - - - - 1 -		View A		
	- - - - - - - 1		Max Hold A		
22	1 1 1 1 1 0 0 1	– 10.0 dBm	Input Mixer Level Units of 0.1 dBm: Bits 7-0 of Byte 22 and 7-4 of Byte 23 (Low True)		
23	0 0 0 0 1 - - -	I2	Input Selected	0 = I1	1 = I2
	- - - - - 0 1 1	30 dB	RF Attenuator Setting = N × 10 dB		
24			Reference Level Units of 0.1 dBm (Binary): MSB = Bit 7 of Byte 24		
25					
26	1 - - - - - - -	LOG	Log/Linear:	0 = Linear	1 = Log
	- 1 1 - - - - -	1 dB/	Log Scale:	0 = 10 dB/	1 = 5 dB/
				2 = 2 dB/	3 = 1 dB/
	- - - 1 - - - -		XY Recorder Cal		
	- - - - 1 - - -		XY Recorder Zero		
	- - - - - 1 - -		CRT Beam Off (KSg)		
27	1 1 1 1 - - - -	3 MHz	Resolution BW:	2 = 10 Hz	10 = 10 kHz
				3 = 30 Hz	11 = 30 kHz
				4 = 100 Hz	12 = 100 kHz
				5 = 300 Hz	13 = 300 kHz
				6 = 1 kHz	14 = 1 MHz
				9 = 3 kHz	15 = 3 MHz
27	- - - - 0 1 0 1	300 Hz	Video BW: Same as Resolution Bandwidth plus:		
					0 = 1 Hz
					1 = 3 Hz
28					
29	- - 0 1 0 - - -	Sample	Trace Detection Mode:		
				0 = Neg Peak	1 = Pos. Peak
				2 = Sample	4 = Normal
	- - - - - 0 1 0	Max-Hold A	Write Operation:		
				0 = Write A	1 = Write B
				2 = Max Hold A	3 = Max Hold A, Write B
				4 = Max Hold B	5 = Max Hold B, Write A
				6 = Write A-B	7 = Max Hold A-B
30	- - - 0 1 - - -	EXT	Trigger:	0 = Free Run	1 = Ext.
				2 = Line	3 = Video
31					

HP 8568B LEARN STRING DECODING (3 OF 4)

BYTE NUMBER	BIT USAGE BY EXAMPLE 7 6 5 4 3 2 1 0	EXAMPLE	DESCRIPTION
32 33	0 0 0 0 0 0 1 1 1 1 1 0 1 0 0 0	1000	Display line in display units: 0-1000
34 35	0 0 0 0 0 0 0 1 1 1 1 1 0 1 0 0	500	Threshold in display units: 0-1000
36			Reference Level Offset Units: 0.1 dB (Binary)
37			
38			Gain in INPUT #2 Path: Bits 7-0 of Byte 38 and Bits 7-1 of byte 39
39	- - - - - - - 1		Sign of Freq. Offset: 1 = – ; 0 = +
40 41 42 43 44 45	0 0 0 1 0 0 1 0 0 0 1 1 0 1 0 0 0 1 0 1 0 1 1 0 0 1 1 1 1 0 0 0 1 0 0 1 0 0 0 0 0 0 0 1 0 0 1 0	1 2 3 4 5 6 7 8 9 0 1 2	Freq. Offset in Hz. BCD, MSD in byte 40 (7 to 4) Example: 1 2 3 4 5 6 7 8 9 0 1 2 Hz
46			Video Average Limit (Binary): Bits 7-0 of Byte 46 and Bits 7-1 of Byte 47
47	- - - - - - - 1		Sign of CF Step Size: 1 = – ; 0 = +
48 49 50 51 52 53			CF Step Size BCD, MSD in byte 48 (bits 7 to 4) (See Freq. Offset for example, bytes 40 to 45)
54 55	0 0 0 0 0 0 0 0 0 0 0 0 0 0 1 0	2	Reference Marker X Position 1-1001 1-1001
56 57	0 0 0 0 0 0 1 1 1 1 1 1 1 1 1 1	1023	Reference Marker Y Position 1-1023
58 59			Active Marker X Position 1-1001
60 61			Active Marker Y Position 1-1023
62 63	0 0 0 0 0 0 0 0 0 0 0 1 0 1 1 1	Counter Zoom	Marker Mode: 0 = Off 18 = Normal 21 = Counter Normal 19 = Δ 22 = Counter Δ 20 = Zoom 23 = Counter Zoom
64			

HP 8568B LEARN STRING DECODING (4 OF 4)

BYTE NUMBER	BIT USAGE BY EXAMPLE 7 6 5 4 3 2 1 0	EXAMPLE	DESCRIPTION
65	- - 1 - - - - - - - - 1 - - - - - - - - - - - 1		Use Cal Data "Corr'd" (KSX) Calibrated Trace C View
66 67 68 69 70 71			Reference Marker Frequency BCD, MSD in byte 66 (See Center Freq. for example, bytes 4-9)
72	1 1 - - - - - - - - - 1 - - - -	Volts 75Ω	Reference Level Units 0 = dBm 1 = dBmV 2 = dBμV 3 = Volts Impedence: 1 = 75Ω 0 = 50Ω
73	- 1 - - - - - - - - - 1 - - - - - - - - - 1 - -		Power on in last state (KSF) Allow high level ref level (KSI) Video Averaging (KSG)
74			Scan Index: 0 – 32
75			
76			Sweep Time Word: 10 msec x Factor
77			
78			Fast Sweep Word: Bit 7 (1 = Enable)
79			
80	1 0 1 0 0 1 0 1		Code identifies 8568A learn string 245 (OCTAL) 165 (DEC)

Appendix D
SERVICE REQUESTS

This appendix describes the analyzer service request (SRQ) capability and the use of service requests to interrupt an HP-IB controller to obtain service. A service request is an analyzer output that tells the controller a specific event has taken place in the analyzer. Service requests enable the analyzer to interrupt the controller program sequence, causing the program to branch to a subroutine.

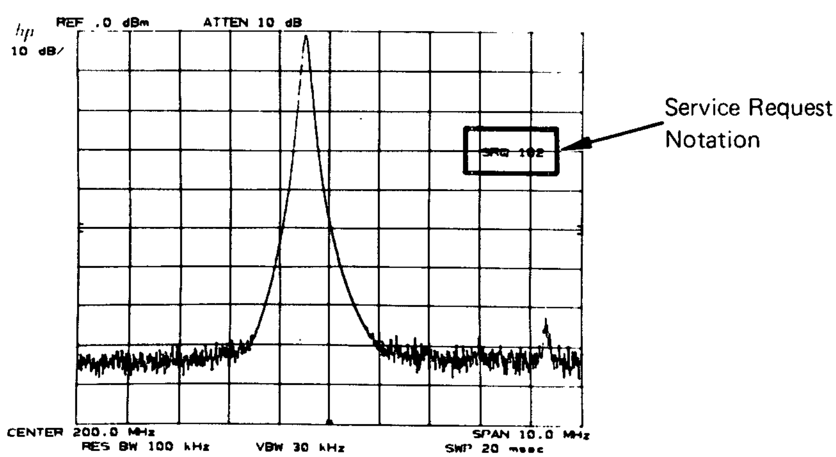
For example, by using service requests, the controller can perform other operations while the analyzer is sweeping, and then service the analyzer when the sweep is completed. The analyzer sends its service request to the controller, which triggers the controller to take action, such as changing the instrument state or reading data from the display memory.

When making a service request, the analyzer places the HP-IB SRQ line true and the analyzer CRT display reads out "SRQ" with a number. Setting the SRQ line true announces to the HP-IB controller that the analyzer requires attention. The controller can then command the analyzer to send its "status byte". The status byte indicates the type of service request.

NOTE

If the CRT display annotation has been blanked, the service request notation will not appear.

DISPLAY DURING A SERVICE REQUEST

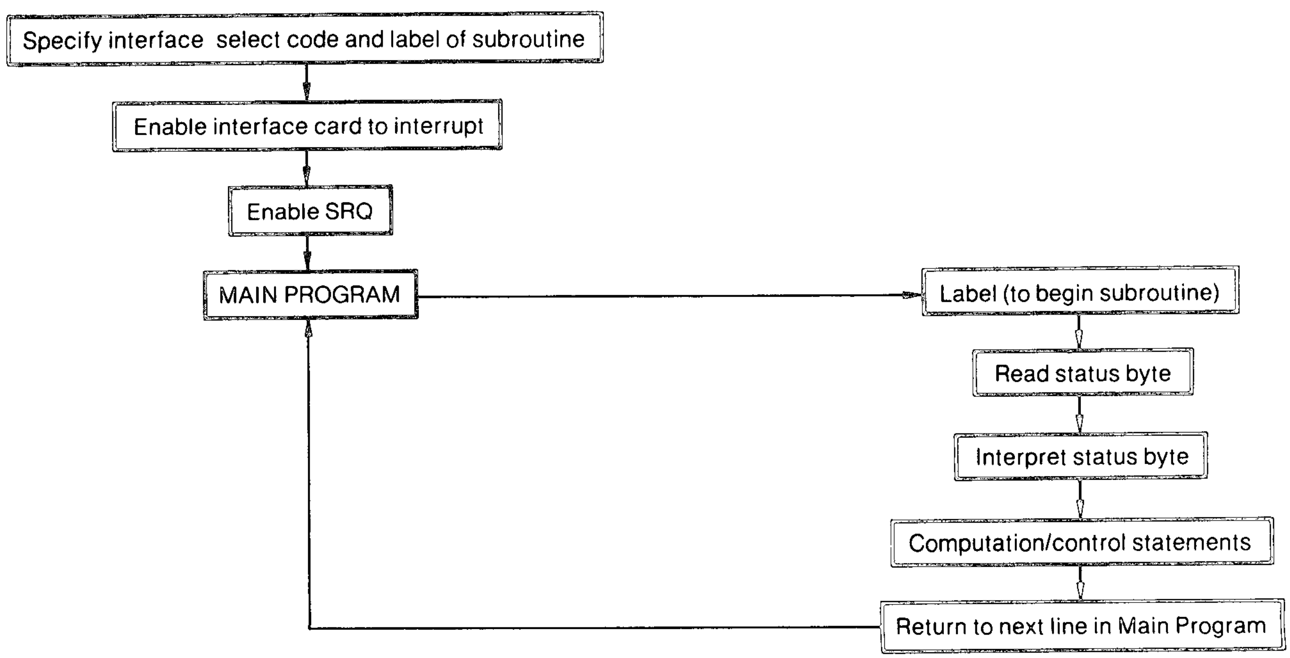


NOTE

A serial polling technique must be used by the HP-IB controller to test for service requests. The analyzer does not respond to HP-IB parallel polling.

INTERRUPT WITH SERVICE REQUEST

The HP-IB controller response to a service request depends on the controller. The operating manuals for each controller discuss that controller's reaction to setting the SRQ line true. Series 200 computers have a sequence of commands which enable a response to a service request. These commands allow monitoring the SRQ line and reading, interpreting, and then clearing the status byte. This sequence of commands and a subroutine, selected according to the type of service request, form a service routine. A general setup is given below.



BASIC 2.0 SERVICE ROUTINE COMMANDS

Interrupt Statements	Example	Comments
ON INTR	ON INTR 7 GOSUB Shutoff	Declares the name of the service routine where program execution branches on interrupt from the peripheral specified by select code 7.
ENABLE INTR	ENABLE INTR 7;2	Enables the calculator to accept an SRQ interrupt from select code 7;2 (the HP-IB).
RETURN	RETURN	Signals the end of an interrupt service routine. While executing the service routine, the interrupt for the peripheral being serviced must be disabled to prevent cascading of interrupts.
SUBEXIT	SUBEXIT	Signals the end of an interrupt service subprogram.
Bit Functions		
SPOLL	A = SPOLL (718)	Reads the analyzer status byte, assigns its decimal value to A and clears the SRQ line.
BIT	BIT (A, N)	Returns the value of the Nth bit in A (0 or 1).

STATUS BYTE DEFINITION

The status byte sent by the analyzer in response to the controller SPOLL command determines the nature of the service request. The meaning of each bit of the status byte is explained in the following chart.

Bit	Message	CRT Display Message
0 (LSB)	Unused.	–
1	Unit Key, SHIFT r pressed or frequency limit exceeded.	"SRQ 102"
2	End of sweep.	"SRQ 104"
3	Hardware broken.	"SRQ 110"
4	Unused.	–
5	Illegal analyzer command.	"SRQ 140"
6	Universal HP-IB service request. HP-IB RQS Bit	–
7	Unused.	–

The CRT SRQ number is an octal number based on the binary value of the status byte. This octal number always begins with a "1" since this is translated from bit 6, the universal HP-IB service request bit. For example, the status byte for an illegal analyzer command (SRQ 140) is as follows:

bit number	7	6	5	4	3	2	1	0
status byte	0	1	1	0	0	0	0	0

The CRT displays the octal equivalent of the status byte binary number:

"SRQ 140"

The octal equivalent is based on the whole binary number:

01100000 (binary) = 140 (octal)

One simple way to determine the octal equivalent of the binary number is to partition the binary number 3 bits at a time from the least significant bit, and treat each part as a single binary number:

binary	0 1	1 0 0	0 0 0
octal	1	4	0

The decimal equivalent of the octal number is determined as follows: 140 (octal) = 1 * (8) + 4 * (8) + 0 * (8) = 96 (decimal).

More than one service request can be sent at the same time. For example, if an illegal analyzer command and the end of a sweep occurred at the same time, "SRQ 144" appears on the CRT display.

bit number	7 6	5 4 3	2 1 0	
status byte	0 1	1 0 0	1 0 0	= "SRQ 144"
octal value	1	4	4	

Note if bit 1 is set, it has one of three meanings, depending on how SRQ 102 was activated. These meanings are explained in the following section.

SERVICE REQUEST ACTIVATING COMMANDS

Service requests do not occur unless the appropriate activating command has been given, except for two service requests: illegal command, SRQ 140, and [SHIFT r] command, SRQ 102 (local operation only). The following chart summarizes the service request activating commands.

Message	SRQ Activating Command	SRQ(s) Allowed	Cancelled By	Comments
Illegal Command	R1	140 only	None	Always activated, R1 disables all SRQ's but SRQ 140.
End of Sweep	R2	104 & 140	R1	Also gives SRQ on completion of CAL routine, video averaging, preselector peak, and auto-zoom.
Hardware Broken	R3 & IP	110 & 140	R1	
Units Key Pressed	R4	102 & 140	R1, pressing units key, or whenever SRQ is cleared.	R4 must be reactivated whenever it is used.
Front Panel SRQ shift r	Local Operation	102, 140	Remote Operation	Always activated when in local (manual) operation.

Note that R2, R3, and R4 can be activated simultaneously, allowing all the SRQ's.

Examples

This program interprets the SRQ status byte and prints its message.

```
10    OUTPUT 718;"R1;R3;R4;"
20    ON INTR 7 GOSUB Interpret_srq
30    ENABLE INTR 7;2
40    PRINT "Push Hz key on analyzer."
50    PRINT "Press S on controller to stop program."
60    !
70  Idle:REPEAT
80      ON KBD ALL GOSUB Stop
90    UNTIL Idle
100  Stop:OUTPUT 718;"R1;"
110   STOP
120   !
130  Interpret_srq:OFF INTR 7
140   Status_byte=SPOLL(718)
150   IF BIT(Status_byte,3)=1 THEN PRINT "HARDWARE BROKEN"
160   IF BIT(Status_byte,1)=1 THEN PRINT "UNITS KEY PRESSED"
170   WAIT .1
180   ON INTR 7 GOSUB Interpret_srq
190   OUTPUT 718;"R4;"
200   RETURN
210   END
```

Line 10:	Enables all but the end of sweep SRQ. R1 clears former SRQ commands.
Line 20:	Executes the "Interpret_srq" subroutine when an interrupt at select code 7 occurs.
Line 30:	Enables the controller interrupt capability.
Lines 70 to 100:	Any main program. These lines form a program loop that is interrupted when the analyzer requests service.

Hello Shin-san,

Your customer is correct! The example on page 35, appendix D is in error. The problem is that "TS" holds execution of the program until the sweep is finished. Then the interupt directs the program to line 180 and then continues to line 70. To fix this program, change the "S2" in line 50 to "S1" and delete "TS" in line 60.

However, for your customers application I have two suggestions.

1) If he uses "TS" after the video average command (KSG or VAVG), then execution of the program will wait until the averages have been completed.

2)
```
 10    OPTION BASE 1
 15    ASSIGN @Sa TO 719  ! <added I/O buffer>
 20    ON INTR 7 GOSUB Record_data
 30    ENABLE INTR 7;2
 40    !
 50    OUTPUT @Sa;"IP;S2;FA1MZ;FB150MZ;"
 60    OUTPUT @Sa;"ST.2SC;R2;KSG10;"
  .
  .
  .    ! <rest of program here>
  .

340    END
```

In the second example, the 8568B will execute the video average and take exactly 10 sweeps. Since there is no "TS" the program will continue to execute normally until the interupt occurs.

Lines 130 to 200:	The "Interpret__srq" subroutine.
Line 130:	Turns off further interrupts from the HP-IB. This prevents the cascading of interrupts generated by another service request from the analyzer.
Line 140:	Assigns the status byte to the variable "Status__byte". This clears the analyzer's SRQ (i.e., the status byte is reset).
Lines 150 to 160:	Compares the status byte to two analyzer SRQ codes, and prints the name of the SRQ.
Line 180:	Turns on the controller interrupt capability.
Line 190:	Re-enables the units-key-pressed SRQ.
Line 200:	Returns program execution to the main program.

In the following program, the analyzer sweeps to measure a signal. The controller continues to run its main program while the analyzer sweeps. An end-of-sweep service request tells the controller when the sweep is completed. The controller then re-addresses the analyzer and records the measurement data. This procedure ensures that test data is complete, and improves program execution speed when slow sweeps are used.

```
10    OPTION BASE 1
20    ON INTR 7 GOSUB Record_data
30    ENABLE INTR 7;2
40    !
50    OUTPUT 718;"IP;S2;FA1MZ;FB150MZ;"
60    OUTPUT 718;"ST3SC;R2;TS";
70    BEEP
80    !
90 Idle:REPEAT
100     PRINT "WORKING!"
110     Idle=Idle+1
120     WAIT 1
130   UNTIL Idle=7
140   PRINT "DONE"
150   BEEP
160   STOP
170   !
180 Record_data:OFF INTR 7
190   OUTPUT 718;"R1;"
200   Is_data_ready=SPOLL(718)
210   IF BIT(Is_data_ready,2)=1 THEN
220     OUTPUT 718;"E1;O3;MF;"
230     ENTER 718;Freq
240     OUTPUT 718;"MA;"
250     ENTER 718;Ampl
260     PRINT "FREQUENCY = ";Freq;"Hz"
270     PRINT "AMPLITUDE = ";Ampl;"dBm"
280   ELSE
290     PRINT "Illegal analyzer command?"
300     BEEP
310   END IF
320   RETURN
330   !
340   END
```

Lines 20 and 30: Executes the "Record__data" subroutine when an interrupt at select code 7 occurs. Enables interrupts from the HP-IB interface card.

Lines 50 and 60: Sets the analyzer for the measurement. The TS command (take sweep) is the last command sent to the analyzer, and the controller CR/LF is suppressed with a semicolon terminator. This is necessary; otherwise, the next program line is not executed until the sweep is complete. (Refer to the description of the TS mnemonic for a detailed explanation of line 60.)

Lines 90 to 150: Any main program.

Line 180: "Record__data" subroutine. Turns off interrupts from the HP-IB. This prevents interrupts from cascading.

Line 190: Clears the end-of-sweep SRQ. This prevents the SRQ from interrupting the program at the next sweep.

Line 200: Reads the status byte and clears the SRQ.

Line 210 to 310: Record data if end-of-sweep SRQ was sent.

Line 320: Returns program execution to the main program.

The following program signals the controller when an operator has completed a data entry. With this information, the controller can read the data entry or branch to a subprogram.

```
10     ENABLE INTR 7;2
20     ON INTR 7 GOSUB Read_entry
30     OUTPUT 718;"R1;R4;EE;"
40     PRINT "Enter center frequency on analyzer's keyboard."
50     PRINT "Press S on controller to stop program."
60     !
70  Idle:REPEAT
80       ON KBD ALL GOSUB Stop
90     UNTIL Idle
100 Stop:OUTPUT 718;"R1;"
110    STOP
120         !
130 Read_entry:OFF INTR 7
140    Is_entry_ready=SPOLL(718)
150    IF BIT(Is_entry_ready,1)=1 THEN
160      OUTPUT 718;"OA;"
170      ENTER 718;Center_freq
180      PRINT "YOU ENTERED";Center_freq;"Hz"
190      OUTPUT 718;"R4;EE;"
200      ON INTR 7 GOSUB Read_entry
210    ELSE
220      PRINT "ILLEGAL ANALYZER COMMAND?"
230      BEEP
240    END IF
250    RETURN
260    END
```

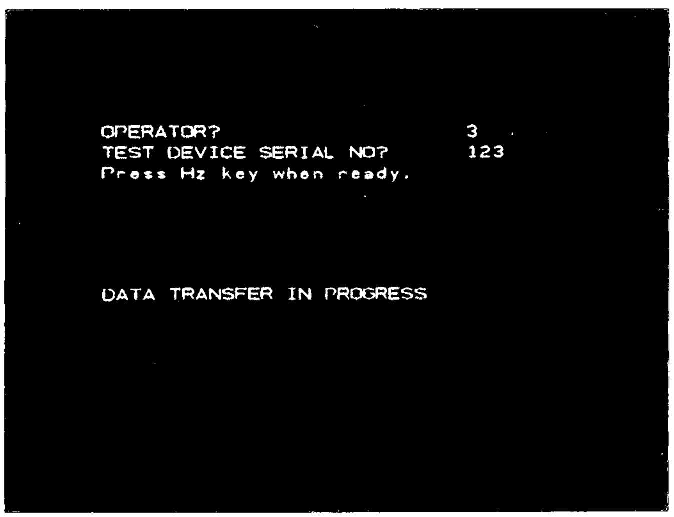
Lines 10 and 20:	Executes the "Read__entry" subroutine when an interrupt at select code 7 occurs. Enables interrupts from the HP-IB interface card.
Lines 70 to 90:	Any main program.
Line 100:	Disables the R4 service request.
Lines 130 to 200:	Forms a subroutine that records the operator's entry.
Line 130:	Turns off interrupts from the HP-IB interface.
Line 140:	Clears the end-of-sweep SRQ and reads the status byte.
Line 150:	Checks the status byte to verify that the interrupt was caused by the units-key-pressed SRQ. If this is not the case, the program continues at line 220.
Lines 160 to 180:	Reads the operator's entry and displays it.
Lines 200 and 210:	Re-enables operator entry, units-key-pressed SRQ, and the controller interrupt capability.
Lines 220 to 250:	Notifies the operator if the illegal analyzer command SRQ triggered the interrupt.

SERVICE REQUEST FROM THE FRONT PANEL

When the spectrum analyzer is in local operation mode (unaddressed), the operator can call for service from a controller by pressing front panel key [SHIFT r]. This front panel request for service sends SRQ 102, the units-key-pressed SRQ. The SRQ command, R4, need not be enabled in order to use the front panel service request.

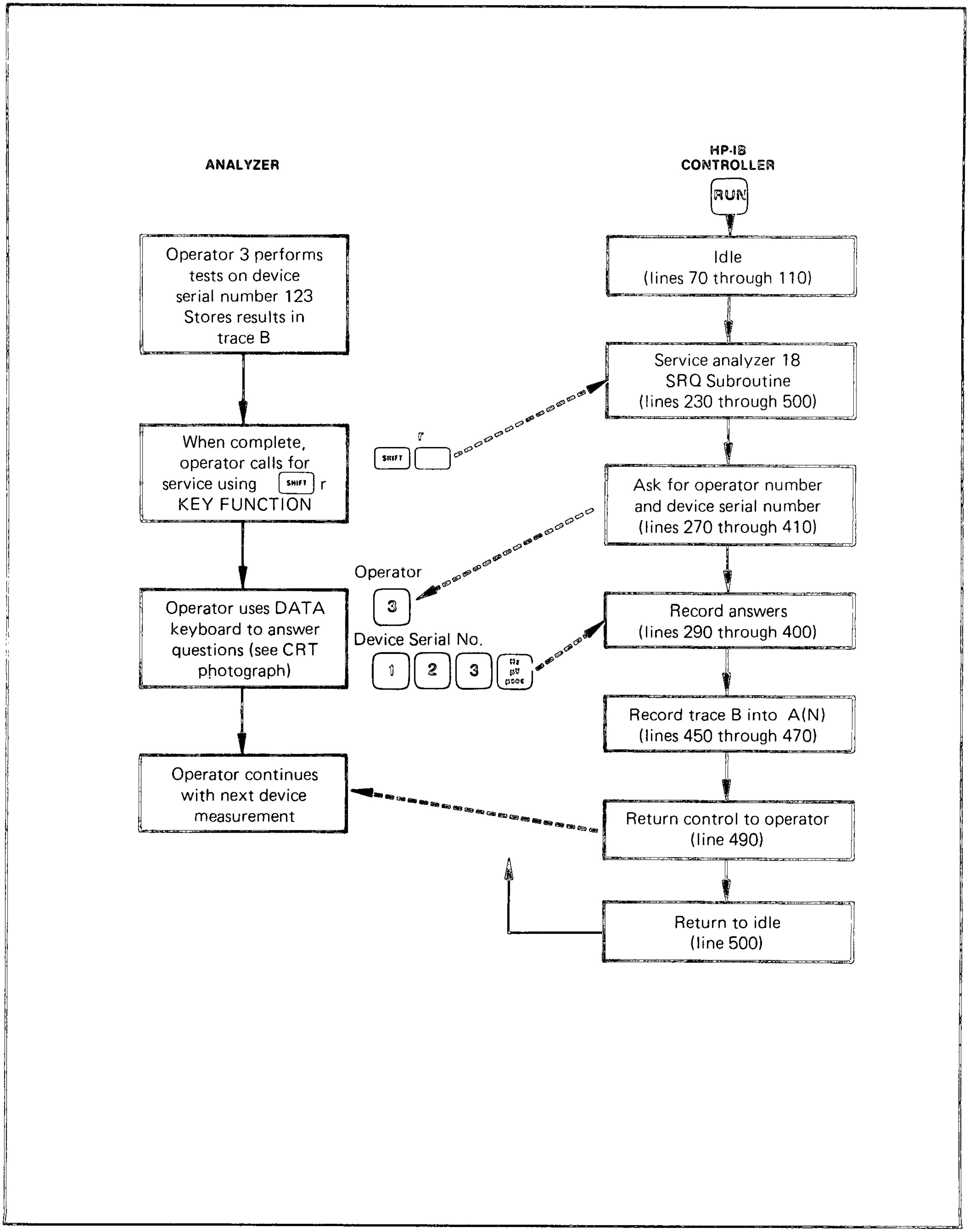
Example

The front panel service request can summon a controller for assistance. The following example shows one way to do this. During the data transfer, beginning at line 430, the CRT display appears as shown below, with the "DATA TRANSFER" message blinking.



Several analyzers, each with a different HP-IB address, can call for individual service. This requires serial polling at the beginning of the service subroutine.

```
10    DIM A(1001)
20    DIM A$[20]
30    ENABLE INTR 7;2
40    PRINT "Pressing S on the controller stops program when data is
received."
50    LOCAL 718
60    !
70 Idle:REPEAT
80      ON INTR 7 GOSUB Which_inst
90      ON KBD ALL GOSUB Stop
100   UNTIL Idle
110 Stop:STOP
120   !
130 !********************
140 Which_inst:OFF INTR 7
150 !********************
160   Analyzer_a=SPOLL(718)
170   IF BIT(Analyzer_a,1)>0 THEN
180     GOSUB Record_data
190   END IF
200   RETURN
210   !
220 !*********************
230 Record_data:!
240 !*********************
250   OUTPUT 718;"SV1;EM;01;KSm;KSo;A4;DT:"
260   OUTPUT 718;"D3:PU;PA64,544:LBOPERATOR NO.?:"
270   REPEAT
280     OUTPUT 718;"EE;OA;"
290     ENTER 718;Operator
300   UNTIL Operator>0
310   OUTPUT 718;"D3PU;PA512,544;LB";Operator;":"
320   !
330   OUTPUT 718;"D3PU;PA64,512:LBTEST DEVICE SERIAL NO?:"
340   OUTPUT 718;"D3 PU;PA64,490;LBPress Hz key when ready.:"
350   OUTPUT 718;"R1:R4;EE;"
360   REPEAT
370     Hz_key_pressed=SPOLL(718)
380   UNTIL BIT(Hz_key_pressed,1)>0
390   OUTPUT 718;"OA"
400   ENTER 718;Serial_number
410   OUTPUT 718;"PU;PA512,512:LB";Serial_number;":"
420   !
430   OUTPUT 718 USING "K,B,K,B,B";"PU:PA64,312;LB";17;"DATA TRANSFER
IN PROGRESS";18:3
440   OUTPUT 718:"TB;"
450   FOR N=1 TO 1001
460     ENTER 718;A(N)
470   NEXT N
480   OUTPUT 718;"EM;RC1;KSn;KSp;HD;"
490   LOCAL 718
500   RETURN
510   END
```


ANALYZER
HP-IB CONTROLLER
RUN
Operator 3 performs tests on device serial number 123 Stores results in trace B
Idle (lines 70 through 110)
Service analyzer 18 SRQ Subroutine (lines 230 through 500)
SHIFT r
When complete, operator calls for service using SHIFT r KEY FUNCTION
Ask for operator number and device serial number (lines 270 through 410)
Operator
3
Operator uses DATA keyboard to answer questions (see CRT photograph)
Device Serial No.
1 2 3
Record answers (lines 290 through 400)
Record trace B into A(N) (lines 450 through 470)
Operator continues with next device measurement
Return control to operator (line 490)
Return to idle (line 500)

Appendix E
OPERATING DIFFERENCES

Because of the faster processing speed, the addition of new commands, the slight modification of some old commands, and the input buffering capability of the HP 8568B, there are a few minor operating differences between the HP 8568B and its predecessor, the HP 8568A. If you intend to use the HP 8568A and HP 8568B interchangeably, become familiar with the following differences.

EXPONENTIAL FORMAT

With the HP 8568B, any command that specifies the display address (e.g., DA, DR, DW), and which is given in the exponential format (i.e., with notation E1, E2, E3, etc.), executes its prescribed functions as described in this manual. The HP 8568A, however, interprets the exponential notation as an analyzer command. For example, the E1 notation is interpreted as a peak search command, the E2 notation as a marker-into-center-frequency command, etc.

RESETTING THE INPUT BUFFER AND INSTRUMENT PRESET

The HP 8568A does not have an input buffer, and the HP-IB can be reset with an interface clear (IFC). To reset the input buffer in the HP 8568B, use a device clear (CLEAR 718). This way, any commands in the input buffer in the HP 8568B are executed before instrument preset (IP) occurs. However, if device clear (CLEAR 718) is preceded by interface clear (ABORT 7), an instrument preset (IP) occurs and clears the input buffer immediately. Thus, all commands in the buffer are lost and not executed.

REMOTE INSTRUMENT PRESET

Execution of a remote Instrument Preset (IP) causes the HP 8568B merely to preset its controls. The same command causes the HP 8568A to preset its controls and run a check of its IO bus and memory. The HP 8568A also executes a full sweep; the HP 8568B does not.

CORRECTION DATA ROUTINE

On the HP 8568B, be sure to read all data into the controller before re-executing KSw (see KSw command description).

TIMING

The HP 8568B processes data faster than the HP 8568A. Therefore, if you attempt to use HP 8568A software with the HP 8568B, timing problems may occur.

ACTIVE FUNCTION

Occasionally a two-letter command to the HP 8568B might not activate the specified function. The reason is that the command mnemonic has been interpreted by the analyzer as the first two letters of a longer command mnemonic that starts with the same two letters. For example, the command ST for Sweep Time could be interpreted by the analyzer as the first two letters of STDEV, the command for Standard Deviation. In this situation, the analyzer simply waits for another character before activating the function. To prevent this problem, insert a space or a terminator immediately after the two-letter command.

KS39 COMMAND

The syntax of the KS39 command is different for the HP 8568A and HP 8568B. With the HP 8568B, the display memory address is specified immediately after KS39 and is sent to the analyzer as two 8-bit bytes. With the HP 8568A, the display memory address is specified immediately before KS39 with the DA (Display Address) command.

SOFTWARE INCOMPATIBILITY

If there are no spaces or semicolons between two-letter commands in HP 8568A software, certain "A" commands might be misinterpreted by the HP 8568B analyzer.

The following is a list of examples where "A" commands might be misinterpreted by the HP 8568B:

	"A" SOFTWARE EXAMPLE		"B" MISINTERPRETATION
CTA1 CTA	(Couple Sweeptime, View (Convert to dBm) Trace A		
CTMT1	(Couple Sweeptime, Signal Track On)	CTM	(Convert to Display Units)
DLE1	(Activate Display Line, Peak Search)	DLE	(Enable Display Line)
GRAT	(Graph, Set Attenuator)	GRAT	(Graticule on or off)
PDA4	(Pen Down, Blank Trace A)	PDA	(Probability Distribution in Amplitude)
PDFA	(Pen Down, Start Frequency)	PDF	(Probability Distribution in Frequency)
THE1	(Activate Threshold, Peak Search	THE	(Enable Threshold)
VBOA	(Activate Video Bandwidth, Output Active Function	VBO	(Set Video Bandwidth and Resolution Bandwidth Ratio

Examples that are least likely to occur are GRAT, PDA4, and PDFA because, in these sets of commands, the second command will not typically follow the first command. However, all examples have the potential to cause problems, because they don't follow "B" syntax requirements. The HP 8568B interprets "A" software written like the above examples as invalid commands. As a result, the commands are not executed and an HP-IB command error should appear on the analyzer CRT. Fortunately, this command error can be used as a method of finding software errors.

Appendix F
EQUIVALENT HP 8568B AND 8568A COMMANDS

The following list shows combinations of 8568B commands and secondary keywords that are equivalent to other 8568B commands common to the HP 8568A. The commands are interchangeable when programming the 8568B.

Alphabetical Listing of 8568B Commands	Equivalent Commands Common to the 8568A	Alphabetical Listing of 8568B Commands	Equivalent Commands Common to the 8568A
AMB ON	C2	MKNOISE ON	KSM
AMB OFF	C1	MKNOISE OFF	KSL
ANNOT ON	KSp	MKPK	E1
ANNOT OFF	KSo	MKPK HI	E1
APB	KSc	MKRL	E4
AUNITS DBM	KSA	MKSP	KSO
AUNITS DBMV	KSB	MKSS	E3
AUNITS DBUV	KSC	MKSTOP	KSu
AUNITS V	KSD	MKTRACK ON	MT1
AXB	EX	MKTRACK OFF	MT0
BLANK TRA	A4	ML	KS,
BLANK TRB	B4	MOV TRC, TRB	KSl
BLANK TRC	KSk	MXMH TRA	A2
BML	BL	MXMH TRB	B2
BTC	KSl	RCLS	RC
BXC	KSi	ROFFSET	KSZ
CLRW TRA	A1	SAVES	SV
CLRW TRB	B1	SNGLS	S2
CONTS	S1	TDF M	01
DET NRM	KSa	TDF P	03
DET SMP	KSe	TDF B	02 or 04
DET POS	KSb	THE ON	TH
DET NEG	KSd	THE OFF	T0
DLE OFF	L0	TM FREE	T1
FOFFSET	KSV	TM LINE	T2
GRAT ON	KSn	TM EXT	T3
GRAT OFF	KSm	TM VID	T4
MKA?	MA	VAVG	KSG
MKCF	E2	VAVG ON	KSG
MKD	M3	VAVG OFF	KSH
MKFC OFF	MC0	VIEW TRA	A3
MKFC ON	MC1	VIEW TRB	B3
MKFCR	KS=	VIEW TRC	KSj
MKF?	MF	XCH TRA, TRB	EX
MKN	M2	XCH TRB, TRC	KSi

Alphabetical Listing of Commands Common to the 8568A	Equivalent 8568B Command	Alphabetical Listing of Commands Common to the 8568A	Equivalent 8568B Command
A1	CLRW TRA	KSi	XCH TRB, TRC or BXC
A2	MXMH TRA	KSj	VIEW TRC
A3	VIEW TRA	KSk	BLANK TRC
A4	BLANK TRA	KSl	BTC or MOV TRC, TRB
B1	CLRW TRB	KSm	GRAT OFF
B2	MXMH TRB	KSn	GRAT ON
B3	VIEW TRB	KSo	ANNOT OFF
B4	BLANK TRB	KSp	ANNOT ON
BL	BML	KSu	MKSTOP
C1	AMB OFF	KS,	ML
C2	AMB ON	KS=	MKFCR
EX	XCH TRA, TRB or AXB	L0	DLE OFF
E1	MKPK or MKPK HI	MA	MKA?
E2	MKCF	MC0	MKFC OFF
E3	MKSS	MC1	MKFC ON
E4	MKRL	MF	MKF?
KSA	AUNITS DBM	MT0	MKTRACK OFF
KSB	AUNITS DBMV	MT1	MKTRACK ON
KSC	AUNITS DBUV	M2	MKN
KSD	AUNITS V	M3	MKD
KSG	VAVG or VAVG ON	O1	TDF M
KSH	VAVG OFF	O3	TDF P
KSL	MKNOISE OFF	O2 or O4	TDF B
KSM	MKNOISE ON	RC	RCLS
KSO	MKSP	S1	CONTS
KSV	FOFFSET	S2	SNGLS
KSZ	ROFFSET	SV	SAVES
KSa	DET NRM	TH	THE ON
KSb	DET POS	T0	THE OFF
KSc	APB	T1	TM FREE
KSd	DET NEG	T2	TM LINE
KSe	DET SMP	T3	TM EXT
		T4	TM VID

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Section IV
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NOTE: Page numbers in regular typeface refer to Section I, Manual Operation. Page numbers in **bold** typeface refer to **Section II, Programming.**

NOTE: Page numbers in regular typeface refer to Section I, Manual Operation. Page numbers in **bold** typeface refer to **Section II, Programming.**

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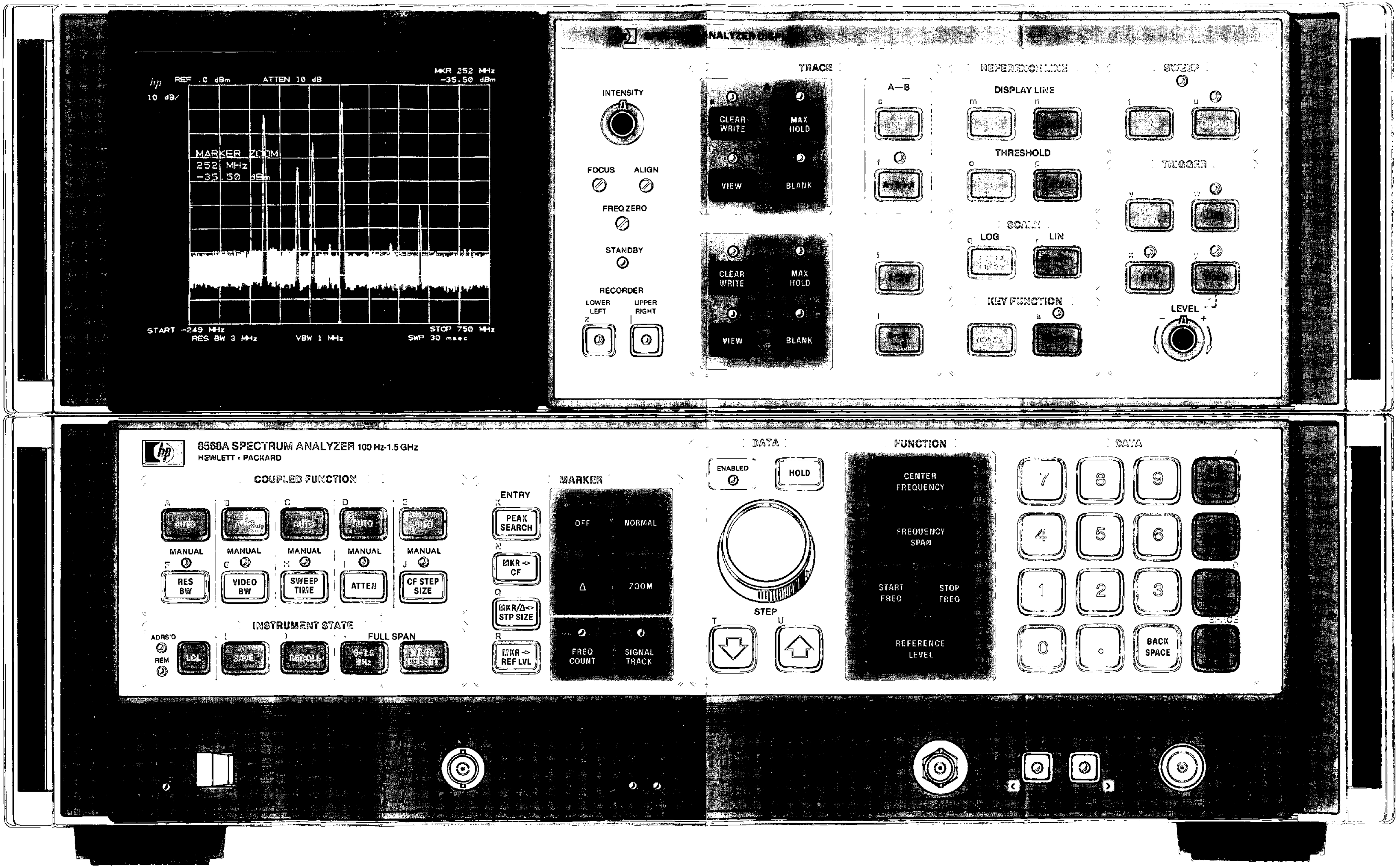
NOTE: Page numbers in regular typeface refer to Section I, Manual Operation. Page numbers in **bold** typeface refer to **Section II, Programming.**


REF .0 dBm
ATTEN 10 dB
MKR 252 MHz
-35.50 dBm
10 dB/
MARKER ZOOM
252 MHz
-35.50 dBm
START -249 MHz
RES BW 3 MHz
VBW 1 MHz
STOP 750 MHz
SWP 30 msec
INTENSITY
FOCUS
ALIGN
FREQ ZERO
STANDBY
RECORDER
LOWER LEFT
UPPER RIGHT
TRACE
CLEAR WRITE
MAX HOLD
VIEW
BLANK
A—B
DISPLAY LINE
THRESHOLD
LOG
LIN
KEY FUNCTION
LEVEL
8568A SPECTRUM ANALYZER 100 Hz-1.5 GHz
HEWLETT • PACKARD
COUPLED FUNCTION
MANUAL
RES BW
VIDEO BW
SWEEP TIME
ATTEN
CF STEP SIZE
INSTRUMENT STATE
FULL SPAN
ADRS'D
REM
ENTRY
PEAK SEARCH
MKR → CF
MKR/Δ→ STP SIZE
MKR → REF LVL
MARKER
OFF
NORMAL
Δ
ZOOM
FREQ COUNT
SIGNAL TRACK
DATA
ENABLED
HOLD
STEP
FUNCTION
CENTER FREQUENCY
FREQUENCY SPAN
START FREQ
STOP FREQ
REFERENCE LEVEL
7
8
9
4
5
6
1
2
3
0
.
BACK SPACE

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for

HP 8568B OPERATING and PROGRAMMING MANUAL

HP Part Number: 08568-90041

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This update package contains information for updating the Operating and Programming Manual for the HP 8568B. These changes reflect upgrades in the product.

In this package, you will find pages which are to be placed in the Programming Commands section of this manual. These additions pertain to HP 8568B's with serial numbers of 2503A00971 and above.

REVISION INSTRUCTIONS

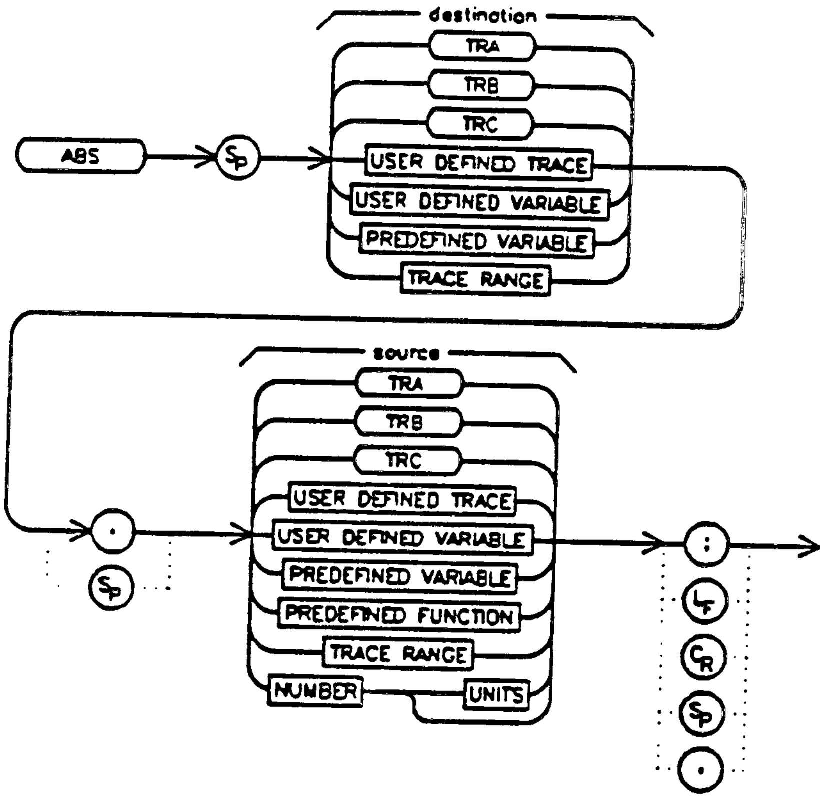
The attached sheets contain new functions which are installed in later versions of the HP 8568B as described above. Place the new function sheets in alphabetical order in the section marked Programming Commands. The attached sheets include:

ABS	ABSOLUTE VALUE
ENTER	ENTER FROM THE HP-IB
ERASE	ERASES ALL MEMORY
FFT	FAST FOURIER TRANSFORM
FFTKNL	FAST FOURIER TRANSFORM KERNAL
IFTKNL	SCALED FAST FOURIER TRANSFORM KERNAL
INT	INTEGER
MERGE	MERGES TRACES
MINPOS	MINIMUM POSITION
MIRROR	MIRROR IMAGE
MOD	MODULO
OUTPUT	OUTPUT TO THE HP-IB (two pages)
PKPOS	PEAK POSITION

ABS

ABSOLUTE

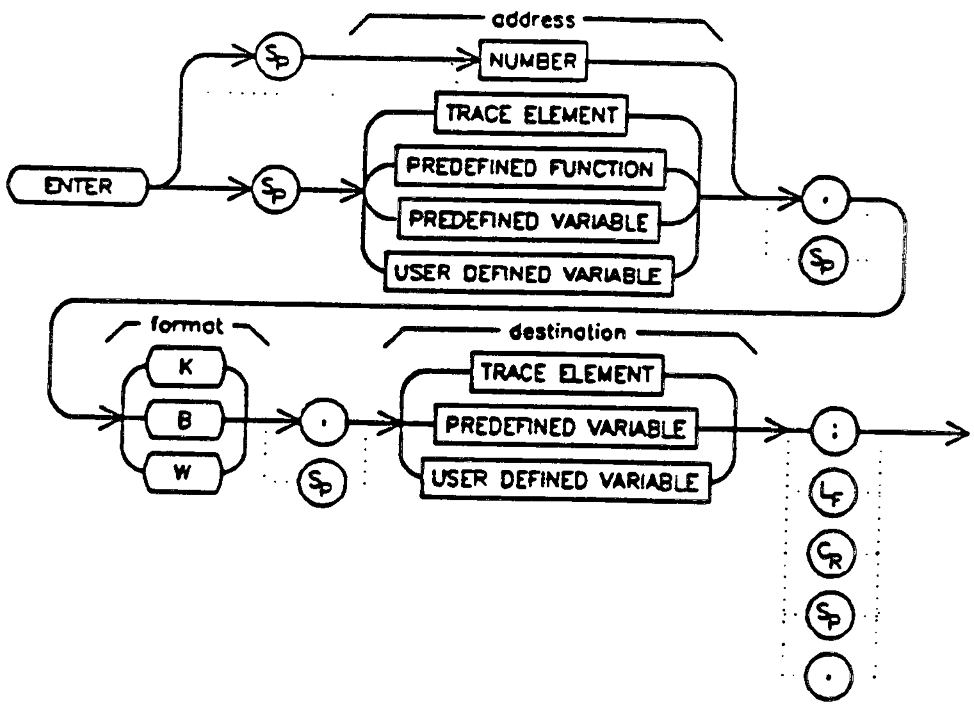
COMMAND SYNTAX:



DESCRIPTION:

The absolute value of the source is put in the destination.

COMMAND SYNTAX:



DESCRIPTION:

The command *ENTER FROM HP-IB (ENTER)* allows a function definition to enter data from the HP-IB port. If a controller is detected on HP-IB, the command is aborted. This command causes the analyzer to assume controller capabilities on HP-IB. The *RELEASE HP-IB (RELHPIB)* command may be used to disable these capabilities. The entered data is formated according to the format specified in the format field.

K:

Free field. ASCII real number format.

B:

One byte binary.

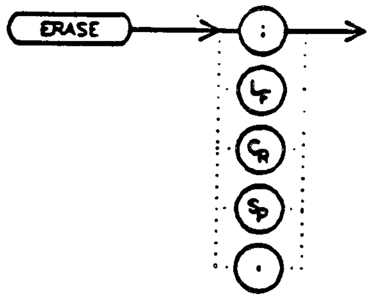
W:

One word (2 bytes) binary.

ERASE

Erase

COMMAND SYNTAX:



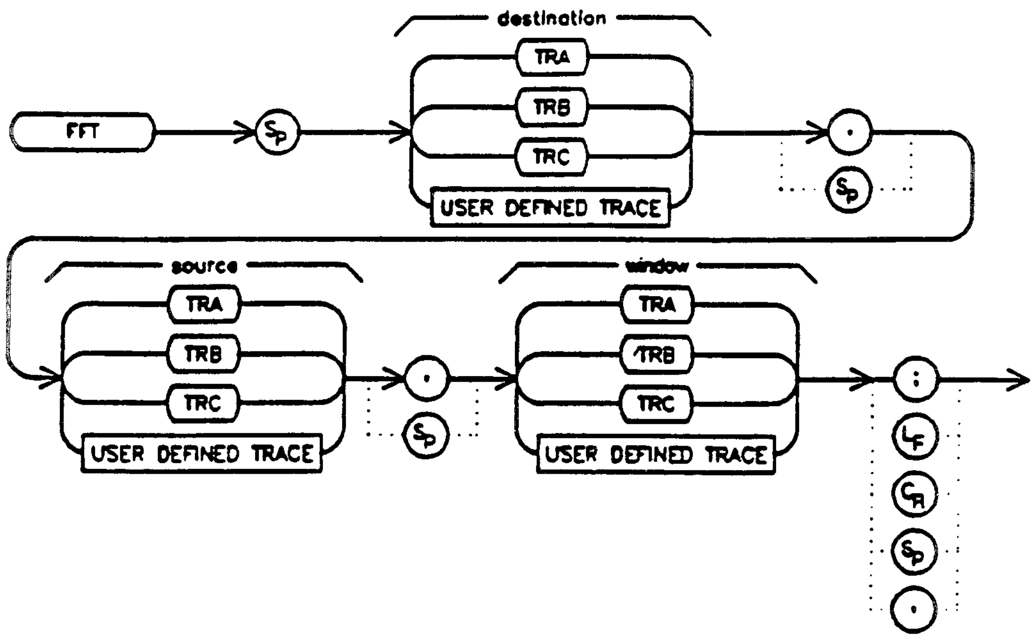
DESCRIPTION:

All user memory and save/recall registers are erased. The user memory is erased by first putting all 1's, then all zeros, into memory. The save/recall registers are erased by placing instrument preset in all registers.

FFT

FAST FOURIER TRANSFORM

COMMAND SYNTAX:



DESCRIPTION:

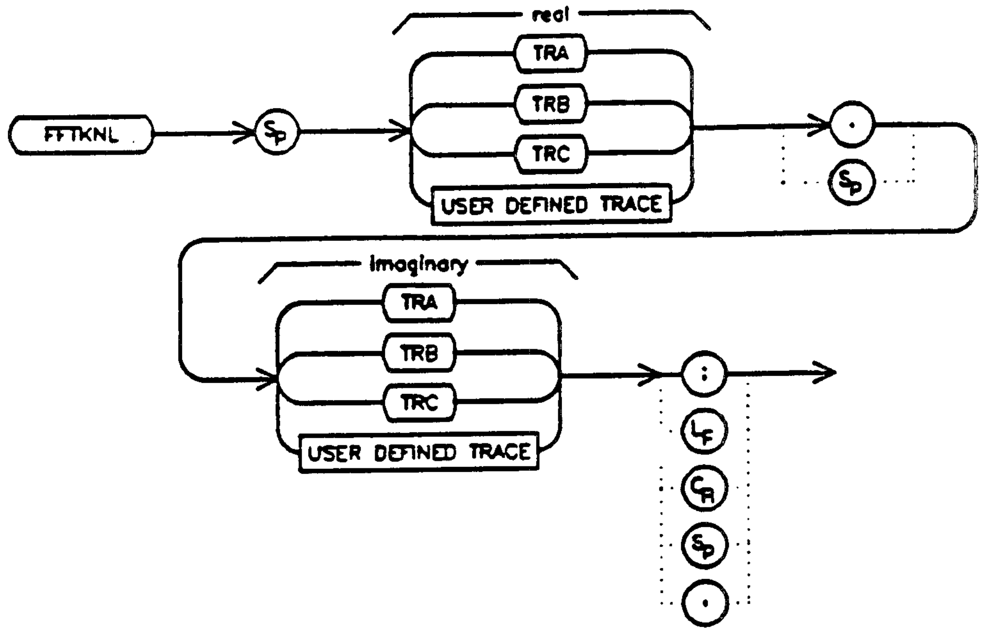
The *FAST FOURIER TRANSFORM (FFT)* command performs a Discrete Fourier Transform on the source trace array and stores the logs of the magnitudes of the results in the destination array. If necessary, the source trace is padded with zeros at the end to result in a sufficient number of points, and it is converted to linear values if stored logrithmically. The source array is then weighted with the function in the window trace to minimize amplitude inaccuracies, side lobes, etc. The transform is then computed and the results placed in the destination array. No phase or absolute sign information is preserved in the results. If needed, phase or absolute sign information may be obtained by using the *FAST FOURIER KERNAL (FFTKNL)* command instead.

The windowing function stored in the window trace may be created with the *TRACE WINDOW (TWNDOW)* command or by the user storing his own values in that trace. The values in the window trace are treated as fractional numbers. No offset is used. The average window value is computed and used to correct the results in absolute units. For maximum precision, the peak values of user created traces should approach +32767 or -32768. Windowing is described in greater detail under the *TWNDOW* command.

Due to aliasing, the *FFT* command only directly computes the values of the even points of the destination trace. The odd values are obtained by interpolation.

FAST FOURIER TRANSFORM KERNAL

COMMAND SYNTAX:



DESCRIPTION:

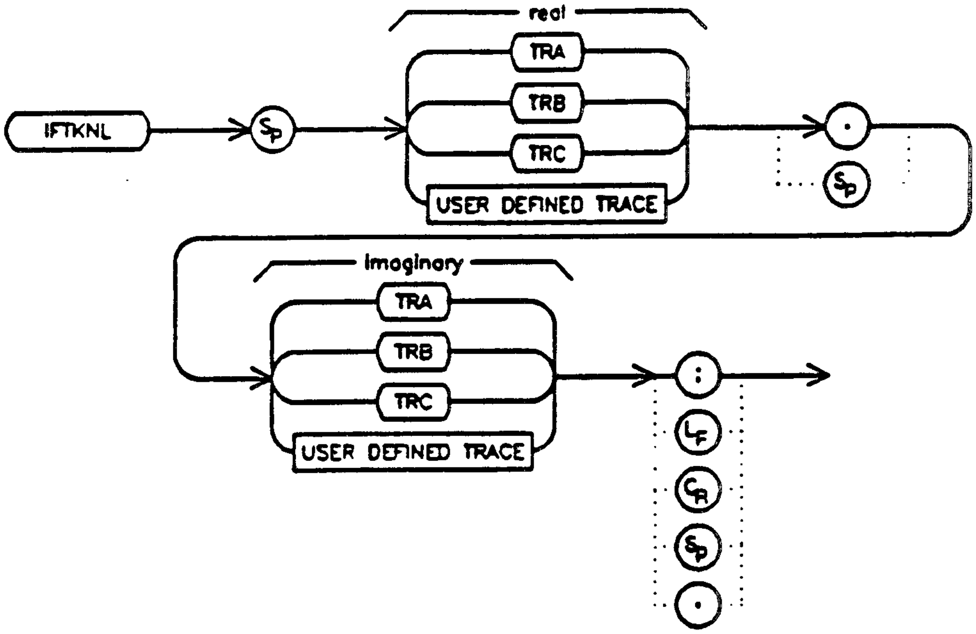
This command performs a 16 bit Discrete Fourier Transform on the specified traces, overlaying them with the results. Both traces must be the same length, and the length must be a power of two. The two traces represent the real and imaginary components of one complex valued trace. *FFTKNL* does no other normalization, scaling, clipping, or magnitude determination. Any such manipulation is the user's responsibility.

If the results of the Discrete Fourier Transform are to be multipled by the length of the traces, the command *SCALED FAST FOURIER TRANSFORM (IFTKNL)* should be used instead of this command.

IFTKNL

SCALED FAST FOURIER TRANSFORM KERNAL

COMMAND SYNTAX:

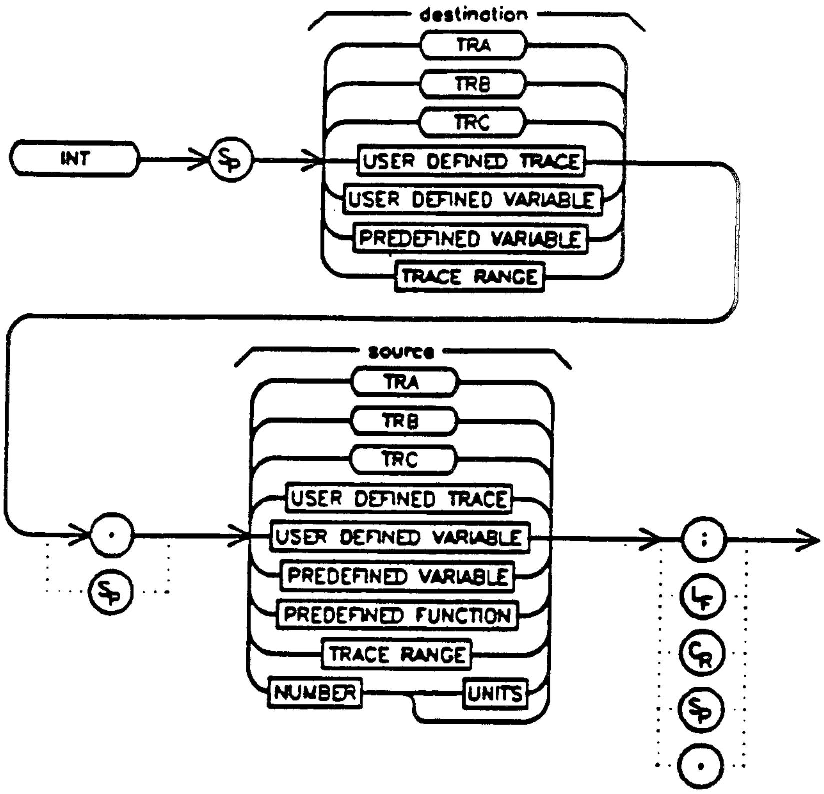


DESCRIPTION:

This command performs a 16 bit Discrete Fourier Transform on the specified traces, overlying them with the results multiplied by N (the length of each trace). Both traces must be the same length, and the length must be a power of two. The two traces represent the real and imaginary components of one complex valued trace. *IFTKNL* does no other normalization, scaling, clipping, or magnitude determination. Any such manipulation is the user's responsibility.

The only difference between *SCALED FAST FOURIER TRANSFORM KERNAL(IFTKNL)* and *FAST FOURIER TRANSFORM KERNAL (FFTKNL)* is that the former returns results which are scaled by the length of the traces. If *IFTKNL* is used as an Inverse Discrete Tansform (IFT), the reults are in time reversed order. To do an IFT, the imaginary trace must have its sign changed before and after the *IFTKNL*.

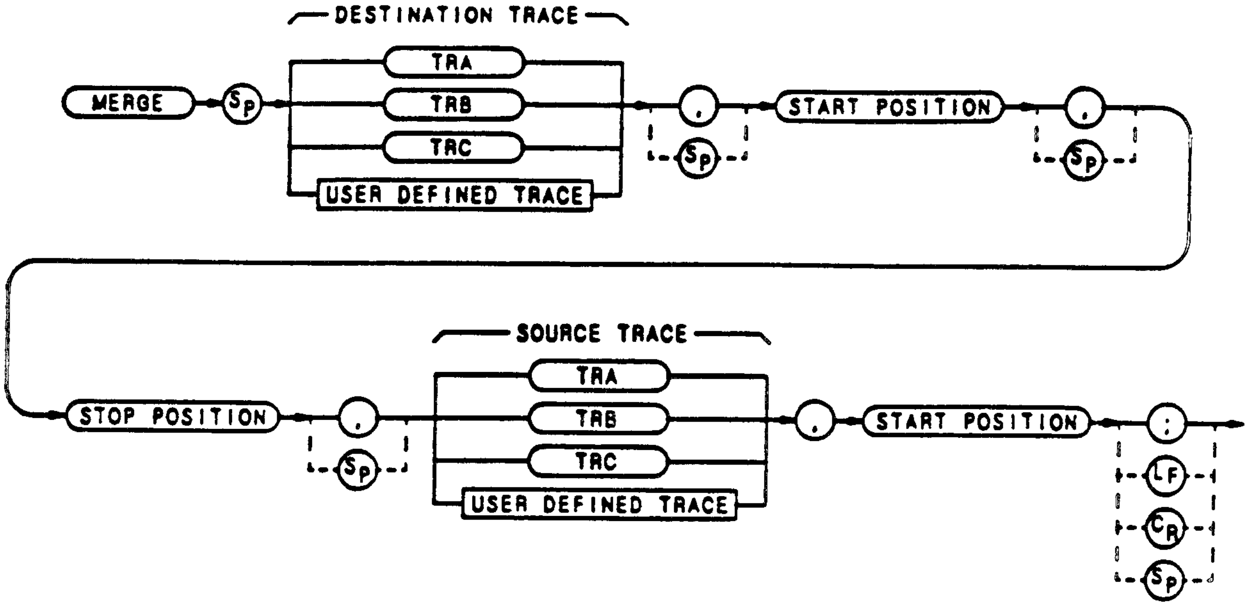
COMMAND SYNTAX:



DESCRIPTION:

The greatest integer which is less than or equal to the source real number is stored in the destination.

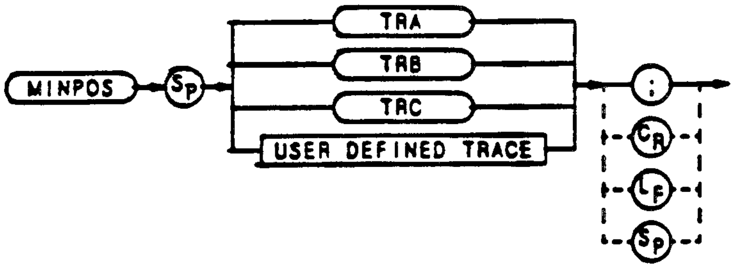
COMMAND SYNTAX:



DESCRIPTION:

MERGE will move a portion of the source trace into the destination trace starting at a predetermined position. Specify the start position and the stop position in the destination trace by either a numeric value or a variable. The same holds true for the start position in the source trace.

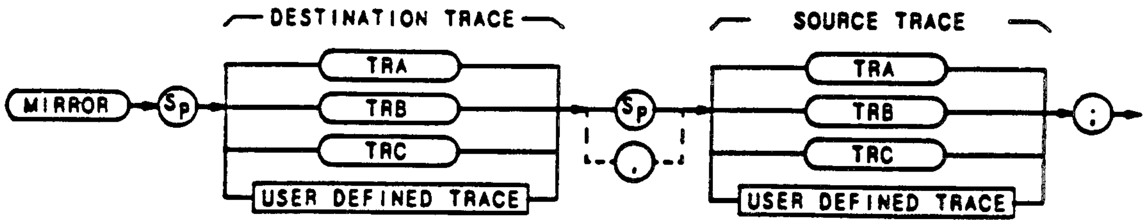
COMMAND SYNTAX:



DESCRIPTION:

MINPOS returns a value which is the x position of the minimum value in trace A, trace B, trace C, or user defined trace.

COMMAND SYNTAX:



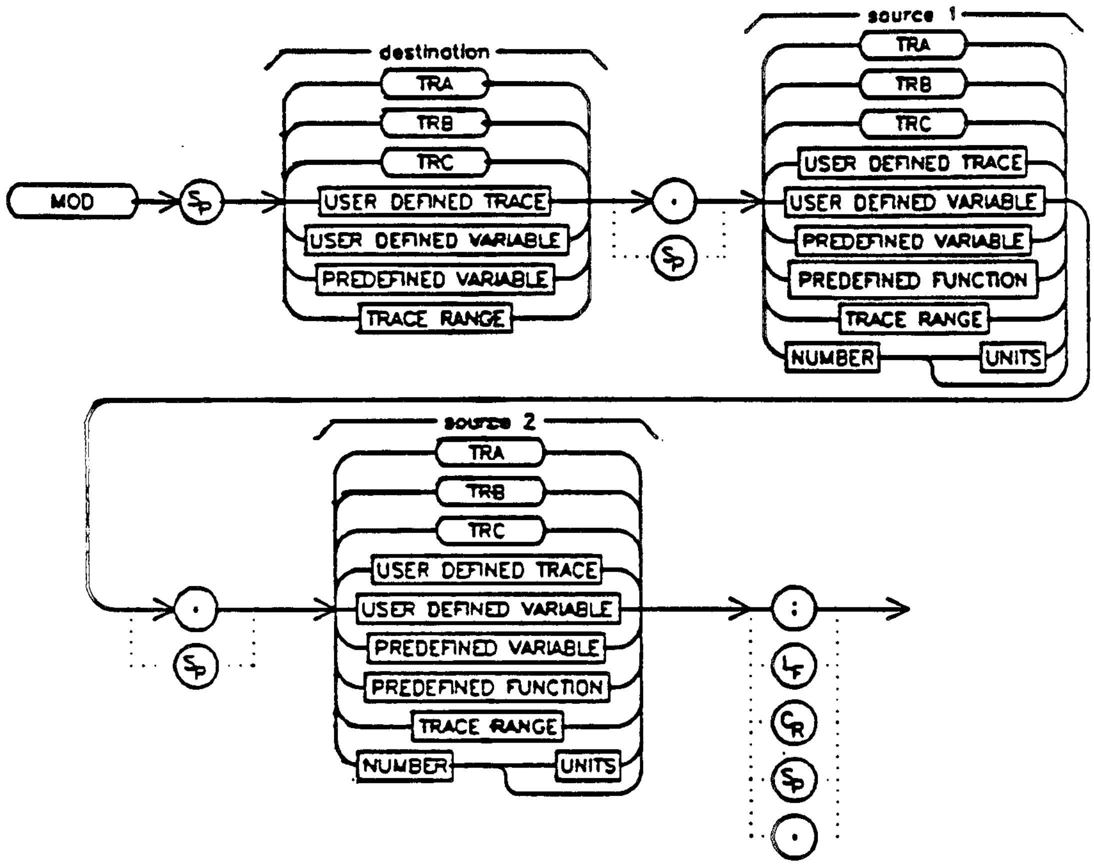
DESCRIPTION:

MIRROR command will take the mirror image of a source trace and move it into a destination trace. The source and destination trace can be trace A, trace B, trace C, or a user defined trace.

MOD

MODULO

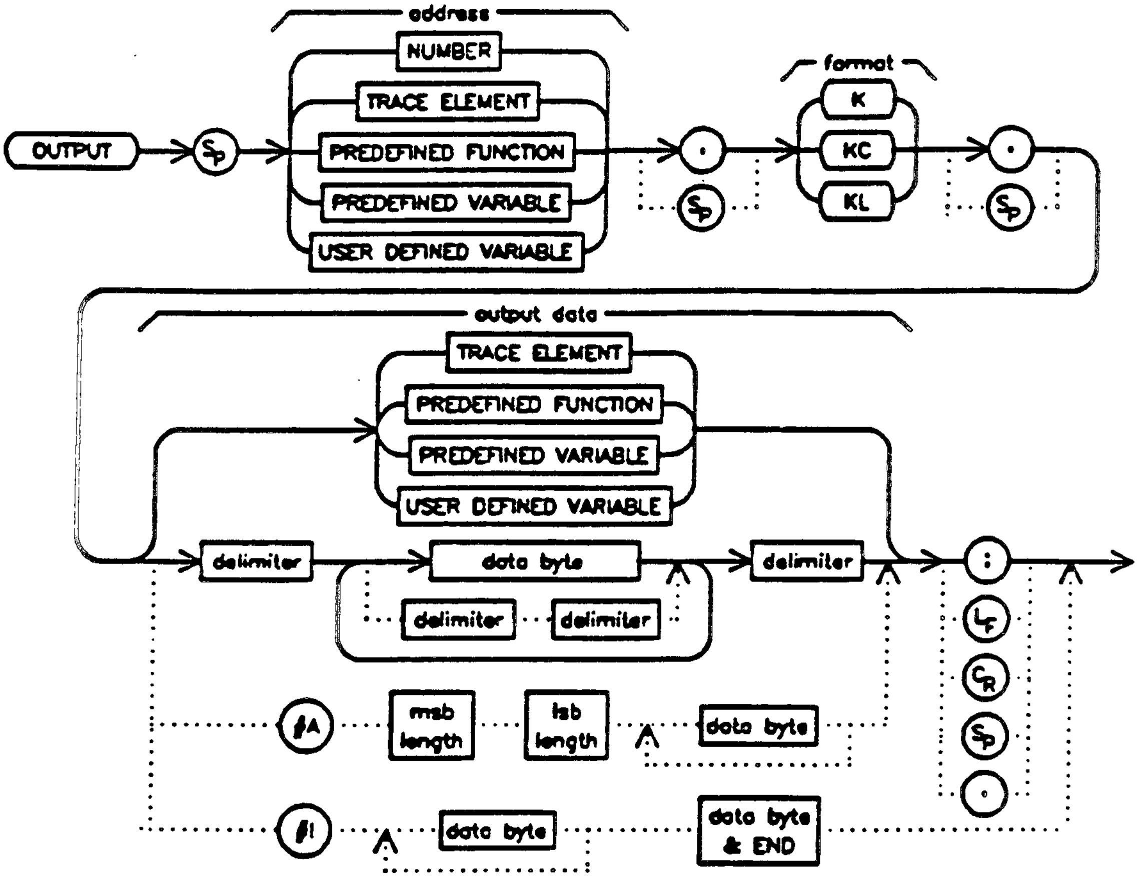
COMMAND SYNTAX:



DESCRIPTION:

The remainder of the division of source 1 by source 2 is stored in the destination. If source 2 is zero, an error will be reported and the result will be source 1.

COMMAND SYNTAX:



DESCRIPTION:

Output is provided for sending data to the HP-IB port from a function definition. If a controller is detected on HP-IB, the command is aborted. This command causes the analyzer to assume controller capabilities on HP-IB. The *RELEASE HP-IB (RELHPIB)* command may be used to disable these capabilities. The data is outpout according to the format specified in the format field.

FORMAT FIELD OPTIONS:

K:

Output in free field ASCII format with no terminator.

OUTPUT

OUTPUT TO HP-IB

KC:

Ouput in free field ASCII with "CR" and "LF" terminator.

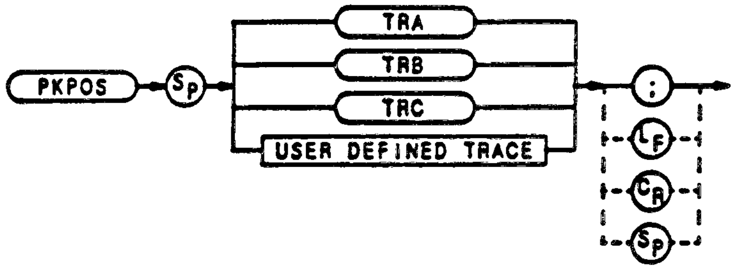
KL:

Output in free field ASCII with "LF" and "END" terminator.

PKPOS

Peak Position

COMMAND SYNTAX:



DESCRIPTION:

PKPOS returns a value which is the x position of the maximum value in trace A, trace B, trace C, or user defined trace.